

## Module 2: Review ES6-Tutorial; React Intro

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Edgardo Molina, PhD | Head Instructor

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Review: ES6-Tutorial

React Intro

## ES6 Tutorial

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In ES6 Tutorial we built a mortgage calculator using Vanilla JavaScript (ES6).

The page updates **dynamically (interactively)** as we change form values and click the “Calculate” button.

## Mortgage Calculator

Principal:

Years:

Rate:

Monthly Payment: \$

Monthly Rate:

Figure 1: Mortgage Calc form

# Mortgage calculator

## Mortgage Calculator

Principal: 200000

Years: 30

Rate: 5.0

Calculate

Monthly Payment: \$1073.64

Monthly Rate: 0.42

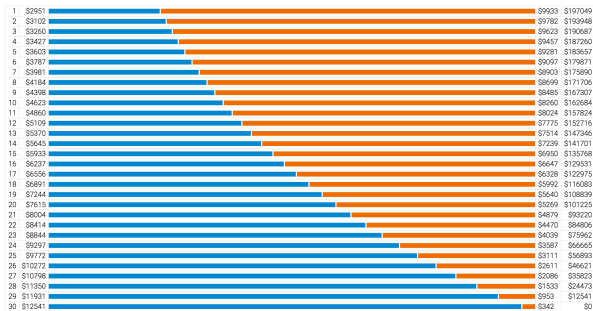


Figure 2: Mortgage Calc results

# Mortgage calculator code

```
document.getElementById('calcBtn').addEventListener('click', () => {
  let principal = document.getElementById("principal").value;
  let years = document.getElementById("years").value;
  let rate = document.getElementById("rate").value;
  let mortgage = new Mortgage(principal, years, rate);
  document.getElementById("monthlyPayment").innerHTML = mortgage.monthlyPayment.toFixed(2);
  document.getElementById("monthlyRate").innerHTML = (rate/12).toFixed(2);
  let html = "";
  mortgage.amortization.forEach((year, index) => html += '
    <tr>
      <td>${index + 1}</td>
      <td class="currency">${Math.round(year.principalY)}</td>
      <td class="stretch">
        <div class="flex">
          <div class="bar principal"
            style="flex:${year.principalY};-webkit-flex:${year.principalY}"
          </div>
          <div class="bar interest"
            style="flex:${year.interestY};-webkit-flex:${year.interestY}"
          </div>
        </div>
      </td>
      <td class="currency left">${Math.round(year.interestY)}</td>
      <td class="currency">${Math.round(year.balance)}</td>
    </tr>
  ');
  document.getElementById("amortization").innerHTML = html;
});
```

This uses the browser DOM API.

This function is clear but it is *large*. Is this testable? What would you test?



## React Intro

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# What is React?

React is a *declarative* and *component-based* front-end library for building interactive applications.

Initially built by Facebook and Instagram, now developed and used by a larger community.

Solves a few problems:

- Makes rendering highly dynamic and interactive apps fast!
- Makes developing interactive apps better/easier... (subjective)

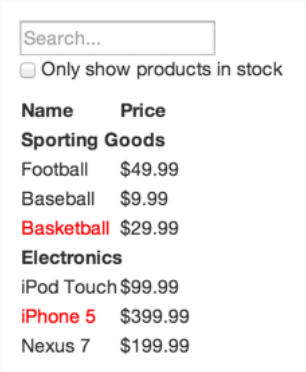
Instead of thinking of and developing HTML/CSS/JS for your entire app at once, we want to break it down into simpler (and possibly *reusable*) components.

React introduces JSX syntax to create/interact with HTML more naturally than using the DOM api directly

*JSX looks like HTML*

*but, JSX != HTML*

Given the following mockup...



Search...

☐ Only show products in stock

Name	Price
<b>Sporting Goods</b>	
Football	\$49.99
Baseball	\$9.99
<b>Basketball</b>	\$29.99
<b>Electronics</b>	
iPod Touch	\$99.99
<b>iPhone 5</b>	\$399.99
Nexus 7	\$199.99

Figure 3: The app mockup

# Thinking in React

We want to break it into simpler components...

Search...

☐ Only show products in stock

Name	Price
<b>Sporting Goods</b>	
Football	\$49.99
Baseball	\$9.99
Basketball	\$29.99
<b>Electronics</b>	
iPod Touch	\$99.99
iPhone 5	\$399.99
Nexus 7	\$199.99

Figure 4: The app components

A complex app like product search is broken down into smaller components.  
Those Components can then be further divided

READ THIS ARTICLE LATER:

`https:`

`//facebook.github.io/react/docs/thinking-in-react.html`

React, learning by example:  
[http://buildwithreact.com/  
tutorial](http://buildwithreact.com/tutorial)

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- Immutability
- JSX
- Elements/Components
- Props/State

Immutable variables or objects CANNOT change

- Think of constants / READ-only
- They take on values when created

Mutable variables or objects CAN change

- You can READ and WRITE to these

*Q: Why is immutability a good thing?*

Looks like HTML/XML

- It is actually a syntax extension to JavaScript

JSX compiles into JavaScript objects

These objects ensure the output HTML is safe and fast

```
const element = (  
  <h1 className="greeting">  
    Hello, world!  
  </h1>  
);
```

// compiles into:

```
const element = React.createElement(  
  'h1',  
  {className: 'greeting'},  
  'Hello, world!'  
);
```

Because this is JavaScript and not HTML, attribute names are slightly different, and use camelCase representation to indicate this is JS.

Examples:

- `className=` (*React*) vs `class=` (*HTML*)
- `onClick=` (*React*) vs `onclick=` (*HTML*)
- *JSX*: `<div className={someVar}>{anotherVar}</div>`

React elements are Immutable

Elements are the building blocks for React Applications

They are best created with JSX instead of

```
React.createElement({...});
```

*Q: How do we update elements?*

React components are reusable code composed of elements and other components

Components manage the lifecycle of the UI

- Mounting, updating, unmounting of the component

Components can track changes with state variables

All components and elements have props

*Props are READ only (immutable) properties set when the object was created*

Components have state

*State has READ/WRITE ability. Each component can update its state fields*



A React component should use **props** to store information that can be changed, but can only be changed by a different component.

A parent can send whatever prop values it likes to a child, but the child cannot modify its own props.

**state** allows a component to maintain some changing values, while props are the mechanism to propagate those values to children components.

A React component should use `state` to store information that the component itself can change.

But don't mutate state. Make a copy of state and use `setState()` on that new variable.

Don't change `this.state` directly. Instead use `this.setState(...)`, which also automatically calls render.

### Links

- [Simple React Tutorial](#)
- [Immutability in React](#)
- [Intro to JSX](#)
- [JSX in depth](#)
- [TicTacToe Tutorial](#)