

# **Design System Visual Documentation**

Finanzas SD – Architecture, Flows & SOPs

Arquitectura, Flujos y Procedimientos

January 25, 2026

# 1 Design System Visual Documentation

This document provides visual examples and usage patterns for the Tier 3 design system components.

## 1.1 DashboardLayout

The DashboardLayout component provides a 12-column responsive grid system.

### 1.1.1 Basic Usage

```
[ ] import { DashboardLayout, DashboardSection } from '@components/ui/design-system';

function MyDashboard() { return ( <DashboardLayout maxWidth="2xl"> <DashboardSection colSpan={12}> { /* Full width content */} </DashboardSection>
  <DashboardSection colSpan={6}> { /* Half width - left side */} </DashboardSection> <DashboardSection colSpan={6}> { /* Half width - right side */} </DashboardSection> </DashboardLayout> ); }
```

### 1.1.2 Responsive Layout

```
[ ] <DashboardLayout> <DashboardSection colSpan={12} responsive={{ md: 6, lg: 4 }} > { /* Mobile: full width, Tablet: 6 cols, Desktop: 4 cols */} </DashboardSection> </DashboardLayout>
```

### 1.1.3 Helper Components

```
[ ] import { DashboardHalf, // 6 columns (responsive) DashboardThird, // 4 columns (responsive) DashboardQuarter // 3 columns (responsive) } from '@components/ui/design-system';

<DashboardLayout> <DashboardHalf>{ /* Content */}</DashboardHalf> <DashboardHalf>{ /* Content */}</DashboardHalf> </DashboardLayout>
```

## 1.2 StandardTable

Enhanced table with density controls and sticky headers.

### 1.2.1 Basic Usage

```
[ ] import { StandardTable, StandardTableHeader, StandardTableHead, StandardTableBody, StandardTableRow, StandardTableCell } from '@components/ui/design-system';

function MyTable() { return ( <StandardTable density="comfortable" stickyHeader={true} showDensityToggle={true} > <StandardTableHeader> <tr> <StandardTableHead>Column 1</StandardTableHead> <StandardTableHead>Column 2</StandardTableHead> </tr> </StandardTableHeader> <StandardTableBody> <StandardTableRow> <StandardTableCell>Data 1</StandardTableCell> <StandardTableCell>Data 2</StandardTableCell> </StandardTableRow> </StandardTableBody> </StandardTable> ); }
```

### 1.2.2 Density Options

- **Compact:** Smaller padding (px-2 py-1.5)
- **Comfortable:** Default padding (px-3 py-3)





## 1.3 Chip Components

### 1.3.1 Status Chips

Color-coded chips for success/warning/error states with auto-icons.

```
[ ] import { StatusChip } from '@components/ui/design-system';

<StatusChip status="success">Completed</StatusChip> <StatusChip status="warning">Pending</StatusChip>
<StatusChip status="error">Failed</StatusChip> <StatusChip status="info">In Progress</StatusChip>
```

**Visual Guide:** -  Success: Green background with checkmark icon -  Warning: Yellow background with alert icon -  Error: Red background with alert icon -  Info: Blue background with info icon

### 1.3.2 Category Chips

Neutral grey chips for categorization.

```
[ ] import { CategoryChip } from '@components/ui/design-system';

<CategoryChip>MOD</CategoryChip> <CategoryChip>OPEX</CategoryChip> <CategoryChip>CAPEX</CategoryChip>
```

### 1.3.3 Tag Chips

Outlined style for lightweight labels.

```
[ ] import { TagChip } from '@components/ui/design-system';
<TagChip>En Meta</TagChip> <TagChip>Sobre presupuesto</TagChip>
```

### 1.3.4 VarianceChip

Specialized chip for financial variances with automatic threshold colors.

```
[ ] import { VarianceChip } from '@components/ui/design-system';
// Automatic variant selection based on thresholds <VarianceChip variance={1000}
percentage={5} formatValue={(v) => formatCurrency(v)} warningThreshold={10}
// Yellow at 10% errorThreshold={20} // Red at 20% />
```

**Threshold Logic:** - variance = 0 → Success (green) - |percentage| < 10% → Info (blue) - 10% ≤ |percentage| < 20% → Warning (yellow) - |percentage| ≥ 20% → Error (red)

## 1.4 Theme Tokens

### 1.4.1 Spacing Scale

```
[ ] import { spacing } from '@lib/design-system/theme';
// spacing.xs = '0.5rem' // 8px // spacing.sm = '0.75rem' // 12px // spacing.md =
'1rem' // 16px // spacing.lg = '1.5rem' // 24px // spacing.xl = '2rem' // 32px // spac-
ing['2xl'] = '3rem' // 48px
```

### 1.4.2 Grid Configuration

```
[ ] import { grid } from '@lib/design-system/theme';
// grid.columns = 12 // grid.gutter = '1rem' // 16px // grid.margin = '1.5rem' // 24px
```

### 1.4.3 Color Palette

```
[ ] import { colors } from '@lib/design-system/theme';
// Status colors colors.status.success // Green colors.status.warning // Yellow col-
ors.status.error // Red colors.status.info // Blue
// Neutral scale (50-900) colors.neutral[50] // Lightest colors.neutral[500] // Middle
colors.neutral[900] // Darkest
```

## 1.5 Taxonomy Helpers

Utility functions for working with rubros taxonomy.

```
[ ] import { getFuenteReferenciaLabel, getAllCategories, searchTaxonomy, getCategoryColor } from '@lib/rubros/taxonomyHelpers';
// Map codes to user-friendly labels const label = getFuenteReferenciaLabel('PMO');
// "PMO" const label2 = getFuenteReferenciaLabel('SAP'); // "ERP / Contabilidad (SAP)"
// Get all categories const categories = getAllCategories(); // Returns: [{ codigo: 'QLT', nombre: 'Calidad y Mejora Continua' }, ...]
// Search taxonomy const results = searchTaxonomy('ISO'); // Returns matching RubroTaxonomyItem[]
// Get color for category const color = getCategoryColor('PMO'); // "purple" const color2 = getCategoryColor('QLT'); // "emerald"
```

## 1.6 Feature Flag

All design system components are behind the `VITE_FINZ_NEW_DESIGN_SYSTEM` feature flag.

```
[ ] # Enable new design system VITE_FINZ_NEW_DESIGN_SYSTEM=true npm run dev
# Disable (default) VITE_FINZ_NEW_DESIGN_SYSTEM=false npm run dev
```

## 1.7 Migration Guide

### 1.7.1 Migrating to DashboardLayout

**Before:**

```
[ ] <div className="max-w-7xl mx-auto p-6"> <div className="grid grid-cols-12 gap-4"> <div className="col-span-6">Content</div> </div> </div>
```

**After:**

```
[ ] <DashboardLayout maxWidth="2xl"> <DashboardSection colSpan={6}>Content</DashboardSection> </DashboardLayout>
```

### 1.7.2 Migrating to VarianceChip

**Before (old VarianceChip):**

```
[ ] <VarianceChip value={1000} percent={15} ariaLabel="Budget variance" />
```

**After (new design system VarianceChip):**

```
[ ] <VarianceChip variance={1000} percentage={15} formatValue={(v) => formatCurrency(v)} />
```

## 1.8 Browser Compatibility

- Modern browsers (Chrome, Firefox, Safari, Edge)
- CSS Grid support required
- CSS custom properties support required

## 1.9 Accessibility

All components follow WCAG 2.1 AA guidelines: - Color contrast ratios meet minimum requirements - All interactive elements have focus states - ARIA labels provided where appropriate - Semantic HTML structure