lm

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0.1 Assignment - 3

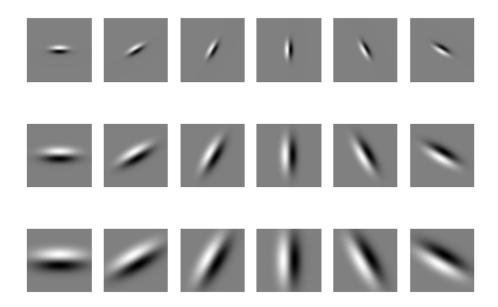
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In [2]: '''
        The Leung-Malik (LM) Filter Bank, implementation in python
        T. Leung and J. Malik. Representing and recognizing the visual appearance
        materials using three-dimensional textons. International Journal of Computer
        Vision, 43(1):29-44, June 2001.
        Reference: http://www.robots.ox.ac.uk/~vgg/research/texclass/filters.html
        import numpy as np
        import cv2
        import matplotlib.pyplot as plt
        import scipy
In [3]: %matplotlib inline
In [4]: def gaussian1d(sigma, mean, x, ord):
            x = np.array(x)
            x_{\underline{}} = x - mean
            var = sigma * *2
            # Gaussian Function
            g1 = (1/np.sqrt(2*np.pi*var))*(np.exp((-1*x_*x_)/(2*var)))
            if ord == 0:
                g = g1
                return g
            elif ord == 1:
                g = -g1*((x_)/(var))
                return g
            else:
                g = g1*(((x_*x_) - var)/(var**2))
                return g
```

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In [5]: def gaussian2d(sup, scales):
            var = scales * scales
            shape = (sup, sup)
            n,m = [(i - 1)/2 \text{ for } i \text{ in } shape]
            x,y = np.ogrid[-m:m+1,-n:n+1]
            g = (1/np.sqrt(2*np.pi*var))*np.exp(-(x*x + y*y) / (2*var))
            return q
In [6]: def log2d(sup, scales):
            var = scales * scales
            shape = (sup, sup)
            n, m = [(i - 1)/2 \text{ for } i \text{ in } shape]
            x,y = np.ogrid[-m:m+1,-n:n+1]
            q = (1/np.sqrt(2*np.pi*var))*np.exp(-(x*x + y*y) / (2*var))
            h = g*((x*x + y*y) - var)/(var**2)
            return h
In [7]: def makefilter(scale, phasex, phasey, pts, sup):
            gx = gaussian1d(3*scale, 0, pts[0,...], phasex)
            gy = gaussian1d(scale, 0, pts[1,...], phasey)
            image = gx*gy
            image = np.reshape(image, (sup, sup))
            return image
In [8]: def makeLMfilters():
                   = 49
            sup
            scalex = np.sqrt(2) * np.array([1,2,3])
            norient = 6
            nrotinv = 12
            nbar = len(scalex)*norient
            nedge = len(scalex)*norient
                = nbar+nedge+nrotinv
                = np.zeros([sup,sup,nf])
            hsup = (sup - 1)/2
            x = [np.arange(-hsup, hsup+1)]
            y = [np.arange(-hsup, hsup+1)]
            [x,y] = np.meshgrid(x,y)
            orgpts = [x.flatten(), y.flatten()]
            orgpts = np.array(orgpts)
            count = 0
```

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for scale in range(len(scalex)):
                for orient in range(norient):
                    angle = (np.pi * orient)/norient
                    c = np.cos(angle)
                    s = np.sin(angle)
                    rotpts = [[c+0, -s+0], [s+0, c+0]]
                    rotpts = np.array(rotpts)
                    rotpts = np.dot(rotpts,orgpts)
                    F[:,:,count] = makefilter(scalex[scale], 0, 1, rotpts, sup)
                    F[:,:,count+nedge] = makefilter(scalex[scale], 0, 2, rotpts, su
                    count = count + 1
            count = nbar+nedge
            scales = np.sqrt(2) * np.array([1,2,3,4])
            for i in range(len(scales)):
                F[:,:,count] = gaussian2d(sup, scales[i])
                count = count + 1
            for i in range(len(scales)):
                F[:,:,count] = log2d(sup, scales[i])
                count = count + 1
            for i in range(len(scales)):
                F[:,:,count] = log2d(sup, 3*scales[i])
                count = count + 1
            return F
In [9]: F = makeLMfilters()
        print F.shape
(49, 49, 48)
```

0.2 First order derivative Gaussian Filter



0.3 Second order derivative Gaussian Filter

```
In [11]: for i in range(0,18):
    plt.subplot(3,6,i+1)
    plt.axis('off')
    plt.imshow(F[:,:,i+18], cmap = 'gray')
```

0.4 Gaussian and Laplacian Filter

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In [12]: for i in range(0,12):
    plt.subplot(4,4,i+1)
    plt.axis('off')
    plt.imshow(F[:,:,i+36], cmap = 'gray')
```