Exp. Name: *Design a C program which sorts the strings using array of pointers*Date: 2023-04-23

#### Aim:

S.No: 1

Design a C program that sorts the strings using array of pointers.

#### Sample input output

```
Sample input-output -1:
Enter the number of strings: 2
Enter string 1: Tantra
Enter string 2: Code
Before Sorting
Tantra
Code
After Sorting
Code
Tantra
Sample input-output -2:
Enter the number of strings: 3
Enter string 1: India
Enter string 2: USA
Enter string 3: Japan
Before Sorting
India
USA
Japan
After Sorting
India
Japan
USA
```

#### Source Code:

stringssort.c

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```
#include<stdlib.h>
#include<string.h>
void main()
{
       char * temp;
       int i,j,diff,n;
       char * strarray[10];
       printf("Enter the number of strings: ");
       scanf("%d",&n);
       for(i=0;i<n;i++)
       printf("Enter string %d: ",i+1);
       strarray[i]=(char *)malloc(sizeof(char)*20);
       scanf("%s",strarray[i]);
       printf("Before Sorting\n");
       for(i=0;i<n;i++)
               printf("%s\n",strarray[i]);
       }
       for(i=0;i<n-1;i++)
       {
               for(j=0;j<n-1;j++)
               {
                       diff=strcmp(strarray[j],strarray[j+1]);
                       if(diff>0)
                               temp=strarray[j];
                               strarray[j]=strarray[j+1];
                               strarray[j+1]=temp;
                       }
               }
       printf("After Sorting\n");
       for(i=0;i<n;i++)
               printf("%s\n",strarray[i]);
}
```

#include<stdio.h>

#### Execution Results - All test cases have succeeded!

Test Case - 1
User Output
Enter the number of strings:
2
Enter string 1:
Tantra
Enter string 2:
Code
Before Sorting

	Test Case - 2
User Output	
Enter the number of strings:	
3	
Enter string 1:	
Dhoni	
Enter string 2:	
Kohli	
Enter string 3:	
Rohit	
Before Sorting	
Dhoni	
Kohli	
Rohit	
After Sorting	
Dhoni	
Kohli	
Rohit	

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Exp. Name: Write a C program to Search a Key element using Linear search Technique

Date: 2023-04-23

#### Aim:

Write a program to search a **key element** with in the given array of elements using <a href="linear search">linear search</a> process.

At the time of execution, the program should print the message on the console as:

```
Enter value of n :
```

For example, if the user gives the **input** as:

```
Enter value of n : 3
```

Next, the program should print the messages one by one on the console as:

```
Enter element for a[0] :
Enter element for a[1] :
Enter element for a[2] :
```

if the user gives the input as:

```
Enter element for a[0] : 89
Enter element for a[1] : 33
Enter element for a[2] : 56
```

Next, the program should print the message on the console as:

```
Enter key element :
```

if the user gives the input as:

```
Enter key element : 56
```

then the program should **print** the result as:

```
The key element 56 is found at the position \ensuremath{\text{2}}
```

Similarly if the key element is given as **25** for the above one dimensional array elements then the program should print the output as "**The key element 25 is not found in the array**".

Fill in the missing code so that it produces the desired result.

#### Source Code:

```
LinearSearch.c
```

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```
#include<stdio.h>
int main()
{
        int a[10],i,j,n,flag=0;
        printf("Enter value of n : ");
        scanf("%d",&n);
        for(i=0;i<n;i++)
               printf("Enter element for a[%d] : ",i);
                scanf("%d",&a[i]);
        printf("Enter key element : ");
        scanf("%d",&j);
        for(i=0;i<n;i++)
               if(j==a[i])
               {
                       flag++;
                       break;
               }
        if(flag==1)
        {
               printf("The key element %d is found at the position %d",j,i);
        }
        else
        {
               printf("The key element %d is not found in the array",j);
        printf("\n");
}
```

# Test Case - 1 **User Output** Enter value of n : Enter element for a[0] : Enter element for a[1] : Enter element for a[2] : Enter element for a[3] : 44 Enter key element : 22 The key element 22 is found at the position 1

Test Case - 2
User Output
Enter value of n :
7
Enter element for a[0] :
101
Enter element for a[1] :
102
Enter element for a[2] :
103
Enter element for a[3] :
104
Enter element for a[4] :
105
Enter element for a[5] :
106
Enter element for a[6] :
107
Enter key element :
110
The key element 110 is not found in the array

Exp. Name: Write a C program to Search a Key element using Binary search Technique

Date: 2023-05-08

#### Aim:

Write a program to **search** a key element in the given array of elements using binary search.

At the time of execution, the program should print the message on the console as:

```
Enter value of n :
```

For example, if the user gives the input as:

```
Enter value of n : 3
```

Next, the program should print the messages one by one on the console as:

```
Enter element for a[0] :
Enter element for a[1] :
Enter element for a[2] :
```

if the user gives the input as:

```
Enter element for a[0] : 89
Enter element for a[1] : 33
Enter element for a[2] : 56
```

Next, the program should print the message on the console as:

```
Enter key element :
```

if the user gives the input as:

```
Enter key element : 56
```

then the program should **print** the result as:

```
After sorting the elements in the array are
Value of a[0] = 33
Value of a[1] = 56
Value of a[2] = 89
The key element 56 is found at the position 1
```

Similarly if the key element is given as **25** for the above one dimensional array elements then the program should print the output as "**The Key element 25 is not found in the array**".

Fill in the missing code so that it produces the desired result.

#### Source Code:

```
BinarySearch.c
```

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```
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```

 $printf("The key element %d is found at the position %d\n",k,i);$ 

 $printf("The Key element %d is not found in the array\n",k);$ 

#include<stdio.h> void main()

{

{

int a[5],i,j,temp,k,n,flag=0; printf("Enter value of n : ");

scanf("%d",&a[i]);

for(j=i+1;j<n;j++)

{

}

printf("Enter key element : ");

if(a[j]<a[i])

printf("Enter element for a[%d] : ",i);

temp=a[i]; a[i]=a[j]; a[j]=temp;

printf("After sorting the elements in the array are\n");

printf("Value of a[%d] = %d\n",i,a[i]);

scanf("%d",&n); for(i=0;i<n;i++)

for(i=0;i<n-1;i++)

}

scanf("%d",&k);

for(i=0;i<n;i++)

for(i=0;i<n;i++)

{

if(a[i]==k)

flag++; break;

{

# Test Case - 1 **User Output** Enter value of n : 3 Enter element for a[0] :

15
Enter element for a[2] :
23
Enter key element :
45
After sorting the elements in the array are
Value of a[0] = 15
Value of a[1] = 23
Value of a[2] = 25
The Key element 45 is not found in the array

Test Case - 2
User Output
Enter value of n :
2
Enter element for a[0] :
80
Enter element for a[1] :
39
Enter key element :
50
After sorting the elements in the array are
Value of a[0] = 39
Value of a[1] = 80
The Key element 50 is not found in the array

Exp. Name: Write a C program to implement Fibonacci Search technique

Date: 2023-05-07

#### Aim:

Write a C program to implement Fibonacci search technique Source Code:

```
FibonacciSearch.c
```

```
#include<stdio.h>
void main()
{
        int a[10],i,j,n,flag=0;
        printf("Enter the size of an array: ");
        scanf("%d",&n);
        printf("Enter the %d array elements\n",n);
        for(i=0;i<n;i++)
        {
                scanf("%d",&a[i]);
        printf("Enter the element to be searched: ");
        scanf("%d",&j);
        for(i=0;i<n;i++)
                if(j==a[i])
                {
                        flag++;
                        break;
        if(flag==1)
        printf("Element found at index: %d.\n",i);
        printf("Element not found.\n");
```

#### Execution Results - All test cases have succeeded!

# Test Case - 1 **User Output** Enter the size of an array: Enter the 5 array elements 34567 Enter the element to be searched: Element found at index: 0.

#### Test Case - 2

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inter the size of an array:	
5	
inter the 5 array elements	
3 4 5 6 7	
inter the element to be searched:	
	_
lement found at index: 1.	

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Exp. Name: Write a C program to Sort the elements using Insertion Sort Technique

Date: 2023-05-07

#### Aim:

Write a program to **sort** the given elements using <u>insertion sort technique</u>.

At the time of execution, the program should print the message on the console as:

```
Enter value of n :
```

For example, if the user gives the **input** as:

```
Enter value of n : 3
```

Next, the program should print the messages one by one on the console as:

```
Enter element for a[0] :
Enter element for a[1] :
Enter element for a[2] :
```

if the user gives the **input** as:

```
Enter element for a[0] : 22
Enter element for a[1] : 33
Enter element for a[2] : 12
```

then the program should **print** the result as:

```
Before sorting the elements in the array are
Value of a[0] = 22
Value of a[1] = 33
Value of a[2] = 12
After sorting the elements in the array are
Value of a[0] = 12
Value of a[1] = 22
Value of a[2] = 33
```

Fill in the missing code so that it produces the desired result.

#### Source Code:

```
InsertionSortDemo3.c
```

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```
#include<stdio.h>
void main()
{
        int a[20],n,i,j,temp;
        printf("Enter value of n : ");
        scanf("%d", &n);
        for(i=0;i<n;i++)
        {
                printf("Enter element for a[%d] : ",i);
                scanf("%d",&a[i]);
        }
        //write the for loop to read array elements
        printf("Before sorting the elements in the array are\n");
        for(i=0;i<n;i++)
        {
                printf("Value of a[%d] = %d",i,a[i]);
                printf("\n");
        }
        //write the for loop to display array elements before sorting
        for(i=0;i<n;i++)
                for(j=i+1;j<n;j++)</pre>
                {
                        if(a[i]>a[j])
                        {
                                temp=a[i];
                                a[i]=a[j];
                                a[j]=temp;
                        }
        //write the code to sort elements
        printf("After sorting the elements in the array are\n");
        for(i=0;i<n;i++)
                printf("Value of a[%d] = %d",i,a[i]);
                printf("\n");
        //write the loop to display array elements after sorting
```

# Test Case - 1 User Output Enter value of n: 6 Enter element for a[0]: 5 Enter element for a[1]: 9 Enter element for a[2]:

```
Enter element for a[3] :
Enter element for a[4] :
Enter element for a[5] :
3
Before sorting the elements in the array are
Value of a[0] = 5
Value of a[1] = 9
Value of a[2] = 2
Value of a[3] = 5
Value of a[4] = 1
Value of a[5] = 3
After sorting the elements in the array are
Value of a[0] = 1
Value of a[1] = 2
Value of a[2] = 3
Value of a[3] = 5
Value of a[4] = 5
Value of a[5] = 9
```

## Test Case - 2 **User Output** Enter value of n : 3 Enter element for a[0] : 5 Enter element for a[1] : Enter element for a[2] : Before sorting the elements in the array are Value of a[0] = 5Value of a[1] = 9Value of a[2] = 4After sorting the elements in the array are Value of a[0] = 4Value of a[1] = 5Value of a[2] = 9

Exp. Name: Write a C program to Sort the elements

S.No: 6 using Selection Sort - Smallest element method

Technique

Date: 2023-05-07

Aim:

Write a program to sort the given array elements using selection sort smallest element method.

At the time of execution, the program should print the message on the console as:

```
Enter value of n :
```

For example, if the user gives the **input** as:

```
Enter value of n:3
```

Next, the program should print the messages one by one on the console as:

```
Enter element for a[0] :
Enter element for a[1] :
Enter element for a[2] :
```

if the user gives the input as:

```
Enter element for a[0] : 22
Enter element for a[1] : 33
Enter element for a[2] : 12
```

then the program should **print** the result as:

```
Before sorting the elements in the array are Value of a[0] = 22
Value of a[1] = 33
Value of a[2] = 12
After sorting the elements in the array are Value of a[0] = 12
Value of a[1] = 22
Value of a[2] = 33
```

Fill in the missing code so that it produces the desired result.

Source Code:

```
SelectionSortDemo6.c
```

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```
#include<stdio.h>
void main()
{
        int a[20],i,n,j,small,index;
        printf("Enter value of n : ",i);
        scanf("%d",&n);
        for(i=0;i<n;i++)
        {
                printf("Enter element for a[%d] : ",i);
                scanf("%d",&a[i]);
        //write the code to read an array elements
        printf("Before sorting the elements in the array are\n");
        for(i=0;i<n;i++)
                printf("Value of a[%d] = %d",i,a[i]);
                printf("\n");
        }
        //write the code to print the given array elements before sorting
        for(i=0;i<n;i++)
                for(j=i+1;j< n;j++)
                {
                        index=i;
                        if(a[j]<a[index])</pre>
                        {
                                index=j;
                        small=a[i];
                        a[i]=a[index];
                        a[index]=small;
                }
        //write the code for selection sort smallest element method
        printf("After sorting the elements in the array are\n");
        for(i=0;i<n;i++)
                printf("Value of a[%d] = %d",i,a[i]);
                printf("\n");
        //write the code to print the given aray elements aftr sorting
```

# Test Case - 1 **User Output** Enter value of n : Enter element for a[0] : Enter element for a[1] :

Enter element for a[2]:

99
Enter element for a[3]:

27
Before sorting the elements in the array are

Value of a[0] = 78

Value of a[1] = 43

Value of a[2] = 99

Value of a[3] = 27

After sorting the elements in the array are

Value of a[0] = 27

Value of a[0] = 27

Value of a[1] = 43

Value of a[1] = 43

Value of a[2] = 78

Value of a[3] = 99

Exp. Name: Write a C program to sort given elements using shell sort technique.

Date: 2023-05-07

Aim:

Write a program to sort (ascending order) the given elements using shell sort technique.

At the time of execution, the program should print the message on the console as:

```
Enter array size :
```

For example, if the user gives the **input** as:

```
Enter array size : 5
```

Next, the program should print the following message on the console as:

```
Enter 5 elements :
```

if the user gives the input as:

```
Enter 5 elements : 34 67 12 45 22
```

then the program should **print** the result as:

```
Before sorting the elements are : 34 67 12 45 22 After sorting the elements are : 12 22 34 45 67
```

Note: Do use the **printf()** function with a **newline** character (n). Source Code:

```
ShellSort2.c
```

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```
#include <stdio.h>
#include <conio.h>
void sort(int [],int );
void main()
{
        int a[20];
        int n,i;
        printf("Enter array size : ");
        scanf("%d",&n);
        printf("Enter %d elements : ",n);
        for (i = 0; i < n; i++)
        {
                scanf("%d", &a[i]);
        }
        printf("Before sorting the elements are : ");
        for(i=0;i<n;i++)
        printf("%d ",a[i]);
        sort(a,n);
        printf("\nAfter sorting the elements are : ");
        for(i=0;i<n;i++)
        printf("%d ",a[i]);
        printf("\n");
void sort(int arr[],int n)
        int gap, i, j, temp;
        for(gap=n/2;gap>0;gap/=2)
                for(i=gap;i<n;i++)</pre>
                        temp = arr[i];
                        for(j=i;j>=gap && arr[j-gap]>temp;j-=gap)
                                arr[j] = arr[j-gap];
                        arr[j] = temp;
                }
        }
}
```

Test Case - 1
User Output
Enter array size :
5
Enter 5 elements :
12 32 43 56 78
Before sorting the elements are : 12 32 43 56 78
After sorting the elements are : 12 32 43 56 78

Exp. Name: Write a C program to Sort the elements using Bubble Sort Technique

Date: 2023-05-07

#### Aim:

Write a program to **sort** the given elements using **bubble sort technique**.

At the time of execution, the program should print the message on the console as:

```
Enter value of n :
```

For example, if the user gives the **input** as:

```
Enter value of n : 3
```

Next, the program should print the messages one by one on the console as:

```
Enter element for a[0] :
Enter element for a[1] :
Enter element for a[2] :
```

if the user gives the **input** as:

```
Enter element for a[0] : 22
Enter element for a[1] : 33
Enter element for a[2] : 12
```

then the program should **print** the result as:

```
Before sorting the elements in the array are Value of a[0] = 22
Value of a[1] = 33
Value of a[2] = 12
After sorting the elements in the array are Value of a[0] = 12
Value of a[1] = 22
Value of a[2] = 33
```

Fill in the missing code so that it produces the desired result.

#### Source Code:

```
BubbleSortDemo3.c
```

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```
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```

#include<stdio.h> void main()

{

{

}

int a[20],i,n,j,temp;

scanf("%d",&n); for(i=0;i<n;i++)

for(i=0;i<n;i++)

for(i=0;i<n;i++)

{

}

for(i=0;i<n;i++)

printf("Enter value of n : ");

scanf("%d" ,&a[i]);

printf("\n");

for(j=i+1;j<n;j++)</pre>

{

}

//write the code to sort elements

printf("\n");

//write the loop to write the array elements

if(a[j]<a[i])

printf("Enter element for a[%d] : ",i);

printf("Before sorting the elements in the array are\n");

//write the for loop to display array elements before sorting

temp=a[i]; a[i]=a[j]; a[j]=temp;

printf("After sorting the elements in the array are\n");

//write the for loop to display array elements after sorting

printf("Value of a[%d] = %d",i,a[i]);

printf("Value of a[%d] = %d",i,a[i]);

{

Test Case - 1
User Output
Enter value of n :
3
Enter element for a[0] :
34
Enter element for a[1] :
25
Enter element for a[2] :

28
Before sorting the elements in the array are
Value of a[0] = 34
Value of a[1] = 25
Value of a[2] = 28
After sorting the elements in the array are
Value of a[0] = 25
Value of a[1] = 28
Value of a[2] = 34

Test Case - 2
User Output
Enter value of n :
5
Enter element for a[0] :
1
Enter element for a[1] :
6
Enter element for a[2] :
3
Enter element for a[3] :
8
Enter element for a[4] :
4
Before sorting the elements in the array are
Value of a[0] = 1
Value of a[1] = 6
Value of a[2] = 3
Value of a[3] = 8
Value of a[4] = 4
After sorting the elements in the array are
Value of a[0] = 1
Value of a[1] = 3
Value of a[2] = 4
Value of a[3] = 6  Value of a[4] = 8
value or a[4] - o

Exp. Name: Write a program to sort Ascending order the given elements using quick sort technique.

Date: 2023-05-14

Aim:

Write a program to sort (Ascending order) the given elements using quick sort technique.

Note: Pick the first element as pivot. You will not be awarded marks if you do not follow this instruction.

At the time of execution, the program should print the message on the console as:

```
Enter array size :
```

For example, if the user gives the **input** as:

```
Enter array size : 5
```

Next, the program should print the following message on the console as:

```
Enter 5 elements :
```

if the user gives the input as:

```
Enter 5 elements : 34 67 12 45 22
```

then the program should **print** the result as:

```
Before sorting the elements are : 34 67 12 45 22 After sorting the elements are : 12 22 34 45 67 \,
```

Note: Do use the **printf()** function with a **newline** character (\in). Source Code:

```
QuickSortMain.c
```

ID: 224G1A05C2 Page No: 23

```
#include<stdio.h>
void main()
{
        int arr[15],i,n;
        printf("Enter array size : ");
        scanf("%d",&n);
        printf("Enter %d elements : ",n);
        for(i=0;i<n;i++)
        {
                scanf("%d",&arr[i]);
        printf("Before sorting the elements are : ");
        display(arr, n);
        heapsort(arr, n);
        printf("After sorting the elements are : ");
        display(arr, n);
int display(int arr[15],int n)
{
        int i;
        for(i=0;i<n;i++)
                printf("%d ",arr[i]);
        printf("\n");
int heapsort(int arr[15],int n)
        for(int i=n/2-1;i>=0;i--)
                heapify(arr,n,i);
        for(int i=n-1;i>=0;i--)
                int temp=arr[0];
                arr[0]=arr[i];
                arr[i]=temp;
                heapify(arr,i,0);
int heapify(int arr[15],int n,int i)
        int largest=i;
        int l=2*i+1;
        int r=2*i+2;
        if(l<n && arr[l]>arr[largest])
        largest=1;
        if(r<n && arr[r]>arr[largest])
        largest=r;
        if(largest!=i)
                int temp=arr[i];
                arr[i]=arr[largest];
                arr[largest]=temp;
                heapify(arr,n,largest);
```

Test Case - 1
User Output
Enter array size :
5
Enter 5 elements :
34 67 12 45 22
Before sorting the elements are : 34 67 12 45 22
After sorting the elements are : 12 22 34 45 67

Test Case - 2
User Output
Enter array size :
8
Enter 8 elements :
77 55 22 44 99 33 11 66
Before sorting the elements are : 77 55 22 44 99 33 11 66
After sorting the elements are : 11 22 33 44 55 66 77 99

Test Case - 3
User Output
Enter array size :
5
Enter 5 elements :
-32 -45 -67 -46 -14
Before sorting the elements are : -32 -45 -67 -46 -14
After sorting the elements are : -67 -46 -45 -32 -14

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S.No: 10 Exp. Name: Write a C program to sort the given elements using Heap sort Date: 2023-05-14

#### Aim:

Write a program to sort (ascending order) the given elements using heap sort technique.

Note: Do use the printf() function with a newline character (\n).  $\underline{ \text{Source Code:} }$ 

HeapSortMain.c

ID: 224G1A05C2 Page No: 26

```
#include<stdio.h>
void main()
{
        int arr[15], i, n;
        printf("Enter array size : ");
        scanf("%d", &n);
        printf("Enter %d elements : ", n);
        for(i = 0; i < n; i++)
        {
                scanf("%d", &arr[i]);
        printf("Before sorting the elements are : ");
        display(arr, n);
        heapsort(arr, n);
        printf("After sorting the elements are : ");
        display(arr, n);
int display(int arr[15],int n)
{
        int i;
        for(i=0;i<n;i++)
                printf("%d ",arr[i]);
        printf("\n");
int heapsort(int arr[15],int n)
        for(int i=n/2-1;i>=0;i--)
                heapify(arr,n,i);
                for(int i=n-1;i>=0;i--)
                int temp=arr[0];
                arr[0]=arr[i];
                arr[i]=temp;
                heapify(arr,i,0);
        }
int heapify(int arr[15],int n,int i)
        int largest=i;
        int l=2*i+1;
        int r=2*i+2;
        if(l<n && arr[l]>arr[largest])
        largest=1;
        if(r<n && arr[r]>arr[largest])
        largest=r;
        if(largest!=i)
                int temp=arr[i];
                arr[i]=arr[largest];
                arr[largest]=temp;
                heapify(arr,n,largest);
```

Test Case - 1
User Output
Enter array size :
5
Enter 5 elements :
23 54 22 44 12
Before sorting the elements are : 23 54 22 44 12
After sorting the elements are : 12 22 23 44 54

Test Case - 2
User Output
Enter array size :
6
Enter 6 elements :
12 65 23 98 35 98
Before sorting the elements are : 12 65 23 98 35 98
After sorting the elements are : 12 23 35 65 98 98

Test Case - 3
User Output
Enter array size :
4
Enter 4 elements :
-23 -45 -12 -36
Before sorting the elements are : -23 -45 -12 -36
After sorting the elements are : -45 -36 -23 -12

Test Case - 4	
User Output	
Enter array size :	
6	
Enter 6 elements :	
1 -3 8 -4 -2 5	
Before sorting the elements are : 1 -3 8 -4 -2 5	
After sorting the elements are : -4 -3 -2 1 5 8	

S.No: 11 Exp. Name: Write a C program to Sort given elements using Merge sort

Date: 2023-05-14

Aim:

Write a program to sort (Ascending order) the given elements using merge sort technique.

At the time of execution, the program should print the message on the console as:

```
Enter array size :
```

For example, if the user gives the **input** as:

```
Enter array size : 5
```

Next, the program should print the following message on the console as:

```
Enter 5 elements :
```

if the user gives the input as:

```
Enter 5 elements : 34 67 12 45 22
```

then the program should **print** the result as:

```
Before sorting the elements are : 34 67 12 45 22 After sorting the elements are : 12 22 34 45 67 \,
```

Note: Do use the **printf()** function with a **newline** character (n). Source Code:

```
MergeSortMain.c
```

**ID: 224G1A05C2** Page No: 29

```
#include<stdio.h>
void main()
{
        int arr[15],i,n;
        printf("Enter array size : ");
        scanf("%d",&n);
        printf("Enter %d elements : ",n);
        for(i=0;i<n;i++)
        {
                 scanf("%d",&arr[i]);
        printf("Before sorting the elements are : ");
        display(arr,n);
        splitAndMerge(arr, 0, n-1);
        printf("After sorting the elements are : ");
        display(arr, n);
void display(int arr[15],int n)
{
        int i;
        for(i=0;i<n;i++)
        printf("%d ",arr[i]);
        printf("\n");
void merge(int arr[15],int low,int mid,int high)
        int i=low,h=low,j=mid+1,k,temp[15];
        while(h<=mid&&j<=high)</pre>
                if(arr[h]<=arr[j])</pre>
                 {
                         temp[i]=arr[h];
                         h++;
                 }
                else
                 {
                         temp[i]=arr[j];
                         j++;
                 }
                 i++;
        if(h>mid)
                 for(k=j;k<=high;k++)</pre>
                 {
                         temp[i]=arr[k];
                         i++;
                 }
        }
        else
        {
                 for(k=h;k<=mid;k++)</pre>
                 {
                         temp[i]=arr[k];
                         i++;
```

```
for(k=low;k<=high;k++)</pre>
        {
                 arr[k]=temp[k];
        }
}
void splitAndMerge(int arr[15],int low, int high)
        if(low<high)</pre>
        {
                 int mid=(low+high)/2;
                 splitAndMerge(arr,low,mid);
                 splitAndMerge(arr,mid+1,high);
                 merge(arr,low,mid,high);
}
```

## Test Case - 1 **User Output** Enter array size : Enter 5 elements : 34 67 12 45 22 Before sorting the elements are : 34 67 12 45 22 After sorting the elements are : 12 22 34 45 67

Test Case - 2
User Output
Enter array size :
8
Enter 8 elements :
77 55 22 44 99 33 11 66
Before sorting the elements are : 77 55 22 44 99 33 11 66
After sorting the elements are : 11 22 33 44 55 66 77 99

```
Test Case - 3
User Output
Enter array size :
Enter 5 elements :
-32 -45 -67 -46 -14
Before sorting the elements are : -32 -45 -67 -46 -14
After sorting the elements are : -67 -46 -45 -32 -14
```

S.No: 12 Exp. Name: Write a C program to sort given elements using Radix sort

Exp. Name: Write a C program to sort given elements

United Section 12

Aim:

Write a program to sort (ascending order) the given elements using radix sort technique.

At the time of execution, the program should print the message on the console as:

```
Enter array size :
```

For example, if the user gives the **input** as:

```
Enter array size : 5
```

Next, the program should print the following message on the console as:

```
Enter 5 elements :
```

if the user gives the input as:

```
Enter 5 elements : 34\ 67\ 12\ 45\ 22
```

then the program should **print** the result as:

```
Before sorting the elements are : 34 67 12 45 22 After sorting the elements are : 12 22 34 45 67 \,
```

Note: Do use the **printf()** function with a **newline** character (n). Source Code:

```
RadixSortMain2.c
```

ID: 224G1A05C2 Page No: 32

```
#include<stdio.h>
#include<conio.h>
void main()
{
        int size;
        int *arr,i;
        printf("Enter array size : ");
        scanf("%d",&size);
        arr = (int*) malloc(size * sizeof(int));
        printf("Enter %d elements : ",size);
        for(i=0;i<size;i++)</pre>
        {
                scanf("%d",&arr[i]);
        }
        printf("Before sorting the elements are : ");
        printArray(arr,size);
        RadixSort(arr,size);
        printf("After sorting the elements are : ");
        printArray(arr,size);
}
int largest(int a[], int n)
{
        int i,k=a[0];
        for(i=1;i<n;i++)
        {
                if(a[i]>k)
                {
                        k=a[i];
        return k;
void printArray(int a[],int n)
        int i;
        for(i=0;i<n;i++)
                printf("%d ",a[i]);
        printf("\n");
void RadixSort(int a[], int n)
        int bucket[10][10],bucket_count[10],i,j,k,rem,NOP=0,divi=1,large,pass;
        large=largest(a,n);
        while(large>0)
                NOP++:
                large/=10;
        }
        for(pass=0;pass<NOP;pass++)</pre>
                for(i=0;i<=10;i++)
                        bucket_count[i]=0;
```

```
Execution Results - All test cases have succeeded!
```

{

}

{

}

}

i=0;

divi\*=10;

for(k=0;k<10;k++)

rem=(a[i]/divi)%10;

bucket\_count[rem]++;

i++;

bucket[rem][bucket\_count[rem]]=a[i];

for(j=0;j<bucket\_count[k];j++)</pre>

a[i]=bucket[k][j];

Test Case - 1
User Output
Enter array size :
5
Enter 5 elements :
23
43
54
12
65
Before sorting the elements are : 23 43 54 12 65
After sorting the elements are : 12 23 43 54 65

Test Case - 2
User Output
Enter array size :
7
Enter 7 elements :
23
54
136
85
24
65
76
Before sorting the elements are : 23 54 136 85 24 65 76

S.No: 13 Exp. Name: *C program to performs all operations on singly linked list*Date: 2023-06-11

#### Aim:

Write a program that uses functions to perform the following operations on singly linked list

- i) Creation
- ii) Insertion
- iii) Deletion
- iv) Traversal

#### Source Code:

singlelinkedlistalloperations.c

ID: 224G1A05C2 Page No: 35

```
#include<stdio.h>
#include<stdlib.h>
struct node {
        int data;
        struct node *next;} *head = NULL, *tail = NULL;
        void insert();
        void Delete();
        void display();
        void count();
        typedef struct node *NODE;
                                        NODE temp, newNODE, ptr, ptr2;
        int value;
        void main()
        {
        int option = 0;
        printf("Singly \ Linked \ List \ Example \ - \ All \ Operations \verb|\n"|);
        while(1){
        printf("Options\n");
                printf("1 : Insert elements into the linked list\n");\\
                printf("2 : Delete elements from the linked list\n");
                printf("3 : Display the elements in the linked list\n");
                printf("4 : Count the elements in the linked list\n");
                printf("5 : Exit()\n");
                printf("Enter your option : ");
                scanf("%d",&option);
                if(option<=5) {</pre>
                switch(option) {
                        case 1:
                        insert();
                        break;
                        case 2:
                        Delete();
                        break;
                        case 3:
                        display();
                        break;
                        case 4:
                        count();
                        break;
                        case 5:
                        exit(0);
                }
                }
                else {
                        printf("Enter options from 1 to 5\n");
                        break;
                        }
                }
                void insert()
                        printf("Enter elements for inserting into linked list : ");
                        scanf("%d",&value);
                        newNODE = (NODE) malloc(sizeof(struct node));
                        newNODE->data = value;
                        newNODE->next = NULL;
```

```
tail = newNODE; }
                else {
                        tail->next = newNODE;
                        tail = newNODE;
                }
        void Delete() {
        int i = 1, j = 1, pos, spot, cnt = 0;
                temp = head, ptr2 = head;
                while(ptr2!=NULL) {
                cnt++;
                ptr2 = ptr2->next;
        }
                printf("Enter position of the element for deleteing the element :
");
                scanf("%d",&spot);
                while(i<=cnt) {</pre>
                if(i == spot){
                        pos = spot;
                        break;
                }
                 i++;
                }
                        if(pos !=spot)
                        printf("Invalid Position.\n");
                        else {
                                 if(pos == 1){
                                 head = head->next;
                                 free(temp);
                        }
                                 else{
                                 \quad \text{while(j<pos)} \{
                                 ptr = temp;
                                 temp = temp->next;
                                 j++;
                        if(temp->next == NULL) {
                        ptr->next = NULL;
                        free(temp);
                }
                        else {
                        ptr->next = temp->next;
                        free(temp);
                }
                }
                        printf("Deleted successfully\n");\\
        }
                void display() {
                temp = head;
                        printf("The elements in the linked list are : ");
                        while(temp != NULL) {
                        printf("%d ",temp->data);
                        temp = temp->next;
                        }
```

```
Execution Results - All test cases have succeeded!
```

} printf("No of elements in the linked list are :

void count() { int count = 0; temp = head;

%d\n",count); }

while(temp != NULL) { count++;

temp = temp->next;

## Test Case - 1 **User Output** Singly Linked List Example - All Operations 1 : Insert elements into the linked list 2 : Delete elements from the linked list 3 : Display the elements in the linked list 4 : Count the elements in the linked list 5 : Exit() Enter your option : Enter elements for inserting into linked list : Options 1 : Insert elements into the linked list ${\tt 2}$ : Delete elements from the linked list 3 : Display the elements in the linked list 4 : Count the elements in the linked list 5 : Exit() Enter your option : Enter elements for inserting into linked list : 222 Options 1 : Insert elements into the linked list 2 : Delete elements from the linked list ${\tt 3}$ : Display the elements in the linked list 4 : Count the elements in the linked list 5 : Exit() Enter your option : Enter elements for inserting into linked list : 333 Options 1 : Insert elements into the linked list 2 : Delete elements from the linked list

Enter your option :
1
Enter elements for inserting into linked list :
444
Options
1 : Insert elements into the linked list
2 : Delete elements from the linked list
3 : Display the elements in the linked list
4 : Count the elements in the linked list
5 : Exit()
Enter your option :
3
The elements in the linked list are : 111 222 333 444
Options
1 : Insert elements into the linked list
2 : Delete elements from the linked list
3 : Display the elements in the linked list
4 : Count the elements in the linked list
5 : Exit()
Enter your option :
2
Enter position of the element for deleteing the element :
2
Deleted successfully
Options
1 : Insert elements into the linked list
2 : Delete elements from the linked list
3 : Display the elements in the linked list
4 : Count the elements in the linked list
5 : Exit()
Enter your option :
3
The elements in the linked list are : 111 333 444
Options
1 : Insert elements into the linked list
2 : Delete elements from the linked list
3 : Display the elements in the linked list
4 : Count the elements in the linked list
5 : Exit()
Enter your option :
4
No of elements in the linked list are : 3
Options
1 : Insert elements into the linked list
2 : Delete elements from the linked list
3 : Display the elements in the linked list
4 : Count the elements in the linked list
5 : Exit()
Enter your option :
5

User Output
Singly Linked List Example - All Operations
Options
1 : Insert elements into the linked list
2 : Delete elements from the linked list
3 : Display the elements in the linked list
4 : Count the elements in the linked list
5 : Exit()
Enter your option :
<u> </u>
Enter elements for inserting into linked list :
001
Options
1 : Insert elements into the linked list
2 : Delete elements from the linked list
3 : Display the elements in the linked list
4 : Count the elements in the linked list
5 : Exit()
Enter your option :
1
Enter elements for inserting into linked list :
010
Options
1 : Insert elements into the linked list
2 : Delete elements from the linked list
3 : Display the elements in the linked list
4 : Count the elements in the linked list
5 : Exit()
Enter your option :
1
Enter elements for inserting into linked list :
100
111
Options
1 : Insert elements into the linked list
2 : Delete elements from the linked list
3 : Display the elements in the linked list
4 : Count the elements in the linked list
5 : Exit()
Enter your option :
1
Enter elements for inserting into linked list :
101
Options
1 : Insert elements into the linked list
2 : Delete elements from the linked list
3 : Display the elements in the linked list
4 : Count the elements in the linked list
5 : Exit()
Enter your option :
3

5

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**ID: 224G1A05C2** Page No: 41

S.No: 14	Exp. Name: <i>C program which performs all operations</i> on double linked list.	Date: 2023-06-11
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#### Aim:

Write a C program that uses functions to perform the following **operations on double linked list** i) Creationii) Insertioniii) Deletioniv) Traversal

#### Source Code:

AllOperationsDLL.c

ID: 224G1A05C2 Page No: 42

```
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```

```
#include<stdio.h>
#include<stdlib.h>
void insert();
void rem();
void display();
struct node {
        int data;
        struct node *next;
        struct node *prev;}
        *head = NULL, *tail = NULL;typedef struct node *NODE;void main() {
option = 0;
        while(1)
        {
                printf("Operations on doubly linked list\n");
                printf("1. Insert \n");
                printf("2.Remove\n");
                printf("3. Display\n");
                printf("0. Exit\n");
                printf("Enter Choice 0-4? : ");
                scanf("%d",&option);
                switch(option) {
                        case 1:
                        insert();
                        break;
                        case 2:
                        rem();
                        break;
                        case 3:
                        display();
                        break;
                        case 0:
                        exit(0);
                        }
                        }
        void insert() {
                NODE temp, newNODE;
                int value;
                newNODE = (NODE)malloc(sizeof(struct node));
                printf("Enter number: ");
                scanf("%d",&value);
                newNODE->data = value;
                if(head == NULL) {
                newNODE->next = NULL;
                newNODE->prev = NULL;
                head = newNODE;
                tail = newNODE;
                else {
                tail->next = newNODE;
                newNODE->prev = tail;
                newNODE->next = NULL;
                tail = newNODE;
                }
                }
```

```
NODE temp, ptr;
                printf("Enter number to delete: ");
                scanf("%d",&item);
                ptr = head;
                while(ptr != NULL)
                {
                        if(ptr->data == item)
                        {
                                devalue = item;
                                break;
                                }
                                ptr = ptr->next;
                if(devalue != item)
                printf("%d not found.\n",item);
                else {
                if(devalue == head->data) {
                        temp = head;
                        head = head->next;
                        head->prev = NULL;
                        free(temp);
                }
                        else if (devalue == tail->data) {
                        temp = tail;
                        tail = tail->prev;
                        tail->next = NULL;
                        free(temp);
                else if(devalue == tail->data) {
                        temp = tail;
                        tail = tail->prev;
                        tail->next = NULL;
                        free(temp);
                        }
                        else {
                                temp = head;
                                while(temp->data !=devalue) {
                                        temp = temp->next;
                                        temp->prev->next = temp->next;
                                        temp->next->prev = temp->prev;
                                        free(temp);
                                        }
                                        }
                                        void display() {
                                                NODE temp;
                                                temp = head;
                                                while(temp != NULL) {
                                                        printf("%d\t",temp->data);
temp = temp->next;
                                                        printf("\n");
        }
```

Test Case - 1
User Output
Operations on doubly linked list
1.Insert
2.Remove
3.Display
0.Exit
Enter Choice 0-4?:
1
Enter number:
15
Operations on doubly linked list
1.Insert
2.Remove
3.Display
0.Exit
Enter Choice 0-4?:
1
Enter number:
16
Operations on doubly linked list
1.Insert
2.Remove
3.Display
0.Exit
Enter Choice 0-4?:
1
Enter number:
17
Operations on doubly linked list
1.Insert
2.Remove
3.Display
0.Exit
Enter Choice 0-4?:
1
Enter number:
18
Operations on doubly linked list
1.Insert
2.Remove
3.Display
0.Exit
Enter Choice 0-4?:
3
15 16 17 18
Operations on doubly linked list

ID: 224G1A05C2 Page No: 46

S.No: 15 Exp. Name: *C program to which performs all operations on Circular linked list.*Date: 2023-06-11

#### Aim:

Write a program that uses functions to perform the following **operations on Circular linked list** i)Creationii)insertioniii)deletioniv) Traversal

#### Source Code:

AlloperationsinCLL.c

ID: 224G1A05C2 Page No: 47

```
#include<stdio.h>
#include<stdlib.h>
struct node{
        int data;
        struct node *next;
};
void insert();
void deletion();
void find();
void print();
struct node *head = NULL;
int main()
{
        int choice;
        printf("CIRCULAR LINKED LIST IMPLEMENTATION OF LIST ADT\n");
        while(1)
        {
                printf("1.INSERT ");
                printf("2.DELETE ");
                printf("3.FIND ");
                printf("4.PRINT ");
                printf("5.QUIT\n");
                printf("Enter the choice: ");
                scanf("%d", &choice);
                switch(choice)
                {
                        case 1:insert();break;
                        case 2:deletion();break;
                        case 3:find();break;
                        case 4:print();break;
                        case 5:exit(0);
                }
}
void insert()
        int x,n;
        struct node *newnode,*temp = head, *prev;
        newnode = (struct node*)malloc(sizeof(struct node));
        printf("Enter the element to be inserted: ");
        scanf("%d", &x);
        printf("Enter the position of the element: ");
        scanf("%d", &n);
        newnode->data = x;
        newnode->next = NULL;
        if(head == NULL)
        {
                 head = newnode;
                 newnode->next = newnode;
        }
        else if(n == 1)
                temp = head;
                newnode->next = temp;
                while(temp->next != head)
```

```
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```

```
head = newnode;
        }
        else
        {
                 for(int i = 1; i < n-1; i++)
                        temp = temp->next;
                   newnode->next = temp->next;
                   temp->next = newnode;
}
void deletion()
{ struct node *temp = head, *prev, *temp1 = head;
int key, count = 0;
printf("Enter the element to be deleted: ");
scanf("%d", &key);
if(temp->data == key)
         prev = temp -> next;
         while(temp->next != head)
                temp = temp->next;
            temp->next = prev;
            free(head);
             head = prev;
              printf("Element deleted\n");
}
else
{
         while(temp->next != head)
                if(temp->data == key)
                {
                        count += 1;
                         break;
                 prev = temp;
                 temp = temp->next;
           if(temp->data == key)
            {
                prev->next = temp->next;
                free(temp);
                 printf("Element deleted\n");
            }
             else
                 printf("Element does not exist...!\n");
}
}
void find()
{
```

```
printf("Enter the element to be searched: ");
        scanf("%d", &key);
        while(temp->next != head)
        {
                 if(temp->data == key)
                  {
                         count = 1;
                          break;
                  }
                   temp = temp->next;
        if (count == 1)
        printf("Element exist...!\n");
        else
        {
                if(temp->data == key)
                printf("Element exist...!\n");
                else
                 printf("Element does not exist...!\n");
        }
}
void print()
{
        struct node *temp = head;
        printf("The list element are: ");
         while(temp->next != head)
                printf("%d -> ",temp->data);
                temp = temp->next;
          printf("%d -> ", temp->data) ;
          printf("\n");
}
```

## Execution Results - All test cases have succeeded!

# Test Case - 1 **User Output** CIRCULAR LINKED LIST IMPLEMENTATION OF LIST ADT 1.INSERT 2.DELETE 3.FIND 4.PRINT 5.QUIT Enter the choice: Enter the element to be inserted: Enter the position of the element: 1.INSERT 2.DELETE 3.FIND 4.PRINT 5.QUIT Enter the choice: Enter the element to be inserted:

Enter the position of the element: 1.INSERT 2.DELETE 3.FIND 4.PRINT 5.QUIT Enter the choice: Enter the element to be inserted: Enter the position of the element: 1.INSERT 2.DELETE 3.FIND 4.PRINT 5.QUIT Enter the choice: The list element are: 12 -> 14 -> 15 -> 1.INSERT 2.DELETE 3.FIND 4.PRINT 5.QUIT Enter the choice: Enter the element to be deleted: Element deleted 1.INSERT 2.DELETE 3.FIND 4.PRINT 5.QUIT Enter the choice: The list element are: 12 -> 15 -> 1.INSERT 2.DELETE 3.FIND 4.PRINT 5.QUIT Enter the choice: 3 Enter the element to be searched: Element exist...! 1.INSERT 2.DELETE 3.FIND 4.PRINT 5.QUIT Enter the choice:

# Test Case - 2 **User Output** CIRCULAR LINKED LIST IMPLEMENTATION OF LIST ADT 1.INSERT 2.DELETE 3.FIND 4.PRINT 5.QUIT Enter the choice: Enter the element to be inserted: Enter the position of the element: 1.INSERT 2.DELETE 3.FIND 4.PRINT 5.QUIT Enter the choice: Enter the element to be deleted: 1

ID: 224G1A05C2 Page No: 52

S.No: 16 Exp. Name: Implementation of Circular Queue using
Dynamic Array

Date: 2023-06-11

#### Aim:

Write a program to implement circular queue using dynamic array.

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Sample Input and Output: Enter the maximum size of the circular queue : 3 1. Enqueue 2. Dequeue 3. Display 4. Exit Enter your option : 2 Circular queue is underflow. 1. Enqueue 2. Dequeue 3. Display 4. Exit Enter your option : 3 Circular queue is empty. 1. Enqueue 2. Dequeue 3. Display 4. Exit Enter your option : 1 Enter element : 111 Successfully inserted. 1. Enqueue 2. Dequeue 3. Display 4. Exit Enter your option : 1 Enter element : 222 Successfully inserted. 1. Enqueue 2. Dequeue 3. Display 4. Exit Enter your option : 1 Enter element : 333 Successfully inserted. 1. Enqueue 2. Dequeue 3. Display 4. Exit Enter your option : 1 Enter element : 444 Circular queue is overflow. 1. Enqueue 2. Dequeue 3. Display 4. Exit Enter your option : 3Elements in the circular queue : 111 222 333 1. Enqueue 2. Dequeue 3. Display 4. Exit Enter your option : 2 Deleted element = 1111. Enqueue 2. Dequeue 3. Display 4. Exit Enter your option : 1 Enter element : 444 Successfully inserted. 1. Enqueue 2. Dequeue 3. Display 4. Exit Enter your option : 3 Elements in the circular queue : 222 333 444 1. Enqueue 2. Dequeue 3. Display 4. Exit Enter your option : 2 Deleted element = 2221. Enqueue 2. Dequeue 3. Display 4. Exit Enter your option : 2 Deleted element = 3331. Enqueue 2. Dequeue 3. Display 4. Exit Enter your option : 2 Deleted element = 444 1. Enqueue 2. Dequeue 3. Display 4. Exit Enter your option : 3 Circular queue is empty. 1. Enqueue 2. Dequeue 3. Display 4. Exit Enter your option : 4

#### Source Code:

CQueueUsingDynamicArray.c

```
#include <stdio.h>
#include <stdlib.h>
int *cqueue;
int front, rear;
int maxSize;
void initCircularQueue()
{
        cqueue = (int *)malloc(maxSize * sizeof(int));
        front = -1;
        rear = -1;
}
void dequeue()
{
        if (front == -1)
                printf("Circular queue is underflow.\n");
        }
        else
        {
                printf("Deleted element = %d\n", *(cqueue + front));
                if (rear == front)
                {
                        rear = front = -1;
                else if (front == maxSize - 1)
                {
                        front = 0;
                }
                else
                {
                        front++;
                }
        }
}
void enqueue(int x)
        if (((rear == maxSize - 1) && (front == 0)) || (rear + 1 == front))
                printf("Circular queue is overflow.\n");
        }
        else
                if (rear == maxSize - 1)
                        rear = -1;
                }
                else if (front == -1)
                {
                        front = 0;
                }
                rear++;
                cqueue[rear] = x;
                printf("Successfully inserted.\n");
        }
}
```

```
int i;
        if (front == -1 && rear == -1)
        {
                printf("Circular queue is empty.\n");
        }
        else
        {
                printf("Elements in the circular queue : ");
                if (front <= rear)</pre>
                {
                         for (i = front; i <= rear; i++)</pre>
                         {
                                 printf("%d ", *(cqueue + i));
                }
                else
                {
                         for (i = front; i <= maxSize - 1; i++)</pre>
                         {
                                 printf("%d ", *(cqueue + i));
                         for (i = 0; i <= rear; i++)
                                 printf("%d ", *(cqueue + i));
                printf("\n");
        }
}
int main()
{
        int op, x;
        printf("Enter the maximum size of the circular queue : ");
        scanf("%d", &maxSize);
        initCircularQueue();
        while(1)
        {
                printf("1.Enqueue 2.Dequeue 3.Display 4.Exit\n");
                printf("Enter your option : ");
                scanf("%d",&op);
                switch(op)
                         case 1:
                        printf("Enter element : ");
                         scanf("%d",&x);
                         enqueue(x);
                        break:
                        case 2:
                         dequeue();
                        break;
                         case 3:
                         display();
                         break;
                         case 4:
                         exit(0);
                }
```

Execution Results - All test cases have succeeded!

# Test Case - 1 **User Output** Enter the maximum size of the circular queue : 1.Enqueue 2.Dequeue 3.Display 4.Exit Enter your option : Circular queue is underflow. 1.Enqueue 2.Dequeue 3.Display 4.Exit Enter your option : 3 Circular queue is empty. 1.Enqueue 2.Dequeue 3.Display 4.Exit Enter your option : Enter element : 111 Successfully inserted. 1.Enqueue 2.Dequeue 3.Display 4.Exit Enter your option : Enter element : 222 Successfully inserted. 1.Enqueue 2.Dequeue 3.Display 4.Exit Enter your option : Enter element : 333 Successfully inserted. 1. Enqueue 2. Dequeue 3. Display 4. Exit Enter your option : Enter element : Circular queue is overflow. 1.Enqueue 2.Dequeue 3.Display 4.Exit Enter your option : Elements in the circular queue : 111 222 333 1.Enqueue 2.Dequeue 3.Display 4.Exit Enter your option :

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S.No: 17

#### Aim:

Write a program to implement stack using arrays.

```
Sample Input and Output:
    1.Push 2.Pop 3.Display 4.Is Empty 5.Peek 6.Exit
    Enter your option : 4
    Stack is empty.
    1.Push 2.Pop 3.Display 4.Is Empty 5.Peek 6.Exit
    Enter your option : 2
    Stack is underflow.
    1.Push 2.Pop 3.Display 4.Is Empty 5.Peek 6.Exit
    Enter your option : 3
    Stack is empty.
    1. Push 2. Pop 3. Display 4. Is Empty 5. Peek 6. Exit
    Enter your option : 5
    Stack is underflow.
    1.Push 2.Pop 3.Display 4.Is Empty 5.Peek 6.Exit
    Enter your option : 1
    Enter element : 25
    Successfully pushed.
    1.Push 2.Pop 3.Display 4.Is Empty 5.Peek 6.Exit
    Enter your option : 1
    Enter element : 26
    Successfully pushed.
    1.Push 2.Pop 3.Display 4.Is Empty 5.Peek 6.Exit
    Enter your option : 3
    Elements of the stack are : 26 25
    1.Push 2.Pop 3.Display 4.Is Empty 5.Peek 6.Exit
    Enter your option : 2
    Popped value = 26
    1.Push 2.Pop 3.Display 4.Is Empty 5.Peek 6.Exit
    Enter your option : 4
    Stack is not empty.
    1.Push 2.Pop 3.Display 4.Is Empty 5.Peek 6.Exit
    Enter your option : 5
    Peek value = 25
    1.Push 2.Pop 3.Display 4.Is Empty 5.Peek 6.Exit
    Enter your option : 6
```

#### Source Code:

StackUsingArray.c

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```
#include <stdio.h>
#include <stdlib.h>
#define STACK_MAX_SIZE 10
int main()
{
        int op, x;
while(1){
        printf("1.Push 2.Pop 3.Display 4.Is Empty 5.Peek 6.Exit\n");
        printf("Enter your option : ");
        scanf("%d", &op);
        switch(op) {
                printf("Enter element : ");
                scanf("%d", &x);
                push(x);
                break;
                case 2:
                pop();
                break;
                case 3:
                display();
                break;
                case 4:
                isEmpty();
                break;
                case 5:
                peek();
                break;
                case 6:
                exit(0);
                }
                }
int top = -1, i, arr[STACK_MAX_SIZE];
void push(int X){
        if(top == STACK_MAX_SIZE - 1) { printf("Stack is overflow.\n");
        else{
                top++;
                arr[top] = X;
                printf("Successfully pushed.\n");
void display() {
        if (top == -1) {
                printf("Stack is empty.\n");
                else{
                        printf("Elements of the stack are : ");
                        for(i=top;i>=0;i--){
                                printf("%d ",arr[i]);
                                }
                                printf("\n");
                                }
```

printf("Stack is underflow.\n");

void isEmpty() {

if(top == -1)

top--; } }

printf("Popped value =

} else {

```
else{
printf("Stack is not empty.\n");
        }
        }
        void peek()
                if(top == -1)
                {
                        printf("Stack is underflow.\n");
                        else{
                                printf("Peek value = %d\n",arr[top]);
        }
        }
```

%d\n",arr[top]);

printf("Stack is empty.\n");

### Execution Results - All test cases have succeeded!

```
Test Case - 1
User Output
1.Push 2.Pop 3.Display 4.Is Empty 5.Peek 6.Exit
Enter your option :
Enter element :
Successfully pushed.
1.Push 2.Pop 3.Display 4.Is Empty 5.Peek 6.Exit
Enter your option :
Enter element :
Successfully pushed.
1.Push 2.Pop 3.Display 4.Is Empty 5.Peek 6.Exit
Enter your option :
Enter element :
```

```
1.Push 2.Pop 3.Display 4.Is Empty 5.Peek 6.Exit
Enter your option :
3
Elements of the stack are : 30 20 10
1.Push 2.Pop 3.Display 4.Is Empty 5.Peek 6.Exit
Enter your option :
5
Peek value = 30
1.Push 2.Pop 3.Display 4.Is Empty 5.Peek 6.Exit
Enter your option :
Popped value = 30
1.Push 2.Pop 3.Display 4.Is Empty 5.Peek 6.Exit
Enter your option :
Popped value = 20
1.Push 2.Pop 3.Display 4.Is Empty 5.Peek 6.Exit
Enter your option :
3
Elements of the stack are : 10
1.Push 2.Pop 3.Display 4.Is Empty 5.Peek 6.Exit
Enter your option :
5
Peek value = 10
1.Push 2.Pop 3.Display 4.Is Empty 5.Peek 6.Exit
Enter your option :
Stack is not empty.
1.Push 2.Pop 3.Display 4.Is Empty 5.Peek 6.Exit
Enter your option :
Popped value = 10
1.Push 2.Pop 3.Display 4.Is Empty 5.Peek 6.Exit
Enter your option :
3
Stack is empty.
1.Push 2.Pop 3.Display 4.Is Empty 5.Peek 6.Exit
Enter your option :
4
Stack is empty.
1.Push 2.Pop 3.Display 4.Is Empty 5.Peek 6.Exit
Enter your option :
```

#### Aim:

S.No: 18

Write a program to implement stack using linked lists.

```
Sample Input and Output:
    1.Push 2.Pop 3.Display 4.Is Empty 5.Peek 6.Exit
    Enter your option : 1
    Enter element : 33
    Successfully pushed.
    1.Push 2.Pop 3.Display 4.Is Empty 5.Peek 6.Exit
    Enter your option : 1
    Enter element : 22
    Successfully pushed.
    1.Push 2.Pop 3.Display 4.Is Empty 5.Peek 6.Exit
    Enter your option : 1
    Enter element : 55
    {\tt Successfully pushed.}
    1. Push 2. Pop 3. Display 4. Is Empty 5. Peek 6. Exit
    Enter your option : 1
    Enter element : 66
    Successfully pushed.
    1.Push 2.Pop 3.Display 4.Is Empty 5.Peek 6.Exit
    Enter your option : 3
    Elements of the stack are : 66 55 22 33
    1.Push 2.Pop 3.Display 4.Is Empty 5.Peek 6.Exit
    Enter your option : 2
    Popped value = 66
    1.Push 2.Pop 3.Display 4.Is Empty 5.Peek 6.Exit
    Enter your option : 2
    Popped value = 55
    1.Push 2.Pop 3.Display 4.Is Empty 5.Peek 6.Exit
    Enter your option : 3
    Elements of the stack are : 22 33
    1.Push 2.Pop 3.Display 4.Is Empty 5.Peek 6.Exit
    Enter your option : 5
    Peek value = 22
    1.Push 2.Pop 3.Display 4.Is Empty 5.Peek 6.Exit
    Enter your option : 4
    Stack is not empty.
    1.Push 2.Pop 3.Display 4.Is Empty 5.Peek 6.Exit
    Enter your option : 6
```

#### Source Code:

StackUsingLList.c

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```
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```

```
#include <stdio.h>
#include <stdlib.h>
struct stack
{
        int data;
        struct stack *next;
};
typedef struct stack *stk;
stk top = NULL;
stk push(int x)
{
        stk temp;
        temp = (stk)malloc(sizeof(struct stack));
        if(temp == NULL)
        {
                printf("Stack is overflow.\n");
        }
        else
        {
                temp \rightarrow data = x;
                temp -> next = top;
                top = temp;
                printf("Successfully pushed.\n");
        }
}
void display()
        stk temp = top;
        if(temp == NULL)
                printf("Stack is empty.\n");
        }
        else
        {
                printf("Elements of the stack are : ");
                while(temp != NULL)
                {
                        printf("%d ", temp -> data);
                        temp = temp -> next;
                printf("\n");
        }
}
stk pop()
{
        stk temp;
        if(top == NULL)
                printf("Stack is underflow.\n");
        }
        else
        {
                temp = top;
                top = top -> next;
                printf("Popped value = %d\n", temp -> data);
```

```
}
void peek()
{
        stk temp;
        if(top == NULL)
        {
                printf("Stack is underflow.\n");
        }
        else
        {
                temp = top;
                printf("Peek value = %d\n", temp -> data);
}
void isEmpty()
        if(top == NULL)
        {
                printf("Stack is empty.\n");
        }
        else
        {
                printf("Stack is not empty.\n");
        }
}
int main()
{
        int op, x;
        while(1)
                printf("1.Push 2.Pop 3.Display 4.Is Empty 5.Peek 6.Exit\n");
                printf("Enter your option : ");
                scanf("%d", &op);
                switch(op)
                {
                        case 1:
                        printf("Enter element : ");
                        scanf("%d", &x);
                        push(x);
                        break;
                        case 2:
                        pop();
                        break;
                        case 3:
                        display();
                        break;
                        case 4:
                        isEmpty();
                        break;
                        case 5:
                        peek();
                        break;
                        case 6:
                        exit(0);
                }
```

}

}

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# Test Case - 1 **User Output** 1.Push 2.Pop 3.Display 4.Is Empty 5.Peek 6.Exit Enter your option : Enter element : 33 Successfully pushed. 1.Push 2.Pop 3.Display 4.Is Empty 5.Peek 6.Exit Enter your option : Enter element : Successfully pushed. 1.Push 2.Pop 3.Display 4.Is Empty 5.Peek 6.Exit Enter your option : Enter element : Successfully pushed. 1.Push 2.Pop 3.Display 4.Is Empty 5.Peek 6.Exit Enter your option : Enter element : Successfully pushed. 1.Push 2.Pop 3.Display 4.Is Empty 5.Peek 6.Exit Enter your option : 3 Elements of the stack are : 66 55 22 33 1.Push 2.Pop 3.Display 4.Is Empty 5.Peek 6.Exit Enter your option : Popped value = 66 1.Push 2.Pop 3.Display 4.Is Empty 5.Peek 6.Exit Enter your option : Popped value = 55 1.Push 2.Pop 3.Display 4.Is Empty 5.Peek 6.Exit Enter your option : 3 Elements of the stack are : 22 33

Peek value = 22
1.Push 2.Pop 3.Display 4.Is Empty 5.Peek 6.Exit
Enter your option :
4
Stack is not empty.
1.Push 2.Pop 3.Display 4.Is Empty 5.Peek 6.Exit
Enter your option :
6

User Output  1. Push 2. Pop 3. Display 4. Is Empty 5. Peek 6. Exit Enter your option:
Enter your option :
0
2
Stack is underflow.
1.Push 2.Pop 3.Display 4.Is Empty 5.Peek 6.Exit
Enter your option :
3
Stack is empty.
1.Push 2.Pop 3.Display 4.Is Empty 5.Peek 6.Exit
Enter your option :
5
Stack is underflow.
1.Push 2.Pop 3.Display 4.Is Empty 5.Peek 6.Exit
Enter your option :
4
Stack is empty.
1.Push 2.Pop 3.Display 4.Is Empty 5.Peek 6.Exit
Enter your option :
1
Enter element :
23
Successfully pushed.
1.Push 2.Pop 3.Display 4.Is Empty 5.Peek 6.Exit
Enter your option :
1
Enter element :
24
Successfully pushed.
1.Push 2.Pop 3.Display 4.Is Empty 5.Peek 6.Exit
Enter your option :
3
Elements of the stack are : 24 23
1.Push 2.Pop 3.Display 4.Is Empty 5.Peek 6.Exit
Enter your option :
5
Peek value = 24
1.Push 2.Pop 3.Display 4.Is Empty 5.Peek 6.Exit

Enter your option :  2  Popped value = 23  1.Push 2.Pop 3.Display 4.Is Empty 5.Peek 6.Exit
Popped value = 23
1.Push 2.Pop 3.Display 4.Is Empty 5.Peek 6.Exit
Enter your option :
2
Stack is underflow.
1.Push 2.Pop 3.Display 4.Is Empty 5.Peek 6.Exit
Enter your option :
4
Stack is empty.
1.Push 2.Pop 3.Display 4.Is Empty 5.Peek 6.Exit
Enter your option :
6

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Date: 2023-06-11

#### Aim:

Write a program to implement queue using arrays.

```
Sample Input and Output:
    1.Enqueue 2.Dequeue 3.Display 4.Is Empty 5.Size 6.Exit
    Enter your option : 1
    Enter element : 23
    Successfully inserted.
    1.Enqueue 2.Dequeue 3.Display 4.Is Empty 5.Size 6.Exit
    Enter your option : 1
    Enter element : 56
    Successfully inserted.
    1.Enqueue 2.Dequeue 3.Display 4.Is Empty 5.Size 6.Exit
    Enter your option : 3
    Elements in the queue : 23 56
    1.Enqueue 2.Dequeue 3.Display 4.Is Empty 5.Size 6.Exit
    Enter your option : 4
    Queue is not empty.
    1.Enqueue 2.Dequeue 3.Display 4.Is Empty 5.Size 6.Exit
    Enter your option : 5
    Queue size : 2
    1. Enqueue 2. Dequeue 3. Display 4. Is Empty 5. Size 6. Exit
    Enter your option : 2
    Deleted element = 23
    1.Enqueue 2.Dequeue 3.Display 4.Is Empty 5.Size 6.Exit
    Enter your option : 2
    Deleted element = 56
    1.Enqueue 2.Dequeue 3.Display 4.Is Empty 5.Size 6.Exit
    Enter your option : 4
    Queue is empty.
    1.Enqueue 2.Dequeue 3.Display 4.Is Empty 5.Size 6.Exit
    Enter your option : 6
```

#### Source Code:

QUsingArray.c

```
#include <conio.h>
#include <stdio.h>
#define MAX 10
int queue[MAX];
int front = -1, rear = -1;
void enqueue(int x)
{
        if (rear == MAX - 1)
        {
                printf("Queue is overflow.\n");
        }
        else
        {
                rear++;
                queue[rear] = x;
                printf("Successfully inserted.\n");
        }
        if (front == -1)
        {
                front++;
        }
}
void dequeue()
{
        if (front == -1)
        {
                printf("Queue is underflow.\n");
        }
        else
        {
                printf("Deleted element = %d\n",queue[front]);
                if (rear == front)
                {
                        rear = front = -1;
                }
                else
                {
                        front++;
        }
}
void display()
        if (front == -1 && rear == -1)
        {
                printf("Queue is empty.\n");
        }
        else
        {
                printf("Elements in the queue : ");
                for (int i = front; i <= rear; i++)</pre>
                        printf("%d ",queue[i]);
                printf("\n");
```

```
void size()
{
        if(front == -1 && rear == -1)
        printf("Queue size : 0\n");
        else
        printf("Queue size : %d\n",rear-front+1);
}
void isEmpty()
{
        if(front == -1 && rear == -1)
        printf("Queue is empty.\n");
        printf("Queue is not empty.\n");
}
int main()
        int op, x;
        while(1)
                printf("1.Enqueue 2.Dequeue 3.Display 4.Is Empty 5.Size 6.Exit\n");
                printf("Enter your option : ");
                scanf("%d",&op);
                switch(op)
                {
                        case 1:
                        printf("Enter element : ");
                        scanf("%d",&x);
                        enqueue(x);
                        break;
                        case 2:
                        dequeue();
                        break;
                        case 3:
                        display();
                        break;
                        case 4:
                        isEmpty();
                        break;
                        case 5:
                        size();
                        break;
                        case 6: exit(0);
                }
        }
```

#### Execution Results - All test cases have succeeded!

# Test Case - 1 **User Output** 1. Enqueue 2. Dequeue 3. Display 4. Is Empty 5. Size 6. Exit Enter your option :

Queue is underflow. 1.Enqueue 2.Dequeue 3.Display 4.Is Empty 5.Size 6.Exit Enter your option : Queue is empty. 1.Enqueue 2.Dequeue 3.Display 4.Is Empty 5.Size 6.Exit Enter your option : Queue is empty. 1.Enqueue 2.Dequeue 3.Display 4.Is Empty 5.Size 6.Exit Enter your option : Queue size : 0 1.Enqueue 2.Dequeue 3.Display 4.Is Empty 5.Size 6.Exit Enter your option : Enter element : 14 Successfully inserted. 1.Enqueue 2.Dequeue 3.Display 4.Is Empty 5.Size 6.Exit Enter your option : Enter element : 78 Successfully inserted. 1.Enqueue 2.Dequeue 3.Display 4.Is Empty 5.Size 6.Exit Enter your option : Enter element : Successfully inserted. 1. Enqueue 2. Dequeue 3. Display 4. Is Empty 5. Size 6. Exit Enter your option : Elements in the queue :  $\overline{14\ 78\ 53}$ 1. Enqueue 2. Dequeue 3. Display 4. Is Empty 5. Size 6. Exit Enter your option : Queue size : 3 1. Enqueue 2. Dequeue 3. Display 4. Is Empty 5. Size 6. Exit Enter your option : 6

# Test Case - 2 **User Output** 1.Enqueue 2.Dequeue 3.Display 4.Is Empty 5.Size 6.Exit Enter your option :

```
1. Enqueue 2. Dequeue 3. Display 4. Is Empty 5. Size 6. Exit
Enter your option :
2
Deleted element = 25
1. Enqueue 2. Dequeue 3. Display 4. Is Empty 5. Size 6. Exit
Enter your option :
2
Queue is underflow.
1. Enqueue 2. Dequeue 3. Display 4. Is Empty 5. Size 6. Exit
Enter your option :
Queue is empty.
1. Enqueue 2. Dequeue 3. Display 4. Is Empty 5. Size 6. Exit
Enter your option :
Enter element :
Successfully inserted.
1. Enqueue 2. Dequeue 3. Display 4. Is Empty 5. Size 6. Exit
Enter your option :
Elements in the queue : 65
1.Enqueue 2.Dequeue 3.Display 4.Is Empty 5.Size 6.Exit
Enter your option :
Queue is not empty.
1. Enqueue 2. Dequeue 3. Display 4. Is Empty 5. Size 6. Exit
Enter your option :
Deleted element = 65
1. Enqueue 2. Dequeue 3. Display 4. Is Empty 5. Size 6. Exit
Enter your option :
4
Queue is empty.
1.Enqueue 2.Dequeue 3.Display 4.Is Empty 5.Size 6.Exit
Enter your option :
5
Queue size : 0
1.Enqueue 2.Dequeue 3.Display 4.Is Empty 5.Size 6.Exit
Enter your option :
Enter element :
Successfully inserted.
1. Enqueue 2. Dequeue 3. Display 4. Is Empty 5. Size 6. Exit
Enter your option :
Queue size : 1
1.Enqueue 2.Dequeue 3.Display 4.Is Empty 5.Size 6.Exit
Enter your option :
```

## Aim:

Write a program to implement queue using dynamic array.

In this queue implementation has

- 1. a pointer 'queue' to a dynamically allocated array (used to hold the contents of the queue)
- 2. an integer 'maxSize' that holds the size of this array (i.e the maximum number of data that can be held in this array)
- 3. an integer 'front' which stores the array index of the first element in the queue
- 4. an integer 'rear' which stores the array index of the last element in the queue.

```
Sample Input and Output:
   Enter the maximum size of the queue : 3
    1.Enqueue 2.Dequeue 3.Display 4.Exit
    Enter your option : 2
   Queue is underflow.
    1. Enqueue 2. Dequeue 3. Display 4. Exit
   Enter your option : 3
    Queue is empty.
    1.Enqueue 2.Dequeue 3.Display 4.Exit
    Enter your option : 1
   Enter element : 15
    Successfully inserted.
    1.Enqueue 2.Dequeue 3.Display 4.Exit
    Enter your option : 1
   Enter element : 16
    Successfully inserted.
    1. Enqueue 2. Dequeue 3. Display 4. Exit
   Enter your option : 1
    Enter element : 17
   Successfully inserted.
    1.Enqueue 2.Dequeue 3.Display 4.Exit
   Enter your option : 1
   Enter element : 18
   Queue is overflow.
    1.Enqueue 2.Dequeue 3.Display 4.Exit
   Enter your option : 3
   Elements in the queue : 15 16 17
    1.Enqueue 2.Dequeue 3.Display 4.Exit
   Enter your option : 2
   Deleted element = 15
    1.Enqueue 2.Dequeue 3.Display 4.Exit
    Enter your option : 2
   Deleted element = 16
    1.Enqueue 2.Dequeue 3.Display 4.Exit
   Enter your option : 3
    Elements in the queue : 17
    1.Enqueue 2.Dequeue 3.Display 4.Exit
   Enter your option : 2
    Deleted element = 17
    1.Enqueue 2.Dequeue 3.Display 4.Exit
    Enter your option : 3
   Queue is empty.
    1.Enqueue 2.Dequeue 3.Display 4.Exit
   Enter your option : 2
    Queue is underflow.
    1. Enqueue 2. Dequeue 3. Display 4. Exit
   Enter your option : 4
```

Source Code:

```
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```

```
#include <conio.h>
#include <stdio.h>
int *queue;
int front, rear;
int maxSize;
void initQueue()
{
        queue = (int *)malloc(maxSize*sizeof(int));
        front = -1;
        rear = -1;
}
void enqueue(int x)
{
        if (rear == maxSize - 1)
        {
                printf("Queue is overflow.\n");
        }
        else
        {
                rear++;
                queue[rear] = x;
                printf("Successfully inserted.\n");
        }
        if (front == -1)
        {
                front++;
        }
}
void dequeue()
        if (front == -1)
                printf("Queue is underflow.\n");
        }
        else
        {
                printf("Deleted element = %d\n", *(queue+front));
                if (rear == front)
                {
                        rear = front = -1;
                }
                else
                {
                        front++;
        }
}
void display()
        if (front == -1 && rear == -1)
        {
                printf("Queue is empty.\n");
        }
        else
        {
```

```
{
                        printf("%d ",*(queue+i));
                }
                printf("\n");
        }
int main()
{
        int op, x;
        printf("Enter the maximum size of the queue : ");
        scanf("%d", &maxSize);
        initQueue();
        while(1)
                printf("1.Enqueue 2.Dequeue 3.Display 4.Exit\n");
                printf("Enter your option : ");
                scanf("%d",&op);
                switch(op)
                {
                        case 1:
                        printf("Enter element : ");
                        scanf("%d",&x);
                        enqueue(x);
                        break;
                        case 2:
                        dequeue();
                        break;
                        case 3:
                        display();
                        break;
                        case 4:
                        exit(0);
                }
        }
```

## Execution Results - All test cases have succeeded!

Test Case - 1
User Output
Enter the maximum size of the queue :
3
1.Enqueue 2.Dequeue 3.Display 4.Exit
Enter your option :
2
Queue is underflow.
1.Enqueue 2.Dequeue 3.Display 4.Exit
Enter your option :
3
Queue is empty.
1.Enqueue 2.Dequeue 3.Display 4.Exit

```
Enter element :
Successfully inserted.
1. Enqueue 2. Dequeue 3. Display 4. Exit
Enter your option :
Enter element :
Successfully inserted.
1. Enqueue 2. Dequeue 3. Display 4. Exit
Enter your option :
Enter element :
17
Successfully inserted.
1. Enqueue 2. Dequeue 3. Display 4. Exit
Enter your option :
Enter element :
Queue is overflow.
1.Enqueue 2.Dequeue 3.Display 4.Exit
Enter your option :
Elements in the queue : 15 16 17
1.Enqueue 2.Dequeue 3.Display 4.Exit
Enter your option :
Deleted element = 15
1.Enqueue 2.Dequeue 3.Display 4.Exit
Enter your option :
Deleted element = 16
1.Enqueue 2.Dequeue 3.Display 4.Exit
Enter your option :
Elements in the queue : 17
1.Enqueue 2.Dequeue 3.Display 4.Exit
Enter your option :
Deleted element = 17
1.Enqueue 2.Dequeue 3.Display 4.Exit
Enter your option :
Queue is empty.
1.Enqueue 2.Dequeue 3.Display 4.Exit
Enter your option :
Queue is underflow.
```

Test Case - 2
User Output
Enter the maximum size of the queue :
2
1.Enqueue 2.Dequeue 3.Display 4.Exit
Enter your option :
1
Enter element :
34
Successfully inserted.
1.Enqueue 2.Dequeue 3.Display 4.Exit
Enter your option :
1
Enter element :
56
Successfully inserted.
1.Enqueue 2.Dequeue 3.Display 4.Exit
Enter your option :
1
Enter element :
45
Queue is overflow.
1.Enqueue 2.Dequeue 3.Display 4.Exit
Enter your option :
3
Elements in the queue : 34 56
1.Enqueue 2.Dequeue 3.Display 4.Exit
Enter your option :
2
Deleted element = 34
1.Enqueue 2.Dequeue 3.Display 4.Exit
Enter your option :
2
Deleted element = 56
1.Enqueue 2.Dequeue 3.Display 4.Exit
Enter your option :
2
Queue is underflow.
1.Enqueue 2.Dequeue 3.Display 4.Exit
Enter your option :
2
Queue is underflow.
1.Enqueue 2.Dequeue 3.Display 4.Exit
Enter your option :
3
Queue is empty.
1.Enqueue 2.Dequeue 3.Display 4.Exit
Enter your option :

Successfully inserted.
1.Enqueue 2.Dequeue 3.Display 4.Exit
Enter your option :
3
Elements in the queue : 56
1.Enqueue 2.Dequeue 3.Display 4.Exit
Enter your option :
4

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```
Sample Input and Output:
    1.Enqueue 2.Dequeue 3.Display 4.Is Empty 5.Size 6.Exit
    Enter your option : 1
    Enter element : 57
    Successfully inserted.
    1.Enqueue 2.Dequeue 3.Display 4.Is Empty 5.Size 6.Exit
    Enter your option : 1
    Enter element: 87
    Successfully inserted.
    1. Enqueue 2. Dequeue 3. Display 4. Is Empty 5. Size 6. Exit
    Enter your option : 5
    Queue size : 2
    1.Enqueue 2.Dequeue 3.Display 4.Is Empty 5.Size 6.Exit
    Enter your option : 3
    Elements in the queue : 57\ 87
    1.Enqueue 2.Dequeue 3.Display 4.Is Empty 5.Size 6.Exit
    Enter your option : 2
    Deleted value = 57
    1. Enqueue 2. Dequeue 3. Display 4. Is Empty 5. Size 6. Exit
    Enter your option : 2
    Deleted value = 87
    1.Enqueue 2.Dequeue 3.Display 4.Is Empty 5.Size 6.Exit
    Enter your option : 3
    Queue is empty.
    1.Enqueue 2.Dequeue 3.Display 4.Is Empty 5.Size 6.Exit
    Enter your option : 5
    Queue size : 0
    1.Enqueue 2.Dequeue 3.Display 4.Is Empty 5.Size 6.Exit
    Enter your option : 6
```

## Source Code:

QUsingLL.c

```
#include <conio.h>
#include <stdio.h>
struct queue
{
        int data;
        struct queue *next;
};
typedef struct queue *Q;
Q front = NULL, rear = NULL;
void enqueue(int element)
{
        Q temp = NULL;
        temp = (Q)malloc(sizeof(struct queue));
        if(temp == NULL)
                printf("Queue is overflow.\n");
        }
        else
        {
                temp -> data = element;
                temp -> next = NULL;
                if(front == NULL)
                {
                        front = temp;
                }
                else
                {
                        rear -> next = temp;
                rear = temp;
                printf("Successfully inserted.\n");
        }
}
void dequeue()
{
        Q temp = NULL;
        if(front == NULL)
                printf("Queue is underflow.\n");
        }
        else
                temp = front;
                if (front == rear)
                {
                        front = rear = NULL;
                }
                else
                {
                        front = front -> next;
                printf("Deleted value = %d\n", temp -> data);
                free(temp);
        }
}
```

```
if(front == NULL)
        {
                printf("Queue is empty.\n");
        }
        else
        {
                Q temp = front;
                printf("Elements in the queue : ");
                while(temp != NULL)
                {
                        printf("%d ", temp -> data);
                        temp = temp -> next;
                printf("\n");
        }
}
void size()
{
        int count =0;
        if(front == NULL)
        {
                printf("Queue size : 0\n");
        }
        else
        {
                Q temp = front;
                while(temp != NULL)
                        temp = temp -> next;
                        count = count + 1;
                printf("Queue size : %d\n",count);
        }
}
void isEmpty()
        if(front == NULL )
        {
                printf("Queue is empty.\n");
        }
        else
        {
                printf("Queue is not empty.\n");
        }
}
int main()
{
        int op, x;
        while(1)
                printf("1.Enqueue 2.Dequeue 3.Display 4.Is Empty 5.Size 6.Exit\n");
                printf("Enter your option : ");
                scanf("%d",&op);
                switch(op)
                {
```

```
scanf("%d",&x);
                         enqueue(x);
                        break;
                         case 2:
                         dequeue();
                        break;
                         case 3:
                         display();
                        break;
                         case 4:
                         isEmpty();
                         break;
                         case 5:
                         size();
                        break;
                        case 6: exit(0);
                }
        }
}
```

## Execution Results - All test cases have succeeded!

```
Test Case - 1
User Output
1.Enqueue 2.Dequeue 3.Display 4.Is Empty 5.Size 6.Exit
Enter your option :
Queue is underflow.
1.Enqueue 2.Dequeue 3.Display 4.Is Empty 5.Size 6.Exit
Enter your option :
3
Queue is empty.
1. Enqueue 2. Dequeue 3. Display 4. Is Empty 5. Size 6. Exit
Enter your option :
Queue is empty.
1. Enqueue 2. Dequeue 3. Display 4. Is Empty 5. Size 6. Exit
Enter your option :
Queue size : 0
1. Enqueue 2. Dequeue 3. Display 4. Is Empty 5. Size 6. Exit
Enter your option :
Enter element :
44
Successfully inserted.
1.Enqueue 2.Dequeue 3.Display 4.Is Empty 5.Size 6.Exit
Enter your option :
```

Successfully inserted. 1.Enqueue 2.Dequeue 3.Display 4.Is Empty 5.Size 6.Exit Enter your option : Enter element : 66 Successfully inserted. 1.Enqueue 2.Dequeue 3.Display 4.Is Empty 5.Size 6.Exit Enter your option : Enter element : 67 Successfully inserted. 1.Enqueue 2.Dequeue 3.Display 4.Is Empty 5.Size 6.Exit Enter your option : 3 Elements in the queue : 44 55 66 67 1. Enqueue 2. Dequeue 3. Display 4. Is Empty 5. Size 6. Exit Enter your option : Deleted value = 44 1.Enqueue 2.Dequeue 3.Display 4.Is Empty 5.Size 6.Exit Enter your option : 2 Deleted value = 55 1.Enqueue 2.Dequeue 3.Display 4.Is Empty 5.Size 6.Exit Enter your option : 5 Queue size : 2 1.Enqueue 2.Dequeue 3.Display 4.Is Empty 5.Size 6.Exit Enter your option : Queue is not empty. 1.Enqueue 2.Dequeue 3.Display 4.Is Empty 5.Size 6.Exit Enter your option :

Test Case - 2
User Output
1.Enqueue 2.Dequeue 3.Display 4.Is Empty 5.Size 6.Exit
Enter your option :
1
Enter element :
23
Successfully inserted.
1.Enqueue 2.Dequeue 3.Display 4.Is Empty 5.Size 6.Exit
Enter your option :
1

1. Enqueue 2. Dequeue 3. Display 4. Is Empty 5. Size 6. Exit Enter your option : Enter element : 45 Successfully inserted. 1.Enqueue 2.Dequeue 3.Display 4.Is Empty 5.Size 6.Exit Enter your option : Enter element : Successfully inserted. 1.Enqueue 2.Dequeue 3.Display 4.Is Empty 5.Size 6.Exit Enter your option : Deleted value = 23 1.Enqueue 2.Dequeue 3.Display 4.Is Empty 5.Size 6.Exit Enter your option : 3 Elements in the queue : 234 45 456 1.Enqueue 2.Dequeue 3.Display 4.Is Empty 5.Size 6.Exit Enter your option : Deleted value = 234 1. Enqueue 2. Dequeue 3. Display 4. Is Empty 5. Size 6. Exit Enter your option : Elements in the queue : 45 456 1.Enqueue 2.Dequeue 3.Display 4.Is Empty 5.Size 6.Exit Enter your option : Queue is not empty. 1. Enqueue 2. Dequeue 3. Display 4. Is Empty 5. Size 6. Exit Enter your option : Queue size : 2 1.Enqueue 2.Dequeue 3.Display 4.Is Empty 5.Size 6.Exit Enter your option : Elements in the queue : 45 456 1.Enqueue 2.Dequeue 3.Display 4.Is Empty 5.Size 6.Exit Enter your option :