«Schnittstelle»
==Filterview

⊟ Attribute
⊟ Vorgänge
+ //signal UpdateleftF...
+ //singal UpdateLeft...

==DualFilterVi...

⊟ Attribute
⊟ Vorgänge
+ //signal UpdateleftF...
+ //signal UpdateLeft...

Diffimage
Overlap Image

util::Options::==SelectorWidget<T>

⊟ Attribute
- vec<T> all
- vec<T> selectionExternal
- vec<T> selectionInternal
- {comparator(T,T) : int}
- {doubleExtractor(T) : double}
⊟ Vorgänge
+ ///signal outputInternalSelection(vec<T>)
+ //slot inputExternalSelection(vec<T>)

util::==Accordion

⊟ Attribute
+ // typedef size_t handle_t
- vec<Collapsable> elements
⊟ Vorgänge
+ add(QString, QWidget) : handle_t
+ add(tuple<QString, QWidget>..) : handle_t..
+ collapse(handle_t)
+ collapseAll()
+ expand(handle_t)
+ expandAll()
+ getName(handle_t) : QString&
+ getWidget(handle_t) : QWidget&

util::Options::==DualImageFilterWidget

⊟ Attribute
- Image output
- Image& imageA
- Image& imageB
- vec<tuple<QString, descriptor>> filter
⊟ Vorgänge
+ ///signal newOutputImage(Image&)
+ ///slot setInput(Image& a, Image& b)
+ registerFilter(QString, descriptor)

util::==QTGRaphicScene

util::==ZoomableImage

⊟ Attribute
- bool tooltipEnabled
- image
- Rect
- size_t id
⊟ Vorgänge
+ /// signal zoomChanged(Rect)
+ ///slot setZoom(Rect)
+ setImage()