

# Hardware CWE™ Special Interest Group (SIG)

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**Chair:** Bob Heinemann (MITRE)

**Co-Chair:** “Manna” Parbati Kumar Manna (Intel)

**MITRE Team:** Gananand Kini, Steve Christey Coley, Alec Summers

**MITRE**

**July 11, 2025**



# Agenda

**REMINDER: This meeting is being recorded.**

1	Most Important Hardware Weaknesses Refresh Update	Arun K, Ganu K	10 min
2	Memory Access Related Weaknesses: Working exercise	Bob H to lead	As time allows



# Housekeeping

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- **Schedule:**
  - **Next Meeting Aug 8:**
    - 12:30 – 1:30 PM EST (16:30 – 17:30 UTC)
    - Microsoft Teams
- **Contact: [cwe@mitre.org](mailto:cwe@mitre.org)**
- **Mailing List: [hw-cwe-special-interest-group-sig-list@mitre.org](mailto:hw-cwe-special-interest-group-sig-list@mitre.org)**
- **Minutes from previous meetings available on our GitHub site:**
  - <https://github.com/CWE-CAPEC/hw-cwe-sig>



# Announcements

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- **MIHW 2<sup>nd</sup> Poll – Likert Ranking**
  - Closing Friday, July 11, 2025, 11:59 PM (Pacific Time)
  - Likert Poll link: <https://forms.office.com/g/7F4ntvmNj0>
- **CWE Content Development Repository (CDR) is now fully public.**
  - Enables the broader community to view, track, and contribute to entries submissions.
  - Content suggestions begin with the [CWE Submission Form](#).
  - CDR can be accessed here:
    - <https://github.com/CWE-CAPEC/CWE-Content-Development-Repository/>



# General Call for Topics

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- Any news items to share with the group?
- Any high priority topics we should address today?
- Future topics?



# Most Important Hardware Weaknesses List Update

Arun K., Gananand K.



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# Most Important Hardware Weaknesses Poll Part 2

- **You can help shape the future of Hardware Security!**
  - Likert Poll link: <https://forms.office.com/g/7F4ntvmNj0>
- **Why Participate?**
  - **Global Impact:** Your expert insights can help shape hardware security priorities at an industry-wide scale.
  - **Recognition:** You can opt to have your name publicly acknowledged.
  - **Quick and Easy:** The poll consists of just **a few optional questions**.
- **So far received 19 responses! Thank you to those that contributed!**
- **We need YOUR voice to ensure community's collective expertise is fully represented.**

Does anybody need more time to finish the poll?



# Most Important Hardware Weaknesses Refresh – July 2025 Update

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- **Schedule for MIHW Poll Part 2 :**
  - Finalize MIHW List after applying methodology ( WS: Jul 17, 2025)
  - Coordinate and push communications for the final list with MITRE, member organizations. (Jul 31, 2025)





# Most Important Hardware Weaknesses Refresh – July 2025 Update contd...

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- **MIHW Working Group discussed generating the final list yesterday:**
  - Use methodology used for the last MIHW which involves using weighted scoring (+2, +1, 0, -1, -2 respectively for Strongly Include, Include, Neither Include nor Exclude, Exclude, Strongly Exclude) of the Likert scale to determine groupings of the Top N weaknesses.
  - Will be replacing empty responses with Neither Include Nor Exclude (does not affect scoring).
- **MIHW working group to perform analysis on this final data this week, generate the new list, and finally publish it.**



# MIHW List Discussion

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- Please continue discussion on the HW CWE Mailing List (see below).
  - You can tag email subject lines using “[MIHW]” to get more visibility.
- Mailing List: [hw-cwe-special-interest-group-sig-list@mitre.org](mailto:hw-cwe-special-interest-group-sig-list@mitre.org)
- ***NOTE: All mailing list items are archived publicly at:***
  - <https://www.mail-archive.com/hw-cwe-special-interest-group-sig-list@mitre.org/>



# Memory Access Related Weaknesses

## Working Session



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# Working Exercise

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- Last month we the group agreed that we should look at existing memory weaknesses and update to include HW concerns.
- Let's review CWE-125: Out-of-bounds Read to see what we would need to update to make it inclusive of hardware.
- <https://docs.google.com/document/d/18USrLkoXb8iLAREutRPAG8I7iEpL61wt5g0QTdCn-Vs/edit?usp=sharing>



## Next Meeting (July 8)

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**CWE@MITRE.ORG**

- **Mailing List:** [hw-cwe-special-interest-group-sig-list@mitre.org](mailto:hw-cwe-special-interest-group-sig-list@mitre.org)
  - **NOTE: All mailing list items are archived publicly at:**
    - <https://www.mail-archive.com/hw-cwe-special-interest-group-sig-list@mitre.org/>
- **What would members of this body like to see for the next HW SIG agenda?**
- **Questions, Requests to present? Please let us know.**



# Backup



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# Memory Access Related Weaknesses

## Jason Oberg



## Overview

- Several CWEs exist related to out-of-bound (OOB) buffer access that are not in the hardware view.
- In hardware, buffers manifest themselves as memories, register arrays, etc.

## Impact of OOB Buffer Access in HW

- OOB access to buffers in RTL simulation results in undefined behavior (usually an 'X' for reads or no changes for writes)
- In real synthesized logic, data *will* be read/written and the actual result of that may be unknown to the hardware designer.

## Proposal

- Move relevant CWEs to the hardware view or provide a comparable CWE in HW view



# Memory Related CWEs that are not in HW View

CWE ID	Name	Description	HW Consequences
<a href="#">CWE-125</a>	<b>Out-of-bounds Read</b>	The product reads data past the end, or before the beginning, of the intended buffer.	<ul style="list-style-type: none"><li>• In simulation, OOB read returns 'X' and is undefined</li><li>• In a synthesized circuit, they OOB read could expose sensitive information</li></ul>
<a href="#">CWE-124</a>	<b>Buffer Underwrite ('Buffer Underflow')</b>	The product writes to a buffer using an index or pointer that references a memory location prior to the beginning of the buffer.	<ul style="list-style-type: none"><li>• In simulation, an OOB write is essentially a “no-op” and the buffer isn’t updated</li><li>• In a synthesized circuit, the OOB write may compromise the integrity of the buffer</li></ul>
<a href="#">CWE-787</a>	<b>Out-of-bounds Write</b>	The product writes data past the end, or before the beginning, of the intended buffer.	<ul style="list-style-type: none"><li>• In simulation, an OOB write is essentially a “no-op” and the buffer isn’t updated</li><li>• In a synthesized circuit, the OOB write may compromise the integrity of the buffer</li></ul>
<a href="#">CWE-786</a>	<b>Access of Memory Location Before Start of Buffer</b>	The product reads or writes to a buffer using an index or pointer that references a memory location prior to the beginning of the buffer.	<ul style="list-style-type: none"><li>• Similar impact as above</li></ul>

# Hardware Example:

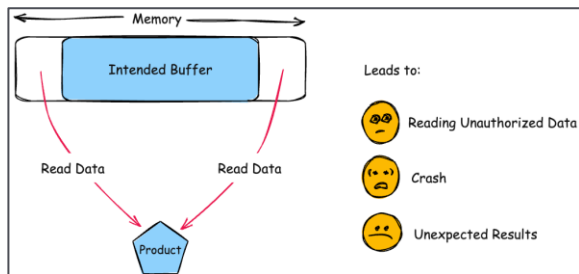
## CWE-125 Out-of-bounds Read

### Description:

- The product reads data past the end, or before the beginning, of the intended buffer.

### Hardware Consequences:

- OOB read in hardware is undefined and will return 'X' in simulation
- In a synthesized circuit, the data may be read from unexpected locations, potentially leaking data



<https://cwe.mitre.org/data/definitions/125.html>

```
1 module cwe787_cwe125 #(parameter WIDTH=4, parameter DEPTH=16) (  
2     input [WIDTH-1 : 0] data,  
3     input clk,  
4     input we,  
5     input [$clog2(DEPTH) - 1 : 0] waddr,  
6     input [$clog2(DEPTH) - 1 : 0] raddr,  
7     output reg [WIDTH-1 : 0] out  
8  
9     reg [WIDTH-1:0] mem [DEPTH-2 : 0];  
10  
11 always @(posedge clk) begin  
12     if (we) mem[waddr] <= data;  
13     out <= mem[raddr];  
14 end  
15  
16  
17 endmodule
```

raddr indexes  
between `h0 to  
`hF

Highest address of mem  
is `hE (one index short  
of raddr)

The read to `hF  
results in an OOB read

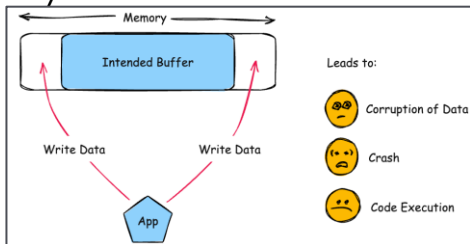
# Hardware Example: CWE-787 Out-of-bounds Write

## Description:

- The product writes data past the end, or before the beginning, of the intended buffer.

## Hardware Consequences:

- OOB write in hardware is undefined and will basically not update the buffer/memory in *simulation*
- In real synthesized logic, a write may occur and could compromise the integrity of data in the memory.



<https://cwe.mitre.org/data/definitions/787.html>

```
1 module cwe787_cwe125 #(parameter WIDTH=4, parameter DEPTH=16) (  
2     input [WIDTH-1 : 0] data,  
3     input clk,  
4     input we,  
5     input [$clog2(DEPTH) - 1 : 0] waddr,  
6     input [$clog2(DEPTH) - 1 : 0] raddr,  
7     output reg [WIDTH-1 : 0] out  
8 );  
9  
10    reg [WIDTH-1:0] mem [DEPTH-2 : 0];  
11  
12    always @(posedge clk) begin  
13        if (we) mem[waddr] <= data;  
14        out <= mem[raddr];  
15    end  
16  
17 endmodule
```

waddr indexes  
between `h0 to  
`hF

Highest address of mem  
is `hE (one index short  
of waddr)

The write to `hF  
results in an OOB write

# Questions for Discussion

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- Have others in the community encountered similar issues in hardware?
- The contents of these CWEs are software centric. Would it make sense to update them to include some hardware examples before inclusion in the HW view?

- Out-of-bounds access weaknesses are well-defined in software, they are not as clearly defined in hardware.
- Differences in how out-of-bounds accesses behave between simulation and synthesized circuits may lead to security consequences.
- Out-of-bounds Reads may return an undefined value in simulation but in a synthesized circuit it could return data from an unexpected location.
- Out-of-bounds Writes in simulation are treated as no-ops, but in synthesized hardware they could modify unexpected locations.
- Existing memory weaknesses could be updated and added to the hardware view.
- It can be problematic to create HW version of existing entries and to do so would need an exceptional justification. – Steve C
- It will not be possible to distinguish CVEs referencing memory-related CWEs as HW or SW issues if existing memory CWEs are included in the HW CWE view. – Jason Oberg
- Hareesh had commented “We should also consider adding CWE-190: Integer Overflow or Wraparound”

# Memory Related CWEs that are not in HW View

	CWE ID	Name	Description	HW Consequences
Jason O	<a href="#">CWE-125</a>	<b>Out-of-bounds Read</b>	The product reads data past the end, or before the beginning, of the intended buffer.	<ul style="list-style-type: none"><li>In simulation, OOB read returns 'X' and is undefined</li><li>In a synthesized circuit, they OOB read could expose sensitive information</li></ul>
	<a href="#">CWE-124</a>	<b>Buffer Underwrite ('Buffer Underflow')</b>	The product writes to a buffer using an index or pointer that references a memory location prior to the beginning of the buffer.	<ul style="list-style-type: none"><li>In simulation, an OOB write is essentially a "no-op" and the buffer isn't updated</li><li>In a synthesized circuit, the OOB write may compromise the integrity of the buffer</li></ul>
	<a href="#">CWE-787</a>	<b>Out-of-bounds Write</b>	The product writes data past the end, or before the beginning, of the intended buffer.	<ul style="list-style-type: none"><li>In simulation, an OOB write is essentially a "no-op" and the buffer isn't updated</li><li>In a synthesized circuit, the OOB write may compromise the integrity of the buffer</li></ul>
	<a href="#">CWE-786</a>	<b>Access of Memory Location Before Start of Buffer</b>	The product reads or writes to a buffer using an index or pointer that references a memory location prior to the beginning of the buffer.	<ul style="list-style-type: none"><li>Similar impact as above</li></ul>
Hareesh	<a href="#">CWE-190</a>	<b>Integer Overflow or Wraparound</b>	The product performs a calculation that can produce an integer overflow or wraparound when the logic assumes that the resulting value will always be larger than the original value. This occurs when an integer value is incremented to a value that is too large to store in the associated representation. When this occurs, the value may become a very small or negative number.	