WENHAO CHEN

cccwher@sjtu.edu.cn · **O**CWHer **%** https://cwher.github.io

EDUCATION

Shanghai Jiao Tong University, Shanghai, China

Sept. 2019 – June 2023 (Expected)

B.Eng. in Computer Science and Engineering

- **GPA**: 92.19/100 (or 3.97/4.3), **Rank**: 10/120
- Member of Zhiyuan Honors Program (Engineering)
- Selected A+ courses: Data Structure (Honor), Discrete Mathematics (Honor), Probability and Statistics (Honor), Algorithms and Complexity, Operating System, Computer Architecture, Artificial Intelligence, Computer Graphics, ...
- **TA Experience**: Programming and Data Structure I (Honor)

★ RESEARCH INTEREST

I'm broadly interested in the intersection of machine learning, systems, and computer architecture, which includes

- Computation efficient DNN training and inference
- Accelerating DNN on heterogeneous hardware
- Deploy DNN on low-power and edge devices

EXPERIENCE

Research Intern July 2022 – Present

Microsoft Research Asia ,System Research Group, advised by Dr. Qi Chen, Dr. Quanlu Zhang and Dr. Hui Xue

Research Topics: Efficient Reinforcement Learning System

- Improve resource utilization during the Reinforcement Learning training
- Accelerate Reinforcement Learning computation on heterogeneous and large-scale systems
- Automatically schedule resources for different Reinforcement Learning algorithms on different hardware configurations

Research Intern June 2021 – Present

Shanghai Jiao Tong University, **Apex Lab**, supervised by **Prof. Weinan Zhang Research Topics**: Reinforcement Learning Applications

- Branch Ranking for Efficient Mixed-Integer Programming via Offline Ranking-based
 Policy Learning (submitted to ECML PKDD'22) / arXiv July 2021 Nov. 2021
 We combined offline Reinforcement Learning and a long-sighted hybrid search scheme to solve
 Mixed-integer Programming problems efficiently and with better generalization ability.
- Internship at Digital Brain Laboratory Mar. 2022 June 2022 Research on efficient and unified modeling systems for Operations Research, as well as support various solving algorithms, including traditional and machine learning-based ones.

• d <u>Tianshou</u> (Committer, 5.3k stars)

July 2022

Tianshou is a reinforcement learning platform based on pure PyTorch, providing a fast-speed modularized framework and pythonic API for building the deep reinforcement learning agent with the least number of lines of code.

• 🖶 GPU Programming Project

Dec. 2022

Implemented neural network operators using CUDA Core and Tensor Core programming, and combined these custom operators to complete Resnet18 inference on ImageNet. Besides, we simulated a Volta architecture GPU, including shared memory, register file, CUDA core, and Tensor Core, supporting 10+ SASS instructions.

• 🖶 AlphaZero Gomoku

Oct. 2021

Implemented the entire training procedure of AlphaZero with Pytorch and trained it on a 10×10 Gomoku game.

• TRISC-V CPU Simulator

July 2020

Simulated a 5-stage pipeline CPU supporting 32 RISC-V instructions, correctly handling various hazards and containing branch prediction. Besides, an out-of-order execution version using the Tomasulo algorithm is also implemented.

THONORS AND AWARDS

 Zhiyuan Honor Scholarship 	(top 5%), Shanghai Jiao Tong University	2020, 2021
---	---	------------

• Academic Excellence Scholarship (top 30%), Shanghai Jiao Tong University 2020, 2021

• National Olympiad in Informatics in Provinces (NOIP), 1st Prize (477/600), China 2018

ROGRAMMING SKILLS

• **Programming Languages**: Python, C/C++, CUDA, C#

• ML Related Skills: PyTorch (proficient), TensorFlow (able to read)

• Writing Tools: Markdown, LATEX

• Tools and Environments: Git, Linux, Docker

i Language Skill

• TOEFL: 105/120 (Reading 30, Listening 28, Speaking 23, Writing 24)