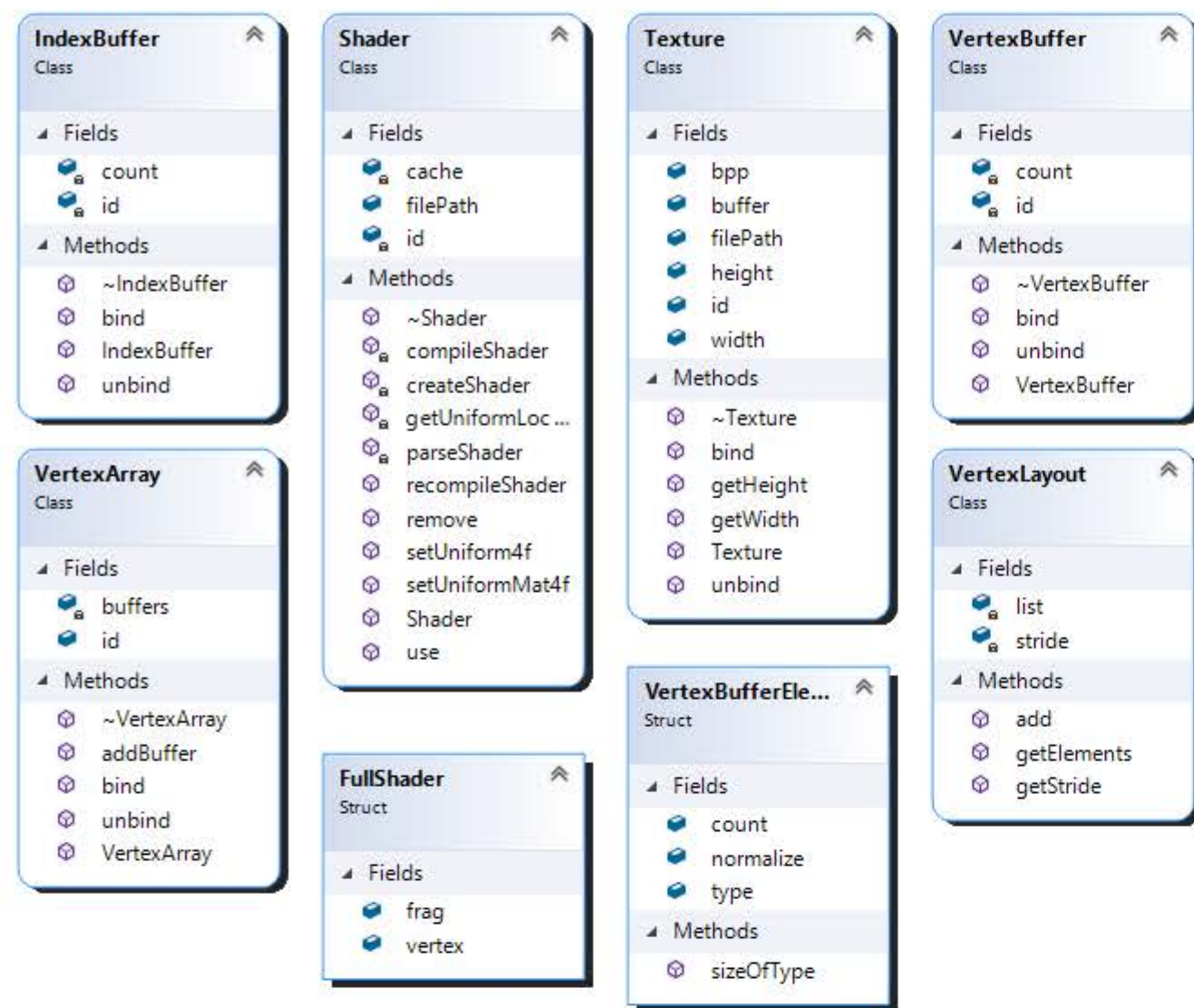
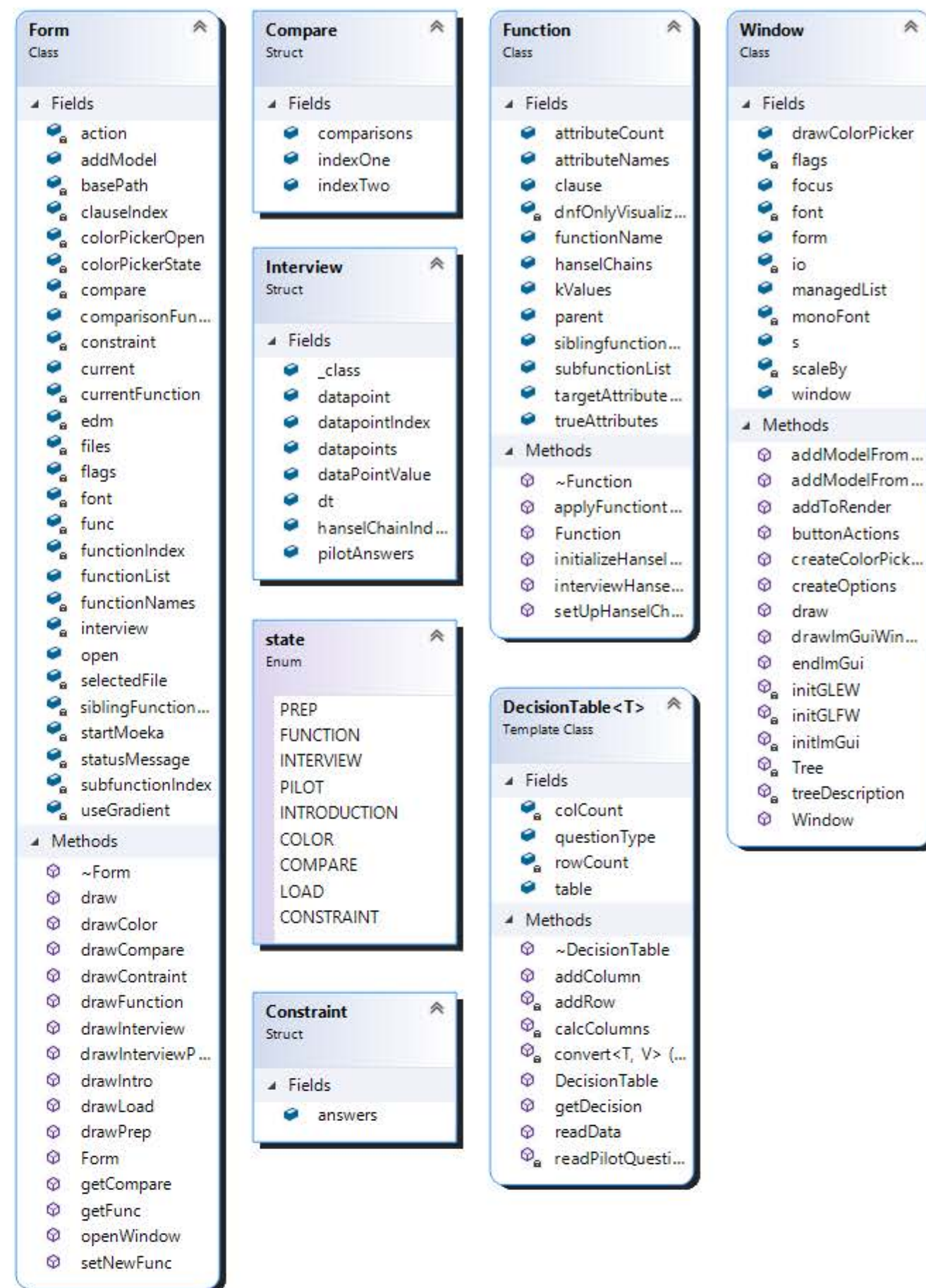


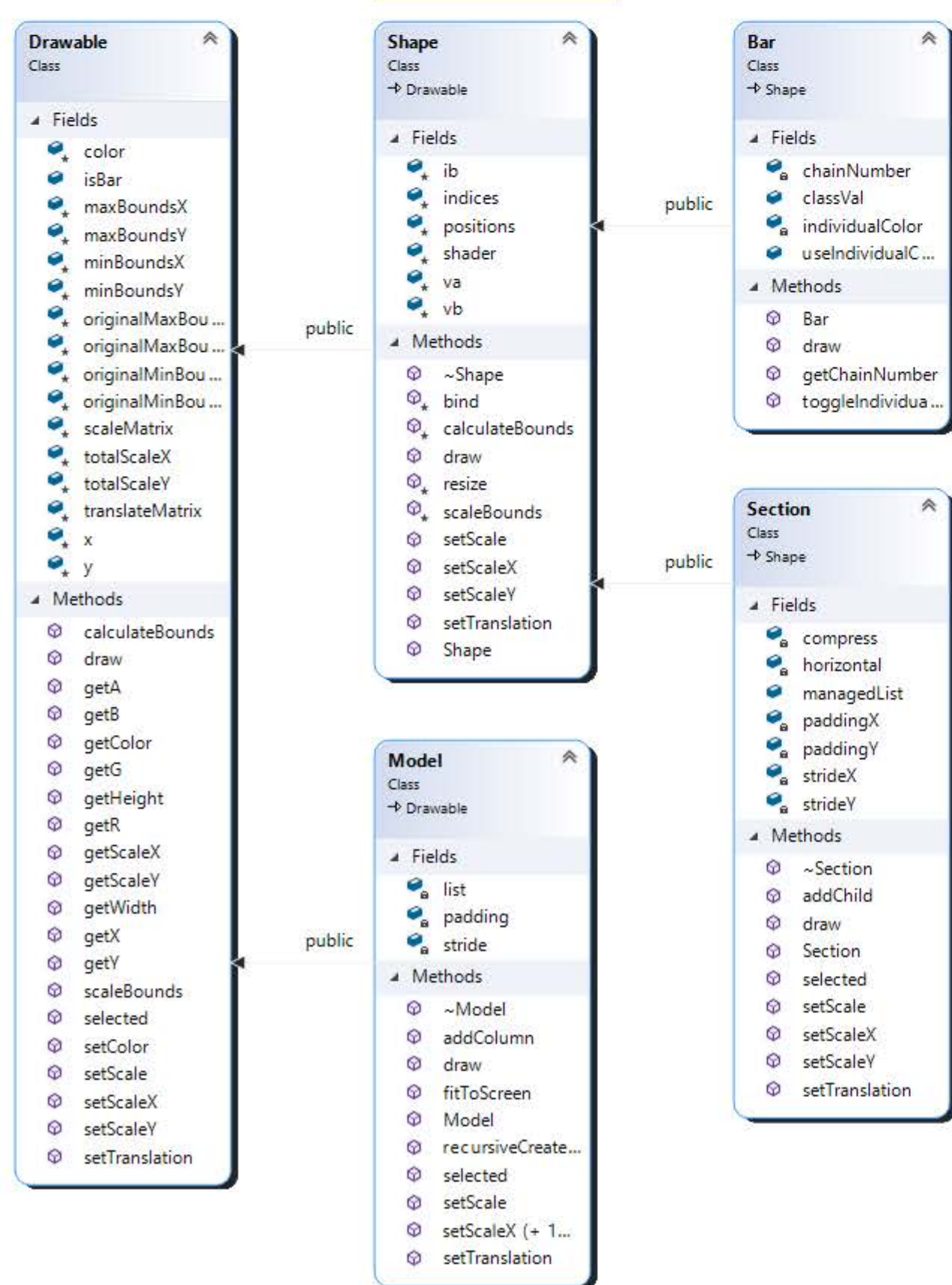
OpenGL rendering code



windows that the user opens during runtime



Abstracted drawing code



Moeka classes (more could not be added for some reason.)

