

MI-SVM maximizes the bag margin and realize the bag-level classification (Andrews et al., 2003).

For a positive bag, the margin is defined by the "most positive" instance, i.e., the instance farthest from the hyperplane. However, the margin of a negative bag is defined by the "least negative" instance, i.e., the instance nearest to the hyperplane. Using the notion of a bag margin given above, we can define MI-SVM by

$$\min_{w,b,\odot} \frac{1}{2} \|w\|^2 + C \sum_I \odot_I \quad (4)$$

$$s.t. \quad \forall I: Y_I(\langle w, x_i \rangle + b) \geq 1 - \odot_I, \odot_I \geq 0 \quad (5)$$

where  $w$  is the normal vector,  $C$  is the penalty parameter,  $\odot_I$  is the relaxation factor,  $Y_I$  are the bag labels,  $x_i$  is the instance, and  $b$  is the displacement. One can refer to the work by Andrew et al. (2003) for detailed formulation and pseudo-code of MI-SVM.

[1] Andrews S , Tsochantaridis I , Hofmann T . Support Vector Machines for Multiple-Instance Learning[J]. Advances in Neural Information Processing Systems, 2003, 15(2):561-568.