

Fatigue and Wear

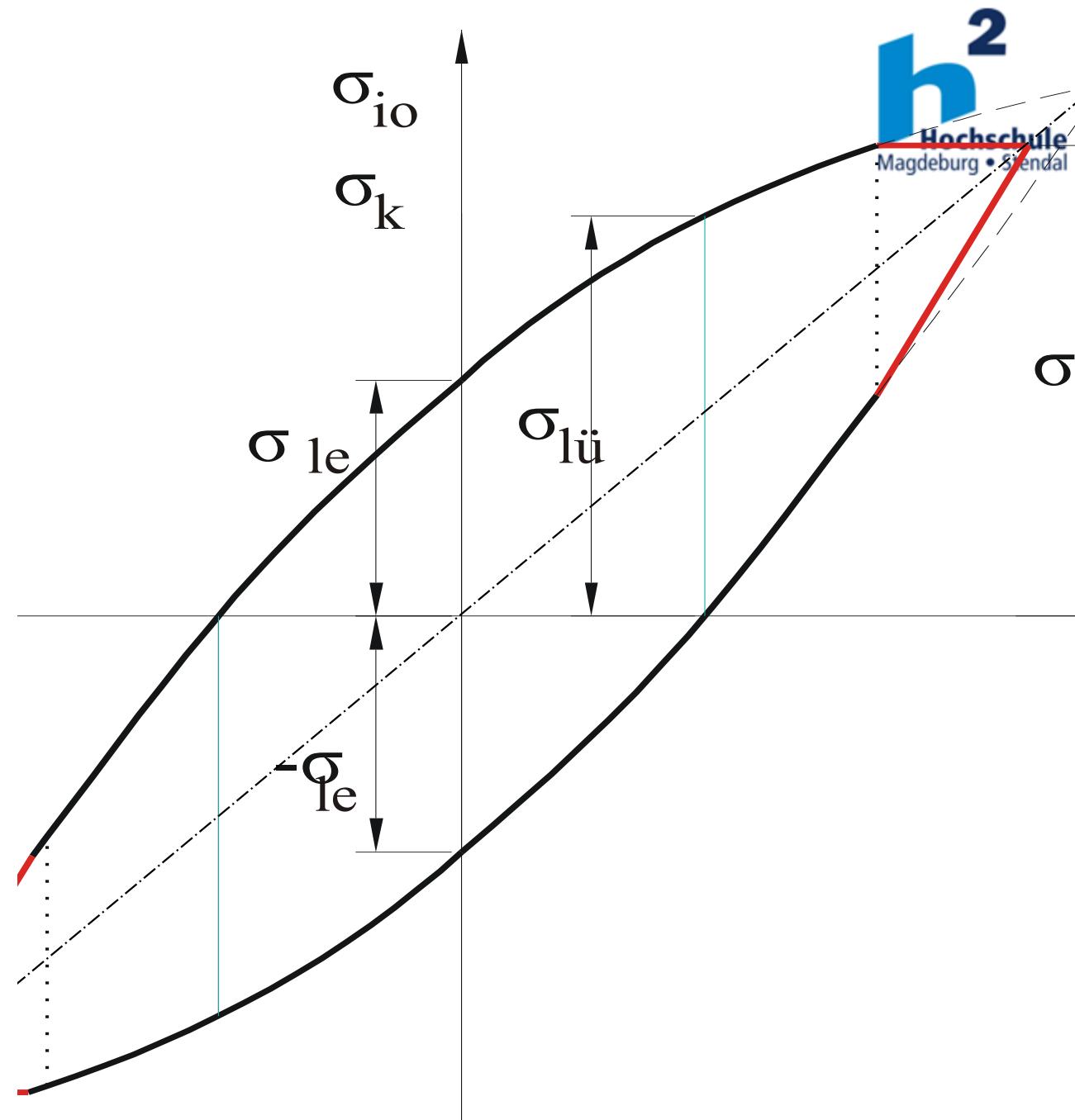
Prof. Dr.-Ing. Christian Willberg^{id}

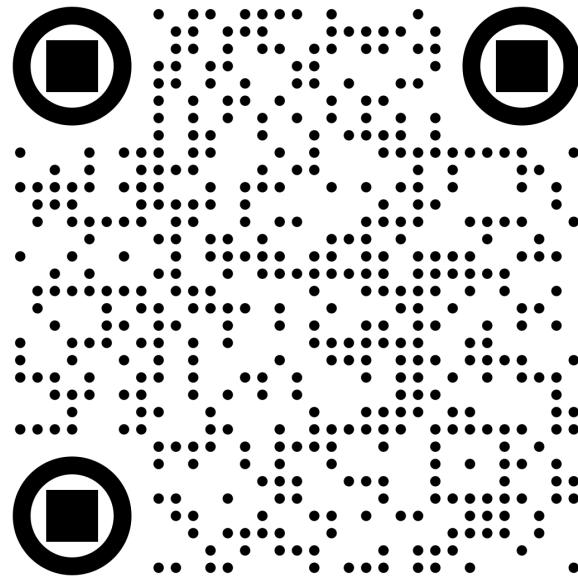
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Parts of this script are adapted from
Prof. Dr.-Ing. Jürgen Häberle

Image
reference

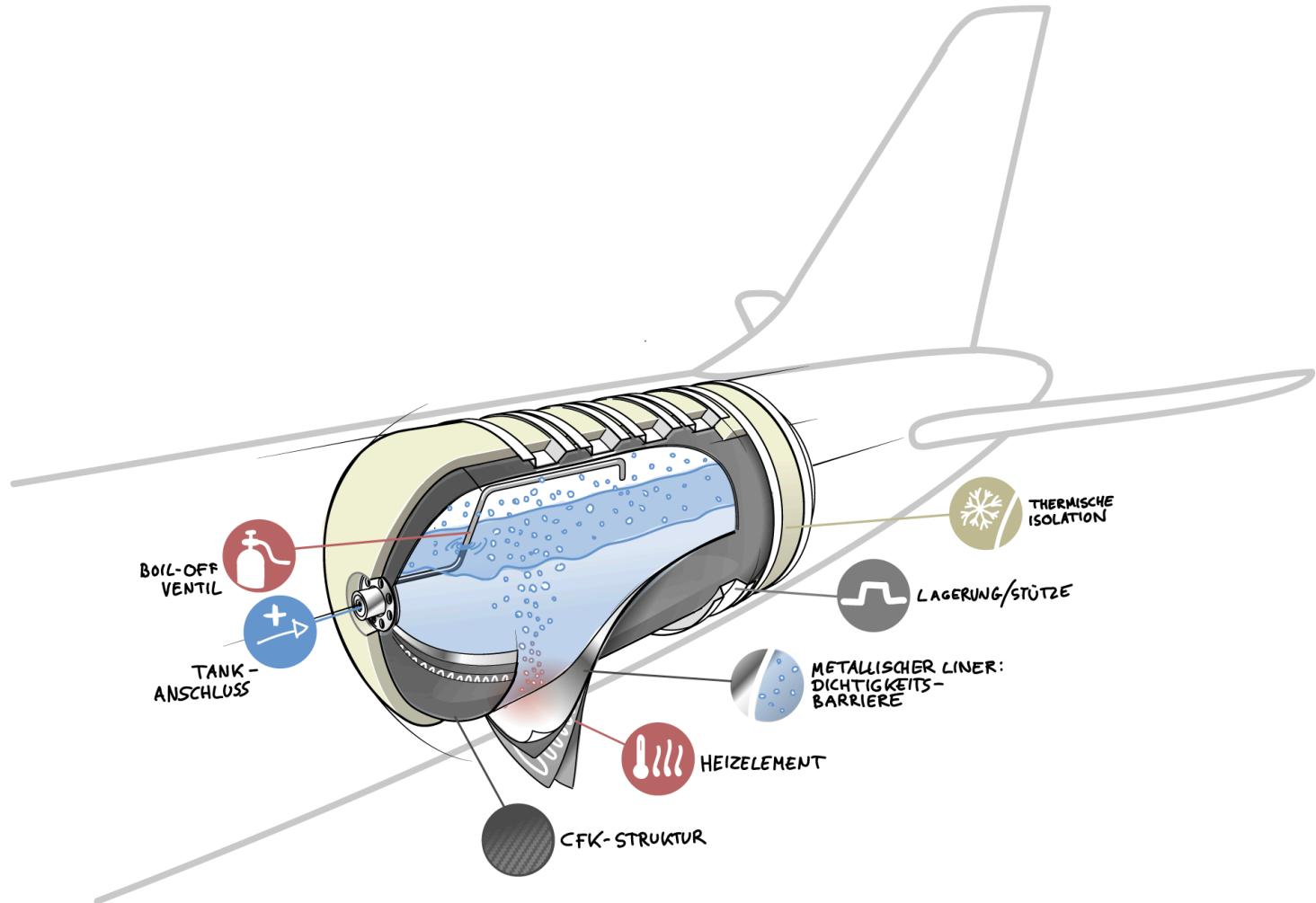




Fatigue

- What is Fatigue?

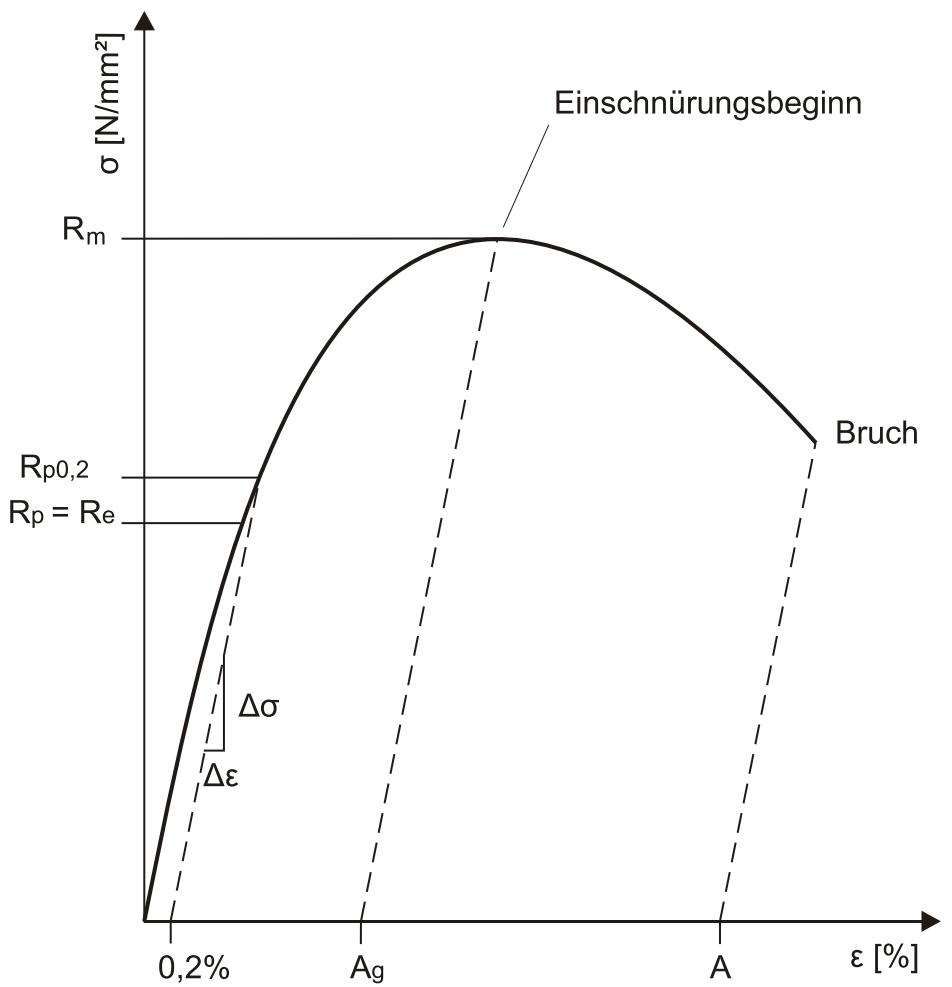
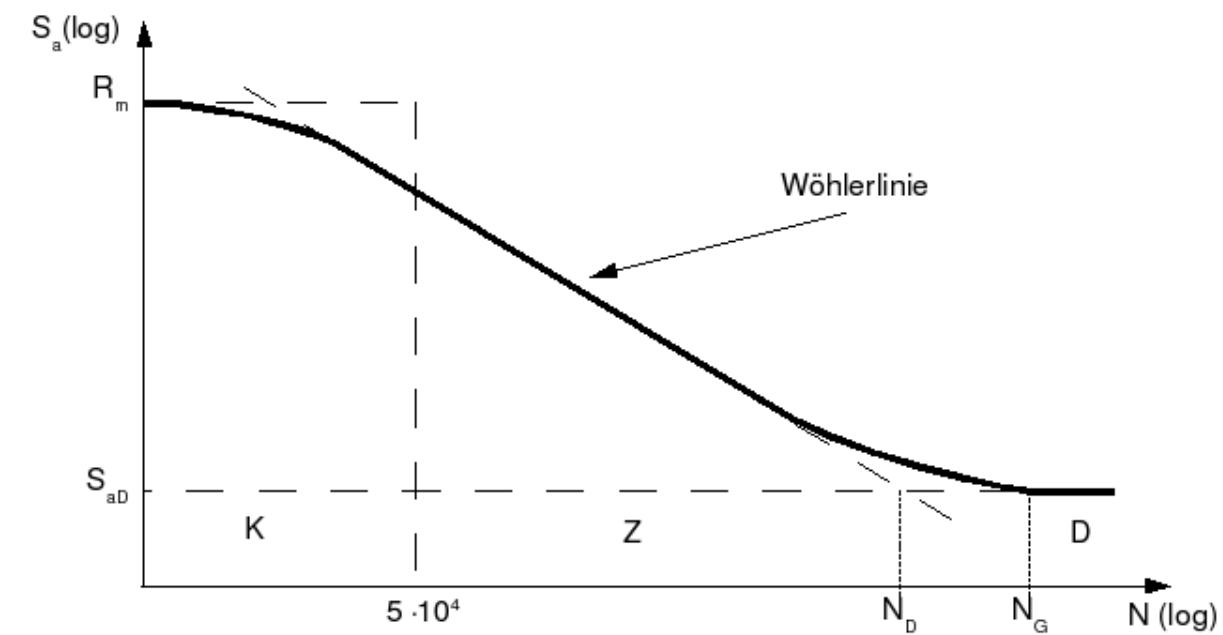
- Typically occurs under cyclic loading
 - Isothermal mechanical fatigue
 - Oscillating load
 - Aircraft fuselages (pressure buildup and release)
 - Thermal fatigue
 - Ovens, heating elements
 - Thermomechanical fatigue
 - High-pressure containers
 - Electrothermal fatigue
 - Current conductors (filaments)



Fatigue

- Load is below the yield strength $R_{p0,2}$
 - *Reminder: What does $R_{p0,2}$ mean?*
- Stress concentrations occur at material defects (pores, microcracks) or in the crystal (dislocations, defects)
- Initially, random local areas of plastic deformation form under alternating load
- These points represent stress concentration areas that increase over time and can lead to fracture

[Explanation video](#)



Stress Ratio

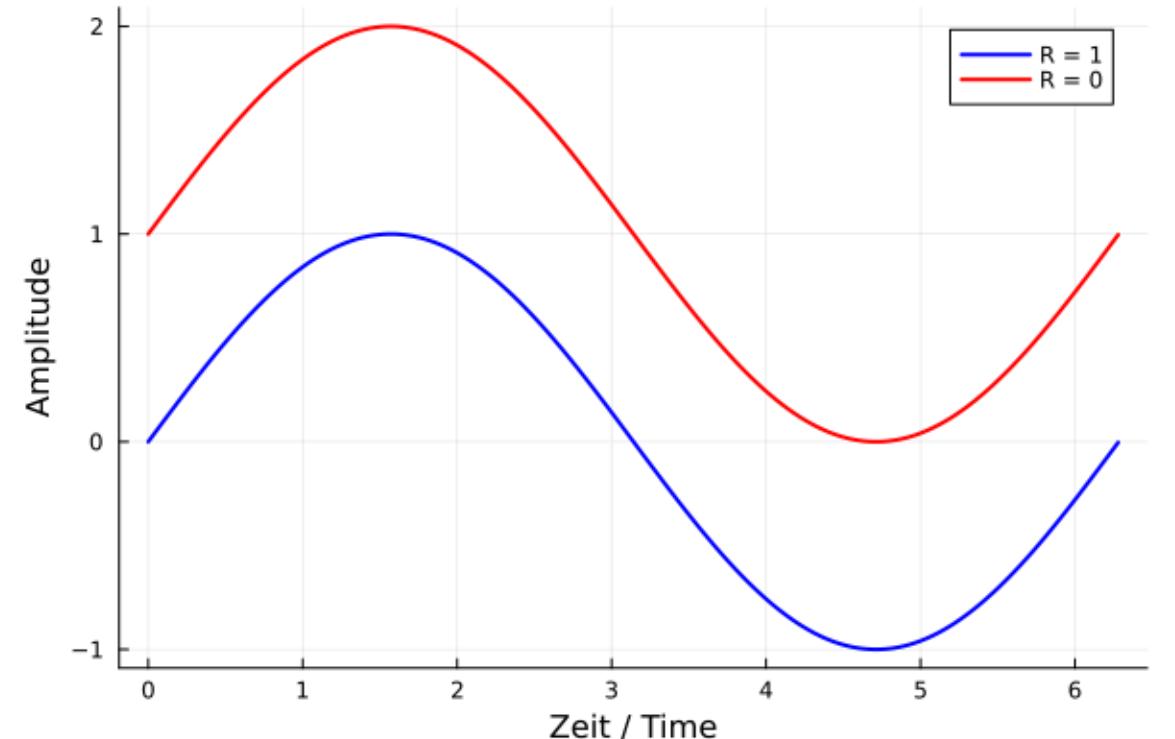
$$R = \frac{\sigma_l}{\sigma_u}$$

Mean Stress

$$\sigma_m = \frac{\sigma_l + \sigma_u}{2}$$

σ_u - Upper stress

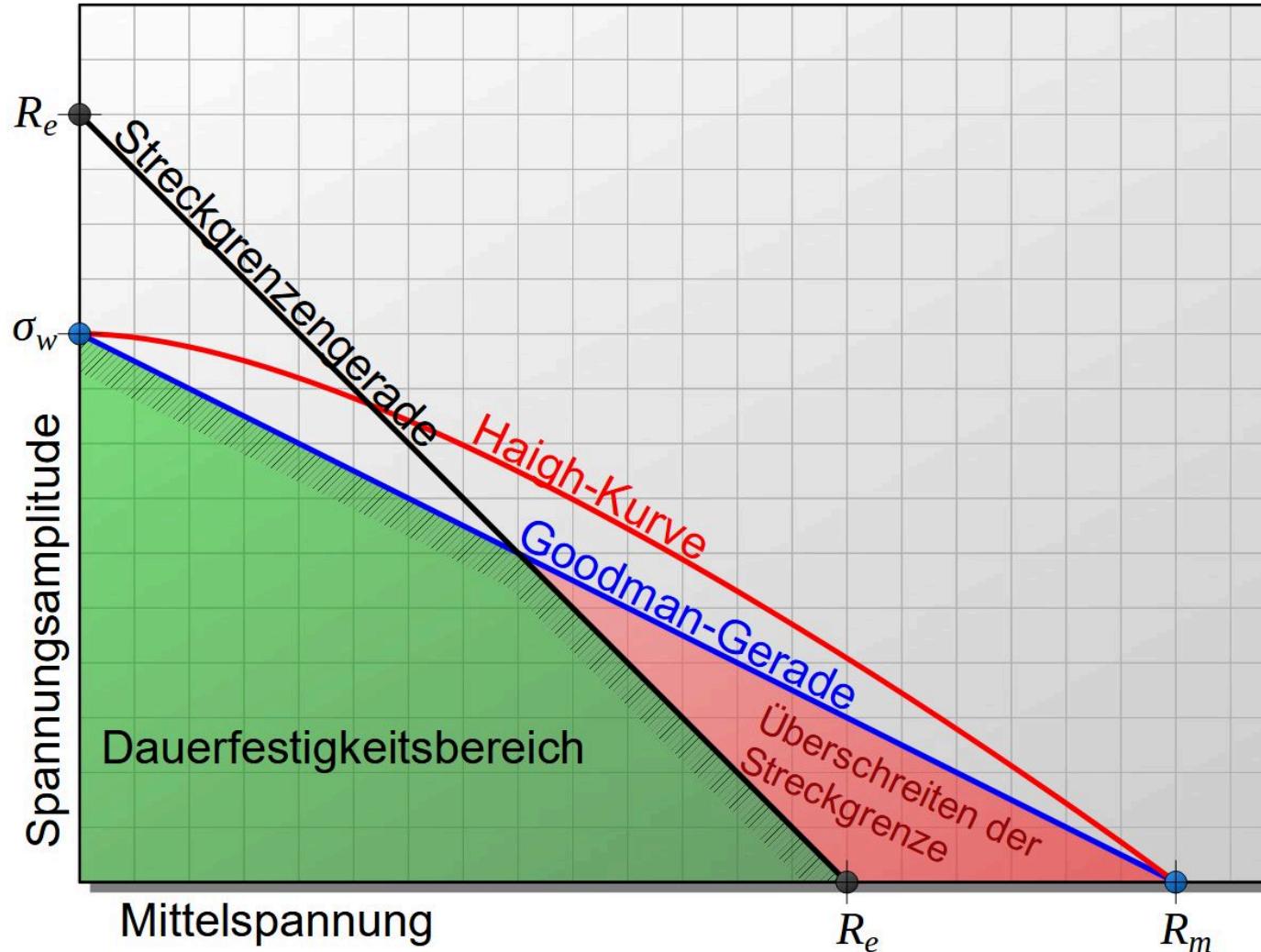
σ_l - Lower stress

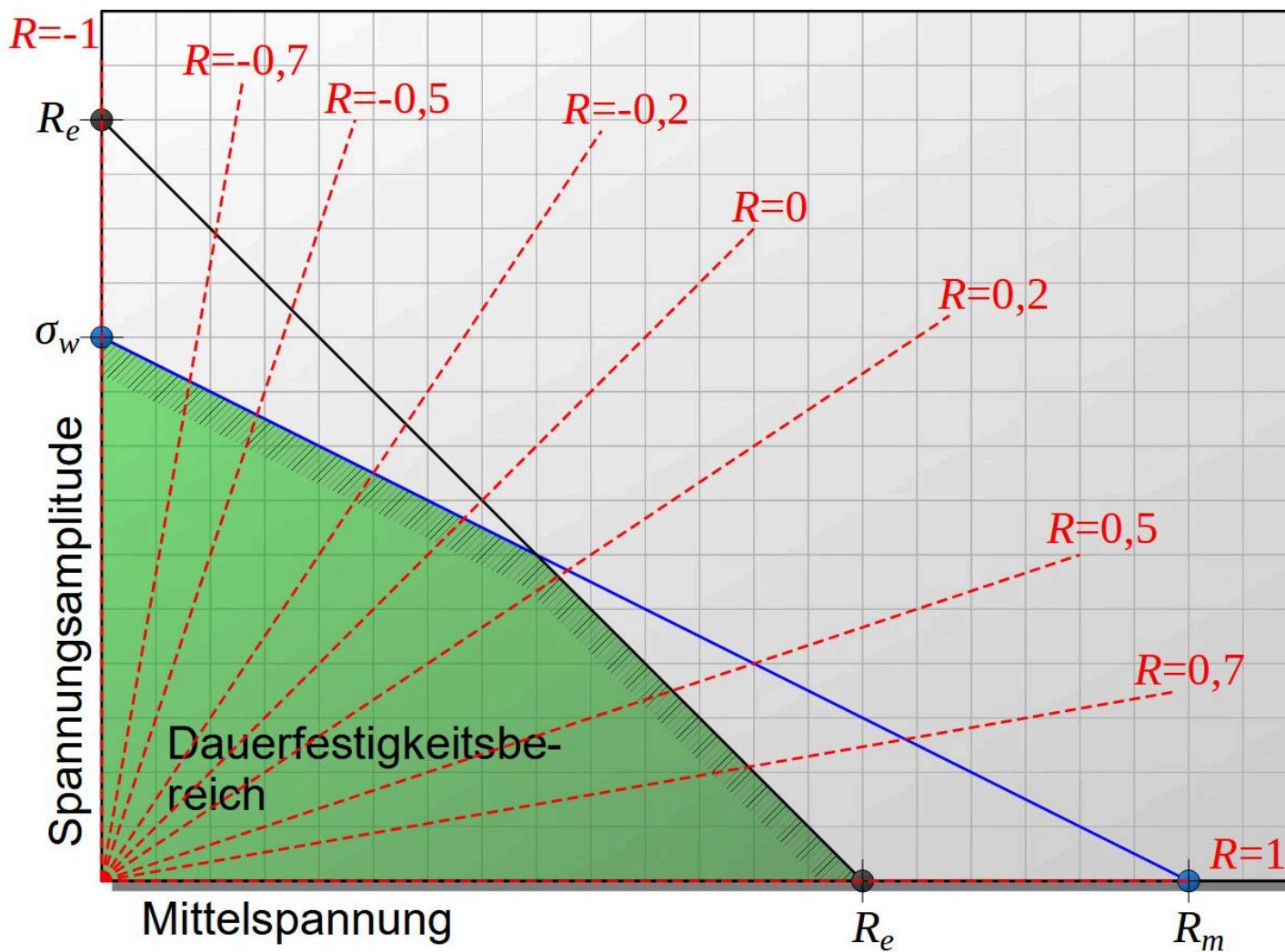


Endurance Limit Diagrams

- Haigh diagram and Smith diagram recommended according to DIN 50100

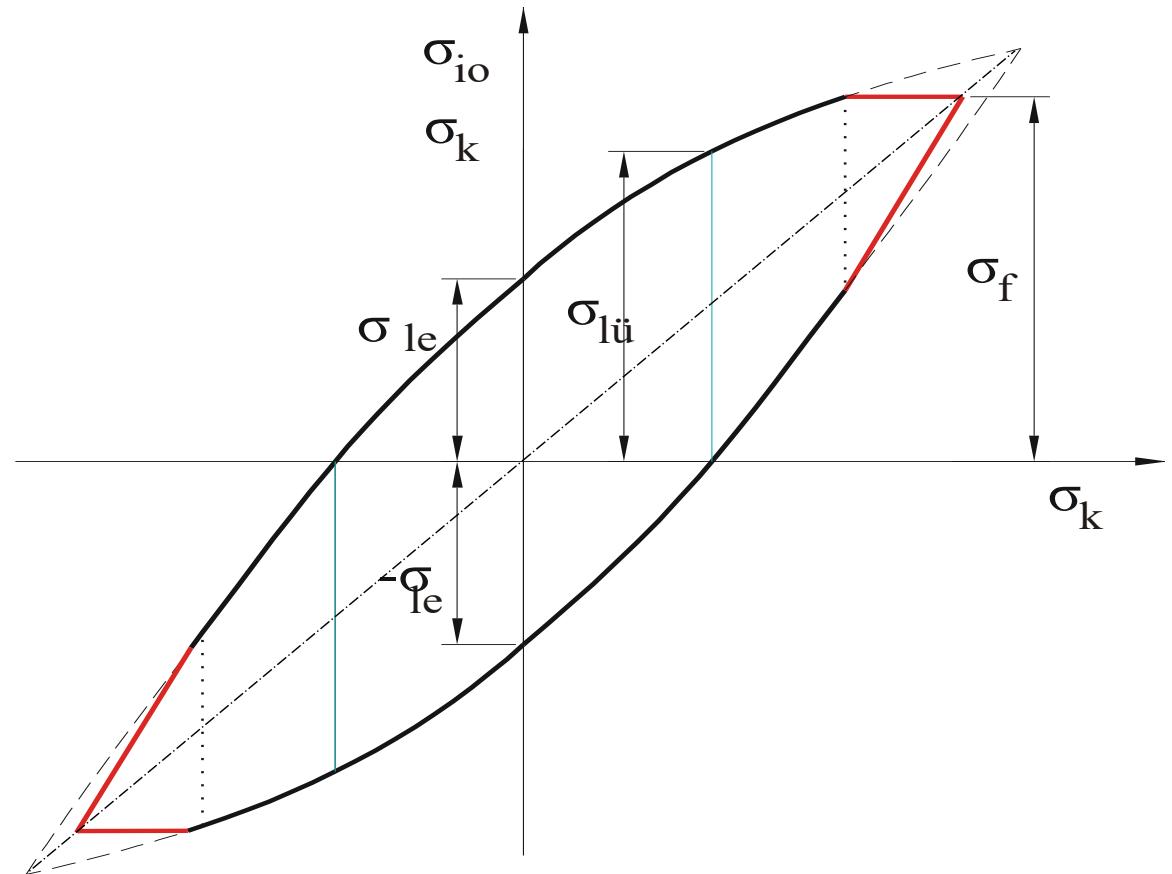
Haigh Diagram





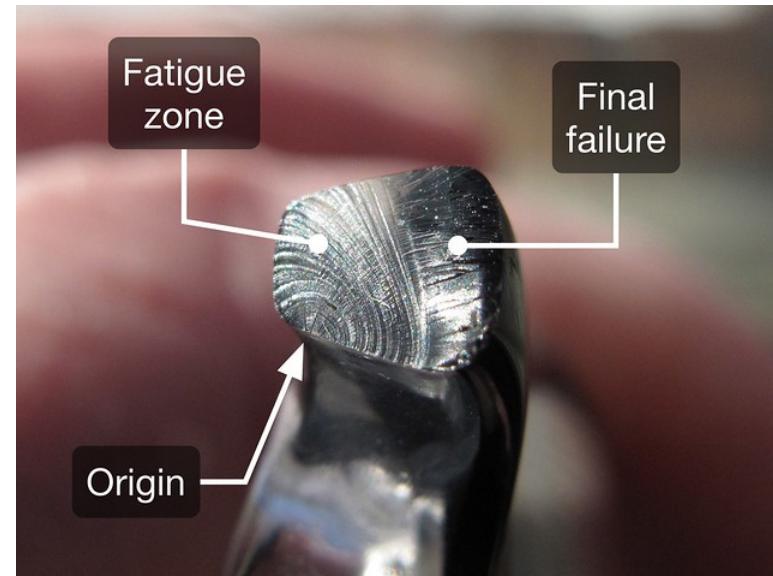
Smith Diagram

- Draw angle bisector
- Top and bottom (parallel lines) -
> static tensile and compressive strength
- Curves are determined from Wöhler experiments with different R values



Terms

- Lifetime
- Fatigue crack
- Fatigue fracture
- Low-cycle fatigue (LCF) $< 10^5$ cycles
- High-cycle fatigue (HCF) $10^4 < 10^6$ cycles
- Very high-cycle fatigue (VHCF) $> 10^6$ cycles



Countermeasures

- Reduce notch effect
- Material adaptation
- Adjust design so that local stress does not exceed allowable limits
- Regular inspections

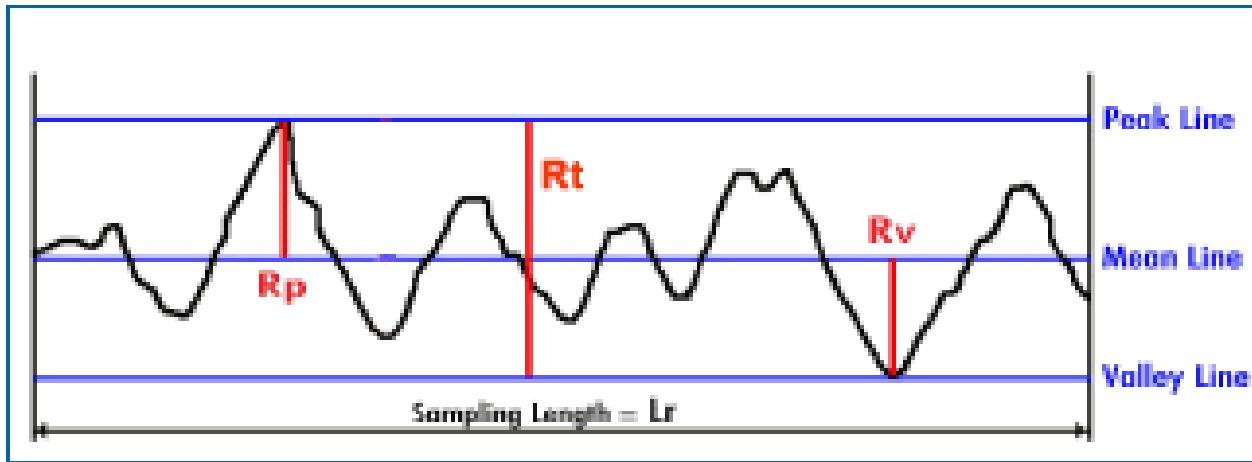
Wear

- Permanent shape and material changes on the surface of solid bodies due to friction
- Not intended technologically and can represent or result in functional failure
- Influenced by
 - Friction pair combination
 - Condition of boundary layers and intermediate substances
 - Type of movement
 - Magnitude of load

- Adhesive Wear
- Abrasive Wear
- Surface Fatigue
- Triboxidation

Adhesive Wear

- Adhesive wear occurs with insufficient lubrication
- High surface pressure causes surfaces to stick together
- When sliding occurs, boundary layer particles transfer
- Results in holes and flaky material particles, often adhering to the sliding surface of the harder counterpart

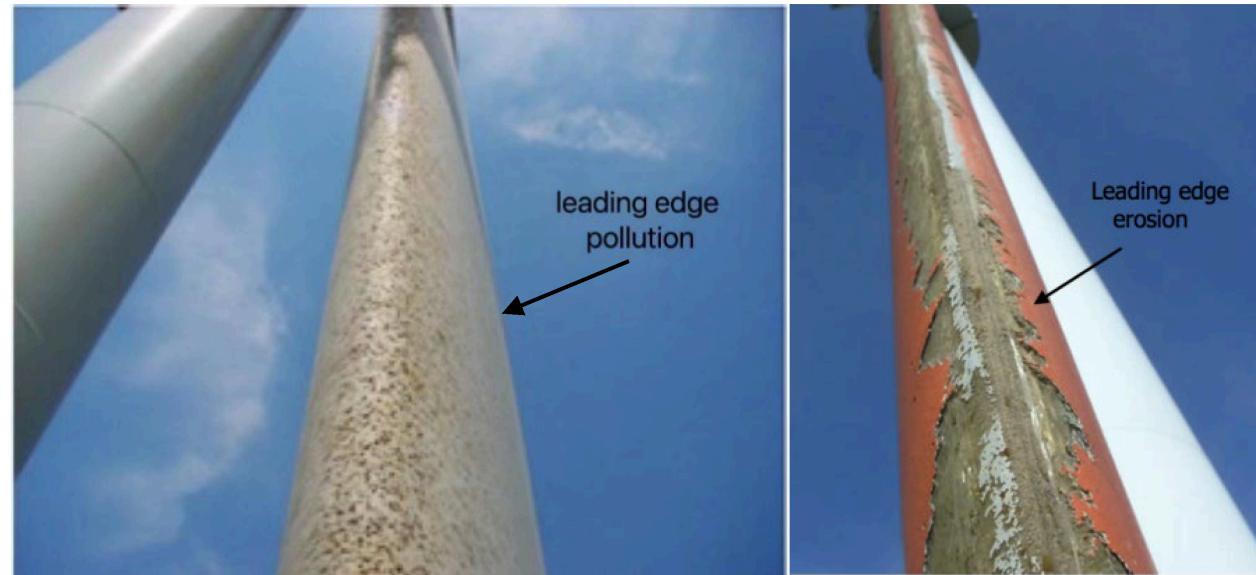


Abrasive Wear

- Hard particles in a lubricant or roughness peaks of a friction partner penetrate the boundary layer
 - > results in scratching and micro-cutting
 - Groove wear or erosion wear
- Correct choice of material pairing; metal-plastic or metal-ceramic pairings

Example Wind Energy:

- Sand in the wind "grinds" down the surface
- Efficiency decreases



Surface Fatigue

- Alternating or swelling mechanical stresses on the surface
- Fatigue or creep of the material on the surface

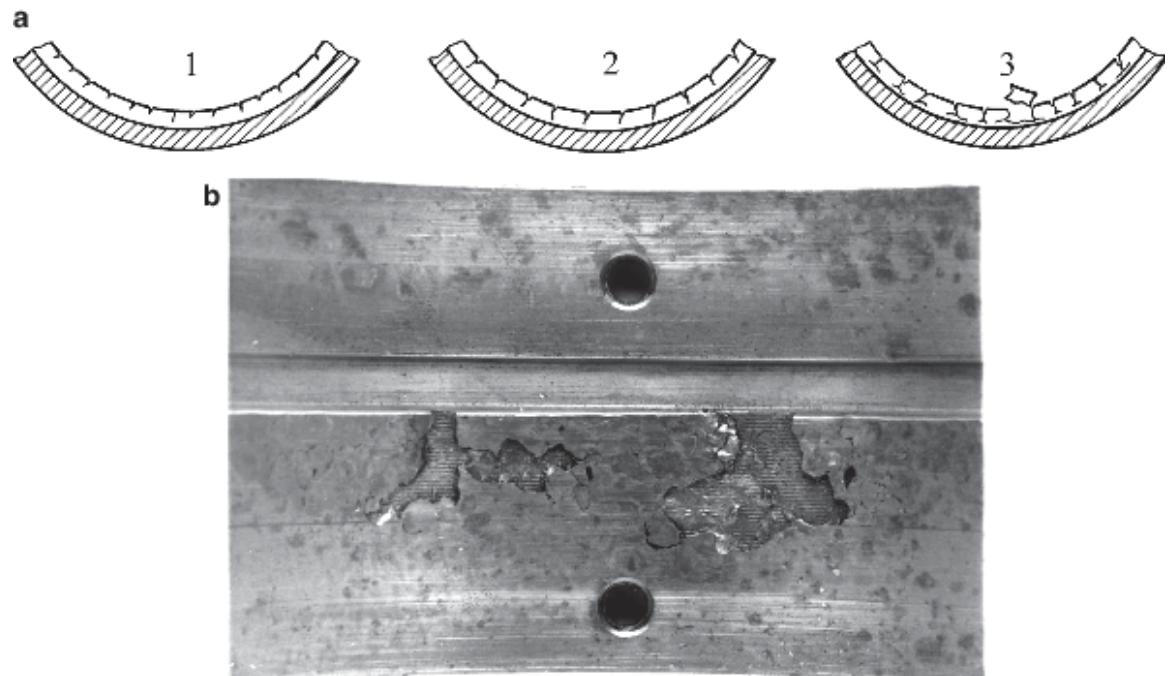
Triboxidation

- Triboxidation (fatigue corrosion) on a steel shaft
- Formation of intermediate layers, e.g., oxide layers, due to chemical reaction and their mechanical destruction due to movement of parts
- Almost always occurs together with adhesive wear

Type of Wear	Appearance	Primary Occurrence
Sliding Wear	Grooves or scratches due to abrasion, material transfer, or local melting	Non-lubricated bearings, clutches, brakes
Rolling Wear	Flaking due to fatigue cracks	Wheel/rail, rolling bearings
Pitting	Formation of pits: pitting	Rolling elements, especially gears
Abrasive Wear	Plastic deformation, erosion	Excavators, bulk material transport, particle impact
Cavitation	Surface damage due to impact of vapor bubbles	Water turbines, pumps

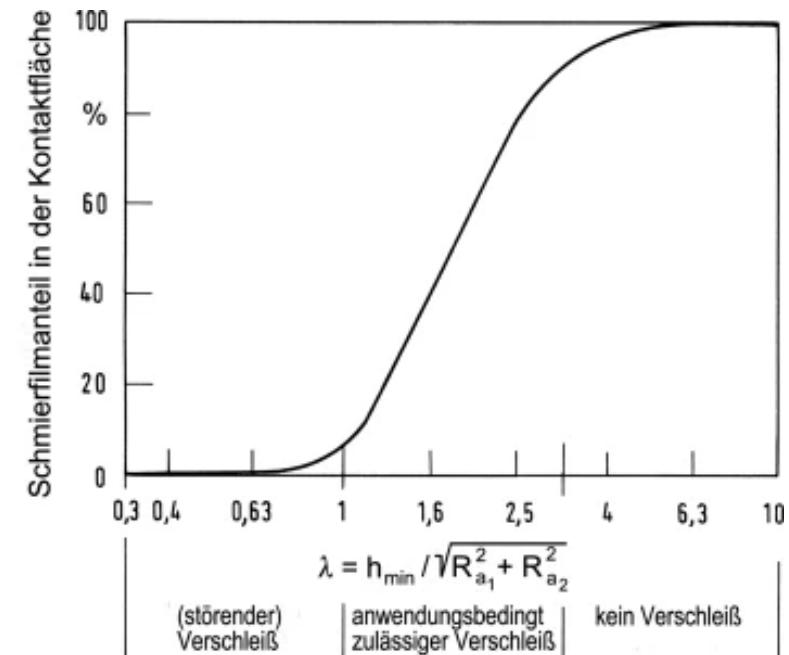
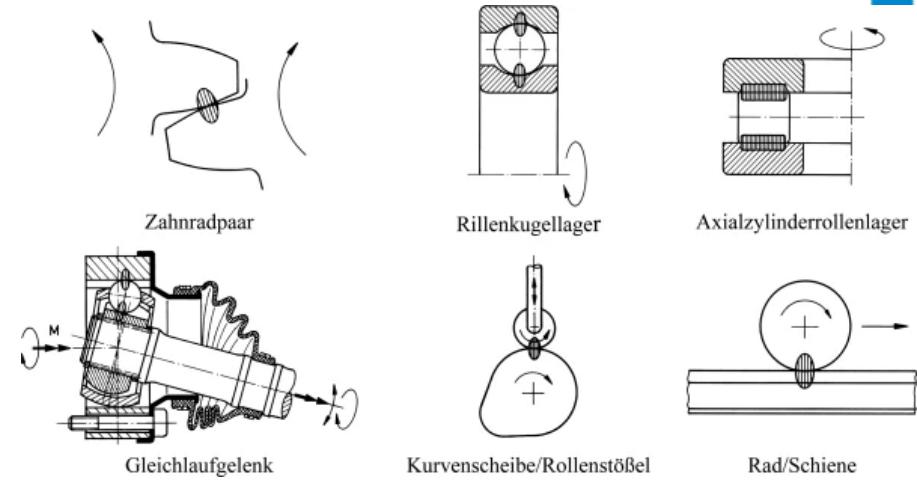
Sliding Wear

- Influenced by
 - Mean roughness depth R_z
 - Contact pressure
 - Wear path ratio
- $W = k \frac{F_N}{A} 10^6$
- k in $\left[\frac{mm^3}{Nm} \right]$ specific wear coefficient (load-independent)



Rolling Wear

- Rolling is a type of stress in which sliding components (slip) superimpose the pure rolling process
- Small contact area; high surface pressure
- Surface fatigue (plastic deformation, structural changes, etc.)
- Significantly reducible through lubrication → specific lubricant film thickness λ



Cavitation

[Video](#)

- Physical Cause?

- Local stress on the surface
- These areas fatigue and flake off
- Impacts the surface
 - Efficiency reduction
 - Corrosion
 - Areas where cracks can initiate



Friction Corrosion

- Sliding movements between two highly loaded components
- Often occurs when there is insufficient clearance → fits

