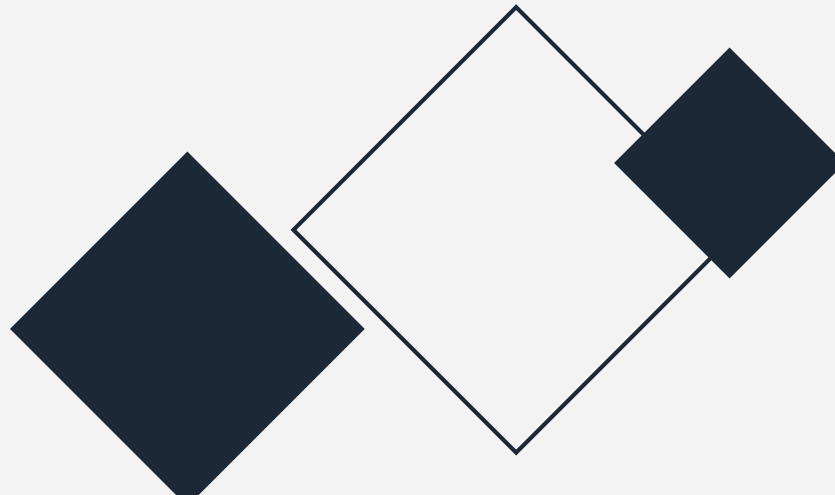


Finite automata of lexical analysis for C programming language in prolog

(Only some key words, variable names and boundary symbols are recognized.)

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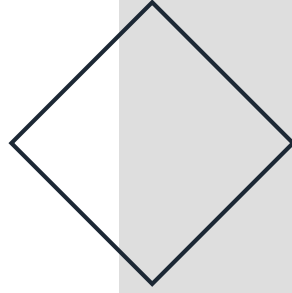
The origin of —— the project

- This language is suitable for the analysis of natural language.
- Natural language is much more complicated than programming language because it has too many combinations.
- Just now, I need to make a compiler demo recently, so I want to try to use prolog to make lexical analysis and syntax analysis.



First

about Its functions and features NFA —



At present, I have only made a preliminary model of lexical analysis.

It can identify some keywords (if, else, for, int, etc.), variables, numbers and delimiters (spaces, operation symbols, brackets, etc.).

1

Using predicate 'start/1' to enter a string, For example, start('if (i < 20)').

2

NFA matches and distinguishes the parts of the string.

3

Output process and result of analysis



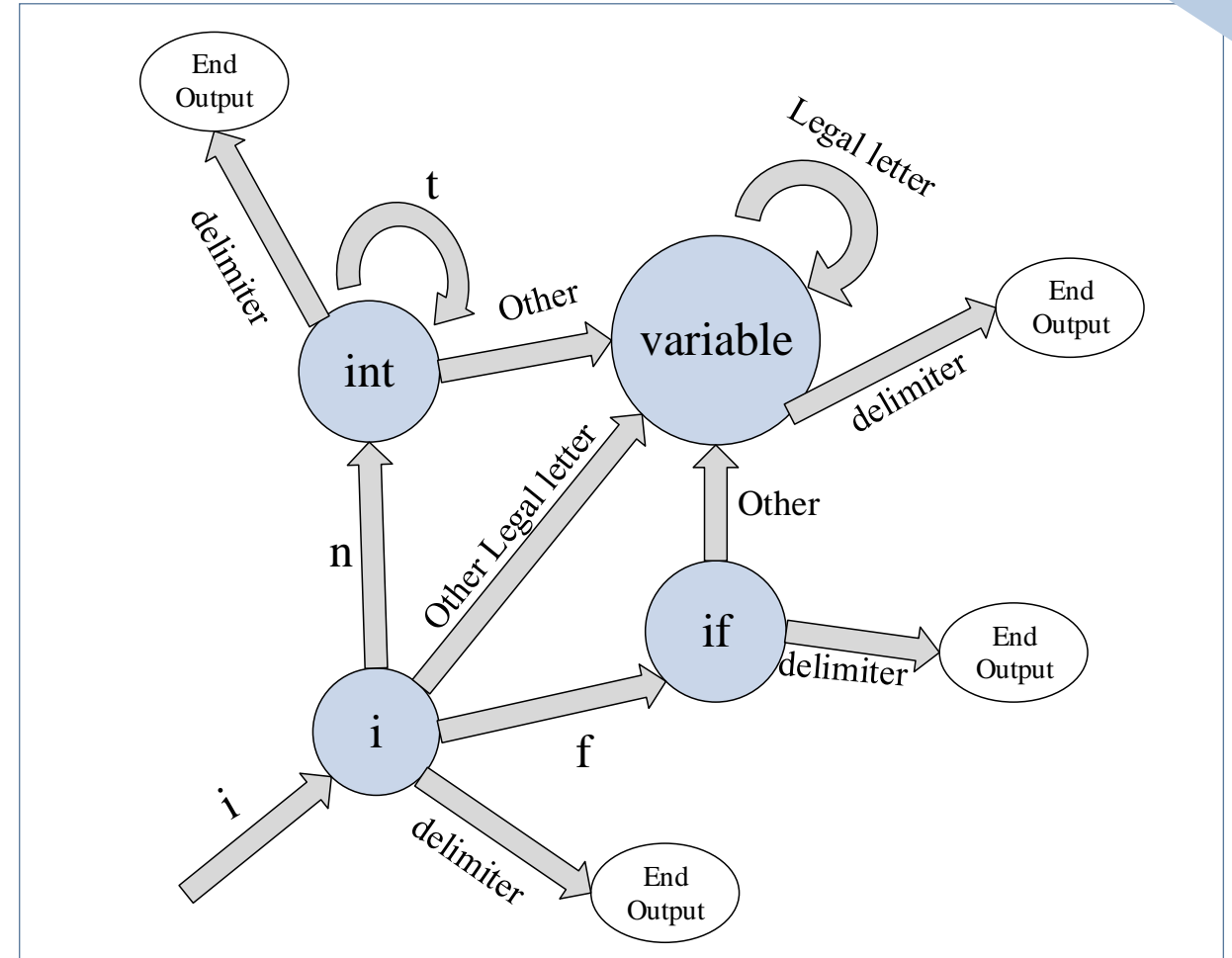
Nondeterministic Finite Automata(NFA)

lexical analysis for C programming language

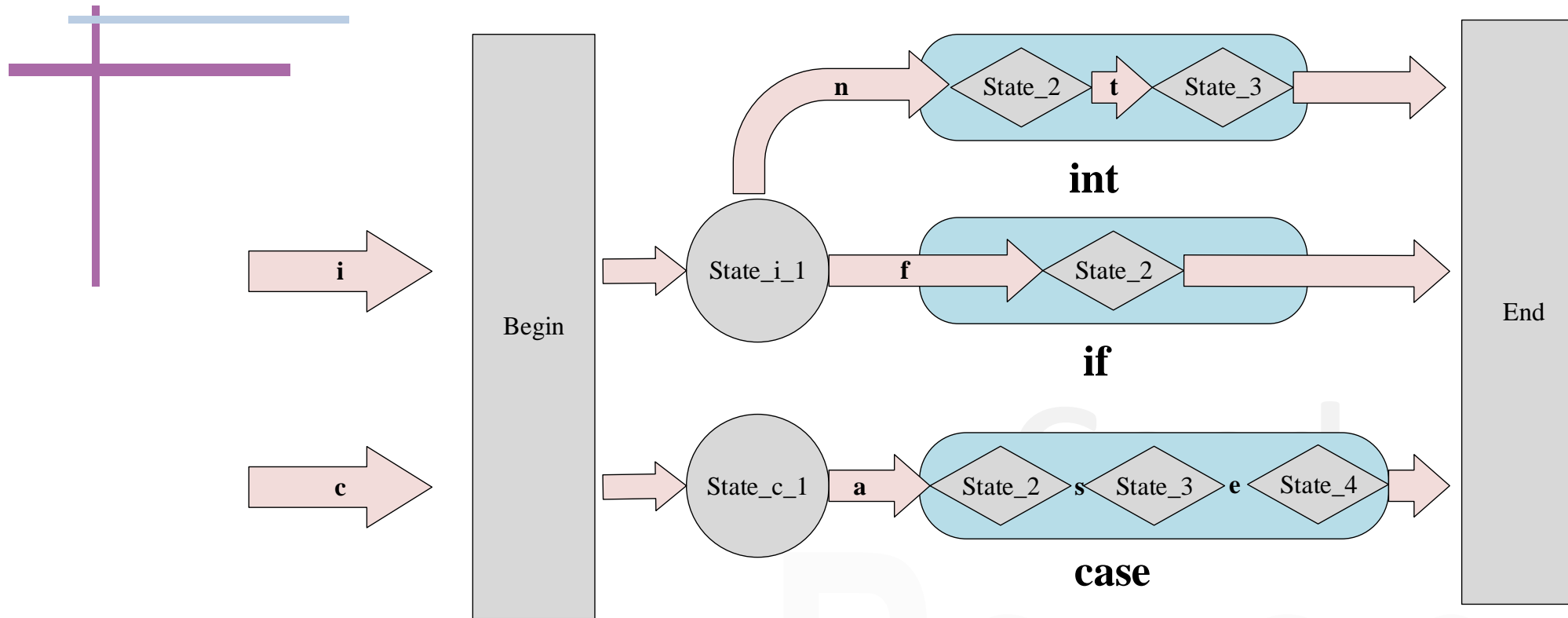
This is a part of NFA structure.

The first letter : 'i'
The second letter: 'n'
The second letter: 'f'
The second letter: other legal letter(a-z,A-Z,0-9,_)
->Goto state 'i'.
->Goto state 'int'
->Goto state 'if'
->Goto state 'variable'

Now,if into the state 'int':
The third letter: 't'
The third letter: other legal letter(a-z,A-Z,0-9,_)
The third letter: delimiter(+,*,-,/, (space), etc.)
->Goto the next state 'int'
->Goto state 'variable'
->Goto End input 'kw_int'



Structure design of NFA and code implementation



idea

Code

In prolog

Path graph of call and recursion

```
/*Finite Automata*/  
start(S):-  
    name(S,L),  
    write(L),nl,  
    begin(L_,_). % Begin Loop
```

```
%begin:int if  
begin([X|Y]-Y,S):-  
    [X|Y]\=[],  
    X is 105,  
    write(' begin_i'),nl,  
    mover(sta_i_1,Y_,S),  
    write(S),nl,  
    begin(S_,_).
```

```
% End Loop  
begin(S_,_):- S ==[].
```

```
mover(sta_i_1, [X|Y]-Y,S):-  
    X \= 102, X \= 110,  
    write(' sta_i_1 '),nl,  
    mover(sta_var,Y_,S).
```

```
mover(sta_i_1, [X|Y]-Y,S):-  
    X is 102,  
    write(' sta_i_1 '),nl,  
    mover(sta_if_2,Y_,S).
```

```
%i  
mover(sta_i_1, [X|Y]-Y,S):-  
    delimiter(X),  
    write(' This is a variable '),nl,  
    append(Y,[],S).
```

```
mover(sta_if_2, [X|Y]-Y,S):-  
    delimiter(X),  
    write(' sta_kw_if'),nl,  
    append(Y,[],S),  
    write(' This is a key word:if'),nl.
```

```
mover(sta_if_2, [X|Y]-Y,S):-  
    name_legal(X),  
    write(' sta_if_2 '),nl,  
    mover(sta_var,Y_,S).
```

.....



SWISH

NFA in prolog

Defects and development

1

Too much code

The total of more than 700 lines of code,
The rule 'mover ()' is repeated many times.

Reason: I'm not familiar with it. I can't use list to
reduce the amount of code through recursion.



2

Development

Mixed with other languages to complete a lexical
analyzer.



THANK YOU
