Language Modeling with Smoothing

Instructor: Wei Xu

Many slides from Dan Jurafsky

Language Modeling

Evaluation and Perplexity

Perplexity

The best language model is one that best predicts an unseen test set

• Gives the highest P(sentence)

Perplexity is the inverse probability of the test set, normalized by the number of word:

$$PP(W) = P(w_1 w_2 ... w_N)^{-\frac{1}{N}}$$

$$= \sqrt[N]{\frac{1}{P(w_1 w_2 \dots w_N)}}$$

equivalently:

$$PP(W) = 2^{-l}$$

where
$$I = \frac{1}{N} \log P(w_1 w_2 ... w_N)$$

per word log likelihood

Minimizing perplexity is the same as maximizing probability

Lower perplexity = better model

 Training 38 million words, test 1.5 million words, Wall Street Journal

N-gram Order	Unigram	Bigram	Trigram
Perplexity	962	170	109

Perplexity as branching factor

- Let's suppose a sentence consisting of random digits [0,1, ..., 9]
- What is the perplexity of this sentence according to a model that assign P=1/10 to each digit?

$$PP(W) = P(w_1 w_2 ... w_N)^{-\frac{1}{N}}$$

$$= (\frac{1}{10}^N)^{-\frac{1}{N}}$$

$$= \frac{1}{10}^{-1}$$

$$= 10$$

Perplexity as branching factor

- If one could report a model perplexity of 247 (27.95) per word
- In other words, the model is as confused on test data as if it had to choose uniformly and independently among 247 possibilities for each word.
- But,
 - a trigram language model can get perplexity of 247 on the Brown Corpus
 - simply guessing that the next word in the Brown Corpus is "the" have an accuracy of 7%, not 1/247

Q: Why?

Language Modeling

Smoothing: Add-one (Laplace) smoothing

Zeros

```
Training set:
                           Test set
  ... denied the allegations
                              ... denied the offer
  ... denied the reports
                              ... denied the loan
  ... denied the claims
  ... denied the request
  P("offer" | denied the) =
```

The intuition of smoothing (from Dan Klein)

When we have sparse statistics:

```
P(w | denied the)
```

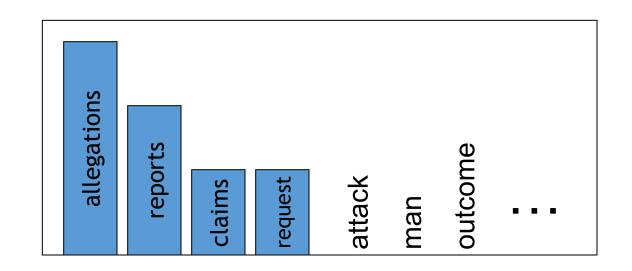
3 allegations

2 reports

1 claims

1 request

7 total



Steal probability mass to generalize better

P(w | denied the)

2.5 allegations

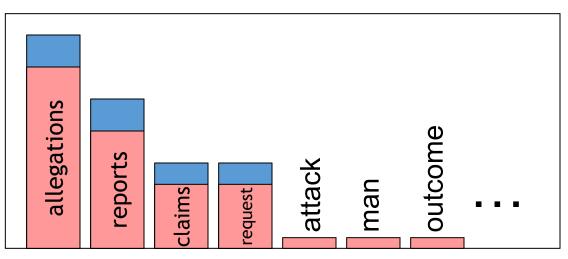
1.5 reports

0.5 claims

0.5 request

2 other

7 total



Add-one estimation

- Also called Laplace smoothing
- Pretend we saw each word one more time than we did
- Just add one to all the counts!

• MLE estimate:

$$P_{MLE}(W_i \mid W_{i-1}) = \frac{C(W_{i-1}, W_i)}{C(W_{i-1})}$$

Add-1 estimate:

$$P_{Add-1}(W_i \mid W_{i-1}) = \frac{C(W_{i-1}, W_i) + 1}{C(W_{i-1}) + V}$$

Berkeley Restaurant Corpus: Laplace smoothed bigram counts

	i	want	to	eat	chinese	food	lunch	spend
i	6	828	1	10	1	1	1	3
want	3	1	609	2	7	7	6	2
to	3	1	5	687	3	1	7	212
eat	1	1	3	1	17	3	43	1
chinese	2	1	1	1	1	83	2	1
food	16	1	16	1	2	5	1	1
lunch	3	1	1	1	1	2	1	1
spend	2	1	2	1	1	1	1	1

Laplace-smoothed bigrams

	i	want	to	eat	chinese	food	lunch	spend
i	0.0015	0.21	0.00025	0.0025	0.00025	0.00025	0.00025	0.00075
want	0.0013	0.00042	0.26	0.00084	0.0029	0.0029	0.0025	0.00084
to	0.00078	0.00026	0.0013	0.18	0.00078	0.00026	0.0018	0.055
eat	0.00046	0.00046	0.0014	0.00046	0.0078	0.0014	0.02	0.00046
chinese	0.0012	0.00062	0.00062	0.00062	0.00062	0.052	0.0012	0.00062
food	0.0063	0.00039	0.0063	0.00039	0.00079	0.002	0.00039	0.00039
lunch	0.0017	0.00056	0.00056	0.00056	0.00056	0.0011	0.00056	0.00056
spend	0.0012	0.00058	0.0012	0.00058	0.00058	0.00058	0.00058	0.00058

Exercise

Language Modeling

Smoothing: Add-one (Laplace) smoothing

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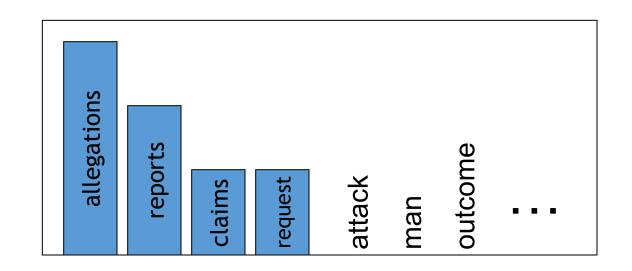
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Steal probability mass to generalize better

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2.5 allegations

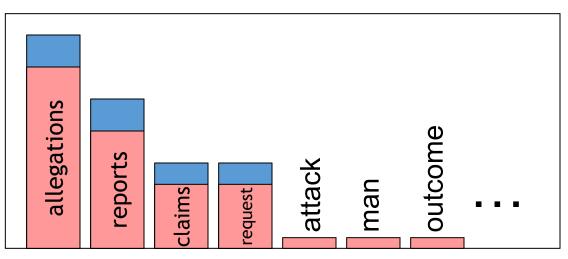
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Add-1 estimate:

$$P_{Add-1}(W_i \mid W_{i-1}) = \frac{C(W_{i-1}, W_i) + 1}{C(W_{i-1}) + V}$$

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i	6	828	1	10	1	1	1	3
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to	3	1	5	687	3	1	7	212
eat	1	1	3	1	17	3	43	1
chinese	2	1	1	1	1	83	2	1
food	16	1	16	1	2	5	1	1
lunch	3	1	1	1	1	2	1	1
spend	2	1	2	1	1	1	1	1

Laplace-smoothed bigrams

$$P^*(w_n|w_{n-1}) = \frac{C(w_{n-1}w_n) + 1}{C(w_{n-1}) + V}$$

	i	want	to	eat	chinese	food	lunch	spend
i	0.0015	0.21	0.00025	0.0025	0.00025	0.00025	0.00025	0.00075
want	0.0013	0.00042	0.26	0.00084	0.0029	0.0029	0.0025	0.00084
to	0.00078	0.00026	0.0013	0.18	0.00078	0.00026	0.0018	0.055
eat	0.00046	0.00046	0.0014	0.00046	0.0078	0.0014	0.02	0.00046
chinese	0.0012	0.00062	0.00062	0.00062	0.00062	0.052	0.0012	0.00062
food	0.0063	0.00039	0.0063	0.00039	0.00079	0.002	0.00039	0.00039
lunch	0.0017	0.00056	0.00056	0.00056	0.00056	0.0011	0.00056	0.00056
spend	0.0012	0.00058	0.0012	0.00058	0.00058	0.00058	0.00058	0.00058

Reconstituted counts

$$c^*(w_{n-1}w_n) = \frac{[C(w_{n-1}w_n) + 1] \times C(w_{n-1})}{C(w_{n-1}) + V}$$

	i	want	to	eat	chinese	food	lunch	spend
i	3.8	527	0.64	6.4	0.64	0.64	0.64	1.9
want	1.2	0.39	238	0.78	2.7	2.7	2.3	0.78
to	1.9	0.63	3.1	430	1.9	0.63	4.4	133
eat	0.34	0.34	1	0.34	5.8	1	15	0.34
chinese	0.2	0.098	0.098	0.098	0.098	8.2	0.2	0.098
food	6.9	0.43	6.9	0.43	0.86	2.2	0.43	0.43
lunch	0.57	0.19	0.19	0.19	0.19	0.38	0.19	0.19
spend	0.32	0.16	0.32	0.16	0.16	0.16	0.16	0.16