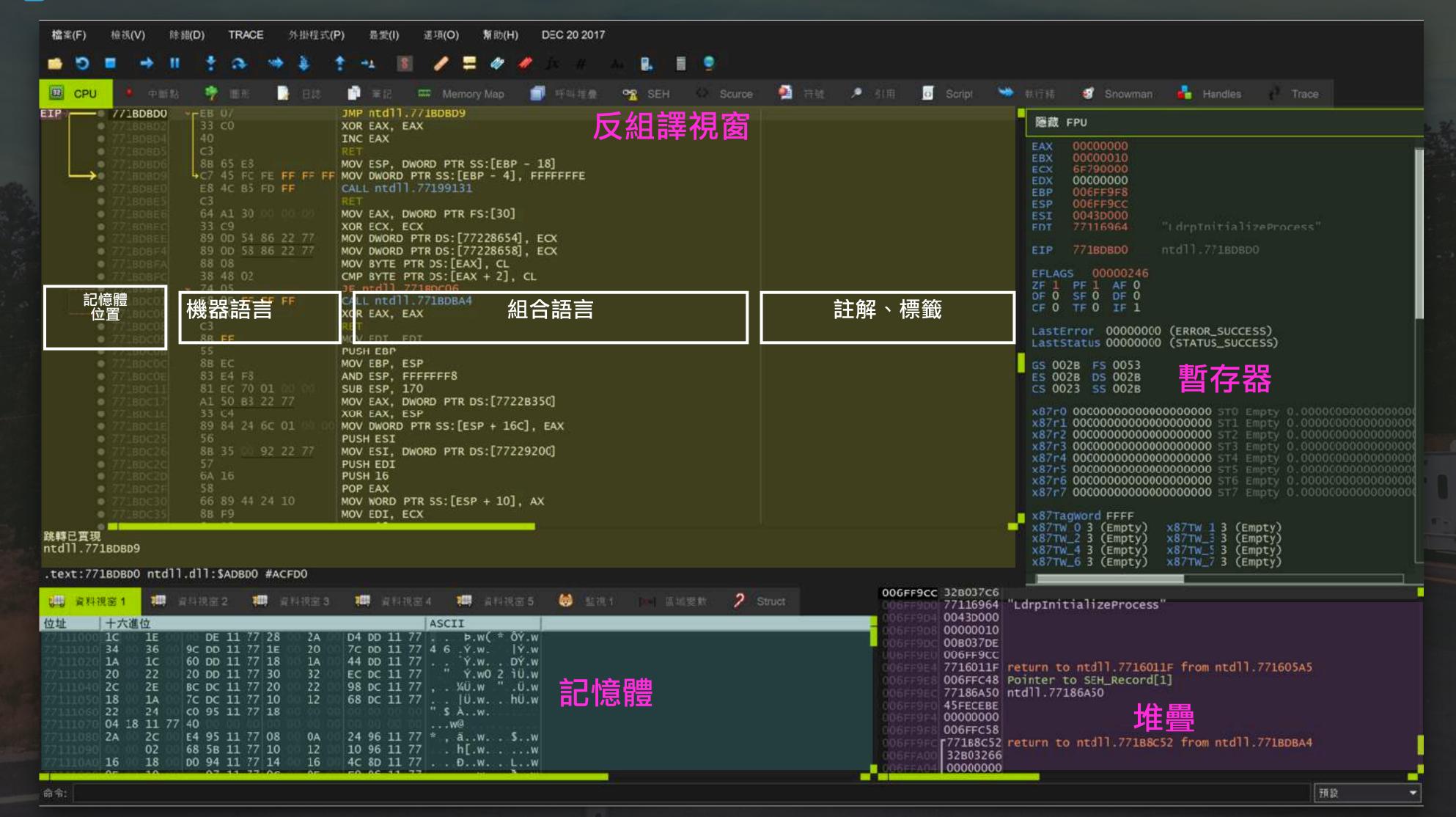




x64dbg CheatSheet



x64dbg CheatSheet

按鍵	功能	按鍵	功能
F4	執行到指定的行為止	Ctrl+G	跳到某個address
F7	單步執行(Step into)	Enter	查看Function
F8	單步執行(Step over)	*	回到EIP的位置
F9	執行	-/+	回到上/下一個位置
Ctrl+F2	重新開始	;/:	新增註解/標籤
Ctrl+F9	執行到return後停止	f2	下斷照占
alt+C	disassemble	alt+G	Control flow graph

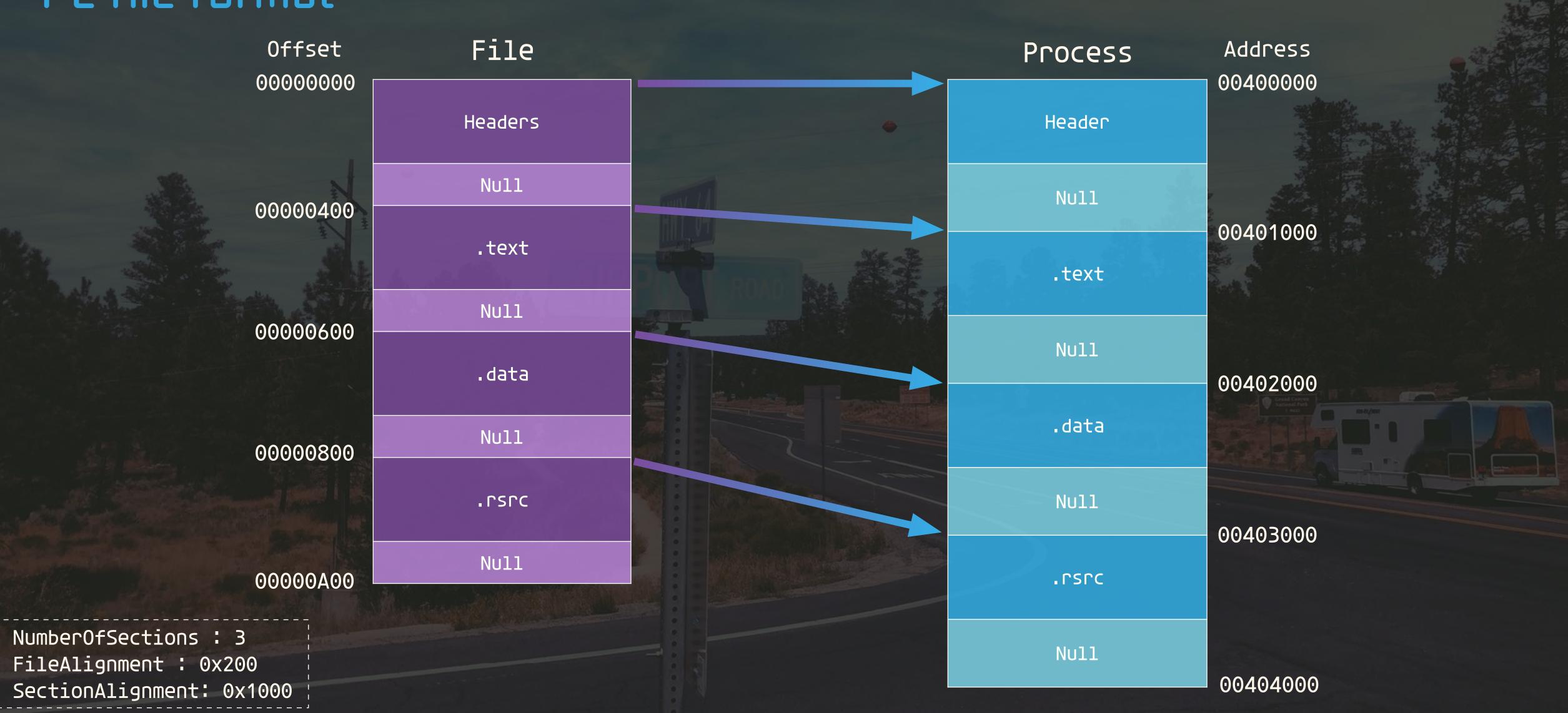


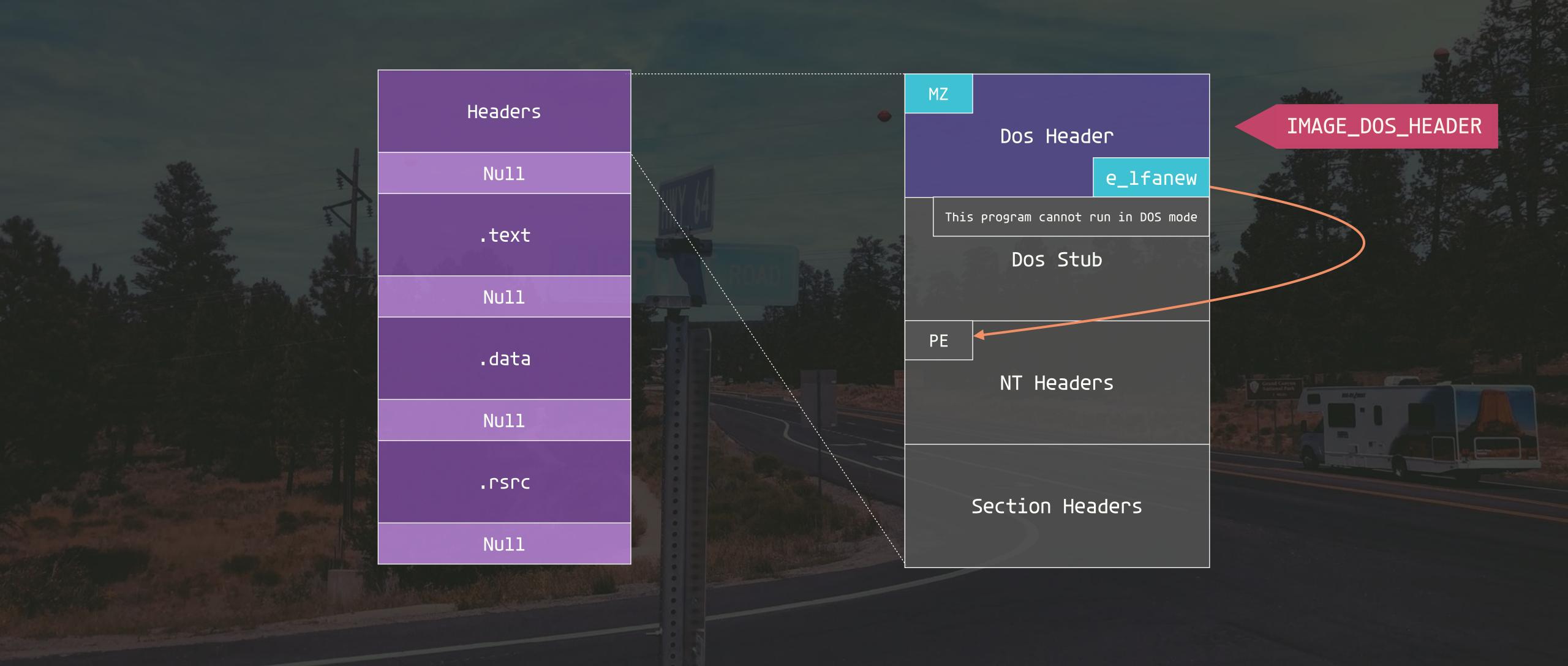


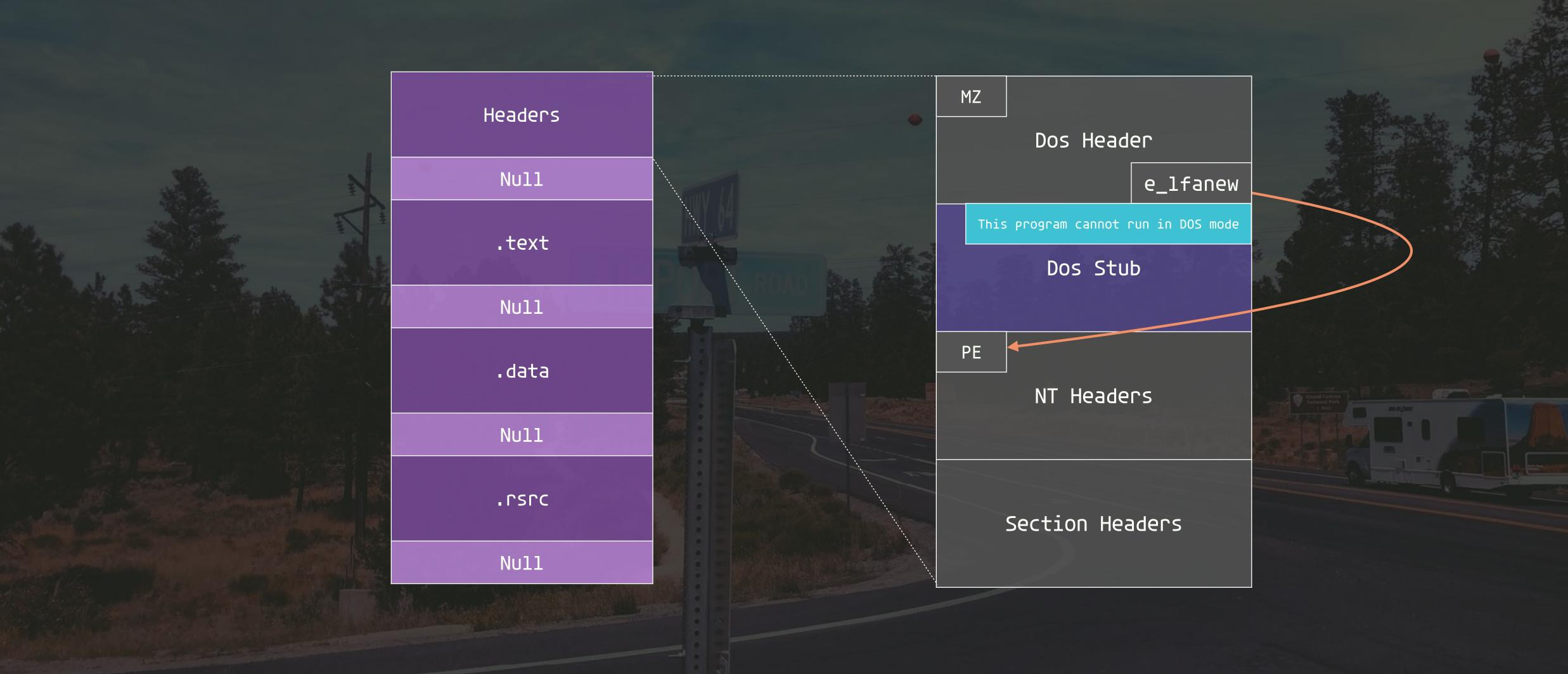
File format

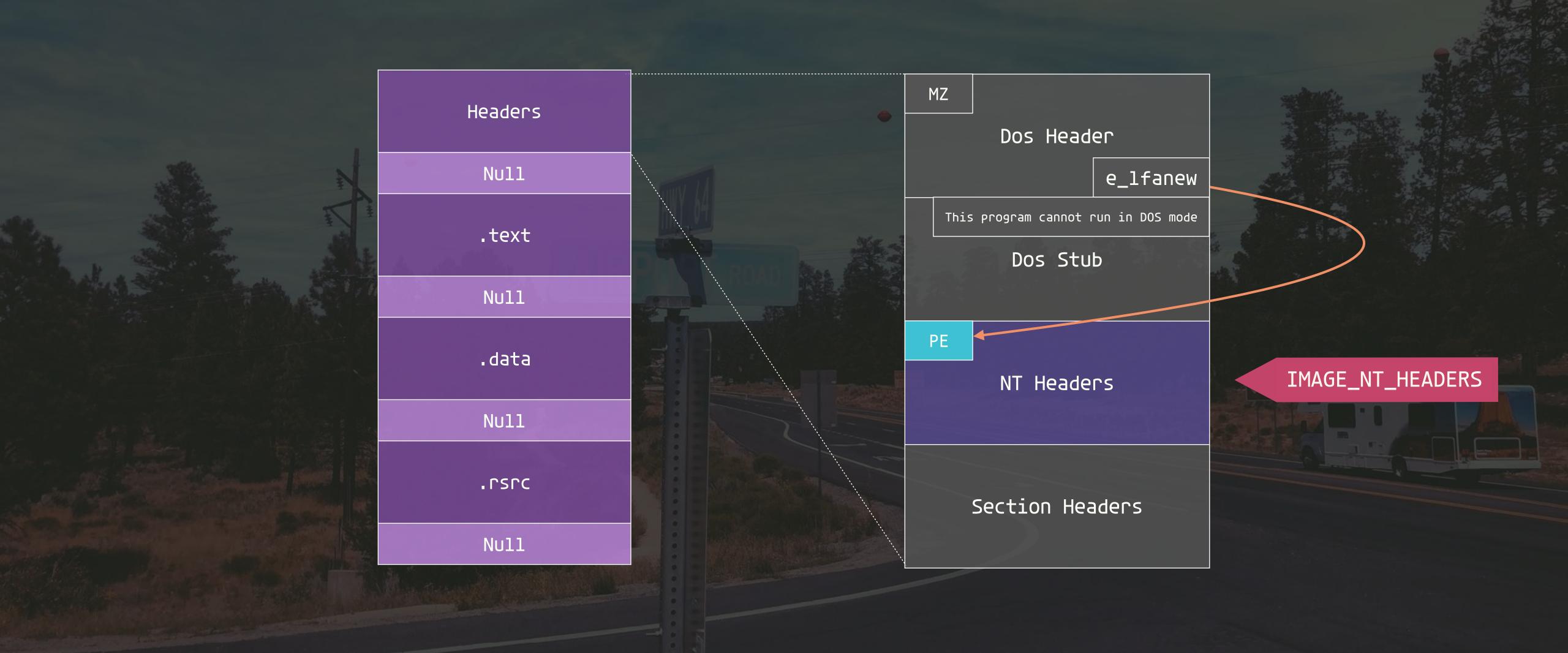
- ▶ Windows 使用 PE(Portable Executable) 作為 executable、 DLL、 Driver 的格式
 - 32位元的版本稱作PE或PE32
 - 64位元的版本稱作 PE+ 或是 PE32+
- Mac O5 X 使用 Mach-O
- Linux 及 Unix 使用 ELF (Executable Linkable Format) (try this: file /boot/efi/EFI/ubuntu/grubx64.efi)

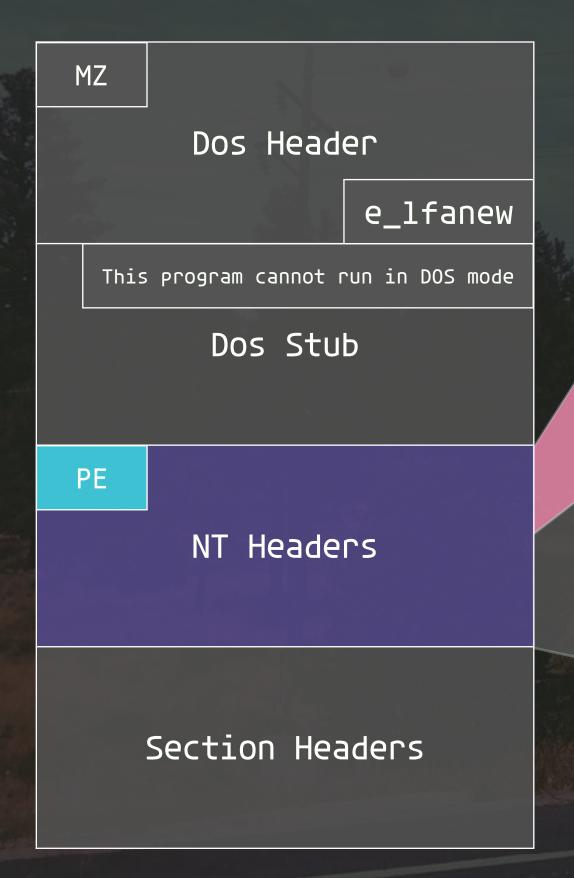












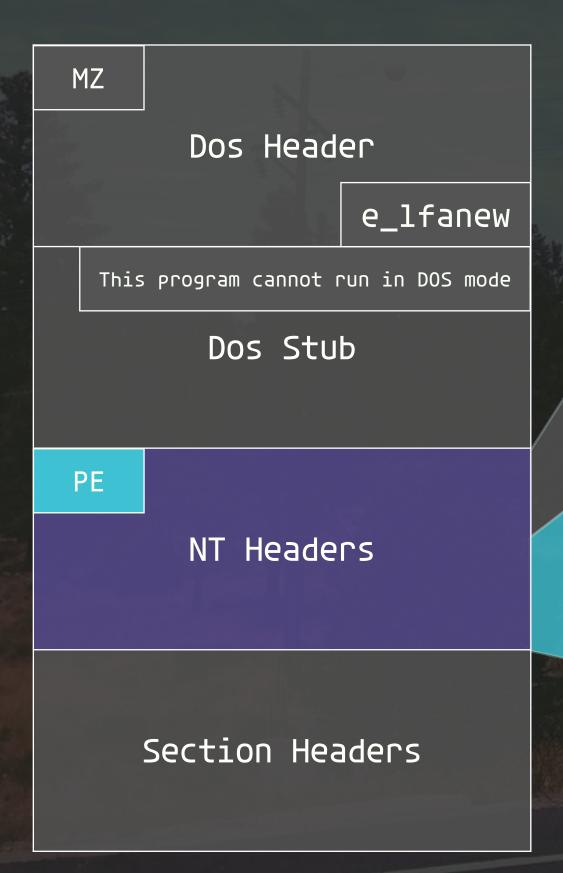
File Header

Machine
NumberOfSections
SizeOfOptionalHeader
Characteristics
... more

Optional Header

Magic
AddressOfEntryPoint
ImageBase
SectionAlignment
FileAlignment
SizeOfImage
SizeOfHeaders
NumberOfRvaAndSizes
... more

IMAGE_FILE_HEADER



File Header

Machine
NumberOfSections
SizeOfOptionalHeader
Characteristics
... more

Optional Header

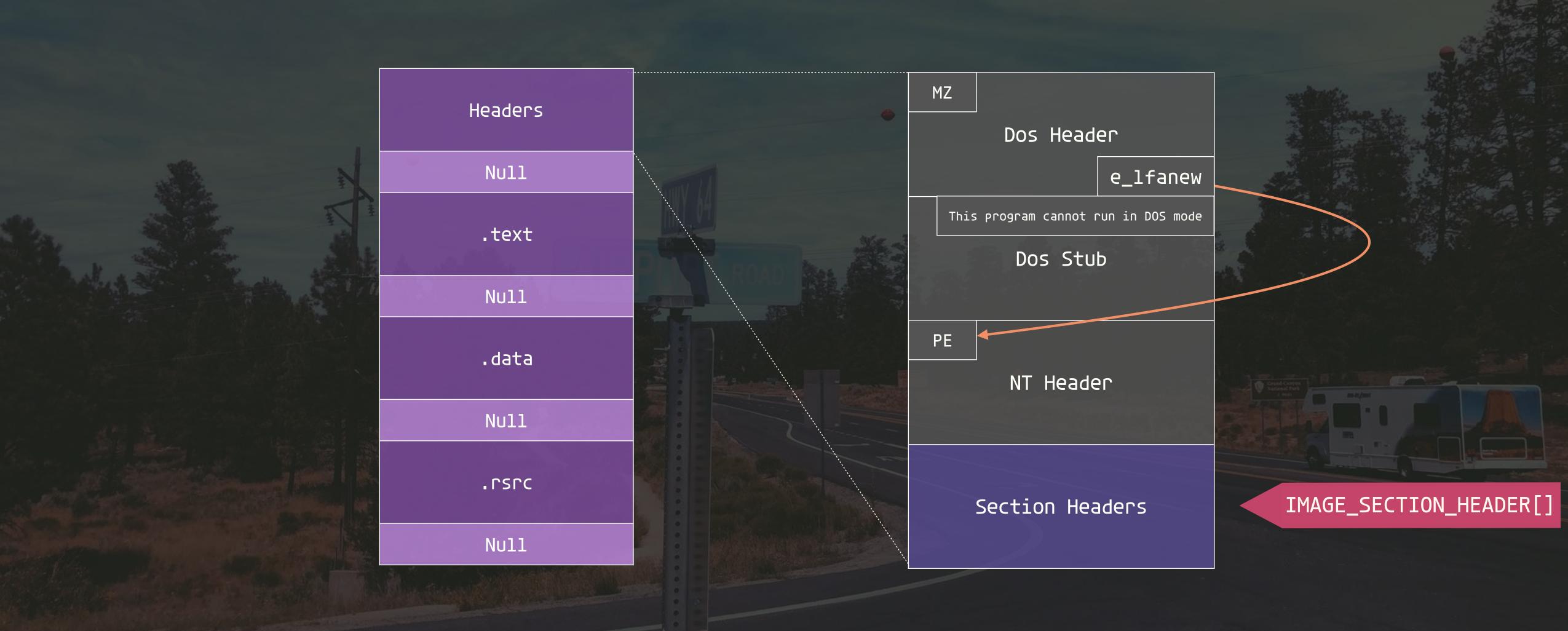
Magic
AddressOfEntryPoint
ImageBase
SectionAlignment
FileAlignment
SizeOfImage
SizeOfHeaders
NumberOfRvaAndSizes
... more

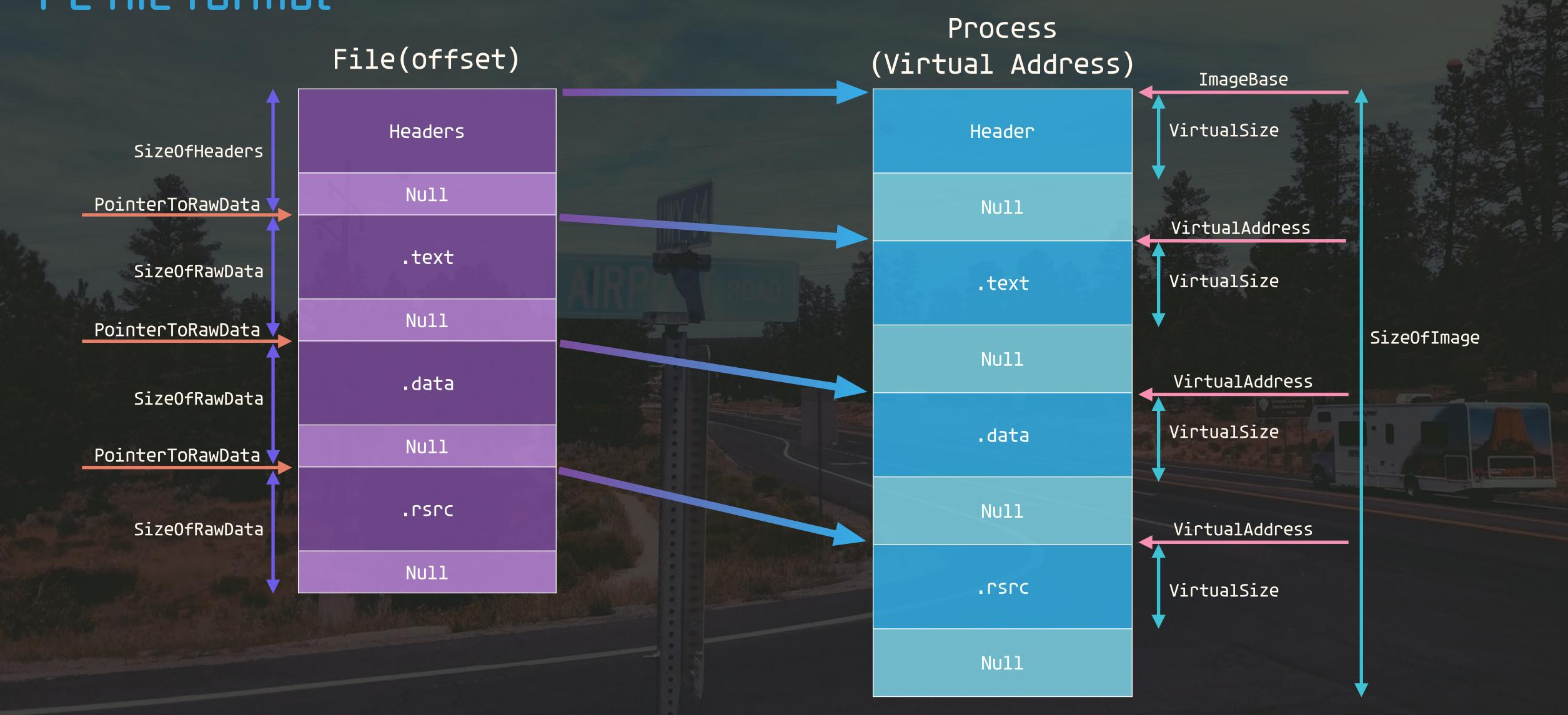
IMAGE_OPTIONAL_HEADER

IMAGE_DATA_DIRECTORY

IMAGE_OPTIONAL_HEADER

```
DataDirectory[0] = Export Directory
DataDirectory[1] = Import Directory
DataDirectory[2] = Resource Directory
DataDirectory[3] = Exception Directory
DataDirectory[4] = Security Directory
DataDirectory[5] = Base Relocation Table
DataDirectory[6] = Debug Directory
DataDirectory[7] = Architecture Specific Data
DataDirectory[8] = RVA of GlobalPtr
DataDirectory[9] = TLS Directory
DataDirectory[10] = Load Configuration Directory
DataDirectory[11] = Bound Import Directory
DataDirectory[12] = Import Address Table
DataDirectory[13] = Delay Load Import Descriptors
DataDirectory[14] = .NET header
DataDirectory[15] = Reversed Directory
```

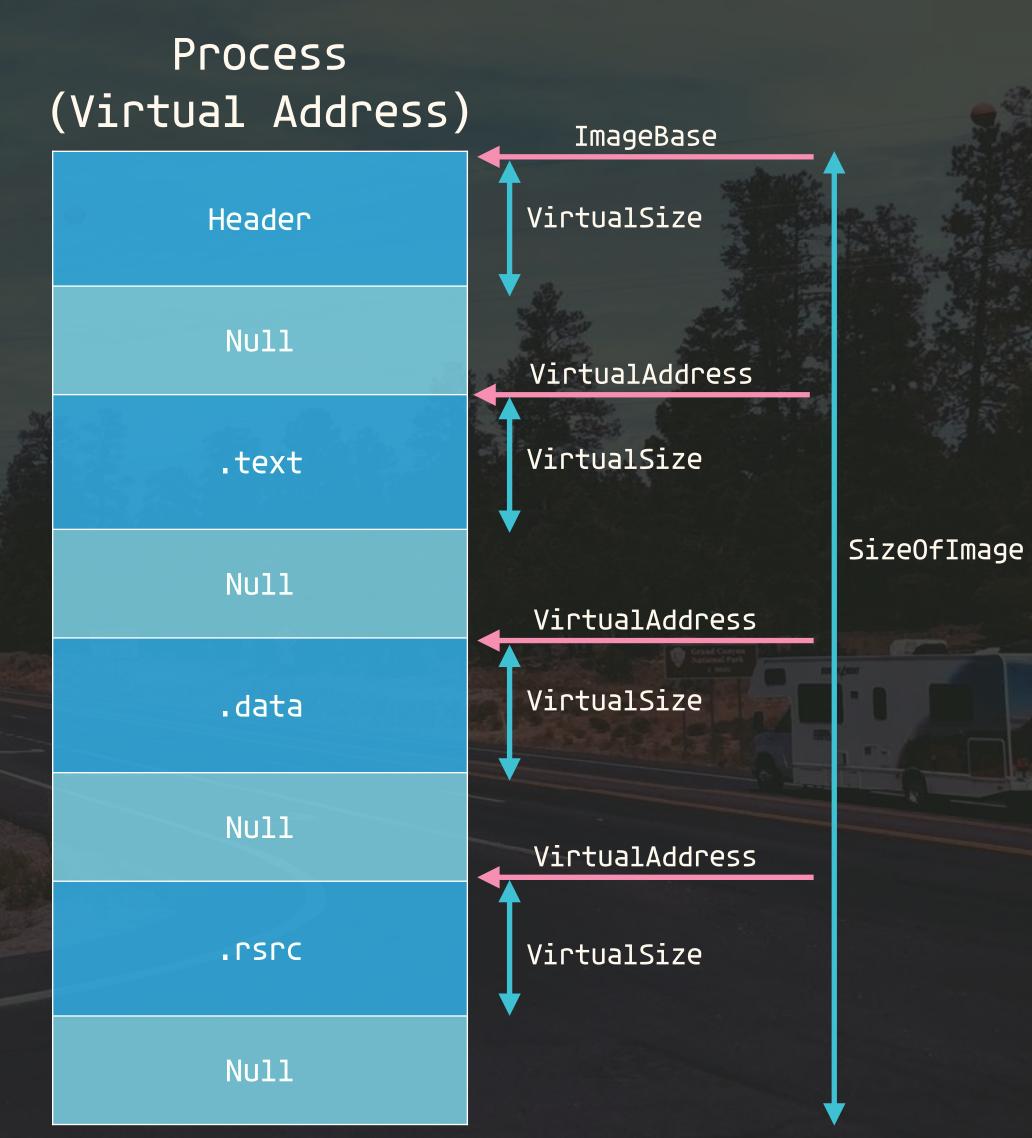




孔明の罠

PE 這裡的 Virtual Address 其實是 Relative Virtual Address

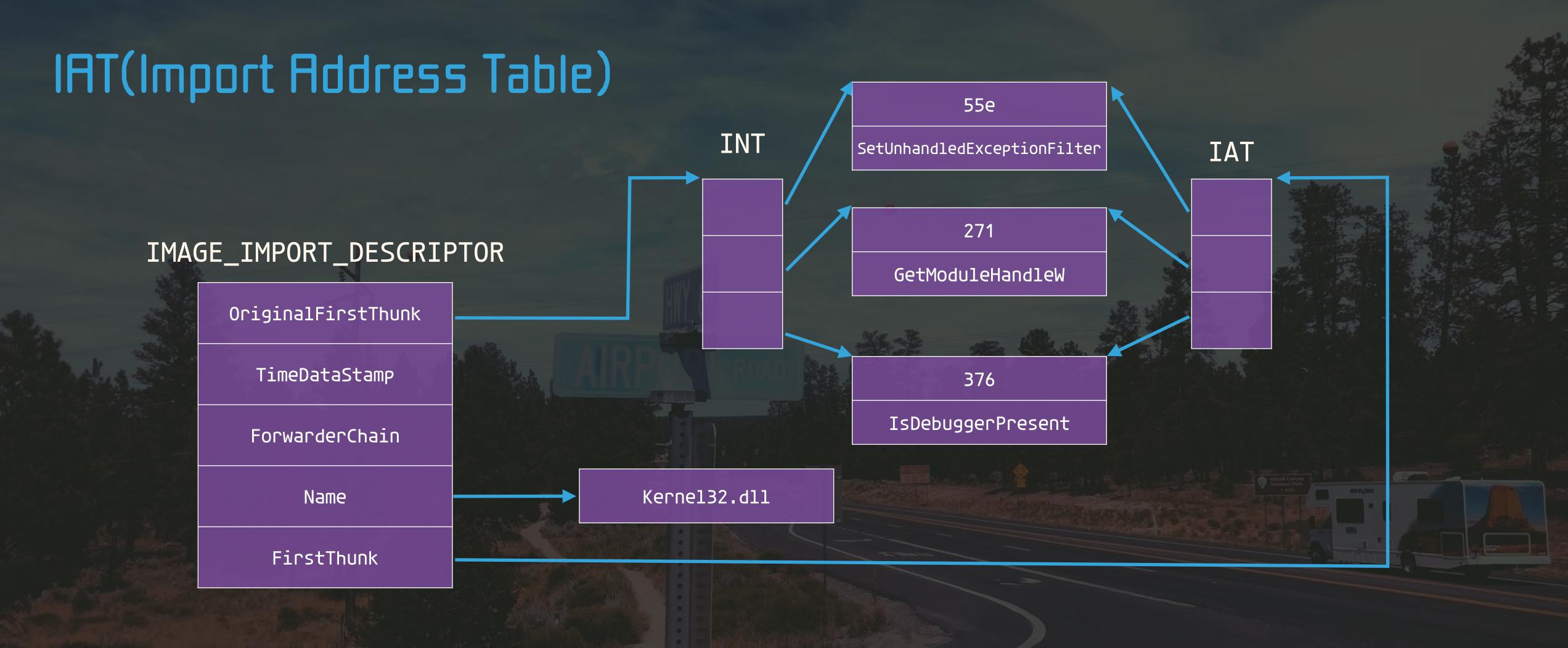
VA = RVA + ImageBase



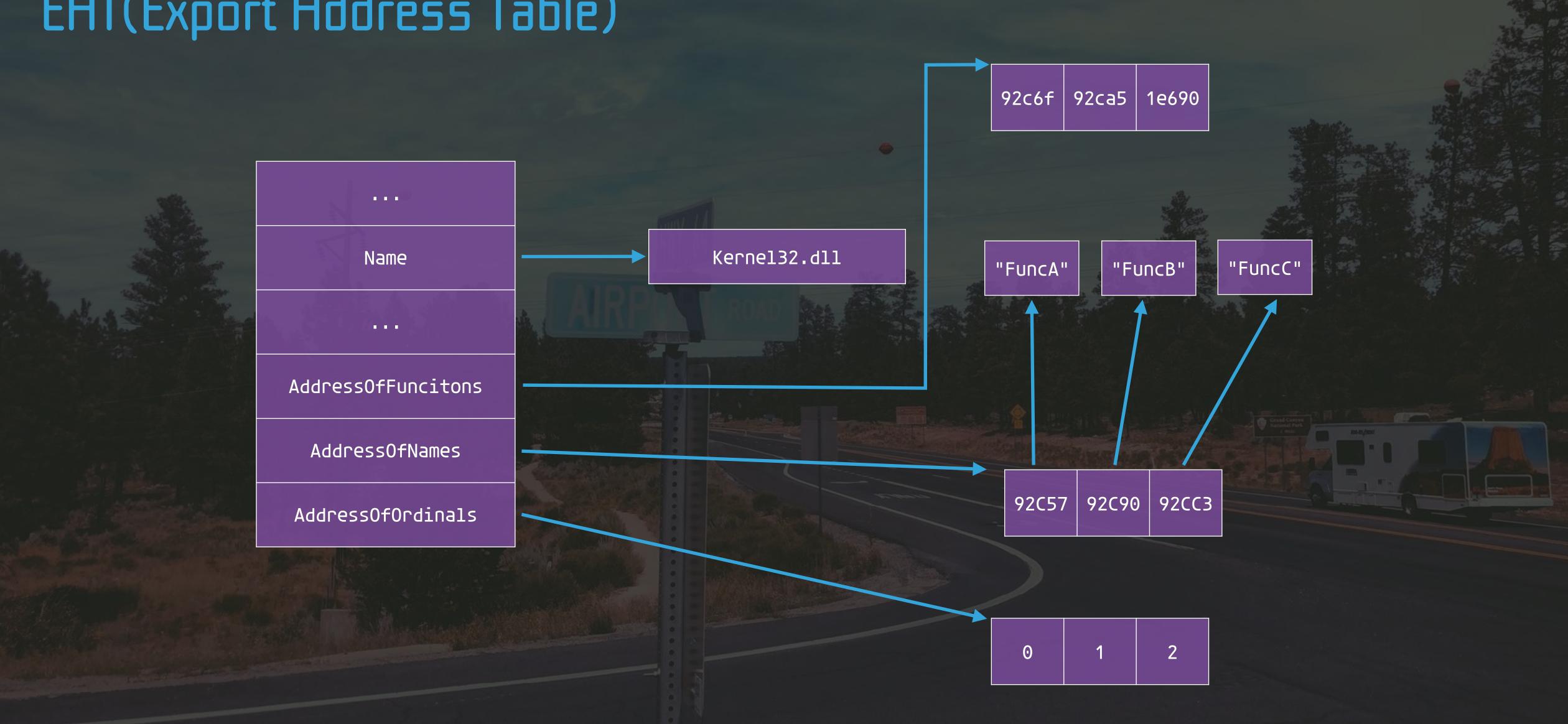
Sections

- text 程式碼
- ▶ .data 放 data 的地方
- ▶ .rdata □惟讀的 data
-) .bss 沒初始化的全域或靜態變數

- ▶ .idata 跟 import 有關的
- ▶ .edata 跟 export 有關
- ▶ .rsrc 跟 resource 有關
- ▶ .reloc 跟重定位有關
- ▶ .pdata 跟例外處理有關

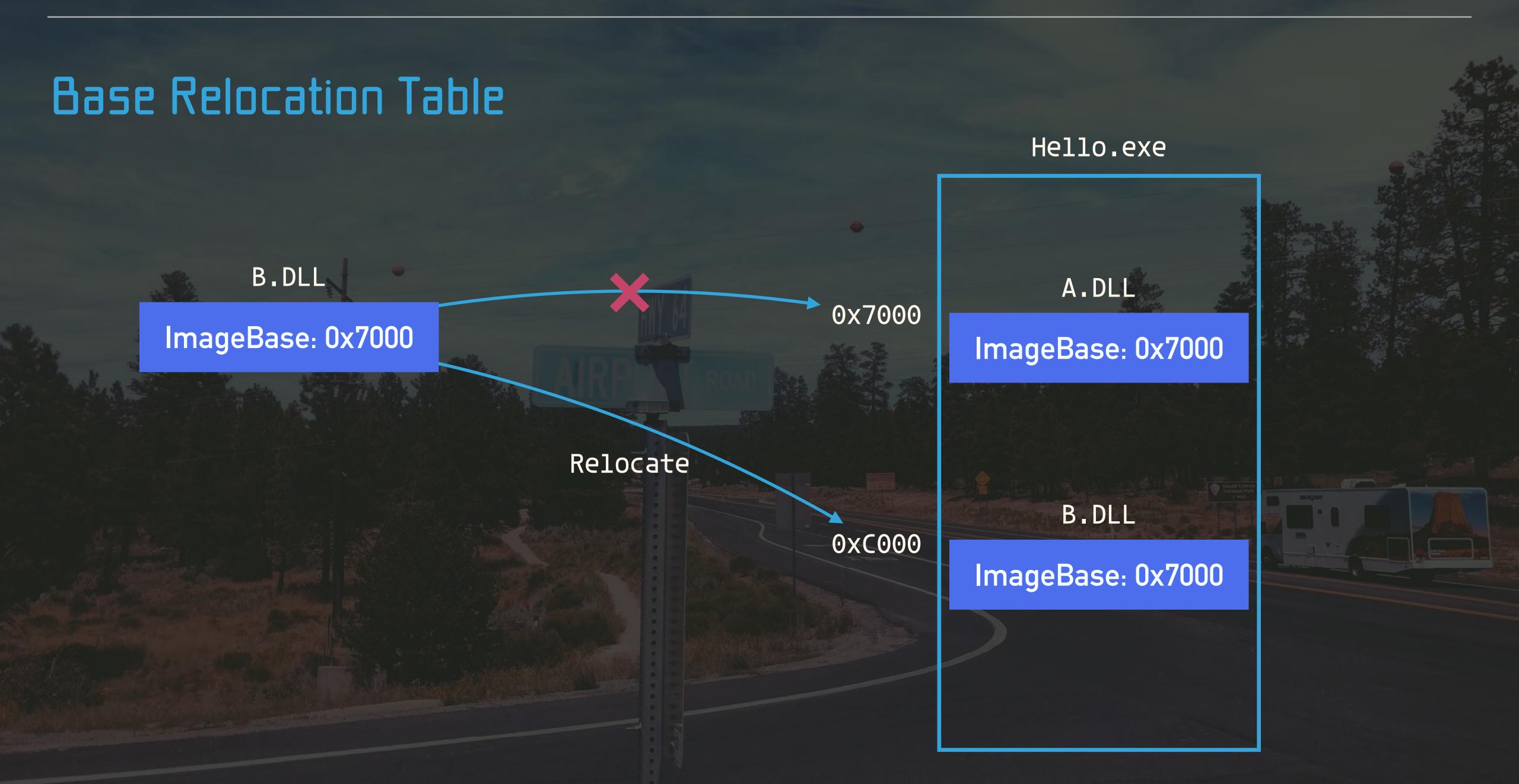


EAT(Export Address Table)



GetProcAddress()如何使用EAT尋找functions

- 大從 AddressOfNames 找到名字
- ▶ 使用第一步的 index 在 Ordinals 中找到對應的 ordinal 值
- ▶ 使用第二步的 ordinal 在 Funcitons 中尋找 function offset



Base Relocation Table

- ► IMRGE_BRSE_RELOCATION
- 由 VirtualAddress, SizeOfBlock, TypeOffset 構成
- ▶ TypeOffset, 16bit, high 4 bit for type, low 12 bit for offset
- ▶ VirtualAddress + offset 就是需要重定位的地方



Run-Time Packer

To compress the executable e.g. UPX, RSPack

To protect the executable

e.g. VMProtect, ASProtect, Themida

Run-Time Packer File

Dos Header Dos Stub NT Header .text header .data header .rsrc header Null .text Null .data Null .rsrc Null

File

Dos Header Dos Stub NT Header .UPX0 header .UPX1 header .rsrc header Null .UPX0 .UPX1 Null .rsrc

Null

Packing

Unpacking