#### **A SMALL HANDBOOK**

# SCRIPTING

All Necessary Commands From Basics to Advance

VIEH GROUP

# Chapter 1 Bash Basics

Bash, short for "Bourne Again SHell," is a widely-used command-line interpreter for Unix and Linux systems. It provides a powerful scripting environment for automating tasks, managing files, and interacting with the system.

# Section 1: Getting Started

# 1.1 Installation

Most Unix-based systems come with Bash preinstalled. However, if you need to install it on your own, you can use package managers like apt or yum on Debian/Ubuntu or Red Hat based systems, respectively.

# For Debian/Ubuntu sudo apt-get update sudo apt-get install bash

# 1.2 Running Bash

You can access Bash by opening a terminal. Type 'bash' and press Enter to start an interactive Bash shell. You can exit the shell using the 'exit' command.

# Section 2: Basic Commands

#### 2.1 Command Structure

Bash commands follow a simple structure:

command [options] [arguments]

For example:

ls -l /path/to/directory

Here, `ls` is the command, `-l` is an option, and '/path/to/directory` is the argument.

# 2.2 Working with Files and Directories

`ls`: List files and directories.

`cd`: Change directory.

`cp`: Copy files or directories.

`mv`: Move or rename files and directories.

'rm': Remove files or directories.

# Section 3: Variables and Data Types

#### 3.1 Variables

In Bash, variables are created without explicit declaration:

```
name="John"
```

To use the variable:

```
echo "Hello, $name!"
```

# 3.2 Data Types

Bash primarily deals with strings, but you can perform arithmetic operations:

```
num1=5
num2=3
sum=$((num1 + num2))
echo "The sum is: $sum"
```

# Section 4: Control Structures

#### 4.1 Conditionals

```
if [ condition ]; then
  # Code to execute if condition is true
else
  # Code to execute if condition is false
fi
```

# 4.2 Loops

For Loop

```
for item in "${array[@]}"; do

# Code to execute for each item in the array
done
```

While Loop

```
while [ condition ]; do

# Code to execute while the condition is true
done
```

# Section 5: Functions

Functions allow you to group code for reuse:

```
function greet() {
   echo "Hello, $1!"
}
greet "Alice"
```

# Section 6: Input and Output

# 6.1 Standard Input, Output, and Error

In Bash, each process has three standard file descriptors:

```
'0' (stdin): Standard input.'1' (stdout): Standard output.'2' (stderr): Standard error.
```

Redirecting output can be done using '>' for stdout and '2>' for stderr:

```
echo "This goes to file.txt" > file.txt
```

#### 6.2 Pipes

Pipes ('I') allow you to combine commands, sending the output of one command as input to another:

ls -l | grep "file"

# Section 7: Environment Variables

#### 7.1 Predefined Variables

Bash provides several built-in variables, such as:

`\$HOME`: User's home directory.

`\$PATH`: Search path for executables.

`\$USER`: Current username.

#### 7.2 Custom Variables

You can set your own variables:

export MY\_VARIABLE="some value"

And access them in other scripts or sessions.

# Section 8: Scripting

### 8.1 Shebang

The shebang (`#!`) at the beginning of a script specifies the interpreter:

#!/bin/bash

#### 8.2 Execution Permissions

Make your script executable:

```
chmod +x script.sh
```

And run it:

./script.sh

# Section 9: Conditional Expressions

Bash supports various conditional expressions:

```
• String comparisons: `==`, `!=`.
```

- Numeric comparisons: `-eq`, `-ne`, `-lt`, `-le`,
   `-gt`, `-ge`.
- File tests: `-e` (exists), `-f` (is a regular file), `-d` (is a directory).

# Section 10: Arrays

Arrays in Bash are versatile:

# Section 11: Advanced Scripting Techniques

#### 11.1 Command Substitution

Command substitution allows you to capture the output of a command and use it as part of another command or assignment:

```
current_date=$(date)
echo "Today is $current_date"
```

# 11.2 Arithmetic Operations

Bash supports arithmetic operations directly:

```
num1=5
num2=3
result=$((num1 * num2))
echo "The result is: $result"
```

### 11.3 String Manipulation

Manipulating strings is a common task in scripting:

```
string="Hello, World!"
substring=${string:0:5} # Extracts "Hello"
length=${#string} # Gets the length of the string
```

# Section 12: Debugging

# 12.1 Debugging Mode

Activate debugging mode to trace script execution:

bash -x script.sh

#### 12.2 'set' Command

The set command allows fine-grained control over script behavior, including options like -e to exit on error and -u to treat unset variables as an error.

# Section 13: Best Practices

### 13.1 Code Organization

Keep your scripts organized with functions, comments, and clear indentation. This enhances readability and maintainability.

# 13.2 Error Handling

Implement robust error handling by checking command return codes and responding accordingly:

```
if [ $? -eq 0 ]; then
   echo "Command executed successfully."
else
   echo "Command failed with an error."
fi
```

# Chapter 2 Advanced Bash Concepts

# Section 1: Functions and Modularity

# 1.1 Creating Functions

Functions allow you to modularize your scripts for better organization and reusability:

```
function greet() {
  echo "Hello, $1!"
}
greet "Alice"
```

#### 1.2 Return Values

While Bash functions do not return values conventionally, you can use global variables or command substitution:

```
function add() {
  result=$(($1+$2))
}
add 5 3
echo "The sum is: $result"
```

# Section 2: File I/O

# 2.1 Reading from Files

Reading from files is essential. Use `while read` to iterate through lines:

```
while IFS= read -r line; do
  echo "Line: $line"
done < input.txt</pre>
```

#### 2.2 Writing to Files

Appending or overwriting files can be done with >> and >:

echo "New content" >> file.txt

# Section 3: Regular Expressions

# 3.1 Pattern Matching

Bash supports pattern matching with the `=~`operator:

```
if [[ $string =~ .*pattern.* ]]; then
  echo "Pattern found in the string."
fi
```

# 3.2 Extracting Matches

Capture groups can be used to extract specific parts of a matched pattern:

```
if [[ $string =~ ([0-9]+) ]]; then
  echo "Number found: ${BASH_REMATCH[1]}"
fi
```

# Section 4: Advanced Control Structures

#### 4.1 Case Statement

A `case` statement is useful for multi-way branching:

```
case $option in

"start")

echo "Starting..."

;;

"stop")

echo "Stopping..."

;;

*)

echo "Unknown option."

;;

esac
```

# 4.2 Select Loop

The select loop simplifies interactive menus:

```
PS3="Choose an option: "
options=("Option 1" "Option 2" "Quit")
select choice in "${options[@]}"; do
case $choice in
"Option 1")
echo "You chose Option 1."
;;
"Option 2")
echo "You chose Option 2."
;;
"Quit")
break
;;
*)
echo "Invalid choice."
;;
esac
done
```

# Section 5: Advanced Scripting Techniques

#### **5.1 Process Substitution**

Process substitution allows you to use the output of a command as input for another, providing a concise syntax:

diff <(command1) <(command2)

# 5.2 Array Manipulation

Arrays in Bash support powerful operations:

```
# Concatenation
array1=("apple" "banana")
array2=("cherry" "date")
concatenated=("${array1[@]}" "${array2[@]}")

# Slicing
sliced=("${array1[@]:1:2}")
```

# Section 6: Signals and Traps

### 6.1 Signals

Bash scripts can respond to signals, allowing graceful termination:

```
trap 'cleanup_function' EXIT
trap 'handle_interrupt' INT
```

### 6.2 Traps

Traps are used to catch signals and execute specific actions:

trap 'echo "Script interrupted." INT

# Section 7: Advanced Environment Variables

# 7.1 '\$PS1' - Customizing the Prompt

Customize your shell prompt for a personalized command-line experience:

PS1="\u@\h \w \$ "

# 7.2 '\$PATH' Manipulation

Extend the **\*\$PATH** variable to include additional directories for executable files:

export PATH=\$PATH:/path/to/your/directory

# Section 8: Security Best Practices

# 8.1 Input Validation

Always validate user input to prevent injection attacks:

```
read -p "Enter a number: " userInput
if! [[ $userInput =~ ^[0-9]+$ ]]; then
  echo "Invalid input. Please enter a number."
fi
```

# 8.2 Avoiding Hardcoded Passwords

Avoid storing passwords directly in scripts. Use environment variables or external secure mechanisms.