# PROJECT PLANNING & SCHEDULING

Spri Functional		User	User Story Story		Priorit	Team
n t	Requirement	Story	/ Task	Point	y	Members
	s (Epic)	Numbe		S		
		r				
Sprin	Research and	USN 1	Identify key	5	High	Krishnav,
t 1	Requirement		cybersecurit			Aryan,
	Analysis		y threats &			Bhumika,
			vulnerabiliti			Udbhav,
			es			
		USN 2	Analyze	3	Mediu	Krishnav,
			security		m	Aryan,
			frameworks			Bhumika,
			(NIST,			Udbhav,
			OWASP,			
			MITRE			
			ATT&CK)			
Sprin	Technology	USN 3	Choose	4	High	Krishnav,
t 2	Stack		tools for			Aryan,
	Selection		threat			Bhumika,
			detection &			Udbhav,
			penetration			
			testing			
		USN 4	Configure	6	High	Krishnav,
			Nessus,			Aryan,
			Wireshark,			Bhumika,
			and Snort			Udbhav,
			for security			
			testing			
Sprin	Intrusion	USN 5	Set up &	8	High	Krishnav,Aryan
t 3	Detection &		configure			,
	SIEM		IDS (Snort,			Bhumika,Udbh
	Implementati		Suricata)			av
	on					

		USN 6	Deploy SIEM tools (Splunk,) for log analysis	6	Medium	Krishnav, Aryan, Bhumika, Udbhav,
Sprint 4	Vulnerability Assessment & Testing	USN 7	Conduct penetration testing with Metasploit & Burp Suite	7	High	Krishnav, Aryan, Bhumika, Udbhav,
		USN 8	Scan web apps for SQL Injection, xss Vulnerabilitie s	5	High	Krishnav, Aryan, Bhumika, Udbhav,
Sprint 5	Incident Response Plan Development	USN 9	Draft an IRP following NIST & SANS guidelines	5	Medium	Krishnav, Aryan, Bhumika, Udbhav,
		USN 10	Define incident classification & escalation processes	4	Medium	Krishnav, Aryan, Bhumika, Udbhav,
Sprint 6	Incident Simulation & Execution	USN 11	Simulate phishing attacks & malware	6	High	Krishnav, Aryan, Bhumika, Udbhav,
		USN 12	Analyze attack impact & document mitigation strategies	5	High	Krishnav, Aryan, Bhumika, Udbhav,
Sprint 7	Post-Incident Review & Report	USN 13	Conduct a security post-mortem & lessons learned session	4	Medium	Krishnav, Aryan, Bhumika, Udbhav,
		USN 14	Finalize project report	6	High	Krishnav, Aryan, Bhumika,

		&		Udbhav,
		presentation		

# **Project Tracker, Velocity & Burndown Chart:**

Sprint	Total Story Points	Duration	Sprint Start Date	Sprint End Date (Planned)	Story Points Completed (as on Planned End Date)	Sprint Release Date (Actual)
Sprint-1	8	6 Days	21 Jan 2025	26 Jan 2025	8	26 Jan 2025
Sprint-2	10	6 Days	28 Jan 2025	2 Feb 2025	8	3 Feb 2025
Sprint-3	14	6 Days	6 Feb 2025	11 Feb 2025	12	11 Feb 2025
Sprint-4	12	6 Days	14 Feb 2025	19 Feb 2025	10	20 Feb 2025
Sprint-5	9	5 Days	21 Feb 2025	26 Feb 2025	8	26 Feb 2025
Sprint-6	11	5 Days	27 Feb 2025	3 March 2025	10	4 March 2025
Sprint-7	10	5 Days	5 March 2025	10 March 2025	10	11 March 2025

### **Velocity:**

Average Velocity (AV) Calculation:

#### Given Data:

- Total Story Points Completed = 66
- Number of Sprints Completed = 7

#### Calculation:

AV = Total Story Points / Number of Sprints

AV = 66 / 7 = 9.43 (approx.)

The team's average velocity per iteration unit (story points per sprint) is approximately 9.43.

## **The Sprint Burndown Chart:**

