

# NYCU-EE IC LAB – Fall 2024

## OT Exercise

Design: Ramen Vending Machine

### Data Preparation

1. Extract file from TA's directory:

```
% tar xvf ~iclabTA01/2024_fall_iclab_OT.tar
```

2. The extracted LAB directory contains:

- a. 00\_TESTBED
- b. 01\_RTL
- c. 02\_SYN
- d. 03\_GATE
- e. 09\_SUBMIT

### Design Description

A company finds that in NYCU, students are constantly looking for quick, satisfying meals. With long lines at restaurants, the vending machine provides the perfect solution. By inserting a coin and selecting the desired ramen options, users can get a freshly prepared bowl of ramen in just a few minutes. The machine will be designed to efficiently handle orders and ensure fast service, making it a great choice for students.

The ramen vending machine sells a total of four types of ramen: TONKOTSU, TONKOTSU\_SOY, MISO, and MISO\_SOY. The ingredients include tonkotsu soup, noodles, broth, soy sauce, and miso. Additionally, customers can choose between a large or small bowl. **Table 1** shows the quantities of each ingredient required for the different flavors and bowl sizes.

Portion = 1'b0 : Small Bowl					
ingredient ramen_type	noodle (g)	broth (ml)	tonkotsu soup (ml)	soy sauce (ml)	miso (ml)
TONKOTSU (2'b00)	100(g)	300	150	0	0
TONKOTSU_SOY (2'b01)		300	100	30	0
MISO (2'b10)		400	0	0	30
MISO_SOY (2'b11)		300	70	15	15

Portion = 1'b1 : Big Bowl					
ingredient ramen_type	noodle (g)	broth (ml)	tonkotsu soup (ml)	soy sauce (ml)	miso (ml)
TONKOTSU (2'b00)	150	500	200	0	0
TONKOTSU_SOY (2'b01)		500	150 150	50	0
MISO (2'b10)		650	0	0	50
MISO_SOY (2'b11)		500	100	25	25

Table 1. Ingredients List

For each pair of pattern, you will get 100~110 orders, and initially, you will have 12000g noodle, 41000ml broth, 9000ml tonkotsu soup, 1000ml miso, 1500ml soy\_sause.

- When the vending machine is operating, the selling signal will be pulled high.
- For each order, in\_valid will be pulled high for 2 cycles. The first cycle you will get the ramen\_type, and next cycle you will get the portion.
- You have to response success or not, and the out\_valid\_order have to be high at the same time.  
(if all the ingredients are sufficient to fulfill the order, success = 1'b1. Otherwise, success = 1'b0 )
- The machine get the response, next order will be sent.
- After all the orders be sent, the selling signal be be pulled low, and you should output the total gain and the sold\_num of each type of ramen as well as pull the out\_valid\_tot signal high.
- Next pattern will come in after 2~4 cycles
  - sold\_num[27:21] : number of TONKOTSU ramen be sold
  - sold\_num[20:14] : number of TONKOTSU\_SOY ramen be sold
  - sold\_num[13:7] : number of MISO ramen be sold
  - sold\_num[6:0] : number of MISO\_SOY ramen be sold

- TONKOTSU ramen: \$250,
- TONKOTSU\_SOY ramen: \$200
- MISO ramen: \$250
- MISO\_SOY ramen: \$200

**price of big portion = price of small portion**

So the total gain = sold\_num[27:21] \* 200  
 $+ \text{sold\_num}[20:14] * 250$   
 $+ \text{sold\_num}[13:7] * 200$   
 $+ \text{sold\_num}[6:0] * 250$

## Inputs and Outputs

The following are the definitions of input signals

Input Signals	Bit Width	Definition
clk	1	Clock.
rst_n	1	Asynchronous active-low reset.
in_valid	1	High when all input is valid.
portion	1	1'b0 : small portion, 1'b1: big portion
ramen_type	2	2'b00 : TONKOTSU 2'b01 : TONKOTSU_SOY 2'b10 : MISO 2'b11 : MISO_SOY
selling	1	High when the vending machine is operating

The following are the definitions of output signals

Output Signals	Bit Width	Definition
out_valid_order	1	High when order response is valid.
success	1	order response: 1'b0 means there are not enough ingredients 1'b1 means sell successfully
out_valid_tot	1	High after finish selling
sold_num	28	sold_num[27:21] : TONKOTSU ramen be sold sold_num[20:14] : TONKOTSU_SOY ramen be sold sold_num[13:7] : MISO ramen be sold sold_num[6:0] : MISO_SOY ramen be sold
total_gain	15	Total gain for each pattern (selling period)

1. The input signal **ramen\_type** is delivered in the first **in\_valid** cycle, and **portion** is delivered in next cycle.
2. All input signals are synchronized at negative edge of the clock.
3. The output signal **success** can only be delivered for **1 cycle**, and **out\_valid\_order** should be **high** simultaneously.
4. The output signal **total\_gain** and **sold\_num** can only be delivered for **1 cycle**, and **out\_valid\_tot** should be **high** simultaneously.
5. The **out** signal should be **zero** when **out\_valid** is low.
6. The **out\_valid** cannot overlap with **in\_valid** at any time.

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### Specifications

1. Top module name: Ramen (design file name: Ramen.v)
2. It is asynchronous reset and active-low architecture. If you use synchronous reset (considering reset after clock starting) in your design, you may fail to reset signals.
3. The reset signal (**rst\_n**) would be given only once at the beginning of simulation. All output signals should be reset after the reset signal is asserted.
4. The **out** should be reset after your **out\_valid** is pulled down.
5. The execution latency is limited in **100 cycles**. The latency is the clock cycles between the falling edge of the **in\_valid** and the rising edge of the first **out\_valid**.
6. The clock period is **10 ns**, and you can't adjust your clock period by yourself.
7. The input delay is set to **0.5\*(clock period)**.
8. The output delay is set to **0.5\*(clock period)**, and the output loading is set to **0.05**.
9. The synthesis result of data type **cannot** include any **latches**.
10. After synthesis, you can check Ramen.area and Ramen.timing. The area report is valid when the slack in the end of timing report should be **non-negative (MET)**.

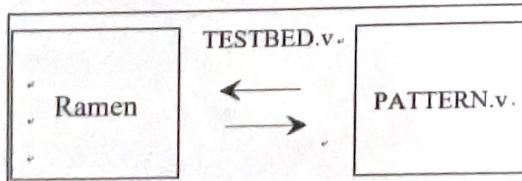
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### Grading Policy

1. Function Validity: 100%
2. 2<sup>nd</sup> Demo will be 50%

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### Block diagram



## Note

1. Please submit following files under 09\_SUBMIT before OT time finish:
  - Ramen.v
  - If uploaded files violate the naming rule, you will get 5 deduct points. The 2nd demo deadline is **00:00 at noon on Oct. 30.**
  - Check whether there is any wire / reg / submodule name called "error", "fail", "pass", "congratulation", "latch", if you used, you will fail the lab.

2. Template folders and reference commands:

01\_RTL/ (RTL simulation)      `./01_run_vcs_rtl`

02\_SYN/ (Synthesis)      `./01_run_dc_shell`

(Check if there is any **latch** in your design in **syn.log**)

(Check the timing of design in /Report/Ramen.timing)

03\_GATE / (Gate-level simulation) `./01_run_vcs_gate`

## Sample Waveform

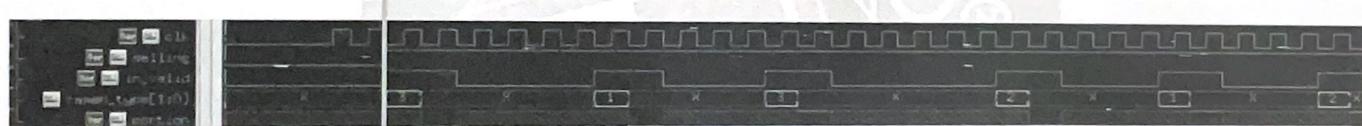


Fig1. Input waveform

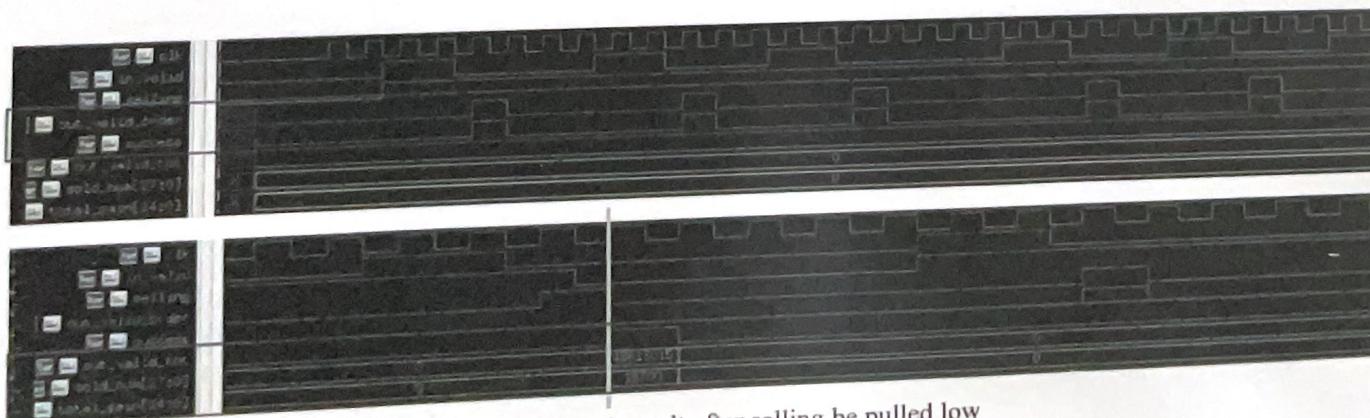


Fig2. Output waveform

You can check ing\_left.txt in 00\_TESTBED to track the situation of ingredients !!!

```
PAT_NUM=0
(ramen_type=1 portion=1 success=1) noodle:-150=11850 broth:-500=40500 tonkotsu_soup:-150=8850 miso:-0=1000 soy_sauce:-50=1450
(ramen_type=1 portion=0 success=1) noodle: 100=11750 broth: 300=40200 tonkotsu_soup: 100=8750 miso:-0=1000 soy_sauce:-30=1420
(ramen_type=1 portion=1 success=1) noodle:-150=11600 broth:-500=39700 tonkotsu_soup:-150=8600 miso:-0=1000 soy_sauce:-50=1370
(ramen_type=2 portion=1 success=1) noodle:-150=11450 broth:-650=39050 tonkotsu_soup: 0=8600 miso:-50=950 soy_sauce: 0=1370
(ramen_type=2 portion=0 success=1) noodle:-100=11200 broth: -400=38150 tonkotsu_soup: 0=8500 miso:-30=895 soy_sauce: 0=1345
(ramen_type=2 portion=0 success=1) noodle:-100=11100 broth: -400=37750 tonkotsu_soup: 0=8500 miso:-30=865 soy_sauce: 0=1345
(ramen_type=0 portion=1 success=1) noodle: 150=10950 broth: -500=37250 tonkotsu_soup: 200=8300 miso:-0=865 soy_sauce: 0=1345
(ramen_type=0 portion=0 success=1) noodle: -100=10850 broth: 300=36950 tonkotsu_soup: -150=8150 miso:-0=865 soy_sauce: 0=1345
(ramen_type=0 portion=1 success=1) noodle:-150=10700 broth:-500=36450 tonkotsu_soup: 200=7950 miso:-0=865 soy_sauce: 0=1345
(ramen_type=0 portion=1 success=1) noodle: 150=10550 broth: -500=35950 tonkotsu_soup: -200=7750 miso:-0=865 soy_sauce: 0=1345
(ramen_type=2 portion=0 success=1) noodle:-100=10450 broth: -400=35550 tonkotsu_soup: 0=-7750 miso:-30=835 soy_sauce: 0=1345
(ramen_type=0 portion=1 success=1) noodle: 150=10300 broth: -500=35050 tonkotsu_soup: 200=7550 miso:-0=835 soy_sauce: 0=1345
(ramen_type=2 portion=0 success=1) noodle: -100=10200 broth: -400=34650 tonkotsu_soup: 0=-7550 miso:-30=805 soy_sauce: 0=1345
(ramen_type=3 portion=0 success=1) noodle: -100=10100 broth: 300=34350 tonkotsu_soup: -70=7480 miso:-15=790 soy_sauce: -15=1330
(ramen_type=3 portion=0 success=1) noodle: -100=10000 broth: 300=34050 tonkotsu_soup: -70=7410 miso:-15=775 soy_sauce: -15=1315
(ramen_type=2 portion=1 success=1) noodle: -150=9850 broth: -650=33400 tonkotsu_soup: 0=-7410 miso:-50=725 soy_sauce: 0=1315
(ramen_type=3 portion=1 success=1) noodle: -150=9700 broth: -500=32900 tonkotsu_soup: 0=-7310 miso:-25=700 soy_sauce: -25=1290
(ramen_type=3 portion=0 success=1) noodle: 100=9600 broth: 300=32600 tonkotsu_soup: 0=-7240 miso:-15=685 soy_sauce: -15=1275
(ramen_type=0 portion=0 success=1) noodle: 100=9500 broth: 300=32300 tonkotsu_soup: 0=-7090 miso:-0=685 soy_sauce: 0=1275
(ramen_type=0 portion=0 success=1) noodle: -100=9400 broth: -300=32000 tonkotsu_soup: 0=-6940 miso:-0=685 soy_sauce: 0=1275
(ramen_type=1 portion=1 success=1) noodle: 150=9250 broth: 500=31500 tonkotsu_soup: 0=-6790 miso:-0=685 soy_sauce: -50=1225
(ramen_type=3 portion=0 success=1) noodle: -100=9150 broth: 300=31200 tonkotsu_soup: 0=-6720 miso:-15=670 soy_sauce: 15=1210
(ramen_type=1 portion=0 success=1) noodle: -100=9050 broth: 300=30900 tonkotsu_soup: 0=-6620 miso:-0=670 soy_sauce: -30=1180
(ramen_type=0 portion=1 success=1) noodle: 150=8900 broth: 500=30400 tonkotsu_soup: 0=-6420 miso:-0=670 soy_sauce: 0=1180
(ramen_type=2 portion=0 success=1) noodle: -100=8800 broth: -400=30000 tonkotsu_soup: 0=-6420 miso:-30=640 soy_sauce: 0=1180
(ramen_type=2 portion=0 success=1) noodle: -100=8700 broth: -400=29600 tonkotsu_soup: 0=-6420 miso:-30=610 soy_sauce: 0=1180
```

