**Hobby Project Goal  
Connor Young**

Initial plan and goal

I am a fan of several different games, namely wargames such as Warhammer and D&D, where dice rolls can decide the outcome of a game and I can not roll very well. As such I like to shift the probablity as far in my favour as possible, and like to know what the outcome is likely to be.

In light of this I have decided that my project will be a web based application that will provide probablity calcuations based off user input in an intuitive manner, as well as additional functions such as score, victory points and so on.

The front end of HTML, CSS and Javascript will take in user input and display information. Java will perform the calucations and there will also be a forum and log in functionality within, information of which will be stored by an SQL server set up on GCP.