Week 3 Assignment: Requirements

Mockups are where your project will begin to take shape. When wireframes are meant to quickly come up with a concept, mockups are where things take life.

You should

- Have chosen colors
- Be using actual text contents
- If you do not have the text contents ready, you will use Lorem Ipsum as placeholder. <u>View Lorem Ipsum</u> -> <u>https://www.lipsum.com/</u>
- Using actual images
 - If you do not have all your images, duplicating images is acceptable in mockups.

You should not

• have any wireframe elements

Home

The homepage should be a 'splash' screen. A splash screen shows minimal content and is meant to be a welcome screen. An expected splash screen has a fullscreen background animated GIF, static image, or video.

Tasks:

• Fullscreen background image or video

About

This page should give me a quick history of your band/artists. We need to know who they are (couple paragraphs of text), what they look like (image), and bullet point details. These bullet point details (your lists) could be accolades, location, similar acts, career milestones, etc.

Tasks:

- x2 text blocks
- x2 list elements
- Image embedded into text block or list elements

Discography

Tasks

- x3 albums
 - Can show less if elements are hidden away in some manner using a Carousal,
 View carousel design examples -> https://bashooka.com/coding/web-carousel-design-examples/
- Each numbered track
- Track time stamp or length
- Name of album
 - Must have album cover for each album.

Note:

If you have hidden content such as a Mobile Menu, you need to show both Active and Non Active states. In the case of the mobile menu show what it looks like closed and opened. View hidden content examples -> https://www.w3schools.com/w3css/tryw3css templates analytics.htm">templates analytics.htm

Do Not Use

- Shopping carts
- Search

We will not be touching base on this type of functionality in this project

Project Setup

You can use any software to make your digital mockups

- Sketch
- Photoshop
- Illustrator
- Figma (https://www.figma.com/)

Suggestion: You may start with a canvas that's 1,400px width by 1,000px height.

Remember as you start to layout content your height can change and that's ok.

You than make all your content fit inside a 1,200px wide content container that's centered on the canvas. This means your content has padding on left and right of 100px. If you have images that are full screen, you will stretch it beyond the content container touching the edges of the canvas. The rest of your content will remain inside the content container.

All content needs to be displayed in your mockups - this means nothing should be cut off vertically

"Branding" Canvas - is an area where you can layout color swatches, typography sizing, font family(ies), and any other elements that will be used in your project

Using Google Fonts is preferred

File Structure

- Assets images and other external files
- Exports folder to save your canvas/artboards to be loaded into InVision
- Site project files

Submitting Homework

- Submit each page by itself
 - o I will not accept all pages on a single canvas
- Name your files with the page name it represents
 - Ex. homepage.jpg, about-page.png, about.jpg, etc.