混合CDN网络视频内容分发智能优化

Proactive Video Push for Optimizing Bandwidth Consumption in Hybrid CDN-P2P VoD Systems

Yuanxing Zhang, Chengliang Gao, Yangze Guo, Kaigui Bian, Xin Jin¹, Zhi Yang, Lingyang Song, Jiangang Cheng², Hu Tuo², Xiaoming Li









AlOps 研讨会 May 19, 2018

Outline

■ Video-on-Demand (VoD) systems in US and China

P2P revives!

■ Proactive video push in hybrid CDN-P2P system

Conclusion

VoD systems in US and China

2016前后: 自媒体、直播、付费视频、手游



新东方创始人,洪泰基金创始合伙人

头条认证: 新东方创始人

动态 文章 视频

1977-2017, 你高考的时候有过什么难忘的故事?



问答

今年是高考恢复40周年,1977年中国从文化大革命走出来,开始第一年的高考。那一年我... 387赞·102482人阅读

如何培养毅力?

一个人的成长过程,毅力和决心是非常重要的 不剛 我们的林枫 只好就不容易实现





Pay for content, or ads-free content?

US

- NETFLIX
- Netflix/HULU: pay for watching TV shows & movies;
- YouTube: pay for the ad-free content;





China









- TV shows are usually FREE to watch;
- Pay for copyrighted, ad-free content.

Ads in video playback

US

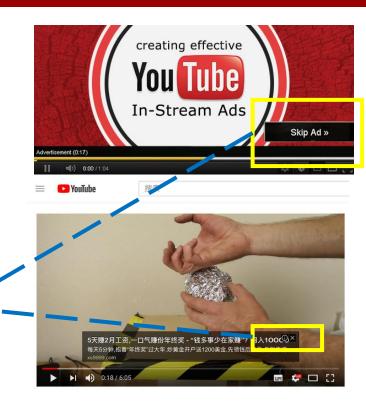
YouTube: The Ads can be skipped after a few seconds;



China

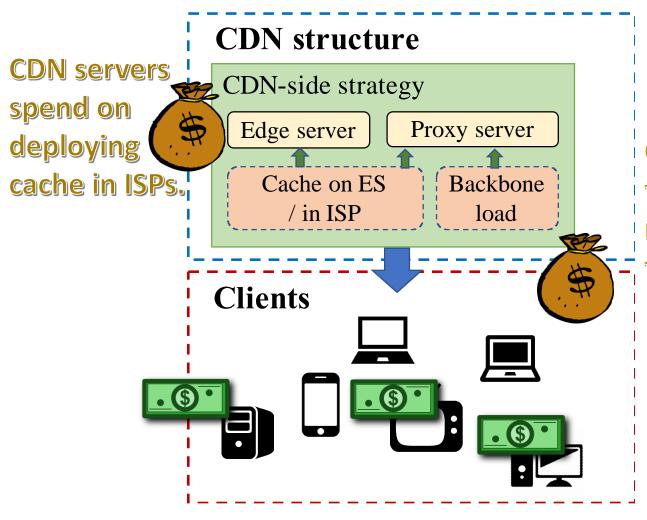
- **ONLY VIP** members can skip the Ads;
- The Ads last for minutes, may appear at the **beginning**, during, and at the end of the video playbacks.







CDN cost charged by ISP



CDN output throughput / last mile delivery throughput is costly!

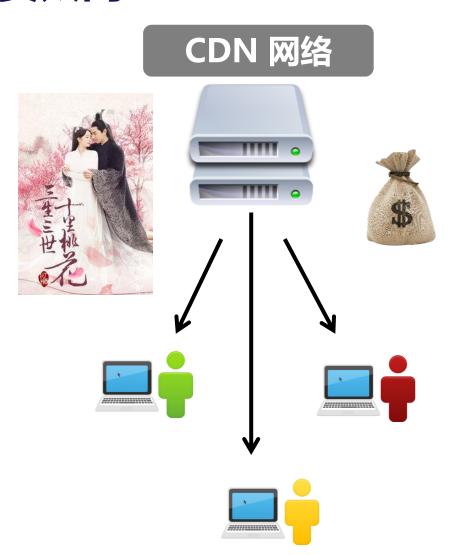
Users should pay for their access to the network.

How would the ISPs charge?

- Charge by the overall throughput
 - Large fluctuations in bandwidth consumption;
 - Bandwidth utilization below 30% throughout a day;
- In China, charge by the daily peak bandwidth consumption
 - Stable bandwidth consumption;
 - > Bandwidth utilization above 30% throughout a day.

问题:视频CDN带宽花费太高

- 95计费、峰值流量计费
- 晚高峰8点以后
- 热门视频的下载突破峰值
- 带宽费用不断创新高

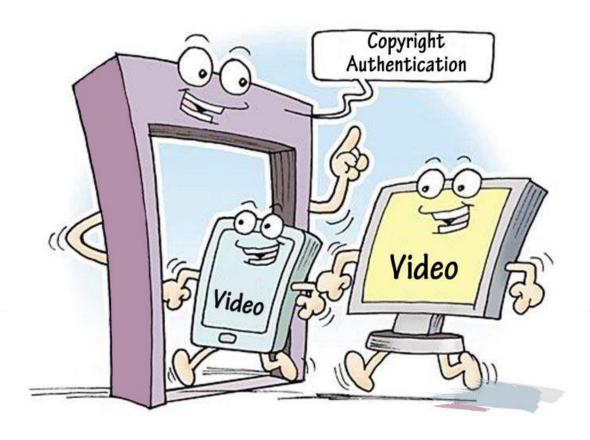




P2P revives in the commercial VoD system

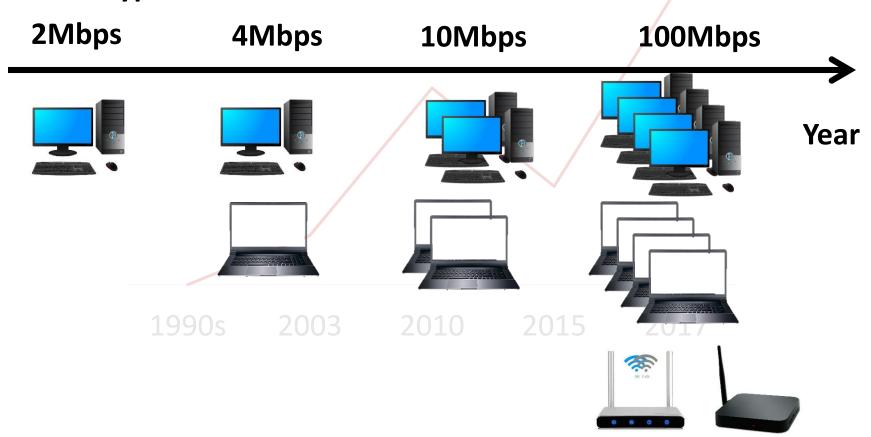
Reviving P2P: copyright protection

■ The copyright authentication



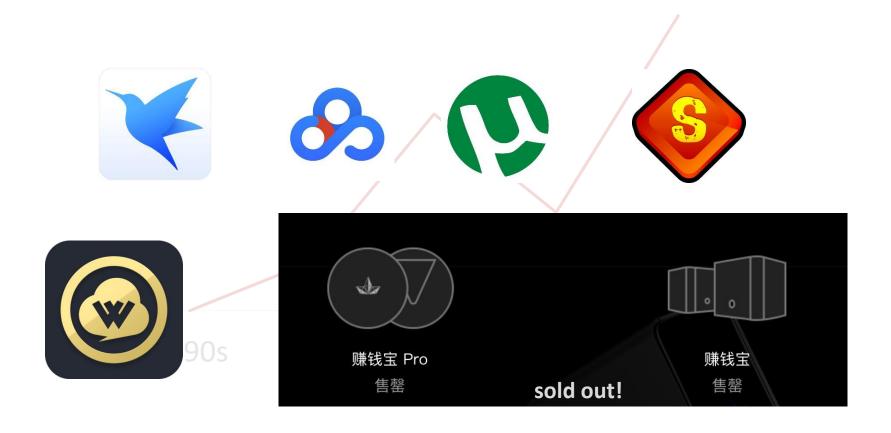
Reviving P2P: better network conditions

- Increasing bandwidth
- Dense network
- New types of devices



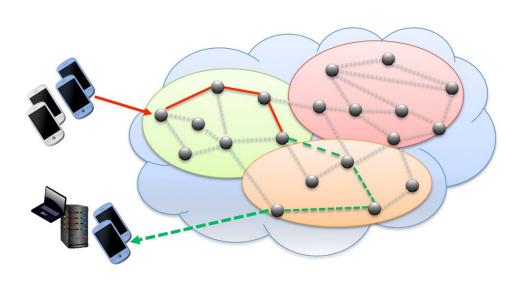
Reviving P2P: ICO virtual coins

- File sharing system + Blockchain
 - Virtual coin reward



Solution: Edge computing + P2P

- Push and store the contents with high popularity to edge devices;
- Decentralizing the transmission from server to edge devices



Edge storage + P2P become reliable

- The video data is encrypted.
 - > The Hijacked data can not be played.
 - > The videos can only be played by specific players.
- The copyrights of the videos are strictly authenticated.
 - All videos are copyright reserved.
 - Watermarks and copyright laws to prevent pirate.
- A large number of candidate peers (edge devices).
 - More and more edge devices.
 - New types of devices.

Typical edge devices

- 电脑: PCs such as laptops, desktops, Mac.
 - ➤ Upload and download data through the P2P network (without harming quality of experience); Store replicas of videos (without breaking an upper bound)
- 移动设备: Mobile devices such as cell phones, pads.
 - No uploading through the P2P network considering power consumption, charged throughput, computing power, etc.
- 机顶盒: Over-the-top devices.
 - High bandwidth; Long online time.
- 智能路由器: Smart routers.
 - Rewarded by virtual coins such as Wanke Coin.
 - > Always online.
 - Can extend storage.
 - Never request any playbacks.







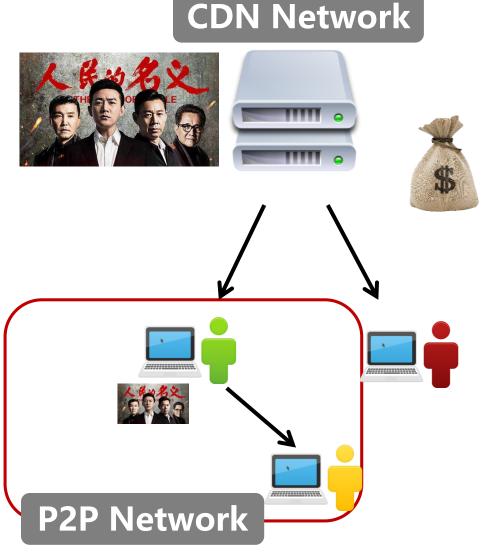




Proactive video push for hybrid CDN-P2P VoD systems

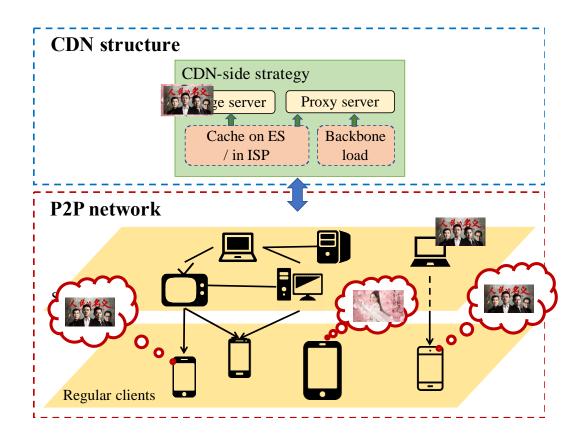
Combine CDN and P2P techniques

- If the video is already in the P2P network:
- Clients could obtain data from other peers / edge devices;
- Instead of from CDN directly
- The expenditure is reduced.



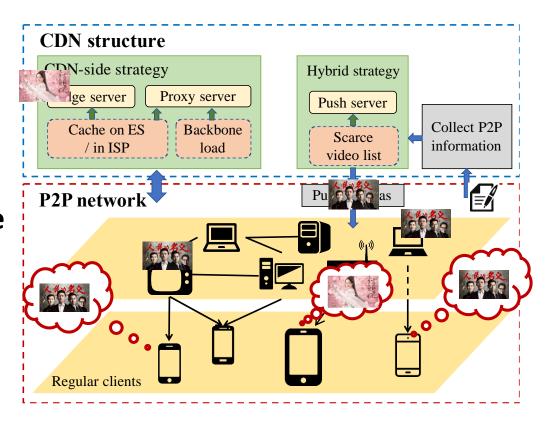
Naïve CDN-P2P structure

- The client becomes a peer of the video after the playback;
- The accumulation of replicas is very slow.

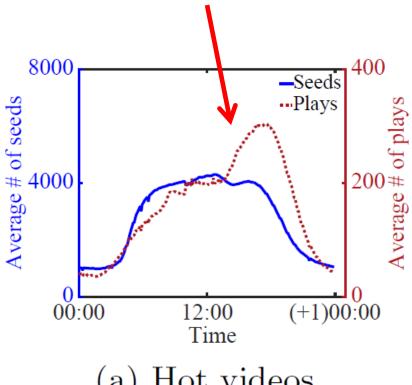


Heuristic CDN-P2P structure: reactive push

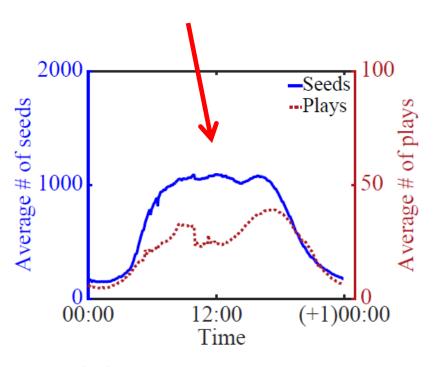
- First, the server pushes popular replicas upon requests of clients;
- Second, the client stores the replica in its buffer, and become a peer of the video.



晚高峰热门视频资源(种子)稀缺



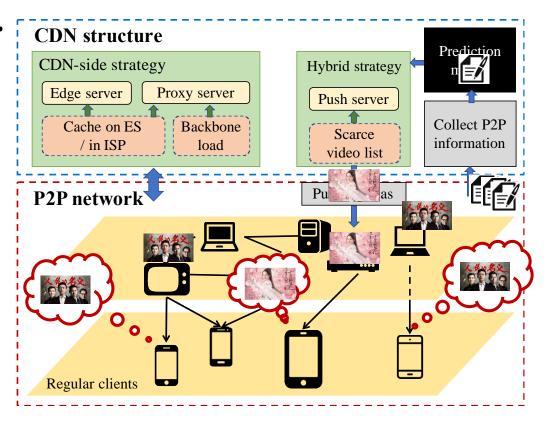
(a) Hot videos.



(b) Regular videos.

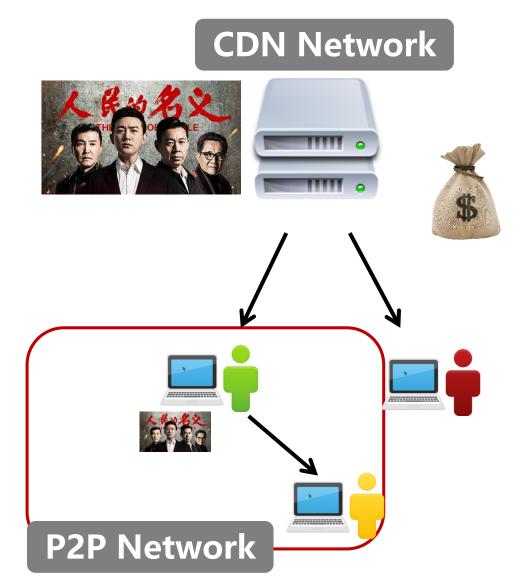
Hybrid CDN-P2P structure: proactive push

- Push popular replicas to edge devices in advance.
- Smart routers involved.
- Avoid cold-start of new released videos.

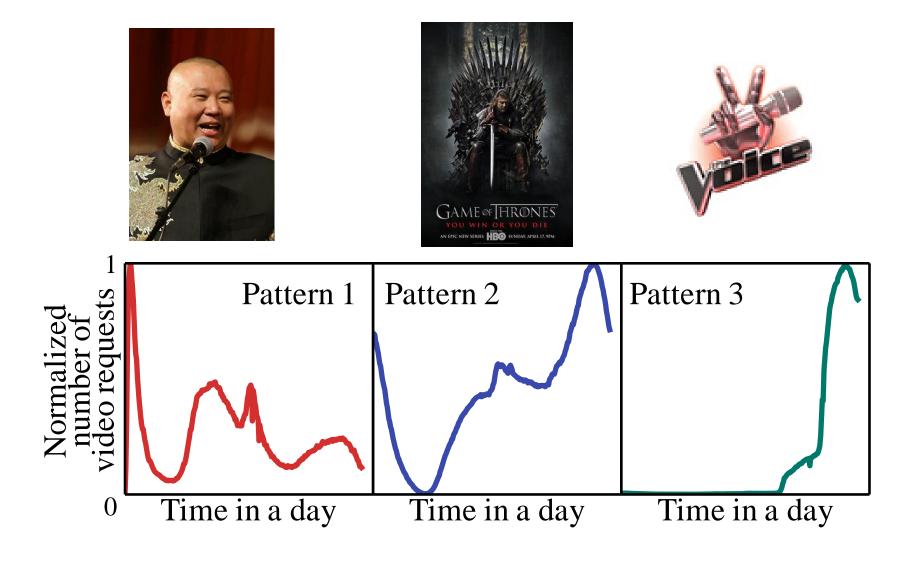


Which video should be proactively pushed?

- First, data analysis & preprocessing;
- Then, select features & learn parameters by prediction (neural) network;
- Finally, push replicas to the appropriate edge devices based on the learning results.



Three patterns of the number of playbacks



Potential features (Contextual)

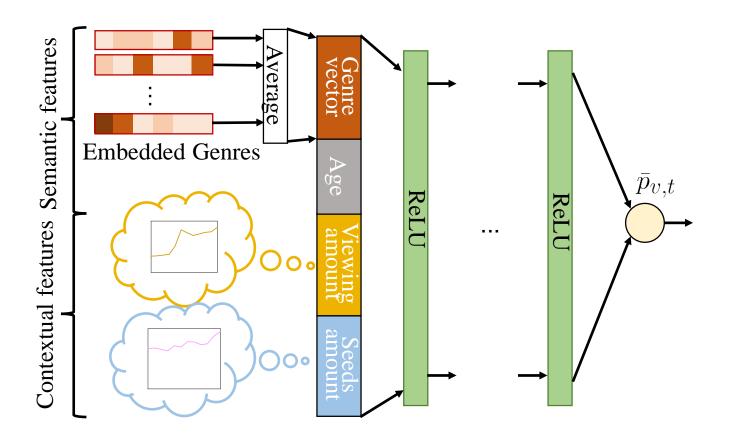
- # of playbacks, # of replicas in the P2P network in the previous timestamps.
- The # of playbacks during the peak hours of the previous day.
- The time since the video was released.
- □ What about the new videos?
- □ Are these features enough?

Potential features (Semantic)

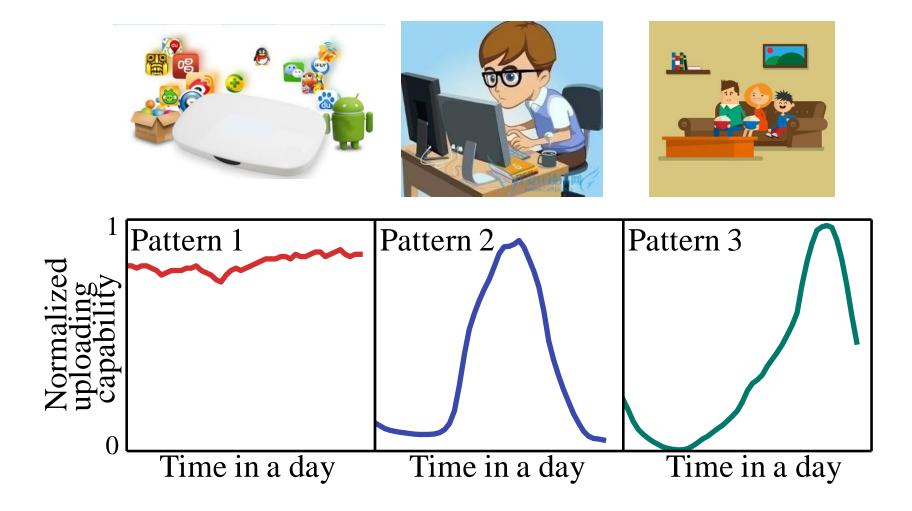


Deep learning helps

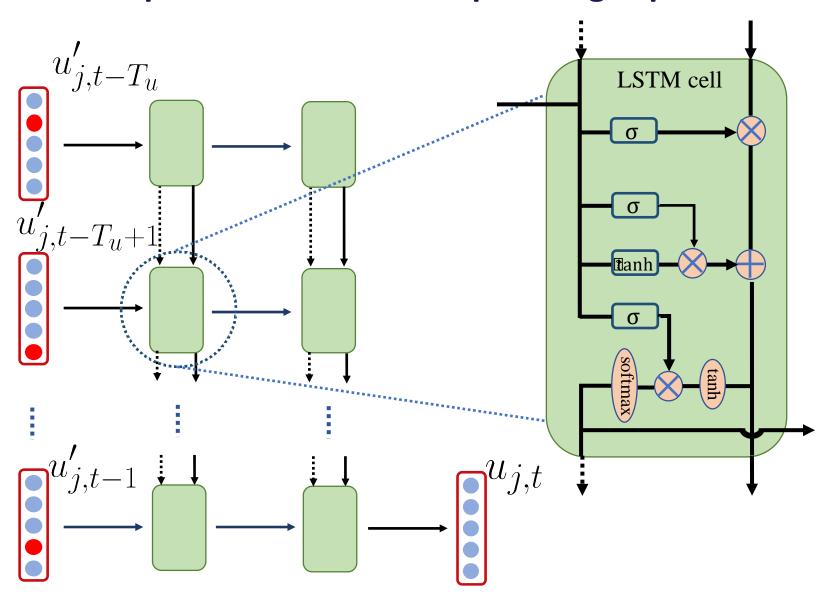
■ Dimensionality reduction, training, prediction



Three patterns of the edge devices' uploading capability



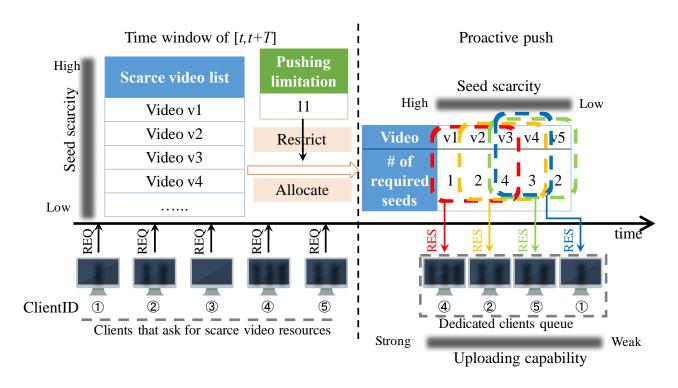
Time series prediction of users' uploading capabilities



How to push the replicas

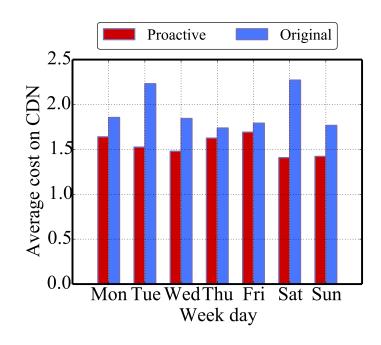
 Replicas of the videos suffering from poor P2P network efficiency should be pushed to clients with strong uploading capability.

将未来很大可能流行度高的内容推送给上传能力强的节点

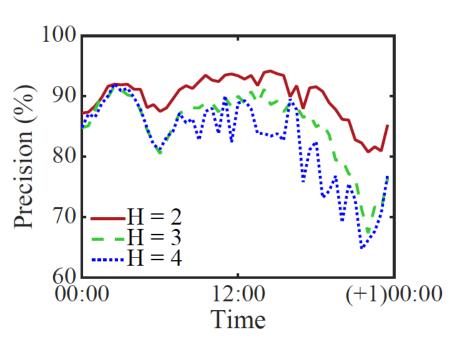


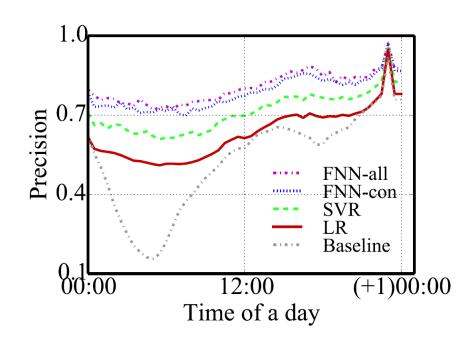
Pilot deployment

- Original: Hybrid CDN-P2P with smart routers and reactive push mechanism.
- Deployment on 2 tracker servers of iQIYI, covering about 2 million users during the peak hours at night, and about 20,000 videos.
- We compute the cost for the compensation data charged by the peak bandwidth consumption.



晚高峰热门视频资源需求量预测准确率

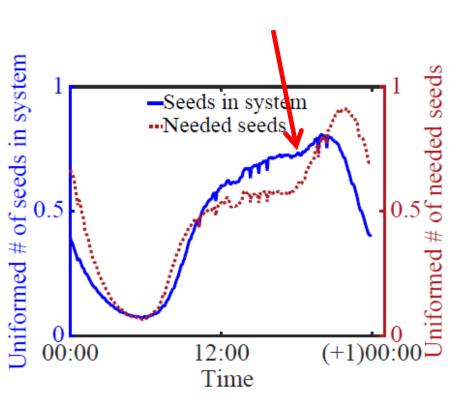




H=2 用前两个小时的数据进行预测

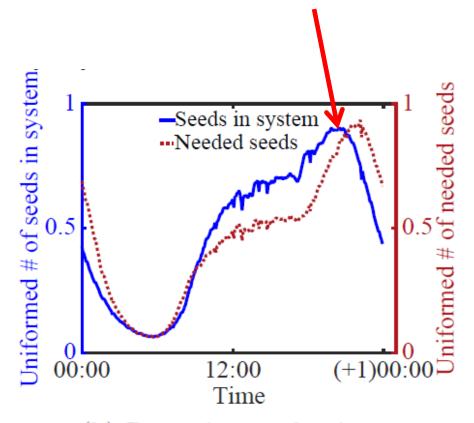
FNN的预测准确率领先其他方法

晚高峰热门视频资源数量提高 (缓解40%)



(a) Reactive mechanism.

Without prediction



(b) Proactive mechanism.

With prediction

Conclusion

Conclusion

- Reactive vs. proactive video push
 - CDN download + edge/peer transmission
 - Reduce bandwidth cost for download from CDN servers

- Machine-learning based predictions
 - Content popularity prediction
 - Uploading capability prediction

any questions?

Thanks