

CHRISTOFER KLASSEN

3773 Lam Drive
Richmond, British Columbia, V7C 5T4
604-812-9538 / ca.klassen95@gmail.com

Portfolio:
caklassen.me

LinkedIn:
linkedin.com/in/caklassen

SKILLS

Programming

- C++
- C
- C#
- Objective-C
- OpenGL, GLSL, and HLSL
- Java
- JavaScript
- HTML
- CSS
- MySQL
- GitHub workflow
- Game infrastructure and logic development
- Object-oriented programming
- Procedural programming
- Windows and Unix networking

Workplace

- Highly capable at professional technical design
- Confident in project management and team leadership roles
- Strong written and oral communication skills
- Able to remain calm in stressful situations

EDUCATION AND TRAINING

British Columbia Institute of Technology, Canada

2013 - Present

- Enrolled in Bachelor of Technology in Computer Systems (Game Development)
- Managed and developed four separate term project video games
- Focused on C++, C, C#, Objective-C, Java, data communications, and web development
- Learned game development design patterns and graphical rendering procedures
- Acquired an understanding of computer operating systems and hardware
- Graduated with distinction from Computer Systems Technology diploma

EXPERIENCE

Magnesium Ninja Studios

2010 - Present

Project Manager and Lead Programmer of Game Development Team

- Assembled and managed a team of four game developers
- Recruited multiple musicians worldwide to produce original compositions
- Successfully headed eight polished independent videogames to completion
- Distributed over 250,000 copies of games to fans across the world

British Columbia Institute of Technology

2016 - 2016

Research Assistant and Software Developer

- Performed research on data logging and wheelchair movement
- Developed an Android data logger for use with wheelchair research and therapy
- Maintained a consistent self-managed schedule for three months

Starbucks Coffee Company

2011 - 2013

Barista

- Handled difficult situations and multitasked under pressure
- Effectively dealt with customers as part of a team
- Maintained a high standard of work and customer service

Richmond in 3D Youth Troupe

2012 - 2013

Improvational Actor

- Visited elementary schools and youth forums to discuss anti-bullying and diversity
- Acted out bullying scenarios and personal stories
- Helped organize and run numerous events across Richmond
- Spent over 100 hours training and rehearsing with troupe members

AWARDS AND ACHIEVEMENTS

- Achieved a 93% average at BCIT over the course of a four-year degree
- Received multiple scholarships for academic excellence throughout BCIT
 - The IUGO Mobile Entertainment Achievement Award (\$3500)
 - The IUGO Mobile Entertainment Entrance Award (\$2000)
 - The BCIT Faculty and Staff Association Scholarship (\$1000)
 - The BCIT Computer Systems Award in Data Communication (\$350)
- Received scholarships for outstanding performance in high school
- Maintained honor roll status throughout all 5 years of high school

HOBBIES AND INTERESTS

- Participating in 48 hour game development jams
- Learning and practicing piano
- Writing novels and short stories
- Playing board games and tabletop role-playing games