



Lecture series on Kinetic Theory and Applications to Fluid Mechanics

Fabio Guglietta

References



Lattice Boltzmann Method:

- ► Krüger, T., Kusumaatmaja, H., Kuzmin, A., Shardt, O., Silva, G., & Viggen, E. M. (2017). The lattice Boltzmann method. Springer International Publishing, 10(978-3), 4-15.
- Succi, S. (2001). The lattice Boltzmann equation: for fluid dynamics and beyond. Oxford university press.
- ▶ Benzi, R., Succi, S., & Vergassola, M. (1992). The lattice Boltzmann equation: theory and applications. Physics Reports, 222(3), 145-197.

Immersed Boundary Method:

- ▶ Peskin, C. S. (2002). The immersed boundary method. Acta numerica, 11, 479-517.
- ▶ Verzicco, R. (2023). Immersed boundary methods: Historical perspective and future outlook. Annual Review of Fluid Mechanics, 55, 129-155.

▶ CUDA Programming:

- ▶ Ruetsch, G., & Fatica, M. (2013). CUDA Fortran for scientists and engineers: best practices for efficient CUDA Fortran programming. Elsevier.
- ► Cook, S. (2012). CUDA programming: a developer's guide to parallel computing with GPUs. Newnes.
- Sanders, J., & Kandrot, E. (2010). CUDA by example: an introduction to general-purpose GPU programming. Addison-Wesley Professional.





Multiphase and multicomponent flows

Shan-Chen model

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Multiphase and multicomponent flows



- Single-component multiphase flows:
 - ▶ liquid and gas phases of the same substance are in coexistence
 - ► These two phases can interconvert from one to another: gas ⇒ liquid
- Multicomponent flows:
 - contain two (or more) different substances (e.g., water and oil)
 - substances do not interconvert (diffusion between components)



Order parameter

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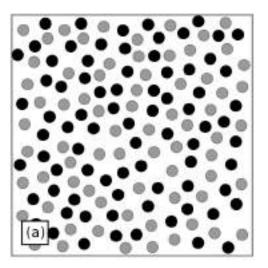
- To distinguish two fluid phases or two components
- Multiphase flows:
 - ightharpoonup density (ho_g and ho_l)
- ► Multicomponent flows:
 - density not good (e.g., water and oil have similar densities)

$$\phi = \frac{\rho^{(1)} - \rho^{(2)}}{\rho^{(1)} + \rho^{(2)}}$$

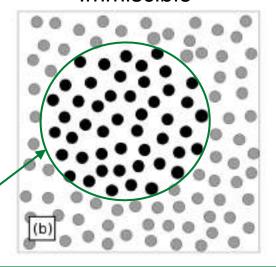
 $\phi = +1$ (pure component 1); $\phi = -1$ (pure component 2).

Interface / (surface tension)

Miscibile



Immiscible

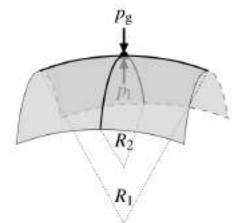


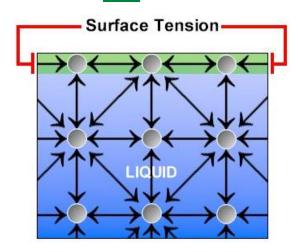
Surface tension and Laplace pressure

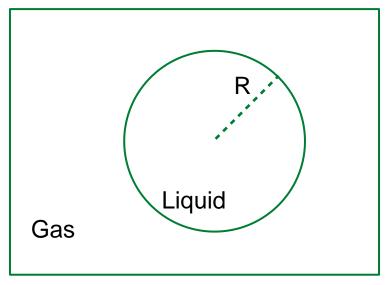
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- ▶ **Surface tension**: energy per unit area required to form the interface between the two fluid phases or components.
- Laplace pressure:
 - Consider a droplet of one fluid (e.g., liquid) suspended in another fluid (e.g., gas)

$$p_l - p_g = \gamma \left(\frac{1}{R_1} + \frac{1}{R_2} \right)$$







$$p_l - p_g = \frac{2\gamma}{R}$$

Surface tension and Laplace pressure

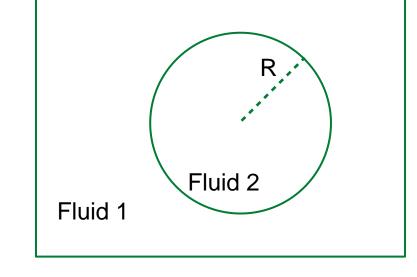


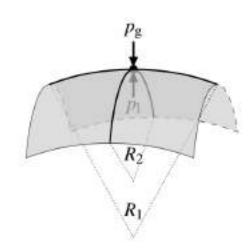
- Consider two fluids
- \triangleright Surface tension: γ
- ▶ $p_2 > p_1$
- Work to increase sphere: $W = \gamma \Delta A$
- We also have $W = p_1 \Delta V_1 + p_2 \Delta V_2$
- $ightharpoonup \Delta V_1 = -\Delta V_2$

$$\implies \Delta V_2(p_2 - p_1) = \gamma \Delta A$$

$$\implies (p_2 - p_1) = \gamma \frac{\Delta A}{\Delta V_2} \qquad \boxed{\sim R^2}$$

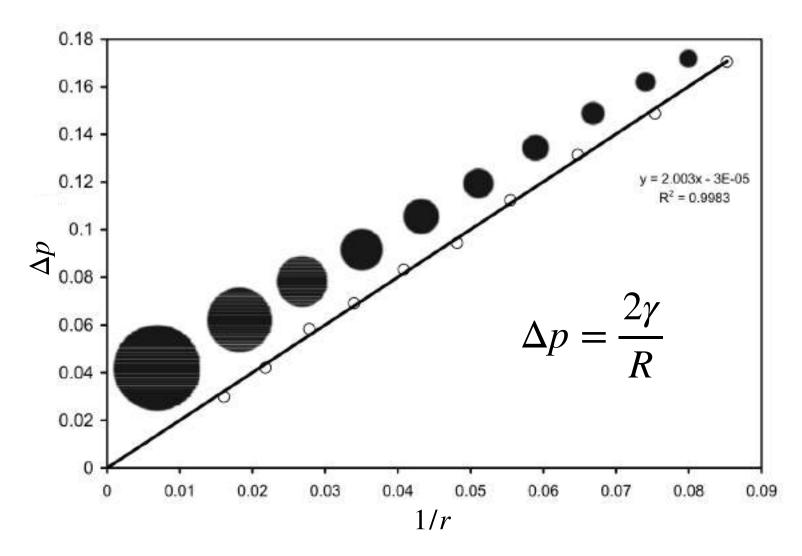
$$\sim R^3$$





Laplace test





Sukop, M. C., Thorne, D. T., (2006). Lattice Boltzmann Modeling



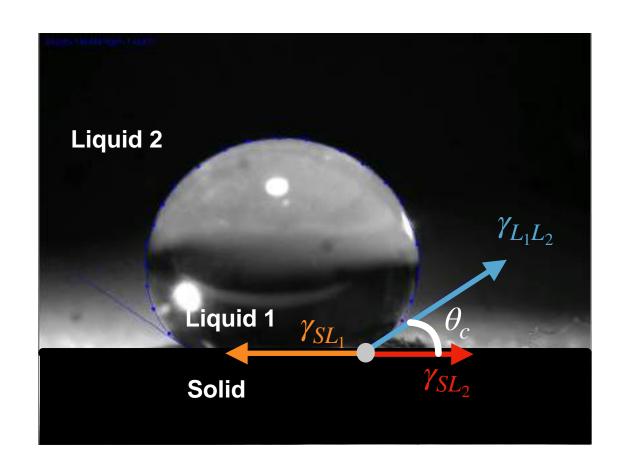
Contact angle: Young's equation



- Thermodynamic equilibrium between three phases:
 - Solid
 - Liquid 1
 - Liquid 2 (gas)

$$\gamma_{SL_1} - \gamma_{SL_2} - \gamma_{L_1L_2} \cos \theta_c = 0$$

$$\cos \theta_c = \frac{\gamma_{SL_1} - \gamma_{SL_2}}{\gamma_{L_1 L_2}}$$



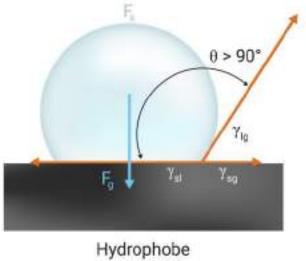
Hydrophobe vs hydrophile

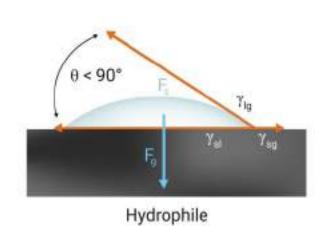








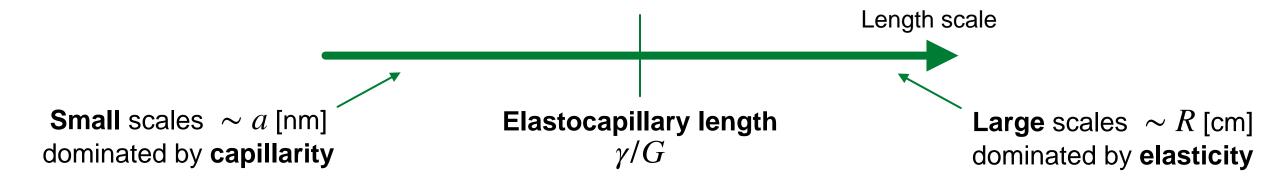




Hard and soft wetting



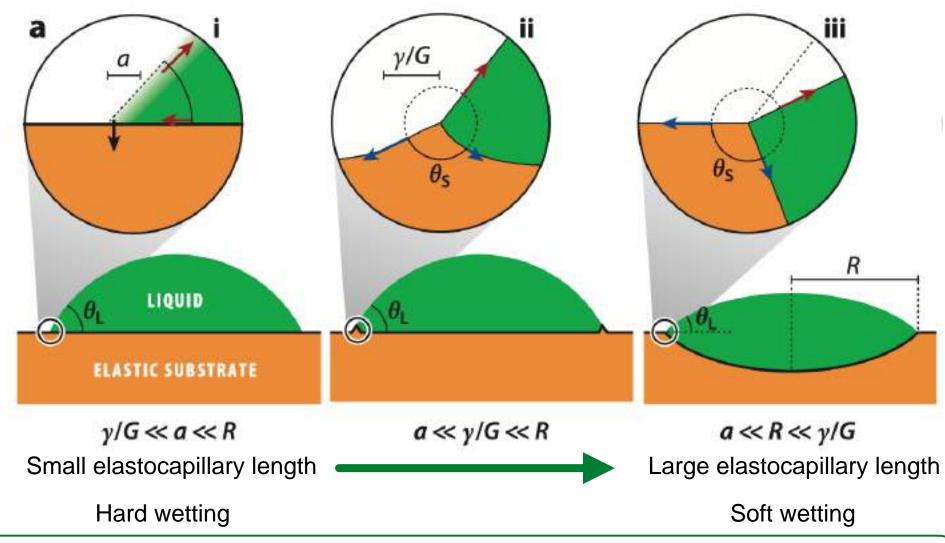
Continuum perspective: elastocapillary phenomena can be classified in terms of length scales



 \blacktriangleright By tuning the substrate stiffness, γ/G can be varied over order of magnitude

Hard and soft wetting





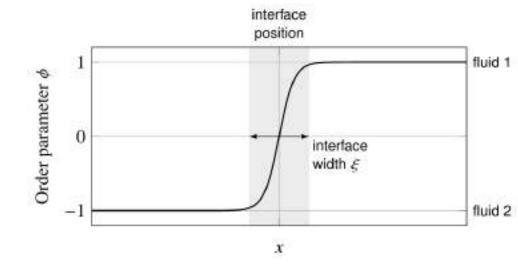
Andreotti, B., & Snoeijer, J. H. (2020). Statics and dynamics of soft wetting. Annual review of fluid mechanics, 52, 285-308.

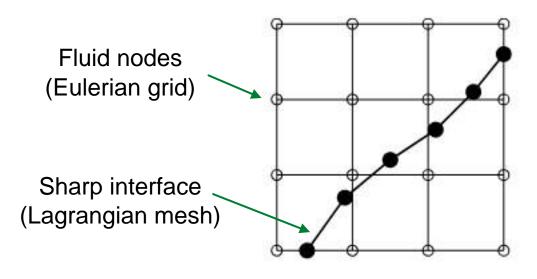


How do we model interfaces?

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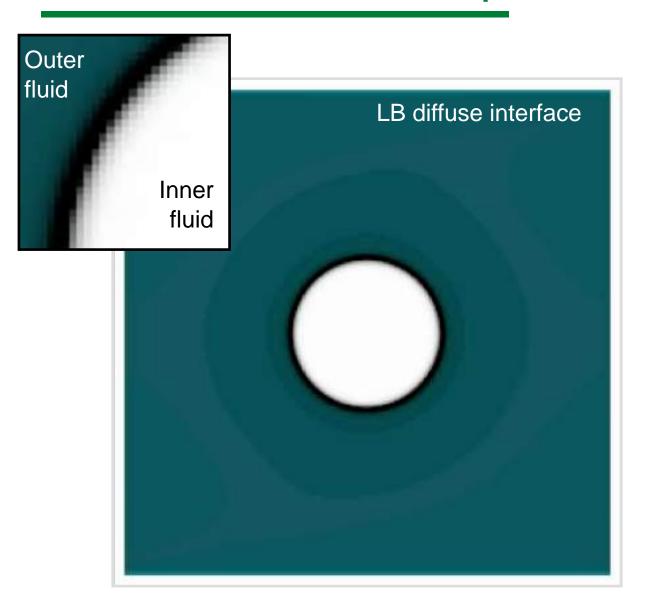
- Diffuse interface models (employed in the LB community)
 - ightharpoonup 1D order parameter (density for multiphase, ϕ for multicomponent)
 - ► The order parameter profile **smoothly varies** across the interface between the two bulk values.
 - Realistic values ~ nm
 - Lattice values: several lattice nodes (stability)
 - Pro: no need to track the interface
 - Con: Difficulty to model viscoelastic properties
- ► Sharp interface models
 - Interface as a 2D boundary
 - Represented via Lagrangian mesh
 - ▶ Pro: Easy to implement any kind of viscoelastic model
 - ► Con: Need to introduce another "structure" for the interface

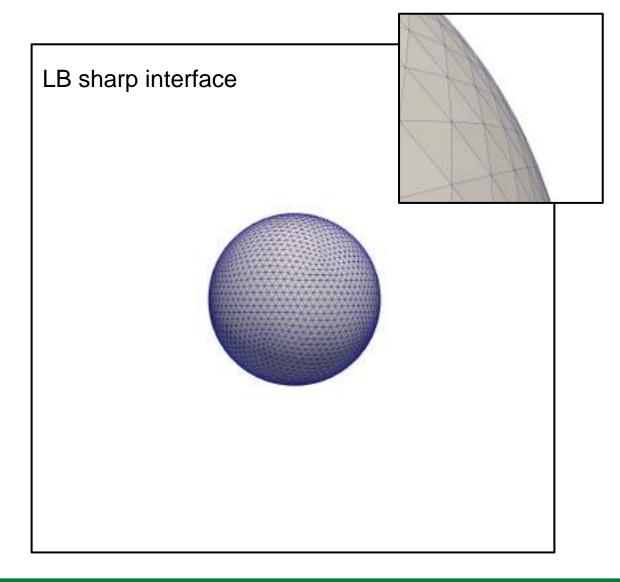




LBM: Diffuse vs sharp interface







Diffuse interface: Shan-Chen model



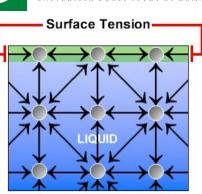
- Bottom-up approach:
 - Postulate a microscopic interaction between fluid elements
 - Interaction potentials that lead to phase separation
 - Surface tension as an emergent effect [typical of LBM: based on mesoscopic rules with emergent transport coefficients (viscosity)]

Shan, X., & Chen, H. (1993). Lattice Boltzmann model for simulating flows with multiple phases and components. *Physical review E*, *47*(3), 1815 Shan, X., & Chen, H. (1994). Simulation of nonideal gases and liquid-gas phase transitions by the lattice Boltzmann equation. *Physical Review E*, *49*(4), 2941.

Shan-Chen model

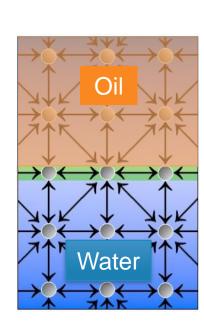
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Coexistence liquid-gas: attractive force between molecules in the liquid phase



Multicomponent (e.g., oil-water): water-water interaction different from oil-oil interaction

- Could we introduce a suitable local force (potential) between fluid elements?
- Suitable: thermodynamically consistence (pressure and equilibrium densities (at given T) should be the same as those derived from thermodynamic principles)
- Suitable is not enough: large surface tensions or large liquid-gas density ratios can lead to numerical instability



Shan-Chen model: interaction force



- 1. Intermolecular forces act between pairs of molecules and are additive
- \implies Interaction between fluid elements in x and \tilde{x} proportional to $\rho(x)\rho(\tilde{x})$
- 2. Interaction depends on the distance
- \implies Kernel function carrying information on the spatial dependency of the force: $G(x, \tilde{x})$
- We introduce **pseudo potential** $\psi(\rho)=\rho_0(1-e^{-\rho/\rho_0})$ where ρ_0 is a reference density (typically $\rho_0=1$).

Note: if $\rho \ll \rho_0 \longrightarrow \psi(\rho) \approx \rho$

$$\mathbf{F}^{SC} = -\int G(\mathbf{x}, \tilde{\mathbf{x}}) \psi(\mathbf{x}) \psi(\tilde{\mathbf{x}}) (\tilde{\mathbf{x}} - \mathbf{x}) d\tilde{\mathbf{x}}$$

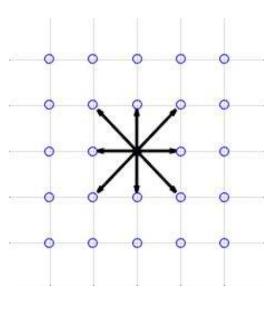
Discretised Shan-Chen force



$$\mathbf{F}^{SC} = -\int G(\mathbf{x}, \tilde{\mathbf{x}}) \psi(\mathbf{x}) \psi(\tilde{\mathbf{x}}) (\tilde{\mathbf{x}} - \mathbf{x}) d\tilde{\mathbf{x}}$$

Discretisation for kernel:
$$G(\mathbf{x}, \tilde{\mathbf{x}}) = \begin{cases} w_i G & \text{for } \tilde{\mathbf{x}} = \mathbf{x} + \mathbf{c}_i \Delta t \\ 0 & \text{otherwise} \end{cases}$$

G is a simple scalar that controls the strength of the interaction



$$\mathbf{F}^{SC} = -\psi(\mathbf{x})G\sum_{i} w_{i}(\mathbf{x} + \mathbf{c}_{i}\Delta t)\mathbf{c}_{i}\Delta t$$

Shan-Chen model for multicomponent flows



$$\sigma : \text{fluid component}$$

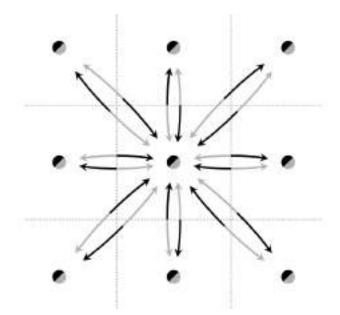
$$F^{\text{SC}(\sigma)}(x) = -\psi^{(\sigma)}(x) \sum_{\tilde{\sigma} \neq \sigma} G_{\sigma\tilde{\sigma}} \sum_{i} w_{i} \psi^{(\tilde{\sigma})}(x + c_{i} \Delta t) c_{i} \Delta t$$

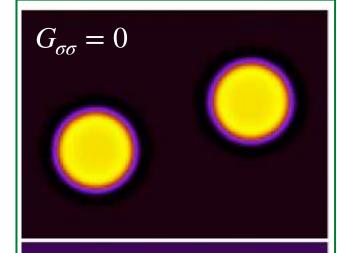
$$f_i^{(\sigma)}(\mathbf{x} + \mathbf{c}_i \Delta t, t + \Delta t) - f_i^{(\sigma)}(\mathbf{x}, t) = -\Delta t \frac{f_i^{(\sigma)}(\mathbf{x}, t) - f_i^{eq(\sigma)}(\mathbf{x}, t)}{\tau} + \left(1 - \frac{\Delta t}{2\tau^{(\sigma)}}\right) F_i^{(\sigma)}(\mathbf{x}, t) \Delta t$$

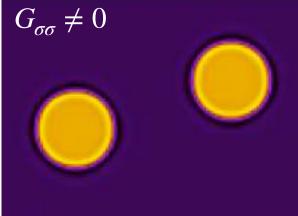
Barycentric velocity

$$\mathbf{u}_b = \frac{1}{\rho} \sum_{\sigma} \left[\sum_{i} f_i^{(\sigma)} \mathbf{c}_i + \frac{\mathbf{F}^{SC(\sigma)} \Delta t}{2} \right]$$

$$\rho = \sum_{\sigma} \rho^{(\sigma)}$$



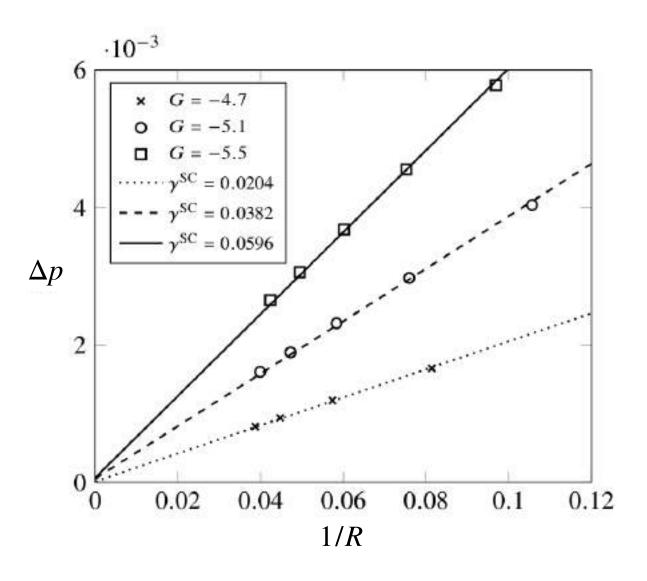




Benzi, R., Chibbaro, S., & Succi, S. (2009). Mesoscopic lattice Boltzmann modeling of flowing soft systems. Physical review letters, 102(2), 026002.

Laplace test with Shan-Chen model



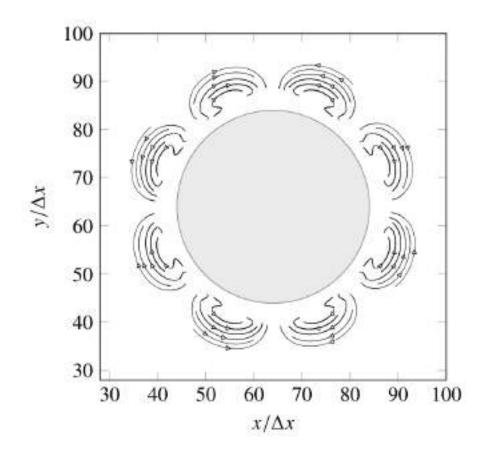


$$\Delta p = \frac{2\gamma}{R}$$

Limitations: Spurious currents



- Steady drop: zero fluid velocity everywhere
- However, Shan-Chen models (and also other models) create spurious currents
- Caused by numerical approximations of the surface tension force (forces do not point exactly towards the centre)
- Characteristic flows vs. Spurious currents



Limitations: surface tension and viscosity ratio TOR VERGATA UNIVERSITA DEGLI STUDI DI ROMA

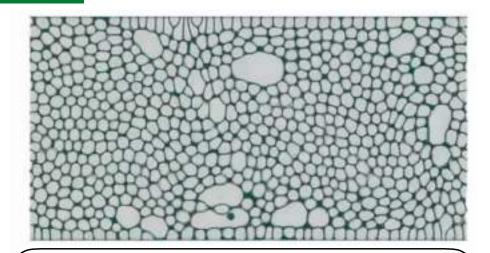


- Range of values limited: **large surface tensions** \Longrightarrow **instability** (spurious currents)
- Interface-governed flows: dimensionless parameters
 - ightharpoonup Ca = $\eta u/\gamma$
 - ▶ Bo = $\rho g L^2 / \gamma$

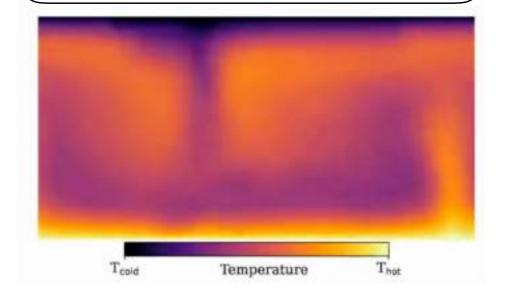
Original Shan-Chen model: max viscosity ratio = 5

Examples





F. Pelusi, A. Scagliarini, M. Sbragaglia, M. Bernaschi and R. Benzi, "Intermittent thermal convection in jammed emulsions", *arXiv* (2024)







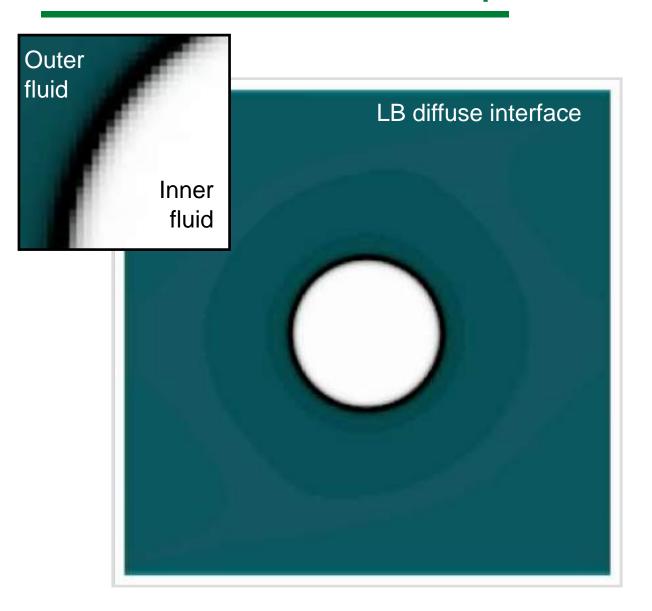
Sharp-interface approach

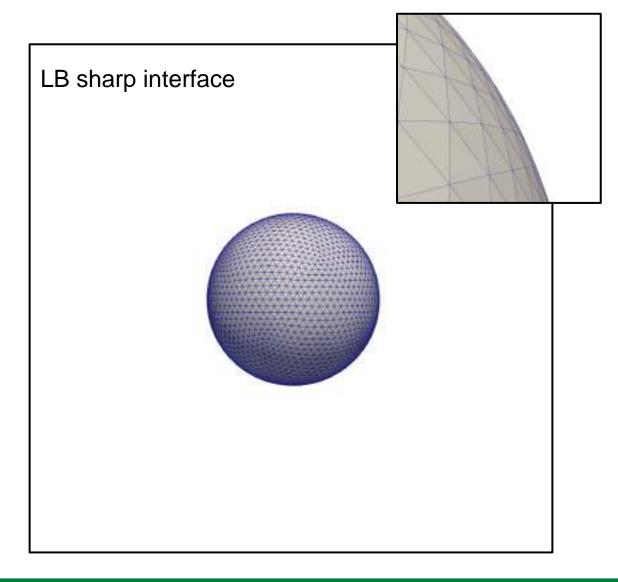
Immersed boundary - Lattice Boltzmann method (IB-LBM)

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LBM: Diffuse vs sharp interface

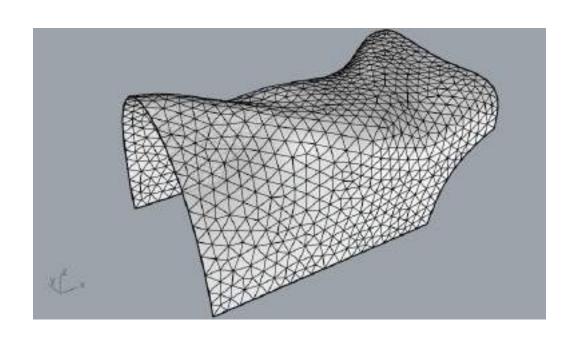


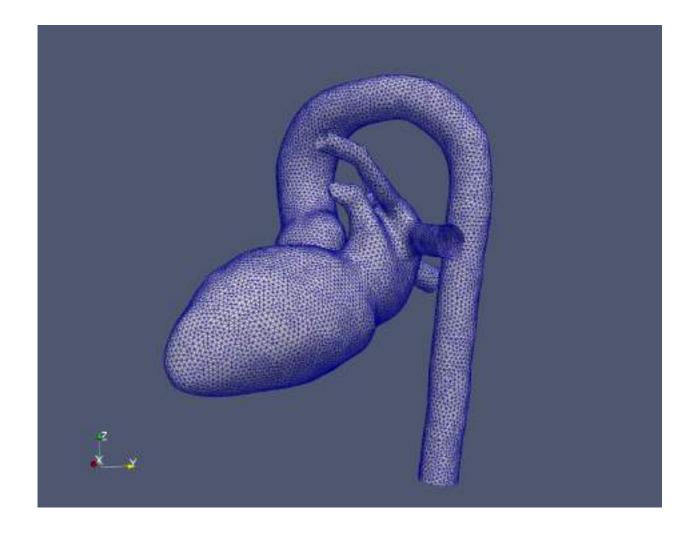




Any kind of triangular mesh

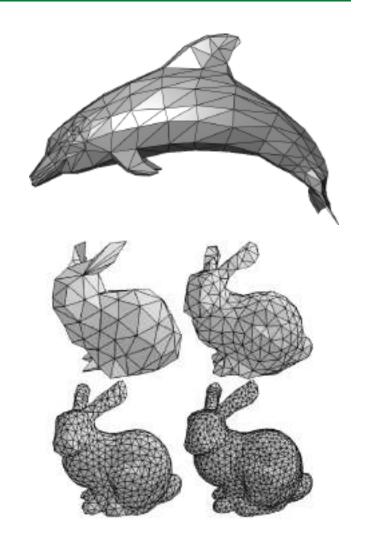


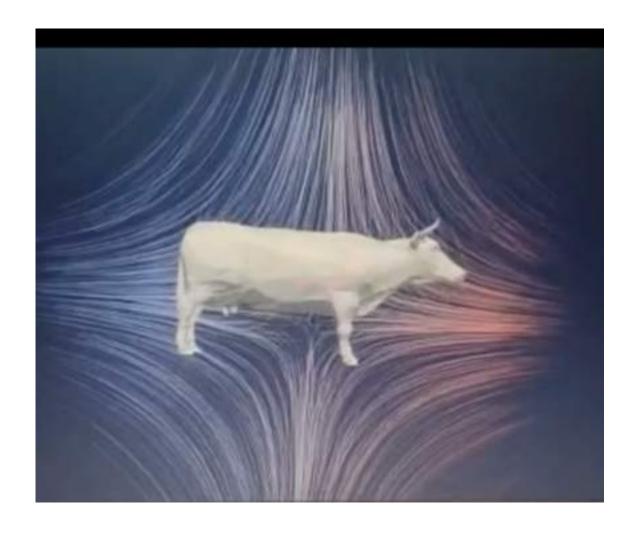




Seriously: any kind

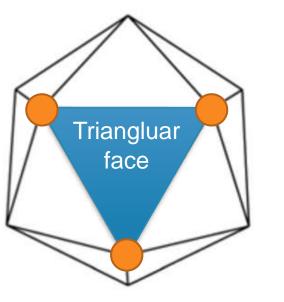




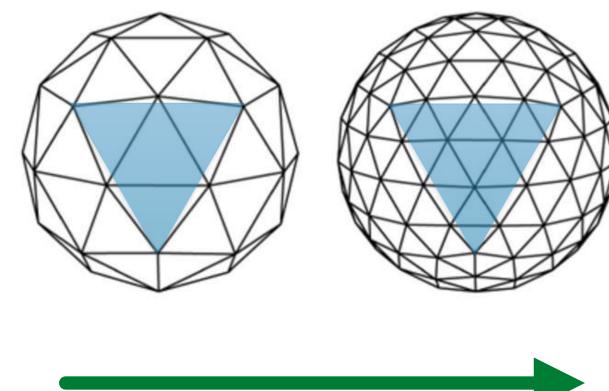


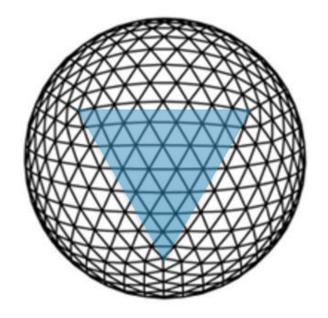
Icosahedral sphere







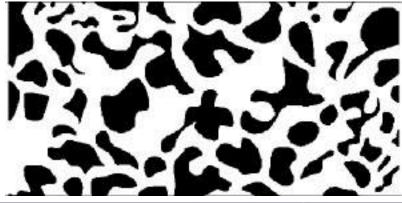


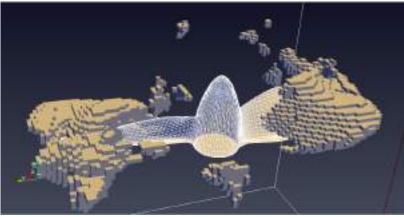


Mesh refinement

Curved and deformable boundaries

- Most boundaries in reality are curved:
 - Porous media
 - Curved surfaces of cars and planes in aerodynamics
 - Suspensions (e.g. clay, slurries)
 - Deformable objects (e.g. cells, wings, compliant containers)



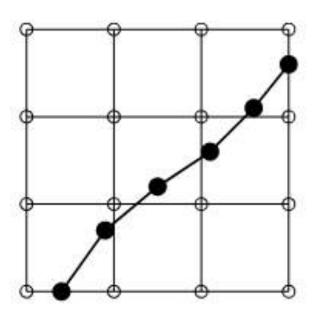


- Three main categories:
 - Stationary rigid obstacles (e.g. porous media, microfluidic devices, flow over stationary cylinder)
 - Moving rigid obstacles (e.g. suspension non-deformable particles, rotating turbine blades)
 - ▶ Moving deformable obstacles (e.g. flexible wings, living cells, compliant channels)
- ▶ Analytical solutions are often impossible to obtain ⇒ computer simulations

Immersed boundary method (IBM)



- Immersed boundary method (IBM): Peskin, 1972 [1,2]
- ▶ Immersed boundary lattice Boltzmann method (IB-LBM): Feng & Michaelides, 2004 [3]
- ► LBM: boundary conditions act at level of populations
- ▶ **IBM**: use a force density F(x, t) at the **level of NSE** to mimic boundary conditions
- Main advantage of IBM: boundary shape known (it does not have to be reconstructed)



^[1] Peskin, C. S. (1972). Flow patterns around heart valves: a digital computer method for solving the equations of motion. Yeshiva University.

^[3] Feng, Z. G., & Michaelides, E. E. (2004). The immersed boundary-lattice Boltzmann method for solving fluid-particles interaction problems. Journal of computational physics, 195(2), 602-628.

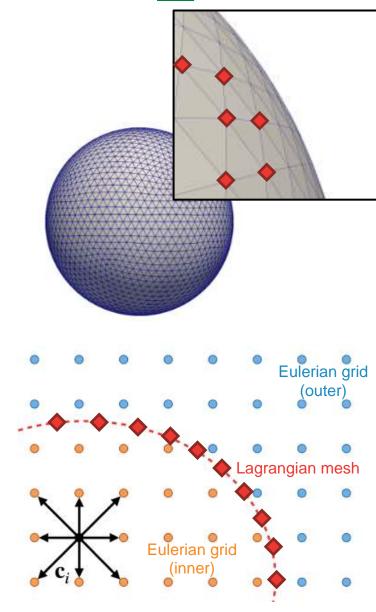


^[2] Peskin, C. S. (2002). The immersed boundary method. Acta numerica, 11, 479-517.

IBM: Mathematical basis



- Eulerian grid and Lagrangian mesh
- ▶ Set of Lagrangian nodes $\{\mathbf{r}_i\}$ with $\mathbf{r}_i = \mathbf{r}_i(t)$
- Shape of the Lagrangian mesh independent on the Eulerian grid
- No-slip boundary condition:
 - $\dot{\mathbf{r}}(t) = \mathbf{u}(\mathbf{r}(t), t)$
 - First governing equation: $\dot{\mathbf{r}}(t) = \int d\mathbf{x} \ \mathbf{u}(\mathbf{x}, t) \delta(\mathbf{x} \mathbf{r}(t))$
- Momentum exchange (fluid-boundary):
 - force density (per area) on the boundary $\mathbf{F}_A(\mathbf{r}(t),t)$
 - Second governing equation: $\mathbf{F}(\mathbf{x},t) = \int d^2r \ \mathbf{F}_A(\mathbf{r}(t),t) \delta(\mathbf{x} \mathbf{r}(t))$
- ▶ Velocity field **u** known at discrete lattice sites and density force known on discrete Lagrangian nodes.



IBM: discretised governing equations



First governing equation (velocity interpolation)

$$\dot{\mathbf{r}}(t) = \int d\mathbf{x} \ \mathbf{u}(\mathbf{x}, t) \delta(\mathbf{x} - \mathbf{r}(t))$$

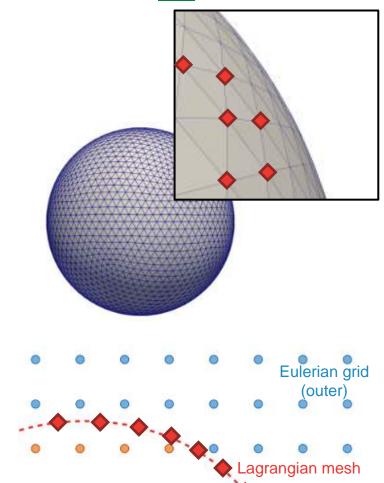
$$\dot{\mathbf{r}}(t) = \int d\mathbf{x} \ \mathbf{u}(\mathbf{x}, t) \delta(\mathbf{x} - \mathbf{r}(t)) \qquad \qquad \dot{\mathbf{r}}_j(t) = \sum_{\mathbf{x}} \Delta x^3 \mathbf{u}(\mathbf{x}, t) \Delta(\mathbf{r}_j(t), \mathbf{x})$$

Second governing equation (force spreading)

$$\mathbf{F}(\mathbf{x},t) = \int d^2r \ \mathbf{F}_A(\mathbf{r}(t),t) \delta(\mathbf{x} - \mathbf{r}(t))$$

$$\mathbf{F}(\mathbf{x},t) = \sum_j \varphi_j(t) \Delta(\mathbf{r}_j(t),\mathbf{x})$$
Total force acting on node $\mathbf{r}_i(t)$

- $\Delta(\mathbf{r}_i, \mathbf{x})$ is a discretised version of Dirac delta distribution
- lacksquare Assumption: $\Delta(\mathbf{r}_i,\mathbf{x}) = \Delta(\mathbf{r}_i-\mathbf{x})$
- Factorise (not essential): $\Delta(\mathbf{x}) = \phi(x)\phi(y)\phi(z)/\Delta x^3$



IBM: discretised governing equations

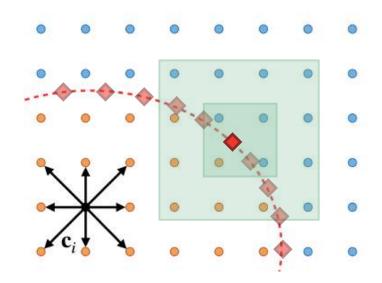


$$\Delta(\mathbf{x}) = \phi(x)\phi(y)\phi(z)/\Delta x^3$$

$$\phi_{2}(x) = \begin{cases} 1 - |x| & (0 \le |x| \le \Delta x) \\ 0 & (\Delta x \le |x|) \end{cases},$$

$$\phi_{3}(x) = \begin{cases} \frac{1}{3} \left(1 + \sqrt{1 - 3x^{2}} \right) & 0 \le |x| \le \frac{1}{2} \Delta x \\ \frac{1}{6} \left(5 - 3|x| - \sqrt{-2 + 6|x| - 3x^{2}} \right) & \frac{1}{2} \Delta x \le |x| \le \frac{3}{2} \Delta x \\ 0 & \frac{3}{2} \Delta x \le |x| \end{cases}$$

$$\phi_{4}(x) = \begin{cases} \frac{1}{8} \left(3 - 2|x| + \sqrt{1 + 4|x| - 4x^{2}} \right) & 0 \le |x| \le \Delta x \\ \frac{1}{8} \left(5 - 2|x| - \sqrt{-7 + 12|x| - 4x^{2}} \right) & \Delta x \le |x| \le 2\Delta x \\ 0 & 2\Delta x \le |x| \end{cases}$$



IB-LBM algorithm



- 1. Compute Lagrangian forces $\varphi_i(t)$ (model dependent: typically, depends on the geometry)
- 2. IB: Spread Lagrangian forces to the Eulerian grid: $\mathbf{F}(\mathbf{x},t) = \sum_{j} \varphi_{j}(t) \Delta(\mathbf{r}_{j}(t),\mathbf{x})$
- 3. **LB step**: compute equilibrium + collision + streaming
- 4. Compute physical **fluid velocity** with half-force correction: $\rho \mathbf{u}_f = \sum_i \mathbf{c}_i f_i + \mathbf{F}(\mathbf{x}, t) \Delta t/2$
- 5. IB: Interpolate fluid velocity \mathbf{u}_f at the Lagrangian positions: $\dot{\mathbf{r}}_j(t) = \sum_{\mathbf{x}} \Delta x^3 \mathbf{u}(\mathbf{x}, t) \Delta(\mathbf{r}_j(t), \mathbf{x})$
- 6. Advect the Lagrangian nodes (e.g., forward Euler): $\mathbf{r}_j(t+\Delta t)=\mathbf{r}_j(t)+\dot{\mathbf{r}}_j(t)\Delta t$

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LBM

Lattice Boltzmann Equation
$$f_i(\mathbf{x} + \mathbf{c}_i \Delta t, t + \Delta t) - f_i(\mathbf{x}, t) = \Delta t \left[\Omega_i(\mathbf{x}, t) + \left(1 - \frac{1}{2\tau} \right) F_i(\mathbf{x}, t) \right]$$

Fluid Density
$$\rho(\mathbf{x},t) = \sum_i f_i(\mathbf{x},t)$$
 Fluid Velocity
$$\rho(\mathbf{x},t)\mathbf{u}(\mathbf{x},t) = \sum_i \mathbf{c_i} \ f_i(\mathbf{x},t)$$

Forcing
$$F_i = w_i \left(\frac{\mathbf{c}_i - \mathbf{u}}{c_\sigma^2} + \frac{(\mathbf{c}_i \cdot \mathbf{u})\mathbf{c}_i}{c_\sigma^4} \right) \cdot \mathbf{F}$$

BGK collision operator
$$\Omega_i^{BGK} = -\frac{1}{ au} \left(f_i - f_i^{eq} \right)$$

Equilibrium distribution function

$$f_i^{eq}(\mathbf{x},t) = w_i \rho \left(1 + \frac{\mathbf{u} \cdot \mathbf{c}_i}{c_s^2} + \frac{(\mathbf{u} \cdot \mathbf{c}_i)^2}{2c_s^4} - \frac{\mathbf{u} \cdot \mathbf{u}}{2c_s^2} \right)$$

IBM

Discrete Dirac Delta:
$$\Delta(\mathbf{x}) = \frac{\Phi(x)\Phi(y)\Phi(z)}{\Delta x^3}$$

$$\Phi_4(x) = \begin{cases} \frac{1}{8} \left(3 - 2|x| + \sqrt{1 + 4|x| - 4x^2} \right) & 0 \le |x| \\ \frac{1}{8} \left(5 - 2|x| - \sqrt{-7 + 12|x| - 4x^2} \right) & \Delta x \le |x| \le 2\Delta x \\ 0 & 2\Delta x \le |x| \end{cases}$$

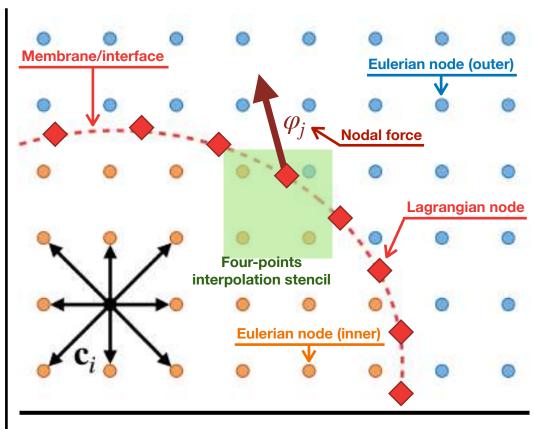
membrane -> fluid

$$\mathbf{F}(\mathbf{x},t) = \sum_{j} \boldsymbol{\varphi_j}(t) \Delta(\mathbf{r_j}(t), \mathbf{x}) + \mathbf{F}_{other}$$

fluid -> membrane

$$\dot{\mathbf{r}}_{j}(t) = \sum_{\mathbf{x}} \Delta x^{3} \mathbf{u}(\mathbf{x}, t) \Delta(\mathbf{r}_{j}(t), \mathbf{x})$$
$$\mathbf{r}_{j}(t + \Delta t) = \mathbf{r}_{j}(t) + \dot{\mathbf{r}}_{j}(t)$$

T. Krüger et al. "The lattice Boltzmann method", Springer International Publishing, 2017



Hoshen-Kopelman algorithm:

To recognise which lattice sites are inside/ outside the membrane

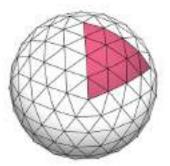
S. Frijters, T. Krüger, J. Harting, "Parallelised Hoshen-Kopelman algorithm for lattice-Boltzmann simulations", Computer Physics Communications 189, 92-98, 2015

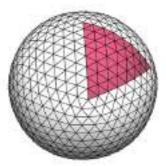
Distribution of Lagrangian markers

- lacktriangle too large: holes (fluid can flow between markers)
- ▶ d too small (i.e., $d \ll \Delta x$): the markers see the same fluid environment and move with same velocity
- ▶ Ideal values: $d \in [0.5,1]\Delta x$

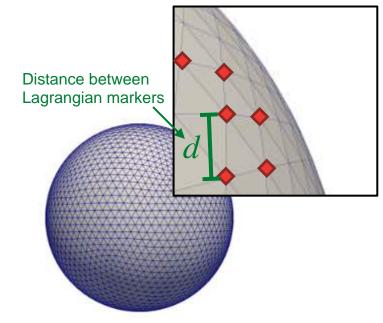


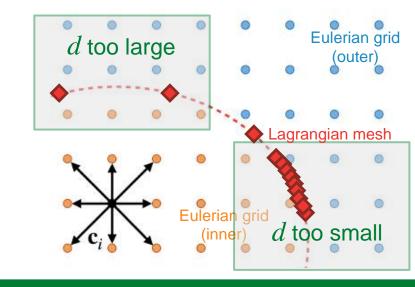










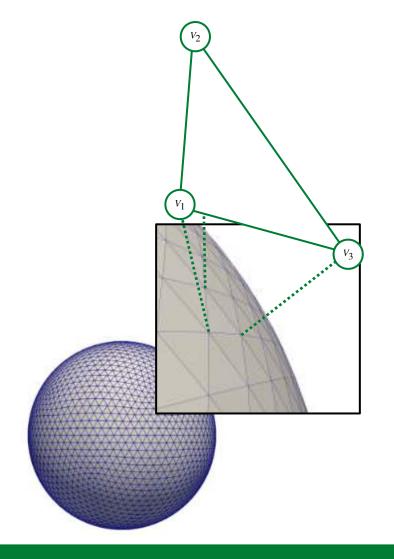


Constitutive models



► They contain all the physics of the boundary deformation

- ▶ Hyperelastic models: $\varphi_j(t) = \varphi_j(\{\mathbf{r}(t)\})$
- Viscoelastic models: $\varphi_j(t) = \varphi_j(\{\mathbf{r}(t)\}, \{\dot{\mathbf{r}}(t)\})$
- ▶ Define an energy density on each triangle $w = w(\{V_1, V_2, V_3\})$
- Compute the force as $\varphi_j = -\frac{\partial w}{\partial \mathbf{V}_j}$



RBC Membrane elasticity - Continuum description TOR VERGATA



Strain energy (Skalak model):

$$W_{S} = \frac{1}{12} \int dA \left[\kappa_{s} \left(I_{1}^{2} + 2I_{1} - 2I_{2} \right) + \kappa_{\alpha} I_{2}^{2} \right]$$

Strain invariants

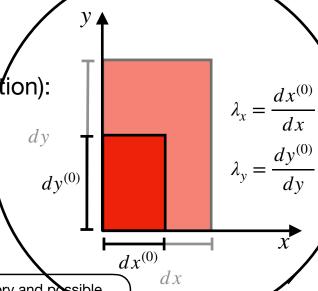
$$I_1 = \lambda_x^2 + \lambda_y^2 - 2$$
$$I_2 = \lambda_x^2 \lambda_y^2 - 1$$

R. Skalak, et al. "Strain energy function of red blood cell membranes." Biophysical journal 13.3: 245-264 (1973)

Bending energy (Helfrich formula**f**ion):

$$W_{B} = \frac{\kappa_{B}}{2} \int dA \left(H - H^{(0)} \right)$$
Trace of the surface curvature tensor

W. Helfrich "Elastic properties of lipid bilayers: theory and possible experiments." Zeitschrift für Naturforschung C 28.11-12: 693-703 (1973)



Parameter	Value	
Radius r	$3.91~\mu\mathrm{m}$	
${\rm Area}\ A$	$133 \ \mu \text{m}^2$	
${\rm Volume}\ V$	$93 \ \mu \mathrm{m}^3$	
Elastic shear modulus $k_{\rm S}$	$5.3 \ \mu {\rm Nm}^{-1}$	
astic dilatational modulus k_{α}	$50 k_s$	
Bending modulus $k_{\rm B}$	$2 \ 10^{-19} \mathrm{Nm}$	
Plasma viscosity μ_{out}	$1.2 \ 10^{-3} \ \mathrm{Pa\ s}$	
Cytoplasm viscosity μ_{in}	$6 \ 10^{-3} \ Pa \ s$	

- Continuum description works at the scale of RBCs.
- **Skalak** and **Helfrich** models are **validated** and explain experimental evidences at the RBC scales.
- **Elastic coefficients** (k_s, k_a) and k_B) are experimentally measured with very high accuracy.

Other constitutive laws



Neo-Hookean:
$$w = \frac{G_s}{2} \left(I_1 - 1 + \frac{1}{I_2 + 1} \right)$$

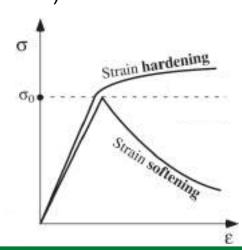
- ► Volume-incompressible, rubber-like materials
- lt cannot model an area-incompressible membrane

$$W = \int dA \ w(I_1, I_2)$$

$$W = \sum_{i \in \text{triangles}} w(I_1^{(i)}, I_2^{(i)}) A_i$$

It describes an almost area-incompressible material (appropriate for biological membranes)

- For small deformation, all laws are equivalent.
- For large deformation, they lead to different nonlinear tension-strain relations
 - Neo-Hookean and Evans-Skalak are strain softening under uniaxial stretching
 - Skalak is strain hardening

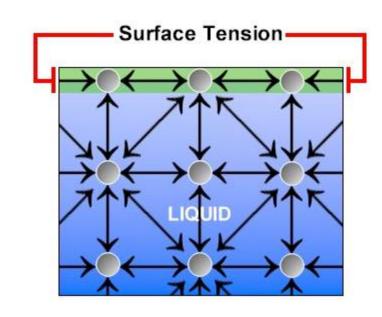


Surface tension



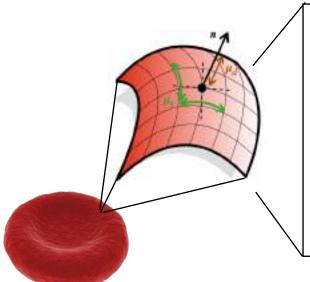
- ► On each mesh triangle, we can compute:
 - Stress tensor: $\tau = \gamma \mathbf{I}_2$ (the force is retrieved via finite element methods)

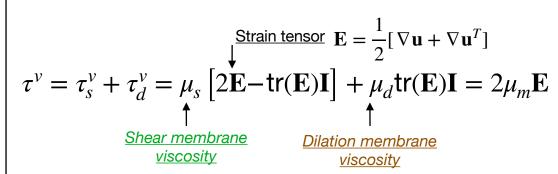
Energy density:
$$w = \frac{\gamma}{2} \log(I_2 + 1) \left[1 + \frac{1}{4} \log(I_2 + 1) \right]$$



Interface viscosity







L. Scriven "Dynamics of a fluid interface - equation of motion for newtonian surface fluids", Chemical Engineering Science 12,98 (1960)

Volume conservation



- ► IBM velocity interpolation does not maintain the solenoidal properties of the fluid ⇒ Volume of an enclosed region can change in time
- Enforce volume conservation:

$$\mathbf{F}_i^{\mathrm{V}} = -rac{\partial E_{\mathrm{V}}(\{\mathbf{x}_i\})}{\partial \mathbf{x}_i}$$

$$E_{V} = \frac{\kappa_{V}}{2} \frac{\left(V - V^{(0)}\right)^{2}}{V^{(0)}}$$





Immersed Boundary -Lattice Boltzmann Simulations

Red Blood Cells, Drops, Capsules

Fabio Guglietta

What did we do with IB-LBM?



- Single RBCs: how IB-LB simulations can improve our understanding [1, 2, 3]
- ► Suspension of spherical capsules: non-Newtonian behaviour [4]
- ▶ Wetting dynamics with sharp interface approaches: why? [5]
- **Dynamics of drops** with sharp interface approaches:
 - Effect of interface viscosity on confined drops [6]
 - Reduced order model for drop deformation in stationary flows [7]
 - Dynamics of drops in turbulent flows [8]

Fabio Guglietta - guglietta@roma2.infn.it

- [1] F. Guglietta, M. Behr, L. Biferale, G. Falcucci and M. Sbragaglia, "On the effects of membrane viscosity on transient red blood cell dynamics", Soft matter, 16(26), 6191-6205 (2020)
- [2] F. Guglietta, M. Behr, G. Falcucci and M. Sbragaglia, "Loading and relaxation dynamics of a red blood cell", Soft matter, 17(24), 5978-5990 (2021)
- [3] **F. Guglietta**, M. Behr, L. Biferale, G. Falcucci and M. Sbragaglia, "Lattice Boltzmann simulations on the tumbling to tank-treading transition: effects of membrane viscosity", Philosophical Transactions of the Royal Society A, 379(2208), 20200395 (2021)
- [4] F. Guglietta, F. Pelusi, M. Sega, O. Aouane and J. Harting, "Suspensions of viscoelastic capsules: Effect of membrane viscosity on transient dynamics", Journal of Fluid Mechanics, 971, A13 (2023)
- [5] F. Pelusi, F. Guglietta, M. Sega, O. Aouane & J. Harting "A sharp interface approach for wetting dynamics of coated droplets and soft particles", Physics of Fluids, 35(8), (2023)
- [6] **F. Guglietta**, F. Pelusi "A unified analytical prediction for steady-state behavior of confined drop with interface viscosity under shear flow", *in peer review*, (2024)
- [7] D. Taglienti, F. Guglietta & M. Sbragaglia "Reduced model for droplet dynamics in shear flows at finite capillary numbers", Physical Review Fluids, 8(1), 013603, (2023)
- [8] D. Taglienti, F. Guglietta & M. Sbragaglia "Droplet dynamics in homogeneous isotropic turbulence with the immersed boundary-lattice Boltzmann method", in peer review, (2024)



Red Blood Cell (RBC) simulations with IB-LBM

[1] **F. Guglietta**, M. Behr, L. Biferale, G. Falcucci and M. Sbragaglia, "On the effects of membrane viscosity on transient red blood cell dynamics", Soft matter, 16(26), 6191-6205 (2020)

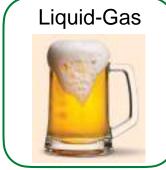
[2] **F. Guglietta**, M. Behr, G. Falcucci and M. Sbragaglia, "Loading and relaxation dynamics of a red blood cell", Soft matter, 17(24), 5978-5990 (2021)

[3] **F. Guglietta**, M. Behr, L. Biferale, G. Falcucci and M. Sbragaglia, "Lattice Boltzmann simulations on the tumbling to tank-treading transition: effects of membrane viscosity", Philosophical Transactions of the Royal Society A, 379(2208), 20200395 (2021)

Dynamics of complex fluids

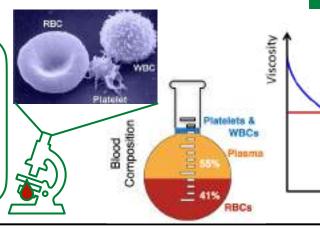


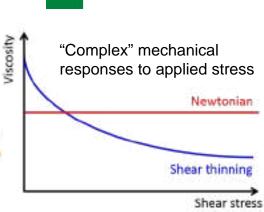




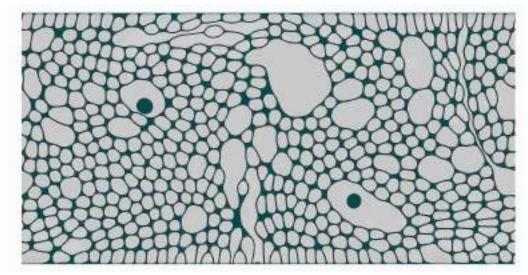








Emulsion

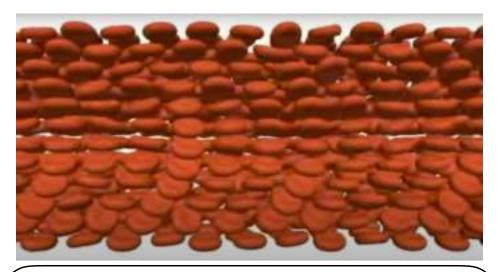


F. Pelusi, A. Scagliarini, M. Sbragaglia, M. Bernaschi and R. Benzi, "Intermittent thermal convection in jammed emulsions", arXiv (2024), in peer review

Lattice Boltzmann **Simulations**



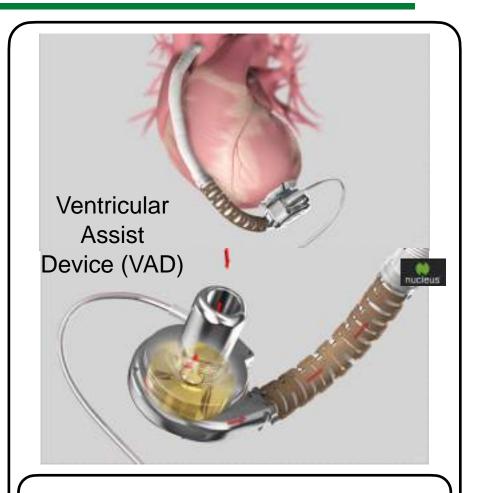
Suspension



T. Krüger, F. Varnik and D. Raabe, "Particle stress in suspensions of soft objects", Philosophical Transactions of the Royal Society A: Mathematical, Physical and Engineering Sciences, 369(1945), 2414-2421 (2011)

From biomedical devices to a single red blood cell (RBC) TOR VERGATA TO THE TOTAL PROPERTY OF THE PROPERTY OF





The high shear rate in the impeller can cause high deformation --> hemolysis. (rupture of the RBC membrane)

To estimate hemolysis...

Ratio of plasma free hemoglobin to the total hemoglobin

Stress of the RBC

M. Giersiepen et al., "Estimation of shear stress-related blood damage in heart valve prostheses-in vitro comparison of 25 aortic valves." The International journal of artificial organs 13.5 (1990): 300-306.

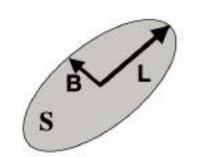
... we must investigate **RBC** mechanical (viscoelastic) response

- RBC deformation (linked with hemolysis)
- RBC characteristic times (loading and relaxation)
- Loading time vs. residence time in the impeller

Simulate RBC dynamics - Reduced order models TOR VERGA UNIVERSITA DEGLI STUDIO



- Maffettone and Minale model [1]:
 - RBC as a drop (shape given by tensor S)
 - Shape always ellipsoidal
 - Two parameters $(f_1 \text{ and } f_2)$
 - One-way coupling



Deformation:

$$D = \frac{L - B}{L + B}$$

$$\frac{\partial \mathbf{S}}{\partial t} - [\mathbf{\Omega} \cdot \mathbf{S} + \mathbf{S} \cdot \mathbf{\Omega}] = -f_1[\mathbf{S} - g(\mathbf{S})\mathbf{I}] + f_2[\mathbf{E} \cdot \mathbf{S} + \mathbf{S} \cdot \mathbf{E}]$$
Vorticity tensor
$$\Omega = \frac{1}{2}[\nabla \mathbf{u} - \nabla \mathbf{u}^T]$$
Volume conservation
$$g(\mathbf{S}) = \frac{6 \det(\mathbf{S})}{\operatorname{tr}(\mathbf{S})^2 - \operatorname{tr}(\mathbf{S}^2)}$$

$$\mathbf{E} = \frac{1}{2}[\nabla \mathbf{u} + \nabla \mathbf{u}^T]$$

Shape-recovery (Transient-dynamics)

Behaves like the inverse of the relaxation time of the membrane

Deformation

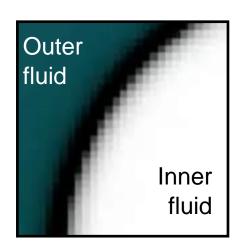
It is linked with the steady value of the deformation

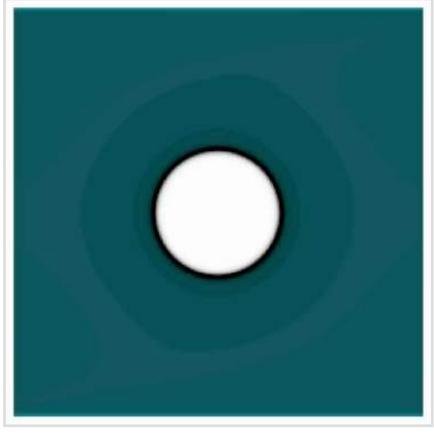
[1] P. L. Maffettone and M. Minale, "Equation of change for ellipsoidal drops in viscous flow", Journal of non-Newtonian fluid mechanics 78.2-3, 227-241, 1998

Simulate RBC dynamics



- Lattice Boltzmann Diffuse interface numerical methods:
 - ► RBC as a drop
 - Shape always ellipsoidal—
 - ightharpoonup Two parameters $(f_1 \text{ and } f_2)$
 - One-way coupling
 - Simulate fluids inside and outside
 - Requires high resolution
 - Cannot control membrane viscoelastic properties (required to simulate RBC membrane)





F. Pelusi, M. Lulli, M. Sbragaglia & M. Bernaschi, "TLBfind: a Thermal Lattice Boltzmann code for concentrated emulsions with FINite-size Droplets", *Computer physics communications*, **273**, 108259 (2022)

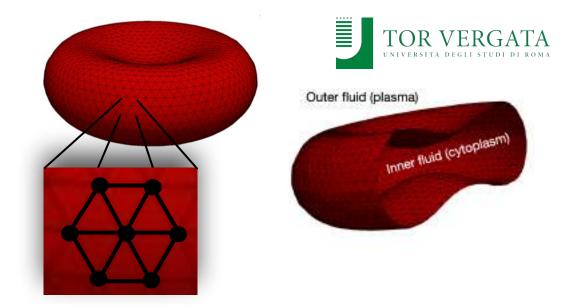


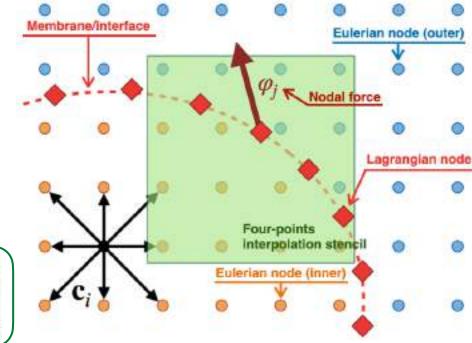
Simulate RBC dynamics

- Immersed Boundary Lattice Boltzmann method:
 - ► RBC as a drop
 - ► Shape always ellipsoidal—
 - ightharpoonup Two parameters $(f_1 \text{ and } f_2)$
 - One-way coupling-
 - Simulate fluids inside and outside (*Lattice Boltzmann*)
 - Requires high resolution
 - Cannot control membrane viscoelastic properties (required to simulate RBC membrane)
 - Sharp interface (*Immersed Boundary*)
 (to accomodate continuum viscoelastic models)

F. Guglietta, M. Behr. L. Biferale, G. Falcucci and M. Sbragaglia, "On the effects of membrane viscosity on transient red blood cell dynamics", *Soft matter*, 16(26), 6191-6205 (2020)

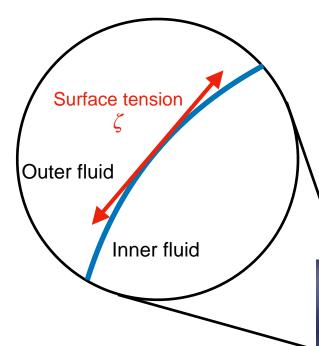




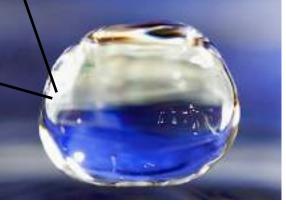


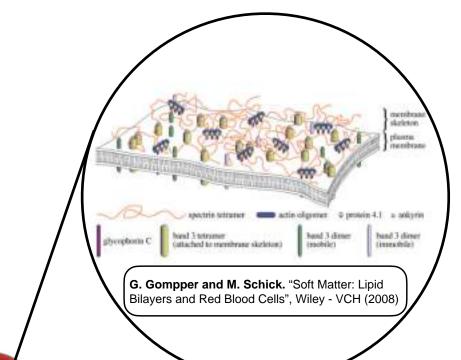
Complex interface

If the RBC membrane was like the drop interface...



- Interface between two fluids
- Surface tension ζ
- Spherical shape ("simple" interface)





- **Membrane** (phospholipid bilayer)
- Elastic forces coming from the complex structure of the membrane
- **Biconcave shape** (carry more oxygen)

Membrane elasticity - Continuum description



Strain energy (Skalak model):

Strain invariants:

$$I_1 = \lambda_x^2 + \lambda_y^2 - 2$$

 $I_2 = \lambda_x^2 \lambda_y^2 - 1$

$$W_{S} = \frac{1}{12} \int dA \left[\kappa_{s} \left(I_{1}^{2} + 2I_{1} - 2I_{2} \right) + \kappa_{\alpha} I_{2}^{2} \right]$$
Elastic shear modulus
Elastic dilatational modulus

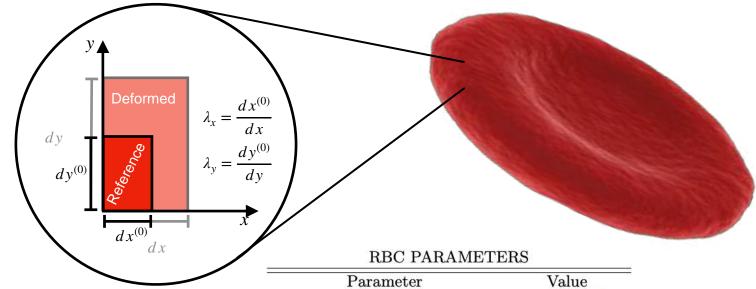
R. Skalak, et al. "Strain energy function of red blood cell membranes." Biophysical journal 13.3: 245-264 (1973)

Bending energy (Helfrich formulation):

Bending modulus

$$W_{B} = \frac{\kappa_{B}}{2} \int dA \left(H - H^{(0)} \right)$$
Trace of the surface curvature tensor

W. Helfrich "Elastic properties of lipid bilayers: theory and possible experiments." Zeitschrift für Naturforschung C 28.11-12: 693-703 (1973)

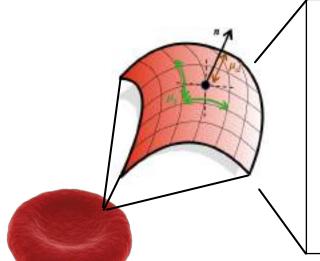


Parameter	Value
Radius r	$3.91~\mu\mathrm{m}$
${\rm Area}\ A$	$133 \ \mu \mathrm{m}^2$
Volume V	$93~\mu\mathrm{m}^3$
Elastic shear modulus $k_{\rm S}$	$5.3 \ \mu {\rm Nm}^{-1}$
Elastic dilatational modulus k_{α}	$50 k_s$
Bending modulus $k_{\rm B}$	$2 \ 10^{-19} \mathrm{Nm}$
Plasma viscosity μ_{out}	$1.2 \ 10^{-3} \ \mathrm{Pa\ s}$
Cytoplasm viscosity $\mu_{\rm in}$	$6 \ 10^{-3} \ \mathrm{Pa\ s}$

- Skalak and Helfrich models are validated and explain **experimental evidences** at the RBC scales.
- Elastic coefficients (k_s, k_α) and k_B) are experimentally measured with very high accuracy.

Membrane viscosity - Continuum description





Boussinesq-Scriven law

Strain tensor
$$\mathbf{E} = \frac{1}{2} [\nabla \mathbf{u} + \nabla \mathbf{u}^T]$$

$$\tau^{\nu} = \tau_s^{\nu} + \tau_d^{\nu} = \mu_s \left[2\mathbf{E} - \mathbf{tr}(\mathbf{E})\mathbf{I} \right] + \mu_d \mathbf{tr}(\mathbf{E})\mathbf{I} = 2\mu_m \mathbf{E}$$
Shear membrane viscosity

Dilatational membrane viscosity

L. Scriven "Dynamics of a fluid interface - equation of motion for newtonian surface fluids", Chemical Engineering Science 12,98 (1960)

This experimental uncertainty prompts a parametric investigation

 $\mu_m \to t_R$ Inverse process with respect to experiments. We do not assume any relation between μ_m and t_R

Experiments usually measure **relaxation times** and use simplified viscoelastic models to compute $\mu_m = M(t_R)$

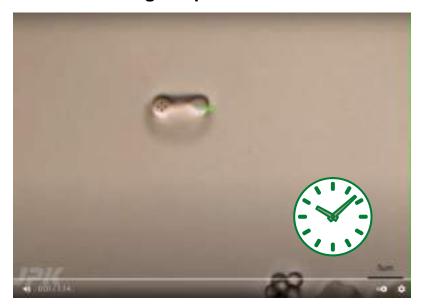
Author	$t_{N}[s]$	$\mu_{\rm m}$ [10 ⁻⁷ mPa s]	Technique
Evans & Hochmuth 1976	0.300	~1	Micropipette aspiration
Chien et al. 1978 Hochmuth et al. 1979	0.146 ± 0.055	0.6-4.0	Micropipette aspiration
Tran-Son-Tay et al. 1984	0.100-0.130	6-8 0.53-0.96	Micropipette aspiration Tank-treading
Baskurt & Meiselman 1996	0.119 ± 0.017	1000 CONTRACTOR OF THE PROPERTY OF THE PROPERT	Shear (light reflection)
Baskurt & Meiselman 1996	0.097 ± 0.015	(122	Shear (ektacytometry)
Riquelme et al. 2000		2.7-4.1	Sinusoidal shear stress
Tomaiuolo & Guido 2011	0.100	4.7-10.0	Microchannel deformation
Braunmüller et al. 2012	0.100-0.130	~10	Micropipette aspiration
Prado et al. 2015	0.08 ± 0.01	0.6-0.9	Numerical and experimental
Fedosov 2010	0.100-0.130	~1"	Numerical simulation

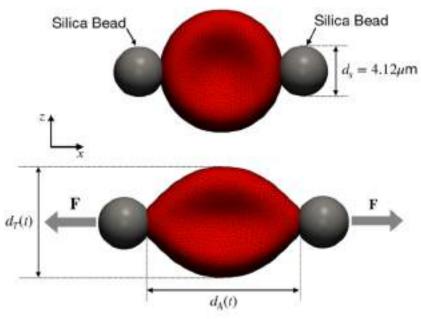
F. Guglietta et al., "On the effects of membrane viscosity on transient red blood cell dynamics", Soft matter, 16(26), 6191-6205 (2020)

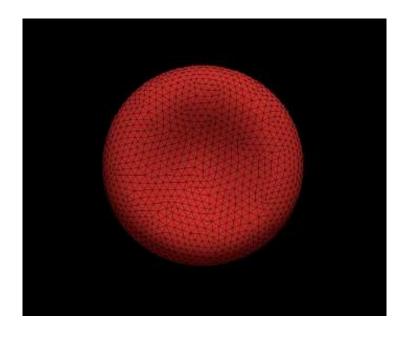
STretching Simulation (STS)



Stretching in optical tweezers





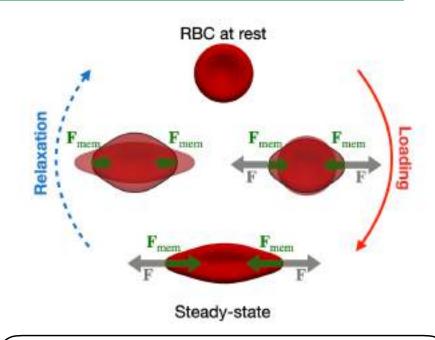


JPK BioAFM, Bruker Nano GmbH https://www.youtube.com/watch?v=QkZ95RF_Zf4

$$D(t) = \frac{d_A(t) - d_T(t)}{d_A(t) + d_T(t)}$$

STretching Simulation (STS)

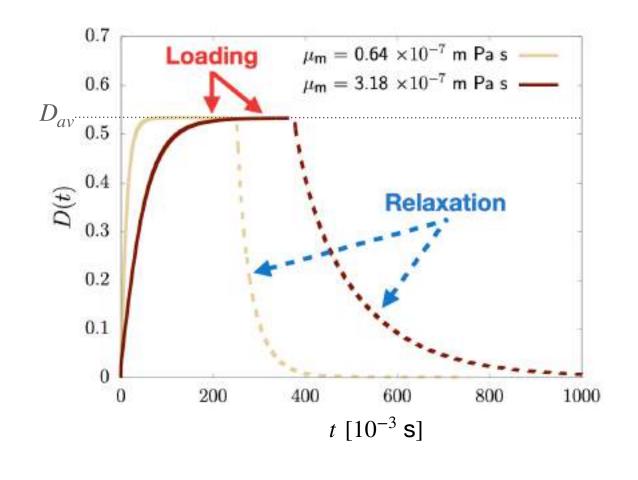




Stretched exponential function fit

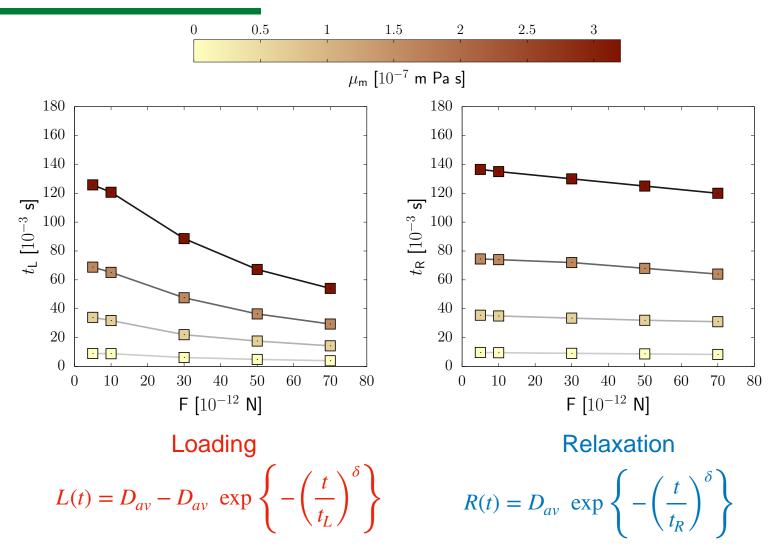
Loading:
$$L(t) = D_{av} - D_{av} \exp \left\{ -\left(\frac{t}{t_L}\right)^{\delta} \right\}$$

Relaxation:
$$R(t) = D_{av} \exp \left\{ -\left(\frac{t}{t_R}\right)^{\delta} \right\}$$



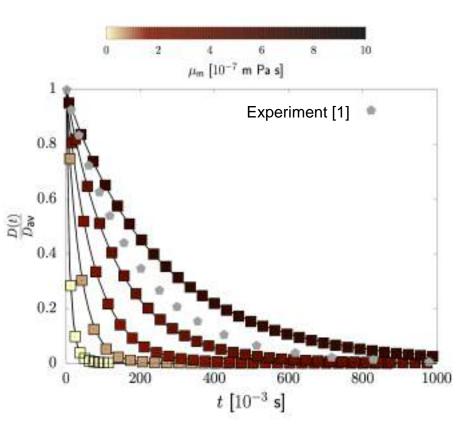
STretching Simulation (STS)





Comparison with experiments





- •Membrane viscosity is needed to reproduce experimental results
- The value of μ_m is found by comparing the corresponding relaxation time with experiments

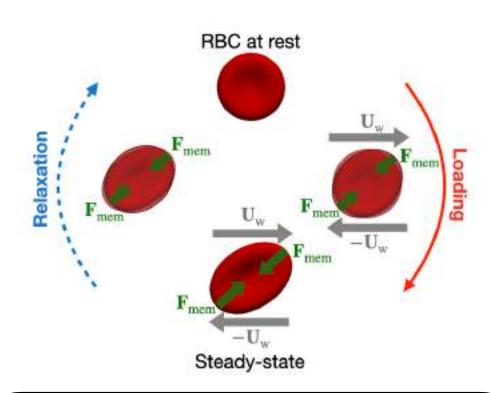
$$\mu_m \approx 5 \times 10^{-7} \text{m Pa s}$$

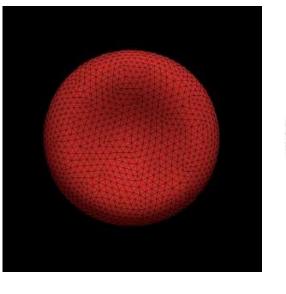
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Braunmüller et al. 2012	0.100-0.130	~10	Micropipette aspiration
Prado et al. 2015	0.08 ± 0.01	0.6-0.9	Numerical and experimental
	Does t_R depe	end on the kind of load m	nechanism?

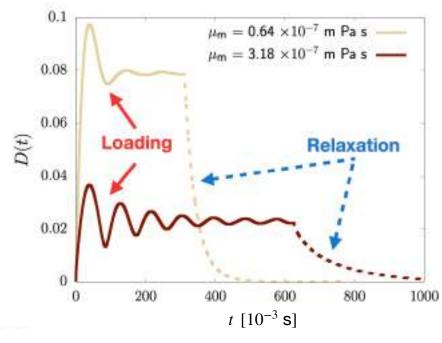
[1] **J. P. Mills et al.,** "Nonlinear elastic and viscoelastic deformation of the human red blood cell with optical tweezers." *Molecular & Cellular Biomechanics* 1.3: 169 (2004)

SHear Simulation (SHS)





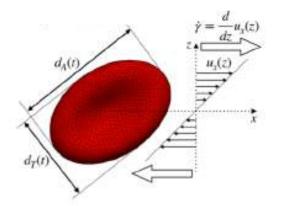




Stretched exponential function fit

Loading:
$$L(t) = D_{av} - D_{av} \exp \left\{ -\left(\frac{t}{t_L}\right)^{\delta} \right\} \cos \left(\frac{t}{t_L^{cos}}\right)$$

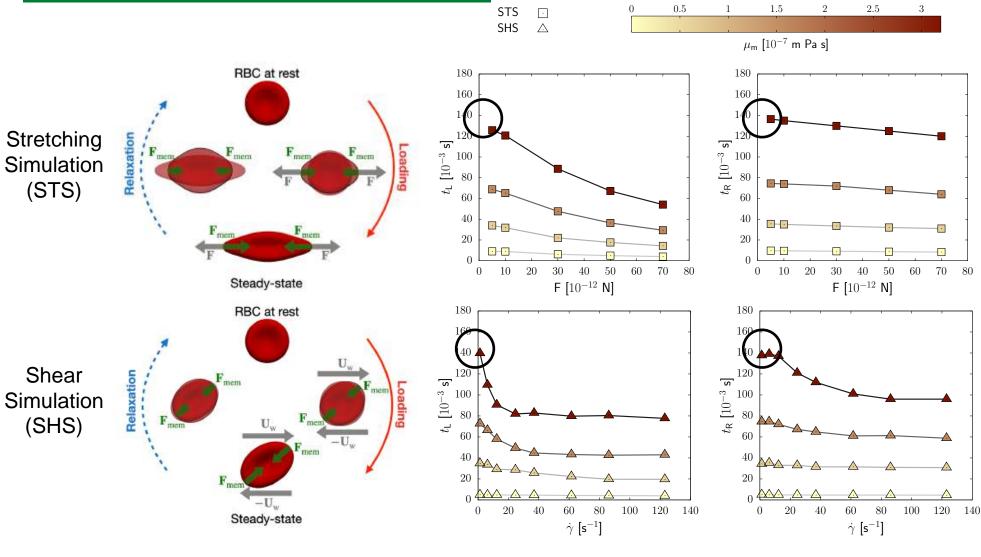
Relaxation:
$$R(t) = D_{av} \exp \left\{ -\left(\frac{t}{t_R}\right)^{\delta} \right\}$$



- Time scale of the **oscillation** is $\dot{\gamma}^{-1}$
- ullet Time scale of the **deformation** $\sim \mu_m$

Comparison: STS vs. SHS



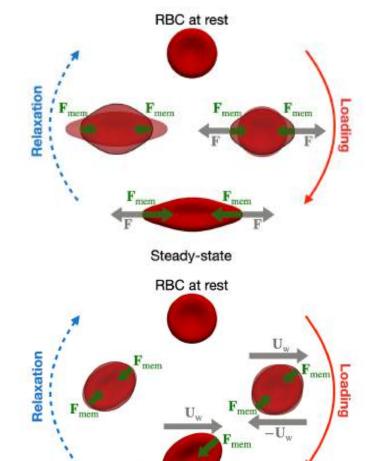


- Effect of membrane viscosity is **NOT universal**
- For small values of external force, the intrinsic properties of the membrane arise.
- Are loading and relaxation dynamics symmetrical?

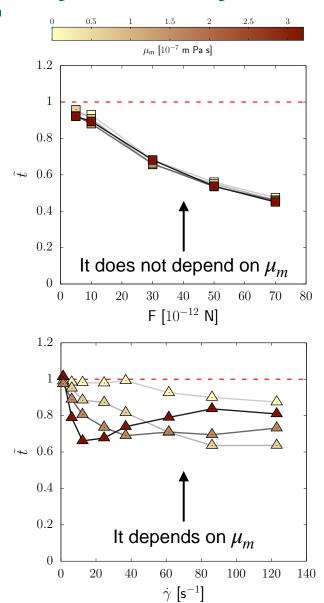
Relaxation

Loading vs. relaxation: Symmetry?





Steady-state



$$\tilde{t} = \frac{t_L}{t_R} < 1$$

Loading is faster than relaxation $(t_L < t_R)$

Energetic motivation:

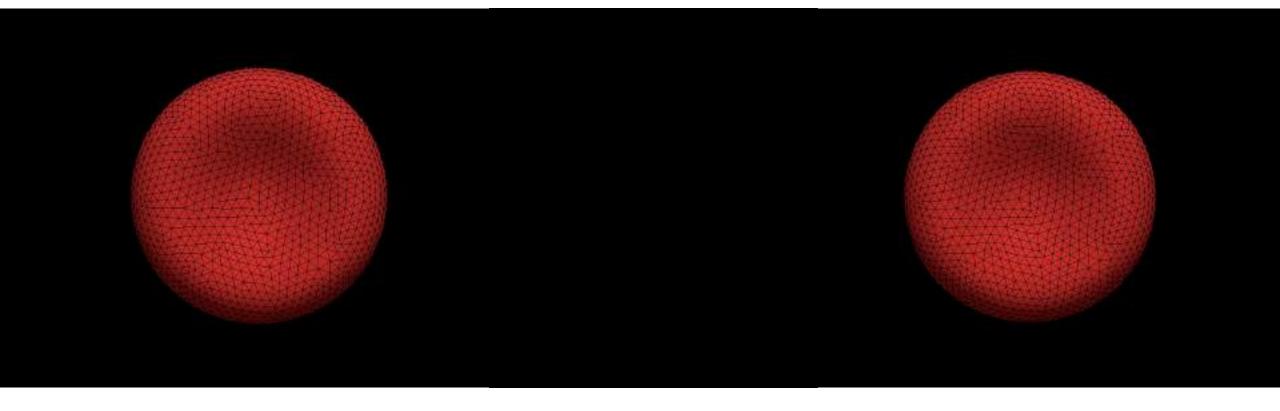
Loading: Viscoelastic force + External force Relaxation: Viscoelastic force

Why is Loading-Relaxation Symmetry so different?

Why so different?

- a. Membrane does *not* rotate
- b. Forced *directly* on the membrane

- a. Membrane does rotate
- b. Forced *indirectly* on the membrane (i.e. forced by the fluid)



STS

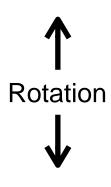
F. Guglietta et al., "Loading and relaxation dynamics for a red blood cell", Soft matter, 17, 5978-5990, 2021.

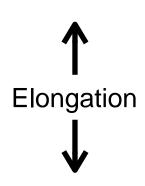
SHS

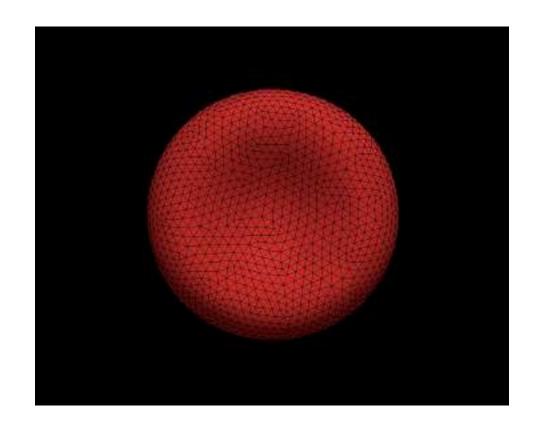
Why so different?

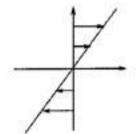


$$\frac{\partial \mathbf{u}}{\partial \mathbf{x}} = \begin{pmatrix} 0 & \dot{\gamma} \\ 0 & 0 \end{pmatrix}$$





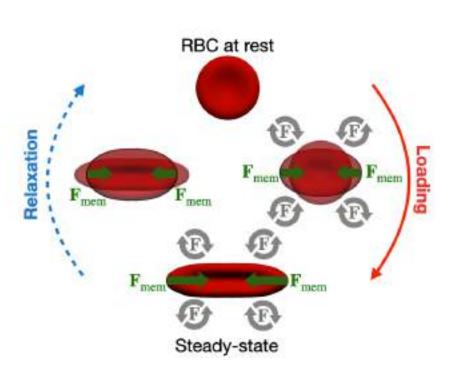




F. Guglietta et al., "Loading and relaxation dynamics for a red blood cell", *Soft matter*, 17, 5978-5990, 2021.

Four-Roll Mill Simulation (FRMS)

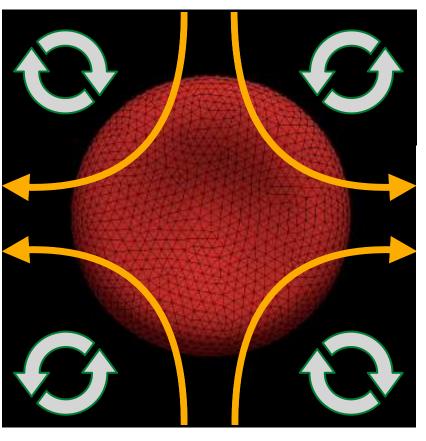


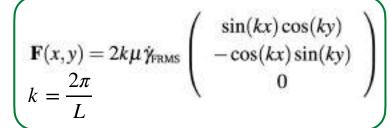


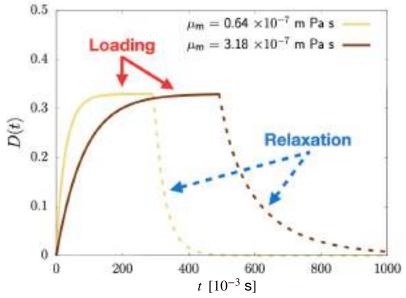
Stretched exponential function fit

Loading:
$$L(t) = D_{av} - D_{av} \exp \left\{ -\left(\frac{t}{t_L}\right)^{\delta} \right\}$$

Relaxation:
$$R(t) = D_{av} \exp \left\{ -\left(\frac{t}{t_R}\right)^{\delta} \right\}$$



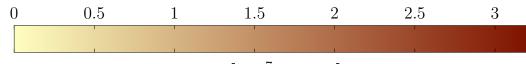


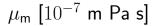


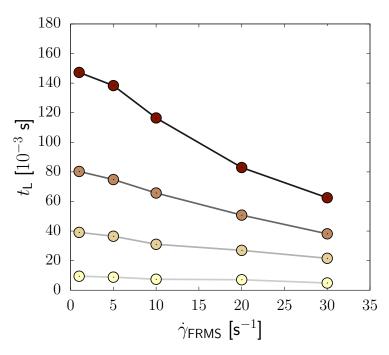
- a. Membrane does not rotate (like **STS**)
- b. Forced indirectly on the membrane (like **SHS**)

Four-Roll Mill Simulation (FRMS)



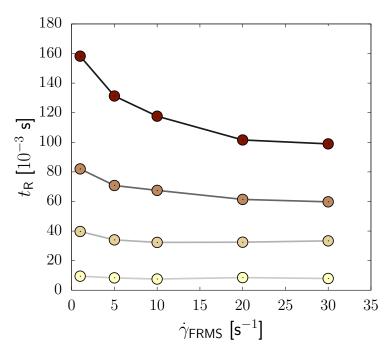


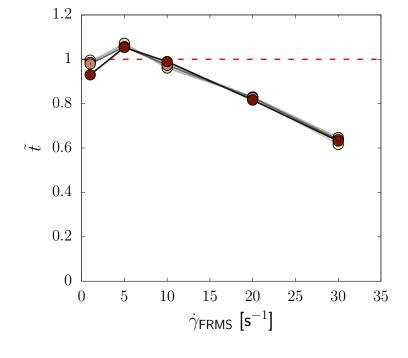








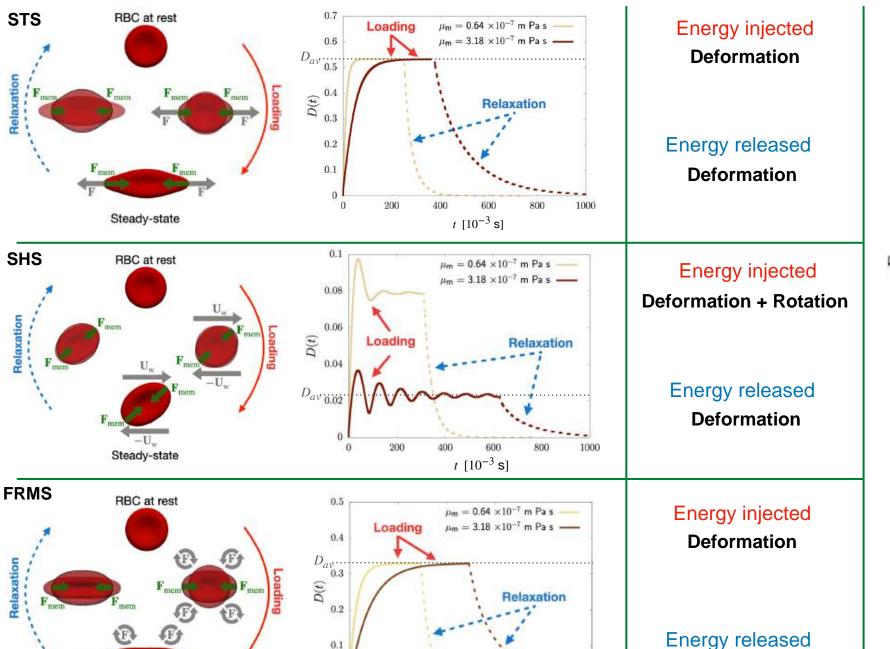




Relaxation

$$R(t) = D_{av} \exp\left\{-\left(\frac{t}{t_R}\right)^{\delta}\right\}$$

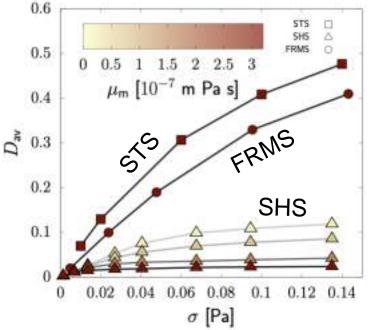
F. Guglietta et al., "Loading and relaxation dynamics for a red blood cell", Soft matter, 17, 5978-5990, 2021.



200

 $t [10^{-3} s]$

Steady-state



- The steady value of deformation may depend on the value of membrane viscosity
- The rotation of the membrane dissipates part of the energy otherwise used to deform the membrane.

Deformation



Suspension of capsules

[4] **F. Guglietta**, F. Pelusi, M. Sega, O. Aouane and J. Harting, "Suspensions of viscoelastic capsules: Effect of membrane viscosity on transient dynamics", Journal of Fluid Mechanics, 971, A13 (2023)



Membrane model



Energy:

$$W = W_{s} + W_{v}$$

Skalak model (resistance against strain) [1,2]

$$W_{s} = \frac{1}{12} \int \left[k_{s} \left(I_{1}^{2} + 2I_{1} - 2I_{2} \right) + k_{\alpha} I_{2}^{2} \right) \right] dS$$

Elastic shear modulus

Elastic dilatational modulus

Strain invariants: $I_1 = \lambda_x^2 + \lambda_y^2 - 2$ $\lambda_x \text{ and } \lambda_y \text{ are the}$ $\lambda_y = \lambda_x^2 + \lambda_y^2 - 1$ principal stretch ratios

Global volume conservation [2]

$$W_{v} = \frac{k_{v}}{2} \frac{(V - V_{0})^{2}}{V_{0}}$$

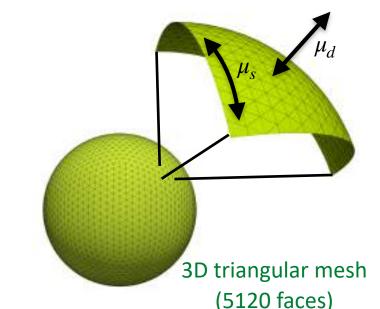
Volume modulus: k_v

Initial volume: V_0

Viscous tensor:

$$au^{v}$$

Boussinesq-Scriven law [3,4] $\tau^{\nu} = \mu_{s} \left[2\mathbf{E} - \text{tr}(\mathbf{E})\mathbf{I} \right] + \mu_{d} \text{tr}(\mathbf{E})\mathbf{I} = 2\mu_{m}\mathbf{E}$ Shear membrane viscosity Viscosity Viscosity Viscosity



- (1) Skalak, R., Tozeren, A., Zarda, R. P., & Chien, S. (1973). Strain energy function of red blood cell membranes. Biophysical journal, 13(3), 245-264.
- (2) Krüger, T. (2012). Computer simulation study of collective phenomena in dense suspensions of red blood cells under shear. Springer Science & Business Media.
- (3) Barthès-Biesel, D., & Sgaier, H. (1985). Role of membrane viscosity in the orientation and deformation of a spherical capsule suspended in shear flow. Journal of Fluid Mechanics, 160, 119-135.
- (4) Li, P., & Zhang, J. (2019). A finite difference method with subsampling for immersed boundary simulations of the capsule dynamics with viscoelastic membranes. Int. J. Numer. Methods Biomed. Eng., 35(6), e3200.
- (5) Aouane, O., Scagliarini, A., & Harting, J. (2021). Structure and rheology of suspensions of spherical strain-hardening capsules. Journal of Fluid Mechanics, 911.

Single capsule in simple shear flow



$$Re = \frac{\dot{\gamma}\rho r^2}{\mu} = 10^{-2}$$

Capillary number:

$$Ca = \frac{\dot{\gamma}\mu r}{k_s} = \dot{\gamma}t^* \in [0.1, 1]$$

$$\mathsf{Bq} = \frac{\mu_m}{\mu r} \in [0,50]$$

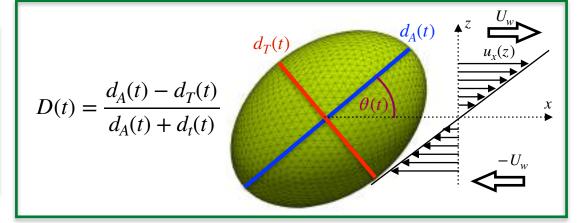
Radius: r

Shear rate: $\dot{\gamma}$

Fluid viscosity: μ

Membrane viscosity: μ_m

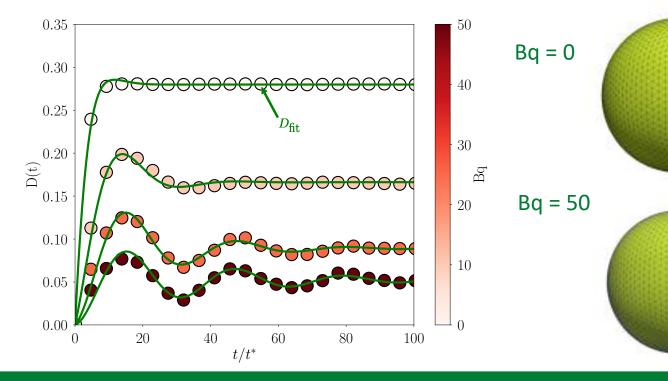
Intrinsic time: $t^* = \mu r/k_s$



Fit function:

$$D_{\mathsf{fit}}\left(\frac{t}{t^*}\right) = \bar{D}\left[1 - \exp\left(-\frac{t}{t^*t_L}\right)\cos\left(\omega\frac{t}{t^*}\right)\right]$$

Fit parameters: t_L , ω



Suspension of viscoelastic capsules



Force

Capillary number:

$$\mathsf{Ca} = \frac{\dot{\gamma}\mu r}{k_s} \in [0.1,1]$$

$$\mathsf{Elastic}$$

Boussinesq number: Bq =
$$\frac{\mu_m}{\mu r}$$
 \in [0,50]

$$\phi = \frac{\sum_{i} V_{i}}{L^{3}} \in [0.001, 0.4]$$

$$\langle D \rangle = \frac{1}{N} \sum_{i} D_i(t)$$

Radius: r

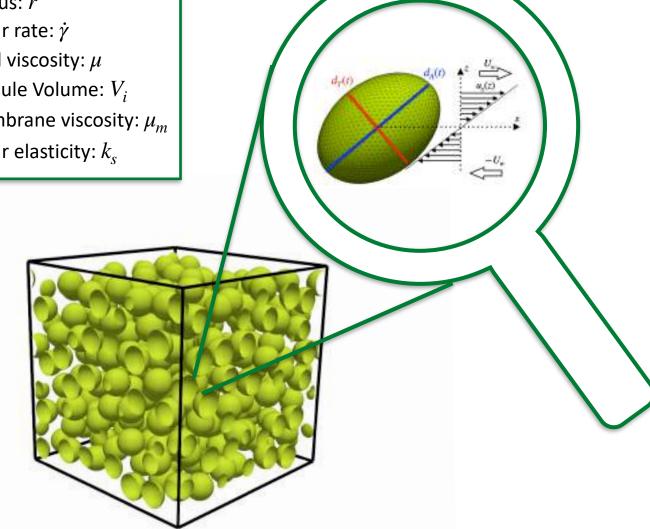
Shear rate: $\dot{\gamma}$

Fluid viscosity: μ

Capsule Volume: V_i

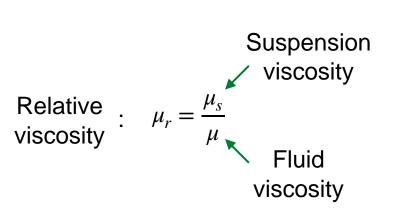
Membrane viscosity: μ_m

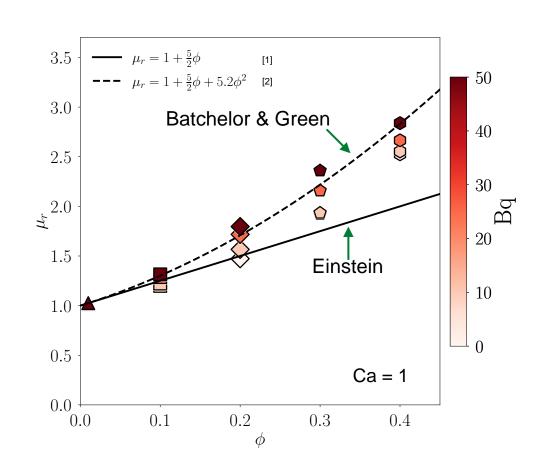
Shear elasticity: $k_{\rm s}$

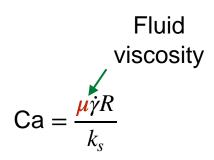


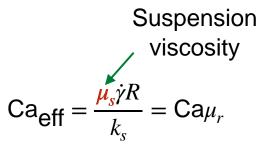
Rheology









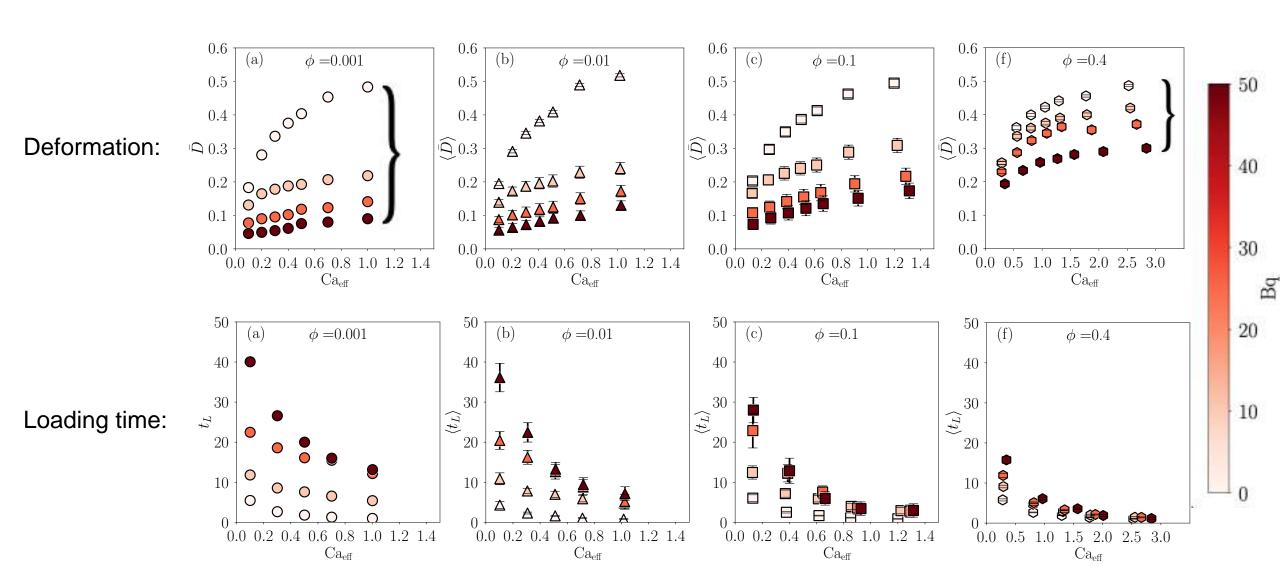


^[1] A. Einstein, "Eine neue bestimmung der moleküldimensionen". Doctoral dissertation (1905)

^[2] **G. K. Batchelor and J. Green**, The determination of the bulk stress in a suspension of spherical particles to order c2. *Journal of Fluid Mechanics*, 56(3), 401-427, (1972)

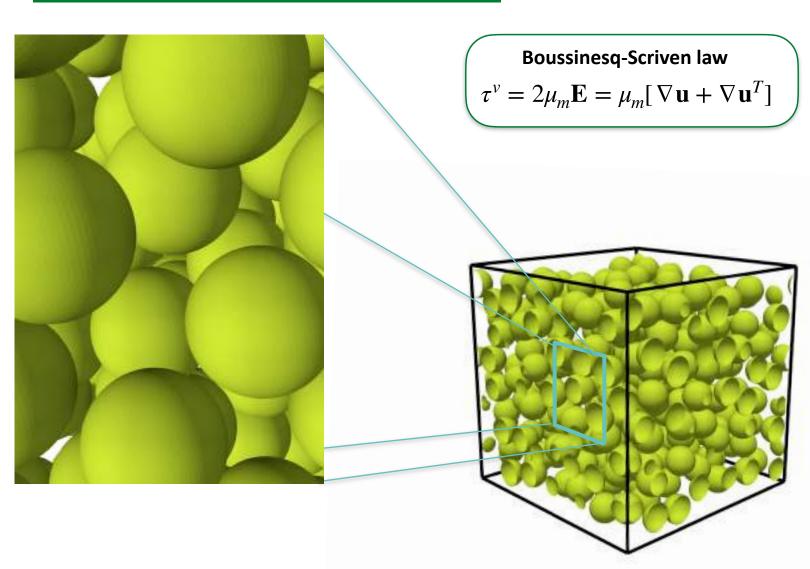
Deformation and **Loading time**

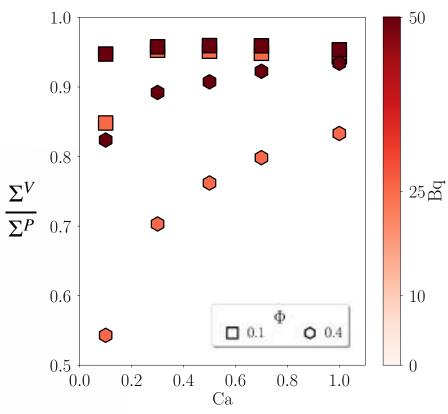




Membrane viscosity and volume fraction







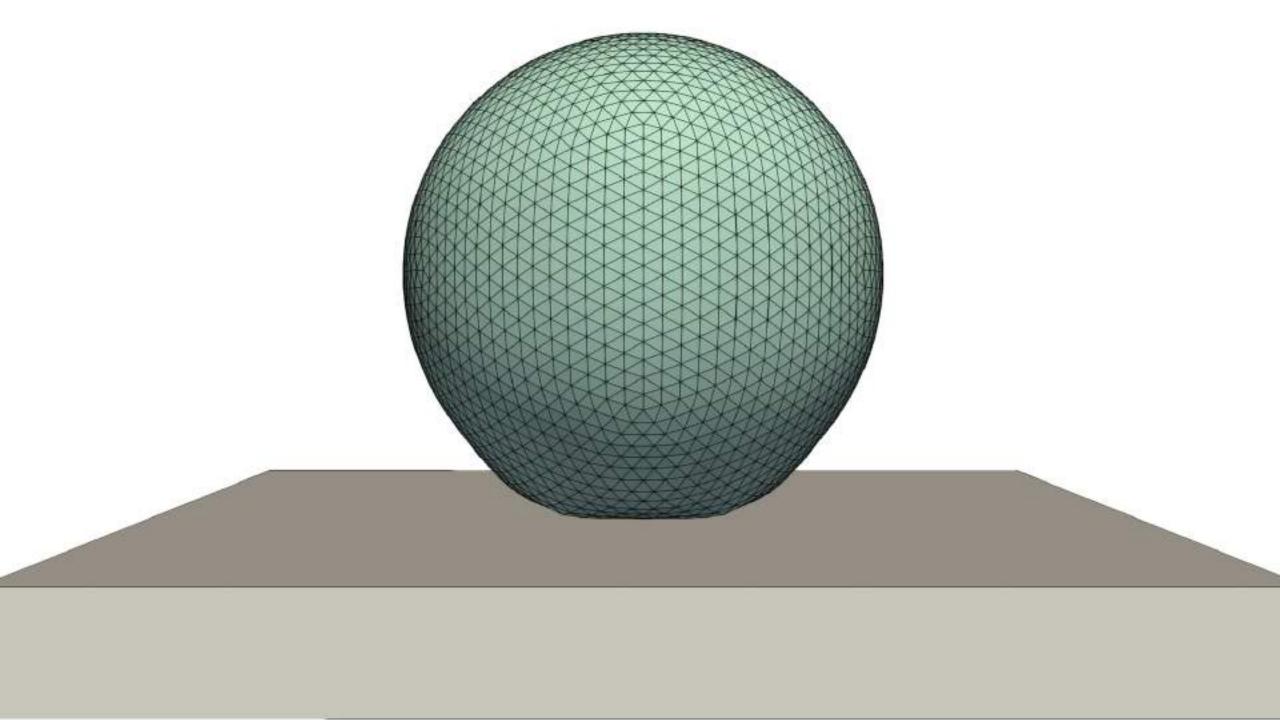
When the volume fraction increases, the viscous dissipation reduces



Wetting dynamics with sharp interface approach

[5] F. Pelusi, <u>F. Guglietta</u>, M. Sega, O. Aouane & J. Harting "A sharp interface approach for wetting dynamics of coated droplets and soft particles", Physics of Fluids, 35(8), (2023)





Viscoelastic drop model

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UNIVERSITÀ DEGLI STUDI DI ROMA

Elastic energy density:

$$w = \frac{1}{2}(\alpha_1 - \alpha_3)\log(I_2 + 1) + \frac{1}{8}(\alpha_1 + \alpha_2)\log^2(I_2 + 1) + \alpha_3\left[\frac{1}{2}(I_1 + 2) - 1\right]$$

- Volume conservation.
- Drop-wall interaction (Lennard-Jones):

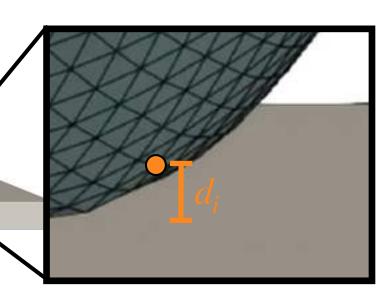
$$\boldsymbol{\varphi}_{i}^{W} = 48\epsilon \left[\left(\frac{\xi}{d_{i}} \right)^{12} - \frac{1}{2} \left(\frac{\xi}{d_{i}} \right)^{6} \right] \frac{\boldsymbol{d}_{i}}{d_{i}^{2}}$$

Pre-stressed

$\alpha=(\alpha_1,\alpha_2,\alpha_3)$	Model	
$\alpha = \overline{\alpha}(1, 0, 0)$	Pure droplet	
$\alpha = \overline{\alpha}(1, 0, 1)$	Softly coated droplet	
$\alpha = \overline{\alpha}(1, 1, 1)$	Rigidly coated droplet	

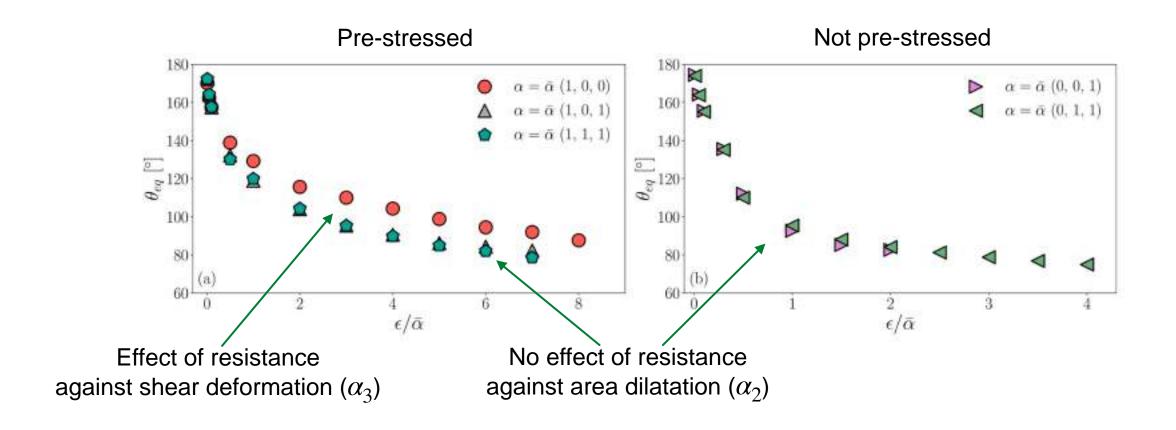
Not Pre-stressed

$\alpha=(\alpha_1,\alpha_2,\alpha_3)$	Model	
$\alpha = \overline{\alpha}(0, 0, 1)$	Pure elastic capsule	
$\alpha=\overline{\alpha}(0,1,1)$	Non-pre-stressed capsule	



Equilibrium contact angle





lacktriangle Compare numerical simulations with experiment to find the real values of elastic coefficients $lpha_i$



Confined drop in simple shear flow: effect of interface viscosity

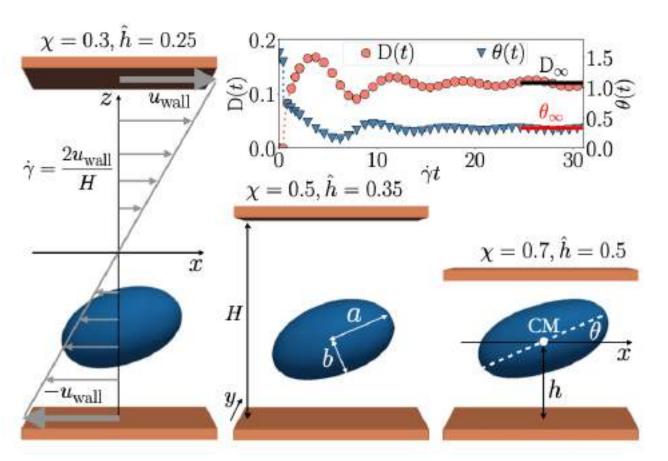
[6] **F. Guglietta**, F. Pelusi "A unified analytical prediction for steady-state behavior of confined drop with interface viscosity under shear flow", *in peer review*, (2024)

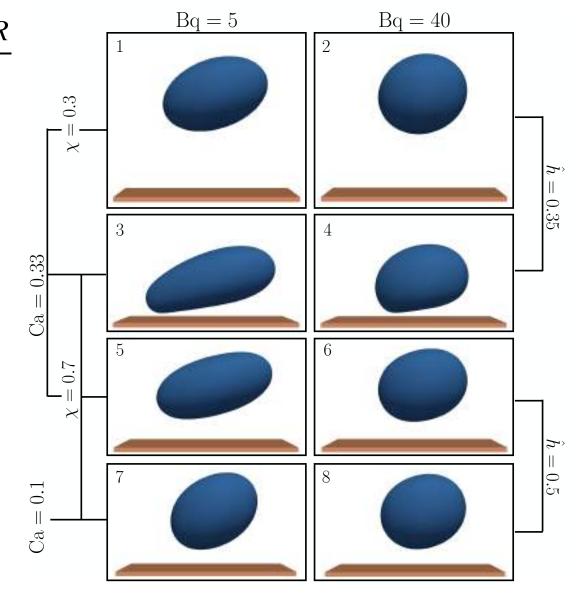


Numerical setup



Confinement degree: $\chi = \frac{2R}{H}$ Capillary number: Ca = $\frac{\dot{\gamma}\mu R}{\sigma}$





Analytical results on drop deformation



	Without interface viscosity	With interface viscosity
Unconfined	Taylor [1] 1934	Flumerfelt [2] 1980
Confined	Shapira & Haber [3] 1990	Our Work [4] 2024

^[1] G. I. Taylor, The formation of emulsions in definable fields of flow, Proceedings of the Royal Society of London. Series A, Containing Papers of a Mathematical and Physical Character 146, 501 (1934).

^[2] R. W. Flumerfelt, Effects of dynamic interfacial proper- ties on drop deformation and orientation in shear and extensional flow fields, Journal of Colloid and Interface Science 76, 330 (1980).

^[3] M. Shapira and S. Haber, Low Reynolds number motion of a droplet in shear flow including wall effects, Interna- tional Journal of Multiphase Flow 16, 305 (1990)

^[4] F. Guglietta, F. Pelusi "A unified analytical prediction for steady-state behavior of confined drop with interface viscosity under shear flow", in peer review, (2024)

Analytical results on drop deformation



	Without interface viscosity	With interface viscosity
Unconfined	$D_T = \frac{19\lambda + 16}{16\lambda + 16}$ Ca [1]	$D_F = \frac{19\lambda + 16 + 32Bq}{(16\lambda + 16 + 32Bq)\sqrt{Ca^{-2} + \frac{19F}{20}(\lambda + 2Bq)}}$ [2]
Confined	$D_{SH} = D_T(\lambda, \mathbf{Ca}) \Psi(\lambda, \hat{h}, \chi)$ [3]	$D = D_F(\lambda, Ca, Bq) \Psi(\lambda, \hat{h}, \chi) $ [4]

$$\Psi(\lambda, \hat{h}, \chi) = 1 + C_s(\hat{h}) \left(\frac{\chi}{2}\right)^3 \frac{1 + 2.5\lambda}{1 + \lambda}$$

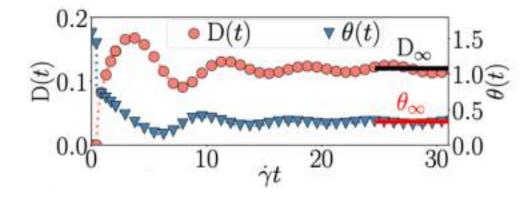
$$F = 1 - \frac{9\lambda + 18Bq - 2}{8(\lambda + 2Bq)^2}$$

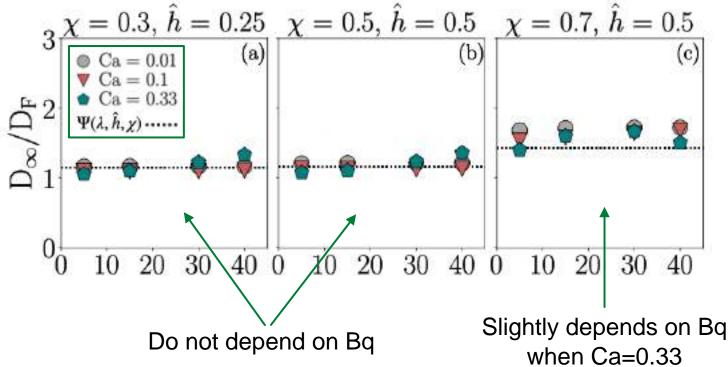
- [1] G. I. Taylor, The formation of emulsions in definable fields of flow, Proceedings of the Royal Society of London. Series A, Containing Papers of a Mathematical and Physical Character 146, 501 (1934).
- [2] R. W. Flumerfelt, Effects of dynamic interfacial proper- ties on drop deformation and orientation in shear and extensional flow fields, Journal of Colloid and Interface Science 76, 330 (1980).
- [3] M. Shapira and S. Haber, Low Reynolds number motion of a droplet in shear flow including wall effects, Interna- tional Journal of Multiphase Flow 16, 305 (1990)
- [4] F. Guglietta, F. Pelusi "A unified analytical prediction for steady-state behavior of confined drop with interface viscosity under shear flow", in peer review, (2024)

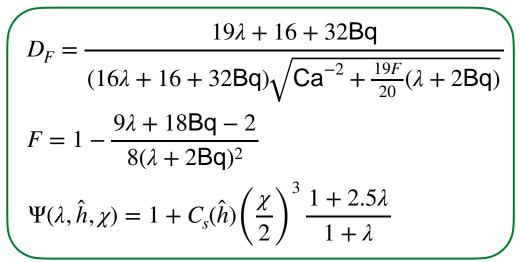
Deformation can be factorised



$$D \stackrel{?}{=} D_F(\lambda, \mathsf{Ca}, \mathsf{Bq}) \Psi(\lambda, \hat{h}, \chi)$$

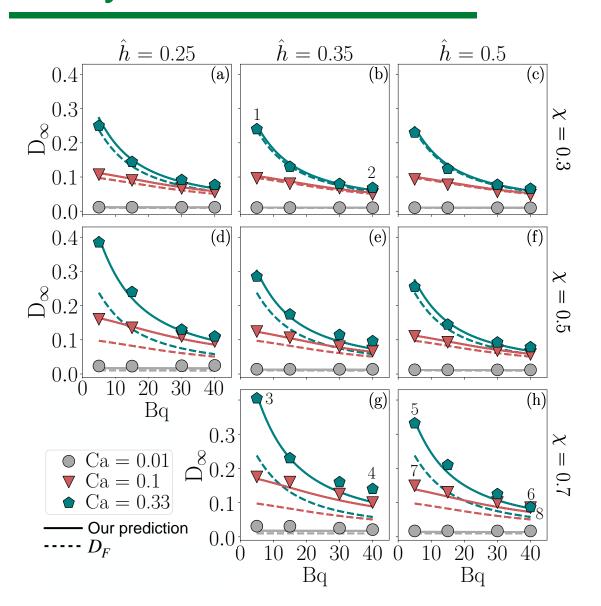


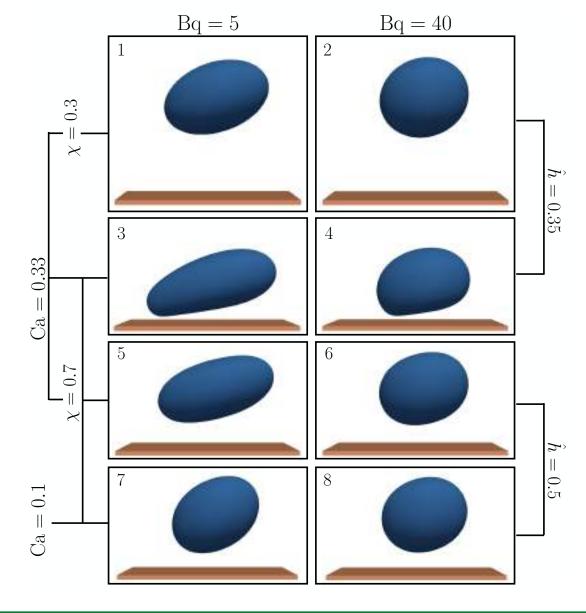




Analytical results vs. IB-LB simulations









Reduced order model for drop deformation in stationary flows

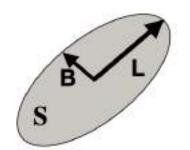
[7] D. Taglienti, **F. Guglietta** & M. Sbragaglia "Reduced model for droplet dynamics in shear flows at finite capillary numbers", Physical Review Fluids, 8(1), 013603, (2023)



Reduced order model for drop dynamics



- Maffettone and Minale (MM) model [1]:
 - Drop shape given by tensor S
 - Shape always ellipsoidal
 - ▶ Two parameters $(f_1 \text{ and } f_2)$
 - One-way coupling



Deformation:

$$D = \frac{L - B}{L + B}$$

[1] **P. L. Maffettone and M. Minale,** "Equation of change for ellipsoidal drops in viscous flow", *Journal of non-Newtonian fluid mechanics* 78.2-3, 227-241, 1998

$$\frac{\partial \mathbf{S}}{\partial t} - [\mathbf{\Omega} \cdot \mathbf{S} + \mathbf{S} \cdot \mathbf{\Omega}] = -f_1[\mathbf{S} - g(\mathbf{S})\mathbf{I}] + f_2[\mathbf{E} \cdot \mathbf{S} + \mathbf{S} \cdot \mathbf{E}]$$

$$\mathbf{Vorticity tensor}$$

$$\mathbf{\Omega} = \frac{1}{2}[\nabla \mathbf{u} - \nabla \mathbf{u}^T]$$

$$\mathbf{Volume conservation}$$

$$g(\mathbf{S}) = \frac{6 \det(\mathbf{S})}{\operatorname{tr}(\mathbf{S})^2 - \operatorname{tr}(\mathbf{S}^2)}$$

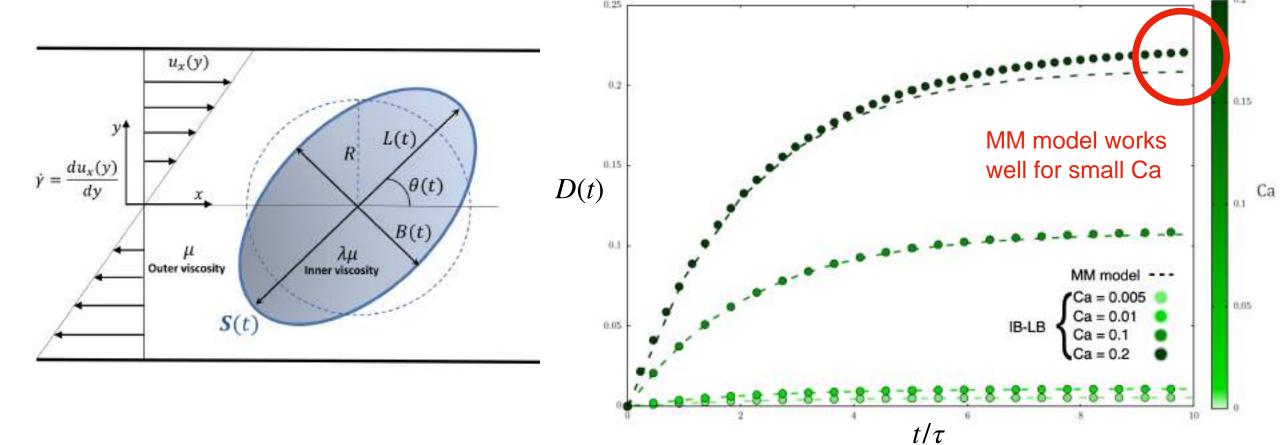
$$\mathbf{E} = \frac{1}{2}[\nabla \mathbf{u} + \nabla \mathbf{u}^T]$$

$$f_1 = f_1(\lambda) = \frac{40(\lambda + 1)}{(2\lambda + 3)(19\lambda + 16)}$$

$$f_2 = f_2(\lambda) = \frac{5}{2\lambda + 3}$$

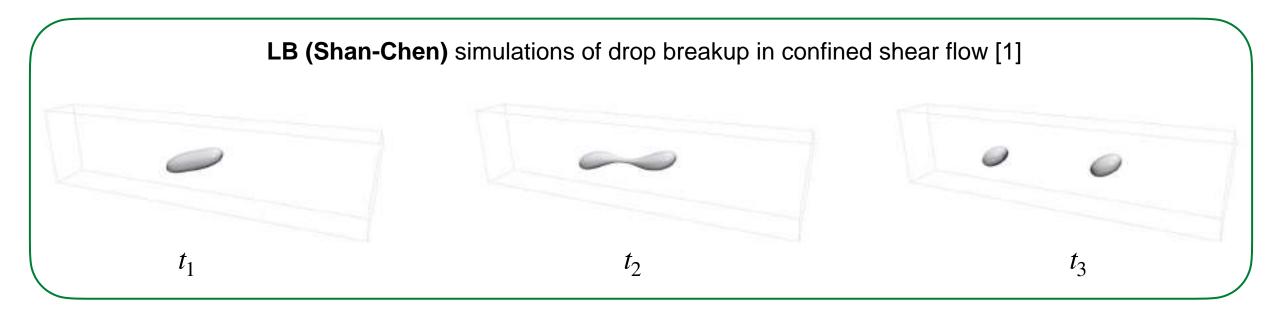
MM model vs. IB-LB simulations





Drop breakup





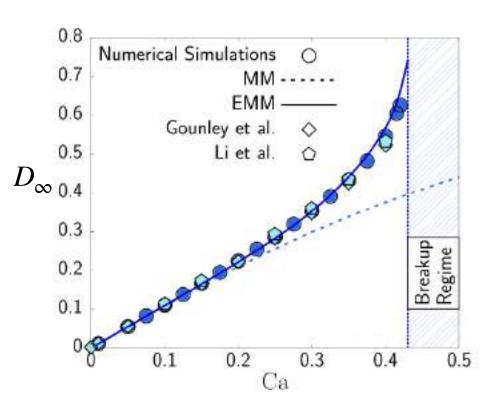
IB-LBM cannot simulate drops breakup.

[1] Gupta, A., & Sbragaglia, M. (2014). Deformation and breakup of viscoelastic droplets in confined shear flow. *Physical Review E*, 90(2), 023305.



MM model vs. IB-LB simulations





We proposed an extended MM (EMM) model:

$$\frac{\partial \mathbf{S}}{\partial t} - [\mathbf{\Omega} \cdot \mathbf{S} + \mathbf{S} \cdot \mathbf{\Omega}] = -f_1^{(EMM)} [\mathbf{S} - g(\mathbf{S})\mathbf{I}] + f_2^{(EMM)} [\mathbf{E} \cdot \mathbf{S} + \mathbf{S} \cdot \mathbf{E}]$$

$$f_{1,2}^{(EMM)} = \sum_{i} a_i^{(1,2)}(\lambda) C a^i \qquad \text{[Polynomial expansion in Ca]}$$

	$\lambda = 1$	
i	$a_i^{(1)}$	$a_i^{(2)}$
0	0.457	1
1	0.235	0
2	-4.546	0
3	20.536	0
4	-34.798	0

[1] Gounley, J., Boedec, G., Jaeger, M., & Leonetti, M. (2016). Influence of surface viscosity on droplets in shear flow. *Journal of Fluid Mechanics*, 791, 464-494. [2] J. Li, Y. Y. Renardy, and M. Renardy, Numerical simulation of breakup of a viscous drop in simple shear flow through a volume-of-fluid method, Phys. Fluids 12, 269 (2000).

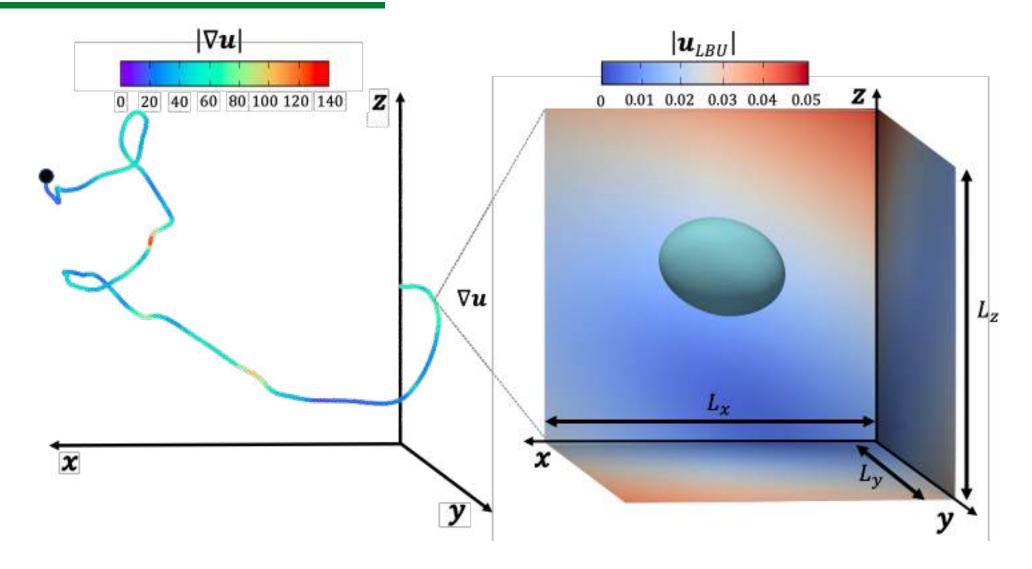


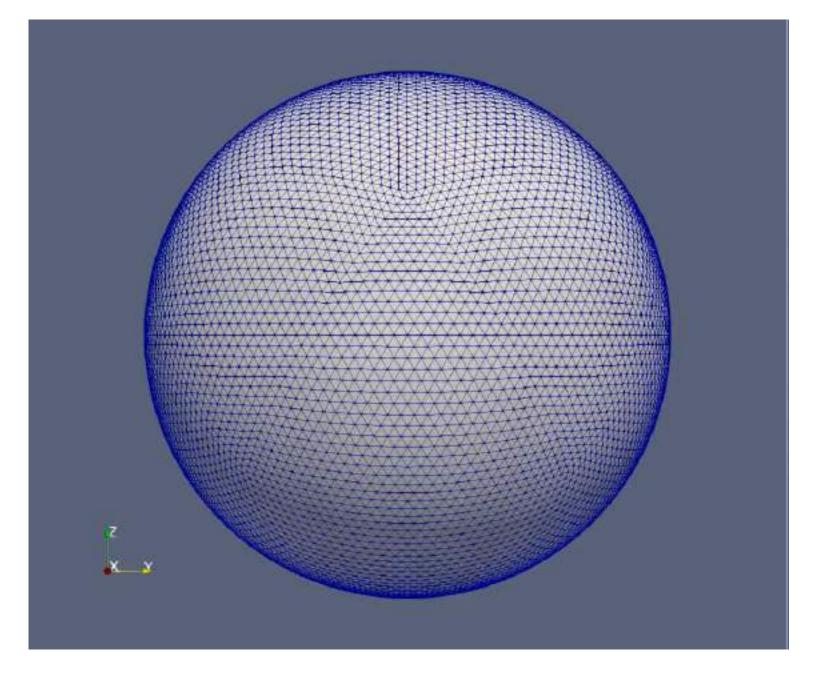
Drop dynamics in time-dependent flows

[8] D. Taglienti, F. Guglietta & M. Sbragaglia "Droplet dynamics in homogeneous isotropic turbulence with the immersed boundary-lattice Boltzmann method", in peer review, (2024)

From Lagrangian turbulence to drop dynamics TOR VERGATA TOR VERGAT



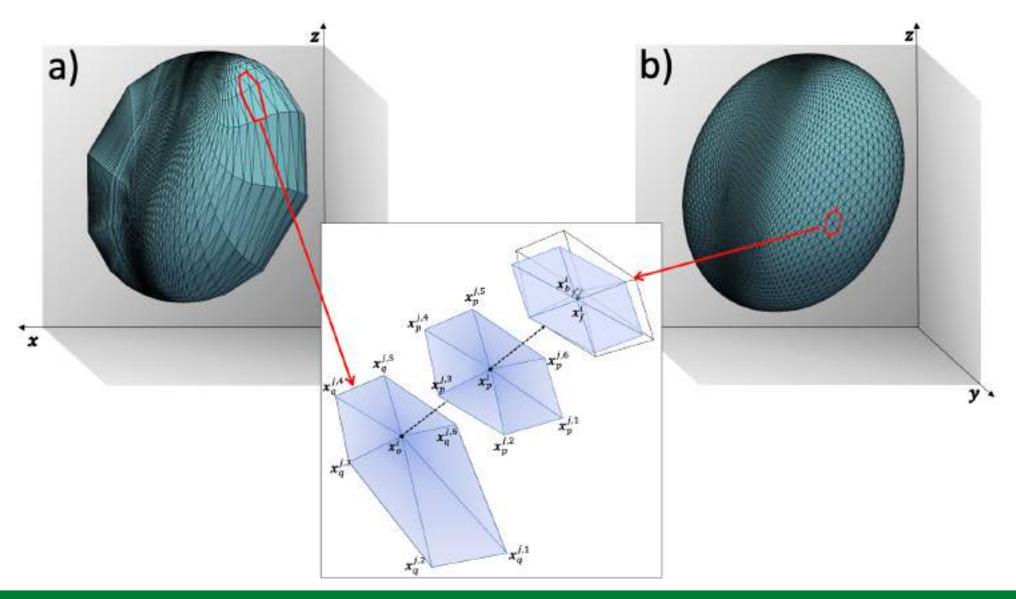






Laplacian smoothing





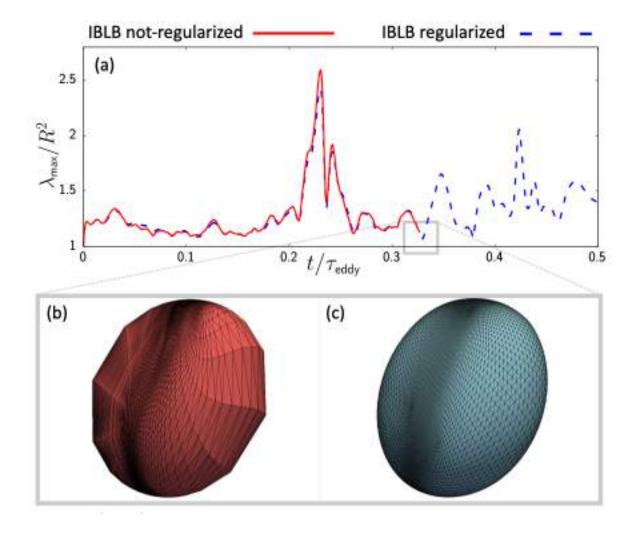
Effect of smoothing





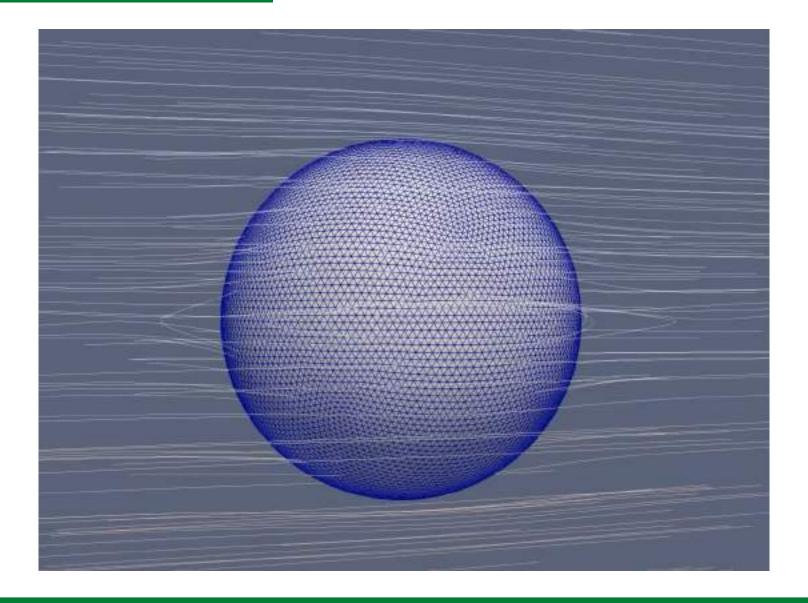
Effect of smoothing





Final result









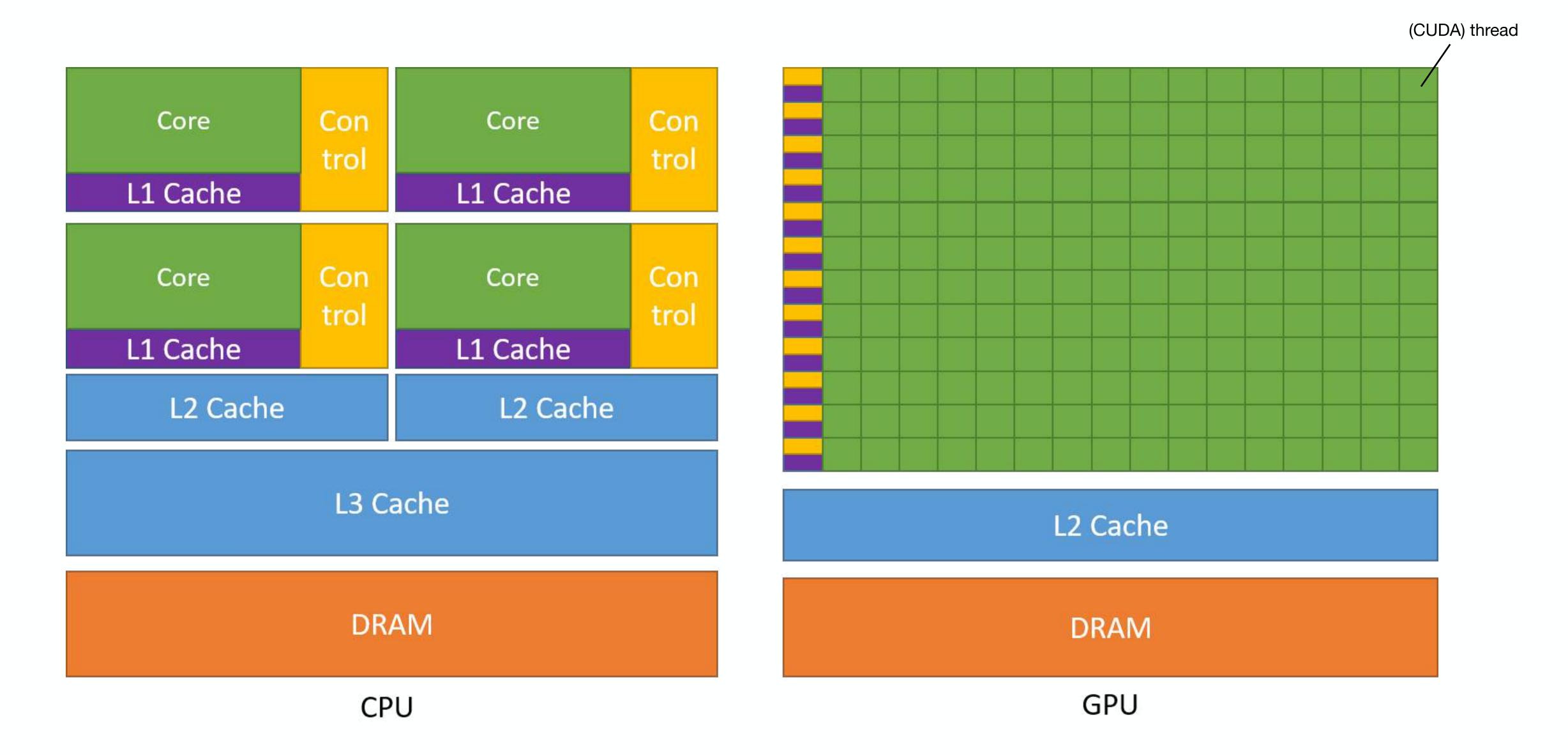
A crash course on GPU programming in CUDA Fortran

Fabio Guglietta

A crash course on GPU programming

in CUDA (Fortran)

CPU vs GPU in a very small nutshell



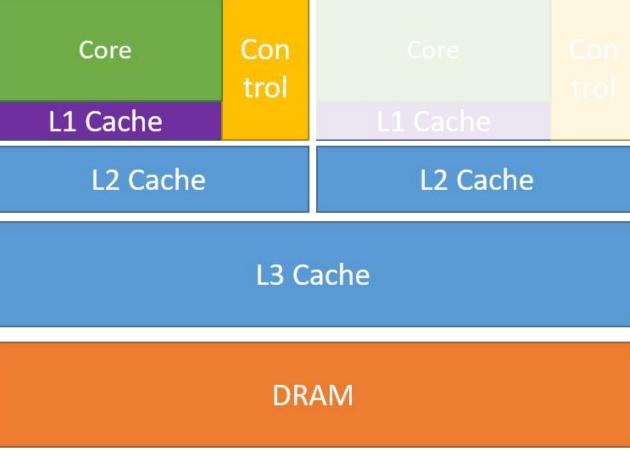
CPU code: serial

```
1 module simpleOps_m
 2 contains
    subroutine increment(a,b)
      implicit none
      integer, intent(inout) :: a(:)
      integer, intent(in) :: b
      integer :: i,n
      n = size(a)
      do i = 1, n
        a(i) = a(i) + b
11
      end do
    end subroutine
13 end module
14
15 program ex1
    use simpleOps_m
   implicit none
    integer, parameter :: n = 256
19
    integer :: a(n), b
20
    a = 1
    b = 3
    call increment(a,b)
    if(any(a/=4))then
      print*, "Program Failed"
    else
    print*, "Program Passed"
29 endif
30 end program
```

do i = 1, size(a)

$$b = \boxed{3}$$

$$a = \begin{bmatrix} 4 & 4 & 4 & 4 & 4 \end{bmatrix}$$



CPU code: parallel (MPI)

```
1 module simpleOps_m
 2 contains
    subroutine increment(a,b)
       implicit none
      integer, intent(inout) :: a(:)
      integer, intent(in) :: b
      integer :: i,n
      n = size(a)
       do i = 1, n
         a(i) = a(i) + b
       end do
    end subroutine
13 end module
14
15 program ex1
    use mpi
    use simpleOps m
     implicit none
     integer, parameter :: n = 256
     integer
                         :: n_red
     integer
                         :: num_procs
                         :: a_global(n)
     integer
     integer, allocatable :: a(:)
                         :: b
     integer
     integer
                         :: myrank
                         :: ierr
     integer
27
     NEW SECTION
    call MPI init(ierr)
    call MPI_comm_size(MPI_COMM_WORLD, num_procs,ierr)
    call MPI_comm_rank(MPI_COMM_WORLD, myrank, ierr)
    n_red = n/num_procs
     allocate(a(n_red))
    if(mod(n,num_procs).ne.0)stop "n = 256: use a number of processor that divides n"
35
36
    a = 1
    b = 3
     call increment(a,b)
39
     NEW SECTION
    a global = 0
     call MPI_gather(a,n_red,MPI_INT,a_global,n_red,MPI_INT,0,MPI_COMM_WORLD,ierr)
    if(myrank.eq.0)then
      if(any(a_global/=4))then
         print*, "Program Failed"
         print*, "Program Passed"
       endif
49
     endif
    call MPI_Finalize(ierr)
52 end program
```

```
do i = 1, size(a)
```

do i = 1, size(a)

do i = 1, size(a)

$$r = \boxed{3}$$

$$a = \boxed{4} \boxed{4} \cdots$$

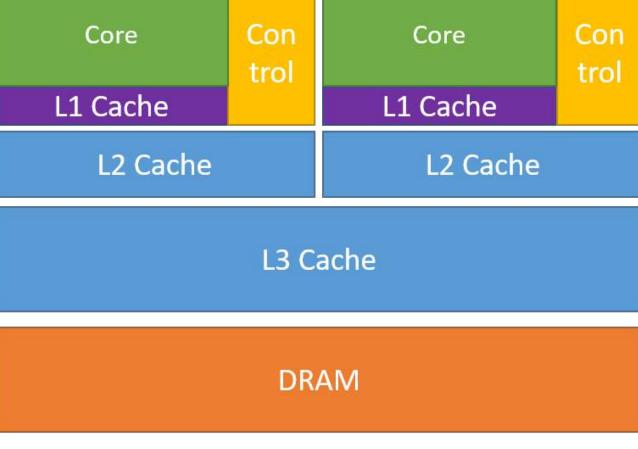
$$b = \boxed{3}$$

$$a = \begin{bmatrix} 4 & 4 & \cdots \end{bmatrix}$$

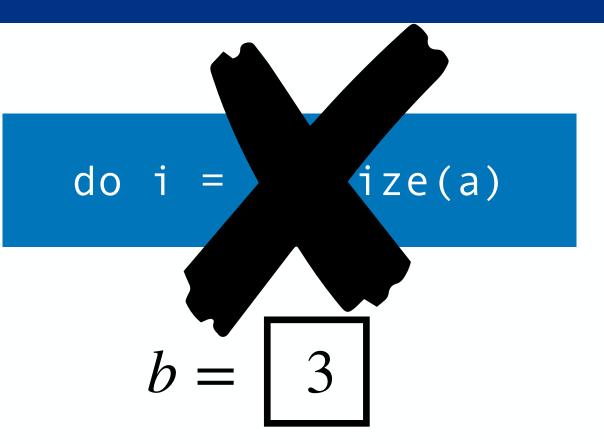
$$a = \begin{bmatrix} 4 & 4 & \cdots \end{bmatrix}$$

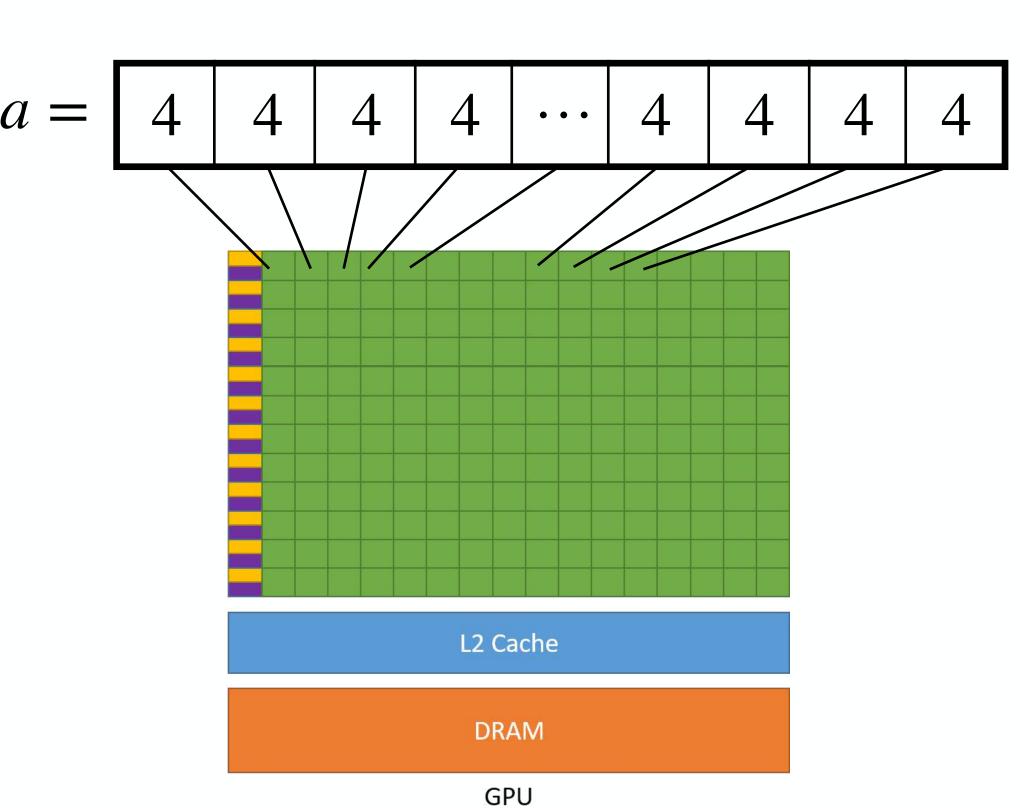
$$a_{global} = \begin{bmatrix} 4 & 4 & \cdots & 4 & 4 & \cdots & 4 & 4 & \cdots \end{bmatrix}$$

How can we make it faster?



```
1 module simpleOps_m
 2 contains
     attributes(global) subroutine increment(a, b)
       implicit none
      integer, intent(inout) :: a(:)
      integer, value :: b
       integer :: i
      i = threadIdx%x
10
       a(i) = a(i)+b
11
12
     end subroutine increment
   end module simpleOps_m
14
   program incrementTest
    use cudafor
    use simpleOps_m
    implicit none
    integer, parameter :: n = 256
    integer :: a(n), b
     integer, device :: a_d(n)
     a = 1
     b = 3
     a_d = a
     call increment <<<1, n>>>(a_d, b)
     a = a_d
    if (any(a /= 4)) then
        write(*,*) '**** Program Failed ****
32
    else
        write(*,*) 'Program Passed'
33
     endif
35 end program incrementTest
```





GPU code: CUDA

```
1 module simpleOps_m
 2 contains
     attributes(global) subroutine increment(a, b)
       implicit none
       integer, intent(inout) :: a(:)
       integer, value :: b
       integer :: i
       i = threadIdx%x
10
       a(i) = a(i)+b
11
12
     end subroutine increment
   end module simpleOps_m
14
   program incrementTest
     use cudafor
     use simpleOps_m
17
     implicit none
18
     integer, parameter :: n = 256
     integer :: a(n), b
     integer, device :: a_d(n)
22
     a = 1
24
     b = 3
25
    a_d = a
     call increment<<<1, n>>>(a_d, b)
     a = a_d
29
    if (any(a /= 4)) then
        write(*,*) '**** Program Failed ****
32
     else
        write(*,*) 'Program Passed'
33
     endif
34
35 end program incrementTest
```

The attribute global indicates that the code is to run on the device but is called from the host.

(The term global, as with all subroutine attributes, describes the scope; the subroutine is seen from both the host and the device.)

In the CUDA Fortran version, the subroutine is executed by many GPU threads concurrently. Each thread identifies itself via the builtin threadldx variable that is available in all device code and uses this variable as an index of the array.

The CUDA Fortran definitions and derived types are contained in the cudafor module

 $a = 1 \Delta + \Delta + \Delta +$

CUDA Fortran deals with two separate memory spaces, one on the host and one on the device. Both these spaces are visible from host code, and the device attribute is used when declaring variables to indicate they reside in device memory

Data transfers between host and device can be performed by assignment statements.

Execution configuration determines the number of GPU threads used to execute the kernel

Although kernel array arguments such as a_d must reside in device memory, this is not the case with scalar arguments such as the second kernel argument b, which resides in host memory. The CUDA runtime will take care of the transfer of host scalar arguments, but it expects the argument to be passed by value.

(By default, Fortran passes arguments by reference, but arguments can be passed by value using the value variable attribute)

L2 Cache

DRAM

GPU

Pass by value vs pass by reference

- Mechanism of copying the function parameter value to another variable
- Changes made inside the function are not reflected in the original value
- Makes a copy of the actual parameter
- Function gets a copy of the actual content
- Requires more memory
- Requires more time as it involves copying values

- Mechanism of passing the actual parameters to the function
- Changes made inside the function are reflected in the original value
- Address of the actual parameter passes to the function
- Function accesses the original variable's content
- Requires less memory
- Requires a less amount of time as there is no copying

Synchronisation Host-Device

```
1 module simpleOps_m
 2 contains
     attributes(global) subroutine increment(a, b)
       implicit none
       integer, intent(inout) :: a(:)
       integer, value :: b
       integer :: i
       i = threadIdx%x
10
       a(i) = a(i)+b
11
12
     end subroutine increment
   end module simpleOps_m
14
   program incrementTest
     use cudafor
    use simpleOps_m
    implicit none
    integer, parameter :: n = 256
    integer :: a(n), b
    integer, device :: a_d(n)
     a = 1
     b = 3
     a_d = a
     call increment <<<1, n>>>(a_d, b)
     a = a_d
29
    if (any(a /= 4)) then
        write(*,*) '**** Program Failed ****
32
     else
        write(*,*) 'Program Passed'
33
     endif
35 end program incrementTest
```

For this program to execute correctly, we need to know that:

- the host-to-device data transfer on line 26 completes before the kernel begins execution and
- that the **kernel completes** before the device-to-host transfer on line 28 commences.

We are assured of such behaviour because the data transfers via assignment statements on lines 26 and 28 are blocking or synchronous transfers.

Such transfers do not initiate until all previous operations on the GPU are complete, and subsequent operations on the GPU will not begin until the data transfer is complete. The blocking nature of these data transfers is helpful in implicitly synchronizing the CPU and GPU.

KEEP IN MIND!

The data transfers via assignment statements are blocking or synchronous operations, whereas kernel launches are nonblocking or asynchronous.

program incrementTest

integer :: a(n), b

integer, parameter :: n = 256

integer, device :: a_d(n)

call increment <<<1, n>>>(a_d, b)

use simpleOps_m

implicit none

use cudafor

 $a_d = a$

a = a d

Take-home messages

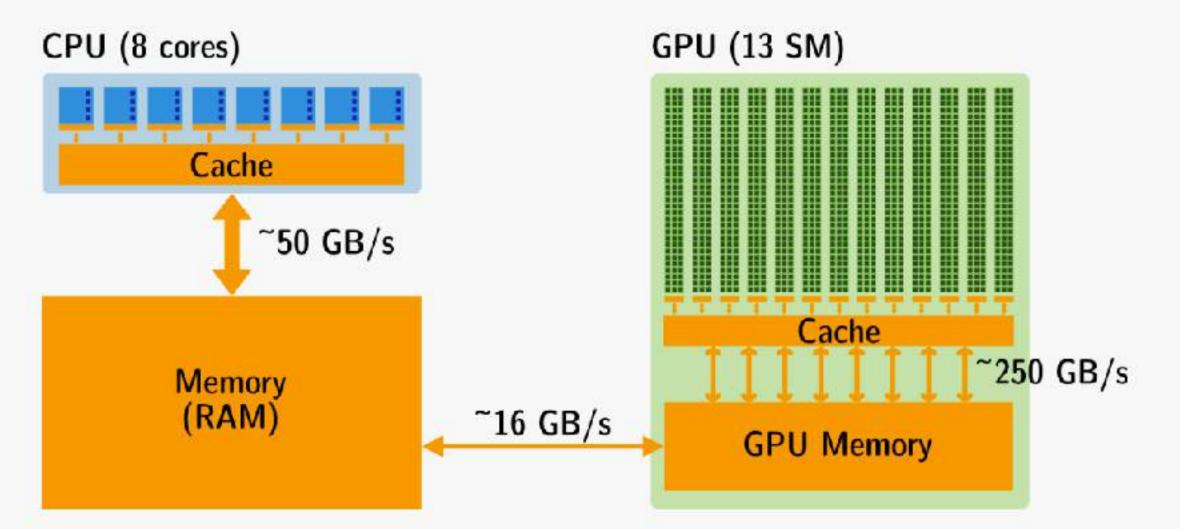
- How to structure a GPU-code:
 - Declare host (CPU) and device (GPU) variables.
 - Transfer from CPU -> GPU
 - Invoke CUDA Kernel
 - Transfer from GPU -> CPU (if necessary!!!)

 [minimize data transfers between host and device whenever possible and, when such transfers are necessary, make sure they are optimized!]

KEEP IN MIND!

The data transfers via assignment statements are blocking or synchronous operations, whereas kernel launches are nonblocking or asynchronous.

GPU programming model



"Offload" model of programming

- CPU starts program (runs main())
- CPU copies data to GPU memory (over e.g. PCIe, ~16 GB/s)
- CPU dispatches "kernels" for execution on GPU
 - Kernels read/write to GPU memory (~250 GB/s)
 - \circ Kernels run on GPU threads (thousands) which share fast memory [O(10) times faster compared to GPU memory]
- Kernel completes; CPU copies data back from GPU (over e.g. PCIe, ~16 GB/s)

How easy is it?

Did you understand how to do it?

So do it!

Exercise

 Write a code running on the GPU which increments an array of dimension 256 initialised to 1. Check for correctness.

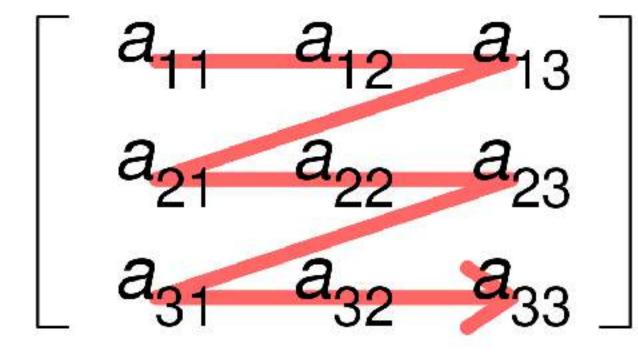
$$\overrightarrow{a} \rightarrow \overrightarrow{a} + b$$

- File format: example.cuf
- To compile it: pgf90 example.cuf
- ssh -J guglietta@newturb.roma2.infn.it guglietta@hydrosoft

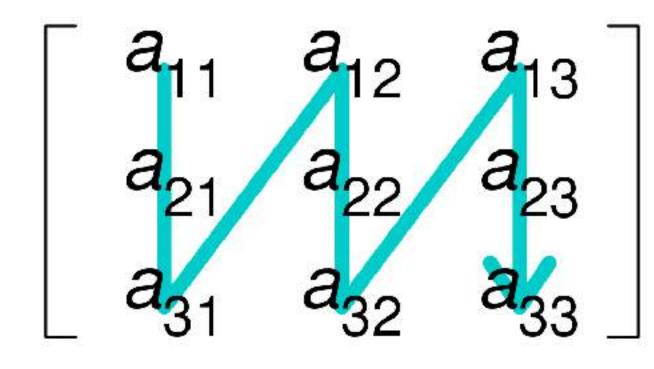
Multidimensional arrays

```
1 module simpleOps_m
2 contains
     subroutine increment(a,b)
      implicit none
      integer, intent(inout) :: a(:,:)
      integer, intent(in) :: b
      integer :: i,j,nx,ny
      nx = size(a, 1)
      ny = size(a, 2)
      do j = 1, ny
        do i = 1, nx
          a(i,j) = a(i,j) + b
        end do
      end do
    end subroutine
  end module
17
  program ex1
    use simpleOps_m
    implicit none
    integer, parameter :: nx = 1024
    integer, parameter :: ny = 512
    integer :: a(nx,ny), b
24
    a = 1
    b = 3
    call increment(a,b)
28
    if(any(a/=4))then
      print*, "Program Failed"
      print*, "Program Passed"
   endif
34 end program
```

Row-major order



Column-major order



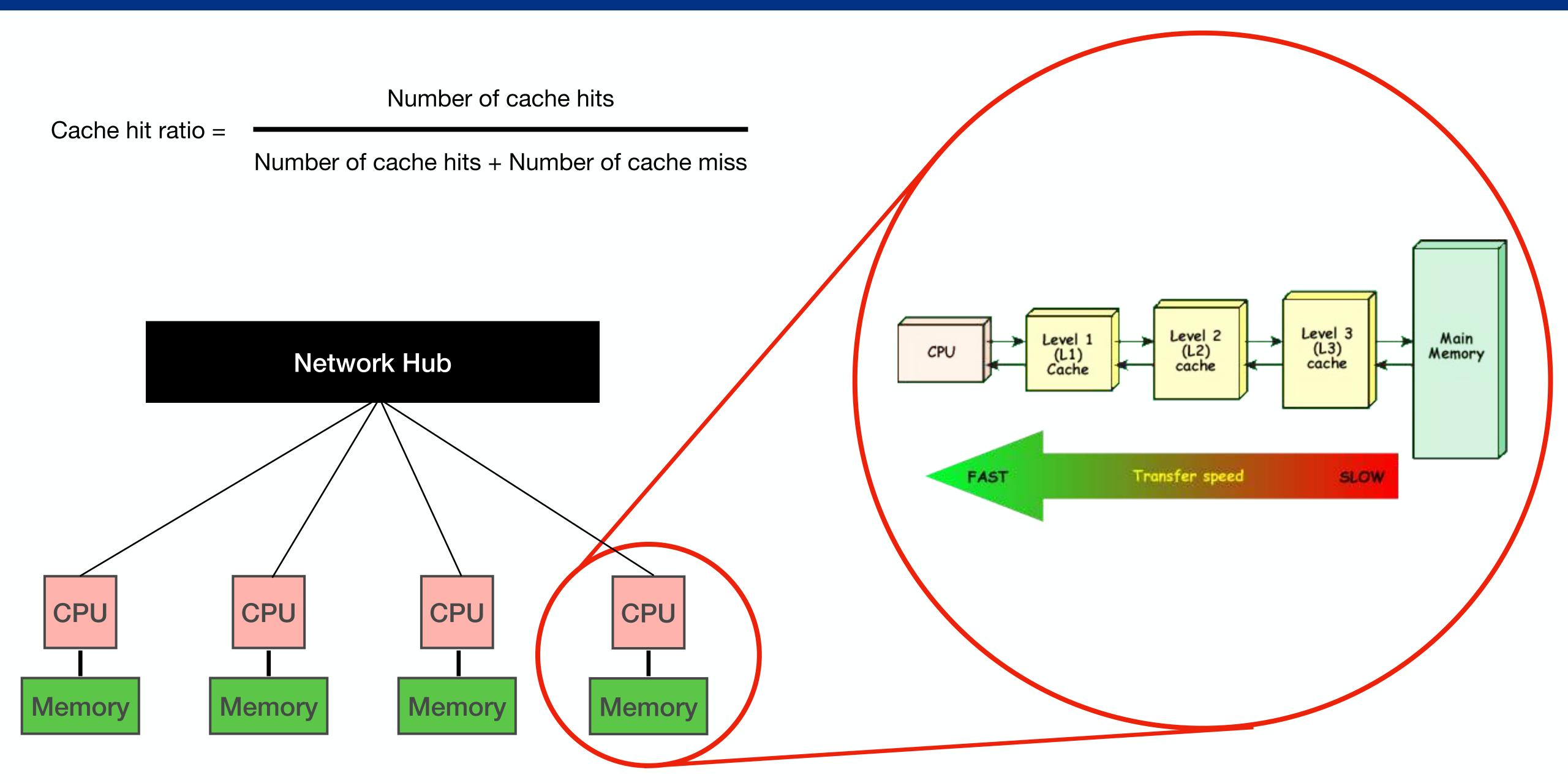
C: row-major order (lexicographical access order), zero-based indexing

Address	Access	Value a_{11}	
0	A[0][0]		
1	A[0][1]	a_{12}	
2	A[0][2]	a_{13}	
3	A[1][0]	a_{21}	
4	A[1][1]	a_{22}	
5	A[1][2]	a_{23}	

Fortran: column-major order (colexicographical access order), one-based indexing

Address	Access	Value a_{11}	
1	A(1,1)		
2	A(2,1)	a_{21}	
3	A(1,2)	a_{12}	
4	A(2,2)	a_{22}	
5	A(1,3)	a_{13}	
6	A(2,3)	a_{23}	

Multidimensional arrays



blockDim.x

number of threads

Ξ.

×

5

1 module simpleOps_m 2 contains subroutine increment(a,b) implicit none integer, intent(inout) :: a(:,:) integer, intent(in) :: b integer :: i,j,nx,ny nx = size(a, 1)ny = size(a, 2)do j = 1, ny 10 do i = 1, nxa(i,j) = a(i,j) + bend do end do end subroutine end module 17 program ex1 use simpleOps_m implicit none integer, parameter :: nx = 1024 integer, parameter :: ny = 512 integer :: a(nx,ny), b 24 a = 1 b = 326 call increment(a,b) 27 28 if(any(a/=4))then print*, "Program Failed" else print*, "Program Passed" endif 34 end program

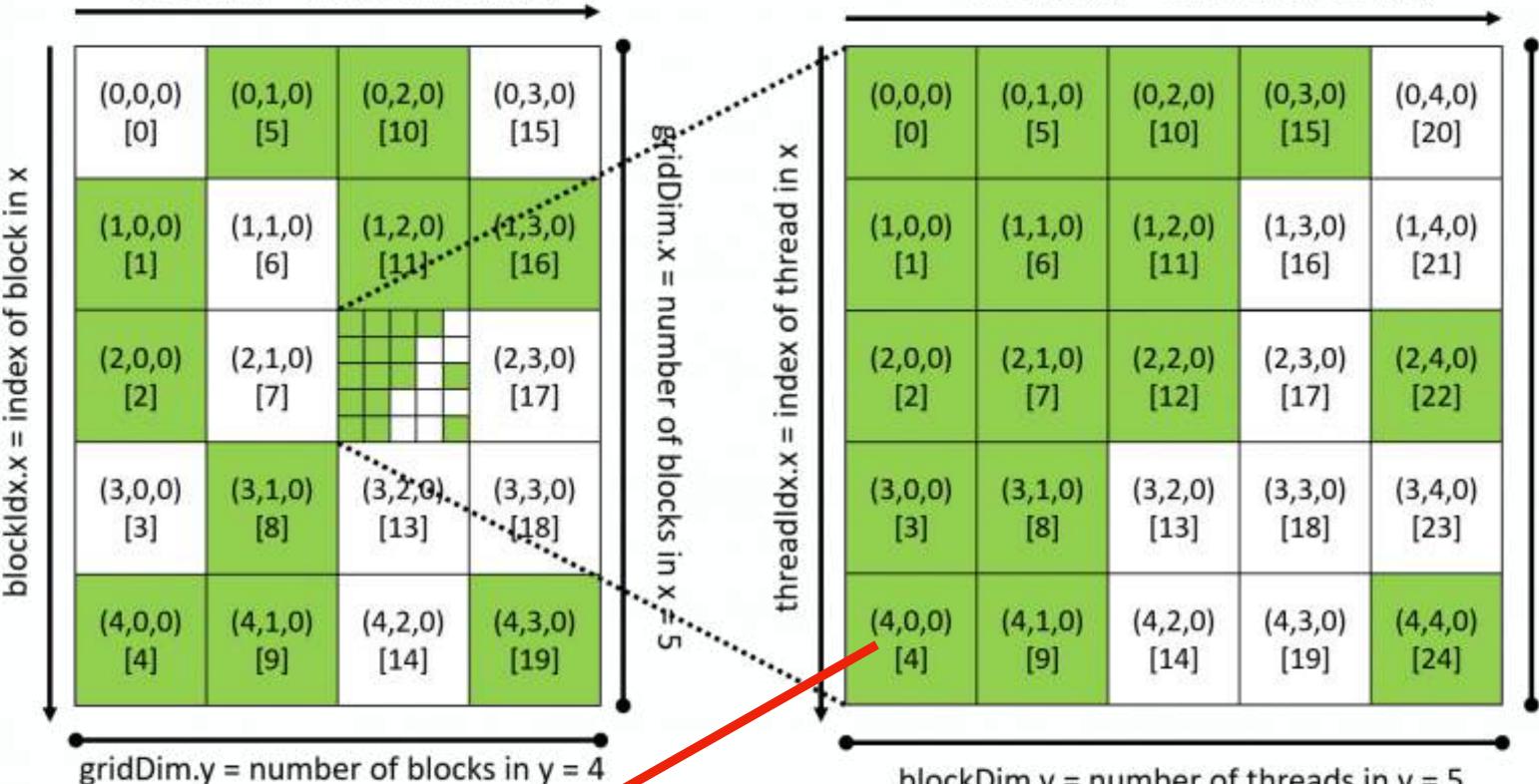


BLOCK LEVEL

blockldx.y = index of block in y

threadldx.y = index of thread in y

blockDim.y = number of threads in y = 5



This thread has coordinates (4,0,0) in the block. The block has coordinates (2,2,0) in the grid.

What are its "global" (unique) coordinates?

X = (blockldx%x-1)*blockDim%y + threadldx%x

Y = (blockldx%y-1)*blockDim%y + threadldx%y

Multidimensional arrays

```
1 module simpleOps_m
2 contains
     subroutine increment(a,b)
       implicit none
       integer, intent(inout) :: a(:,:)
       integer, intent(in) :: b
       integer :: i,j,nx,ny
      nx = size(a, 1)
      ny = size(a, 2)
       do j = 1, ny
        do i = 1, nx
          a(i,j) = a(i,j) + b
         end do
13
       end do
     end subroutine
16 end module
18 program ex1
     use simpleOps_m
    implicit none
    integer, parameter :: nx = 1024
    integer, parameter :: ny = 512
     integer :: a(nx,ny), b
    a = 1
     b = 3
    call increment(a,b)
     if(any(a/=4))then
      print*, "Program Failed"
    else
      print*, "Program Passed"
    endif
34 end program
```

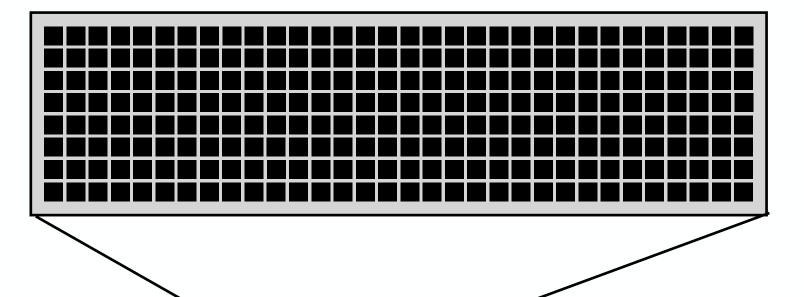
```
1 module simpleOps_m
 2 contains
     attributes(global) subroutine increment(a, b)
       implicit none
       integer :: a(:,:)
       integer, value :: b
       integer :: i, j, nx,ny
       i = (blockIdx%x-1)*blockDim%x + threadIdx%x
       j = (blockIdx%y-1)*blockDim%y + threadIdx%y
      nx = size(a, 1)
      ny = size(a, 2)
       if (i \le nx .and. j \le ny) a(i,j) = a(i,j) + b
     end subroutine increment
14 end module simpleOps_m
16 program incrementTest
    use cudafor
    use simpleOps_m
    implicit none
    integer, parameter :: nx=1024, ny=512
    integer :: a(nx,ny), b
     integer, device :: a_d(nx,ny)
     type(dim3) :: grid, tBlock
    a = 1
     b = 3
     tBlock = dim3(32,8,1)
     grid = dim3(ceiling(real(nx)/tBlock%x), &
                 ceiling(real(ny)/tBlock%y), 1)
     a_d = a
     call increment<<<grid,tBlock>>>(a_d, b)
     a = a_d
35 if (any(a /= 4)) then
       print*, "Program Failed"
    else
       print*, "Program Passed"
    endif
40 end program incrementTest
```

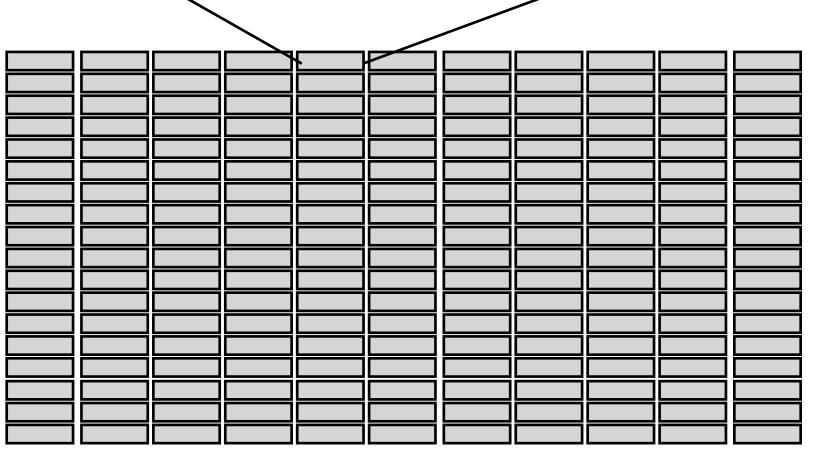
Check if i and j are in the correct range

dim3 is a CUDA Fortran provided data type that has 3 dimensions

ceiling(A) returns the least integer greater than or equal to A.

BLOCK: 32 x 8 threads





GRID: 32 x 64 blocks

Exercise

- Initialise (on the GPU) a 3D array which stores the ids of a 3D lattice with dimension (128,128,64)
- Ids go from 1 to 128x128x64
- Check for correctness

Time for... timing

Nvprof

- nvprof ./a.out
- Try profiling the previous exercise.
- Try to increment the number of operations / number of invocations.

Theoretical and effective bandwidth

- Theoretical bandwidth can be calculated using hardware specifications available in the product literature.
 - For example, the NVIDIA Tesla C2050 GPU uses DDR (double data rate) RAM with a memory clock rate of 1500 MHz and a 384-bit wide memory interface. Then:

BWTheoretical =
$$1500 \times 10^6 \times \frac{384}{8} \times 2 \times 10^{-9} = 144$$
 GB/s

 Effective bandwidth is calculated by timing specific program activities and using our knowledge of how data is accessed by the program.

BWEffective =
$$\frac{R_B + W_B}{t} 10^{-9}$$

 Almost all changes to code should be made in the context of how they affect bandwidth.

- Memory bound or computational bound?
- -Mcuda=fastmath
- Measure the bandwidth (rate at which data can be transferred)
- Bandwidth can be dramatically affected by the choice of memory in which data are stored, how the data are laid out, and the order in which they are accessed, as well as other factors.

Compute capability

- The compute capability of a CUDA-enabled device indicates the architecture and is given in Major.Minor format
 - The Major component of the compute capability reflects the generation of the architecture;
 - The Minor component reflects the revision within that generation.
- We can target a compute capability of X.Y with the compiler option -Mcuda=ccXY.

	"Fermi"	"Fermi"	"Kepler"	"Kepler"	"Maxwell"	"Pascal"
Tesla GPU	GF100	GF104	GK104	GK110	GM200	GP100
Compute Capability	2.0	2.1	3.0	3.5	5.3	6.0
Streaming Multiprocessors (SMs)	16	16	8	15	24	56
FP32 CUDA Cores / SM	32	32	192	192	128	64
FP32 CUDA Cores	512	512	1536	2880	3072	3584
FP64 Units	-	-	512	960	96	1792
Threads / Warp	32	32	32	32	32	32
Max Warps / Multiprocessor	48	48	64	64	64	64
Max Threads / Multiprocessor	1536	1536	2048	2048	2048	2048
Max Thread Blocks / Multiprocessor	8	8	16	16	32	32
32-bit Registers / Multiprocessor	32768	32768	65536	65536	65536	65536
Max Registers / Thread	63	63	63	255	255	255
Max Threads / Thread Block	1024	1024	1024	1024	1024	1024
Shared Memory Size Configurations	16 KB	16 KB	16 KB	16 KB	96 KB	64 KB
	48 KB	48 KB	32 KB	32 KB		
			48 KB	48 KB		
Hyper-Q	No	No	No	Yes	Yes	Yes
Dynamic Parallelism	No	No	No	Yes	Yes	Yes
Unified Memory	No	No	No	No	No	Yes
Pre-Emption	No	No	No	No	No	Yes

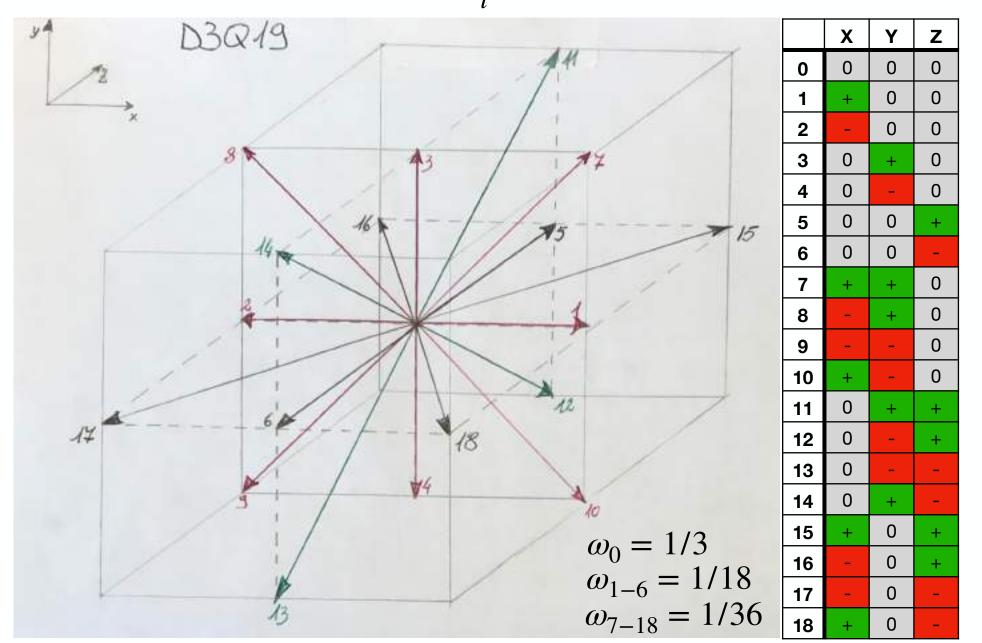
LBM on GPU

$$f_i^{eq} = \omega_i \rho \left(1 + \frac{u_\alpha c_{i\alpha}}{c_s^2} + \frac{(u_\alpha c_{i\alpha})^2}{2c_s^4} - \frac{u_\alpha u_\alpha}{2c_s^2} \right)$$

$$S_{i} = \left(1 - \frac{\Delta t}{2\tau}\right)\omega_{i}\left(\frac{c_{i\alpha}}{c_{s}^{2}} + \frac{(c_{i\alpha}c_{i\beta} - c_{s}^{2}\delta_{\alpha\beta})u_{\beta}}{c_{s}^{4}}\right)F_{\alpha}$$

$$f_i^* = f_i \left(1 - \frac{\Delta t}{\tau} \right) + f_i^{eq} \frac{\Delta t}{\tau} + S_i \Delta t$$

$$\rho = \sum_{i} f_{i} \qquad u_{\alpha} = \frac{1}{\rho} \sum_{i} f_{i} c_{i\alpha} + \frac{f_{\alpha} \Delta t}{2}$$



$$t_i = u_\alpha c_{i\alpha} / c_s^2$$

$$f_i^{eq} = \omega_i \rho \left(1 + t_i + 0.5t_i^2 - usq \right)$$

$$s_{uF} = u_{\alpha} F_{\alpha} / c_s^2$$
$$c_i^{(F)} = c_{i\alpha} F_{\alpha}$$

$$S_i = \left(1 - \frac{\Delta t}{2\tau}\right) \omega_i \left(c_i^{(F)} (1 + t_i) - s_{uF}\right)$$

```
pop_out(ix,iy,iz,pop ) = ft_pop * OneMdtTau_inv +
dtTau_inv * rho * omega_pop * (1._rk_LB + t_pop + .5_rk_LB* t_pop *t_pop - usq) + s_pop
```

grid = dim3(ceiling(real(nx_g)/tBlock%x),ceiling(real(ny_g)/tBlock%y),ceiling(real(nz_g)/tBlock%z))

References

 Ruetsch, Gregory, and Massimiliano Fatica. CUDA Fortran for scientists and engineers: best practices for efficient CUDA Fortran programming. Elsevier, 2013.