

# Quantum Computing

Introduction to basic concepts and perspective for lattice field theory

Stefan Kühn

Lattice Practices 2024, 17.09.2024

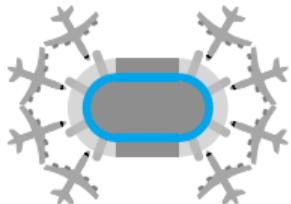
# Motivation

## Problems for which Quantum Computers might be advantageous

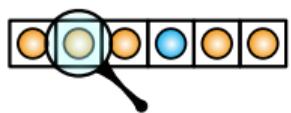
### > Factoring

$$70747 = 263 \times 269$$

### > Optimization problems

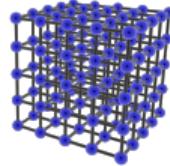


### > Searching databases

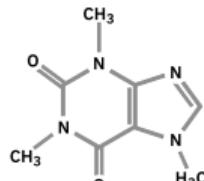


### > Quantum simulation

- Lattice field theory



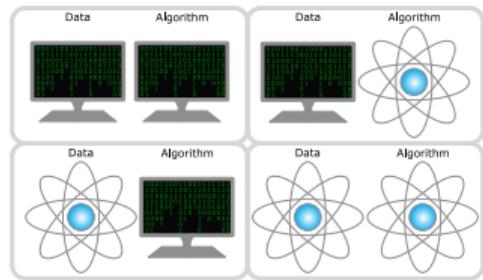
- Quantum chemistry



- Material science

- ...

### > Machine learning



### > Cryptography

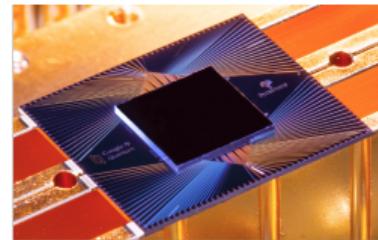


> ...

# Motivation

On the verge of the NISQ era

- > Noisy intermediate-scale quantum computers with  $\mathcal{O}(100)$  qubits are already available
- > Noise significantly limits the circuit depths that can be executed reliably, no quantum error correction possible

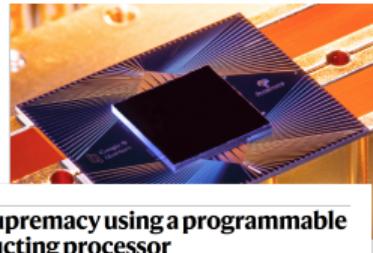


J. Preskill, Quantum 2, 79 (2018)

# Motivation

## On the verge of the NISQ era

- > Noisy intermediate-scale quantum computers with  $\mathcal{O}(100)$  qubits are already available
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### Article Quantum supremacy using a programmable superconducting processor

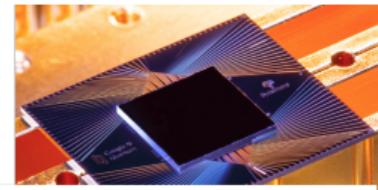
<https://doi.org/10.1038/s41567-019-1006-5>  
Received: 22 July 2019  
Accepted: 20 September 2019  
Published online: 23 October 2019  
Frank Arute<sup>1</sup>, Kunal Arya<sup>1</sup>, Ryan Babbush<sup>1</sup>, Dave Bacon<sup>1</sup>, Joseph C. Barends<sup>1,2</sup>, Rami Barends<sup>1</sup>, Brian Betts<sup>1</sup>, Sergio Boixo<sup>1</sup>, Fernando G. S. L. Bratzlav<sup>1,3</sup>, David A. Buell<sup>1</sup>, Itay Burkus<sup>1</sup>, Yu Chen<sup>1</sup>, Zoltan Daroczi<sup>1</sup>, Alan Denner<sup>1</sup>, John Fluegelman<sup>1</sup>, Alan Geurts<sup>1</sup>, Edward Farhi<sup>1</sup>, Brooks Foxen<sup>1,4</sup>, Austin Fowler<sup>1</sup>, Craig Glancy<sup>1</sup>, Marissa Giustina<sup>1</sup>, Bob Gralaff<sup>1</sup>, Keith Guerin<sup>1</sup>, Steven H adinger<sup>1</sup>, Matthew P. Harrigan<sup>1</sup>, Michael J. Hartmann<sup>1,5</sup>, Alan He<sup>1</sup>, Markku Hollmer<sup>1</sup>, Trent熙 Huang<sup>1</sup>, Travis M. Humble<sup>1</sup>, Mengqi X. Jiang<sup>1</sup>, Jason K. Johnson<sup>1</sup>, Jeffrey Kong<sup>1</sup>, Daniel Landau<sup>1</sup>, Krysta Landau<sup>1</sup>, Julian M. Landau<sup>1</sup>, Paul V. McCallum<sup>1</sup>, Jeffrey M. O’Malley<sup>1</sup>, Alexander Korzhikov<sup>1</sup>, Federico Nardis<sup>1</sup>, David Poulin<sup>1</sup>, Mike Rabanek<sup>1</sup>, Erik Lucero<sup>1</sup>, Dmitry Lyakh<sup>1</sup>, Sebastian Mäckel<sup>1,6</sup>, Jarrod R. McClean<sup>1</sup>, Matthew McClure<sup>1</sup>, Andrew Megrue<sup>1</sup>, Michael Miller<sup>1</sup>, Michael Neill<sup>1</sup>, Alan Shabani<sup>1</sup>, Daniel Sank<sup>1</sup>, Daniel Martonosi<sup>1</sup>, Ofer Naarai<sup>1</sup>, Matthew Neeley<sup>1</sup>, Charles Neff<sup>1</sup>, Manly Yuchen Ni<sup>1</sup>, Eric Ostby<sup>1</sup>, Andre Petzschner<sup>1</sup>, John C. Platt<sup>1</sup>, Chris Quintana<sup>1</sup>, Eleanor G. Rieffel<sup>1</sup>, Pedram Roushan<sup>1</sup>, Nicholas Steffen<sup>1</sup>, Alan D. Smolin<sup>1</sup>, Konstantinos Spanakos<sup>1</sup>, Kristan Temme<sup>1</sup>, Kenneth Yang<sup>1</sup>, Matthew D. Tropfick<sup>1</sup>, Avin Vazquez<sup>1</sup>, Benjamin Villalonga<sup>1</sup>, Theodore White<sup>1</sup>, Z. Jianwei Yin<sup>1</sup>, Ping Yu<sup>1</sup>, Adrien Zalcman<sup>1</sup>, Hartmut Neven<sup>1</sup> & John M. Martinis<sup>1,6</sup>

J. Preskill, Quantum 2, 79 (2018)  
F. Arute et al., Nature 574, 5050 (2019)

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Article

### Quantum supremacy using a programmable superconducting processor

RESEARCH

<https://doi.org/10.1038/s41566-019-15916>  
Received: 22 July 2019  
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QUANTUM COMPUTING

#### Quantum computational advantage using photons

Han-Sen Zhong<sup>1,2\*</sup>, Hui Wang<sup>1,2</sup>, Yu-Hao Deng<sup>1,2</sup>, Ming-Cheng Chen<sup>1,2</sup>, Li-Chao Peng<sup>1,2</sup>, Yi-Han Luo<sup>1,2</sup>, Jian Qin<sup>1,2</sup>, Dian Wu<sup>1,2</sup>, Xing Ding<sup>1,2</sup>, Yi Hu<sup>1,2</sup>, Peng Hu<sup>3</sup>, Xiao-Yan Yang<sup>3</sup>, Wei-Jun Zhang<sup>3</sup>, Hao Li<sup>3</sup>, Yuxuan Li<sup>4</sup>, Xiao Jiang<sup>1,2</sup>, Lin Cao<sup>4</sup>, Guangwen Yang<sup>4</sup>, Lixing You<sup>2</sup>, Zhen Wang<sup>3</sup>, Li Li<sup>1,2</sup>, Nai-Le Liu<sup>1,2</sup>, Chao-Yang Lu<sup>1,2†</sup>, Jian-Wei Pan<sup>1,2</sup>

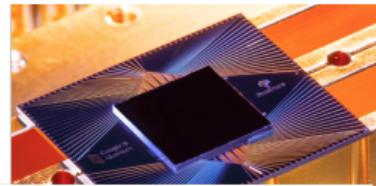
Quantum computers promise to perform certain tasks that are believed to be intractable to classical computers. Boson sampling is such a task and is considered a strong candidate to demonstrate the quantum computational advantage. We performed Gaussian boson sampling by sending 50 indistinguishable single-mode squeezed states into a 100-mode ultralow-loss interferometer with full connectivity and random matrix—the whole optical setup is phase-locked—and sampling the output using 100 high-efficiency single-photon detectors. The obtained samples were validated against plausible hypotheses exploiting thermal states, distinguishable photons, and uniform distribution. The photonic quantum computer, *Jiuzhang*, generates up to 76 output photon clicks, which yields an output state-space dimension of  $10^{30}$  and a sampling up rate that is faster than using the state-of-the-art simulation strategy and supercomputers by a factor of  $\sim 10^{34}$ .

F. Arute et al., Nature 574, 5050 (2019)  
H.-S. Zhong et al., Science 370, 1460 (2020)

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Quantum computers. Below, the quantum indistinguishability of photons enables connectivity at scale. Above, using 100 high-hypotheses experiments, the quantum computer shows a space dimensionality strategy and ...

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- > For certain simple models NISQ devices results were comparable with state of the art methods

### Article

## Evidence for the utility of quantum computing before fault tolerance

<https://doi.org/10.1038/s41596-023-06096-3>

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Youngseok Kim<sup>1,2,✉</sup>, Andrew Eddins<sup>2,3,✉</sup>, Sajant Anand<sup>2</sup>, Ken Xuan Wei<sup>1</sup>, Ewout van den Berg<sup>1</sup>, Sami Rosenblatt<sup>1</sup>, Hasan Nayefh<sup>1</sup>, Yantao Wu<sup>1,4</sup>, Michael Zaletel<sup>2,3</sup>, Kristan Temme<sup>2</sup> & Abhinav Kandala<sup>1,5</sup>

Quantum computing promises to offer substantial speed-ups over its classical counterpart for certain problems. However, the greatest impediment to realizing its full potential is noise that is inherent to these systems. The widely accepted solution to this challenge is the implementation of fault-tolerant quantum circuits, which is out of reach for current processors. Here we report experiments on a noisy 127-qubit processor and demonstrate the measurement of accurate expectation values for circuit volumes at a scale beyond brute-force classical computation. We argue that this represents evidence for the utility of quantum computing in a pre-fault-tolerant era. These experimental results are enabled by advances in the coherence and calibration of a superconducting processor at this scale and the ability to characterize<sup>1</sup> and controllably manipulate noise across such a large device. We establish the accuracy of the measured expectation values by comparing them with the output of exactly verifiable circuits. In the regime of strong entanglement, the quantum computer provides correct results for which leading classical approximations such as pure-state-based 1D (matrix product states, MPS) and 2D (isometric tensor network states, iTOONS) tensor network methods<sup>2,3</sup> break down. These experiments demonstrate a foundational tool for the realization of near-term quantum applications<sup>4,5</sup>.

F. Arute et al., Nature 574, 5050 (2019)  
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Y. Kim et al., Nature 618, 500 (2023)

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- > For certain simple models NISQ devices results were comparable with state of the art methods
- > Larger quantum devices in the near future with error correction are announced future

<https://www.ibm.com/quantum/technology#scaling-quantum-computing>, <https://blog.google/technology/ai/unveiling-our-new-quantum-ai-campus/>

### Article

## Evidence for the utility of quantum computing before fault tolerance

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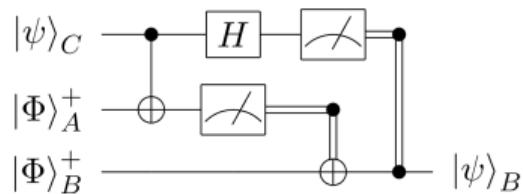
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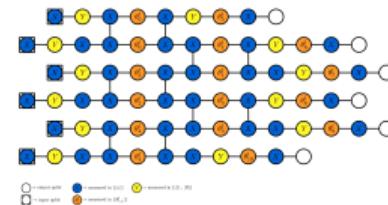
# Motivation

Different approaches for Quantum Computing (QC)

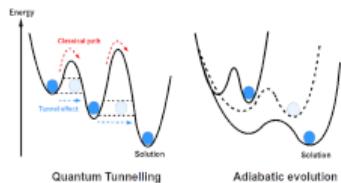
## Circuit-based QC



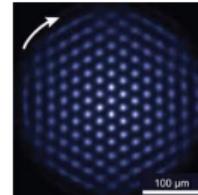
## Measurement-based QC



## Quantum annealers and adiabatic QC



## Quantum Simulators



# Outline

The circuit model of Quantum Computing

The variational quantum eigensolver

Real-time dynamics

Summary & Outlook

# 1.

The circuit model of Quantum Computing

The variational quantum eigensolver

Real-time dynamics

Summary & Outlook

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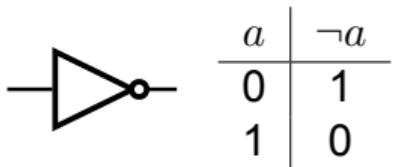
Classical computing

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# Classical computing

## Classical computing

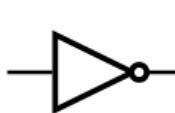
- > Goal: compute Boolean functions  $f : \mathbb{Z}_2^n \rightarrow \mathbb{Z}_2$
- > Logic gates



# Classical computing

## Classical computing

- > Goal: compute Boolean functions  $f : \mathbb{Z}_2^n \rightarrow \mathbb{Z}_2$
- > Logic gates



$a$	$\neg a$
0	1
1	0

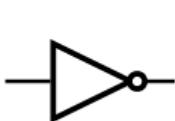


$a$	$b$	$ab$
0	0	0
0	1	0
1	0	0
1	1	1

# Classical computing

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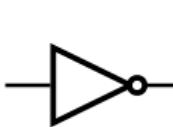


$a$	$b$	$a \oplus b$
0	0	0
0	1	1
1	0	1
1	1	0

# Classical computing

## Classical computing

- > Goal: compute Boolean functions  $f : \mathbb{Z}_2^n \rightarrow \mathbb{Z}_2$
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0	1	0
1	0	0
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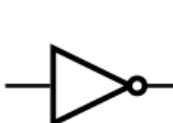
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- > **Universal** gate set: allows for expressing any Boolean function, e.g. {NOT, AND} are universal

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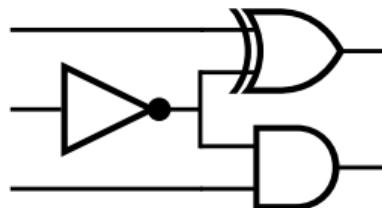


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0	1	1
1	0	1
1	1	0

- > **Universal** gate set: allows for expressing any Boolean function, e.g. {NOT, AND} are universal
- > We can arbitrarily copy bits



# Classical computing

## Irreversible vs. reversible gates

- > Typically one uses an irreversible gate set, e.g. AND, XOR
- > Can we make them reversible?



$a$	$b$	$ab$
0	0	0
0	1	0
1	0	0
1	1	1



$a$	$b$	$a \oplus b$
0	0	0
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# Classical computing

## Irreversible vs. reversible gates

- > Typically one uses an irreversible gate set, e.g. AND, XOR
- > Can we make them reversible?

$a$	$b$	$c$	$a$	$b$	$c \oplus ab$
0	0	0	0	0	0
0	0	1	0	0	1
0	1	0	0	1	0
0	1	1	0	1	1
1	0	0	1	0	0
1	0	1	1	0	1
1	1	0	1	1	1
1	1	1	1	1	0

⇒ It is possible to work with reversible gates

$a$	$b$	$a$	$a \oplus b$
0	0	0	0
0	1	0	1
1	0	1	1
1	1	1	0

# Classical computing

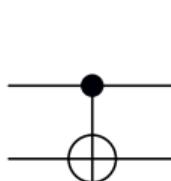
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$a$	$b$	$c$	$a$	$b$	$c \oplus ab$
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0	1	0	0	1	0
0	1	1	0	1	1
1	0	0	1	0	0
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1	1	0	1	1	1
1	1	1	1	1	0

⇒ It is possible to work with reversible gates

> Toffoli is universal



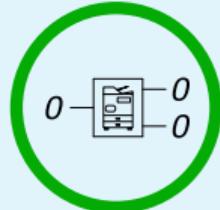
$a$	$b$	$a$	$a \oplus b$
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# Classical computing

## Classical vs. Quantum computing

### Classical computing

- > Classical bits are 0 or 1
- > Typically irreversible gate set, but reversible is possible
- > We can arbitrarily copy bits

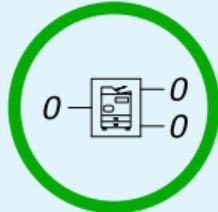


# Classical computing

## Classical vs. Quantum computing

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### Quantum computing

- > Quantum analog of bits?
- > Quantum logic gates?
- > Copying quantum information?

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Quantum bits

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# The circuit model of Quantum Computing

## Quantum bit

- > Qubit: two-dimensional quantum system
- > Hilbert space  $\mathcal{H}$  with basis  $\{|0\rangle, |1\rangle\}$ , called the **computational basis**
- > Contrary to classical bits, it can be in a superposition

$$|\psi\rangle = \cos\left(\frac{\theta}{2}\right) |0\rangle + e^{i\phi} \sin\left(\frac{\theta}{2}\right) |1\rangle$$

# The circuit model of Quantum Computing

## Quantum bit

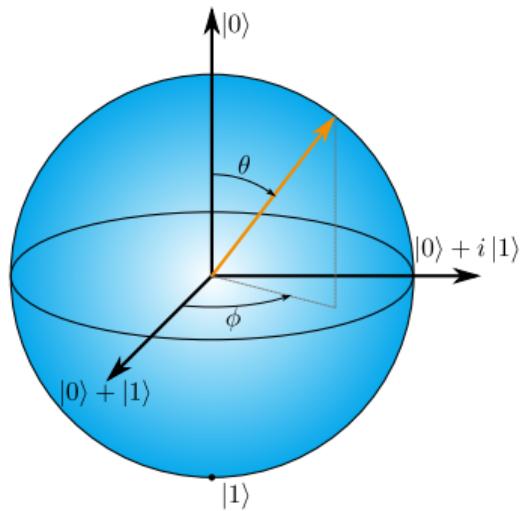
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$$|\psi\rangle = \cos\left(\frac{\theta}{2}\right) |0\rangle + e^{i\phi} \sin\left(\frac{\theta}{2}\right) |1\rangle$$

- > Angles can be associated to a vector in spherical coordinates

$$\vec{r} = \begin{pmatrix} \sin(\theta) \cos(\phi) \\ \sin(\theta) \sin(\phi) \\ \cos(\theta) \end{pmatrix}$$

⇒ **Bloch-sphere** representation



# The circuit model of Quantum Computing

## Multiple quantum bits

- >  $n$  qubits: Hilbert space is the tensor product  $\underbrace{\mathcal{H} \otimes \cdots \otimes \mathcal{H}}_{n \text{ times}}$
- > Most general state in the computational basis

$$|\psi\rangle = \sum_{i_1, \dots, i_n=0}^1 c_{i_1 \dots i_n} |i_1\rangle \otimes \cdots \otimes |i_n\rangle$$

- > In the following  $\otimes$  often suppressed:  $|0\rangle \otimes |0\rangle \rightarrow |0\rangle|0\rangle$ ,  $|00\rangle$
- > Shorthand notation for basis states:  $|x\rangle$  where  $x \in 0, \dots, 2^n - 1$

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- > Shorthand notation for basis states:  $|x\rangle$  where  $x \in 0, \dots, 2^n - 1$
- > Qubits can be **entangled**

# The circuit model of Quantum Computing

## Extracting information out of qubits: projective measurements

- > At the end of the computation we obtain the final wave function in the computational basis

$$|\psi\rangle = \sum_{i=0}^{2^n-1} c_i |i\rangle$$

- > Measurement in the computational basis: **project the wave function onto one of the basis states of the computational basis**
- > Probability of measuring  $|i\rangle$  is given by  $|c_i|^2$

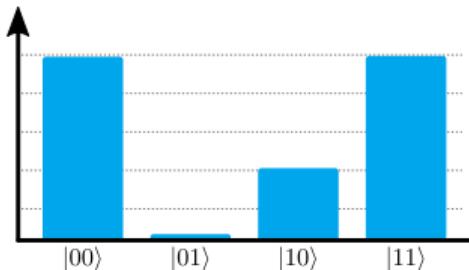
# The circuit model of Quantum Computing

## Extracting information out of qubits: projective measurements

- > At the end of the computation we obtain the final wave function in the computational basis

$$|\psi\rangle = \sum_{i=0}^{2^n-1} c_i |i\rangle$$

- > Measurement in the computational basis: **project** the wave function **onto one of the basis states of the computational basis**
- > Probability of measuring  $|i\rangle$  is given by  $|c_i|^2$
- > Measuring an operator: repeat the experiment and record the **histogram** of the observed basis states  
⇒ estimate for the  $|c_i|^2$



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## Entanglement

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## Entanglement of bipartite systems

- > Consider bipartite systems  $\mathcal{H}_A \otimes \mathcal{H}_B$
- > A **quantum state** that can be factored as a tensor product of states of its local constituents is called a **separable state or product state**

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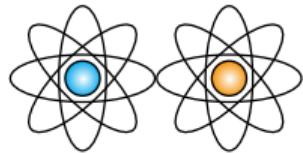
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⇒ Entangled state (Bell state)

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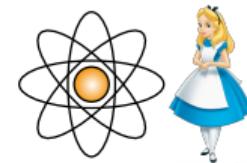
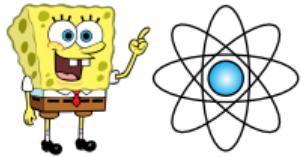
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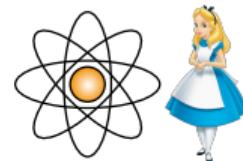
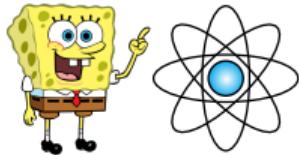
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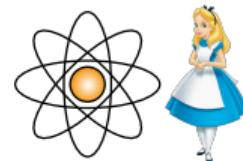
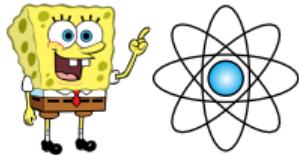
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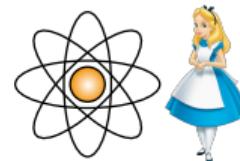
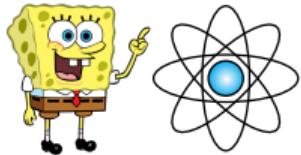
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$$p_{\text{Bob}}(1) = 1/2,$$

$$|\psi\rangle = |11\rangle,$$

$$p_{\text{Alice}}(1) = 1$$

- ⇒ Bob does not obtain information about the state, his outcomes are random
- > If Alice measures after Bob she obtains the same result as Bob with certainty
- ⇒ Perfect **correlation** between the measurement outcomes

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## Entanglement of bipartite systems

- > Let us consider the Bell state  $|\Phi^+\rangle = \frac{1}{\sqrt{2}} (|0\rangle \otimes |0\rangle + |1\rangle \otimes |1\rangle)$
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- > Outcome is correlated no matter which basis we choose

$$|\pm\rangle = \frac{1}{\sqrt{2}}(|0\rangle \pm |1\rangle) \quad \Rightarrow \quad |\Phi^+\rangle = \frac{1}{\sqrt{2}}(|+\rangle \otimes |+\rangle + |-\rangle \otimes |-\rangle)$$

- > These type of correlations **do not have a classical counterpart**

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## Quantum gates

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# The circuit model of Quantum Computing

## Quantum gates

- > Quantum mechanics is reversible,  $|\psi\rangle$  undergoes unitary evolution under some (time-dependent) Hamiltonian  $H(t)$

$$|\psi(t)\rangle = T \exp\left(-i \int_0^t ds H(s)\right) |\psi_0\rangle$$

- > **Quantum gates** are represented by **unitary matrices**

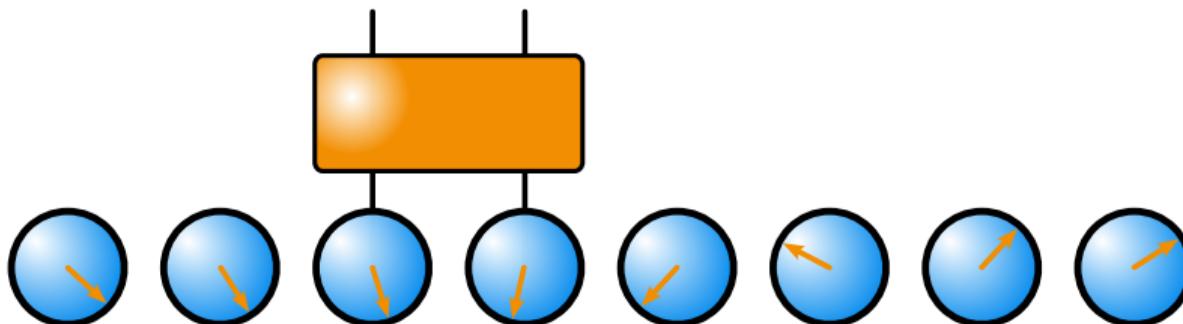
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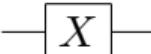
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- > **Quantum gates** are represented by **unitary matrices**
- > Typically gates only act on a few qubits in a nontrivial way



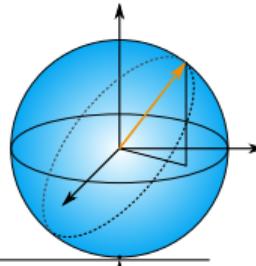
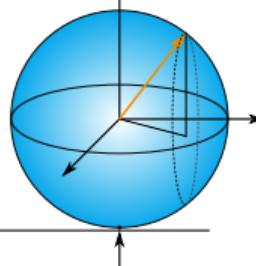
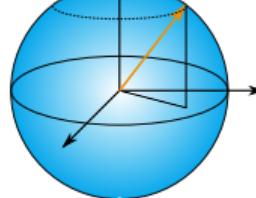
# The circuit model of Quantum Computing

## Common single-qubit quantum gates

Hadamard		$H = \begin{pmatrix} \frac{1}{\sqrt{2}} & \frac{1}{\sqrt{2}} \\ \frac{1}{\sqrt{2}} & -\frac{1}{\sqrt{2}} \end{pmatrix}$	$ 0\rangle \rightarrow \frac{1}{\sqrt{2}}( 0\rangle +  1\rangle)$ $ 1\rangle \rightarrow \frac{1}{\sqrt{2}}( 0\rangle -  1\rangle)$
X		$X = \begin{pmatrix} 0 & 1 \\ 1 & 0 \end{pmatrix}$	$ 0\rangle \rightarrow  1\rangle$ $ 1\rangle \rightarrow  0\rangle$
Y		$Y = \begin{pmatrix} 0 & -i \\ i & 0 \end{pmatrix}$	$ 0\rangle \rightarrow -i 1\rangle$ $ 1\rangle \rightarrow i 0\rangle$
Z		$Z = \begin{pmatrix} 1 & 0 \\ 0 & -1 \end{pmatrix}$	$ 0\rangle \rightarrow  0\rangle$ $ 1\rangle \rightarrow - 1\rangle$

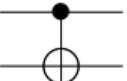
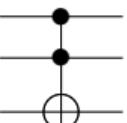
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## Common single-qubit rotations

$R_x(\theta)$	$\boxed{R_x(\theta)}$	$R_x(\theta) = \exp(-i\frac{\theta}{2}X)$	
$R_y(\theta)$	$\boxed{R_y(\theta)}$	$R_y(\theta) = \exp(-i\frac{\theta}{2}Y)$	
$R_z(\theta)$	$\boxed{R_z(\theta)}$	$R_z(\theta) = \exp(-i\frac{\theta}{2}Z)$	

# The circuit model of Quantum Computing

## Common multi-qubit quantum gates

CNOT		$\text{CNOT} = \begin{pmatrix} 1 & 0 & 0 & 0 \\ 0 & 1 & 0 & 0 \\ 0 & 0 & 0 & 1 \\ 0 & 0 & 1 & 0 \end{pmatrix}$	$ 00\rangle \rightarrow  00\rangle$ $ 01\rangle \rightarrow  01\rangle$ $ 10\rangle \rightarrow  11\rangle$ $ 11\rangle \rightarrow  10\rangle$
SWAP gate		$\text{SWAP} = \begin{pmatrix} 1 & 0 & 0 & 0 \\ 0 & 0 & 1 & 0 \\ 0 & 1 & 0 & 1 \\ 0 & 0 & 0 & 1 \end{pmatrix}$	$ 00\rangle \rightarrow  00\rangle$ $ 01\rangle \rightarrow  10\rangle$ $ 10\rangle \rightarrow  01\rangle$ $ 11\rangle \rightarrow  11\rangle$
Toffoli gate		$\begin{pmatrix} \mathbb{1}_{6 \times 6} & 0 & 0 \\ 0 & 0 & 1 \\ 0 & 1 & 0 \end{pmatrix}$	CCNOT

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## Quantum gates

- > Gate operations allow for replicating classical computation on a quantum computer
- > The Hadamard gate can **create superpositions** out of a single basis state

$$|0\rangle \xrightarrow{H} |+\rangle \quad |0\rangle \rightarrow |+\rangle = \frac{1}{\sqrt{2}} (|0\rangle + |1\rangle)$$

- > The CNOT gate can **create entanglement**



$$|\psi_1\rangle \otimes |\psi_2\rangle \rightarrow |\phi_{12}\rangle \neq |\phi_1\rangle \otimes |\phi_2\rangle$$

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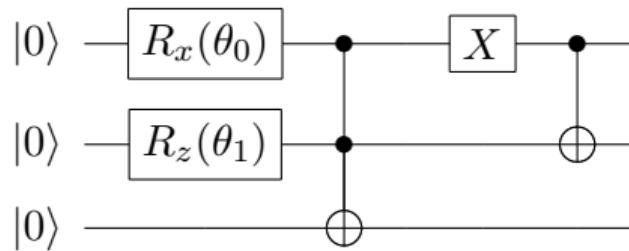
- > Since quantum mechanics is linear, we can apply gates to superpositions of basis states

$$\begin{aligned} &\text{CNOT}(\alpha|00\rangle + \beta|01\rangle + \gamma|10\rangle + \delta|11\rangle) \\ &= \alpha|00\rangle + \beta|01\rangle + \gamma|11\rangle + \delta|10\rangle \end{aligned}$$

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## Quantum circuits

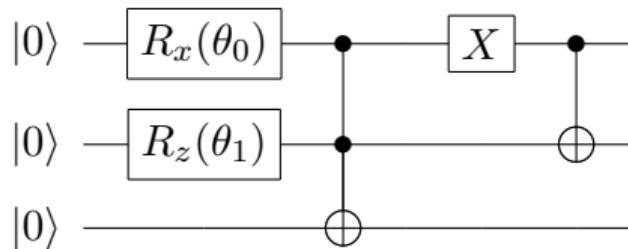
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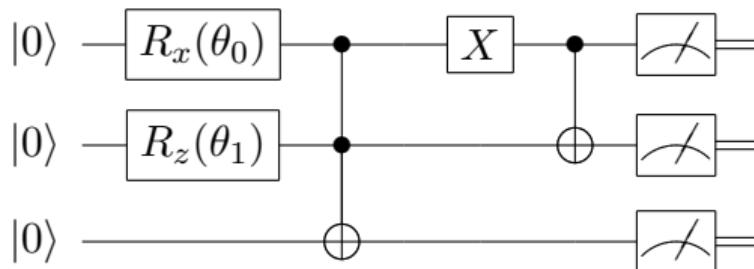


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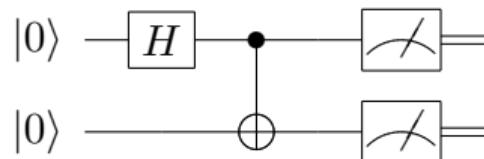


- > **Depth** of a circuit: maximum length of a directed path from the input to the output
- > Extracting information: projective measurement of the qubits (usually in the computational basis)

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Example: preparing a Bell state

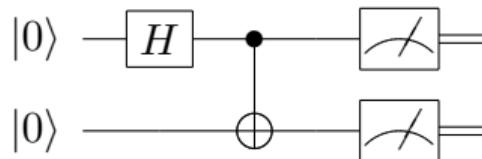
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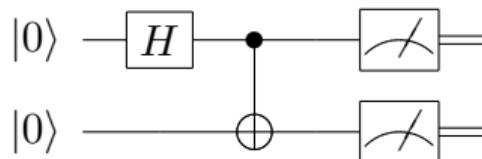


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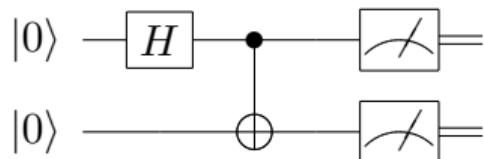
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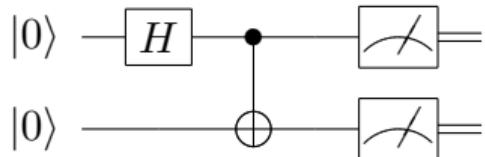
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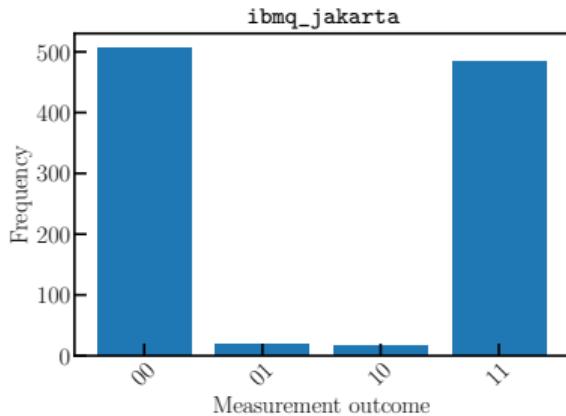


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## Universal gate set

A set of gates is **universal** if, by composing gates from it, one can express **any unitary transformation** on any number of qubits.

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- > Approximation can be done efficiently (Solovay-Kitaev theorem,  $\mathcal{O}(\text{polylog}(1/\varepsilon))$ )

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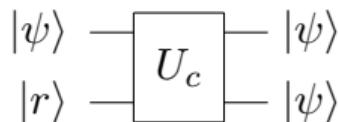
Copying quantum states

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# The circuit model of Quantum Computing

Can we copy quantum states?

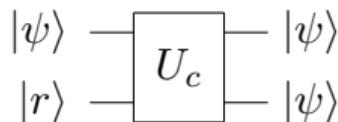
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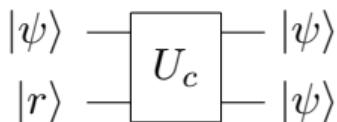
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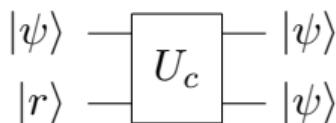
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No cloning theorem

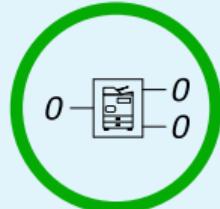
A quantum state cannot be copied with perfect fidelity.

# The circuit model of Quantum Computing

## Summary: Classical vs. Quantum Computing

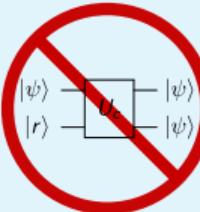
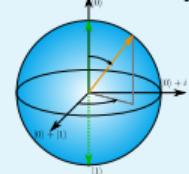
### Classical computing

- > Classical bits are 0 or 1
- > Typically irreversible gate set, but reversible is possible
- > We can arbitrarily copy bits



### Quantum computing

- > Qubit: two-dimensional quantum system
- ⇒ Can be in superposition
- > Unitary evolution, reversible
- > No cloning theorem



# The circuit model of Quantum Computing

Why is quantum computing more powerful?

- > The Hilbert space of  $n$  qubits is the tensor product  $\underbrace{\mathcal{H} \otimes \cdots \otimes \mathcal{H}}_{n \text{ times}}$
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- > We can build **superpositions** of basis states and apply unitary gates to them

$$|0\rangle + |1\rangle \xrightarrow{U} U|0\rangle + U|1\rangle$$

⇒ “Quantum parallelism”

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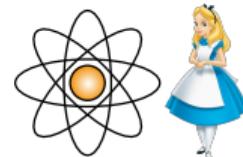
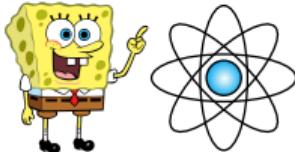
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⇒ “Quantum parallelism”

- > Multiple **qubits can be entangled**

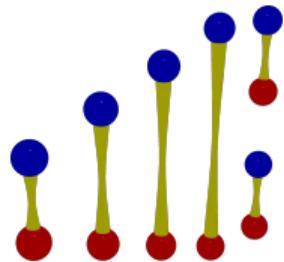


⇒ Correlations that have no classical analog

# The circuit model of Quantum Computing

Why quantum computing for lattice field theories?

- > Conventional **Monte Carlo methods** rely on a Wick rotation resulting in a theory in **Euclidean time**  
⇒ No access to real-time dynamics

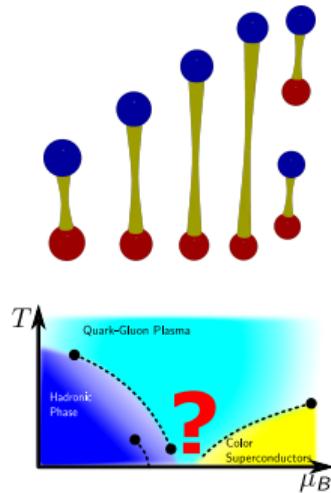


M. Troyer, U.-J. Wiese, Phys. Rev. Lett. 94, 170201 (2005)

# The circuit model of Quantum Computing

Why quantum computing for lattice field theories?

- > Conventional **Monte Carlo methods** rely on a Wick rotation resulting in a theory in **Euclidean time**  
⇒ No access to real-time dynamics
- > **Monte Carlo approach** suffers from the **sign problem** in certain parameter regimes even for static problems  
⇒ Not solvable in its full generality



M. Troyer, U.-J. Wiese, Phys. Rev. Lett. 94, 170201 (2005)

# The circuit model of Quantum Computing

## How to use quantum computing for lattice field theories?

- > Typically **quantized Hamiltonian formulation** of the problem
- > Hamiltonian formulation can also be tackled classical methods
  - Strong coupling expansions
  - Gaussian states
  - Tensor Networks
  - ...
- > These methods (partially) allow for overcoming the limitations of Monte Carlo methods but have other limitations
- > **Quantum computers** are believed to be able to **efficiently tackle** problems inaccessible with Monte Carlo approaches

T. Banks, L. Susskind, J. Kogut, Phys. Rev. D 13, 1043 (1976)

T. Banks, S. Raby, L. Susskind, J. Kogut, D. R. T. Jones, P. N. Scharbach, D. K. Sinclair, Phys. Rev. D 15, 1111 (1977)

C. J. Hamer, J. Kogut, L. Susskind, Phys. Rev. D 19, 3091 (1979)

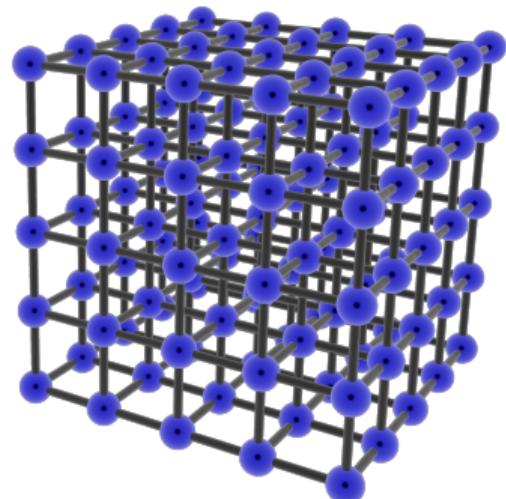
P. Sala, T. Shi, S. Kühn, M. C. Bañuls, E. Demler, J. I. Cirac, Phys. Rev. D 98, 034505 (2018)

M.C. Bañuls, K. Cichy, J. I. Cirac, K. Jansen, S. Kühn, PoS(LATTICE 2018), 022 (2019)

# The circuit model of Quantum Computing

## Challenges

- > Continuous (gauge) symmetries lead to **infinite dimensional Hilbert spaces**, but qubits have two-dimensional Hilbert spaces
- > Dealing with **fermionic degrees of freedom**
- > Finding the ground state of a given Hamiltonian
- > Preparing “interesting states”
- > Maintaining **gauge invariance** in a noisy device
- > ...



## 2.

The circuit model of Quantum Computing

The variational quantum eigensolver

Real-time dynamics

Summary & Outlook

# The variational quantum eigensolver

## Current NISQ devices

- > Small or intermediate scale
- > Considerable amount of noise
- > Only shallow circuits can be executed faithfully/no error correction
- > Quantum advantage demonstrated

# The variational quantum eigensolver

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## Solving “useful” problems

- > Large number of qubits
- > Deep circuits
- > Quantum error correction necessary
- > So far only proof of principle demonstrations

# The variational quantum eigensolver



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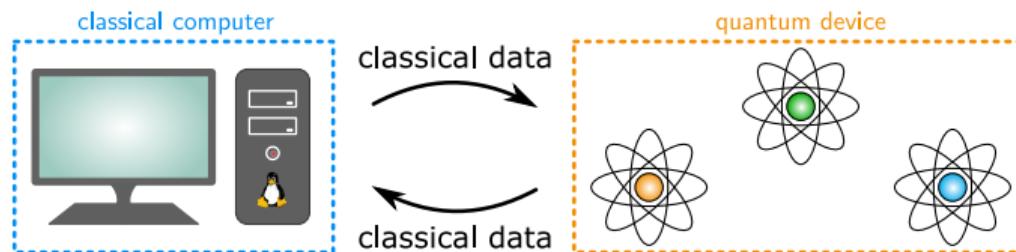
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How can we utilize existing quantum hardware in a beneficial way?

# The variational quantum eigensolver

## Hybrid quantum-classical algorithms

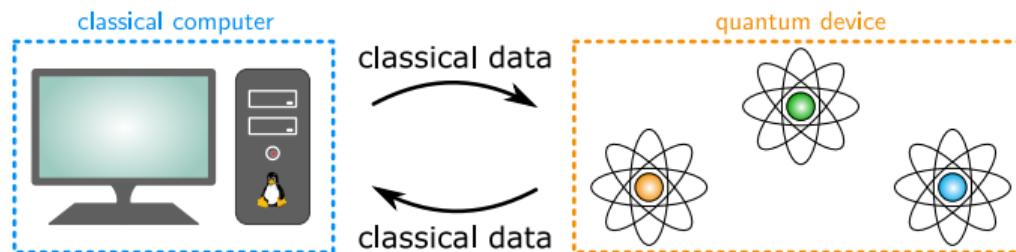
- > Combine classical and quantum devices
- > Rely on classical computing where possible
- > Use the quantum device as a coprocessor
  - Tackle the classically hard/intractable part of the problem
  - Feed the classical data obtained from a measurement back to the classical computer



# The variational quantum eigensolver

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Hope: even modest quantum hardware can yield advantages

# The variational quantum eigensolver

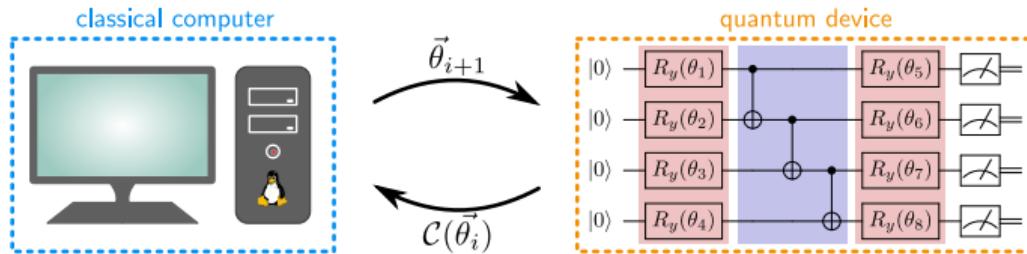
## Hybrid quantum-classical algorithms

- > Focus on optimization problems trying to minimize a cost function  $\mathcal{C}(\vec{\theta})$

$$\min_{\vec{\theta}} \mathcal{C}(\vec{\theta}) = \langle \psi(\vec{\theta}) | H | \psi(\vec{\theta}) \rangle, \quad \vec{\theta} = \mathbb{R}^n$$

- > Solve them iteratively using a parametric ansatz

- Quantum coprocessor: prepare the **variational ansatz**  $|\psi(\vec{\theta}_i)\rangle$  and evaluate  $\mathcal{C}(\vec{\theta}_i)$
- Classical computer: given  $\mathcal{C}(\vec{\theta}_i)$ , find optimized  $\vec{\theta}_{i+1}$



# The variational quantum eigensolver

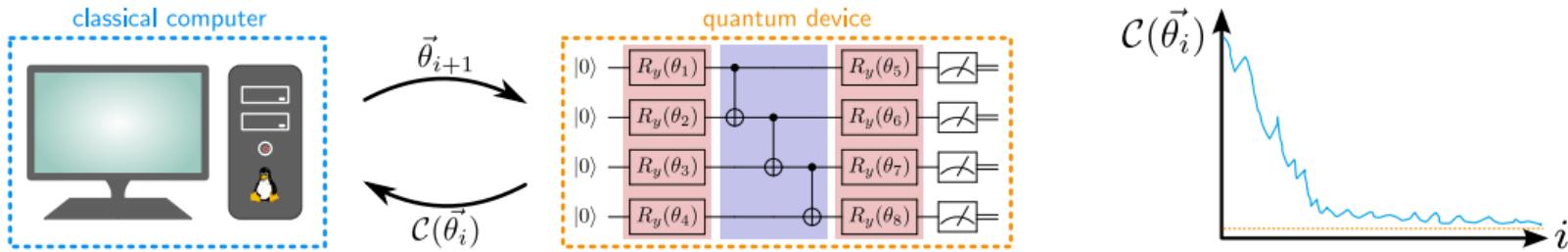
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- ⇒ Run **feedback loop** between the classical computer and the quantum device until convergence

# The variational quantum eigensolver

## Variational Quantum Eigensolver (VQE) for computing ground states

- > Principle can be used to find ground states of (quantum) Hamiltonians  $H$
- > Use the energy expectation value as a cost function

$$\mathcal{C}(\vec{\theta}) = \langle \psi(\vec{\theta}) | H | \psi(\vec{\theta}) \rangle$$

- >  $|\psi(\vec{\theta})\rangle$  ansatz realized by a parametric quantum circuit
- > If  $|\psi(\vec{\theta})\rangle$  is expressive enough the ground state of  $H$  corresponds to the global minimum of  $\mathcal{C}(\vec{\theta})$

Peruzzo et al., Nat. Commun. 5, 1 (2014)  
J. R. McClean et al., New J. Phys. 18, 023023 (2016)

# The variational quantum eigensolver

## Variational Quantum Eigensolver (VQE)

- > For Hamiltonians  $H$  that are the sum of a polynomial number of terms the cost function can be measured efficiently on a quantum device, for example

$$H = \sum_{i=1}^N h_{i,i+1} \quad \Leftrightarrow \quad \mathcal{C}(\theta) = \sum_i \langle \psi(\vec{\theta}) | h_{i,i+1} | \psi(\vec{\theta}) \rangle$$

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- > Example: the Ising model

$$H_{\text{Ising}} = \sum_{i=1}^{N-1} Z_i Z_{i+1} + h \sum_{i=1}^N X_i$$

- > There exist generalizations to obtain excited states

G. Xu, Y. B. Guo, X. Li, K. Wang, Z. Fan, Z. S. Zhou, H. J. Liao, T. Xiang, Phys. Rev. A 107, 052423 (2023)  
O. Higgot, D. v. Wang, S. Brieley, Quantum 3, 156 (2019)  
T. Jones, S. Endo, S. McArdle, X. Yuan, S. C. Benjamin, Phys. Rev. A 99, 062304 (2019)  
K. M. Nakanishi, K. Mitarai, K. Fujii, Phys. Rev. Research 1, 033062 (2019)

# The variational quantum eigensolver

## Example: Schwinger model

- ### ► Lagrangian of the theory: QED in 1+1 dimensions

$$\mathcal{L} = \int dt dx \left( i\bar{\Psi}\not{\partial}\Psi - g\bar{\Psi}\not{A}\Psi - m\bar{\Psi}\Psi - \frac{1}{4}F_{\mu\nu}F^{\mu\nu} \right)$$

Kinetic term      Coupling to gauge field      Mass      Electromagnetic term

- Matter fields:  $\Psi = \begin{pmatrix} \psi_1 \\ \psi_2 \end{pmatrix}$

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Kinetic term      Coupling to gauge field      Mass      Electromagnetic term

- > Matter fields:  $\Psi = \begin{pmatrix} \psi_1 \\ \psi_2 \end{pmatrix}$
  - > Hamiltonian formulation in temporal gauge ( $A^0 = 0$ )

$$H = \int dx \left( -i\bar{\Psi}\gamma^1\partial_1\Psi + \bar{\Psi}\gamma^1gA_1\Psi + m\bar{\Psi}\Psi + \frac{1}{2}E^2 \right)$$

Kinetic term      Coupling to gauge field      Mass      Electric energy

- Additional constraint on the physical states: Gauss law

$$\partial_1 E = g \bar{\Psi} \gamma^0 \Psi$$

J. Schwinger, Phys. Rev. 128, 2425 (1962)

# The variational quantum eigensolver

Example: Schwinger model

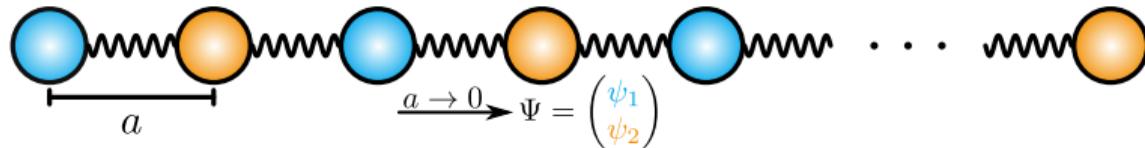
- > Lattice formulation with Kogut-Susskind staggered fermions

$$H = -\frac{i}{2a} \sum_{n=1}^{N-1} \left( \phi_n^\dagger e^{i\theta(n)} \phi_{n+1} - \text{h.c.} \right) + \sum_{n=1}^N (-1)^n m \phi_n^\dagger \phi_n + \frac{ag^2}{2} \sum_{n=1}^{N-1} L_n^2$$

Kinetic part + Coupling to gauge field

Staggered mass term

Electric energy



J. Kogut, L. Susskind, Phys. Rev. D 11, 395 (1975)

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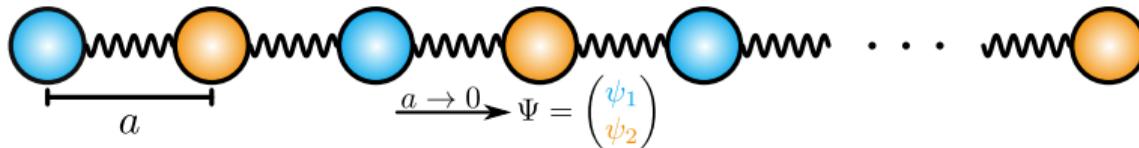
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Kinetic part + Coupling to gauge field      Staggered mass term      Electric energy

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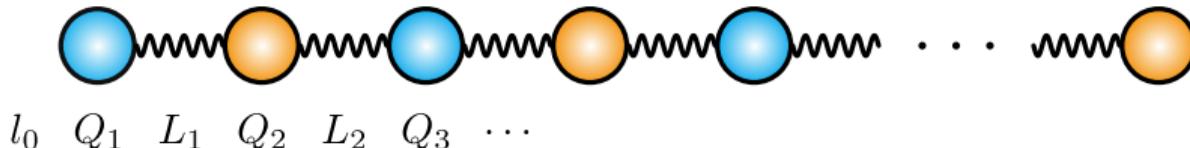
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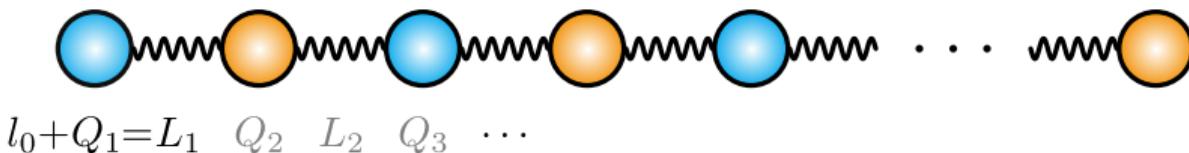
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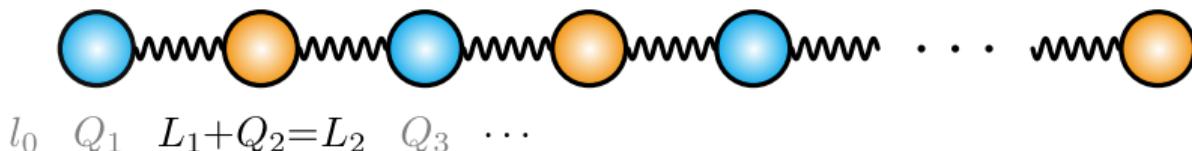
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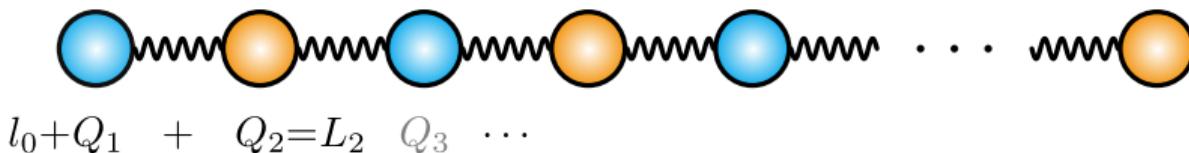
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# The variational quantum eigensolver

Example: Schwinger model at  $l_0 = 0$

- Residual gauge transformation allows for fully removing the gauge fields

$$H' = -\frac{i}{2a} \sum_{n=1}^{N-1} (\phi_n^\dagger \phi_{n+1} - \text{h.c.}) + \sum_{n=1}^N (-1)^n m \phi_n^\dagger \phi_n + \frac{ag^2}{2} \sum_{n=1}^{N-1} \left( l_0 + \sum_{k=1}^n Q_k \right)^2$$

Topological term  $l_0 = \theta/2\pi$



C. J. Hamer, Z. Weihong, Zheng J. Oitmaa, Phys. Rev. D 56, 55 (1997)

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Topological term  $l_0 = \theta/2\pi$

- > Hamiltonian can be translated to qubits using a **Jordan-Wigner** transformation

$$\phi_n = \prod_{l < n} (iZ_l) \sigma_n^-, \quad \sigma^\pm = (X + iY)$$

- > Resulting spin Hamiltonian

$$H' = \frac{1}{2a} \sum_{n=1}^{N-1} (\sigma_n^+ \sigma_{n+1}^- + \text{h.c.}) + \frac{1}{2} \sum_{n=1}^N (-1)^n m (Z_n + 1) + \frac{ag^2}{2} \sum_{n=1}^{N-1} \left( l_0 + \sum_{k=1}^n Q_k \right)^2$$

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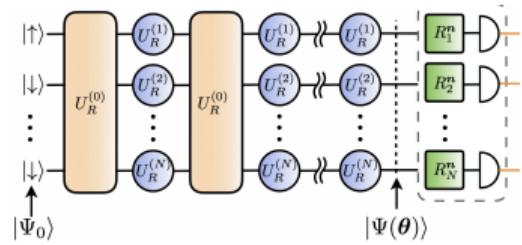
Example: Schwinger model at  $l_0 = 0$

- > Resource Hamiltonians used for gate operations  $U = \exp(-i\theta H_R^k)$

$$H_R^0 = \sum_{i=1}^{N-1} \sum_{j=i+1}^N J_{ij} (\sigma_i^+ \sigma_j^- + \sigma_i^- \sigma_j^+) + B \sum_{i=1}^N Z_i,$$

$$H_R^j = \frac{\Delta_0}{2} Z_j$$

- > Resource Hamiltonians respect charge conservation
- > Restrict the parameters of the single-qubit gates as  $\theta^j = -\theta^{N+1-j}$  to enforce CP symmetry
- > For large systems the bulk should approximately be translation invariant
- ⇒ Restrict parameters in bulk to the same value
- > Initial wave function compatible with the symmetries: Neel state  $|\psi_0\rangle = |\uparrow\downarrow\cdots\uparrow\downarrow\rangle$

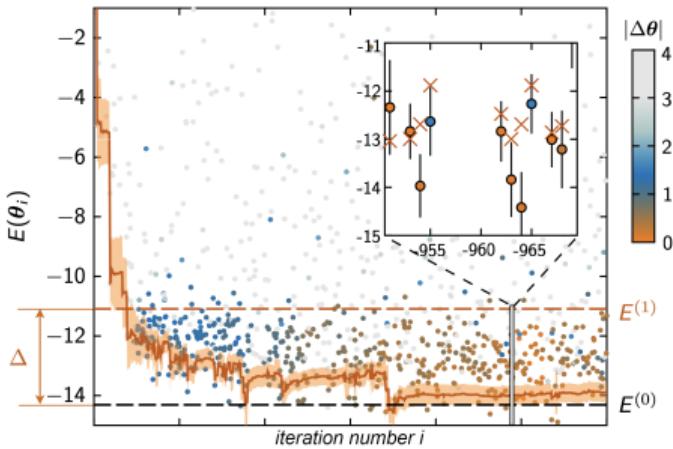


C. Kokail et al., Nature 569, 355 (2019)

# The variational quantum eigensolver

Example: Schwinger model at  $l_0 = 0$

- > Results on a trapped ion quantum computer with 20 qubits formed by  $^{40}\text{Ca}^+$  ions
- > Simulation involves 6 layers and 15 parameters



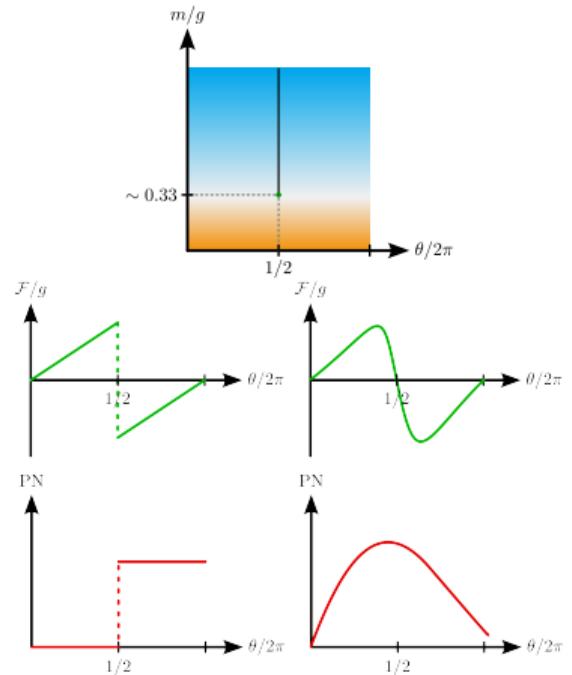
⇒ Ground state can be determined with good accuracy

C. Kokail et al., Nature 569, 355 (2019)

# The variational quantum eigensolver

Example: Schwinger model with topological term

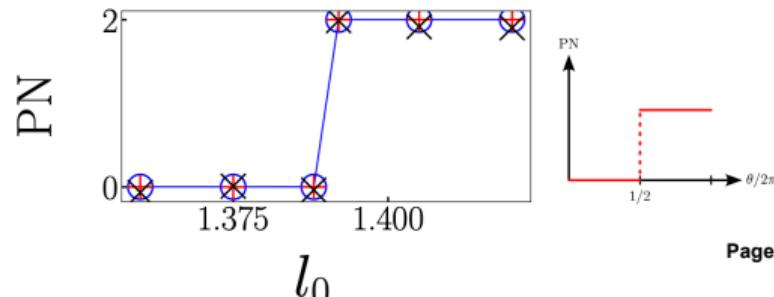
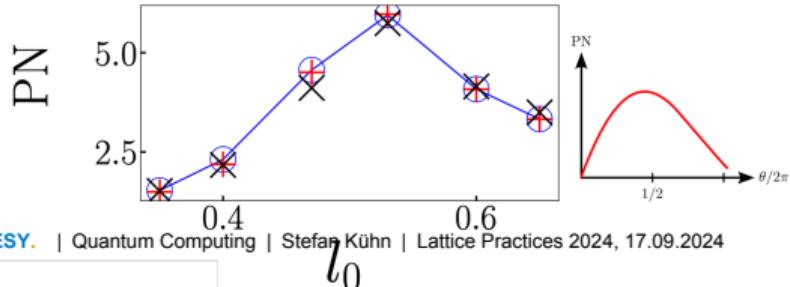
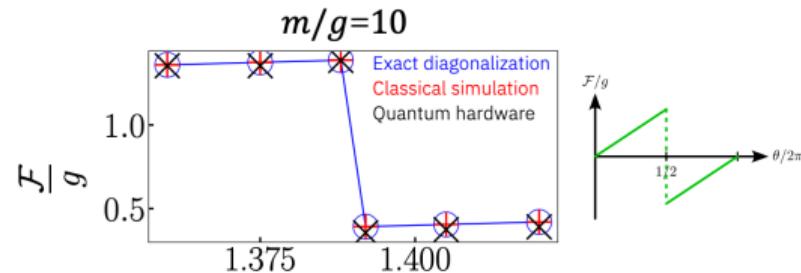
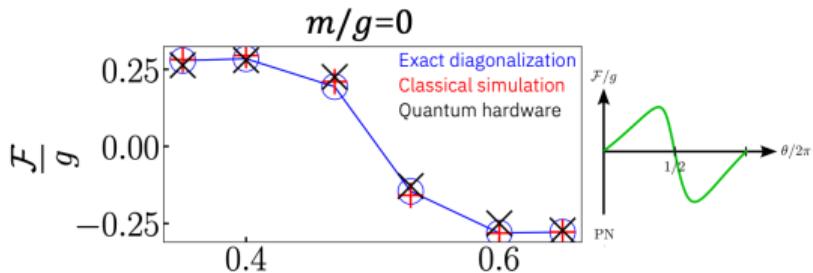
- > Topological term: sign problem for MC methods
- > Phase structure: known from analytical arguments and Tensor-Network calculations
- > Regime  $m/g \gg 1$ :
  - $l_0 < 1/2$ : no particles produced, dynamical electric field matches background field
  - $l_0 > 1/2$ : production of a particle-antiparticle pair resulting in a nonvanishing dynamical electric field
- > Regime  $m/g \ll 1$ :
  - Complete screening of the electric field
- > First-order quantum phase transition above a certain critical mass  $m_c/g \approx 0.33$



# The variational quantum eigensolver

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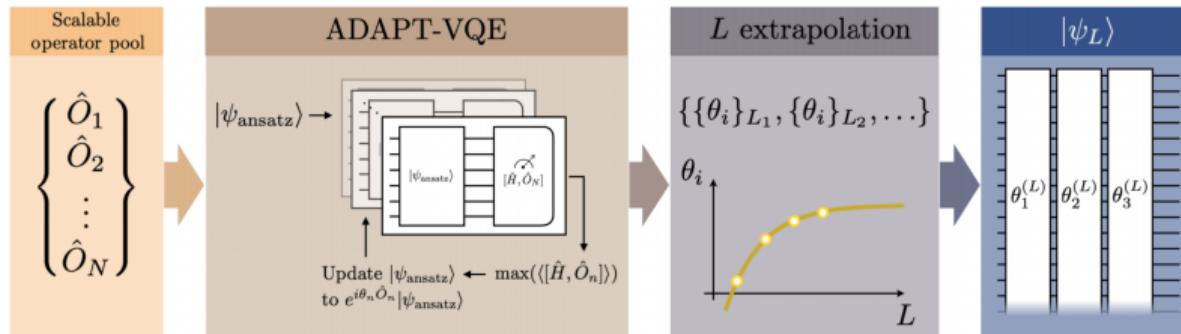
- > Focus on  $N = 12$  and both mass regimes  $m/g \ll 1$  and  $m/g \gg 1$
- > Results from QC with Pauli twirling, dynamical decoupling and zero-noise extrapolation



# The variational quantum eigensolver

## Example: Schwinger model at large scales

- > Scaling up a naive VQE approach does typically not work (later more)
  - Idea: physics should be governed at length scale of the correlation length  $\xi$ , correlations decay exponentially for  $r \gg \xi$
  - State preparation circuits need to have structure only for qubits spatially separated by  $r \leq \xi$
- > Because of translational invariance: ground state for an arbitrarily large lattice can be prepared by repetition of these circuits



R. C. Farrell, M. Illa, A. N. Ciavarella, M. J. Savage, PRX Quantum 5, 020315

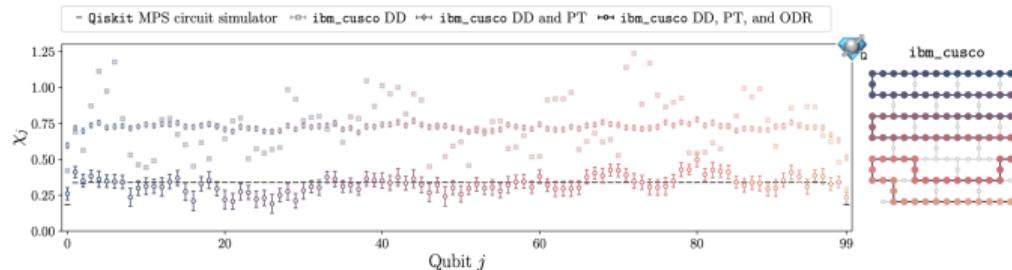
# The variational quantum eigensolver

Example: Schwinger model at large scales

- > Tune the variational parameters by simulating the VQE classically for up to 28 qubits
- > Using the extrapolation go to larger systems
- > Chiral condensate

$$\chi = \frac{1}{2L} \sum_{j=0}^{2L-1} 2L - 1 \langle (-1)^j Z_j + 1 \rangle = \frac{1}{2L} \sum_{j=0}^{2L-1} 2L - 1 \chi_j$$

for 100 qubits



R. C. Farrell, M. Illa, A. N. Ciavarella, M. J. Savage, PRX Quantum 5, 020315

# The variational quantum eigensolver

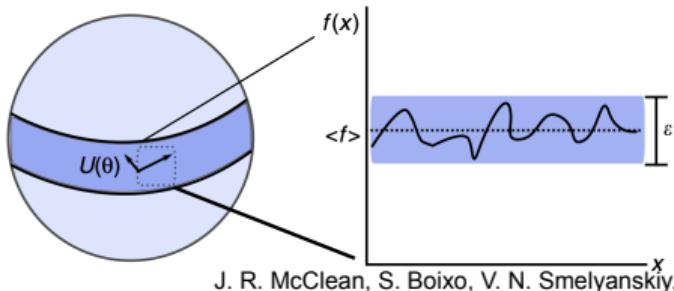
## Barren plateaus

- > Optimizing the parameters using a classical algorithms turns out to be challenging
- > For a wide class of parametrized circuits the **probability to have a non-vanishing gradient** along any direction **vanishes exponentially** with the number of qubits
- ⇒ **Barren plateaus**, gradient-based optimizers will fail

# The variational quantum eigensolver

## Barren plateaus

- > Optimizing the parameters using a classical algorithms turns out to be challenging
- > For a wide class of parametrized circuits the **probability to have a non-vanishing gradient** along any direction **vanishes exponentially** with the number of qubits
- ⇒ **Barren plateaus**, gradient-based optimizers will fail
- > Mathematical reason: concentration of measure, sufficiently smooth function is concentrated in an exponentially small region around the mean

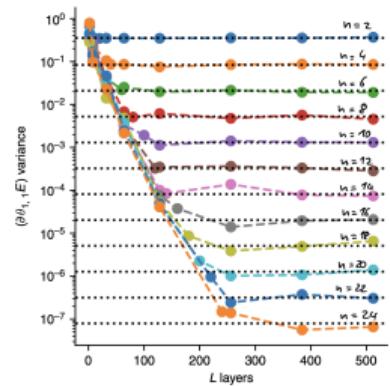
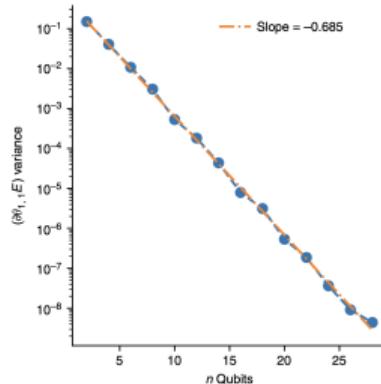
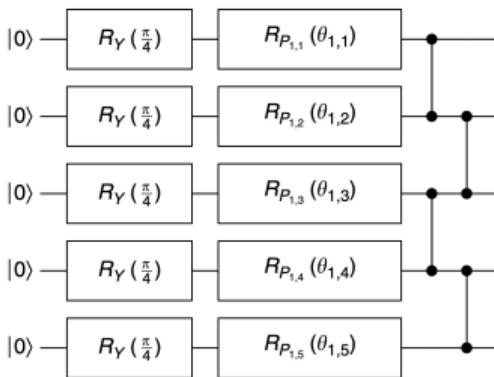


J. R. McClean, S. Boixo, V. N. Smelyanskiy, R. Babbush, H. Neven, Nat Commun 9, 4812 (2018)

# The variational quantum eigensolver

## Barren plateaus

- > This happens for sufficiently random circuits (match the Haar distribution up to the second moment)
- > In practice this phenomena is already observed for relatively simple ansatz circuits



J. R. McClean, S. Boixo, V. N. Smelyanskiy, R. Babbush, H. Neven, Nat Commun 9, 4812 (2018)

# The variational quantum eigensolver

## Barren plateaus

- > It was shown that not only does the gradient vanish, but also the **cost function** has **exponentially narrow minima**
- > Not only the gradients vanish exponentially, but also the variance of the cost function itself
- ⇒ Switching to a **gradient free optimization algorithm** does **not avoid the problem**
- > So far it seems that all provably trainable circuits are efficiently classical simulateable

M. Cerezo et al., arXiv:2312.09121

A. Arrasmith, M. Cerezo, P. Czarnik, L. Cincio, P. J. Coles, Quantum **5**, 558 (2022)

A. Arrasmith, Z. Holmes, M. Cerezo, P. J. Coles, Quantum Science and Technology **7**, 045015 (2022)

M. Larocca, S. Thanasilp, S. Wang, K. Sharma, J. Biamonte, P. J. Coles, L. Cincio, J. R. McClean, Z. Holmes, M. Cerezo, arXiv:2405.00781

# The variational quantum eigensolver

## VQE

- > Hybrid quantum-classical algorithm for computing ground states/low-lying excitations
- > Efficient as long as  $H$  has only a polynomial number of terms
- > Hamiltonian exists only as a measurement
- > Great freedom choosing the circuit implementing  $|\psi(\vec{\theta})\rangle$
- > Problem of barren plateaus
- > Unclear if one can solve anything efficiently that cannot be simulated classically

# 3.

The circuit model of Quantum Computing

The variational quantum eigensolver

Real-time dynamics

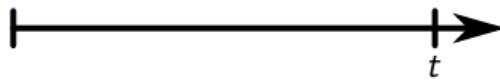
Summary & Outlook

# Real-time dynamics

Time evolution on quantum computer

- > Evolution of the wave function  $|\psi_0\rangle$  under the Hamiltonian

$$|\psi(t)\rangle = \exp(-iHt) |\psi_0\rangle$$



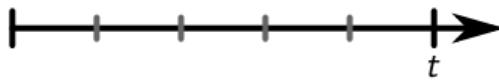
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# Real-time dynamics

Time evolution on quantum computer

- > Evolution of the wave function  $|\psi_0\rangle$  under the Hamiltonian

$$|\psi(t)\rangle = \exp(-iHt) |\psi_0\rangle = \left[ \exp\left(-iH\frac{t}{n}\right) \right]^n |\psi_0\rangle$$



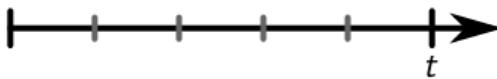
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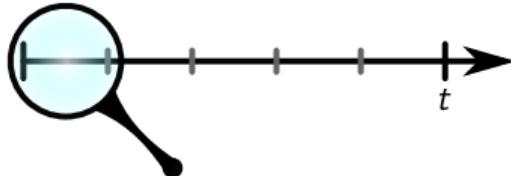
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- > Physically relevant Hamiltonians are typically the sum of local terms  $H = \sum_k h_k$

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- > In general  $\exp(-iHt)$  cannot be efficiently implemented on a quantum computer
- > Physically relevant Hamiltonians are typically the sum of local terms  $H = \sum_k h_k$
- > Using a Suzuki-Trotter decomposition with  $\Delta t = t/n$  we can approximate

$$\exp(-iH\Delta t) \approx \prod_k \exp(-ih_k\Delta t) + \mathcal{O}((\Delta t)^2)$$

- >  $\exp(-ih_k\Delta t)$  is often simple enough to be efficiently implementable

# Real-time dynamics

## Example: The Ising model

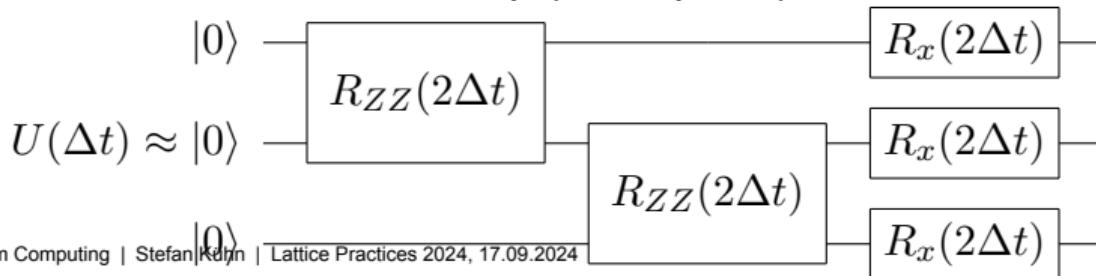
- > The Ising Hamiltonian with open boundary conditions for  $n$  qubits

$$H = \sum_{k=1}^{n-1} Z_k Z_{k+1} + h \sum_{k=1}^n X_k$$

- > Trotterizing the time evolution operator for one step, we can find

$$U(\Delta t) = \exp(-iH\Delta t) \approx \prod_{k=1}^{n-1} \exp(-iZ_k Z_{k+1}\Delta t) \prod_{k=1}^n \exp(-iX_k\Delta t)$$

- > Quantum circuit for one time step (for 3 qubits)



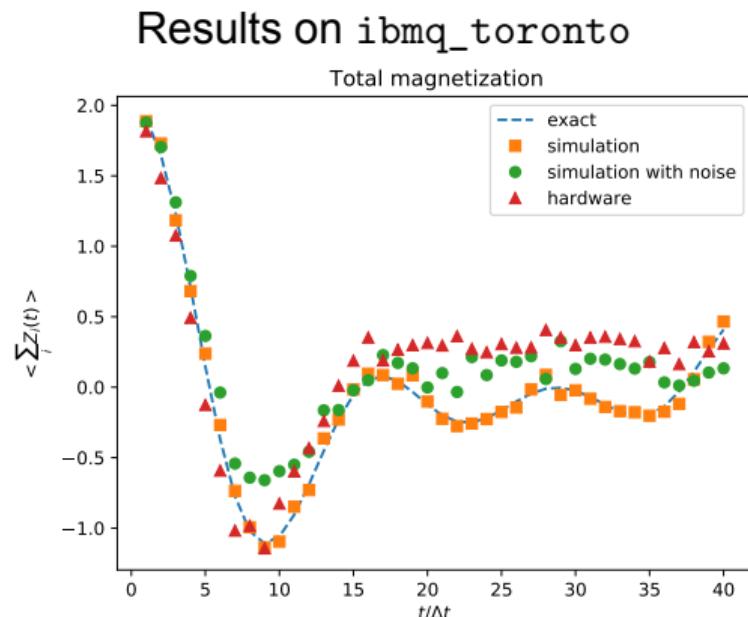
# Real-time dynamics

## Example: The Ising model

- > Look at the Ising Hamiltonian for  $N = 4$  and  $h = 1.5$
- > Simulate the out-of-equilibrium dynamics following the quench

$$|\psi(t = n\Delta t)\rangle = U(\Delta t)^n |0010\rangle$$

- > Measure the total magnetization  $\langle \sum_i Z_i \rangle$  as a function of time



# Real-time dynamics

## Scattering in the Thirring model

- Exactly solvable fermionic model in one spatial dimension
  - Toy model sharing some similarities with QCD
  - Lattice formulation with staggered fermions assuming periodic boundary conditions

Y. Chai, A. Crippa, Karl Jansen, SK. V. R. Pascuzzi, F. Tacchino, I. Tavernelli, arXiv:2312.02272

# Real-time dynamics

## Scattering in the Thirring model

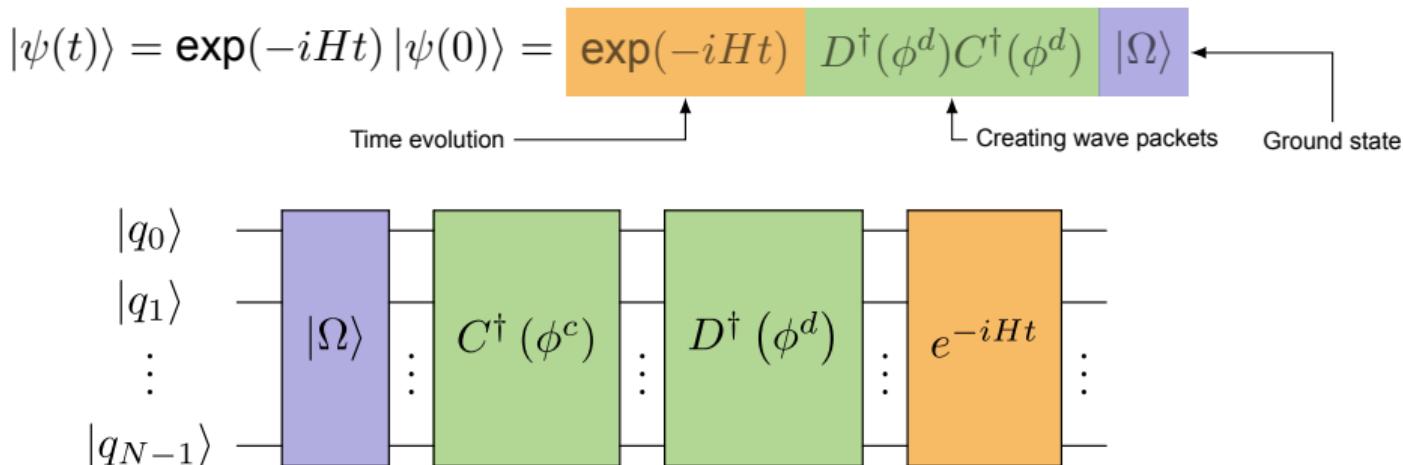
- Exactly solvable fermionic model in one spatial dimension
  - Toy model sharing some similarities with QCD
  - Lattice formulation with staggered fermions assuming periodic boundary conditions

- Use as a prototype to study scattering between wave packets

# Real-time dynamics

## Scattering in the Thirring model

- > Simulating real-time dynamics of scattering

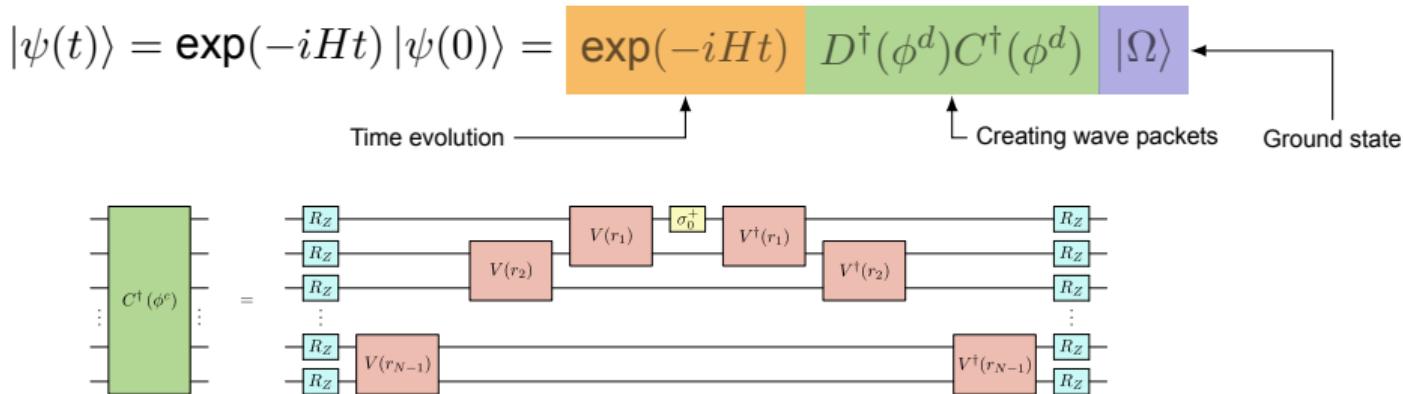


- > Problem: creating Gaussian wave packets is in general not a unitary operations that can be directly executed on a quantum computer

# Real-time dynamics

## Scattering in the Thirring model

- > Simulating real-time dynamics of scattering

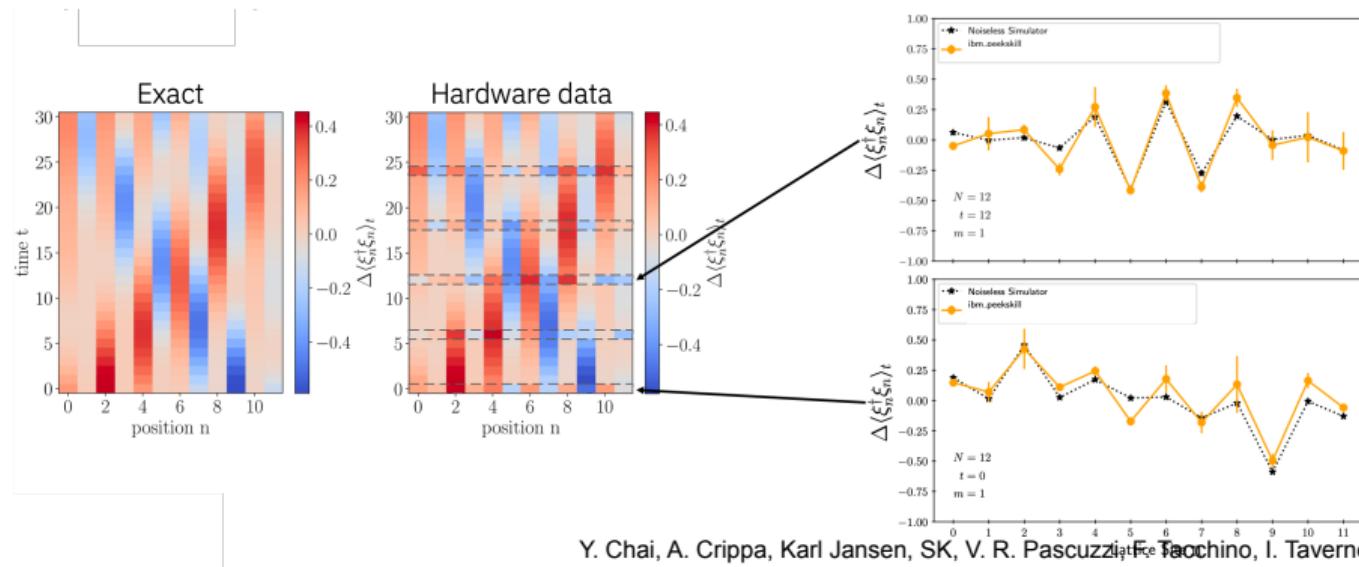


- > Problem: creating Gaussian wave packets is in general not a unitary operations that can be directly executed on a quantum computer
- > Observables can be decomposed using **Givens rotation** which allows for efficiently measuring observables

# Real-time dynamics

## Scattering in the Thirring model

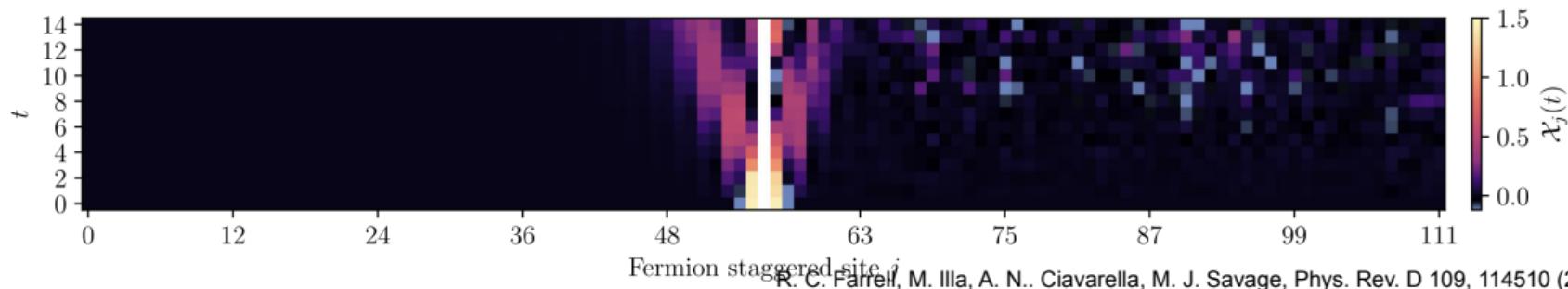
- > Focus on the noninteracting case  $g = 0$
- > Results for  $N = 12$ ,  $m = 1.0$  on `ibm_peekskill` after Pauli twirling, dynamical decoupling and zero-noise extrapolation



# Real-time dynamics

## Schwinger Model dynamics at large scales

- > Use the ADAPT VQE procedure to prepare the ground state just as previously
- > Use a variant of the approach to prepare a hadron wave packet on top
- > Evolve the hadron wave packet in time using a Trotter decomposition of the Hamiltonian
- > Long-range interactions due to integrating out the gauge fields are truncated
- > Results for 112 qubits on `ibm_torino`



R. C. Farrell, M. Illa, A. N. Ciavarella, M. J. Savage, Phys. Rev. D 109, 114510 (2024)

# 4.

The circuit model of Quantum Computing

The variational quantum eigensolver

Real-time dynamics

Summary & Outlook

# Summary

## Quantum computing for lattice field theory

- > Currently and in the near future only NISQ devices available
- > These are most likely not able to overcome the big open problems in lattice field theory
- > First steps can already be taken now to learn the technology and develop new methods suited for quantum devices
- > Quantum computing for lattice field theories is still in its infancy, further developments are needed
  - Quantum hardware
  - Formulations and techniques suitable for quantum computing
  - Algorithms

# Outlook

## Outlook

- > There are techniques for systematically designing ansatz circuits for VQE

S. Sim, P. D. Johnson, A. Aspuru-Guzik. Adv. Quantum Technol. 2, 1900070 (2019)

M. Bataille, arXiv:2009.13247

L. Funcke, T. Hartung, K. Jansen, S. Kühn, P. Stornati, Quantum 5, 422 (2021)

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- > There are techniques for mitigating errors designed for current noisy intermediate-scale devices

S. Endo, S. C. Benjamin, Y. Li, Phys. Rev. X , 8 , 031027 (2018)

M. R. Geller, Quantum Science and Technology, 5(3):03LT01, (2020)

L. Funcke, T. Hartung, K. Jansen, S. Kühn, P. Stornati, X. Wang, arXiv:2007.03663

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- > IBM offers free access to small scale quantum computers

- These can programmed with a Python frameworks called Qiskit
  - There is a great amount of tutorials and introductory material available

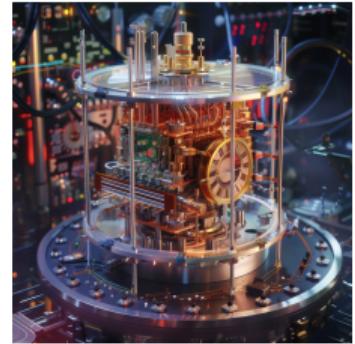
<https://qiskit.org/>

<https://www.ibm.com/quantum>

# Thank you!

## Some references

- L. Funcke, T. Hartung, K. Jansen, S. Kühn, Review on Quantum Computing for Lattice Field Theory PoS (LATTICE2022), 228 (2023)
- M.C. Bañuls, K. Cichy, Review on novel methods for lattice gauge theories Rep. Prog. Phys. 83, 024401 (2022)
- M.C. Bañuls et al., Simulating lattice gauge theories within quantum technologies, The European Physical Journal D 74, 8 (2023)



## Contact

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+49 (0)33762 7-7288

## Appendix B. Projective measurements

### Measuring observables

- > Given an observable  $O$  we want to compute  $\langle \psi | O | \psi \rangle$
- > State can only be measured in the computational basis

$$\langle \psi | O | \psi \rangle = \langle \psi | U^\dagger U O U U^\dagger U | \psi \rangle = \langle \psi' | U O U^\dagger | \psi' \rangle = \langle \psi' | D | \psi' \rangle$$

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- > Choose  $U$  such that  $D = U O U^\dagger = \text{diag}(\lambda_0, \dots, \lambda_{2^N-1}) = \sum_x \lambda_x |x\rangle\langle x|$  in the computational basis
- > Expand  $|\psi'\rangle$  in the computational basis:  $|\psi'\rangle = \sum_x c'_x |x\rangle$

$$\langle \psi | O | \psi \rangle = \langle \psi' | D | \psi' \rangle = \sum_{x=0}^{2^N-1} \lambda_x \underbrace{\langle \psi' | x \rangle \langle x |}_{P_x} \psi' = \sum_{x=0}^{2^N-1} \lambda_x \langle \psi' | P_x | \psi' \rangle = \sum_{x=0}^{2^N-1} |c'_x|^2 \lambda_x$$

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- >  $U$  is often called **post rotation**
- > Instead of  $|\psi\rangle$  we prepare  $|\psi'\rangle$  and measure the probability distribution  $|c'_x|^2$

# Appendix B. Projective measurements

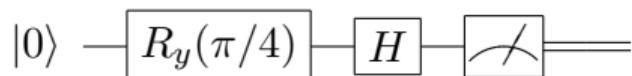
## Example

- > State  $|\psi\rangle = R_y(\pi/4)|0\rangle$
- > Observable we want to measure  $O = X$

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- > Circuit to prepare and measure

$$|\psi'\rangle = U|\psi\rangle = HR_y(\pi/4)|0\rangle$$



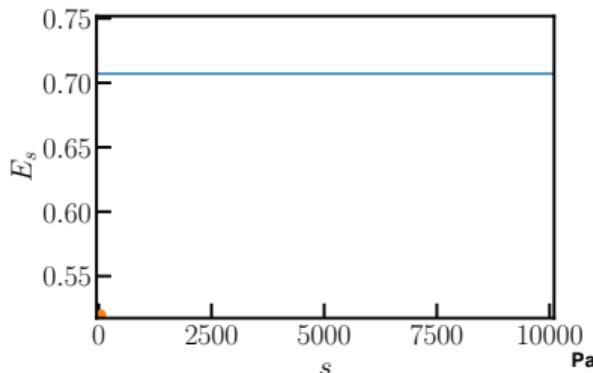
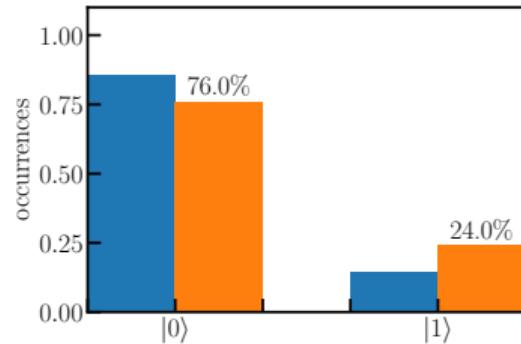
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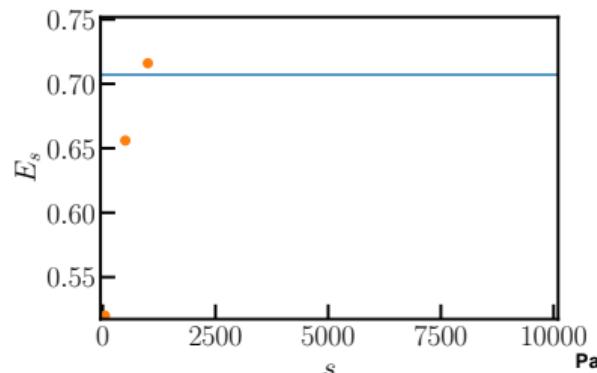
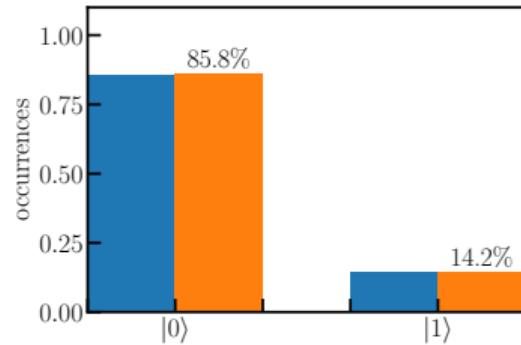
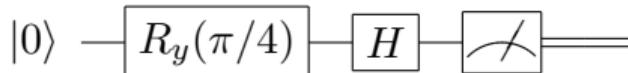
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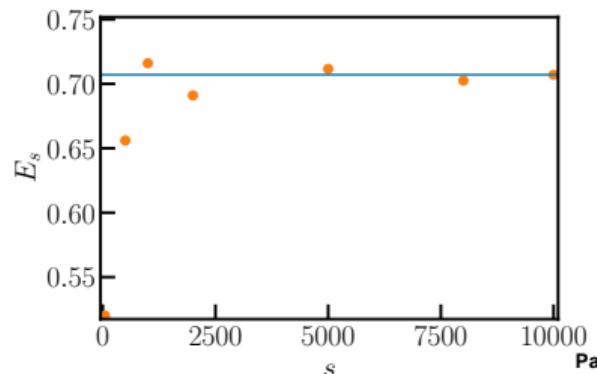
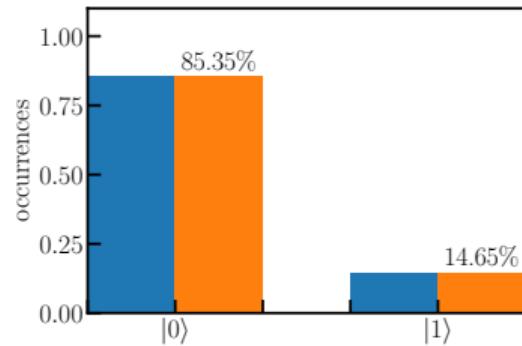
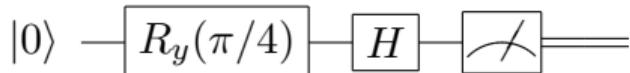
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- ⇒ Error is  $\propto 1/\sqrt{s} \rightarrow 0$  for  $s \rightarrow \infty$

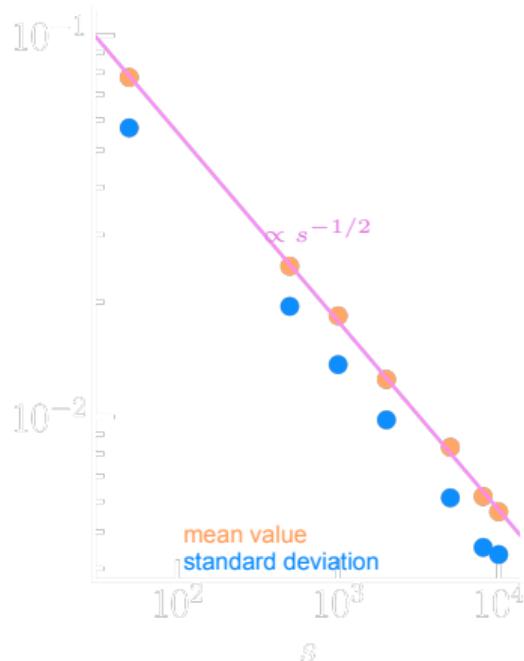
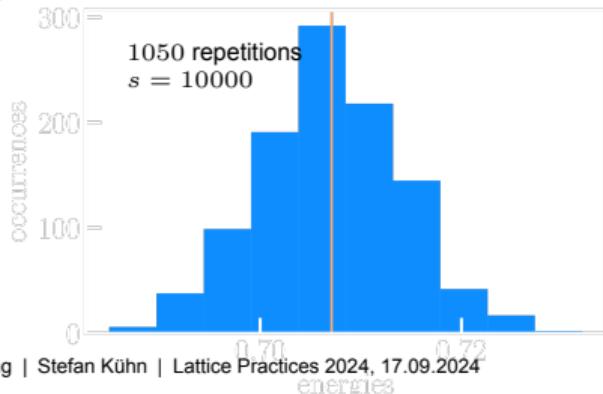
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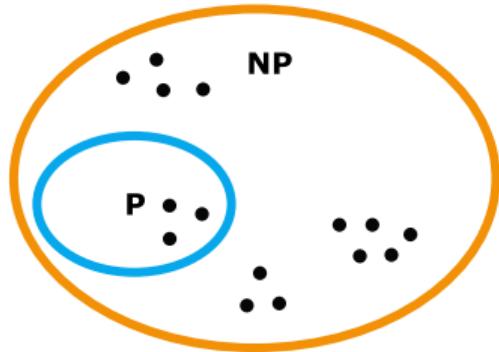
- > Repeating the measurement a number of times for fixed  $s$  yields a histogram with peak around  $E_0 = \langle \psi | X | \psi \rangle$
- > The mean and standard deviation of the error

$$|\langle \psi | D | \psi \rangle_{\text{measured}} - \langle \psi | D | \psi \rangle_{\text{exact}}|$$

decay as a power law in  $s$

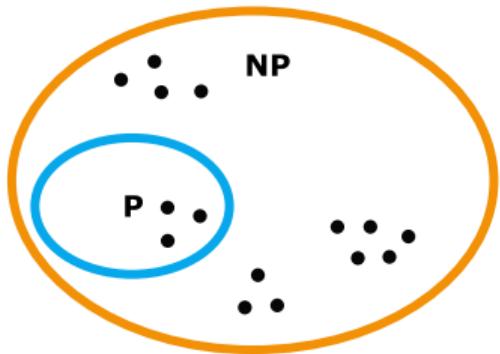


# Appendix C. Complexity theory



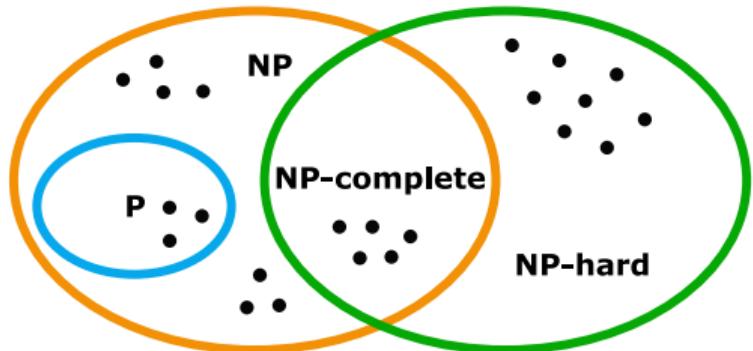
- > P: decision problems solvable by a deterministic Turing machine in **polynomial time**
- > NP: decision problems solvable by a non-deterministic Turing machine in polynomial time
  - **Solution can be checked** on a deterministic Turing machine in **polynomial time**

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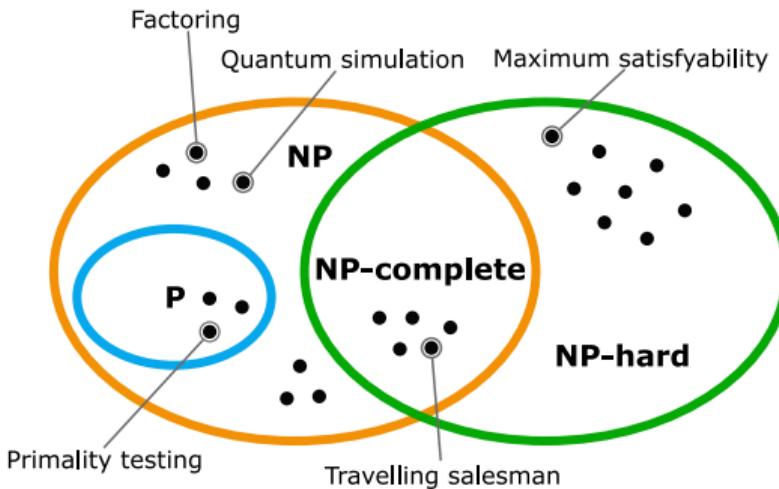
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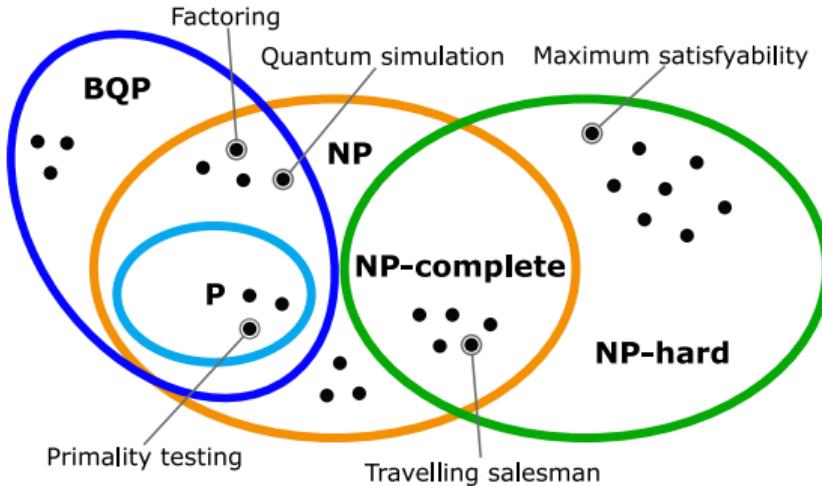
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- > Since an exponential function grows asymptotically faster than any polynomial **problems in P** are considered the “easy” ones, and the **problems in NP** are considered the “hard” ones
- > The problems that are **at least as hard as any other problem in NP** and are **in NP** are called **NP complete**

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- > NP: decision problems solvable by a non-deterministic Turing machine in polynomial time
  - **Solution can be checked** on a deterministic Turing machine in **polynomial time**
- > Since an exponential function grows asymptotically faster than any polynomial **problems in P** are considered the “easy” ones, and the **problems in NP** are considered the “hard” ones
- > The problems that are at least as hard as any other problem in NP and are in NP are called **NP complete**

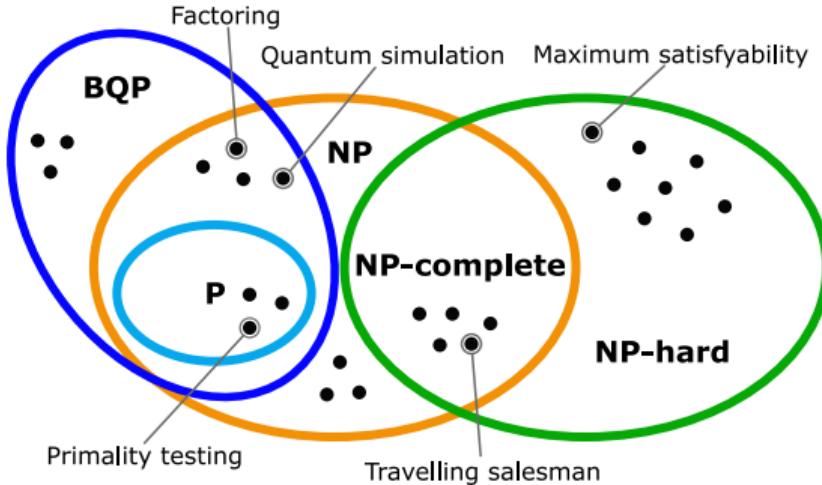
# Appendix C. Complexity theory



**BQP (bounded-error quantum polynomial time):**

- > Decision problems solvable by a quantum computer in **polynomial time** with error probability less than  $1/3$
- > Quantum equivalent to P, “easy problems”

# Appendix C. Complexity theory



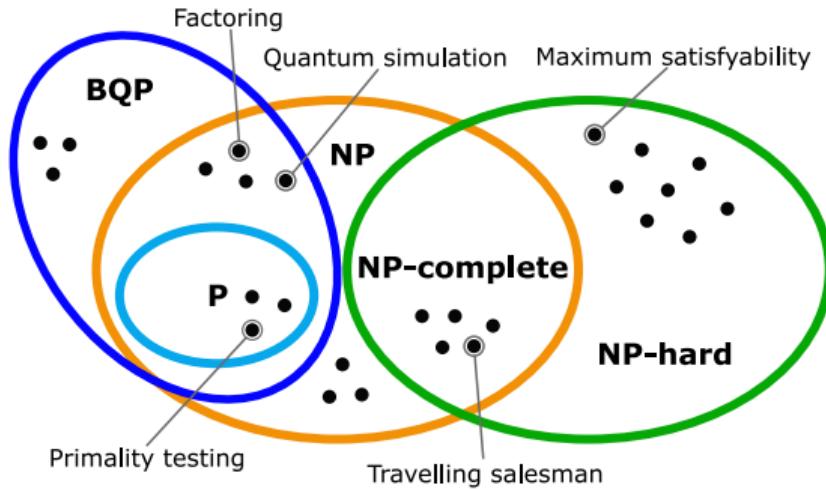
**BQP (bounded-error quantum polynomial time):**

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## Take home message

- > **Exponential speedup** on a quantum computer only for **very specific problems**
- > **No exponential speedup** for **NP-complete problems!**

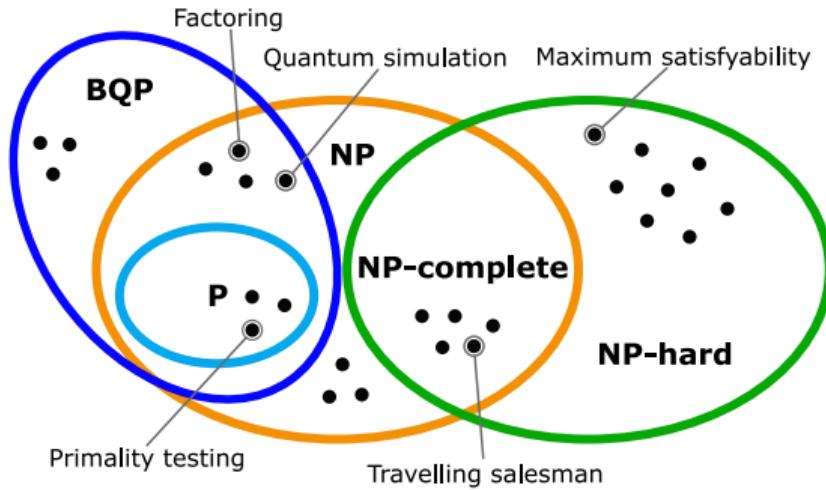
# Appendix C. Complexity theory



- > Not strictly proven, proving  $P \neq NP$  is one of the millennium problems

<https://www.claymath.org/millennium-problems/>

# Appendix C. Complexity theory



- > Not strictly proven, proving  $P \neq NP$  is one of the millennium problems
- > If  $P = NP$  then quantum computers would not allow for an exponential speedup
- > Empirically, nobody has found a polynomial time algorithm for (all instances of) a problem in NP

<https://www.claymath.org/millennium-problems/>

# Appendix C. Complexity theory

## The Church-Turing thesis

All physically reasonable models of computation have the same set of computable functions.

- ⇒ Quantum computers cannot compute functions that are uncomputable on a classical computer

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## The Church-Turing thesis

All physically reasonable models of computation have the same set of computable functions.

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## The extended Church-Turing thesis

All physically reasonable models of computation differ in complexity by at most polynomial factors.

- ⇒ Extended Church-Turing thesis would no longer hold if quantum supremacy is demonstrated

# Quantum supremacy using a programmable superconducting processor

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## RESEARCH

## QUANTUM COMPUTING

# Quantum computational advantage using photons

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