

Goals

- My main goal is to create a challenging game for people to have fun
- Short challenging fun
- controls, easy controls ✓
- Get 3 classes ✓
- add unique gameplay ✓
- is there an end? make endless? k
- add a ending ✓
- add collectables ✓
- add obstacles ✓
- collision and make it make sense ✓
- proper movement ✓
- does it operate ✓

Ideas

I want a geometry game
or just create a level like
geo dash

Create a platformer with platforms
and collectables

blend the two ideas together
and make a game with aspects of
both ideas

Create a asset based game
that's super simple, maybe a
fighting game?

to add

- Add controls ✓
- add objects/obstacles ✓
- make player jump ✓
- change objects to move to arrays ✓
- add coins ✓
- give them an array ✓
- add double jump?
- instead add something that gives double jump value ✓
- add game over instance ✓
- add you win instance ✓
- add score ✓
- add timer? X
- add platforms? X

Square Game

Move left and right jumping and
collecting coins while avoiding obstacles

Square is the player

Coins are yellow circles
objects are white make them
visible
double jump is green

use your skills to reach the
goal

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Plots

Player - (40, 280)

Platform - (0, 320, 3000, 80)

Objects - (200, 280) (250, 280)

(450, 280) (600, 280)

(640, 280) (680, 280)

(720, 280) (760, 280)

(800, 280) (1100, 280)

(1120, 260) (1140, 240)

(1160, 220) (1180, 200)

and so on

Coins - (220, 250) (280, 250)

(480, 250) (620, 250)

and so on

Jump boost $\{ (200, 230) \}$
 $\{ (655, 200) \}$

and so on

Pattern - $(0, 320, 3000, 30)$ - multi

objects - $(500, 280)$ $(500, 280)$

$(420, 280)$ $(420, 280)$

$(340, 280)$ $(340, 280)$

$(260, 280)$ $(260, 280)$

$(180, 280)$ $(180, 280)$

$(100, 280)$ $(100, 280)$

$(20, 280)$ $(20, 280)$

$(100, 280)$ $(100, 280)$

$(20, 280)$ $(20, 280)$

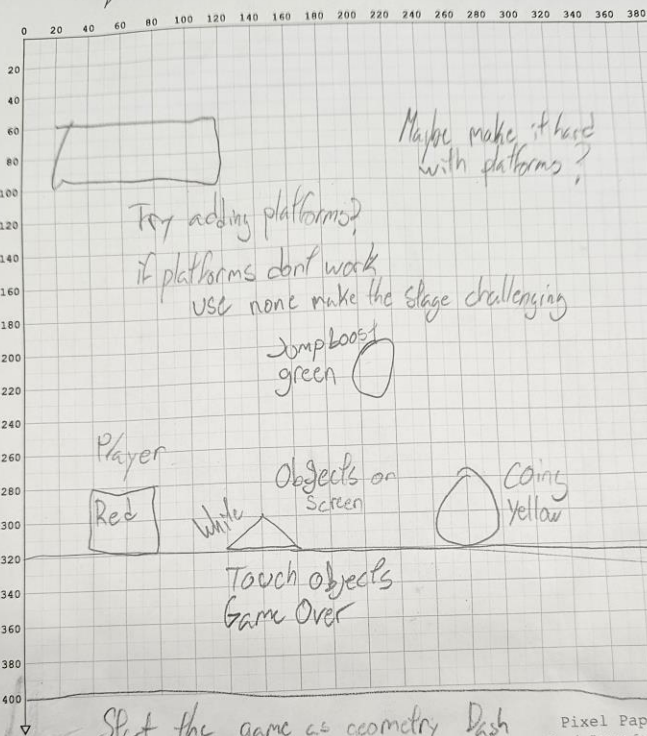
$(100, 280)$ $(100, 280)$

$(20, 280)$ $(20, 280)$

$(100, 280)$ $(100, 280)$

$(20, 280)$ $(20, 280)$

Square Game



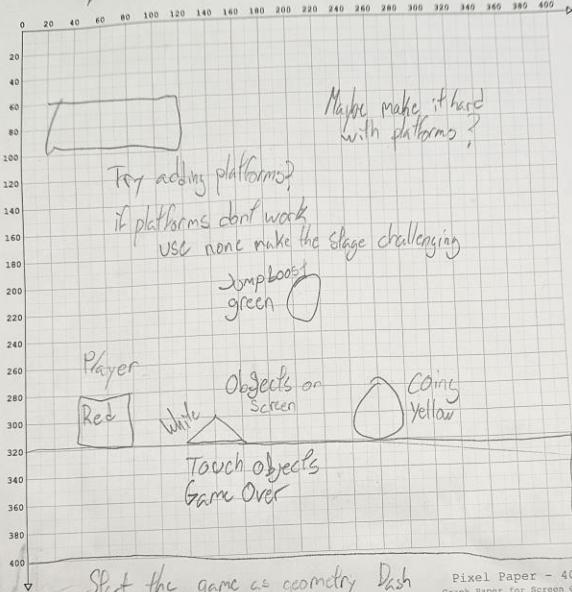
Start the game as geometry Dash

Clone?

Maybe change some things around?

Pixel Paper
Graph Paper for

Square Game



Start the game as geometry Dash
Clone?
Maybe change some things around?

Pixel Paper - 400 x 400
Graph Paper for Screen Coordinates