# CARL ANTHONY B. BARNACHEA

COMPUTER SCIENCE STUDENT





09452475159



carlanthonybarnachea0@gmail.com



Blk 1 Lot 60 Brngy. San Jose Rodriguez Rizal

# SKILLS

- Web Design
- Design Thinking
- Python (Basic)
- Java (Basic)
- Wireframe Creation
- Artist (Digital/Traditional)
- Animation
- Problem-Solving
- Computer Literacy
- Project Management Tools
- Strong Communication

### EDUCATION

#### **SECONDARY SCHOOL**

Valley High Academy, inc. 2020-2022 Graduated with Honors

# BACHELOR OFSCIENCE IN COMPUTER SCIENCE

Cavite State University - Carmona Campus

expected graduation: 2026

# PROFILE

Third-year Computer Science student specializing in Web designing. Skilled in Python, Java, digital art, pixel art, and 2D animation. Uses AI tools to boost productivity. Builds both indie games and functional software, with a preference for open-source tools and creative projects.

# EXPERIENCE

#### UI/UX DESIGN

#### **Digital Bulletin Board**

 Designed the UI/UX of a school system project to improve user experience and interface usability.

here's the links:

- https://drive.google.com/drive/folders/1gyka2auDK6ff7yX351v
  6ejz4lScXmxED?usp=sharing
- https://digitalbulletinboardbycodekokeshi.up.railway.app/

#### PROJECT MANAGER FOR GAME DEVELOPMENT

<u>Game Title: Tabi Tabi po, makikitaan po.</u>

- Assigned to Plan, Schedule, Coordination, Tracking Progress,
  Management, and Communication with the team
  here's the links:
  - https://xtiles.app/67d6d48312ece248944a80bc
  - https://drive.google.com/drive/folders/1uv25FdYcMOl6G7S5Lop6rEnclviYNI2P?usp=drive\_link

#### **ARTIST**

- As an artist, I have been commissioned and assigned to design, illustrate, and create visual works for both school-related projects and external clients, demonstrating reliability, creativity, and adaptability across various artistic tasks here's the links:
  - https://drive.google.com/drive/folders/1UDyQeKSFXLOFHIVNLy
    WJlrVq18BlumQb?usp=sharing