

7 Pushdown Automata

[Linz § 7, Kozen L. 23]

The Problem:

We have a **correspondence** between **regular languages** and **DFA's/NFA's**

But (so far) not with **CFL's** and — (What??)

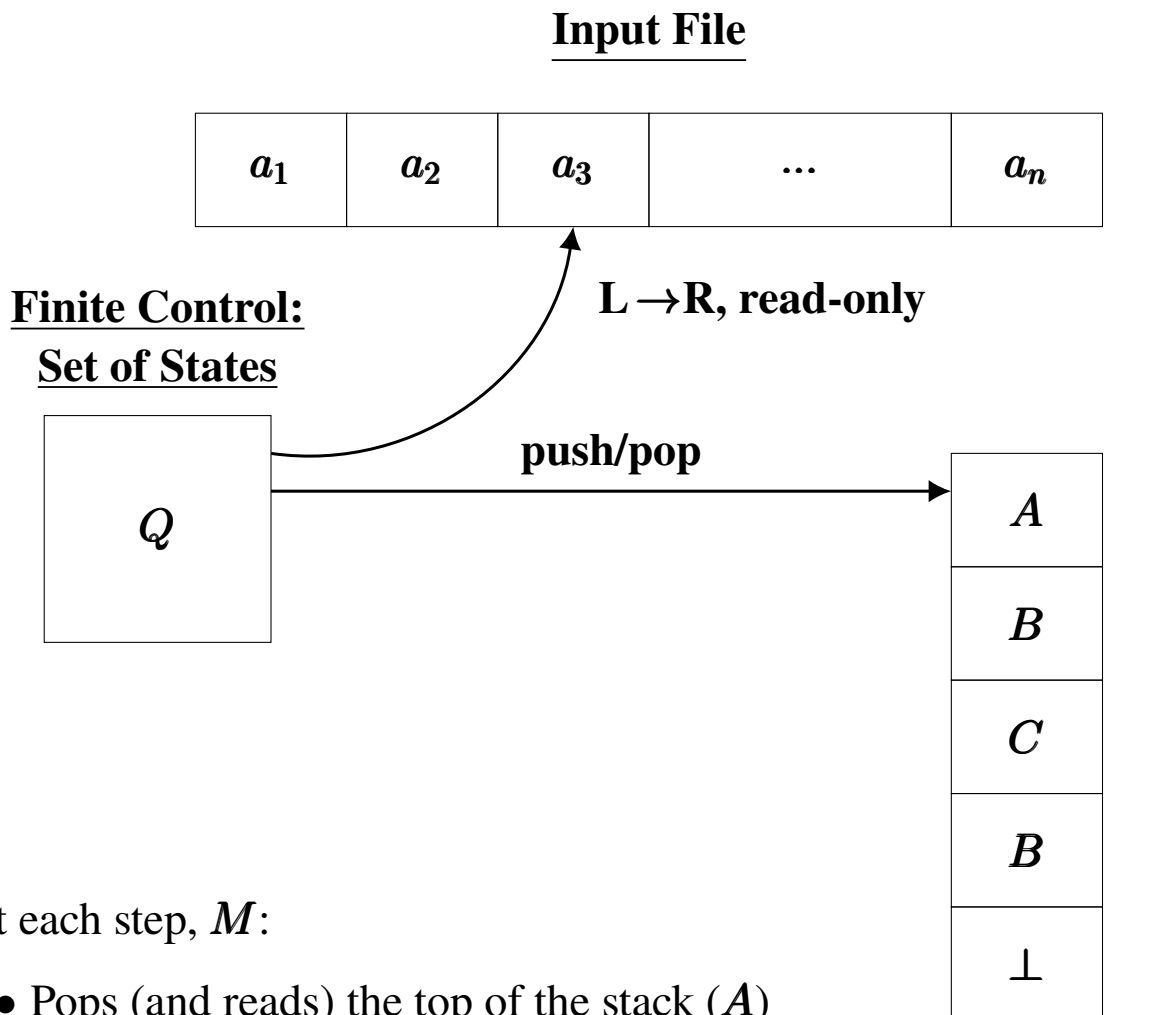
The **problem** is that for **CFL's** e.g. $\{a^n b^n \mid n \geq 0\}$
an “**automaton**” would require **unbounded memory**.

The Solution:

A finite automaton with **unbounded memory** in the form of a **stack**
i.e. a **pushdown automaton (PDA)**

It turns out we need **nondeterministic PDA's (NPDA's)**

An **NPDA** is like an **NFA** except that it has a **stack**.



At each step, M :

- Pops (and reads) the top of the stack (A)
- Depending on this (A), input (a_3) and **state**
 - **pushes** sequence of symbols on **stack**
 - **moves read head** 1 cell to the right
 - Enters **new state** (according to **transition rules**)

Also **λ -transitions**: just **pop** and **push** (**NOT** read cell or move head)

Formal definition: An **NPDA** is a 7-tuple:

$$M = (Q, \Sigma, \Gamma, \delta, s, \perp, F)$$

where

Q : set of **states**

Σ : **input** alphabet

Γ : **stack** alphabet

δ : **transition function**

$s \in Q$: **start** state

$\perp \in \Gamma$: **initial stack symbol**

$F \subseteq Q$: set of **final states**, and

$$\delta : Q \times (\Sigma \cup \{\lambda\}) \times \Gamma \rightarrow \mathcal{P}_{\text{fin}}(Q \times \Gamma^*)$$

where $\mathcal{P}_{\text{fin}}(X) =$ set of **finite subsets** of X .

This is where **nondeterminism** comes in!

Notation: α, β, \dots for elements of Γ^* , i.e. sequence of stack items.

Notation for Transition Function:

$$\delta : Q \times (\Sigma \cup \{\lambda\}) \times \Gamma \longrightarrow \mathcal{P}_{\text{fin}}(Q \times \Sigma^*)$$

If $(q, \alpha) \in \delta(p, a, A)$

we write

$$\delta : (p, a, A) \longrightarrow (q, \alpha)$$

This is a **transition** of M .

Notation: $s, p, q, (f) \in Q$

$$a, b, \dots \in \Sigma$$

$$\perp, A, B, \dots \in \Gamma$$

$$\alpha, \beta, \dots \in \Gamma^*$$

s : **start state**

So the transition

$$\delta : (p, a, A) \longrightarrow (q, B_1 \dots B_k) \quad (k \geq 0)$$

means:

pop A ,
push B_1, \dots, B_k (B_k first, B_1 last),
move head right 1 cell,
enter q .

and

$$\delta : (p, \lambda, A) \longrightarrow (q, B_1 \dots B_k) \quad (k \geq 0)$$

means:

pop A ,
push B_1, \dots, B_k (B_k first, B_1 last),
enter q .

Configurations

[Linz: “Instantaneous descriptions”]

A **configuration** of M is a triple

$$(p, u, \alpha) \in Q \times \Sigma^* \times \Gamma^*$$

p = current state,

u = unread part of input ($a_3 \dots a_n$ in the diagram)

α = current stack contents ($ABCB\perp$ in the diagram)

A **configuration** gives **complete info** about the **current state** of M during computation.

With input u , the **start configuration** is:

$$(s, u, \perp)$$

Next configuration relation: \vdash (or \vdash_M)

(a) Suppose $\delta : (p, a, A) \longrightarrow (q, \alpha)$

Then $(p, av, A\beta) \vdash \underline{(q, v, \alpha\beta)}$

(b) Suppose $\delta : (p, \lambda, A) \longrightarrow (q, \alpha)$

Then $(p, v, A\beta) \vdash \underline{(q, v, \alpha\beta)}$

Configuration changes over a number of steps:

For **configurations** C, C', \dots

Define $C \overset{n}{\vdash} C'$ for $n \geq 0$, by **induction** on n :

$$C \overset{0}{\vdash} C' \iff C = C'$$

$$C \overset{n+1}{\vdash} C' \iff C \overset{n}{\vdash} C'' \overset{1}{\vdash} C'$$

for some C'' .

Then, $C \overset{*}{\vdash} C' \iff C \overset{n}{\vdash} C'$ for **some** $n = 0, 1, \dots$

Note:

$\overset{*}{\vdash}$ is the **transitive-reflexive closure** of \vdash .

A **configuration sequence** for M is a sequence

$$C = C_1 \underset{M}{\vdash} C_2 \underset{M}{\vdash} \dots \underset{M}{\vdash} C_n = D$$

$$\text{i.e., } C \overset{*}{\underset{M}{\vdash}} D$$

where C is the **initial configuration** (s, u, \perp)

and D is the **final configuration** (q, λ, α) .

So the **language accepted by** M is:

$$L(M) = \{u \in \Sigma^* \mid (s, u, \perp) \overset{*}{\underset{M}{\vdash}} (q, \lambda, \alpha) \text{ where } q \in F\}$$

i.e., the set of all strings over Σ that can put M into a **final state** at the end of the string.

Notes:

- (1) α at the end is irrelevant.
- (2) If the **stack** is empty at any stage, M **must stop there!**
- (3) We write **PDA** for **NPDA**.

Example 1: Give a PDA which accepts

$$L = \{w \in \{a, b\}^* \mid n_a(w) = n_b(w)\}$$

Define M :

$$\begin{aligned} Q &= \{s, f\} \\ \Sigma &= \{a, b\} \\ \Gamma &= \{\perp, A, B\} \\ F &= \{f\} \end{aligned}$$

δ :

- (1) $(s, a, \perp) \longrightarrow (s, A\perp)$
- (2) $(s, a, A) \longrightarrow (s, AA)$ ‘A’ pushed on stack
- (3) $(s, a, B) \longrightarrow (s, \lambda)$ ‘a’ cancels ‘B’ on top of stack!
- (4) $(s, b, \perp) \longrightarrow (s, B\perp)$
- (5) $(s, b, B) \longrightarrow (s, BB)$ ‘B’ pushed on stack
- (6) $(s, b, A) \longrightarrow (s, \lambda)$ ‘b’ cancels ‘A’!
- (7) $(s, \lambda, \perp) \longrightarrow (f, \lambda)$ Successful! Get ‘ \perp ’ at end of word!

Notes:

(1) At any stage, stack contains:

\perp plus **either** all A ’s: excess of ‘a’ so far in w
or all B ’s: excess of ‘b’ so far in w

(2) At the end (i.e. reading ' λ '): want the stack to have only ' \perp '

(3) There is **no transition** from (s, λ, A) or (s, λ, B)

These mean **excess** of ' a ' or ' b ' at end of word!

(4) Check: does this work for the empty word?

Yes! Just use (7).