

INTRODUCTION TO DATABASES

Database Foundations

Author: Eng. Carlos Andrés Sierra, M.Sc.
cavirguezs@udistrital.edu.co

Lecturer
Computer Engineer
School of Engineering
Universidad Distrital Francisco José de Caldas

2024-III



UNIVERSIDAD DISTRITAL
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Outline

- 1 Software Components and Applications
- 2 Glossary
- 3 DataBase Classification
- 4 Relational Database Design
- 5 Entity-Relation Model (MER)
- 6 DataBase Management Systems — DBMS
- 7 DataBases Infrastructure
- 8 DevOps
- 9 Data Engineering



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Modular Software Components

- **Software Components** are the building **blocks** of software systems.
- **Modular Software** is a software design technique that emphasizes **separating** the **functionality** of a program into independent, interchangeable **modules**.
- **Software Applications** are the **final** product of software development.
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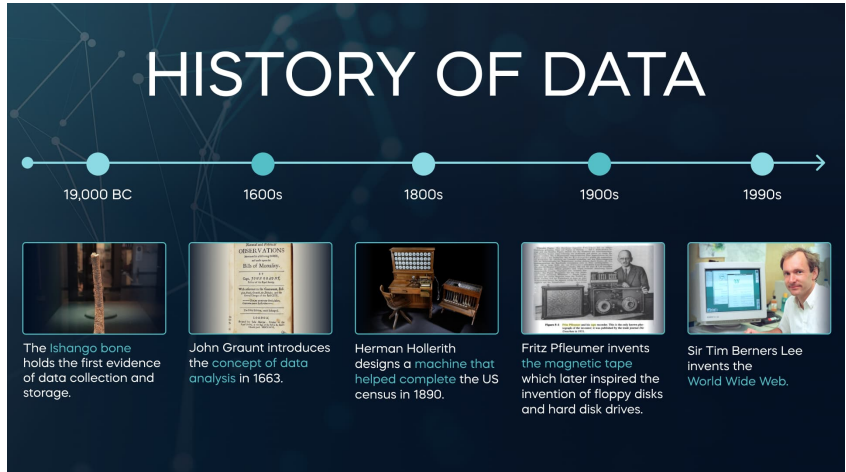


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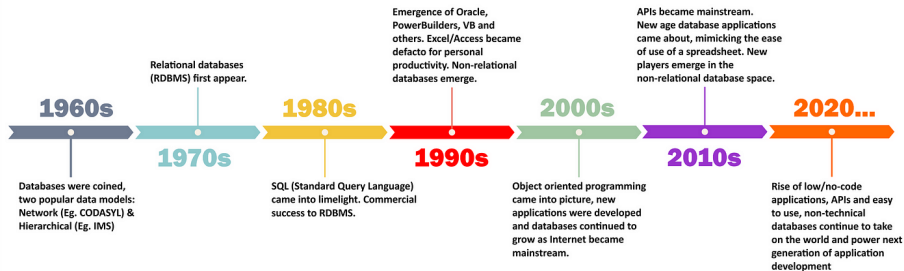


History of Data



History of DataBases

History of Databases (1960-2020)



stackby.com



Applications

- Are software based on **layers** of **abstraction** and **modularity** lets implement different **database strategies**.
- Database Systems are fundamental for **data management**.
- Data analysis, data mining, data visualization, and data interpretation are **applications** of **database systems**.



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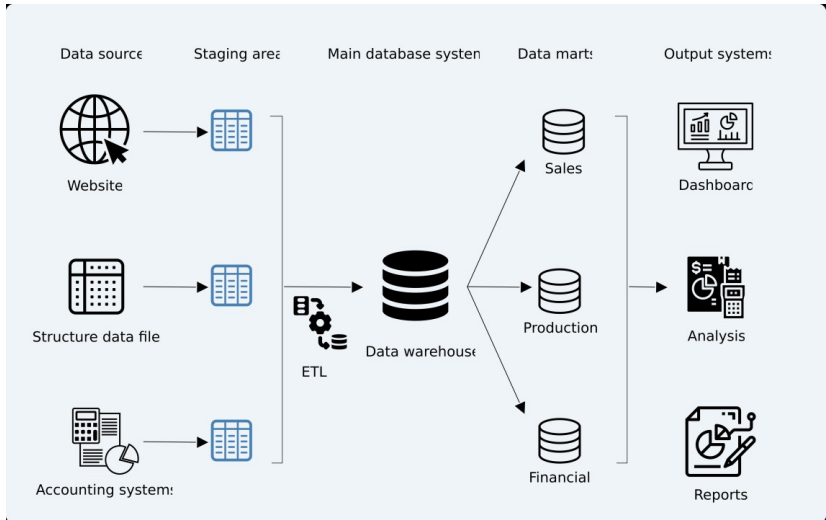


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Case of Study: DataBase System



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From Data to Information

- **Data**: is a set of **values** of **qualitative** or **quantitative** variables.
- **Data Management**: is the process of **collecting**, **storing**, **processing**, and **analyzing** data.
- **Data Analysis**: is a process of **inspecting**, **cleansing**, **transforming**, and **modeling** data with the goal of **discovering** useful **information**, informing **conclusions**, and supporting **decision-making**.



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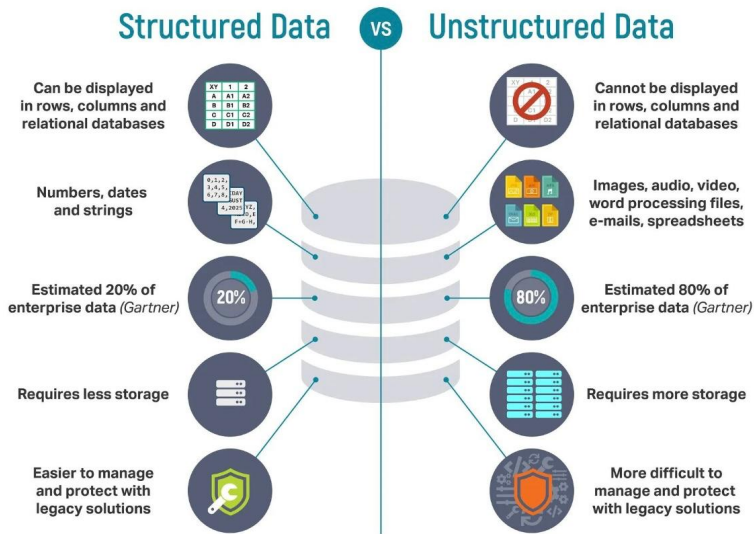


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Structured and Unstructured Data



Tables, Columns and Rows

- **Table** is a collection of **related** data held in a **structured** format within a **database**.
- **Column** is a set of **data values** of a particular **simple type**, one for each row of the table.
- **Row** is a set of **data values** of a particular **relationship**, one for each column of the table.



Primary and Foreign Keys

- **Primary Key** is a **unique** identifier for a **record** in a **data set**.
- **Foreign Key** is a **column** or **group of columns** in a **table** that **links** to a **primary key** in another **table**.



Key-Value Data Structures

- **Key-Value Data Structures** are a type of **data structure** that can map **keys** to **values**.
- **Key** is a **unique** identifier for a **record** in a **data fragment**. **Value** is the **data** that is **associated** with the **key**.



CRUD Operations

- **CRUD** is an acronym for **Create**, **Read**, **Update**, and **Delete**.
- **Create** is the process of **adding** new **records** to a **data set**.
- **Read** is the process of **retrieving records** from a **data set**.
- **Update** is the process of **modifying records** in a **data set**.
- **Delete** is the process of **removing records** from a **data set**.



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DataBase Classification

- **DataBase** is a collection of **data** that is **organized** so that it can be **easily accessed, managed, and updated**.
- **Relational DataBase** is a type of **database** that stores and provides access to **data points** that are **related** to one another.
- **NoSQL DataBase** is a type of **database** that provides a mechanism for **storage and retrieval** of **data** that is **modeled** in **means other** than the **tabular relations** used in **relational databases**.



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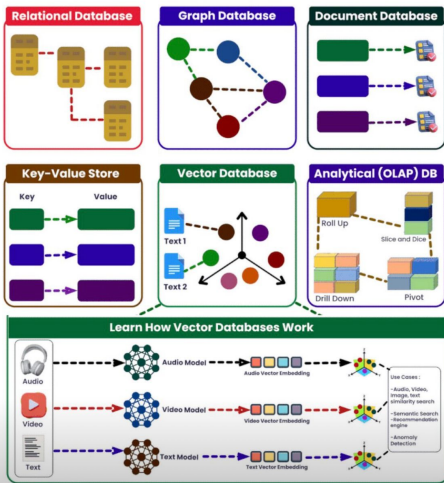
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Types of Database

How Many Types of Database Do You Know?



DataBases Models

DataBases Models are the way to organize and store data in a database.

There are some common models:

- Hierarchical
- Network
- Relational
- Object-Oriented
- Document-Based
- Graph-Based
- ...



Semi-Structured Data



Unstructured

PDFs, JPEGs,
MP3, Movies, ...



Structured

Oracle, MSSQL,
MySQL, DB2, ...

Semi-structured

CSV, JSON, XML,
MongoDB, ...



Relational Model

- The **relational model** is the **most common** and widely used model today.
- It is based on the concept of **relations**. A **relation** is a table with **rows** and **columns**.
- The **relational model** is based on the concept of **keys**, which leads to *strong relationships* in structured data.
- It also incorporates the concepts of **integrity constraints** and **normalization**.



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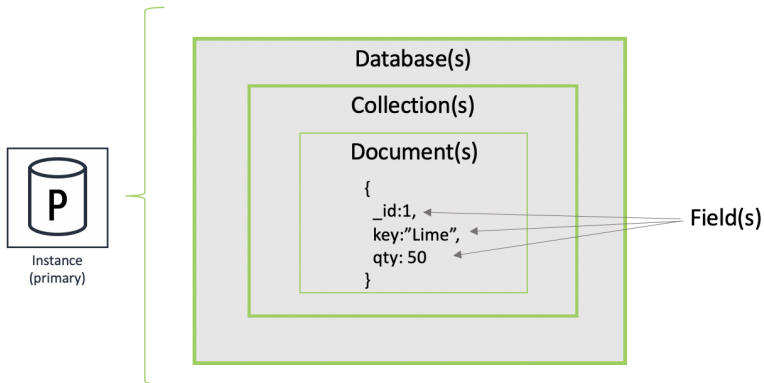


Hierarchical Model

- The **hierarchical model** organizes data in a **tree-like structure**.
- It is based on the concept of **parent-child relationships**, meaning **one-to-many** relationships.
- An example of a **hierarchical model** is the XML format.

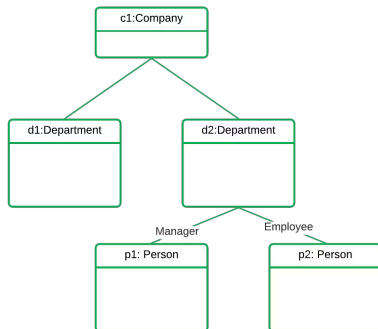


Document-Based Model

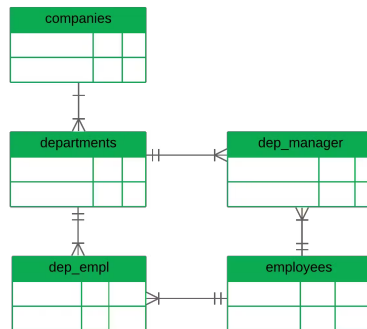


Object-Oriented Model

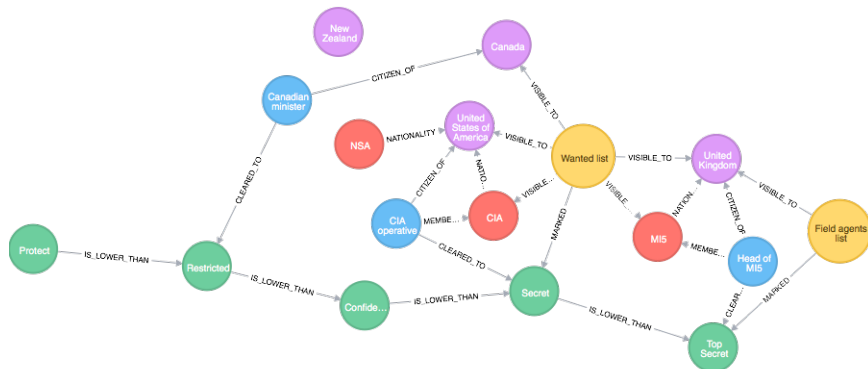
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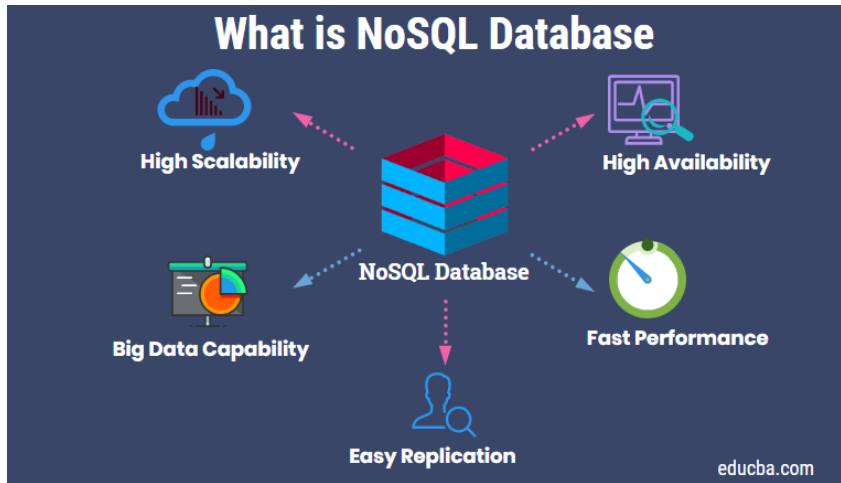
Relational



Graph-Based Model



NoSQL Model



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Database Design Foundations

- In the context of **databases**, **designing** a database is the process of producing a **detailed data model**.
- This **data model** encompasses all the required **logical and physical design decisions**, as well as **physical storage parameters**, to generate a design in a *data definition language* that can subsequently be used to create the database.
- A **fully attributed data model** contains detailed attributes for **each entity**.
- **Relational data models** avoid **redundancy** and **inconsistency** by ensuring that data is **normalized**.



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Set Theory in Databases

- The **set theory** is a branch of **mathematical logic** that studies sets, which are **collections of objects**.
- The **set theory** is applied in **databases** to define the **relational model** and the **relational algebra**.
- The **relational model** is a **mathematical model** of data for large shared **data banks** and it has a **solid theoretical foundation**.
- The **relational algebra** is a **procedural query language**, which takes relations as **input** and produces relations as **output**.



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Normalization in Databases

- **Normalization** is the process of **organizing** the **columns** (attributes) and **tables** (relations) of a relational database to **minimize data redundancy**.
- Normalization involves **decomposing** a table into **smaller tables** and defining **relationships** between them.
- The objective is to **isolate data** so that **additions, deletions, and modifications** of a field can be made in just **one table** and then **propagated** through the rest of the database using the defined relationships.



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Normal Levels

- ① **First normal form (1NF):** The table is a **two-dimensional table** with **rows** and **columns**. Each column contains **atomic values**, and there are **no repeating groups** or arrays.
- ② **Second normal form (2NF):** The table is in first normal form and all the **non-key attributes** are fully functionally **dependent on the primary key**.
- ③ **Third normal form (3NF):** The table is in second normal form and all the **non-key attributes** are **non-transitively dependent** on the primary key.
- ④ **Fourth normal form (4NF):** The table is in third normal form and there are **no multi-valued dependencies**.

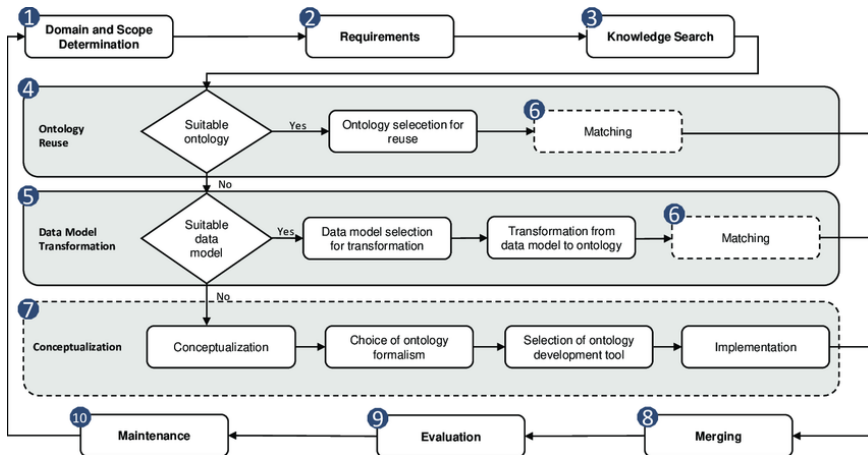


Ontologies

- An **ontology** is a **formal** naming and definition of the **types**, **properties**, and **interrelationships** of the **entities** that really or fundamentally exist for a particular **domain** of discourse.
- **Ontologies** are used in databases to **define** the **schema** of the database.
- The **schema** of a database is a **formal definition** of the **structure** of the **database**: the types of data that are stored, the relationships between the data, and the constraints on the data.



Ontology Workflow



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Definitions

- **Entity:** A thing or **object** in the real world that is **distinguishable** from other **objects**.
- **Attribute:** A **property** or characteristic of an **entity**.
- **Relationship:** An **association** between entities.
- **Cardinality:** The number of **instances** of an **entity** that can be associated with another entity.
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Entity-Relation Model

- The **Entity-Relation Model** is a **graphical representation** of the **entities** and their **relationships** in a **database**.
- The **Entity-Relation Model** is used to **design** the **schema** of a **database** and to **communicate** the **design** to **stakeholders**.
- Following a process based on a **ontology** it is easy to **define** the **entities**, **attributes**, and **relationships** of the **database**.



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Step 1. Define Components



Step 2. Define Entities



Step 3. Define Attributes per Entity



Step 4. Define Relationships



Step 5. Define Relationships Types



Step 6. First Entity-Relationship Model Draw



Step 7. Split Many-to-Many Relationships



Step 8. Second Entity-Relationship Model Draw



Step 9. Get Data-Structure Entity-Relationship Model



Step 10. Define Constraints and Properties of Data



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What is a DBMS?

- A **Database Management System** (DBMS) is a **software system** that uses a **standard** method to **store** and **organize data**.
- A **DBMS** is a **software system** that allows users to **define**, **create**, **maintain**, and **control access** to the database.
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Pros & Cons of DBMS

- **Pros:**

- **Data Independence:** Data is **stored independently** of the applications that use it.
- **Data Integrity:** Data is **consistent** and **accurate**.
- **Data Security:** Data is **protected** from **unauthorized access**.
- **Data Recovery:** Data can be **recovered** in case of **failure**.

- **Cons:**

- **Complexity:** DBMS are complex systems.
- **Cost:** DBMS are expensive for bigger data volumes.
- **Performance:** DBMS can be slow.



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GUI Assistants

- A **Graphical User Interface** (GUI) is a type of user interface that allows **users** to **interact** with electronic devices using **graphical icons** and **visual indicators**.
- GUIs are easier to use than Command Line Interfaces (**CLI**) because they allow **users** to **interact** with the system using **visual elements** such as **windows**, **buttons**, and **menus**.
- GUIs are more **intuitive** and **user-friendly** than CLIs, which makes them ideal for **users** who are **not familiar** with the system.



Case of Study: DBeaver

The screenshot shows the DBeaver 22.1.3 interface. On the left, the 'Database Navigator' pane shows a tree view of the database structure: system -> localhost:26257 -> Databases -> movr -> public -> Tables -> rides. The 'Properties' pane on the right shows the 'rides' table details: Table Name: rides, Object ID: 111, Tablespace: (empty), Owner: root, Extra Options: (empty). Below this, the 'Columns' tab is selected, displaying a table of columns:

Column Name	#	Data type	Identity	Collation	Not Null	Default	Comm
id	1	uuid			[v]		
city	2	varchar		default	[v]		
vehicle_city	3	varchar		default	[]		
rider_id	4	uuid			[]		
vehicle_id	5	uuid			[]		
start_address	6	varchar		default	[]		
end_address	7	varchar		default	[]		
start_time	8	timestamp			[]		
end_time	9	timestamp			[]		
revenue	10	numeric(10, 2)			[]		

At the bottom, the 'Project - General' pane shows the 'DataSource' tab with 'Name' and 'DataSource' fields. The status bar at the bottom indicates 'PST en_US'.



Command Line

- A **Command Line Interface** (CLI) is a type of **user interface** that allows **users** to **interact** with electronic devices using **text-based commands**.
- CLIs are more **powerful** and **flexible** than GUIs because they allow users to perform **complex tasks** using **simple commands**.
- CLIs are more **efficient** than GUIs because they do **not require** users to **navigate** through menus and windows to perform tasks.



Case of Study: MariaDB CLI

```

arnel@arnel.com [~]# mysql -u arnel_test2 -p
Enter password:
Welcome to the MariaDB monitor.  Commands end with ; or \g.
Your MariaDB connection id is 8643
Server version: 10.1.25-MariaDB MariaDB Server

Copyright (c) 2000, 2017, Oracle, MariaDB Corporation Ab and others.

Type 'help;' or '\h' for help. Type '\c' to clear the current input statement.

MariaDB [(none)]> show databases;
+-----+
| Database |
+-----+
| arnel_test1 |
| arnel_test2 |
| information_schema |
+-----+
3 rows in set (0.00 sec)

MariaDB [(none)]> use arnel_test1
Reading table information for completion of table and column names
You can turn off this feature to get a quicker startup with -A

Database changed
MariaDB [arnel_test1]>
    
```



Why use an agnostic tool?

- An **agnostic tool** is a tool that is **not tied** to a specific **technology** or **platform**.
- **Agnostic tools** are useful because they **allow users** to work with **multiple databases** without having to **learn different tools**.
- **Agnostic tools** are also useful because they **allow users** to work with **multiple databases** without having to **switch between different tools**.



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What is the Cloud Computing?

- **Cloud computing** is the delivery of **computing services** over the **internet**.
- **Cloud computing** allows users to **access computing resources** such as **servers, storage, and databases on demand**.



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- **Cloud computing** allows users to **access computing resources** such as **servers, storage, and databases on demand**.



What is On-Premises Computing?

- **On-premises computing** is the **traditional** way of accessing **computing resources**.
- **On-premises computing** requires users to **purchase** and **maintain** their own **computing** resources such as **servers**, **storage**, and **databases**.



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Pros & Cons of Cloud Computing

- **Pros:**

- **Cost-Effective:** Cloud computing is a cost-effective way to access computing resources.
- **Scalable:** Cloud computing is a scalable way to access computing resources.
- **Flexible:** Cloud computing is a flexible way to access computing resources.

- **Cons:**

- **Security:** Data stored in the cloud is vulnerable to security breaches.
- **Performance:** Cloud computing may have slower performance than local computing.
- **Portability:** Cloud computing may be difficult to port to other environments.
- **Reliability:** Cloud computing may be unreliable due to network outages.
- **Cost:** Cloud computing may be more expensive than local computing.



Pros & Cons of Cloud Computing

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SaaS Vs. IaaS Vs. PaaS

- **Software as a Service** (*SaaS*) is a **software distribution** model in which a **third-party** provider **hosts applications** and makes them available to customers over the **internet**.
- **Infrastructure as a Service** (*IaaS*) is a **cloud computing** model that provides **virtualized computing** resources over the **internet**.
- **Platform as a Service** (*PaaS*) is a **cloud computing** model that provides a **platform for developers** to **build, deploy, and manage** applications over the **internet**.



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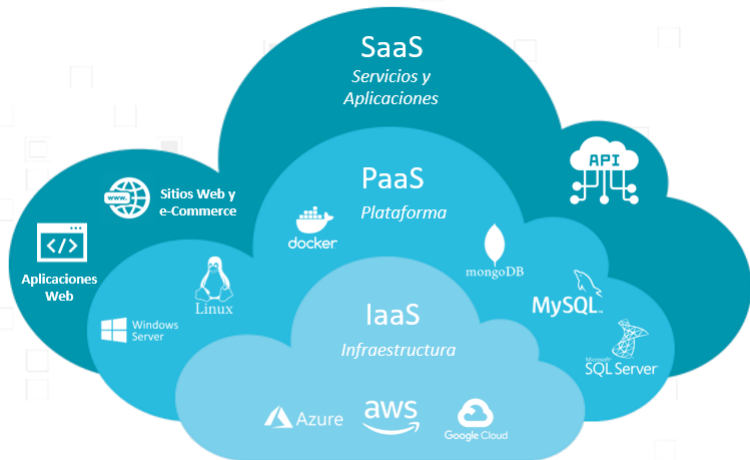


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Cloud Levels

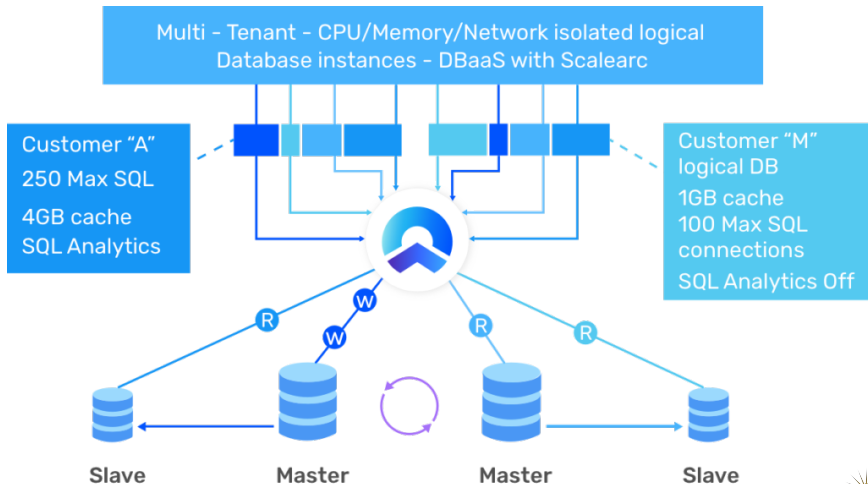


DataBases as a Service

Database as a Service (DBaaS) is a **cloud computing model** that provides **database services** over the **internet**.



Case of Study: DBaaS Custom for Clients



Localhost

- **Localhost** is a **hostname** that refers to the **local computer** that a **program** is **running on**.
- **Localhost** is used to **access the services** that are **running on** the **local computer**.
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Monolithic Architecture

- **Monolithic Architecture** is a **software architecture** in which all the **components** of the software are **combined** into a **single program**.
- **Monolithic Architecture** is a **traditional software architecture** that was used to **build large** and **complex software systems**.
- **Monolithic Architecture** is a simple and **easy-to-understand software architecture** that is used to **build software systems** that do **not require** high scalability and flexibility.



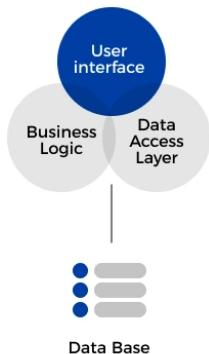
Microservices Architecture

- **Microservices Architecture** is a **software architecture** in which the **components** of the software are **broken down** into **small, independent services**.
- **Microservices Architecture** is a **modern software architecture** that is used to **build large** and **complex software systems**.
- **Microservices Architecture** is a **flexible and scalable software architecture** that is used to **build software systems** that require high scalability and flexibility.

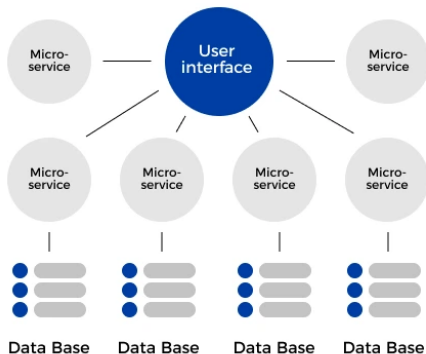


Monolithic Architecture Schema

MONOLITHIC ARCHITECTURE



MICROSERVICE ARCHITECTURE



Outline

- 1 Software Components and Applications
- 2 Glossary
- 3 DataBase Classification
- 4 Relational Database Design
- 5 Entity-Relation Model (MER)
- 6 DataBase Management Systems — DBMS
- 7 DataBases Infrastructure
- 8 DevOps**
- 9 Data Engineering



Continuous Integration

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Continuous Deployment

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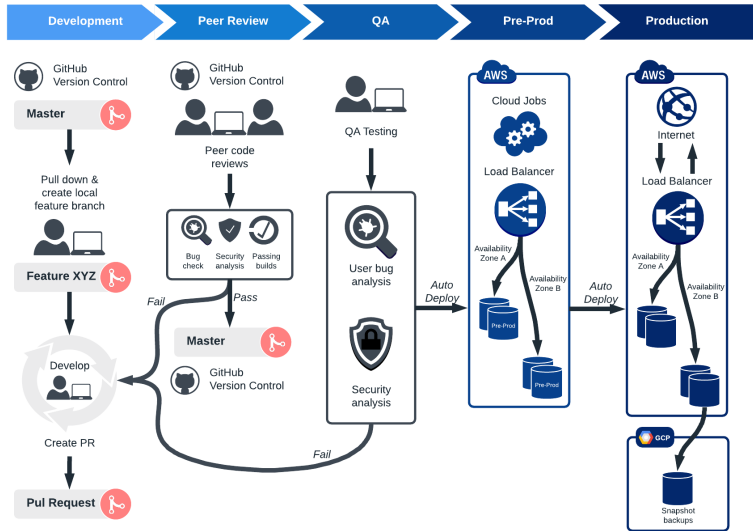


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Development Workflow using CI/CD



Containers and Docker

- **Containers** are a **lightweight** and **portable** way to **package software**.
- **Containers** are a method to **isolate applications** from the underlying system.
- **Docker** is a **platform** that allows developers to **build, ship, and run containers**.

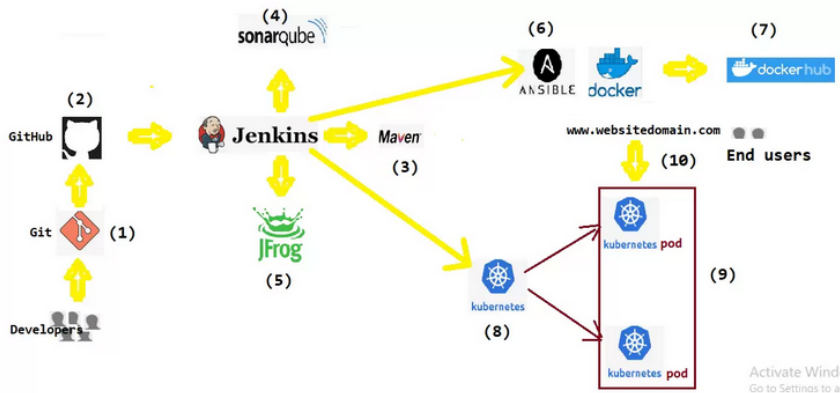


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From Code to Docker



Activate Wind
Go to Settings to a



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What is Data Engineering?

- **Data Engineering** is the aspect of data science that focuses on practical applications of **data collection** and **analysis**.
- **Data Engineers** are responsible for **building** and **maintaining the architecture** that allows data scientists to perform their work.
- **Data Engineering** is a set of operations aimed at creating interfaces and mechanisms for the **flow** and **access of data**.



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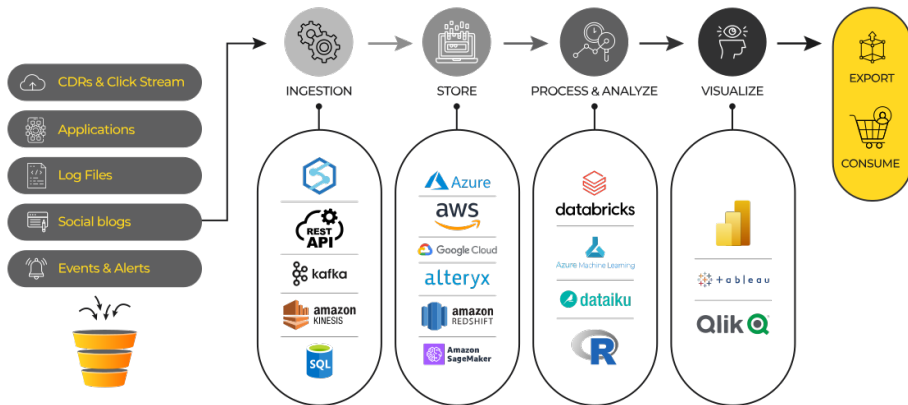


Why is important Data Engineering?

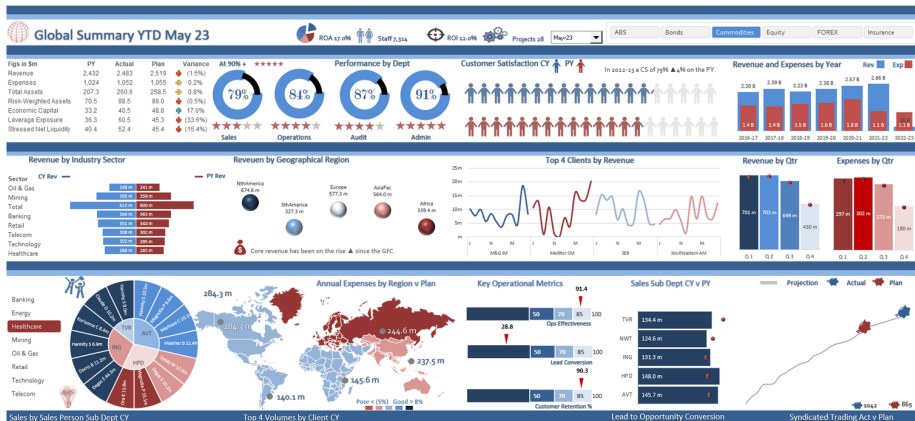
- **Data Engineering** is the foundation of the **high-quality data** that is necessary for **effective data science**.
- **Data Engineering** is the process of **collecting**, **transforming**, and **storing data** in a way that's accessible and easy to analyze.



Data Engineering Architecture



Case of Study: Dashboards



Data Science

- **Data Science** is the process of **extracting knowledge** from data.
- **Data Science** is the process of **analyzing and interpreting complex digital data**.
- **Data Science** is the process of **creating models** that can predict future outcomes.
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Data Science Workflow

THE DATA SCIENCE PROCESS



Data Engineers

Data Analysts

Machine Learning Engineers

Data Scientists



DBOps vs Data Engineer

- **DBOps** is responsible for the **operation** of the database.
- **DBOps** is responsible for the **performance** of the database.
- **DBOps** is responsible for the **security** of the database.
- **Data Engineer** is responsible for the **data architecture**.
- **Data Engineer** is responsible for the **data quality**.
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How to improve data quality?

- **Data Quality** is the process of ensuring that **data** is **accurate**, **complete**, and **reliable**.
- **Data Quality** is the process of ensuring that **data** is **consistent** and **up-to-date**.
- **Data Quality** is the process of ensuring that **data** is **free from errors** and **inconsistencies**.
- **Data Quality** is the process of ensuring that **data** is of **high quality** and can be **trusted**.
- **Data Quality** is the process of ensuring that **data** is **fit for purpose** and can be **used effectively**.



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Thanks!

Questions?



Repo: <https://github.com/EngAndres/ud-public/tree/main/courses/databases-ii>

