

# RELATIONAL DATABASES TOOLS

## DataBase Foundations

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2024-III



# Outline

- 1 DataBase Management Systems — DBMS
- 2 UI: GUI vs. CLI
- 3 DataBases in the Cloud
- 4 Local Environment
- 5 DevOps



# Outline

## 1 DataBase Management Systems — DBMS

## 2 UI: GUI vs. CLI

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## 4 Local Environment

## 5 DevOps

↓  
motor BD



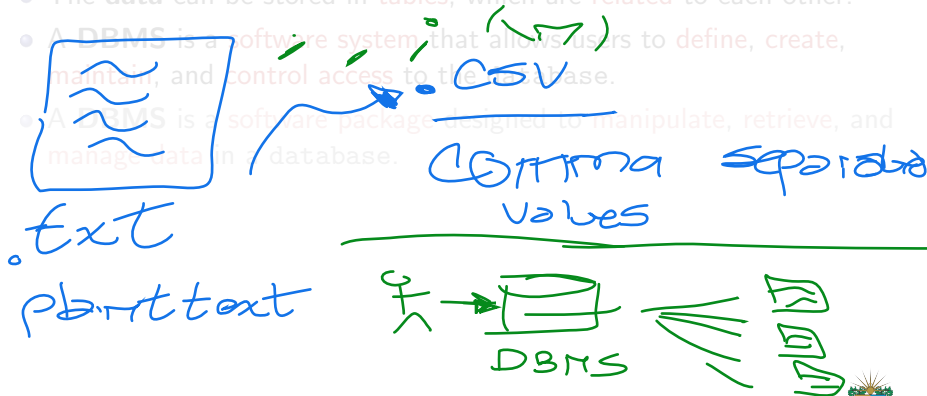
# What is a DBMS?

- A **Database Management System** (DBMS) is a software system that uses a standard method to store and organize data.

- The **data** can be stored in **tables**, which are **related** to each other.

- A **DBMS** is a software system that allows users to define, create, maintain, and control access to the database.

- A **DBMS** is a software package designed to manipulate, retrieve, and manage data in a database.



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attribute → column



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GUI  
CLI

create  
tables  
grants

add  
update data



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GUI  
mysql → workbench  
postgresql → PGAdmin

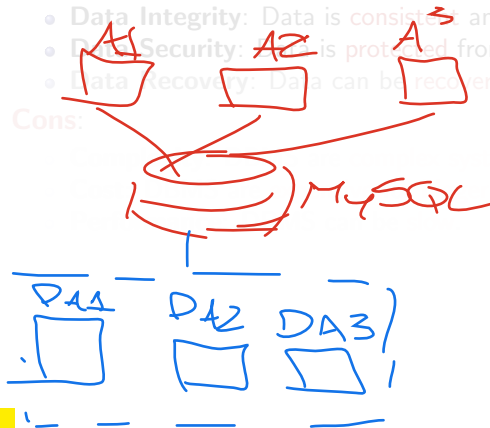


# Pros & Cons of DBMS

## • Pros:

- **Data Independence:** Data is stored independently of the applications that use it.
- **Data Integrity:** Data is consistent and accurate.
- **Data Security:** Data is protected from unauthorized access.
- **Data Recovery:** Data can be recovered in case of failure.

## • Cons:





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- **Cons:**

- **Complexity:** DBMSs are complex systems that require specialized knowledge to use effectively.
- **Cost:** DBMSs can be expensive to purchase and maintain.
- **Performance:** DBMSs can be slower than other data storage methods.
- **Security:** DBMSs are vulnerable to security breaches.
- **Backup and Recovery:** DBMSs require regular backups and recovery procedures.



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- **Complexity:** DBMS are complex systems.
- **Cost:** DBMS can be expensive to purchase and maintain.
- **Performance:** DBMS can be slow to respond to queries.



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## • Cons:

- **Complexity:** DBMS are complex systems.
- **Cost:** DBMS are expensive, high data volume.

Backup (Temp)

Partial recovery



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~~expensive~~ - low



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# GUI Assistants

- A **Graphical User Interface** (*GUI*) is a type of user interface that allows users to interact with electronic devices using graphical icons and visual indicators.
- **GUIs** are easier to use than **Command Line Interfaces** (*CLI*) because they allow users to interact with the system using visual elements such as windows, buttons, and menus.
- **GUIs** are more intuitive and user-friendly than CLIs, which makes them ideal for users who are not familiar with the system.





# Case of Study: DBeaver → industry

DBeaver 22.1.3 - rides

Database Navigator | Projects

system - localhost:26257

- Databases
  - movr
    - Schemas
      - public
        - Tables
          - promo\_codes
          - rides
          - user\_promo\_codes
          - users
          - vehicle\_location\_histories
          - vehicles
        - Views
        - Indexes
        - Functions
        - Sequences
        - Data types
      - System Info
      - Roles
      - Administrator
      - System Info

Project - General

Name | DataSource

- Bookmarks
- ER Diagrams
- Scripts

Properties | Data | ER Diagram

Table Name: rides | Object ID: 111

Tablespace: | Owner: root

Extra Options:

Partition by:

Comment:

Columns

Column Name	#	Data type	Identity	Collation	Not Null	Default	Comm
id	1	uuid			[v]		
city	2	varchar		default	[v]		
vehicle_city	3	varchar		default	[ ]		
rider_id	4	uuid			[ ]		
vehicle_id	5	uuid			[ ]		
start_address	6	varchar		default	[ ]		
end_address	7	varchar		default	[ ]		
start_time	8	timestamp			[ ]		
end_time	9	timestamp			[ ]		
revenue	10	numeric(10, 2)			[ ]		

10 items

PST en\_US

Save ... | Revert | Refresh

work area



# Command Line

6x

- A Command Line Interface (CLI) is a type of user interface that allows users to interact with electronic devices using text-based commands.
- CLIs are more powerful and flexible than GUIs because they allow users to perform complex tasks using simple commands.
- CLIs are more efficient than GUIs because they do not require users to navigate through menus and windows to perform tasks.

↓ text experience



# Case of Study: MariaDB CLI

CLI  $\Rightarrow$  Admin  $\rightarrow$  DB

```

arnel@arnel.com [~]# mysql -u arnel_test2 -p
Enter password:
Welcome to the MariaDB monitor.  Commands end with ; or \g.
Your MariaDB connection id is 8643
Server version: 10.1.25-MariaDB MariaDB Server

Copyright (c) 2000, 2017, Oracle, MariaDB Corporation Ab and others.

Type 'help;' or '\h' for help. Type '\c' to clear the current input statement.

MariaDB [(none)]> show databases;
+-----+
| Database |
+-----+
| arnel_test1 |
| arnel_test2 |
| information_schema |
+-----+
3 rows in set (0.00 sec)

MariaDB [(none)]> use arnel_test1
Reading table information for completion of table and column names
You can turn off this feature to get a quicker startup with -A

Database changed
MariaDB [arnel_test1]>

```

Handwritten note: A bracket groups the database names in the output of 'show databases;' and is labeled 'table db'.

GUI  $\Rightarrow$  Explore & Retrieval



# Why use an agnostic tool?

- An **agnostic tool** is a tool that is **not tied** to a specific **technology** or **platform**.
- **Agnostic tools** are useful because they **allow users** to work with **multiple databases** without having to **learn different tools**.
- **Agnostic tools** are also useful because they **allow users** to work with **multiple databases** without having to **switch** between different tools.

DBeeer



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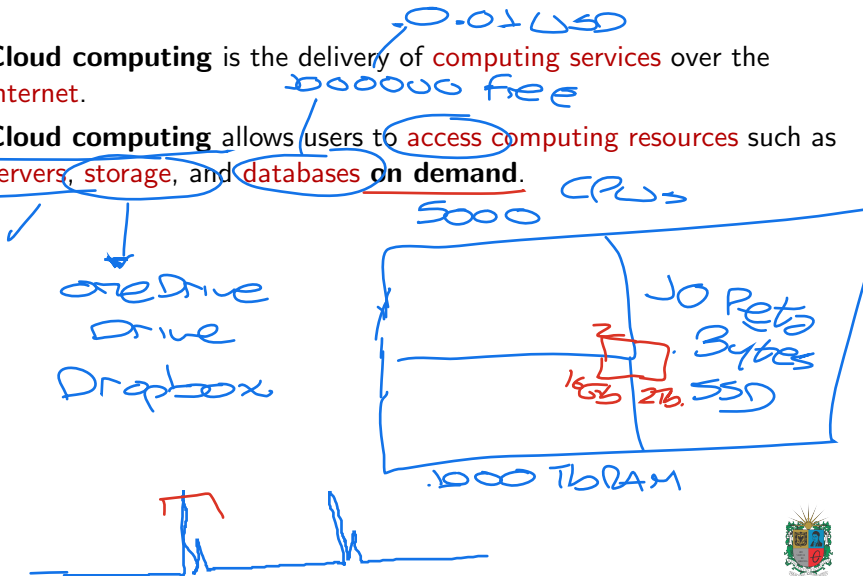
# What is the cloud Computing?

- **Cloud computing** is the delivery of **computing services** over the **internet**.



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- **Cloud computing** is the delivery of **computing services** over the internet.
- **Cloud computing** allows users to **access computing resources** such as **servers, storage, and databases on demand**.



# What is On-Premises Computing?

- **On-premises computing** is the traditional way of accessing computing resources.

- On-premises computing requires users to purchase and maintain their own computing resources such as servers, storage, and databases.

Office  
company facilities

low cost → high cost  
↓ ↓  
short medium-long





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- **On-premises computing** is the **traditional** way of accessing **computing resources**.
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# Pros & Cons of Cloud Computing

- **Pros:**

- **Cost-Effective:** Cloud computing is a cost-effective way to access computing resources.
- **Scalable:** Cloud computing is a scalable way to access computing resources.
- **Flexible:** Cloud computing is a flexible way to access computing resources.

- **Cons:**

- **Security:** Cloud computing can be a security risk for businesses that store sensitive data in the cloud.
- **Performance:** Cloud computing can be slower than local computing, especially if the data is stored in a remote location.
- **Cost:** Cloud computing can be expensive, especially if you need a lot of resources.
- **Control:** Cloud computing can be a loss of control over your data and applications.



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- **Security:** Cloud computing can be less secure than on-premises computing.
- **Performance:** Cloud computing can be slower than on-premises computing.
- **Dependency on Internet:** Cloud computing requires a stable internet connection.



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# SaaS Vs. IaaS Vs. PaaS

- **Software as a Service (SaaS)** is a **software distribution** model in which a **third-party** provider **hosts applications** and makes them available to customers over the **internet**.
- **Infrastructure as a Service (IaaS)** is a cloud computing model that provides virtualized computing resources over the internet.
- **Platform as a Service (PaaS)** is a cloud computing model that provides a platform for developers to build, deploy, and manage applications over the internet.





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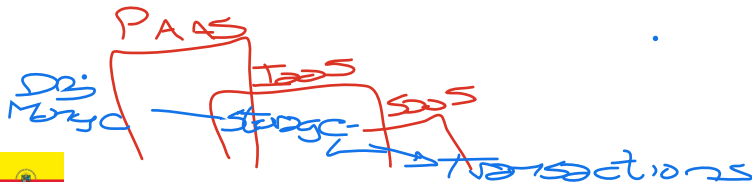
IaC ⇒ Infrastructure  
as  
Code

~~Terraform~~

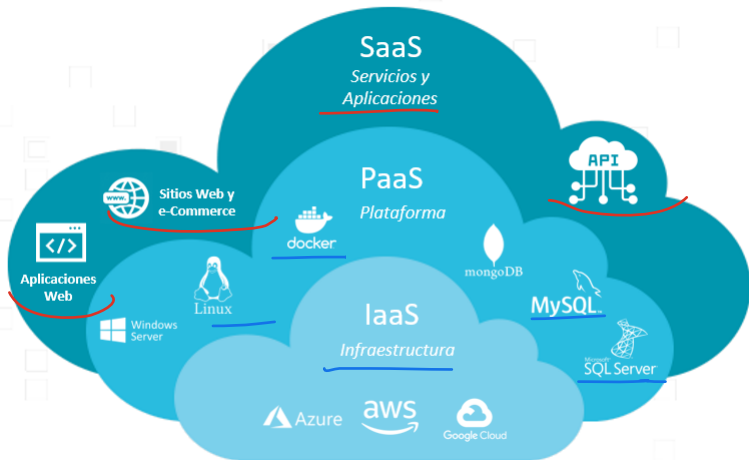


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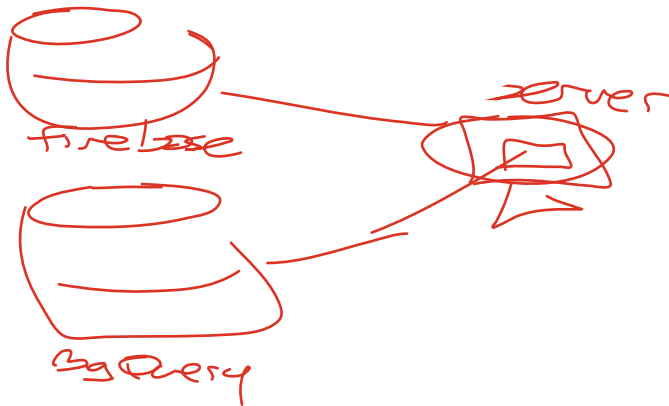


# Cloud Levels

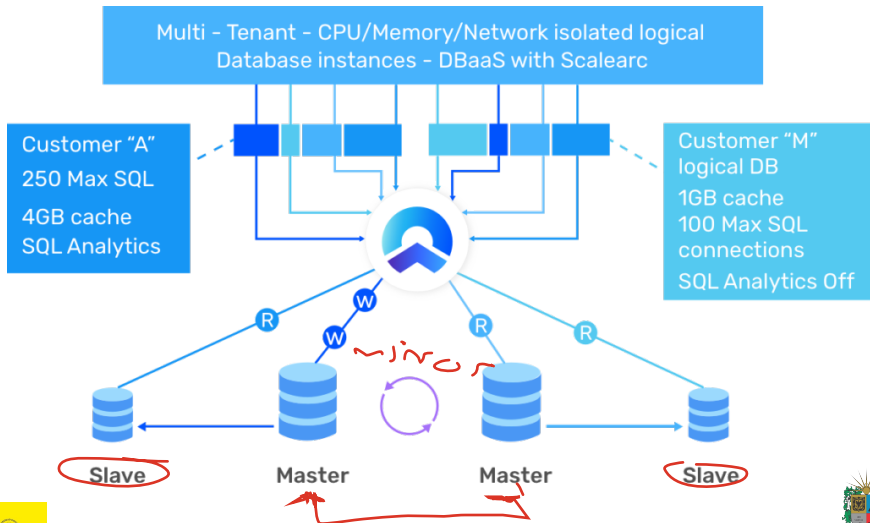


# DataBases as a Service

**Database as a Service (DBaaS)** is a cloud computing model that provides database services over the internet.



# Case of Study: DBaaS Custom for Clients



# Outline

→ GPLS ⇒ TPL'S

characteristics

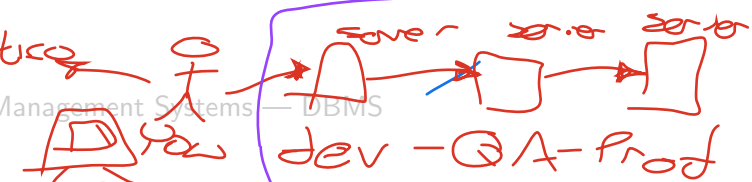
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Now

↑ time  
performance

↓ \$\$\$

CEO / Chief Technology Office  
Goette

CTO



# Localhost

- **Localhost** is a hostname that refers to the local computer that a program is running on.
- **Localhost** is used to access the services that are running on the local computer.
- **Localhost** is used to access the database services that are running on the local computer.
- **Localhost** is used to access the web services that are running on the local computer. browser

IPV4  
10.40.42.2  
142.250.218.110

Domain  
udistrital.edu.co  
google.com

127.0.0.1

localhost

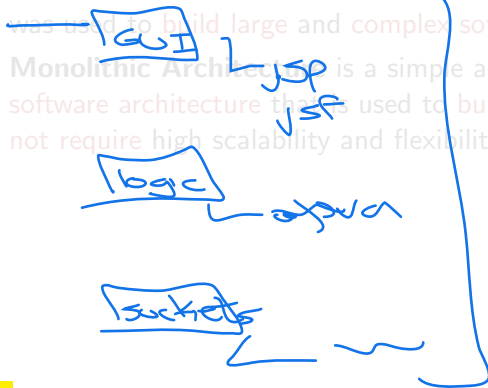
client/server

MAC ADDRESS  $\Rightarrow$  ID device



# Monolithic Architecture

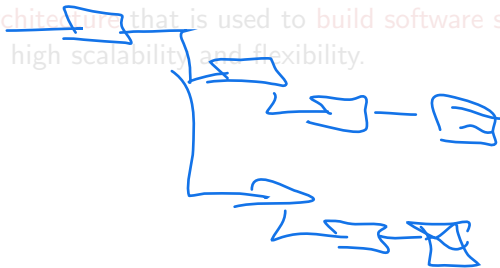
- **Monolithic Architecture** is a software architecture in which all the components of the software are combined into a single program.
- Monolithic Architecture is a traditional software architecture that was used to build large and complex software systems.
- Monolithic Architecture is a simple and easy-to-understand software architecture that is used to build software systems that do not require high scalability and flexibility.





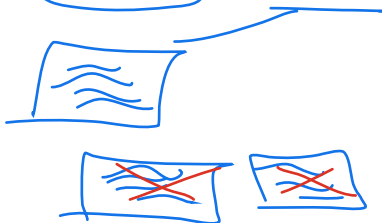
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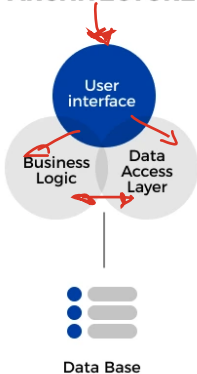
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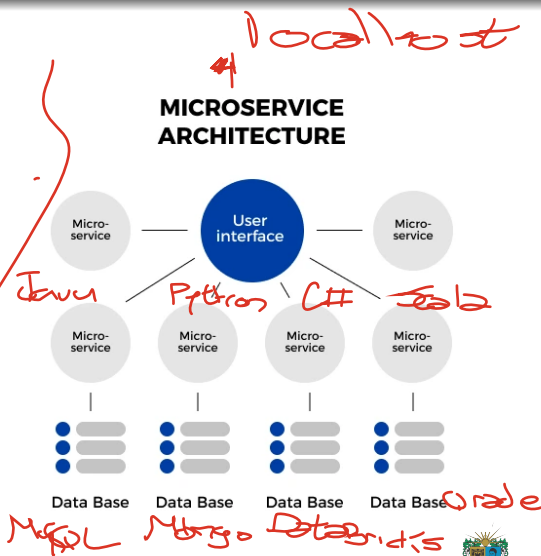


# Monolithic Architecture Schema

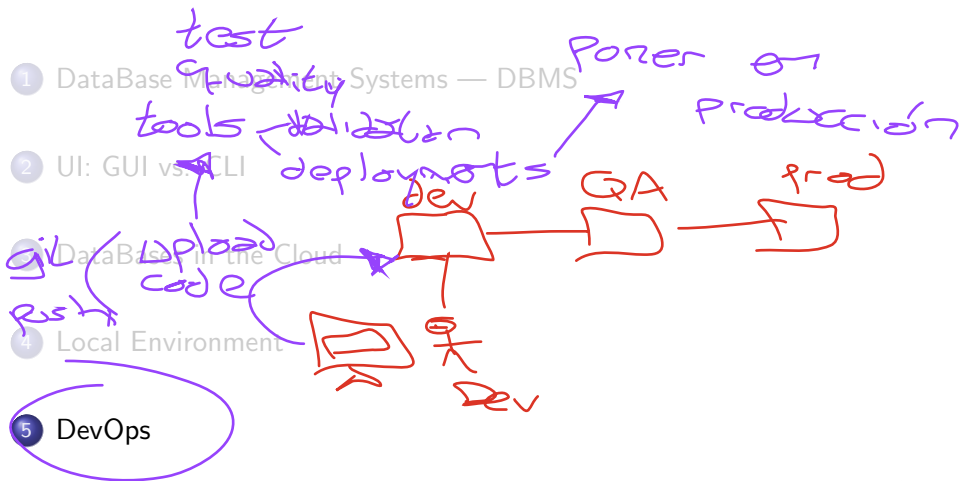
## MONOLITHIC ARCHITECTURE



## MICROSERVICE ARCHITECTURE

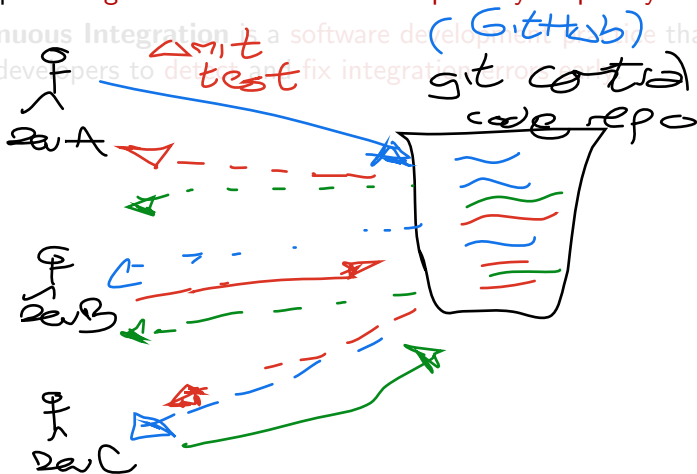


# Outline



# Continuous Integration

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-  Continuous Deployment is a software development practice that helps developers to **deliver new features** to customers quickly.
- Continuous Deployment is a software development practice that helps developers to **improve the quality** of the software.



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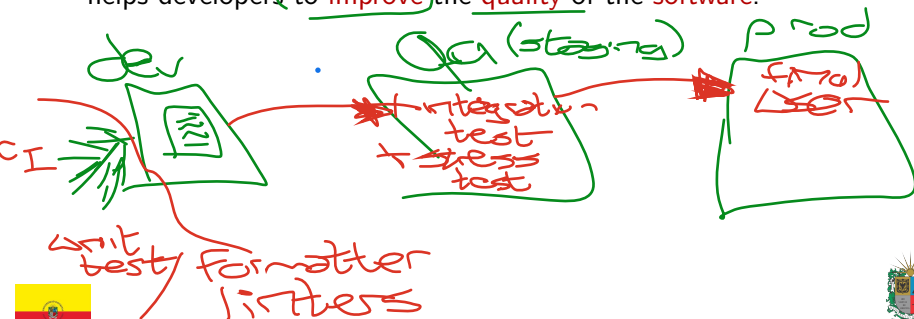




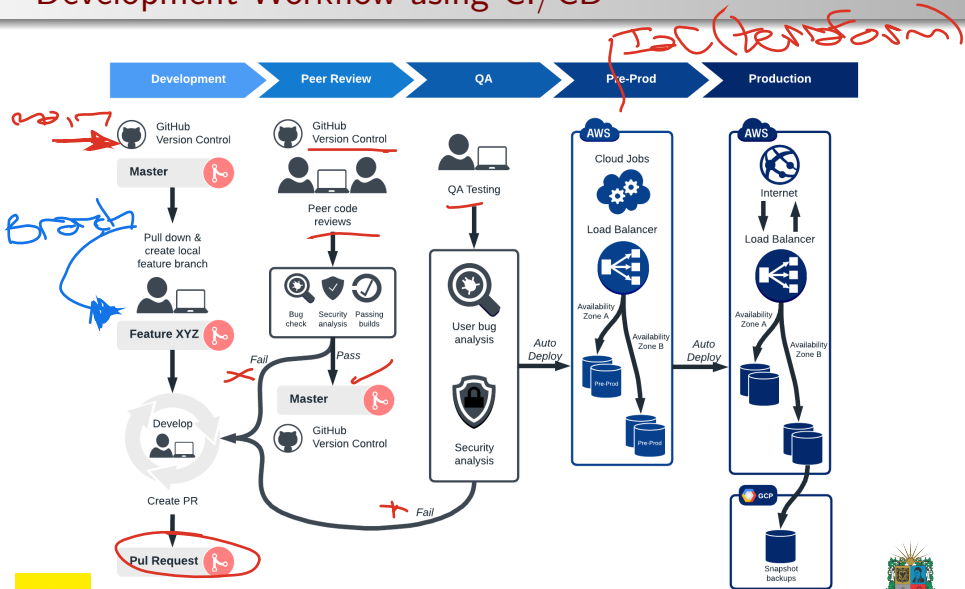
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CI/CD

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# Development Workflow using CI/CD

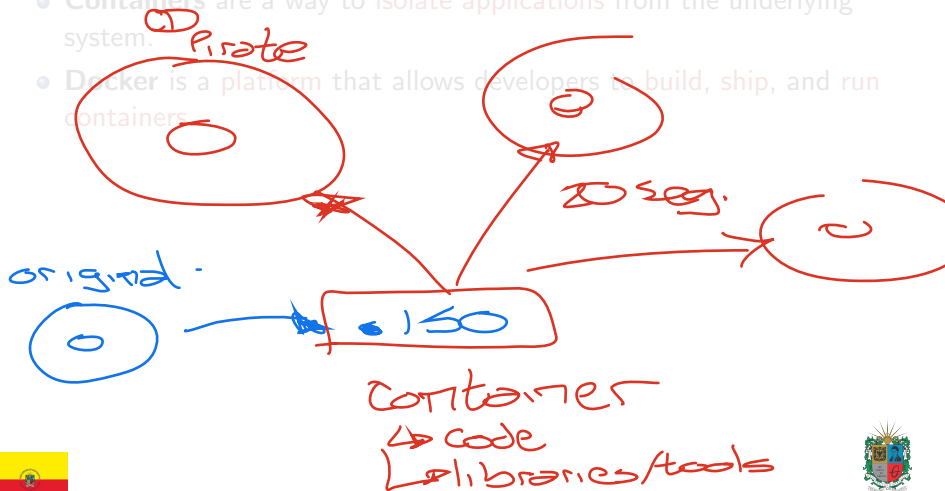


# Containers and Docker

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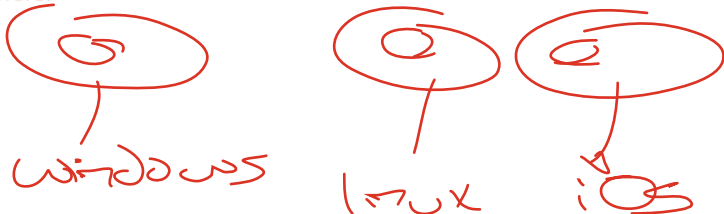
- Containers are a way to isolate applications from the underlying system.

- Docker is a platform that allows developers to build, ship, and run containers.



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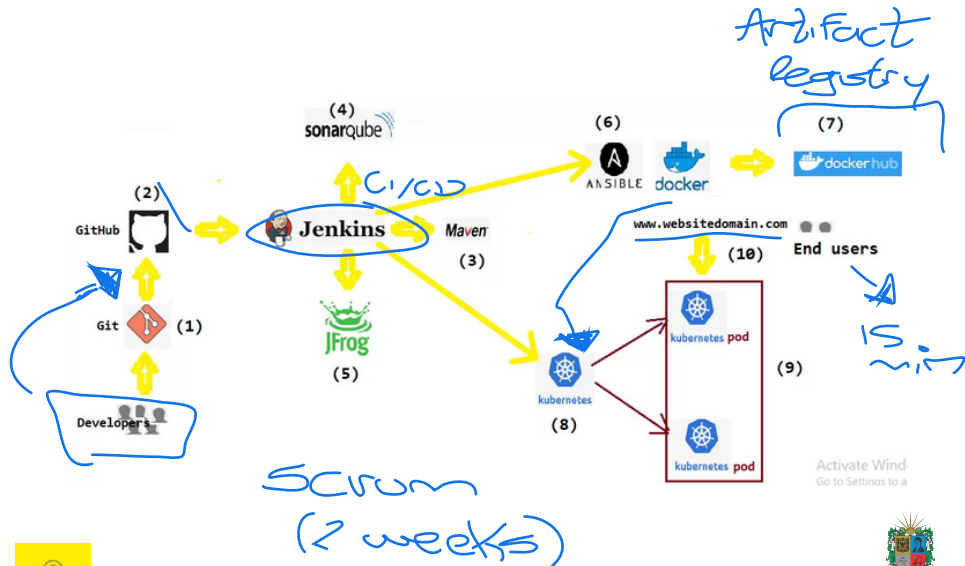


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# From Code to Docker



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# Thanks!

## Questions?



Repo: <https://github.com/EngAndres/ud-public/tree/main/courses/databases-foundations>

