

SYSTEMS ANALYSIS & DESIGN

Course Description

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Lecturer
Computer Engineering
School of Engineering
Universidad Distrital Francisco José de Caldas

2025-I



UNIVERSIDAD DISTRITAL
FRANCISCO JOSÉ DE CALDAS

Outline

- 1 You don't know who I am
- 2 Course Overview
- 3 Syllabus
- 4 Grading & Rules
- 5 Bibliography



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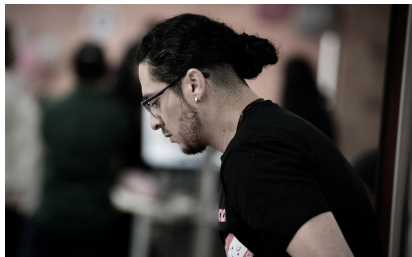
Academic Experience

- **Computer Engineer, MSc.** in Computer Engineering, and *researcher* for the last **15 years**.
- 8 years as **full-time professor** at colleges, for Computer Engineering programs.
- 3 years as **lecturer professor** for both colleges and government STEM programs.
- **Speaker** in Colombia, Brasil, Bolivia, at IEEE events and colleges.



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Non-academic Experience



- PyCon Colombia and Python Bogotá **co-organizer**.
Collaborations in ScipyLATAM and Jupyter LATAM.
- +3 years performed as **Software Engineer** for several **tech companies** in Colombia.
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Overview

This course is designed to introduce undergraduate students to **foundations** of **systems analysis and design** and a lot of multiple **computer science paradigms**. This is a course focused on **thinking** and **problem solving**.

Classes will consist of lectures, **discussions**, and **practical examples**. Also, you must take some readings from *systems concepts*. In addition, there will be a **semester-long project**, as well **one final test**, **three workshops**, and **ten additional assignments**.



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Goals

The main goal of this course is to provide undergraduate students with different **models concepts**, and **tools** for **understanding** and **solving problems** using **analysis systems and design** based on projects requirements.

At the end of this **course** you should be able to **create** a full **systems engineering solution** with a good level of **quality** metrics. Also, you should be able to **design solutions** in an **agnostic** way.



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Prerequisites

This is a basic course, so you must have some knowledge in:

- **Programming** in **Python** or **Java**.
- **Draw diagrams** to represent **anything**.
- Use of **IDEs** like **VS Code**, Eclipse, or PyCharm.

Draw. 16

Also, it is recommended to have some knowledge in:

- Data Structures and Algorithms.
- Git basic usage, and GitHub basic usage.

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Syllabus I

Period	Topic	Time
Period I	Systems Thinking	2 sessions
	Systems Engineering	3 sessions
	Systems Analysis	4 session
	Workshop on Systems Thinking	1 session
	Systems Design	4 sessions
	Workshop on Systems Design	1 sessions
	Projects Catch-Up	1 session

Table: Schedule for Period I

Latex { Paper TGE
Poster
Report



Syllabus II

Period	Topic	Time
Period II	Robust System Design	4 sessions
	General Systems Theory Paradigms	3 sessions
	Systems Projects Management	3 sessions
	Systems Simulation	4 session
	Workshop on Systems Simulation	1 session
	Final Test	1 sessions
Period III	Project Disertations	2 sessions

Table: Schedule for Period II & III

No
Grade



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Grades Percentages

Period	Item	Percentage
Period I	Assignments	5%
	Workshops	20%
	Project CatchUp	10%
Period II	Assignments	5%
	Workshops	15%
	Final Test	15%
Period III	Paper + Poster	5%
	Technical Report	15%
	Project Dissertation	10%

Table: Systems Analysis & Design — Grades Distribution

200 - 250

1%

10%

35%

40%



Don't hate the player, hate the game

- All assignments must be submitted **hand-written** on **time** and in **english**. Grammar and spelling will **not** be evaluated.
- Copying and pasting from internet is **forbidden**. Please, develop your own solutions.
- Class attendance is **not mandatory**. If you miss classes, you must study by yourself.
- No cell-phones, no smartwatches, no whatsapp, no tinder, no smartanything. Just you and your brain. Pay attention at clase.
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Name

Tasks #

Course Words !:



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Code of Conduct

- Always be **respectful** to your **classmates** and to me. You must be **kind** with everyone inside (*and outside*) the classroom.
- There is **no** a better programming language, tool, or technology. There are only **better** or **worse** solutions.
- You must be **honest** with your work. If you **don't know something**, just **ask** me. I will be **glad** to help you.
- You must be **responsible** with your work. If you don't submit **on time**, please **don't cry**.
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Bibliography

Recommended bibliography:

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- **Systems Analysis and Design**, by Kenneth E. Kendall and Julie E. Kendall.
- **Systems Analysis and Design**, by Scott Tilley and Harry J. Rosenblatt.
- **Systems Analysis and Design**, by Gary B. Shelly, Harry J. Rosenblatt, and Thomas J. Cashman.



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Thanks!

Questions?



URL: www.linkedin.com/in/casierrav

