Backend & Data Layer

Advanced Programming

Author: Eng. Carlos Andrés Sierra, M.Sc.
cavirguezs@udistrital.edu.co

Computer Engineer
Lecturer
Universidad Distrital Francisco José de Caldas

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Outline

1. Data Layer
2. Backend Layer

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1 Data Layer

2 Backend Layer

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Data System Concepts

Key Points of Data Systems:

- Data modeling is the process of designing the **structure** and organization of data.
- Data storage is the process of storing data in a structured or unstructured format.
- Data retrieval is the process of accessing and retrieving data from a storage system.
- Data manipulation is the process of modifying and **transforming** data.
- Data security is the process of protecting data from unauthorized access and ensuring its **integrity** and **confidentiality**.

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Relational Databases

- A database management system (DBMS) is a software system that uses a standard method to **store** and **retrieve** data.
- A relational database management system (RDBMS) is a type of database management system that stores data in a **structured format**, using `rows` and `columns`.
- An entity-relationship diagram (ERD) is a data modeling technique that graphically represents an **information** system's entities and the relationships between them.
- SQL is a domain-specific language used in programming and designed for managing data held in a **relational database** management system.

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ER Diagrams

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- An entity is a real-world `object` or concept that has a **unique identity**, such as a person, place, or thing.
- An attribute is a **property** or characteristic of an `entity`, such as a person's name or age.
- A relationship is a **connection** between two or more **entities**, such as a person's relationship to a company or a product's relationship to a customer.
- A cardinality is a constraint that specifies the number of **instances** of one entity that can be associated with the number of instances of another entity.

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Study Case: ER Diagram for an Academic System

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Data Access Objects and Data Transfer Objects

Data Access Objects (DAOs) and Data Transfer Objects (DTOs) are design patterns used to separate the data access logic from the business logic in an application.

- A Data Access Object (DAO) is an object that provides **an abstract interface** to some type of `database` or other persistence mechanism.
- A Data Transfer Object (DTO) is an object that **carries data** between processes in an application.
- The DAO pattern is used to **separate the** `data access logic` from the `business logic` in an application.
- The DTO pattern is used to **transfer data** between processes in an application.

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Object-Relational Mapping

- Object-Relational Mapping (ORM) is a programming technique that **converts data** between incompatible type systems using `object-oriented programming languages`.
- An **ORM framework** is a tool that automates the process of mapping objects to relational databases.
- **ORM frameworks** include features such as data validation, data retrieval, and data manipulation.
- **ORM frameworks** lets you work with data in an object-oriented way, rather than in a relational way.

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PostgreSQL and SQLAlchemy

- **PostgreSQL** is a powerful, *open-source object-relational database system*.
- **SQLAlchemy** is an *open-source* SQL toolkit and Object-Relational Mapping (**ORM**) library for `Python`.
- **SQLAlchemy** provides a full suite of well-known enterprise-level persistence patterns, designed for *efficient* and *high-performing* `database access`.

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2 Backend Layer

Backend Concepts

Key Points of Backend Systems:

- A **backend system** is a software system that provides the logic and functionality to support the front-end of an application.
- A **backend system** typically consists of a `server`, a `database`, and an `application server`.
- A **server** is a computer that provides services to other computers over a hnetwork.
- An **application server** is a software framework that provides an environment for running web applications.
- A **database** is a collection of data that is organized and stored in a structured format.

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Connection with Data Layer

- The **backend layer** is responsible for managing the data layer and providing the logic and functionality to support the front-end of an application.
- The connection between the **backend** and **data layers** is typically managed through an application programming interface (`API`).
- An **API** is a set of rules and protocols that allows different software applications to communicate with each other.
- The **API** provides a way for the front-end of an application to interact with the backend and access the data stored in the database.
- **ORM frameworks** such as SQLAlchemy are often used to `manage the connection` between the backend and data layers.

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- **Domain-Driven Design** (DDD) is an approach to software development that focuses on the core domain and domain logic of an application.
- The core domain is the main focus of the application and represents the **key concepts** and **entities** that the application is designed to manage.
- **DDD** domain layer is divided into `domain objects`, which represent the core concepts ,and `entities` of the application.
- **DDD** application layer is divided into `services`, which are responsible for coordinating the domain objects and implementing the application logic.
- **DDD** infrastructure layer is responsible for managing the connection between the application and the `external systems`, such as the database or data repositories.

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RESTful APIs

- A **Representational State Transfer** (REST) is an architectural style that defines a set of constraints for creating web services.
- A **RESTful API** is an API that follows the principles of REST and uses HTTP methods to perform operations on resources.
- **RESTful APIs** use standard HTTP headers, such as Content-Type, Accept, and Authorization, to provide additional information about a request or response.
- **RESTful APIs** are typically used to build web services that can be accessed by other applications over the internet.

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HTTP Methods

- The **Hypertext Transfer Protocol** (HTTP) is a protocol that defines how data is transmitted over the internet.
- **HTTP methods** are used to perform operations on resources, such as retrieving, creating, updating, or deleting data.
- The most common **HTTP methods** are GET, POST, PUT, PATCH, and DELETE.
  - **GET** is used to retrieve data from a server.
  - **POST** is used to create new data on a server.
  - **PUT** is used to update existing data on a server.
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HTTP Codes I

- **HTTP status codes** are standard response codes given by web servers on the internet.
- The status codes are divided into five categories:
  - 1xx: Informational — Request received, continuing process.
  - 2xx: Success — The action was successfully received, understood, and accepted.
  - 3xx: Redirection — Further action must be taken to complete the request.
  - 4xx: Client Error — The request contains bad syntax or cannot be fulfilled.
  - 5xx: Server Error — The server failed to fulfill an apparently valid request.

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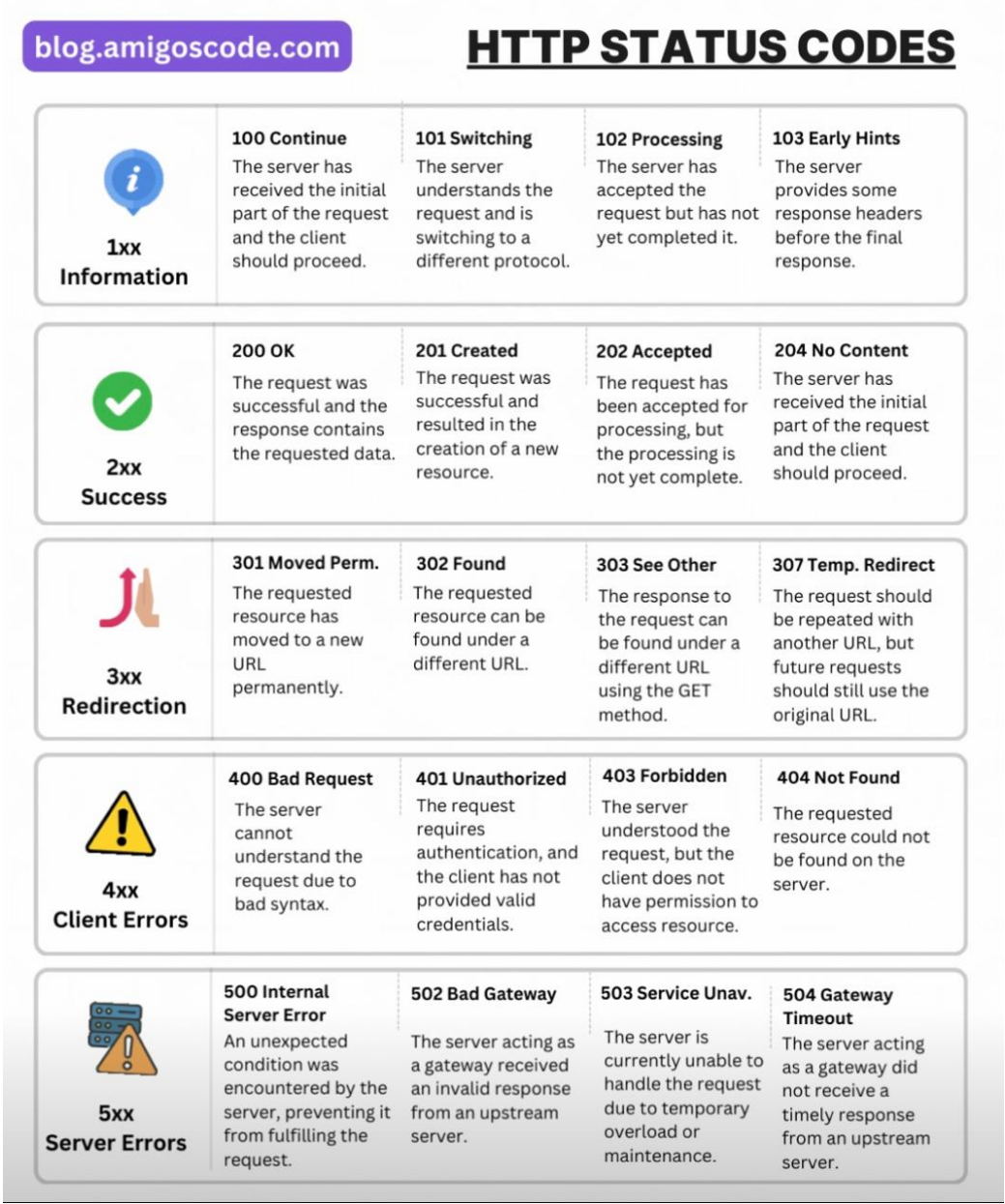
HTTP Codes II



Postman

- **Postman** is a collaboration platform for `API development` that allows you to design, build, and test APIs.
- **Postman** provides a user-friendly interface for creating and managing API requests.
- **Postman** allows you to create collections of API requests, which can be shared with other team members.
- **Postman** provides a powerful testing environment for running automated tests on your `APIs`.
- **Postman** provides a variety of tools for debugging and troubleshooting API requests.

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Outline

1 Data Layer

2 Backend Layer

Thanks!

Questions?

Repo:
github.com/engandres/ud-public/tree/main/courses/advanced-programming

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