LITTLE OMEGA

OVERVIEW

"ω" (little omega) is a fan-made Codex. That is to say, it aims at touching various parts of the game for the purpose of ensuring component usage and balance.

HOW TO PLAY

These components require PoK and each Codex. Before you setup the table, place one of the "Loader" tile on the table. The "Full" loader will apply changes across the entire game, whereas the individual component loaders will target just those types (e.g. the Agenda Loader will only apply Little Omega changes for agendas).

LIMITATIONS

Currently there is no scripting for automatic rolls, bonuses, or menu options. As this changes, I hope to update this document with what is and isn't available.

FEEDBACK

If you have any feedback, please visit the TI4 Homebrew Discord and message @Will#1294.

THANKS

Though I'm responsible for much of this effort, a sizable chunk is the culmination of the work over on the TI4 Homebrew Discord. I've lost track of the names, but hope to fill in the blanks as I find them: Milty, Absol, Mobious46.

WANT TO AVOID SURPRISES?

You can find the full list of cards here:
https://bit.ly/ti4littleomega