NAVIGATING THE PLATFORM

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INTRODUCTION

PwnIoT is a Capture the Flag (CTF) web-based platform based on pwncollege[1], which itself is based on the CTFd platform[2]. The purpose of the platform is to allow users access to specific operating systems directly on the website, in order to complete coding or administrative challenges on those systems. PwnIoT in particular focuses its challenges on Internet of Things (IoT) devices.

LOGGING IN

The default username and password after installation will be "admin" and "admin", respectively.

[1] https://pwn.college
[2] https://ctfd.io

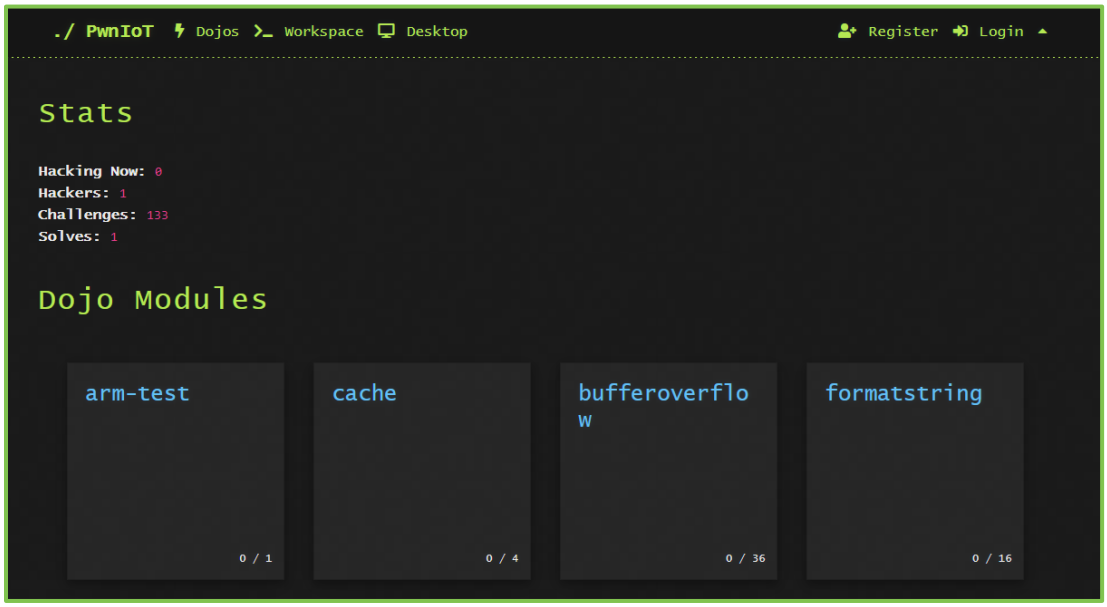
NAVIGATING THE END-USER INTERFACE

The live version can be accessed here: http://pwniot.cacti.academy

After local installation (see "Installing PwnIoT Locally" documentation), navigating to http://localhost will show the local version.

DOJOS & CHALLENGES

Dojos can be accessed by clicking the "Dojos" link at in the top menu bar.



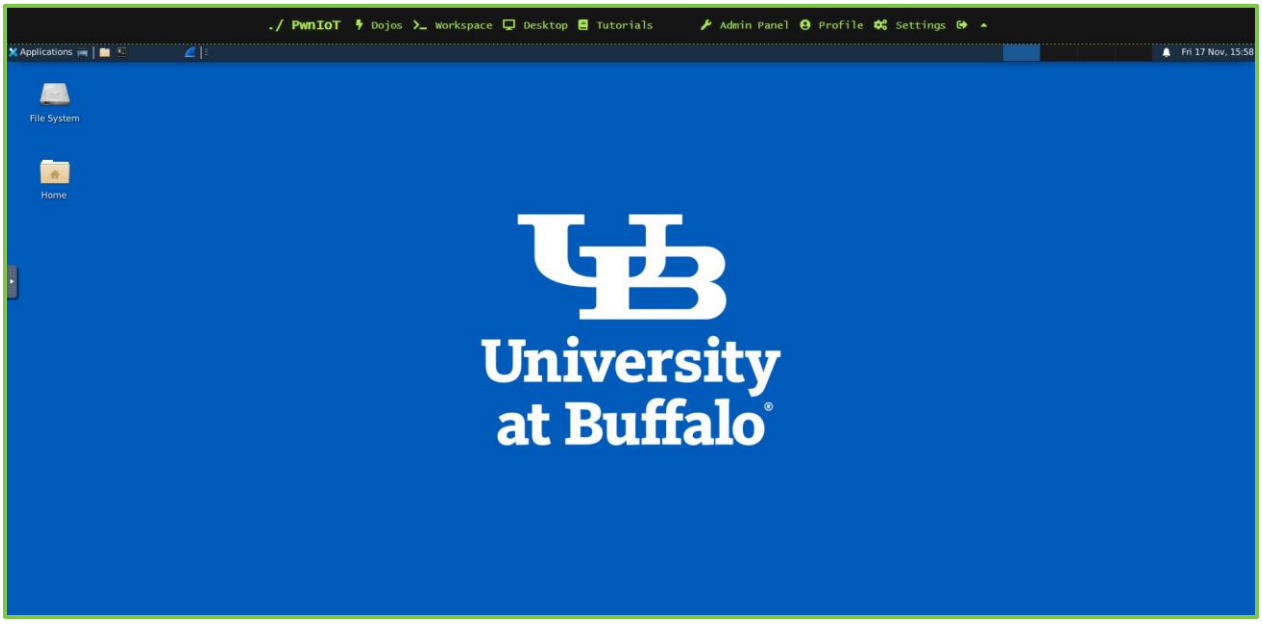
A dojo is a collection of challenge modules. Clicking on any dojo will show its modules.

Likewise, each module is a collection of challenges. Clicking on any module will list its challenges.

Clicking each challenge will display some options:

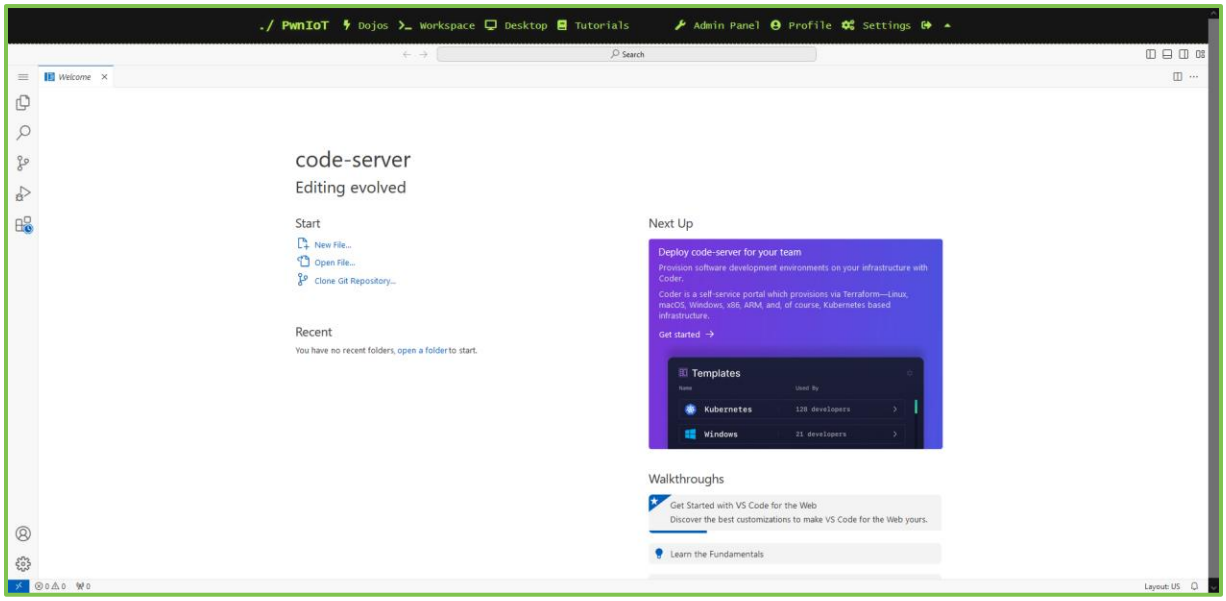
- **Start**: initiate the challenge, which will also start the challenge container. The user will have access to the container as an unprivileged user.
- **Practice**: this is the same as "Start", but the user will instead have privileged access to the container. This will allow them to run administrative commands that they otherwise would not be able to.
- **Flag**: when a challenge is completed successfully, the user is presented with a flag. Submitting the flag in this textbox will mark the challenge as complete.

CHALLENGE DESKTOP



When a challenge is started, the user may navigate to the "Desktop" link in the top menu bar. This will display the user's current working container. It is here that the user can complete the challenge using a desktop environment. Note that the home directory of the user is shared across all challenges.

CHALLENGE WORKSPACE



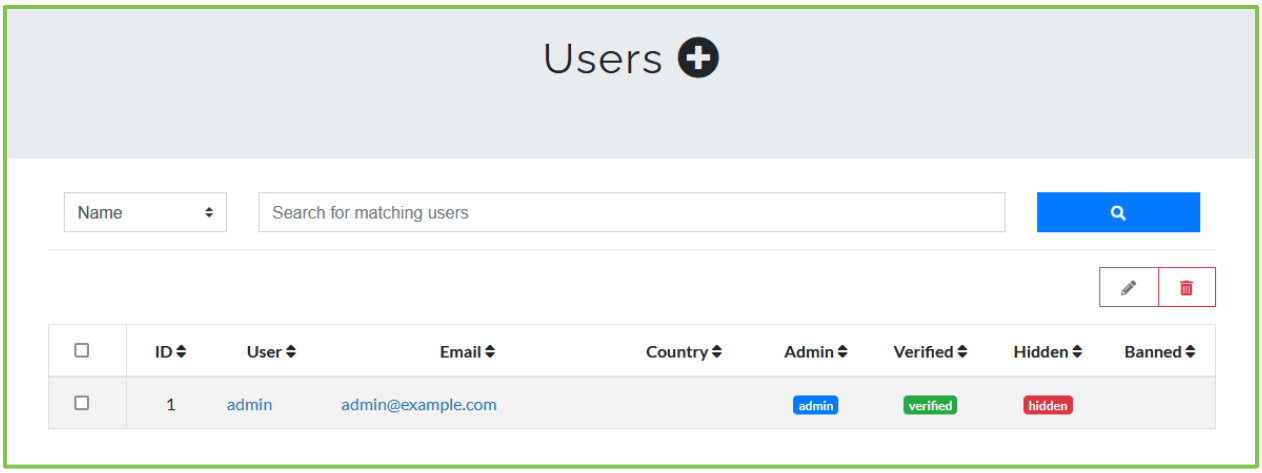
In addition to the desktop, clicking the "Workspace" link in the top menu bar will show the user an embedded VSCode instance that is connected to the challenge container, including via the terminal. This allows the user to complete the challenge without using the desktop environment.

NAVIGATING THE ADMIN PANEL

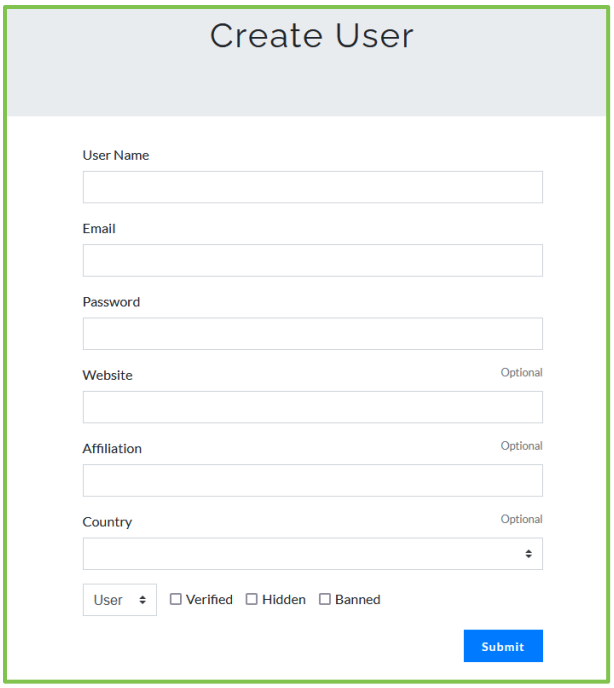
Log in as an administrator (see Logging In) by clicking "Login" in the top menu bar.

After logging in, click the "Admin Panel" link that is now available in the top menu bar. This will take you to the home page of the admin panel. The primary sections useful for development will be within the "Users", "Config", and "Desktop" pages.

USERS

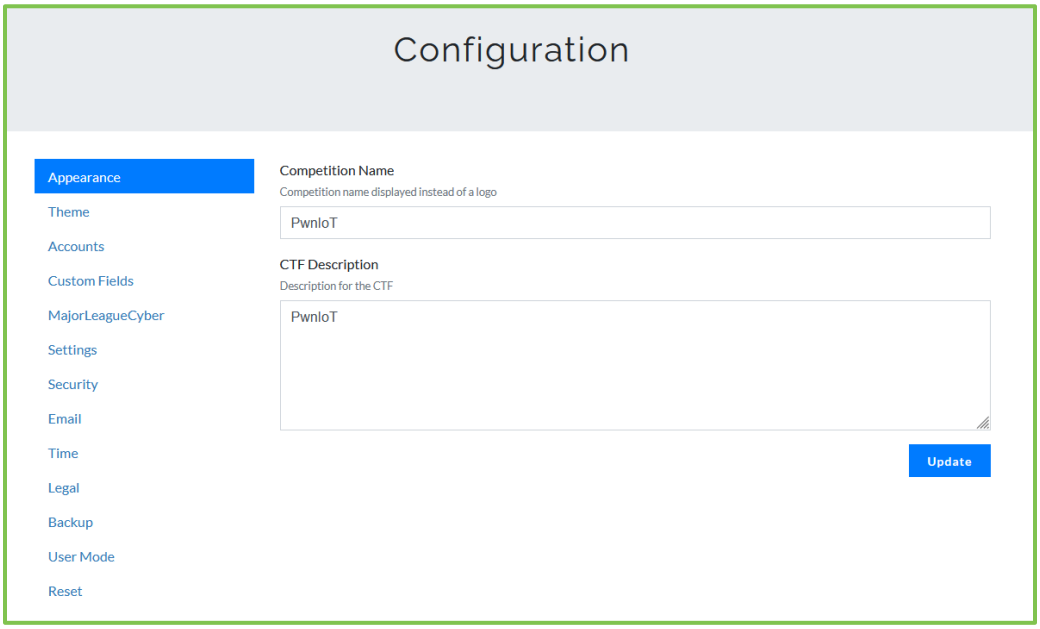


Clicking "Users" in the top bar will list all the users that are registered.



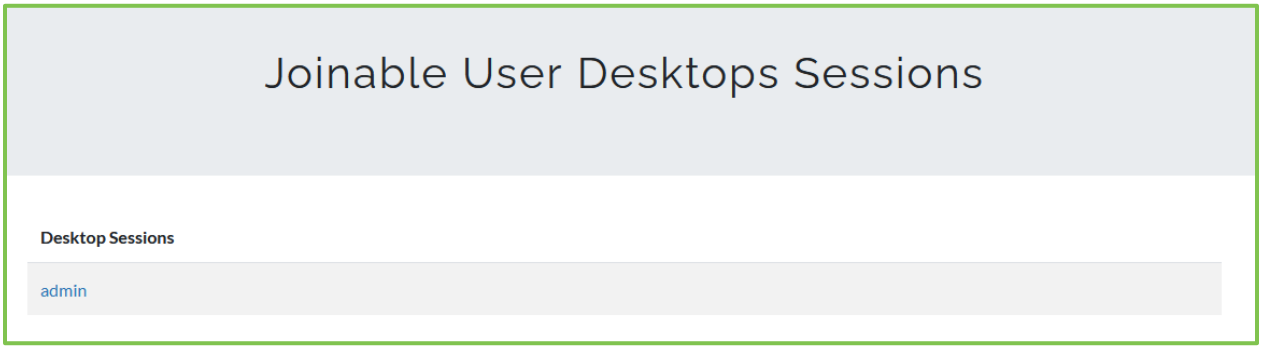
Clicking the "+" icon will show the user-creation form. Creating new users can be important for testing. As well, the user may have their role set between "User" and "Admin"; an admin may add new challenges, which can be useful for additional testing.

CONFIG



Clicking on "Config" in the top menu bar will display all the site-wide settings for the whole platform.

DESKTOPS



Clicking on "Desktops" in the top menu bar will list all of the active challenge containers. Clicking on any one of them will log you into that container.

ADDING A CHALLENGE

As an administrator, viewing the "Dojos" page from the end-user panel (not the "Dojos" page within the admin panel) will show a "+" icon that will allow you to add a new challenge.

Note: The default suggested input of "pwncollege/example-dojo" will fail to install, as the codebase for PwnIoT has diverged from the original pwncollege codebase. A working example can be installed with "mjkrooz/example-dojo".

NAVIGATING THE CONTAINERS

DOCKER COMMANDS

The following Docker commands will be useful in navigating the containers.

- List the containers that are currently running:

  ```
  docker container ls
  ```

- List the images that were created that the containers are based off of:

  ```
  docker images
  ```

- Start and stop the root container, named "pwniot.academy":

  ```
  docker container start pwniot.academy
  docker container stop pwniot.academy
  ```

- Enter a bash shell based on the name of the container:

  ```
  docker container exec -it <container_name> bash
  ```

  e.g.

  ```
  docker container exec -it pwniot.academy bash
  ```

- Remove a container based on its name:

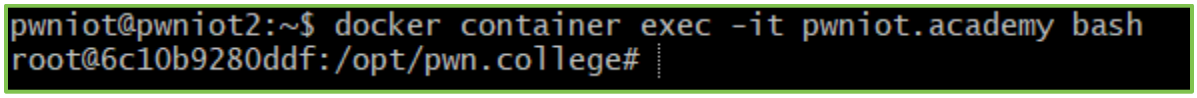
  ```
  docker container rm <container_name>
  ```

- Remove an image based on its name. This may fail if stopped containers are being used by it, but it will list those containers which can then be removed by the previous command:

  ```
  docker rmi <image_name>
  ```

ROOT CONTAINER

After installing locally, open a terminal. Use the `docker` command to list the containers to see that there will be a single docker container instance running.



A shell into the root container can be created and entered using the `exec` argument.

NESTED CONTAINERS

Within the root container are a set of additional containers that each serve a particular purpose:

- **ctfd**: this is the primary web server for the web interface. It includes the admin panel source code as well.
- **db**: the MySQL server that acts as the database for the web server.
- **cache**: a caching server running Redis.
- **nginx**: a reverse proxy based off of nginx-proxy[3] that serves as the primary entry-point to the web server.
- **nginx_certs**: an instance of Acme Companion[4] that accompanies nginx-proxy, and is used for SSL certificate generation.
- **"user_#"**: a currently-running challenge container for a particular user.

Each can be entered using their name. For example, entering the "db" container is done as follows:

```
docker exec -it db bash
```

[3] https://github.com/nginx-proxy/nginx-proxy
[4] https://hub.docker.com/r/nginxproxy/acme-companion