2025

Program Menu

TECHNICAL GUIDE:

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Midterm Sprint – Technical Writing

Program: Main Menu

When the program is running the user is met with the Main Menu for the Python Sprint. Here we see the title (1), a list of options to choose from (2), some ASCII art(3), and the input for the user to enter their selection choice(4).

(1). This is the Banner for the program menu. When the user enters a character, the result will replace the banner. If the user wishes to navigate to another program the program menu will persist on the display as to know where to navigate. The user will input an entry as normal and the option chosen will be replaced with the next option the user chose.

```
This is the option Fun interview questions from the menu.


Please select from the following options:
1. Complete a travel claim.
2. Fun interview questions.
```

(2). These are the options the user must choose from when navigating the program. If the user does not choose one of the options provided, they will be met with an error message. They can look like,

```
    Error - Selection must be 1, 2, 3, 4, 5, or 6.

Please select from the following options:
1. Complete a travel claim.
2. Fun interview questions.
```
OR

```
    Error - Selection must be numeric only.

Please select from the following options:
1. Complete a travel claim.
2. Fun interview questions.
```

In the event of receiving an error message, the user can immediately retry the entry.

(3). This is some redundant ASCII art that helps flesh out the program area. There is no functionality to it and only enhances user experience.

(4). This is where the user will be inputting their chosen selection for the program. The menu displays 6 options for the user to choose from that can be input on this line. If the user decides that it is time to exit the program they will type "6" into the user input and be met with the concluding screen.