

```

@spm.util.dassert(predicateCb = spm.sys.sstat.amOffline)
@spm.util.dassert(predicateCb = spm.sys.pstat.amHub)
def __init():
    # Create parallel closure (task manager) of the type
    # we are interested in (coarse grain parallel list manager) ...
    return spm.pclosure.macro.pinterp.list.grainCoarse.policyA.defun \
        (signature = 'is_prime::main', # Something unique to module.
         stageCb = __taskStat,
        );

__pc = __init();
__nprimes = 0;

@spm.util.dassert(predicateCb = spm.sys.sstat.amOnline)
@spm.util.dassert(predicateCb = spm.sys.pstat.amHub)
def __taskStat(pc):
    # Callback for incoming status reports ...
    try:
        global __nprimes;

        hdl = pc.stage1.payload.tie();
        __nprimes += hdl.spm.stat.returnValue;
        print(' --> Rolling count of (# of prime numbers) :: %d' \
              % (__nprimes,));
    except (SPMTaskDropped,
            SPMTaskLoad,
            SPMTaskEval,
            ), (hdl,):
        pass;

    return (pc.stage1.event.done(), # Explicitly let the backend
           # know we are done;
           None,
           )[-1];

#
# Compute the number of primes between 3 and 502347
# by dividing the range into 'nBuckets' ...
#
import os;

@spm.util.dassert(predicateCb = spm.sys.sstat.amOffline)
@spm.util.dassert(predicateCb = spm.sys.pstat.amHub)
def main(pool,
         nBuckets = 10,
         ):
    # Initialize 'stage0'.
    global __nprimes;

    assert(nBuckets >= 1);
    __pc.stage0.init.main(typedef = \
        r"""
        task<list>::struct {
            #
            # SPM component ...
            #
            spm::struct {
                meta::struct {
                    label      ::scalar<stringSnippet> = deferred;
                    path        ::tuple<string>         = deferred;
                    modulePreload::tuple<string>         = deferred;
                    module       ::scalar<stringSnippet> = deferred;
                    timeout      ::scalar<timeout>        = deferred;
                };

                core::struct {
                    relaunchPre  ::scalar<bool>          = None;
                    relaunchPost ::scalar<bool>          = None;
                };

                stat::struct {
                    exception     ::scalar<auto>         = None;
                    returnValue   ::scalar<auto>         = None;
                };
            };

            #
            # non-SPM component ...
            #
            nMin      ::scalar<auto> = deferred;
            nMax      ::scalar<auto> = deferred;
        };
        """);
    __nprimes = 0; # Always reset counter.
    hdl = __pc.stage0.payload.tie(); # Handle to the payload.
    nMin = 2;
    for ct in range(0, nBuckets):
        # Initialize 'spm' component so that Spokes know what to
        # preload ...
        hdl.spm.meta.label = '***';
        hdl.spm.meta.path = \
            (os.path.dirname(__pc.meta.module.srcDir),);
        hdl.spm.meta.modulePreload = ('is_prime',);
        hdl.spm.meta.module = 'is_prime';
        hdl.spm.meta.timeout = \
            spm.util.timeout.after(seconds = 10);
        hdl.nMin = nMin; nMin += ((502347) / nBuckets);

        if (ct == (nBuckets - 1)):
            hdl.nMax = 502347;
        else:
            hdl.nMax = nMin;

        hdl.Push();

    #
    # Invoke the pmanager ...
    #
    __pc.stage0.event.manage \
        (pool = pool,
         nSpokesMin = spm.env.const.default,
         nSpokesMax = spm.env.const.default,
         timeoutWaitForSpokes = spm.util.timeout.after(seconds = 2),
         timeoutExecution = spm.util.timeout.after(seconds = 300),
        );

    return;

```