Ōkami

Top Dog (All Achievements)
Speedrun Route Notes
(Condensed Version)

Original route, help and reroutes by Kinnin11 and Kyzirado Digging maps by CJ800 (GameFAQs) Notes written and route slightly adjusted by Cadarev

March 26, 2022



Table of Contents

1	\mathbf{Pro}	logue	1
	1.1	Celestial River	1
	1.2	Cave of Nagi	1
	1.3	Kamiki Village	1
2	Ear	ly Shinshu	1
	2.1	Shinshu Field	1
	2.2	Hana Valley	1
	2.3	Shinshu Field	2
	2.4	Kamiki Village	2
	2.5	Shinshu Field	2
3	Tsu	ta Ruins	3
	3.1	Agata Forest	3
	3.2	Tsuta Ruins	3
	3.3	Agata Forest	3
4	Tak	a Region	4
	4.1	Taka Pass	4
	4.2	Kusa Village	4
	4.3	Taka Pass	5
	4.4	Sasa Sanctuary	5
	4.5	Agata Forest	6
	4.6	Shinshu Field	6
	4.7	Kamiki Village (to Kusa Village)	6
5	Gal	e Shrine and Beyond	6
	5.1	Gale Shrine	6
	5.2	Kusa Village	7
	5.3	Taka Pass (to Kamiki Village)	7
6	Oro	ochi	7
	6.1	Calcified Cavern	7
	6.2	Moon Cavo	7

TABLE OF CONTENTS

7	New	Beginning	9
	7.1	Kamiki Village (to City Checkpoint)	9
	7.2	City Checkpoint	9
	7.3	Ryoshima Coast	9
	7.4	Sei'an City (Commoner's Quarter)	10
	7.5	Sei'an City (Aristocratic Quarter)	10
8	Clea	ensing the City	11
	8.1	Ryoshima Coast	11
	8.2	Sunken Ship (to Palace)	11
	8.3	Royal Palace	11
	8.4	Sasa Sanctuary	11
9	Sei'a	an Restored	12
	9.1	Sei'an City (Aristocratic Quarter)	12
	9.2	Sei'an City (Commoner's Quarter)	13
10	Nor	thern Shore	13
	10.1	Ryoshima Coast	13
	10.2	North Ryoshima Coast	13
	10.3	Catcall Tower	14
	10.4	North Ryoshima Coast	14
11	$\mathbf{U}\mathbf{n}\mathbf{d}$	lerworld	15
	11.1	Dragon Palace	15
	11.2	Inside the Water Dragon	15
	11.3	Dragon Palace	15
12	Aga	inst Ninetails	15
	12.1	North Ryoshima Coast (to Sei'an City)	15
	12.2	Sei'an City (Aristocratic Quarter) (to Oni Island)	15
	12.3	Oni Island	16
	12.4	North Ryoshima Coast	17
	12.5	Shinshu Field	17
13	Nor	thern Lands	18
	13.1	Kamui	18
	13.2	Kamiki Village	18

TABLE OF CONTENTS

	13.3	Wep'keer		. 1	8
	13.4	Kamui (Ezofuji)		. 1	9
	13.5	Wep'keer		. 1	9
	13.6	Kamui		. 1	9
14	Bac	ek in Time		2	20
	14.1	Yoshpet		. 2	20
	14.2	Ponc'Tan		. 2	20
		Inner Yoshpet			20
		Kamiki Village (Past)			20
		Shinshu Field (Past)			21
		Moon Cave			21
15	Wav	wku Shrine		2	21
		Kamui (to Wawku Shrine)			21
		Wawku Shrine			21
		Kamui (Ezofuji)			22
16	Clea	anup		2	2
16		anup Kamui and Yoshpet			
16	16.1	Kamui and Yoshpet		. 2	22
16	16.1 16.2	Kamui and Yoshpet		. 2	22 23
16	16.1 16.2 16.3	Kamui and Yoshpet	•	. 2	22
16	16.1 16.2 16.3 16.4	Kamui and Yoshpet		. 2 . 2 . 2	22 23 23
16	16.1 16.2 16.3 16.4 16.5	Kamui and Yoshpet		. 2 . 2 . 2 . 2	22 23 23 24
16	16.1 16.2 16.3 16.4 16.5 16.6	Kamui and Yoshpet		. 2. 2. 2. 2. 2. 2. 2	22 23 23 24 24
16	16.1 16.2 16.3 16.4 16.5 16.6	Kamui and Yoshpet Taka Pass Kusa Village Dragon Palace and N. Ryoshima Coast Sei'an City (Aristocratic Quarter) Sei'an City (Commoner's Quarter) Ryoshima Coast		. 2. 2. 2. 2. 2. 2. 2. 2	22 23 23 24 24 24
	16.1 16.2 16.3 16.4 16.5 16.6 16.7	Kamui and Yoshpet Taka Pass Kusa Village Dragon Palace and N. Ryoshima Coast Sei'an City (Aristocratic Quarter) Sei'an City (Commoner's Quarter) Ryoshima Coast City Checkpoint		. 2 . 2 . 2 . 2 . 2 . 2	22 23 23 24 24 24 24 25
	16.1 16.2 16.3 16.4 16.5 16.6 16.7 16.8 16.9	Kamui and Yoshpet Taka Pass Kusa Village Dragon Palace and N. Ryoshima Coast Sei'an City (Aristocratic Quarter) Sei'an City (Commoner's Quarter) Ryoshima Coast City Checkpoint Agata Forest		. 2 . 2 . 2 . 2 . 2 . 2	22 23 23 24 24 24 24
	16.1 16.2 16.3 16.4 16.5 16.6 16.7 16.8 16.9	Kamui and Yoshpet Taka Pass Kusa Village Dragon Palace and N. Ryoshima Coast Sei'an City (Aristocratic Quarter) Sei'an City (Commoner's Quarter) Ryoshima Coast City Checkpoint Agata Forest OShinshu Field		. 2 . 2 . 2 . 2 . 2 . 2 . 2 . 2 . 2 . 2	22 23 23 24 24 24 24 25 25
	16.1 16.2 16.3 16.4 16.5 16.6 16.7 16.8 16.9 16.10	Kamui and Yoshpet Taka Pass Kusa Village Dragon Palace and N. Ryoshima Coast Sei'an City (Aristocratic Quarter) Sei'an City (Commoner's Quarter) Ryoshima Coast City Checkpoint Agata Forest OShinshu Field 1Kamui		. 2 . 2 . 2 . 2 . 2 . 2 . 2 . 2 . 2 . 2	22 23 24 24 24 25 25 26 26
	16.1 16.2 16.3 16.4 16.5 16.6 16.7 16.8 16.9 16.10 16.11	Kamui and Yoshpet Taka Pass Kusa Village Dragon Palace and N. Ryoshima Coast Sei'an City (Aristocratic Quarter) Sei'an City (Commoner's Quarter) Ryoshima Coast City Checkpoint Agata Forest OShinshu Field		. 2 . 2 . 2 . 2 . 2 . 2 . 2 . 2 . 2 . 2	22 23 23 24 24 24 24 25 25 26
	16.1 16.2 16.3 16.4 16.5 16.6 16.7 16.8 16.9 16.10 16.11 16.12	Kamui and Yoshpet Taka Pass Kusa Village Dragon Palace and N. Ryoshima Coast Sei'an City (Aristocratic Quarter) Sei'an City (Commoner's Quarter) Ryoshima Coast City Checkpoint Agata Forest OShinshu Field 1Kamui 2Backup Praise		. 2 . 2 . 2 . 2 . 2 . 2 . 2 . 2 . 2 . 2	22 23 24 24 24 25 25 26 26 27

TABLE OF CONTENTS

\mathbf{A}	App	pendix	30
	A.1	Praise Costs per Level Up	30
	A.2	Barking Up The Cherry Tree Requirements	30
	A.3	Treasures	31
	A.4	Travel Guides	32
	A.5	Fishing Tome	33
	A.6	Fishing Lists	34

1 Prologue

1.1 Celestial River

• Rejuvenation \rightarrow Celestial Pouch

1.2 Cave of Nagi

• \bigcirc SB $\#01(1) \rightarrow$ Power Slash

1.3 Kamiki Village

- Sunrise \rightarrow Seeds \rightarrow Seeds to Birds
- \P ESS \rightarrow Digging minigame with Dragonfly Bead \rightarrow Sake
- Rabbit Statue and Pearl in river
- Merchant:
 - Sell treasures
 - 3 Seeds
 - VESS

2 Early Shinshu

2.1 Shinshu Field



2.2 Hana Valley

- Seeds to Boars (15 + 9 extra praise))
- Cursed Patch \rightarrow Scroll \rightarrow 9 SB #11(2)
- Cursed Tree \rightarrow \P ESS on Imps on imps \rightarrow Seeds to Monkeys
- Clover and Tree \rightarrow Scroll \rightarrow Traveler Charm

2.3 Shinshu Field

\$ 126 \$ 25 \$ 5,750

- Sapling \rightarrow Scroll \rightarrow Traveler Charm to Ida
- Clover \rightarrow 2 Trees \rightarrow 9 SB $\#05(3) \rightarrow$ Wanted List \rightarrow 1st Bounty
- Vase \rightarrow 2nd Bounty \rightarrow Tree \rightarrow Scroll
- Cherry Bomb \rightarrow Rat Statue \rightarrow Tree \rightarrow 9 SB #07(4)
- 3rd Bounty \rightarrow Cursed Patch \rightarrow Seeds to Boars \rightarrow 6 Cherry Trees

2.4 Kamiki Village

- **\$ 161 \$ 44 \$ 10,940**
 - Merchant:
 - Sell treasures
 - 3 Seeds (2 if Yellow Imp Skip was successful)
 - 5 Herbs
 - 2 Meat
 - 2 Steelfist Sake
 - 5 Cherry Trees \rightarrow Meat to Dog \rightarrow 10 Cherry Trees \rightarrow Lily Pad
 - Θ SB $\#03(5) \rightarrow \mathbf{Clover}$

2.5 Shinshu Field

- **\$ 216 \$ 44 \$ 8,140**
 - Herbs to Horses \rightarrow Devil Gate \rightarrow Seeds to Boars \rightarrow Scroll

3 Tsuta Ruins

3.1 Agata Forest

- **₹** 254 **♦** 53 **&** 8,140
 - \bullet Sapling \to Steelfist Sake for Waka
 - Lacquerware Set \rightarrow Story Fishing \rightarrow Cursed Patch \rightarrow \clubsuit ESS
 - 2 Herbs to Deers \rightarrow Open dungeon gate \rightarrow Scroll

3.2 Tsuta Ruins

- **₹ 310 ♦ 58 6** 14,740
 - Scroll \rightarrow Vase \rightarrow Clover and Cursed Tree
 - Incense Burner \rightarrow Steelfist Sake
 - Steelfist Sake for 2 Bud Ogres \rightarrow Blockhead \rightarrow \clubsuit ESS
 - Key \rightarrow **Open** door \rightarrow **ESS**
 - 3 Devil Gates \rightarrow **9** SB #19(7) \rightarrow Lacquerware Set \rightarrow Clover
 - 3 Cursed Patches \rightarrow Vine \rightarrow \rightarrow 9 SB #20(8)
 - Open top of tower \rightarrow Scroll \rightarrow 3 \bigcirc ESS for Spider Queen

3.3 Agata Forest

- **₹** 103 **♦** 70 **७** 31,670
 - Θ SB #13(9) \to Seeds to Birds \to Inkfinity Stone
 - \bigcirc SB #15(10) \rightarrow Bull Horns \rightarrow Mermaid Spring
 - Go to Demon Fangs Merchant (70)
 - Peace Bell
 - Gold Cat
 - Scroll \rightarrow Peace Bell and Gold Cat \rightarrow Meat to Dog \rightarrow Scroll

4 Taka Region

4.1 Taka Pass



- Steelfist Sake for Waka \rightarrow 9 SB #21(11) \rightarrow 3 Cherry Trees \rightarrow Sapling
- Herbs to Deer \rightarrow Tiger Statue \rightarrow Clover
- Devil Gate \rightarrow Herbs to Deer \rightarrow Seeds to Monkeys

4.2 Kusa Village

- **\$ 237 / 207 \$ 7 \$ 39,670**
 - Merchant:
 - Sell fish and treasures
 - Pinwheel
 - 2 Seeds
 - 9 Meat
 - 2 **ESM**
 - 2 🏶 ESL
 - 4 Steelfist Sake
 - SB #27(12) \rightarrow Lacquerware Set
 - Seeds to Chicken \rightarrow Meat to Racoons \rightarrow Meat to Dog \rightarrow Clover
 - Mr. Bamboo's house \rightarrow **9** SB #28(13) \rightarrow Meat to Dog
 - Clover \rightarrow Cursed Patch \rightarrow Meat to Dog
 - Vine up bridge \rightarrow Seeds to Chicken \rightarrow Meat to Dog
 - Steelfist Sake for Dog fight \rightarrow Meat \rightarrow Wanted List

4.3 Taka Pass

- **₹** 329 / 299 **↑** 17 **ℰ** 8,720
 - Scissors House \rightarrow 9 SB #22(14) \rightarrow ESM for Scissors \rightarrow 3 Cherry Trees

4.4 Sasa Sanctuary

- 孝 332 / 302
 - \bigcirc SB #30(15) \rightarrow First room on upper left \rightarrow \bigcirc SB #31(16) \rightarrow Digging minigame



- Learn Waterspout \rightarrow Clover \rightarrow Lacquerware Set
- Incense Burner \rightarrow Tai \rightarrow Meat to Tigers \rightarrow Steelfist Sake for Dog fight
- Meat to Dog \rightarrow \bigcirc SB #32(17) \rightarrow Meat to Tigers \rightarrow \bigcirc Agata Forest (2x up)

4.5 Agata Forest

- **₹** 367 / 337 **↑** 29 **ℰ** 14,160
 - Kushi's bucket \rightarrow Steelfist Sake \rightarrow Story fishing
 - Crescent → Steelfist Sake for Dog fight
 - Merchant:
 - Sell fish and treasures
 - 2 Golddust
 - 3 Mermaid Coins
 - 4 Seeds
 - 2 Exorcism Slips M

4.6 Shinshu Field

• Seeds to Pigs \rightarrow 9 SB #06(18)

4.7 Kamiki Village (to Kusa Village)

- **₹** 376 / 346 **↑** 34 **₺** 5,560
 - Komuso \rightarrow \bigcirc SB $\#02(19) \rightarrow$ Steelfist Sake for Dog fight
 - \bigcirc SB #04(20) \bigcirc Taka Pass (2x up) \rightarrow Princess Fuse (!)

5 Gale Shrine and Beyond

5.1 Gale Shrine

- 孝 383 / 353
 - Bull Horn and Dragonfly Bead \rightarrow Devil Gate \rightarrow Key \rightarrow Send up elevator
 - Θ SB #33(21) \to Rabbit Statue \to 2 Clovers \to Seeds to Mice
 - 1st level \rightarrow Key \rightarrow 2nd level \rightarrow Galestorm

- Swirl left \rightarrow Vortex clockwise \rightarrow Swirl right
- Swirl right
- 1st level \rightarrow **SB** #34(22) \rightarrow Main Hall \rightarrow Scroll
- Pearl \rightarrow Rafters \rightarrow **ESS** \rightarrow Seeds to Mice
- Crimson Helm fight:
 - **ESS** \rightarrow Gale \rightarrow **2 ESL** \rightarrow **ESM** \rightarrow Power Slashes

5.2 Kusa Village

- **38** / 408 **49 6** 24,350
 - Seeds to Monkeys \rightarrow Clover \rightarrow Incense Burner
 - Golddust \rightarrow Life Beads \rightarrow Komuso
 - Village square \rightarrow Swirl Windmill left \rightarrow Vine up \rightarrow \bigcirc SB #29(23)

5.3 Taka Pass (to Kamiki Village)

- **\$ 482 / 452**
 - \bigcirc SB #24(24) \rightarrow \bigcirc Shinshu Field (2x up) \rightarrow Kamiki Village

6 Orochi

6.1 Calcified Cavern

• 8-Purification Sake \rightarrow Devil Gate \rightarrow Mask

6.2 Moon Cave

- Vine to 1st floor \rightarrow Devil Gate \rightarrow Ogre Liver
- 3rd floor \rightarrow Cannon Clip \rightarrow Light Torches \rightarrow Basement Skip
- SM for Ice Wheel \rightarrow Inferno
- Devil Gate \to Lips of Ice \to Vine Pot \to 3rd floor \to Fire Cannon

- Devil Gate \rightarrow Black Demon Horn \rightarrow 2nd floor \rightarrow Devil Gate
- Eyeball of Fire \rightarrow Devil Gate \rightarrow Main Hall \rightarrow Clover \rightarrow Kutani Pottery
- Merchant:
 - Sell treasures
 - 3 Mermaid Coins
 - 5 Herbs
 - 1 Meat
 - 2 **ESM**
 - 3 SESL
- Orochi fight:
 - Power Slash Fire \rightarrow Bait Fire
 - Bait Earth \rightarrow Bait Fire \rightarrow Power Slash Earth during Fire Attack
 - Bait Fire
 - -Bait Earth \rightarrow Bait Poison \rightarrow Power Slash Earth during Poison Attack
 - Bait Poison \rightarrow **ESL**
 - **ESL** after 4 heads each

7 New Beginning

- 孝 142 / 112
- 90
- **6** 51,040

7.1 Kamiki Village (to City Checkpoint)

- Leave \rightarrow Golddust \rightarrow Glaive
- Taka Pass $(2x \text{ up}) \rightarrow 2$ Cherry Trees

7.2 City Checkpoint

- 拳 144 / 114
 - Cherry Tree \rightarrow Bridge \rightarrow 2 Cursed Patches
 - Do NOT (!) skip 2nd cutscene
 - Herbs to Horses \rightarrow \bigcirc SB #38(25) \rightarrow 2 Cursed Patches
 - Do NOT (!) skip 2nd cutscene
 - Clover

7.3 Ryoshima Coast

- **\$ 283 / 253**
 - Fight Skip \rightarrow Sapling \rightarrow Herbs to Cows \rightarrow Clover \rightarrow Meat to Foxes
 - Dojo: Double Jump (1st, 20k), Digging Champ (2, 30k)
 - \bigcirc SB #43(26) \rightarrow Crystal \rightarrow ESS
 - Beach \rightarrow Crystal \rightarrow Clover \rightarrow Pearl \rightarrow Steelfist Sake
 - Clover \rightarrow Herbs to Cows \rightarrow Crystal

7.4 Sei'an City (Commoner's Quarter)

- **₹** 409 / 379 **९** 90 **ℰ** 4,050
 - Tool Dealer: Sell treasures, buy first 4 items (19k, skip Marlin Rod if necessary)
 - \bigcirc SB #46(27) \rightarrow 1st and 4th: Steelfist Sake and \bigcirc ESS \rightarrow Digging Minigame



• Gojo Bridge \rightarrow Story fishing \rightarrow Rao twice \rightarrow Gale \rightarrow **ESM** and **Scroll**

7.5 Sei'an City (Aristocratic Quarter)

- **拳** 429 / 399
 - Pearl \rightarrow Prayer Slips \rightarrow Rao \rightarrow Leave City

8 Cleansing the City

8.1 Ryoshima Coast

• Devil Gate \rightarrow Herbs to rabbits \rightarrow 9 SB #42(28) \rightarrow Sunken Ship

8.2 Sunken Ship (to Palace)

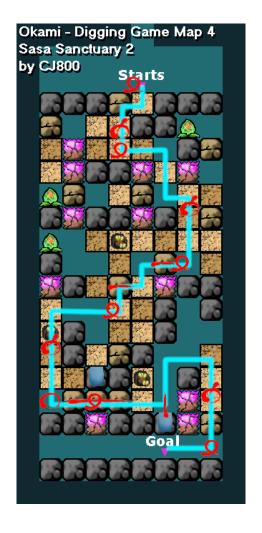
- **\$ 487 / 457 90 6** 6,050
 - \bullet Ghosts \to Drown Warp \to Ichiro \to Clover \to Lower Water \to Jiro and Saburo
 - Scroll \rightarrow Auto wall jump \rightarrow Power Slash and Cherry Bomb cannon \rightarrow Key
 - Ghosts \rightarrow **9** SB #57(29) \rightarrow Crystal
 - Gooey Remains \rightarrow Monkey Statue
 - Lucky Mallet \rightarrow \bigcirc SB $\#58(30) \rightarrow$ Lacquerware Set

8.3 Royal Palace

- **♦** 547 / 517 **♦** 97 **№** 19,490
 - Gale Thunder Mirror \rightarrow Power Slash for Demon Fang
 - $\mathbf{Key} \to \mathbf{Fog} \to \mathbf{Fog}$ Wind Mirror $\to \mathbf{Fog}$ for Demon Fangs
 - 3 Clovers → Emperor's Bedroom → ESM for Demon Scroll in back
 - Inkfinity Stone \rightarrow Blight fight: Fog when Blight charges \rightarrow Steelfist Sake
 - Fog Pot (80) \rightarrow Scroll \rightarrow Rooster Statue
 - Θ SB $\#59(31) \rightarrow$ Lacquerware Set \rightarrow Bull Horn \rightarrow Crystal \rightarrow Pearl
 - Kaguya \rightarrow 2 Cherry Trees \rightarrow Sasa Sanctuary (1x up)

8.4 Sasa Sanctuary

- **\$** 609 / 579 **\$** 26 **63.6**00
 - Kaguya \rightarrow Inkfinity Stone \rightarrow Digging minigame \rightarrow Sei'an City (1x down)



9 Sei'an Restored

9.1 Sei'an City (Aristocratic Quarter)

- ullet Clover and Tree o Sei'an Fishing
- Elevator \rightarrow Scroll \rightarrow Fire Tablet
- \bigcirc SB #55(33) \rightarrow Leave \rightarrow \bigcirc SB #54(34) \rightarrow Channel \rightarrow \bigcirc ESL
- Komuso \rightarrow \bigcirc SB $\#52(35) \rightarrow$ Clover \rightarrow Inkfinity Stone \rightarrow \bigcirc SB #53(36)

9.2 Sei'an City (Commoner's Quarter)

₹ 650 / 620 **↑** 26 **६** 67,600

- Mr. Flowers and 4 Cherry Trees \rightarrow 9 SB #47(37) \rightarrow Cherry Tree
- Fashion Girl \rightarrow 9 Cherry Trees \rightarrow Tailor \rightarrow Crystal
- $\bullet \ \ \mathbf{Cherry} \ \ \mathbf{Tree} \to \mathbf{Medicine} \to \mathbf{Flower} \ \mathbf{Girl} \to \mathbf{\overset{\bullet}{\diamondsuit}} \ \ \mathbf{ESL}$
- \bigcirc SB #48(38) from Fashion Girl \rightarrow Sell fishes and treasure at Tool Dealer
 - Buy Marlin Rod if skipped earlier

10 Northern Shore

10.1 Ryoshima Coast

- **₹** 805 / 775 **₹** 26 **₹** 252,000
 - Herbs to Horses \rightarrow Devil Gate \rightarrow ESM

10.2 North Ryoshima Coast

- **₹** 847 / 817 **₹** 26 **₹** 258,000
 - \P ESM for Wind Nose \rightarrow Fog for Demon Fangs \rightarrow Crystal
 - Warp to North Ryoshima Coast (Rocky Area) (1x down) \rightarrow SB #64(39)
 - 2 Clovers \rightarrow Clover next to Merchant
 - Merchant
 - 2 Seeds
 - 3 Herbs
 - 3 Meat
 - 2 Fish
 - 3 SESM
 - 2 **SESL**

- Meat to $Dog \rightarrow Shore \rightarrow Waterspout arrow \rightarrow Herbs to Cows \rightarrow \Theta SB #61(40)$
- Divine Spring
 - Cherry Trees, Clovers \rightarrow Herbs to Rabbits
 - Boar Statue → Θ SB #63(41) → Golden Peach
- Devil Gate \rightarrow Seeds to Pigs \rightarrow Sapling Fruit \rightarrow Clover

10.3 Catcall Tower

- 拳 1,067 / 1,037
- 29
- **6** 224,210
- Second Fire Scythe \rightarrow Gale for Demon Fangs
- Scroll \rightarrow R, L, R, S, R, R, R, L, R
- \bigcirc SB $\#68(42) \rightarrow$ Fish to Cat \rightarrow Catwalk
- Cat Statue \rightarrow 9 SB #67(43) \rightarrow Bottom \rightarrow 9 SB #69(44) \rightarrow 3 Clovers

10.4 North Ryoshima Coast

- 孝 1,099 / 1,069
- 34
- **229,210**
- Island with slope on left \rightarrow Crystal \rightarrow Divine Spring (Cherry Bomb 2)
 - Cherry Trees, Clovers \rightarrow Merry Christmas \rightarrow Scroll
- Next island \rightarrow Clover \rightarrow Divine Spring (Power Slash 2)
 - Cherry Trees, Clovers \rightarrow Merry Christmas \rightarrow Scroll
- Clover under rock \rightarrow Story fishing \rightarrow 9 SB #62(45) \rightarrow 2 Clovers
- Main land \rightarrow **9** SB #60(46) \rightarrow Clover \rightarrow Catwalk up
- Dog Statue \rightarrow Meat to Tigers \rightarrow Star in sky \rightarrow 3x Swirl left under arch
- Jump down on left side \rightarrow Crystal \rightarrow Meat to Foxes \rightarrow Clover under rock
- Whirlwind \rightarrow Sashimi \rightarrow Scroll \rightarrow Fish to Cats

11 Underworld

11.1 Dragon Palace

- **₹** 1,392 / 1,362 **₹** 34 **₹** 152,430
 - **Pearl** \rightarrow Queen Otohime \rightarrow Divine Spring
 - Cherry Trees, Clovers \rightarrow Seeds to Boars \rightarrow Kutani Pottery \rightarrow SB $\#70(47) \rightarrow$ Godly Charm
 - Underwater spring \rightarrow Clover \rightarrow \bigcirc SB #71(48) \rightarrow Digging minigame
 - Whirlpool \rightarrow Scroll

11.2 Inside the Water Dragon

- **\$** 1,511 / 1,481 **\$** 34 **\$** 153,590
 - 3 $\stackrel{\bullet}{\bullet}$ ESL for Fox Spirits \rightarrow Power Slash for Demon Fangs

11.3 Dragon Palace

- - Cursed Patch \rightarrow Treasure Box \rightarrow 9 SB #72(49) \rightarrow Queen Otohime

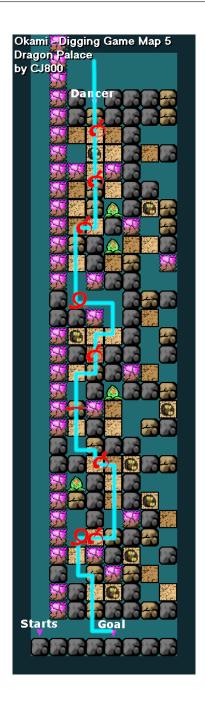
12 Against Ninetails

12.1 North Ryoshima Coast (to Sei'an City)

- **\$ 1,531 / 1,501 50 6** 193,610
 - Ankou Temple \rightarrow Herbs to Rabbits

12.2 Sei'an City (Aristocratic Quarter) (to Oni Island)

• Scroll \rightarrow Pearl \rightarrow Steelfist Sake for Evil Rao



12.3 Oni Island



- $\bullet \ \, \mathbf{Early} \ \, \mathbf{Thunderstorm} \rightarrow \mathbf{Clover} \rightarrow \\ \bullet \ \, \mathbf{ESL}$
- \P ESM for maze fight \rightarrow Gale for Demon Fangs

Merchant

- Sell fishes and treasure
- 8 Herbs
- 2 Meat
- 5 Fish
- 4 **ESM**
- 8 **SESL**
- 1 Steelfist Sake
- \bullet Inkfinity Stone \to Crystal
- Ninetails fight:
 - -2x: Cherry Bomb \rightarrow Thunder \rightarrow ESL \rightarrow Power Slash
 - 3 $\stackrel{\bullet}{\Longrightarrow}$ ESL \rightarrow $\stackrel{\bullet}{\Longrightarrow}$ ESS

12.4 North Ryoshima Coast

- **\$ 1,589** / **1,559 60 60 281,070**
 - Treasure Box \rightarrow SB #66(50) \rightarrow Warp to Kamiki Village (3x down)

12.5 Shinshu Field

- **\$ 1,609 / 1,579 60 60 281,070**
 - Clover \rightarrow Gimmick Gear \rightarrow Catwalk to upper level
 - Glaive \rightarrow Devil Gate \rightarrow Herbs to Rabbits \rightarrow Clover
 - White Porcelain Pot \rightarrow Devil Gate \rightarrow Herbs to Rabbits \rightarrow Clover
 - Kutani Pottery \rightarrow Thunder observatory \rightarrow Crystal

13 Northern Lands

13.1 Kamui

- **₹** 1,857 / 1,827 **₹** 71 **€** 289,590
 - \P ESL for Intro fight \rightarrow Gale for Demon Fangs \rightarrow 4 \P ESM for Oki fight
 - Thunder arrow \rightarrow Bloom Sapling \rightarrow Herbs to Sheep \rightarrow Pearl
 - Meat to Foxes \rightarrow Fish to Cranes \rightarrow Etched Glass \rightarrow Kamui Fishing
 - White Porcelain Pot \rightarrow 9 SB #74(51) \rightarrow Dojo
 - 3 Glaive Combo (11, 40k) \rightarrow 4 Glaive Combo (12, 50k) \rightarrow Swords Dance (15, 60k)
 - - Golddust \rightarrow 9 SB #78(52) \rightarrow Silver Pocket Watch
 - Golddust \rightarrow Clover \rightarrow Fish to Bears \rightarrow Amber Tassels
 - Devil Gate \rightarrow **9** SB #77(53) \rightarrow Wanted List
 - Herbs to Sheep \rightarrow 1st Bounty \rightarrow Wep'keer \rightarrow Warp to Kamiki Village (1x down)

13.2 Kamiki Village

- **\$\frac{1}{2},199** / **2,169 \$\frac{1}{2}\$** 80 **\$\bigsimes\$** 209,300
 - Sakuya's Tree \rightarrow Camille twice \rightarrow Tackle Camille
 - Silver Pocket Watch \rightarrow Kutani Pottery \rightarrow Crystal \rightarrow Wep'keer (1x up)

13.3 Wep'keer

- **₹** 2,209 / 2,179 **₹** 80 **€** 209,300
 - Clover \rightarrow Jade Tassels
 - Clover \rightarrow Fish to Cranes \rightarrow 9 SB #80(54)
 - Etched Glass \rightarrow \bigcirc SB $\#81(55) \rightarrow$ Clover \rightarrow Herbs to Sheep

- Θ SB $\#82(56) \rightarrow$ Herbs to Sheep \rightarrow Herbs to Sheep \rightarrow Clover
- ullet Fish to Bears o Kutani Pottery o Samickle o Kai o Power Slash Samickle

13.4 Kamui (Ezofuji)

- **\$ 2,388 / 2,358**
 - **80**
- **209,530**
- Scroll \rightarrow Meat to Racoons \rightarrow Tuskle
- 2 Clovers \rightarrow \bigcirc SB $\#86(57) \rightarrow \bigcirc$ SB $\#85(58) \rightarrow$ Clover
- Drop down behind \rightarrow Herbs to Sheep \rightarrow Clover
- Behind Arc \rightarrow Fish to Monkeys \rightarrow Clover \rightarrow 9 SB #84(59) \rightarrow Etched Glass

13.5 Wep'keer

- 孝 2,594 / 2,564
- **80**
- **2** 209,530

- Merchant
 - Sell fishes (keep Marlin to sell in Sei'an City) and treasure
 - 1 Golddust
 - 5 Seeds
 - 9 Herbs
 - 4 Meat
 - 4 Fish
 - 2 **ESS**
 - 5 **SESL**
 - 25 Steelfist Sake

13.6 Kamui

- Clover \rightarrow \bigcirc SB #76(60) \rightarrow Fish to Cranes \rightarrow Amethyst Tassels
- 2nd Bounty \rightarrow Fish to Bears \rightarrow 3rd Bounty

14 Back in Time

14.1 Yoshpet

- **\$\frac{2}{5}\, 2\,653\, \rangle 2\,623 \\$\\$\ 80 \&\ 353\,260**
 - Area 1: Crystal at start \rightarrow Left at signpost \rightarrow Cat's Eye Tassels
 - Area 2: White Porcelain Pot on icy platform $\rightarrow \bigcirc$ SB #88(61)
 - Area 3: Kutani Pottery on frozen lake \rightarrow Right at signpost \rightarrow \bigcirc SB #89(62)

14.2 Ponc'Tan

- Vine up \rightarrow **9** SB #91(63) \rightarrow Agate Tassels \rightarrow Crystal \rightarrow Clover
- Miya \rightarrow Clover on mushroom \rightarrow Ishaku \rightarrow Etched Glass \rightarrow \bigcirc SB #92(64)
- Kutani Pottery \rightarrow Pearl \rightarrow Steelfist Sake

14.3 Inner Yoshpet

- - Herbs to Deer \rightarrow Cherry Trees \rightarrow Seeds to Boars
 - Area 1: Turquoise Tassels from first chest \rightarrow Hug left wall \rightarrow **9** SB #94(65)
 - Area 2: White Porcelain Pot \rightarrow Left at signpost \rightarrow \bigcirc SB #95(66)
 - Area 3: **SB** #96(67)

14.4 Kamiki Village (Past)

- \$\frac{2,736}{2,706} \bigsim 80 \bigsim 353,260
 - Clover → Kutani Pottery → White Porcelain Pot and Etched Glass
 - Meat to $Dog \rightarrow Clover \rightarrow Clover$ on Lily Pad island
 - Steelfist Sake for Nagi fight → Ceremonial Clothes

14.5 Shinshu Field (Past)

- **\$ 2,836 / 2,806 \$ 80 \$ 413,340**
 - 6 Cherry Trees \rightarrow Left \rightarrow Clover \rightarrow Silver Pocket Watch
 - Clover under rock \rightarrow Kutani Pottery \rightarrow Clover under rock
 - \P ESL \rightarrow Clover \rightarrow Clover at top of slope
 - Clover under rock \rightarrow Clover
 - Etched Glass \rightarrow Cherry Trees \rightarrow Clover

14.6 Moon Cave

- **₹** 3,124 / 3,094 **↑** 122 **ℰ** 605,060
 - 2x: Earth Head Smash \rightarrow Bait Poison and Light \rightarrow Triple Waterspout \rightarrow * ESL
 - SL after 4 heads each

15 Wawku Shrine

15.1 Kamui (to Wawku Shrine)

- - Crystal \rightarrow Clover under rock \rightarrow Wep'keer
 - Snowball Playground \rightarrow Crystal \rightarrow White Porcelain Pot \rightarrow 9 SB #83(68)
 - \bullet Golddust \to Thunder Edge

15.2 Wawku Shrine

- - \bigcirc SB $\#97(69) \rightarrow$ Ruby Tassels \rightarrow Etched Glass
 - White Porcelain Pot on inner tower paltform \rightarrow 9 SB #99(70)

- Blizzard door \rightarrow Kutani Pottery \rightarrow Sapphire Tassels \rightarrow Clover
- \P ESL for Blizzard fight \rightarrow Up, Right, Left \rightarrow Blizzard
- \bigcirc SB $\#98(71) \rightarrow$ Nechku Skip \rightarrow Clover \rightarrow \bigcirc ESL on Cannon Room fight
- Emerald Tassels \rightarrow Kutani Pottery
- 4 SESL and 1 ESS for Lechku and Nechku

15.3 Kamui (Ezofuji)

- **♦** 2,324 / 2,294 **♦** 130 **♦** 917,650
 - Western slope corner \rightarrow **Seeds to Monkeys** \rightarrow Divine Spring (**Power Slash 3**):
 - Cherry Trees, Clovers \rightarrow Scroll
 - Clover under rock \rightarrow Fish to Cranes on ice
 - Wep'keer \rightarrow Kamui (Ezofuji) (2x down)
 - White Porcelain Pot \rightarrow **9** SB #87(72) \rightarrow Silver Pocket Watch
 - Wep'keer $(2x \text{ up}) \rightarrow \text{Thunder Edge}$

16 Cleanup

16.1 Kamui and Yoshpet

- - Steelfist Sake for Kamui Demon Gates \rightarrow \bigcirc SB #79(73)
 - Race with Kai \rightarrow \bigcirc SB #90(74) \rightarrow Ishaku \rightarrow \bigcirc SB #93(75)
 - Wep'keer cave \rightarrow Clover \rightarrow 9 SB #75(76) \rightarrow Scroll
 - \P ESL \rightarrow Clover under rock \rightarrow Devil Gate
 - 4th Bounty \rightarrow Clover under rock \rightarrow Divine Spring (Cherry Bomb 3)
 - Cherry Trees, Clovers \rightarrow Scroll
 - Clover → 5th Bounty → Fish to Bears at Kamui entrance
 - City Checkpoint (5x up) \rightarrow Taka Pass

16.2 Taka Pass

- - 1st Bounty \rightarrow 2 Cherry Trees \rightarrow Bingo Digging Game (Trophy)



- \bigcirc SB #23(77) \rightarrow Devil Gate \rightarrow Herbs to Deer \rightarrow Divine Spring
 - Cherry Trees, Clovers \rightarrow Seeds to Monkeys \rightarrow 9 SB #26(78) \rightarrow Crystal
- Herbs to Horses \rightarrow 2nd Bounty \rightarrow Vine up wall
- 3rd Bounty \rightarrow Clover under rock
- Herbs to Horses \rightarrow **9** SB #25(79) in tunnel
 - Clover on platform if missed earlier
- Moles \rightarrow Golden Cup \rightarrow 4th Bounty \rightarrow Devil Gate
- Meat to Tigers \rightarrow 5th Bounty \rightarrow Tea Shop
- Golden Cup \rightarrow Pinwheel \rightarrow Kusa Village (1x down)

16.3 Kusa Village

- \$\bigsize_{2,735} \bigsize_{150} \bigsize_{1,424,300}
 - Steelfist Sake for Dog fights \rightarrow \bigcirc SB #35(80) \rightarrow Dragon Palace (6x down)

16.4 Dragon Palace and N. Ryoshima Coast

\$ 2,783 \$ 150 \$ 1,464,300

- Otohime \rightarrow \bigcirc SB #73(81) \rightarrow N. Ryoshima Devil Gates \rightarrow \bigcirc SB #65(82)
- N. Ryoshima fishing (**Trophy**) → Sei'an City (Aristocratic Quarter) (1x up)

16.5 Sei'an City (Aristocratic Quarter)

\$ 2,783 \$ 150 \$ 1,782,300

- $\bullet \ \, \mathbf{Emperor} \to \mathbf{Water} \ \, \mathbf{Tablet} \to \mathbf{Solar} \ \, \mathbf{Flare} \to \mathbf{Deluge} \to \mathbf{Scroll}$
- SESL behind tower \rightarrow Thunderbolt \rightarrow Scroll \rightarrow SB #56(83)

16.6 Sei'an City (Commoner's Quarter)

- **\$ 2,833 \$ 50 6** 1,782,300
 - ullet Fire in central plaza and far left corner o Hayazo I o Dandy
 - Hayazo II \rightarrow Tree for Camille \rightarrow Tree and Rainfall \rightarrow 9 SB #50(84) from Camille
 - Momotaro \rightarrow Hayazo III \rightarrow Restaurant \rightarrow Wanted List
 - Fireburst \rightarrow Scroll \rightarrow Man on bridge
 - Hayazo IV \rightarrow **9** SB #49(85) \rightarrow Horse Statue \rightarrow Sell fish at Tool Dealer

16.7 Ryoshima Coast

- **₹** 3,143 **♦** 50 **6** 1,882,130
 - Clover under rock \rightarrow Thunder Edge \rightarrow 1st Bounty
 - 3 Cursed Patches \rightarrow 2nd Bounty \rightarrow Hayate races \rightarrow 9 SB #45(86) (Trophy)
 - Sunken Ship \rightarrow **©** SB #41(87) \rightarrow Snake Statue
 - Seeds to Monkeys \rightarrow Clover under rock \rightarrow Clover \rightarrow Meat to Foxes
 - 3rd Bounty \rightarrow 4th Bounty \rightarrow Ryoshima Devil Gates \rightarrow 9 SB #44(88) (Trophy)
 - Check for 50 Demon Fangs
 - Clover under rock in Sapling cave \rightarrow 5th Bounty (Trophy) \rightarrow Meat to Dogs

16.8 City Checkpoint

३3,478 **5**0 **6**2,005,530 **6**3

- Θ SB $\#40(89) \rightarrow \text{Clover} \rightarrow \text{Cherry Tree}$
- Dragon Statue \rightarrow Vine Up \rightarrow \bigcirc SB #39(90)
- Clover \rightarrow SB #36(91) \rightarrow SB #37(92)
- Scroll under stairs (Trophy) \rightarrow Agata Forest (4x up)

16.9 Agata Forest

- **3**,499 **5**0 **6**2,005,530
 - \bigcirc SB #17(93) from middle treasure chest \rightarrow House \rightarrow \bigcirc SB #12(94)
 - Clover under rock \rightarrow Devil Gate \rightarrow Seeds to Monkeys
 - 2 Herbs to Deer \rightarrow Pig Statue (Trophy) \rightarrow 9 SB #14(95) \rightarrow Clover
 - River \rightarrow Clover under rock \rightarrow Clover \rightarrow Mermaid Spring
 - \bigcirc SB #16(96) \rightarrow Clover \rightarrow Herbs to Deer

16.10 Shinshu Field

३ 3,745 **5** 50 **6** 2,007,830 **8** 3,745 **6** 50 **6** 2,007,830

- Clover
- If Praise is on track, skip this:
 - Devil Gate (15) Herbs to Rabbits (8)
- Kiln Devil Gate \rightarrow **SB** #08(97) \rightarrow Herbs to Rabbits
- Vases:
 - 4th Bounty \rightarrow House
 - **5th Bounty** \rightarrow Catwalk cave
 - Dojo
 - Moon Cave slope
- Tama \rightarrow SB #09(98) \rightarrow Vase \rightarrow Moon Cave \rightarrow Max all stats (Trophy)
- Θ SB $\#10(99) \rightarrow$ Sell treasures to Merchant \rightarrow Kamui (5x up)

16.11 Kamui

- Demon Scroll before valley \rightarrow check Bestiary (5 entries on page 4) and Stray Beads
- Dojo \rightarrow 2,332,000 Yen \rightarrow Thunder Edge

16.12 Backup Praise

- Rabbits near staircase to Tama in Shinshu Field: 6 Praise
- Bear near Kamui merchant: 5 Praise
- 2 Bears in Kamui cave: 2 x 5 Praise
- Rabbits under Kamui bridge: 4 Praise
- Bear in Wep'keer in hidden alcove: 5 Praise
- Rabbits near Kamiki Village merchant: 6 Praise
- Trees dotted throughout Sei'an City: 1 Praise each
- Clover at the start of Hana Valley: 5 Praise
- Monkeys in front of Ryoshima Dojo: 6 Praise
- Cats at cat statue at start of N. Ryoshima Coast: 6 Praise
- Rabbits at big tree in corner of N. Ryoshima Coast: 6 Praise

16.13 Backup Money

All of these fights are in Kamui and can be done just before the point of no return or the final visit of the Kamui Dojo. To respawn the enemies, the entire area has to be reloaded. This does not happen when entering and exiting building in that area, as their interiors are on the same map. Instead, enter Yoshpet or Wep'keer and exit again.

- In front of Oki's hut: 20k
- First in main area of Kamui: 28k
- In front of valley towards fishing area: 11k
- Near Kamui fishing: 30k
- Next to Maiden Spring, on ice: 20k
- Bottom of Wep'keer slope, next to bridge on Yoshpet side: 20k

17 Point of no Return

17.1 Yamato

- Merchant:
 - All SESL
 - Sell junk so $\stackrel{\P}{\clubsuit}$ ESL is in first slot
 - − Skip Orochi if less than 15 🍣 ESL, come back to buy more after Spider Queen
- Go to first bridge on the right, Blight
 - Fog when Blight charges, Glaive once Blight rushed by
 - Exit in center
- Next bridge on right, True Orochi
 - ► ESS + ★ ESL or 2 ★ ESL in final phase
 - Exit at Wind head, right of last head
- Next bridge on right, Spider Queen
 - 2 [♣] ESL once bulb is opened
 - Exit between two closest waterfalls
- Next bridge on right, Crimson Helm
 - SESL, Galestorm, Fog, Glaive
 - Exit in center
- Next bridge on right, Ninetails
 - − 2 ESL in final phase
 - Exit in center
- Go to Merchant:
 - 1 Steelfist Sake
 - All 🏶 ESL

• Yami:

- 3 SESL
- 🏶 ESL
- Power Slash, 🏶 ESL
- 🏶 ESL, Power Slash
- 6 🏶 ESL
- 🏶 ESL, Power Slash
- Waterspout, 🤏 ESL
- 🏶 ESL
- 5 🏶 ESL
- 3x: Brush when one side slot extended, Power Slash, release when slots start
- SESL
- 6 SESL
- 🏶 ESL
- 🏶 ESL
- **ESL**
- Sunrise, Steelfist Sake, Fog, Glaive

A Appendix

A.1 Praise Costs per Level Up

The number in parenthesis is the accumulated Praise spent for the specific stat.

Table 1: Praise Level Ups

Level	Solar Energy	Ink	Astral Pouch	Wallet
2			300 (300)	150 (150)
3			350 (650)	250 (400)
4	50 (50)	50 (50)	400 (1,050)	400 (800)
5	80 (130)	100 (150)		
6	110 (240)	200 (350)		
7	140 (380)	250 (600)		
8	170 (550)	300 (900)		
9	200 (750)	350 (1,250)		
10	230 (980)	400 (1,650)		
11	260 (1,240)			
12	290 (1,530)			
13	310 (1,840)			
14	330 (2,170)			
15	350 (2,520)			

A.2 Barking Up The Cherry Tree Requirements

All S ranks (pink trees) in the final results screen are required to obtain the achievement.

- Praise Earned is redundant, as 6,020 Praise is required to max out all stats.
- Enemies Defeated is safely met following the notes, with a bit of leeway (569 in total).
- Money Gained is surpassed by more than 2 million Yen by following the notes.

Table 2: Barking Up The Cherry Tree Requirements

Criterion	Requirement
Deaths	< 5
Enemies Defeated	≥ 550
Money Gained	$\geq 4,000,000$
Demon Fangs Found	≥ 300
Praise Earned	$\geq 4,500$

A.3 Treasures

Bold lines denote page breaks, C,R denotes the column and row on the respective page.

Table 3: Treasure Tome Entries

$_{\rm C,R}$	Name	Location
1,1	Glass Beads	
1,2	Dragonfly Bead	
1,3	Wooden Bear	
2,1	Coral Fragment	
-2,2	Vase	
-2,3	Incense Burner	
3,1	Lacquerware Set	
3,2	Bull Horns	
3,3	Rat Statue	Cherry Bomb cave in Shinshu Field
4,1	Bull State	In front of Tsuta Ruins
4,2	Tiger Statue	Top of rock in Taka Pass
4,3	Rabbit Statue	River in Kamiki Village; under elevator in G. Shrine
5,1	Dragon Statue	Top of rock in City Checkpoint
5,2	Snake Statue	Between rock formation off Ryoshima Coast
5,3	Horse Statue	Behind house in the sky in Sei'an City
1,1	Sheep Statue	Palace courtyard in Sei'an City
1,2	Monkey Statue	Upper platform in goo monster hall in Sunken Ship
1,3	Rooster Statue	Next to Emperor in Sei'an City
2,1	Dog Statue	Watcher's Cape in N. Ryoshima Coast
2,2	Boar Statue	Divine Spring on mainland N. Ryoshima coast
2,3	Cat Statue	Uppermost platform in Catcall Tower
3,1	Crystal	
3,2	Pearl	
3,3	Amethyst Tassels	Frozen waterfall in Kamui
4,1	Amber Tassels	Next to Mermaid Spring in Kamui
4,2	Jade Tassels	Right of entrance of Wep'keer
4,3	Cat Eye's Tassels	Opposite first signpost in Yoshpet
$_{-}$ 5,1	Agate Tassels	Platform to the right of entrance in Ponc'tan
$_{-5,2}$	Turquoise Tassels	Start of Inner Yoshpet
5,3	Ruby Tassels	First room of Wawku Shrine
1,1	Sapphire Tassels	Frozen Chest on way to Blizzard in Wawku Shrine
	Emerald Tassels	Fiery Chest in fiery wheels room in Wawku Shrine
1,3	Kutani Pottery	
2,1	White Porcelain Pot	
2,2	Etched Glass	
2,3	Silver Pocket Watch	

A.4 Travel Guides

Table 4: Travel Guide Scrolls

Nr.	Name	Location
1	Travel Tips	
2	Greensprout Tips	Cursed zone in Hana Valley
3	Digging Tips	Island in Hana Valley
4	Fleeing Battle	Guardian Sapling in Shinshu Field
5	Feeding	Tunnel to Agata Forest in Shinshu Field
6	Legend of Orochi	Tama's house in Shinshu Field
7	Enhancing Weapons	In front of Tsuta Ruins
8	Battle Tips	Next to Demon Fang Merchant in Agata Forest
9	Enhancing Divinity	Start of Tsuta Ruins
10	Godhood Tips	Before Spider Queen in Tsuta Ruins
11	Ink Bullet Tips	Before entering Taka Pass through Agata Forest
12	Brush Tips	Room before Crimson Helm in Gale Shrine
13	Mother Tree	Under the staircase in City Checkpoint
14	Land of the Gods	Rao's room in Sei'an City
15	Celestial Envoy	Main hall in Sunken Ship
16	Veil of Mist Tech	Right of Emperor in Sei'an City
17	Holy Artifacts	Top floor of Himiko's Palace in Sei'an City
18	Northern Land	Room connected to secret passage in Sei'an City
19	Inferno Tech	Restaurant in Sei'an City
20	Mark of Kabegami	Base of Catcall Tower
21	Galestorm Tech	Restaurant in North Ryoshima Coast
_ 22	Power Slash 2	Divine Spring in North Ryoshima Coast
23	Cherry Bomb 2	Divine Spring in North Ryoshima Coast
24	Waterspout Tech 1	Mermaid Spring in Dragon Palace
25	Waterspout Tech 2	Behind Himiko's Palace in Sei'an City
26	Thunderstorm Tech	Gen's Tower in Sei'an City
27	Another Civilization	Next to Origin Mirror in Ezofuji
28	Cherry Bomb 3	Divine Spring in Kamui
29	Tribe of the Moon	Bear Cave in Kamui
30	Power Slash 3	Divine Spring in Ezofuji

A.5 Fishing Tome

Bold lines denote page breaks.

See Fishing Lists for the location of each fish.

Table 5: Fishing Tome

River Crab	Killifish	Sweetfish	Loach	Robalo
Crawfish	Smelt	Trout	Freshwater Eel	Koi
Black Bass	Goby	Catfish	Huchen	Salmon
Sturgeon	Cutlass Fish	Starfish	Sunfish	Scallop
Giant Catfish	Giant Salmon	Moray	Nautilus	Sea Horse
Mountain Trout	Whopper	Loggerhead Turtle	Clownfish	Blowfish
Monkfish	Flying Fish	Red Snapper	Supreme Tuna	Marlin
Octopus	Squid	Lobster	Manta	
Yellowtail	Bonito	Striped Snapper	Oarfish	

A.6 Fishing Lists

Yellow background denotes daytime only fish.

Blue background denotes nighttime only fish.

Table 6: Sei'an Fishing

Killifish	Very Small	
River Crab	Very Small	
Smelt	Very Small	1
Crawfish	Small	
Goby	Small	3
Loach	Small	
Black Bass	Medium	
Freshwater Eel	Medium	5
Sweetfish	Medium	
Trout	Medium	
Catfish	Medium Large	•
Koi	Medium Large	
Robalo	Medium Large	
Salmon	Medium Large	
Giant Catfish	Large	
Huchen	Large	
Mountain Trout	Large	
Sturgeon	Large	

Marlin can appear (large, night), but is also caught as part of the Whirlwind sidequest.

Table 7: Kamui Fishing

Sea Horse	Very Small	>
Flying Fish	ish Small	
Scallop	Small	
Octopus	Medium	GR.
Squid	Medium	
Monkfish	Medium Large	
Yellowtail	Medium Large	
Oarfish	Large	
Supreme Tuna	Large	
Blowfish	Small	
Nautilus	Medium	

Table 8: N. Ryoshima Coast Fishing

Clownfish	Very Small	
Starfish	Very Small	*
Striped Snapper	Small	
Lobster	Medium	
Red Snapper	Medium	
Bonito	Medium Large	
Loggerhead Turtle	Medium Large	
Moray	Medium Large	2
Manta	Large	
Sunfish	Large	
Blowfish	Small	
Nautilus	Medium	