

# **Quick start guide**

## This guide relates to the following stylesheets:

**Product: OS VectorMap® District** 

**Data format: SHP** 

Stylesheet format: GeoServer Styled Layer Descriptors (SLD)

The stylesheets have been designed to work with the data as it is supplied.

- 1 Either fork the stylesheets on GitHub or download them and navigate to the directory that matches your data format, stylesheet format and style preference.
- Copy the folder 'ordnance\_survey' into your GeoServer styles directory (a typical Windows file path is C:\Program Files (x86)\GeoServer 2.x.x\data\_dir\styles, is using a workspace then use the \data\_dir\styles path from there).
- 3 Load your OS VectorMap District data into GeoServer.
- 4 Add the styles. If using the GUI then navigate to *Styles > Add a new style > Browse* and select to add each file in turn.
- **Publish these styles with the data.** If using the GUI then navigate to *Layers > Add a new resource* and choose them from the relevant database to add each file in turn. Click on *publish*, configure settings and then choose the matching style before saving.

To create OS VectorMap District in GeoServer you will need to create a Layer Group. If using the GUI then navigate to Layer Groups > Add new layer group > Add Layer and choose each layer in turn to create the following layer order:

#### Layers

Add Layer...

Add Layer Group...

| Position                                      | Layer                                | Default Style | Style                                  | Remove     |
|---|--------------------------------------|---------------|--|------------|
| 1   | OSGB:vmd_land                        |               | Land_FullColour                        | <b>(a)</b> |
| 1 1   | OSGB:vmd_tidalwater                  |               | TidalWater_FullColour                  |            |
| 1 1   | OSGB:vmd_foreshore                   |               | Foreshore_FullColour                   |            |
| 1 1   | OSGB:vmd_woodland                    |               | Woodland_FullColour                    |            |
| 1 1   | OSGB:vmd_surfacewater_area           |               | SurfaceWater_Area_FullColour           |            |
| 1 1   | OSGB:vmd_ornament                    |               | Ornament_FullColour                    |            |
| 1 1   | OSGB:vmd_surfacewater_line           |               | SurfaceWater_Line_FullColour           |            |
| 1 1   | OSGB:vmd_tidalboundary               |               | TidalBoundary_FullColour               |            |
| 1 1   | OSGB:vmd_building                    |               | Building_FullColour                    |            |
| 1 1   | OSGB:vmd_glasshouse                  |               | Glasshouse_FullColour                  |            |
| 1 1   | OSGB:vmd_railwaytrack                |               | RailwayTrack_FullColour                |            |
| 1 1   | OSGB:vmd_road                        |               | Road_FullColour                        |            |
| 1 1   | OSGB:vmd_roundabout                  |               | Roundabout_FullColour                  |            |
| 1 1   | OSGB:vmd_railwaytunnel               |               | RailwayTunnel_FullColour               |            |
| 1 1   | OSGB:vmd_roadtunnel                  |               | Road Tunnel_FullColour                 |            |
| 1 1   | OSGB:vmd_electricitytransmissionline |               | ElectricityTransmissionLine_FullColour |            |
| 1 1   | OSGB:vmd_administrativeboundary      |               | AdministrativeBoundary_FullColour      |            |
| 1 1   | OSGB:vmd_namedplace                  |               | NamedPlace_FullColour                  |            |
| 1 1   | OSGB:vmd_spotheight                  |               | SpotHeight_FullColour                  |            |
| 1 1   | OSGB:vmd_motorwayjunction            |               | MotorwayJunction_FullColour            |            |
| 1 1   | OSGB:vmd_railwaystation              |               | RailwayStation_FullColour              |            |
| 1 1   | OSGB:vmd_airport                     |               | Airport_FullColour                     |            |
| 1 1   | OSGB:vmd_heritagesite                |               | HeritageSite_FullColour                |            |
| Î   | OSGB:vmd_publicamenity               |               | PublicAmenity_FullColour               |            |
| << < 1 > >> Results 1 to 24 (out of 24 items) |                                      |               |  |            |

The name of this Layer Group is the 'layer' your web map service (WMS) will need to call.

Although every feature is styled, for use as a general contextual map we have commented some of them out by default.

The scale denominators have been set to allow viewing between 1:7 000 and 1:25 000, although this will vary slightly by resolution.

**General information** www.ordnancesurvey.co.uk/contactus

**General enquiries** +44 (0)8456 05 05 05 **Textphone** +44 (0)23 8005 6146











### Your map should look similar to this:



#### **Compatibility notes**

Although SLD is an open OGC standard, these SLDs do contain some extended code used by GeoServer, namely the 'vendor option' tags. The field names referenced in these SLDs are in uppercase as per the SHP data.

#### **Additional information**

More information about how to download, apply and edit our stylesheets including a Stylesheet user guide More information about OS VectorMap District

More information about cartographic design at Ordnance Survey

#### Licence

By using these stylesheets you are accepting the terms in the Stylesheet Licence

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