

QUICK START GUIDE

THIS GUIDE RELATES TO THE FOLLOWING STYLESHEETS:

PRODUCT: OS VECTORMAP[®] LOCAL

DATA FORMAT: GML/GZ

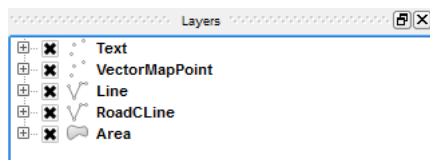
STYLESHEET FORMAT: QGIS STYLESHEET (QML)

The stylesheets have been designed to work with the data as supplied

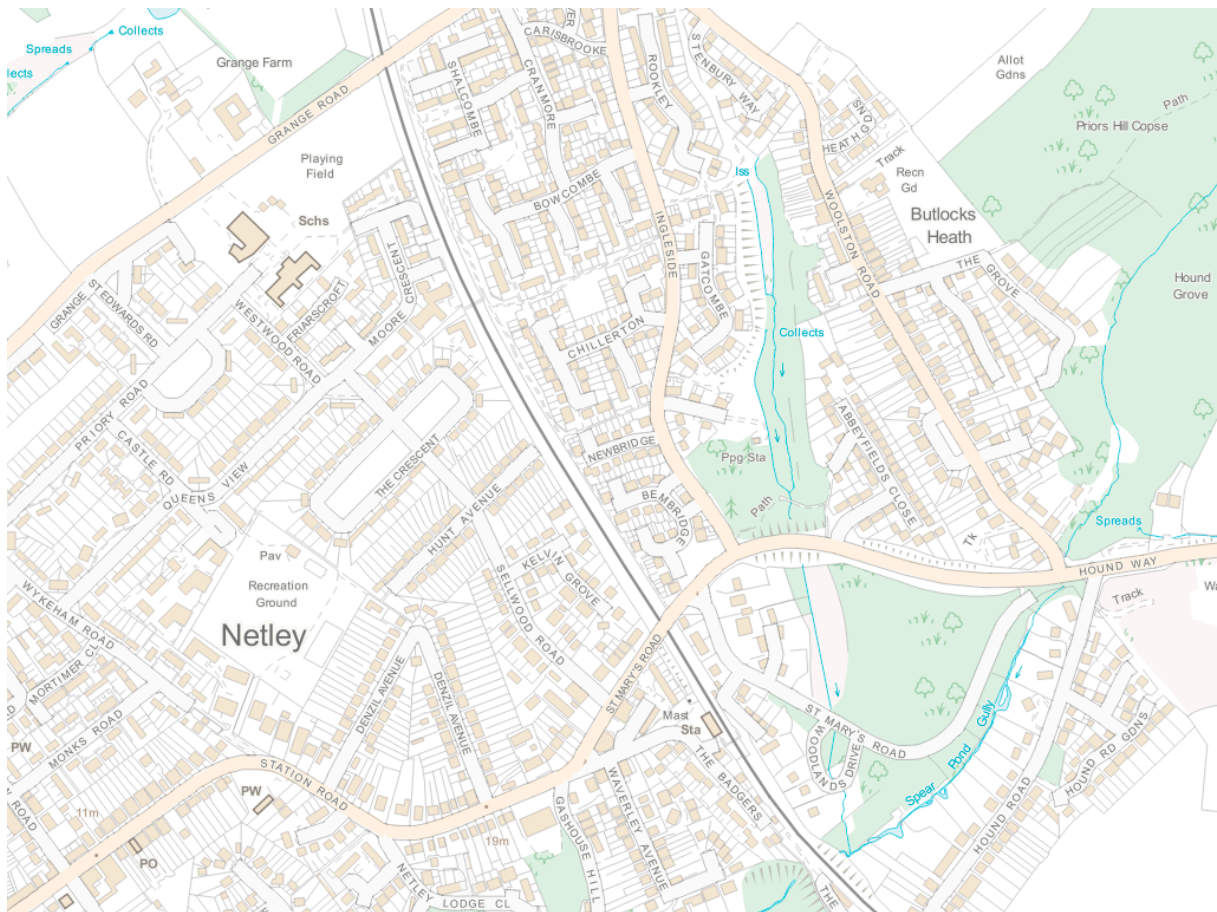
- 1 Either fork the stylesheets on [GitHub](#) or [download](#) them and navigate to the directory that matches your data format, stylesheet format and style preference.
- 2 Copy the font file OS_VMLocal.otf into your systems font directory (on Windows machines this is C:\Windows\Fonts).
- 3 Copy the folder 'ordnance_survey' into your QGIS SVG directory (a typical Windows file path is C:\Program Files\QGIS xxxx\apps\qgis\svg, where xxxx represents whatever version of QGIS you are running).
Your machine may require a restart to recognise the new font and SVGs.
- 4 Load your OS VectorMap Local data into QGIS.
- 5 Double-click on a layer to access the 'Layer Properties' window > click on 'Load Style...' > navigate to the directory containing the QML files (those ending .qml) > select the QML file that corresponds to that layer > click 'Open' > click 'OK'.

Repeat step 5 for all layers.

- 6 Your Layers window should now look like below. This is the recommended layer order.



Your map should now look similar to this:



We recommend viewing the map between 1:2 500 and 1:10 000 for maximum legibility.

Compatibility notes

Our QML files are compatible with the latest versions of QGIS.

Additional information

[More information about how to download, apply and edit our stylesheets including a Stylesheet user guide](#)

[More information about OS VectorMap Local](#)

[More information about cartographic design at Ordnance Survey](#)

Licence

By using these stylesheets you are accepting the terms in the [Stylesheet Licence](#).