# QUICK START GUIDE

## THIS GUIDE RELATES TO THE FOLLOWING STYLESHEETS:

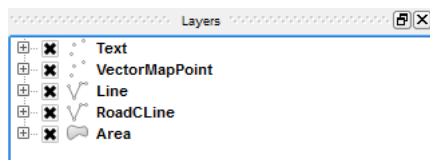### PRODUCT: OS VECTORMAP® LOCAL

### DATA FORMAT: GML/GZ

### STYLESHEET FORMAT: QGIS STYLESHEET (QML)

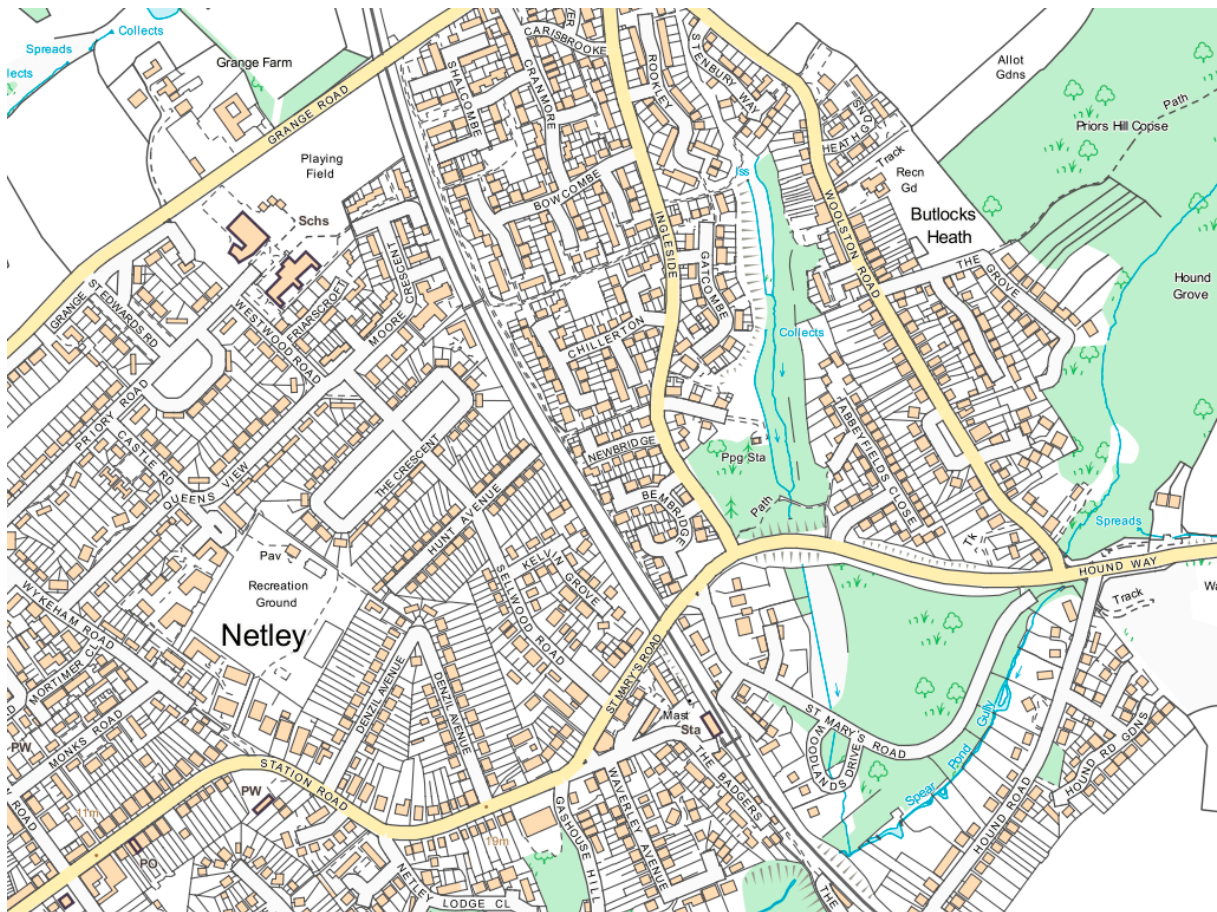The stylesheets have been designed to work with the data as supplied

1        Either fork the stylesheets on GitHub or download them and navigate to the directory that matches your data format, stylesheet format and style preference.

2        Copy the font file OS_VMLocal.otf into your systems font directory (on Windows machines this is C:\Windows\Fonts).

3        Copy the folder 'ordnance_survey' into your QGIS SVG directory (a typical Windows file path is C:\Program Files\QGIS xxxx\apps\qgis\svg, where xxxx represents whatever version of QGIS you are running).

Your machine may require a restart to recognise the new font and SVGs.

4        Load your OS VectorMap Local data into QGIS.

5        Double-click on a layer to access the 'Layer Properties' window > click on 'Load Style…' > navigate to the directory containing the QML files (those ending .qml) > select the QML file that corresponds to that layer > click 'Open' > click 'OK'.

Repeat step 5 for all layers.

6        Your Layers window should now look like below. This is the recommended layer order.



Your map should now look similar to this:

We recommend viewing the map between 1:2 500 and 1:10 000 for maximum legibility.

## Compatibility notes

Our QML files are compatible with the latest versions of QGIS.

## Additional information

More information about how to download, apply and edit our stylesheets including a Stylesheet user guide

More information about OS VectorMap Local

More information about cartographic design at Ordnance Survey

## Licence

By using these stylesheets you are accepting the terms in the Stylesheet Licence.