# **QUICK START GUIDE**

#### THIS GUIDE RELATES TO THE FOLLOWING STYLESHEETS:

PRODUCT: OS VECTORMAP® LOCAL

**DATA FORMAT: ESRI SHAPEFILE (SHP)** 

STYLESHEET FORMAT: QGIS STYLESHEET (QML)

The stylesheets have been designed to work with the data as output by the official OS VectorMap Local (VML) Translator

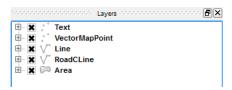
- 1 Either fork the stylesheets on GitHub or download them and navigate to the directory that matches your data format, stylesheet format and style preference.
- 2 Copy the font file OS\_VMLocal.otf into your systems font directory (on Windows machines this is C:\Windows\Fonts).
- Copy the folder 'ordnance\_survey' into your QGIS SVG directory (a typical Windows file path is C:\Program Files\QGIS xxxx\apps\qgis\svg, where xxxx represents whatever version of QGIS you are running).

Your machine may require a restart to recognise the new font and SVGs.

- 4 Load your OS VectorMap Local data into QGIS.
- 5 Double-click on a layer to access the 'Layer Properties' window > click on 'Load Style...' > navigate to the directory containing the QML files (those ending .qml) > select the QML file that corresponds to that layer > click 'Open' > click 'OK'.

Repeat step 5 for all layers.

6 Your Layers window should now look like below. This is the recommended layer order.



Your map should now look similar to this:





We recommend viewing the map between 1:2 500 and 1:10 000 for maximum legibility.

## **Compatibility notes**

Our QML files are compatible with the latest versions of QGIS.

### **Additional information**

More information about how to download, apply and edit our stylesheets including a Stylesheet user guide More information about OS VectorMap Local

More information about cartographic design at Ordnance Survey

### Licence

By using these stylesheets you are accepting the terms in the Stylesheet Licence.

