neuronvisio Documentation

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CONTENTS

1	What is it	1			
2	Features				
3	Quick overview	5			
4	Help and development4.1MailingList4.2Code	7 7 7			
5	Contents 5.1 Install 5.2 Getting Started 5.3 Screenshots 5.4 Reference 5.5 Changes in Neuronvisio	9 13 20			
6	Indices and tables	27			

CHAPTER

ONE

WHAT IS IT

 $Neuron Visio\ is\ a\ GTK2\ user\ interface\ for\ NEURON\ simulator\ environment.\ Neuron Visio\ connect\ with\ NEURON\ using\ the\ new\ python\ NEURON\ interface.$

CHAPTER

TWO

FEATURES

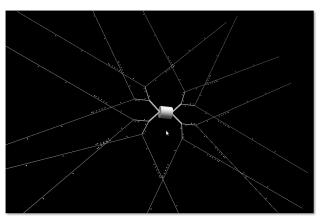
- 3D visualization of the model with the possibility to change it runtime
- Creation of vectors to record any variables present in the section
- Pylab integration to plot directly the result of the simulation
- Exploration of the timecourse of any variable among time using a color coded scale
- the GUI runs in its own thread so it's possible to use the console (strongly suggested ipython)

4 Chapter 2. Features

THREE

QUICK OVERVIEW

Quick overview of the 3D capabilites. More [screenshots available](screenshots.html).





HELP AND DEVELOPMENT

4.1 MailingList

There is a google group to ask for help or send patches.

4.2 Code

- To install Neuronvisio check the *Install*
- To **browse** the code online go to the github repo
- To download and install the code from github check the Source Code section
- To **submit a bug** use the tracker

CHAPTER

FIVE

CONTENTS

5.1 Install

To install NeuronVisio you need to satisfy the following dependencies

• pygtk: http://www.pygtk.org/

• visual: http://vpython.org/

• matplotlib: http://matplotlib.sourceforge.net/

and of course _NEURON

5.1.1 Easy Install

The easiest way to get neuronvisio is if you have setuptools installed:

```
easy_install neuronvisio
```

Without setuptools, it's still pretty easy. Download the neuronvisio.tgz file from Neuronvisio's Cheeseshop page, untar it and run:

```
python setup.py install
```

You can find all the Neuronvisio release on github repo

5.1.2 Source Code

The source code is on github at this address and git is used as software management tool

To install from the git just clone the repo:

```
git clone git://github.com/mattions/neuronvisio.git
```

5.2 Getting Started

5.2.1 How does it work

You need to use NeuronVisio from an _ipython console started with the pylab switch:

```
ipython -pylab
```

To use the NeuronVisio module, after you have installed you should import with:

```
from neuronvisio.controls import Controls
controls = Controls() # starting the GUI
```

The Control class run the main loop of the application with all the GUI activities in its own thread. The console is ready for input so you can enter your command to the prompt as you would do normally when using _NEURON.

5.2.2 How to integrate NeuronVisio with your code

The integration is rather simple and you can use either the python or the hoc scripts that you already have.

Python integration

If you have a model written in python, just import the module on top of your script. The simple example (in the example directory) give you an idea how to do it.

A classical template is:

```
from nrnvisio.controls import Controls
controls = Controls()  # starting the GUI
from neuron import h
# Your model here
```

Hoc Intergration

You have to load your hoc script using the python interface of _NEURON. The pyramidal example gives an idea how to integrate existent _NEURON model with it.

A classical template is:

```
import nrnvisio
from neuron import h
controls = nrnvisio.Controls()
h.load_file('path/to/my_model.hoc')
```

5.2.3 NeuronVisio features

Visualization

To visualize you model after you loaded you have to click the Draw button.

How to rotate

10

Hold the third button of your mouse (usually clicking the wheel) and move the mouse.

How to zoom

Hold the right button of your mouse and move the mouse.

How to move

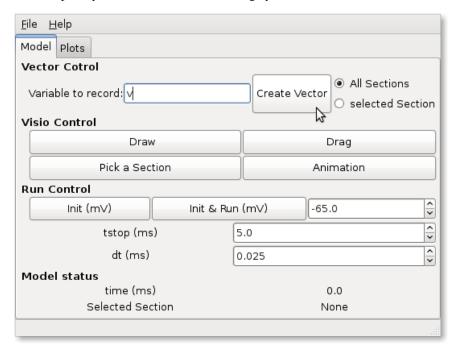
Click on Drag button and then pick a section of your model to move it.

5.2.4 Plotting the simulation results

Creating the vectors

To plot the simulation's results you first have to create a Vector (or more than one) to record the variable that you are interested in.

For example if you are interested in the voltage you have to insert v in the 'Variable to record and click record'.

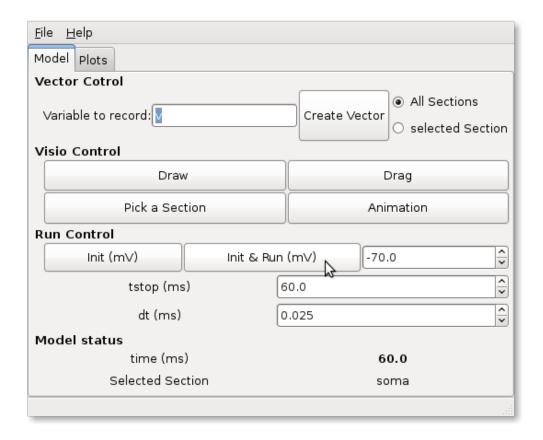


If you want to create a vector for only one section just pick that section clicking on 'Pick a Section' and then select the section on the GUI.

Run the simulation

The simulation can be run clicking on the *Init & Run* button. It will run until the tstop.

5.2. Getting Started 11

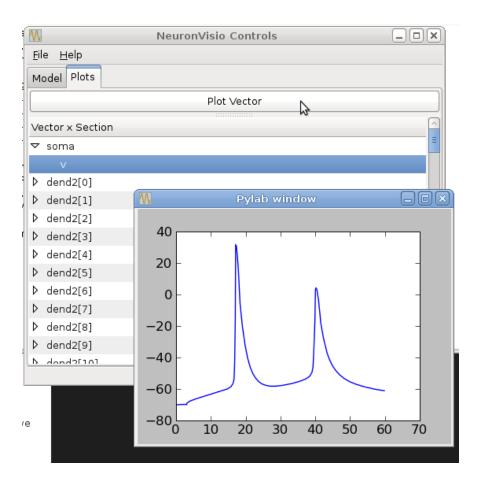


Plotting the simulation

To plot the results click on the tab 'Plots' and select the variable from the section you want to plot. Then click *Plot*.

If you want to plot more variables in one go hold Ctrl and select as many as you want, then click Plot

If you want to insert the legend just select the *legend box*



5.3 Screenshots

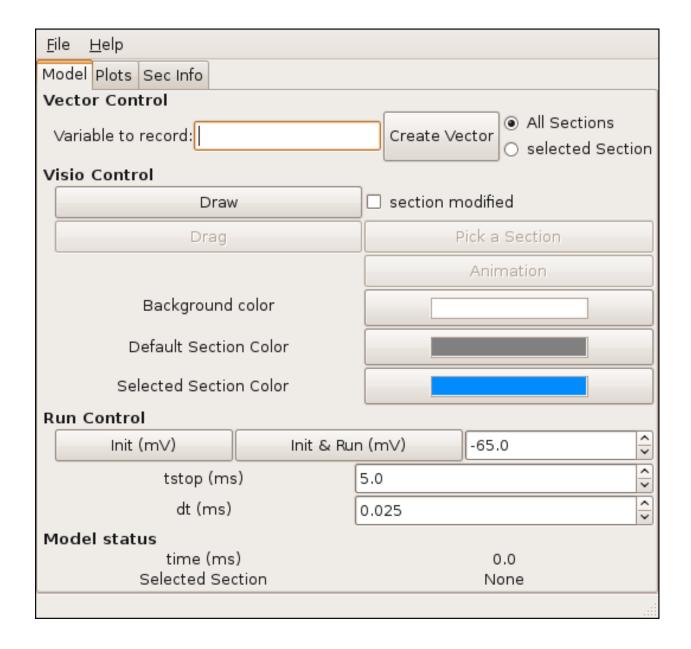
Everybody loves screenshots so here we go.

5.3.1 Gtk GUI control

This is the main GTK window to cotrol Neuronvisio. You can create vectors and run the simulation. The time shows you the time of the NEURON simulator.

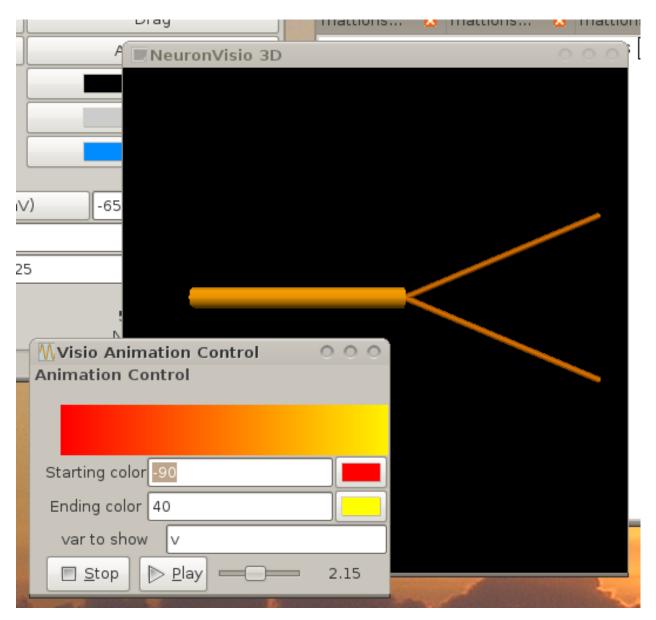
You can change the tstop, the dt and the initial voltage from the GUI or the console.

5.3. Screenshots



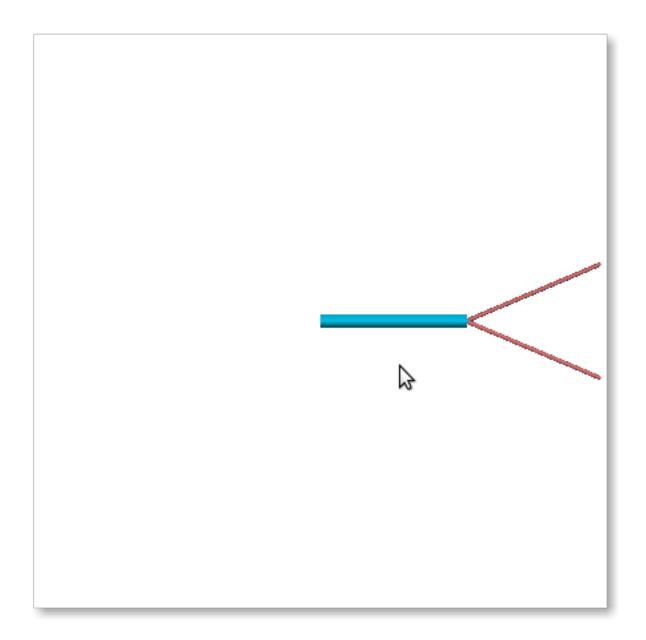
5.3.2 3-Dimensions with a simple model

Rendering of a simple model with 3 section.



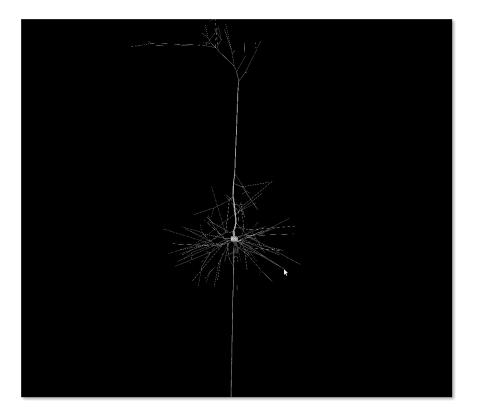
The colors can be changed by the user.

5.3. Screenshots



5.3.3 3-Dimensions with a complex model

Rendering of a more complex model, a pyramidal neuron.



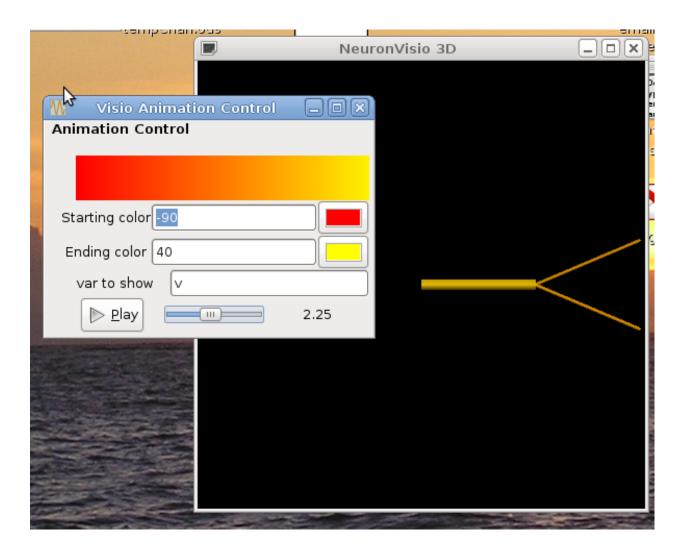
5.3.4 Animation window and pylab graph

The animation window and the pylab graph, showing the variation of the voltage in the soma and the behaviour of the same variable through the cell.

Simple model

A simple 3 sections model showing the different value of the voltage in the cell.

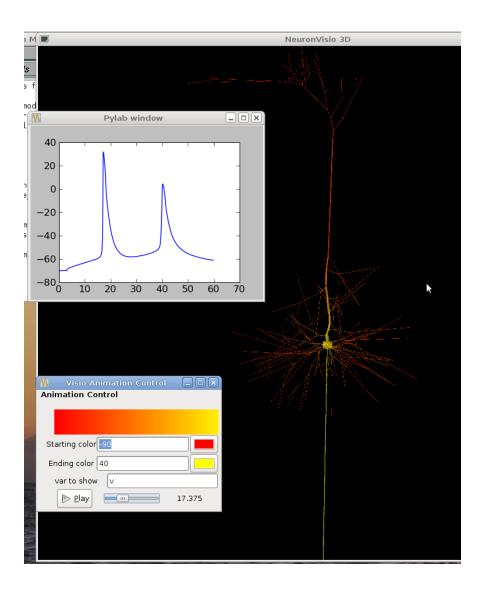
5.3. Screenshots



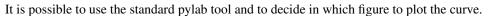
Pyramidal neuron

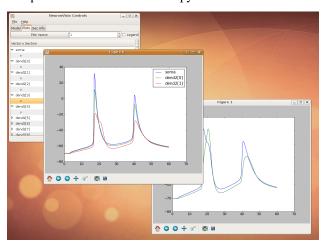
18

The propagation of the voltage among the neuron. The stimul was given in the soma.



Pylab integration





5.3. Screenshots

5.4 Reference

The API directly from the docstrings in the code.

5.4.1 neuronvisio.manager - Manage the map between vectors and sections

synopsis Manage the map between vectors and sections

Manager

class Manager ()

The Manager class is used to manage all the vecRef, to create them and retrieve the information

add all vecRef(var)

Create the vector for all the section present in the model with the given variable :param var: The variable to record

add_synVecRef(synapse)

Add the synVecRef object to the list

Parameter *synapse* – The synapse to record.

```
add_vecRef (var, sec)
```

Add the vecRef to the vec_res list. It takes care to create the vector and record the given variable.

Parameters • *var* – The variable to record

• sec – The section where to record

Returns True if the vector is created successfully.

convert_syn_vec_refs()

Convert the synVecRef into pickable changing the hocVector with a numpy array

```
convert vec refs()
```

Convert all the vecRefs into the pickable substistitute the hocVectors with a numpy array Set to None the ref for the section.

```
get_tree (sec)
```

Return the minimal tree of section Using the given section as the last leaf

Parameter sec – The section that will be used as the last leaf

Returns The section's tree in a list format

```
get_vector (sec, var)
```

Return the vec that record the var in a given section

Parameters • sec – Section of interest

• *var* – variable recorded by the vector.

Returns the vector that record the variable var

```
get_vectors (section_list, var)
```

Return a dictionary containing the vector which record the var. The section name is used as key.

Parameters • *section_list* – The list of the section which is interested

• var – The variable of interest

Returns The dictionary with section name as key and the vector as the value

Return type dictionary

```
plotVecs (vecs_dic, legend=True, figure_num=None)
```

Plot the vectors with plt

Parameters • vecs_dic - dictionary with section name as k and the vec obj as value

- var Which variable we are plotting.
- legend If True the legend is plotted
- figure_num in which figure we want to plot the line

```
sum_vector (vec1, vec2)
```

Sums two vectors with the same length. The vector are converted in numpy array and then summed together

Parameters • *vec1* – First addendum

• vec2 – Second addendum

Returns The numpy array sum of the two.

Return type Numpy array

VecRef

class VecRef (sec)

Basic class to associate one or more vectors with a section

Create a vecRef object which map the section name and the recorded vectors.

Parameter sec – The section which all the vectors belongs

SynVecRef

class SynVecRef (syn)

Class to track all the synapse quantity of interest

Create a synVecRef object which map the synapse positiona and name and the recorded vectors in it.

Parameter syn – The synapse to map

5.4.2 neuronvisio.visio - 3D Visual operations

```
synopsis 3D Visual operations
```

Contain all the 3D operations.

Visio

class Visio()

```
calc_offset (start_v, end_v, v)
```

Calculate the offset for the cairo gradient according to the input variable

5.4. Reference 21

```
calculate_gradient (var_value, start_value, start_col, end_value, end_col)
           Calculate the color in a gradient given the start and the end
           params: var_value - The value read from the vector start_value - the initial value for the var end_value -
           the final value for the var start_col - the starting color for the linear gradient end_col - the final color for
           the linear gradient
     drag model()
          Drag the model
     draw_model (controls)
          Draw the model. Params: controls - the main gui obj.
     draw_section (sec, color)
           Draw the section with the optional color and add it to the dictionary cyl2sec
               Parameters • sec – Section to draw
                   • color – tuple for the color in RGB value. i.e.: (0,0,1) blue
     findSecs (secList, secName)
          Find a section with a given Name in a List of Section
     pickSection()
           Pick a section of the model
     retrieve_coordinate(sec)
           Retrieve the coordinates of the section
     show_variable_timecourse (var, time_point, start_value, start_col, end_value, end_col, vecRefs)
           Show an animation of all the section that have the recorded variable among time
               Parameter var – the variable to show
5.4.3 neuronvisio.controls - Gtk UI module
     synopsis Gtk UI module
GTK2 class and helpers' thread
Controls
class Controls()
     Main GTK control window. create a control object and start with controls.start()
     expose_gradient (widget, event)
           Redraw the gradient everytime is shown. The colors value are taken by the tow gtkbuttoncolors
     get_info(section)
           Get the info of the given section
     on about activate (widget, data=None)
           About dialogue pop up
     on_animation_clicked(widget)
           Show the animation control
     on_animation_control_delete_event (widget, event)
           Hide the animation control instead of destroying
```

on_background_button_color_set (widget) set the background color in the visio window on_createVector_clicked (widget, data=None) Create the vectors list on drag clicked (btn, data=None) To drag the model in the window on_draw_clicked(widget, data=None) Draw the whole model $\verb"on_dt_spin_value_changed" (widget)$ Update the dt value in the simulator on_end_color_set (widget) Set the end color when changed on_init_clicked(widget) Set the vm_init from the spin button and prepare the simulator on pick clicked(widget, data=None) Select a section from the 3D visio on_play_clicked(widget) Play the animation with the voltage color coded on plot clicked (widget, data=None) Create a plot of the selected vector on_quit_activate (widget, data=None) Destroy the window on_run_sim_clicked(widget) Run the simulator till tstop on_section_button_color_set (widget) Set the default color for the section on_selected_section_button_color_set (widget) Set the default color for the selected section on_start_color_set (widget) Set the start color when changed on_stop_clicked(widget) Stop the animation on_timeline_value_changed(widget) Draw the animation according to the value of the timeline on_tstop_spin_value_changed(widget) Update the tstop value in the simulator on_voltage_spin_value_changed(widget) Update the voltage value in the simulator read_only (storage) Function used to inspect the results of a simulation run()

Running the gtk loop in our thread

5.4. Reference 23

```
set_colors()
    Set the colors in the visio module

update()
    Update the GUI spinbuttons only if the user is not using them with the value from the console.

update_timeline(t_indx, time)
    update the timeline

update_visio_buttons()
    Update the ui buttons connected with visio
```

TimelineHelper

```
class TimelineHelper (controls, var, start_value, start_color, end_value, end_color, vecRefs)
Thread to update the timeline when the play button is clicked
```

TimeLoop

```
class TimeLoop (controls)

Daemon Thread to connect the console with the GUI

run ()

Update the GUI interface calling the update method
```

5.5 Changes in Neuronvisio

5.5.1 0.3.5dev -

- Using sphinx for the doc
- Using paver for deployment
- python egg ans easy install support

5.5.2 0.3.4 - 15 Sep 2009

 Changed the way the module is imported to allow other program to use the manager as a storing objects for results.

5.5.3 0.3.3 - 3 Sep 2009

- Integrated the pylab interface using the GTK backend provided by pylab. It is possible to zoom and navigate the graph with the pylab tools.
- It is now possible to decide in which figure to plot, using the current figure selector.

5.5.4 0.3.22 - 31 Jul 2009

- · Closed bug #10
- Changed the name of the module from nrnVisio to nrnvisio to be python standard compliant.
- Manager being transformed into a library (WIP)

5.5.5 0.3.21 - 20 Jul 2009

- · Better handling of the pick section routine
- Changed the examples to use the create statement for hoc, to have a proper name of the section also in python.
- Modified the GUI to handle a runtime change of a section. The model is redrawn completely, the zoom is conserved.

5.5.6 0.3.2 - 20 Jul 2009

Bug Release. Closed Bug #9

5.5.7 0.3.1 - 18 Jul 2009

Bug Release.

5.5.8 0.3.0 - 14 Jul 2009

New Features

- Stop Button on the animation Control
- Better handling on the timeline updating routine.

BUGFixes

- Closed bug #8
- Closed bug #3

5.5.9 0.2.0 - 6 Jul 2009

New Features

Some new features has been introduced:

- User defined color. The user can now change the colors of the model for a better contrast.
- Info tab. Reports the properties of the selected section.

BUGFixes

- Closed bug #4
- Closed bug #5
- Closed bug #6

5.5.10 0.1.0 - 30 Jun 2009

Fist public release.

Features

- 3D visualization of the model with the possibility to change it runtime
- Creation of vectors to record any variable present in the section
- Pylab integration to plot directly the result of the simulation
- Explore of the timecourse of any variable among time using a color coded scale in the 3d representation
- the GUI runs in its own thread so it's possible to use the console to modify/interact with the model.

CHAPTER

SIX

INDICES AND TABLES

- Index
- Module Index
- Search Page