

1. What kinds of grammar should be taught on the app?
2. Should there be a point system for the user to keep track of their progress in a rewarding way? How should the user be able to track their progress?
3. Should there be a test to test the user's ability in the language before they begin learning? (Placement test)
4. What is the end point of the language learning available on the app? (How many topics/modules should we make)
5. Should users be able to compare their progress to other users? (Friends, family, etc.)
6. Could there be a feature where users could talk to other users learning opposite languages to give conversational practice? (An American user learning Spanish talking to a user in Spain or a Spanish user talking to an American)
7. Should users get notifications to remind them to keep using the app?
8. Do you want customizable avatars or ability to upload a profile picture?
9. Should we collect any user info (name, where they're from)?
10. Should the app target people looking to travel to foreign countries? (learn conversational helpers)/What level of difficulty should we get to
11. Do you want there to be a level-up system to promote app usage?
12. Do you want there to be a focus on vocab or grammar? Or both?
13. How many languages should we implement?
14. Do you want us to keep track of users daily streak on the app to promote users coming back to the app?
15. Is this targeted for beginning learners/What level of intensity/difficulty should we get to?
16. What age group is the app primarily targeting?
17. Should the app include cultural lessons or insights related to the language? (Customs, traditions, idiomatic expressions)
18. Would you like the app to include multimedia resources, such as videos, audio clips, or interactive dialogues?
19. Should there be offline capabilities for users to access lessons without an internet connection?
20. Do you want users to be able to set personal goals or milestones within the app?
21. Should the app integrate with social media platforms or external accounts
22. Would you like the app to offer any gamified elements, such as challenges, badges, or leaderboards?
23. Should there be a way for users to provide feedback on lessons or report errors within the app?
24. How do you envision the user onboarding process? Should there be a tutorial or guided introduction to the app's features
25. Should the app include any integration with external language proficiency exams or certifications?
26. What features, if any, will be reserved for premium users?
27. Will the app include advertisements? If so, where and how will they be displayed?

28. What unique features or aspects will set your app apart from other language-learning apps?
29. Do you want to include cultural lessons or information about the countries where the language is spoken?
30. What gamification elements do you want to include like leaderboards, streaks, pts, etc.
31. Will users be able to create profiles, what will they put on their profiles?
32. How will user support be handled? AI?