

# MilWare – Military Database System 1.0

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**TEST SCENARIO No. 2: Verification of Functionality and Data Manipulation (B)**

## **Obsah**

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## 1. Test Objective

The goal of this scenario is to verify system stability during administrative tasks. The test simulates the work of a database administrator performing bulk imports, manual data corrections (CRUD), assigning complex tasks (Missions), and verifying if the system reacts correctly to non-standard inputs and infrastructure failures.

## 2. Prerequisites (What you need prepared)

- The application is installed and running (python src/main.py).
- The database milware\_db is active and contains the basic structure (init\_db.sql).
- Views are active in the database (views\_db).
- You have access to edit files in the data folder.

## 3. Test Procedure (Step-by-Step)

### Part A: External Data Validation (JSON Import)

*We will verify if the system accepts changes in data files made "from outside".*

#### 1. Data Preparation:

- Leave the application running in the background.
- In the data folder, open the file new\_vehicles.json (or soldiers.json depending on your setup).
- **Action:** Find any record and change the full\_name item to "**Admin Testovací**".
- Save the file and close it.

#### 2. Import:

- In the application, select menu **8** (IMPORT DATA).
- Select **1** (Import SOLDIERS).
- **Expected Result:** The program prints [SUCCESS].

#### 3. Verification:

- In the menu, select **1** (LISTING) -> **1** (Soldiers).
- Check if the table contains the soldier "**Admin Testovací**".
- **Check:** Data loads dynamically, import works.

## Part B: Personnel Management (CRUD Operations)

*Simulation of recruiting a new specialist and their subsequent modification.*

### 1. Creation (CREATE):

- Menu **3** (Recruit).
- **Name:** Chuck Norris
- **Callsign:** Ranger
- **Rank:** Private
- **Base ID:** 1
- **Result:** Program confirms ID assignment.

### 2. Update (UPDATE):

- Menu **4** (Promote/Edit).
- Enter the ID of the new soldier (Chuck Norris).
- **New Name:** (Press Enter - no change).
- **New Rank:** General (immediate promotion).
- **Result:** Program confirms the update.

### 3. Check:

- Menu **2** (Find soldier) -> enter ID. Verify that the rank is General.

## Part C: Deployment to Action (M:N Relationship)

### 1. Assignment:

- Menu **6** (SEND ON MISSION).
- Select the ID of the soldier (Chuck Norris) and the ID of a mission.
- **Role:** Chief Negotiator.
- **Result:** Program prints [SUCCESS] Order confirmed.

### 2. Relationship Check:

- Menu **1 -> 5** (Orders). The record must exist.

## Part D: Overviews and SQL Views

1. Menu **7** (GENERAL REPORT).
2. Check if the soldier counts for Base No. 1 are summing correctly (Chuck Norris should be included).
3. Verify that the report does not output SQL query errors.

## Part E: TRANSACTION TEST (Data Consistency)

*Key Test: Changing state in two tables simultaneously.*

### 1. Initial State:

- Select a soldier with a "clean" name (e.g., "Admin Testovaci" from the import). Verify there is no asterisk in their Callsign.

### 2. Transaction:

- Menu **6** (SEND ON MISSION).
- Select this soldier and any mission.
- **Role:** Observer.
- **Result:** [SUCCESS] Transaction executed.

### 3. Cross-Check (Proof of Transaction):

- **Table 1 (Missions):** Menu **1->5**. A record with the role "Observer" exists.
- **Table 2 (Soldiers):** Menu **1->1**. The soldier now has the Callsign **Admin Testovaci\*** (with an asterisk).
- **Conclusion:** The system successfully performed an atomic operation across multiple tables.

## 4. Test Procedure – Error and Exception Testing

*Stress test of application resilience.*

### Test 1: Data Type Handling

1. In the menu, select **5** (Dismiss soldier).
2. The program waits for a number (ID). Enter text: chyba (error).
3. **Reaction:** The application MUST NOT CRASH. It must print "*Invalid value, please enter a number*" and return to the menu.

### Test 2: Non-existent Menu Choices

1. In the main menu, enter 007.
2. **Reaction:** The application prints "*Invalid choice*" and redraws the menu.

### Test 3: Data Integrity (Non-existent Record)

1. Menu **4** (Edit soldier).
2. Enter ID 999999.
3. **Reaction:** The application prints "*Soldier not found*" (not a database error).

### Test 4: Simulation of Connection Failure (Connection Error)

1. Leave the application running.
2. In Windows (XAMPP/Workbench), **stop the MySQL service**.
3. In the application, select **1 -> 1** (List soldiers).
4. **Reaction:**
  - o The application **MUST NOT CRASH** (Python Traceback).
  - o It must capture the exception and print: "*Database connection error*" (or similar message from the try-except block).
  - o The application terminates correctly or returns to the menu.

## 5. Test Evaluation

**The test is evaluated as PASSED if:**

- [ ] Imported data (Admin Testovací) is visible in the system.
- [ ] CRUD operations (Creating Chuck Norris) were performed and data is stored in the DB.
- [ ] The transaction proceeded correctly (Soldier is on a mission AND has an asterisk in their name).
- [ ] The application withstood text input instead of a number (did not crash).
- [ ] The application withstood a database outage with a user-friendly error message.

**The test is evaluated as FAILED if:**

- The application crashed (Traceback) during any step.
- The transaction was only partially executed (e.g., asterisk is missing).
- Imported data did not appear.