

Now With AI!

Type 'link' To see the git repo
of this project!



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Welcome Hero!

What is your command: Start, Settings, Exit (press enter to type) |

The open world

Map :

[illegible]

Key :

```
'!' = Next Dungeon  
'D' = Unlocked Dungeon  
'L' = Locked Dungeon  
'V' = Village  
'P' = Player
```

If you are still feeling lost type **help** for a list of commands.
Press Enter to continue

The Village

Albert's adventure through the Village

Health: 100 / 100



You step into the village, surrounded by the hustle and bustle of life. Various buildings dot the landscape, each offering something unique. What will you do? Type **church**, **hotel**, **shop**, or **leave village** to decide (press enter to type) |

The shop's

Here, you can purchase useful items to aid you on your journey.

What would you like to buy?

health potion~15 gold

shield~20 gold

Or type leave to exit the shop (press enter to type)

You enter the shop.

You can buy items here

What would you like to buy:

greater health potion~30 gold

ninja armor~100 gold

or leave (press enter to type) |

You enter the shop.

You can buy items here

What would you like to buy:

super health potion~50 gold

demon armor~200 gold

or leave (press enter to type)

|

The Dungeons

```
      [8]
      [1] [1]
[1] [1] [1] [1]
[2] [1] [2] [2] [1] [6]
                        [4]
                        [3]
                        [2]
                        [1]
                        [9]
```

1:Meadow
2:Dark Forest
3:Mountain Cave
4:Mountain Top
5:Desert Oasis
6:Desert Plains
7:Desert Pyramid
8:Ocean Kingdom

```
              [8]
              [2] [6]
              [4] [1] [1] [3]
              [1] [1] [2] [1] [1] [1]
                  [2] [2] [1]
                      [1] [1]
                      [1] [1] [9]
```

```
      [2] [1]      [1] [2] [3]
[8] [1] [1] [1] [1] [1] [6] [2]
      [2]      [1] [1]      [4] [1] [1]
[1] [1] [1]                        [9]
```

```
              [8]
              [6] [1]
              [1] [1]
              [2] [1] [1]
              [2] [4] [1]
                  [1] [2]
                  [1] [1] [1]
                  [1] [1] [1] [1]
                  [9] [1] [3] [2]
```


AI in the game

You walk onward.

If you find yourself feeling lost, don't forget to check out the **map** for guidance.

What will you do next? Type **north**, **west**, or **The Village** to continue your journey (press enter to type)

You find yourself in a vast grassland. The **village** lies directly to the **East**. The **Meadow Dungeon** awaits to the **Northeast**, 4 tiles away. Will you explore or head to the **village**?

If you find yourself feeling lost, don't forget to check out the **map** for guidance.

What will you do next? Type **north**, **west**, or **The Village** to continue your journey (press enter to type)

Text Engine

Important Features:

Clean and fast text wrapping that adjusts with terminal size

User input buffer

User input parser

Adjustable and dynamic text printing speed

Boss fights



Time Remaining: 00:02:59
Forest Giant Health: 60 / 60
|■■■|

What would you like to do?
Attack, Dodge, or Heal (press enter to type) ■



Time Remaining: 00:00:50
Forest Giant Health: 30 / 60
|■■■|

What would you like to do?
Attack, Dodge, or Heal (press enter to type)
attack
You attack the Forest Giant!
It was a critical hit!
You deal 10 damage!
The Forest Giant attacks you!
The Forest Giant uses a normal attack!
You took -11 damage!



Time Remaining: 00:01:30
Forest Giant Health: 45 / 60
|■■■|

What would you like to do?
Attack, Dodge, or Heal (press enter to type)
attack
You attack the Forest Giant!
You deal 5 damage!
The Forest Giant attacks you!
The Forest Giant missed!

Debug!'s adventure through the OpenWorld

[illegible]

You have the following items in your inventory:

heart container

```
chainmail set Defense: 7
```

health potion

What would you like to do

Use item, drop item, or exit

```
use, drop, exit (press enter to type)
```

You have the following items in your inventory:

shield Defense: 2

heart container

```
chainmail set Defense: 7
```

health potion

Which item would you like to drop? (or **leave**) (**press enter to type**)

Inventory: 4/200

You have the following items in your inventory:

shield Defense: 2

heart container

```
chainmail set Defense: 7
```

health potion

Which item would you like to use? (press enter to type)

Inventory: 9/200

You have the following items in your inventory:

sword Damage: 2

8 x health potion

What would you like to do

Use item, drop item, or exit

```
use, drop, exit (press enter to type)
```

Save the game

Name: Albert

Play time: 00:07:47

Location: OpenWorld

Health: 100/100

Gold: 20

Completed Dungeons: 0

Would you like to load your saved game? (yes or no) (press enter to type) |



.game_save.txt



ASCII-Adventurer.exe



asciadvventurer.jar



runwindows.bat