Use Case		
Goal <a longer statement of the goal in context if needed>	.	
Preconditions <what we expect is already the state of the world>		
Success End Condition <the state of the world upon successful completion>		
Failed End Condition <the state of the world if goal abandoned>		
Primary Actors; **Secondary Actors**		
Trigger <the action upon the system that starts use case>	.	
Description / Main Success Scenario <the steps of the scenario from trigger to goal delivery and any clean up after. Indicate substeps using numbering>	**Step**	**Action**
Alternative Flows <a: condition causing branching> <a1: action or name of sub use case>	**Step**	**Branching Action**

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Description / Main Success Scenario <the steps of the scenario from trigger to goal delivery and any clean up after. Indicate substeps using numbering>	**Step**	**User Action**	**Step**	**System Response**
Alternative Flows <a: condition causing branching> <a1: action or name of sub use case>	**Step**	**Branching Action- User**		**Branching Action - System**