

Shengfan Cao

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Summary

PhD researcher with 3+ years of hands-on experience in autonomous driving and robotic systems, spanning safe learning, control, and end-to-end autonomy deployment. I am transitioning into industry to work where large-scale data and real-world constraints continuously shape and validate learning-based autonomous systems.

Skills

- **Programming:** Python, C/C++, MATLAB, HTML, SQL, Java.
- **Software:** PyTorch, NumPy, Pandas, ROS, CARLA, CasADi, Linux/bash, NVIDIA Visual SLAM, Docker, Solidworks, Git, Pytest.
- **Hardware:** Raspberry Pi, NVIDIA Jetson Orin Nano, Arduino.

Education

University of California, Berkeley

Aug 2022 – May 2027

Ph.D. in Mechanical Engineering

- **Coursework:** Advanced Control Theory and Systems, Model Predictive Control, Nonlinear Systems, Convex Optimization, Deep Learning, Reinforcement Learning, Computer Vision, Natural Language Processing.

Tsinghua University

Aug 2017 – Jun 2022

B.S. in Mechanical Engineering; B.A. in Japanese Language and Literature

- **Thesis:** Path Generation for Rapid Filling of Planar Areas with Optimized Parallel Curves
- **Award:** Scholarship for Academic Excellence (Top 10%) *sponsored by AEON*

Projects

Trusted Autonomy for Rapidly Prototyped Uncrewed Ground Vehicles,

Sep 2024 — Present

Project Lead

- Engineered a rapidly deployable autonomous ground robot capable of exploring, mapping, and navigating previously unseen terrain with minimal setup and low hardware cost for expeditionary missions.
- Developed an interpretable autonomy stack that converts multi-modal sensor data into human-readable terrain and uncertainty maps to support both autonomous decision-making and operator trust.
- Implemented online mapping and real-time replanning that adapts navigation as new obstacles and terrain features are discovered during execution.
- Developed a Python data access layer over ROS2 bag files (SQLite), enabling SQL-style queries for efficient extraction and analysis of logged autonomy data.
- Deployed and maintained the full autonomy stack on embedded onboard compute under real-world constraints, and collaborated with NIWC Pacific human-factors researchers through regular technical reviews.
- **Tech:** PyTorch, ROS 2, SQL, SLAM, YOLO, Semantic Mapping, CasADi, Jetson Orin

Sampling-Based Constrained Policy Optimization, Principal Researcher

Sep 2025 — Dec 2025

- Proposed a sampling-based weight-space projection framework for enforcing safety constraints during policy updates, enabling scalable safe learning for large neural policies.
- Formulated policy optimization as a convex projection in parameter space, with theoretical guarantees that projected updates preserve objective improvement.
- Derived a sufficient stability condition linking weight updates to closed-loop constraint satisfaction, and embedded it directly into the optimization pipeline.
- Empirically demonstrated complete rejection of harmful supervision and safe performance gains in regression and imitation learning under adversarial experts.
- Paper submitted to IFAC WC 2026: “*Constrained Policy Optimization via Sampling-Based Weight-Space Projection*”.

- **Tech:** PyTorch, Convex Optimization, Reinforcement Learning, Safe Learning.

Safe Imitation Learning at Handling Limits, Principal Researcher

Nov 2024 — Feb 2025

- Designed a constraint-aware imitation learning framework incorporating an actor-critic structure for explicit safety modeling.
- Improved training efficiency by 150% and reduced collision rates by 60% at the vehicle's dynamic handling limits in CARLA simulation.
- Integrated reachability-based safety filters into the training pipeline, enabling safe policy generalization.
- Oral presentation at IEEE IROS 2025 for this work: "*A Simple Approach to Constraint-Aware Imitation Learning with Application to Autonomous Racing*".
- **Tech:** PyTorch, CasADi, CARLA, RL, MPC, optimization, safety-aware learning.

Vision-based End-to-end Control for Racing, Principal Researcher

Nov 2023 — May 2024

- Developed a CNN-based end-to-end controller for high-speed autonomous racing using RGB camera input and velocity feedback.
- Trained using imitation learning from MPCC expert trajectories and deployed on a 1:10 Jetson-powered vehicle with onboard ROS stack.
- Designed and executed systematic policy evaluation in CARLA under various conditions (e.g., weather, lighting), measuring success rates and failure modes across diverse initial conditions to assess robustness near dynamic handling limits.
- Achieved long rollouts (80 laps at high speed) without constraint violation and improved consistency in performance compared to traditional SLAM-based pipelines across 10+ field tests.
- **Tech:** PyTorch, CasADi, ROS, OpenCV, SLAM, RL, NVIDIA Jetson, real-time control.

Publications

- **Cao, S.**, Joa, E., & Borrelli, F. (2025). *A Simple Approach to Constraint-Aware Imitation Learning with Application to Autonomous Racing* [🔗](#), Oral presentation at IEEE IROS 2025.
- Prignoli, F., **Cao, S.**, Falcone, P., Borrelli, F. (2025). *Real-Time Regulation-Aware Game-Theoretic Motion Planning for Head-to-Head Autonomous Racing*. Under review at IEEE TCST.
- **Cao, S.**, & Borrelli, F.(2025). *Constrained Policy Optimization via Sampling-Based Weight-Space Projection* [🔗](#). Under review at IFAC WC 2026.
- Liu, Y., & **Cao, S.**. *State-Conditional Adversarial Learning: An Off-Policy Visual Domain Transfer Method for End-to-End Imitation Learning* [🔗](#). Under review at IFAC WC 2026.

Academic Services

Invited Reviewer, IEEE

Apr 2025 — Present

- Reviewed three submissions for IFAC World Congress 2026, one submission for the IEEE Conference on Automation Science and Engineering (CASE 2025) and one IEEE RA-L journal submission, upon invitation from the program committee.

Supervisor for Undergraduate Research Program, UC Berkeley

Jan 2025 — Present

- Led a team of four undergraduate students on vision-based off-road vehicle dynamics modeling and path planning, guiding research efforts, technical documentation, and successful interim presentations to faculty and industry stakeholders.

Graduate Student Instructor, UC Berkeley

Jan 2024 — May 2024

- Led discussions 10 hours per week for 40-student sessions.
- Held office hours 2 hours per week that helped more than 20 students.
- Developed labs and exams on Python, MATLAB, and numerical methods to prepare students for advanced engineering classes.

Graduate Student Instructor, UC Berkeley

Jan 2025 — May 2025

- Developed a vehicle dynamics simulator based on dynamic bicycle model, with standard gymnasium APIs.
- Implemented a CARLA connector in the gymnasium wrapper and a shell script for quick installation. [🔗](#)