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# **Toolbox for Building Deep Spiking ConvNets - Documentation**

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## INTRODUCTION

That has a paragraph about a main subject and is set when the ‘=’ is at least the same length of the title itself.

### 1.1 Subtitle

*Subtitles* are set with ‘-‘ and are required to have the same length of the subtitle itself, just like titles.

Lists can be unnumbered like:

- Item Foo
- Item Bar

Or automatically numbered:

1. Item 1
2. Item 2

### 1.2 Subtitle

Words can have *emphasis in italics* ors be **bold** and you can define code samples with back quotes, like when you talk about a command: `sudo` gives you super user powers!

Build the documentation:

1. change directory `cd docs/`
2. render `/programming/test_sphinx/docs$ sphinx-apidoc -f -o source/ ../SpikingConvNet/`
3. excute `make html`



## SAMPLE CODE

This section describes how to setup a simple Deep Spiking Convolutional Neural Network (DSCNN).

### 2.1 Simple 1-Layer ConvNet

Let's start with training a simple SCNN with one convolutional Layer. By creating firstly the model structure with the following python code:

```
model = SpikingModel(input_tensor=(28,28,1), run_control=rc)
model.add(ConvLayer(4,shape=(5,5), stride=2))
model.add(Classifier())
```

In order to build the network structure on SpiNNaker Hardware, you have to execute commands in the terminal:

```
$python main.py --mode loaddata
$python main.py --mode training --layer 1
$python main.py --mode training --layer svm
$python main.py --mode testing
```

### 2.2 Deeper ConvNet

Theoritically, as many layers as appreciated can be build. Therefore convolutional layers are added to the model are added in sequential manner.

```
model = SpikingModel(input_tensor=(28,28,1), run_control=rc)
model.add(ConvLayer(4,shape=(5,5), stride=2))
model.add(ConvLayer(4,shape=(5,5), stride=2))
...
model.add(ConvLayer(4,shape=(3,3), stride=2))
model.add(Classifier())
```

```
$python main.py --mode loaddata
$python main.py --mode training --layer 1
$python main.py --mode training --layer 2
...
$python main.py --mode training --layer n
$python main.py --mode training --layer svm
$python main.py --mode testing
```

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**Note:** The training of the Network is done layer by layer, hence the input spikes of the currently trained layer depend on the previous layer. So a new simulation cycle is started the previously calculated layers are flattened to achieve parallel computation.

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## SPIKINGCONVNET

### 3.1 SpikingConvNet package

#### 3.1.1 Submodules

#### 3.1.2 SpikingConvNet.algorithms module

Deep Spiking Convolutional Neural Network with STDP Learning Rule on MNIST data  
Research Internship Technical University  
Munich Creator: Sven Gronauer Date: February 2018

`SpikingConvNet.algorithms.input_flattend_spikes` (*X\_train*, *tensor\_input*, *kernel\_shape*)  
Create flattend SpikeSourceArray for input neurons instance: rebuilding network

For rebuilding the network structure the input neurons are not windowed over time, instead the input layer is flattend and a whole image is presented to the network in each simulation interval. The corresponding spiketimes depend on pixel intensities and are stochastically rate-coded.

##### Parameters

- **X\_train** (*np.array*, *shape* = [*n\_examples*, *image\_intensities.flatten()*]) – dataset of MNIST input images as 2d-array
- **tensor\_input** (*tuple of int*) – Dimensions of input layer
- **kernel\_shape** (*tuple of int*) – Kernel shape

**Returns** *spiketrains* – Each datapoint contains precise spike times for each input neuron

**Return type** *np.array*, *shape* = [*n\_examples*, *spike\_times*]

`SpikingConvNet.algorithms.input_windowed_spikes` (*X\_train*, *tensor\_input*, *kernel\_shape*,  
*stride*)

Create windowed SpikeSourceArray for input neurons instance: training layer in network

Input patterns are windowed over time, post-neurons are presented only a subset of the input pattern. The corresponding spiketimes depend on pixel intensities and are stochastically rate-coded.

**Parameters** **X\_train** (*np.array*, *shape* = [*n\_examples*, *image\_intensities.flatten()*])

**Returns** *spiketrains* – Each datapoint contains precise spike times for each input neuron

**Return type** *np.array*, *shape* = [*n\_examples\*n\_windows*, *spike\_times*]

`SpikingConvNet.algorithms.rebuild_fixed_connections` (*tensor\_first*, *tensor\_second*,  
*kernel\_shape*, *stride*,  
*weights\_tensor*)

Construct connections between flattend layers use learned STDP weights and fix them now computation in parallel

**Parameters**

- **tensor\_first** (*tuple of int*) – Dimensions of previous layer
- **tensor\_second** (*tuple of int*) – Dimensions of posterior layer
- **kernel\_shape** (*tuple of int*) – Kernel shape
- **stride** (*int*) – Specified stride over convolved layer
- **weights\_tensor** (*np.array, shape=[n\_kernel, kernel\_height\*kernel\_width]*) – Previously trained STDP weights, now initialized as fixed weights

**Returns** **connection\_list** – list for `s.FromListConnector()`

**Return type** list of [position\_1, position\_2, weight , delay]

`SpikingConvNet.algorithms.rebuild_inhibitory_connections` (*tensor\_prev*, *tensor\_layer*, *inhib\_weight*)

construct inhibitory connections within flattend layers

-> not used in final implementation !

**Parameters**

- **tensor\_prev** (*tuple of int*) – Dimensions of previous layer
- **tensor\_layer** (*tuple of int*) – Dimensions of actual layer
- **inhib\_weight** (*float32*) – fixed weight for inhibitory connection

**Returns** **inhib\_connection\_list** – list for `s.FromListConnector()`

**Return type** list of [position\_1, position\_2, weight , delay]

`SpikingConvNet.algorithms.spikes_for_classifier` (*rc*, *tensor*, *spiketrains*)

Transform spiketrains to plain two-dimensional dataset

to reduce the power of Support Vector Machine, the quantity of spikes within each simulation interval are counted for each neuron in the last layer

**Parameters**

- **tensor** (*tuple of int*) – Tensor of last Convolutional layer in network
- **spiketrains** (*SpikeTrain object*) – Retrieved spikes from last layer on SpiNNaker board  
SpikeTrains objects are extracted from Neo Block Segments

**Returns** **X** – Each datapoint contains number of spikes for each post-neuron within one sim interval

**Return type** `np.array, shape = [datapoints, n_neurons_last_layer]`

`SpikingConvNet.algorithms.windowed_spikes` (*spiketrains\_input*, *tensor\_first*, *tensor\_second*,  
*kernel\_shape*, *stride*)

Create windowed SpikeSourceArray instance: training deeper layer in network

Input spiketrains are windowed over time, post-neurons are presented only a subset of the input spiketrains. The corresponding output spiketimes depend on calculated spikes (`spiketrains_input`) of previous layer.

**Parameters**

- **spiketrains\_input** (*SpikeTrain object*) – Spiketrains from previous layer

- **tensor\_first** (*tuple of int*) – Dimensions of previous layer
- **tensor\_second** (*tuple of int*) – Dimensions of posterior layer
- **kernel\_shape** (*tuple of int*) – Kernel shape
- **stride** (*int*) – Specified stride over convolved layer

**Returns** **spiketrains** – Each datapoint contains precise spike times for each neuron

**Return type** `np.array`, `shape = [n_examples*windows, spike_times]`

### 3.1.3 SpikingConvNet.classes module

Deep Spiking Convolutional Neural Network with STDP Learning Rule on MNIST data  
 Munich Creator: Sven Gronauer Date: February 2018  
 Research Internship Technical University

**class** `SpikingConvNet.classes.Classifier`

Bases: `SpikingConvNet.classes.Layer`

**classify** (*X\_test, y\_test*)

determine classification accuracy of SVC with given Testset

**train** (*X\_train, y\_train*)

train parameters with given Trainset

**class** `SpikingConvNet.classes.ConvLayer` (*kernels, shape, stride*)

Bases: `SpikingConvNet.classes.Layer`

**class** `SpikingConvNet.classes.InputLayer` (*tensor*)

Bases: `SpikingConvNet.classes.Layer`

**class** `SpikingConvNet.classes.Layer` (*rc*)

Bases: `object`

**class** `SpikingConvNet.classes.SpikingModel` (*input\_tensor, run\_control*)

Bases: `object`

**add** (*layer*)

**calculate\_tensors** ()

**print\_structure** ()

**class** `SpikingConvNet.classes.Spinnaker_Network` (*runcontrol, model, deepspikes=None*)

Class for implementing neural network on SpiNNaker

The following steps are processed through calling the class constructor (almost the same as PyNN basic setup structure) #. Initialize with constructor #. load datasets (Train and Testset) from files #. Load previously calculated weights for layers #. Create populations #. Build STDP-model #. Build projections between populations #. Setup recordings

These methods must be called from external fuction(s): \* `update_kernel_weights()` - Determine current weights in STDP trained layer \* `retrieve_data()` - Receive observed data from SpiNNaker \* `print_parameters()` - Display Information of Neural Network

#### Parameters

- **runcotrol** (*RunControl object*) – Structure that contains basic information for program flow such as passed args from terminal command, backup commands, building options for SpiNNaker network
- **model** (*SpikingModel object*) – predefined model of spiking neural network

- **deepspikes** (*Spiketrain object*) – training a deeper layer requires preprocessed spikes from previous layer, hence training of Spiking Neural Network is done layer by layer

**print\_parameters** ()

**retrieve\_data** ()

Transmit observed data of spikes and voltages from SpiNNaker Board to host computer

#### Returns

- **spiketrains** (*SpikeTrain object*) – Spiketrains from last layer in neural network
- **list** (*[spikes\_in, spikes\_1, v\_1]*) – *\*spikes\_in*: spiketimes input layer *\*spikes\_1*: spikes post-neurons *\*v\_1*: membrane potentials of post-neurons

**update\_kernel\_weights** ()

Update the internal stored weights of trained layer with STDP Rule

returns current STDP weight values of trained Layer

### 3.1.4 SpikingConvNet.parameters module

Deep Spiking Convolutional Neural Network with STDP Learning Rule on MNIST data  
Research Internship Technical University

Munich Creator: Sven Gronauer Date: February 2018

### 3.1.5 SpikingConvNet.utils module

Utilities for controlling program flow, data handling and data plotting

**class** SpikingConvNet.utils.RunControl (*args, trainlayer=0, trainsvm=False, rebuild=False*)

Bases: object

Object for controlling program flow, contains args from console and sets up the logging utility

#### Parameters

- **args** (*ArgumentParser object*) – Passed arguments from terminal command
- **trainlayer** (*int, optional*) – If not zero, specifies which layer of network to train
- **trainsvm** (*bool, optional*) – If given, classifier is trained
- **rebuild** (*bool, optional*) – Controls the behaviour of the follow up build of neural network (as a variable of programs state machine)
  - `rebuild==True` in order to train layer n, the spikes of layer n-1 must be determined
  - `rebuild==False` a layer or the Classifier is trained

**setup\_logger** ()

Setup logger for tracking infos and errors

SpikingConvNet.utils.convert\_rate\_code (*intensity, total\_intensity=None*)

Rate Coding of input pixel

calculate spike times depended on pixel intensity of pre-neuron

**Args:** intensity: pixel intensity [0, 255] total\_intensity: Sum of intensities of input pattern,

used for normalization

`SpikingConvNet.utils.convert_time_code(intensity)`  
 assign pixel intensity to time intervall

`SpikingConvNet.utils.dog_filter(image)`  
 Apply Difference of Gaussian Filter to image

**Parameters** `image` (*np.array, shape=[height, width]*) – Image to be transformed

**Returns** `norm_dog` – Transformed image

**Return type** `np.array, shape=[height, width]`

`SpikingConvNet.utils.load_MNIST_digits_ordered(args)`  
 Load MNIST dataset in chronological order

`SpikingConvNet.utils.load_MNIST_digits_shuffled(rc, mode)`  
 Load MNIST dataset

load defined number of examples (see parameters.py) loaded subset of digits is defined in SUBSET\_DIGITS

shuffle data and return as 2d-arrays

`SpikingConvNet.utils.plot_confusion_matrix(rc, cm, normalize=True, title='Confusion_matrix', cmap=<matplotlib.colors.LinearSegmentedColormap object>)`

This function prints and plots the confusion matrix. Normalization can be applied by setting `normalize=True`.

`SpikingConvNet.utils.plot_heatmap(rc, list_of_elements, title='Default Title', delta=False)`  
 plot matrix of heatmaps

**Delta** if True - plot differential images

`SpikingConvNet.utils.plot_membran_voltages(rc, v_data, simtime, title='Membrane potentials', path=None)`

`SpikingConvNet.utils.plot_spike_activity(rc, spiketrains, tensor, title='plot_spike_activity')`

`SpikingConvNet.utils.plot_spikes(rc, pre, post=None, title='Spikes Plot', path=None)`  
 Plot spikes of given layers

**Parameters**

- `rc` (*RunControl object*) – contains information of backup behaviour
- `pre` (*SpikeTrain object*) – Spiketrains of first layer to plot

**Returns** `norm_dog` – Transformed image

**Return type** `np.array, shape=[height, width]`

### 3.1.6 Module contents

Package for building Spiking Deep Convolutional Neural Networks on SpiNNaker

- Neuroscientific System Theory
- Technical University Munich
- Creator: Sven Gronauer
- Date: February 2018

The modules inside of this package are packed with useful features for the programmer who needs to build convolutional networks on SpiNNaker:

### classes

This module provides classes for creating objects of the neural network model and the necessary infrastructure for building networks on SpiNNaker

### algorithms

Here, algorithms are provided for generating sparse connections between populations with the support of convolutions and kernels.

### utils

Supporting functions to plot data, manipulate images, load MNIST dataset and convert spike coding scheme.

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