PRAIRIE DEV

EVENT SOURCING

OR, HOW I LEARNED TO STOP LAYERING AND LOVE THE EVENT LOG

Uni-nWare®















online

Chad Hurd

@CaffGeek



EVENT SOURCING

OR, HOW I LEARNED TO STOP LAYERING AND LOVE THE EVENT LOG

Is your application in the gutter? Spare yourself the grief, and strike out using Event Sourcing.

Come on...don't be a turkey -- Adam Rehill

OUR JOURNEY

- 1. The Problem
- 2. A Familiar Story
- 3. The Solution
- 4. Some Code
- 5. Wrapping Up

PART 1 THE PROBLEM





DATA COMING IN

- 8 Provinces competing
- 5 Team Divisions
 - 5 people per team + coach
- 5 Singles Divisions
- 21 games
- Over 4 days

Totals 5040 individual game scores

- Names
- Averages
- Room Assignments
- Travel Information
- Practice Schedule
- Guests
- Profiles
- Lane Draws
- Hotel
- Bowling Centres
- Sponsors
- etc

DATA GOING OUT

Game 10

herwood lane 41–42			_						
	<u> </u>			*	æ				
MB	•		,	.QC	•	*			
Points: 6	1142		3	Points: 2	1145	32	0		
Jeff Bradshaw	238	8	1	Guy Charron	182	-46	0		
Robbie Hendrickson	225	20	1	Yves Leblanc	207	-18	0		
Tyler Robert	191	-25	0	Garry Skene	201	-3	1		
David Wastle	245	14	0	Michel Sauvé	323	91	1		
Travis Manek	243	22	1	Jean-Pierre Saumure	232	8	0		

DATA GOING OUT



MB TOURNAMENT MEN

7	#	W/L	Score	VS	Opponent	Location
	1	L (0-8)	1119	vs NL	1333	Sherwood #19
	2	<u>L (3-5)</u>	1237	vs QC	1346	Sherwood #24
	3	L (2-6)	1244	vs 50	1309	Sherwood #22
	4	W (8-0)	1344	vs SK	1122	Sherwood #9
	5	L (2-6)	1240	vs AB	1277	Sherwood #11
	6	W (7-1)	1308	vs BC	1010	Sherwood #14
	7	W (7-1)	1367	vs NO	1076	Sherwood #31
	8	W (7-1)	1305	vs SO	1127	Sherwood #29
	9	L (2-6)	1233	vs SK	1262	Sherwood #26
	10	W (6-2)	1435	vs AB	1321	Sherwood #40

DATA GOING OUT

STANDINGS

Teac	hing M	en																				
	1	2	3	4	5	6	7	8	9	10	11	12	13	14	15	16	17	18	19	20	21	Point
MB	1006 (-97) 7 vs AB	1165 (62) 7 vs NO	979 (-124) 2 vs SO	1292 (189) 8 vs SK	1132 (29) 3 vs QC	1262 (159) 8 vs.NL	1026 (-77) 5 vs BC	986 (-117) 2 vs 50	1081 (-22) 7 vs SK	1142 (39) 6 vs QC	1182 (79) 7 vs NL	1101 (-2) 2.5 vs AB	1135 (32) 7 vs BC	1127 (24) 6 vs NO	964 (-139) 5 vs QC	1128 (25) 6 vs NL	1043 (-60) 6 vs 50	1012 (-91) 3 vs SK	1008 (-95) 2 vs NO	1161 (58) 8 vs AB	1121 (18) 6 vs BC	113.
OC + +	.h	1043 (-70) 1 vs 50	11.75 (62) 6 vs AB	969 (-144) 7 vs NO	1220 (107) 5 vs MB	1130 (1.7) 2 vs BC	1250 (137) 5 vs NL	1224 (111) 6 vs AB	1069 (-44) 7 vs NO	1145 (32) 2 vs MB	1155 (42) 2 vs BC	1261 (148) 8 vs SK	1334 (221) 8 vs NL	1111 (-2) 5 vs SO	962 (-151) 3 vs MB	1226 (113) 7.5 vs BC	1080 (-33) 7 vs AB	1066 (-47) 5 vs NO	1135 (22) 6 vs SO	1113 (0) 6 vs SK	1122 (9) 5 vs NL	109.
BC	1020 (33) 2 vs 50	1029 (42) 7.5 vs SK	1004 (17) 7 vs NO	987 (0) 7 vs AB	968 (-19) 6 vs NL	1012 (25) 6 vs OC	883 (-104) 3 vs MB	1167 (180) 7 vs NO	967 (-20) 6 vs AB	980 (-7) 2 vs NL	1045 (58) 6 vs QC	974 (-13) 6 vs SO	932 (-55) 1 vs MB	1043 (56) 7 vs SK	1011 (24) 6 vs NL	939 (-48) 0.5 vs OC	1072 (85) 8 vs NO	1009 (22) 6 vs AB	1028 (41) 6 vs SK	961 (-26) 6 vs SO	939 (-48) 2 vs MB	108
SO	1236 (165) 6 vs BC	1091 (20) 7 vs QC	986 (-85) 6 vs MB	957 (-114) 6 vs NL	1072 (1) 2 vs AB	1247 (176) 6 vs SK	1122 (51) 7 vs NO	1119 (48) 6 vs MB	1179 (108) 7 vs NL	1102 (31) 5 vs AB	1137 (66) 7 vs SK	1018 (-53) 2 vs BC	1022 (-49) 7 vs NO	1003 (-68) 3 vs QC	1073 (2) 6 vs AB	1240 (169) 7 vs SK	981 (-90) 2 vs MB	1057 (-14) 3.5 vs NL	1063 (-8) 2 vs QC	1027 (-44) 2 vs BC	1073 (2) 6 vs NO	105
NL DE	1116 (2) 7 vs NO	990 (-124) 5 vs AB	1109 (-5) 6 vs SK	951 (-163) 2 vs 50	1074 (-40) 2 vs BC	1052 (-62) 0 vs MB	1114 (0) 3 vs QC	1119 (5) 3 vs SK	1008 (-106) 1 vs SO	1149 (35) 6 vs BC	993 (-121) 1 vs MB	1112 (-2) 7 vs NO	954 (-160) 0 vs QC	1151 (37) 6 vs AB	1022 (-92) 2 vs BC	972 (-142) 2 vs MB	895 (-219) 1 vs SK	1131 (17) 4.5 vs SO	1124 (10) 5 vs AB	1249 (135) 7 vs NO	1064 (-50) 3 vs QC	73.5
SK T	947 (-66) 2 vs OC	928 (-85) 0.5 vs BC	984 (-29) 2 vs NL	1053 (40) 0 vs MB	1151 (138) 7 vs NO	1094 (81) 2 vs SO	950 (-63) 5 vs AB	1030 (17) 5 ys NL	825 (-188) 1 vs MB	964 (-49) 6 vs NO	977 (-36) 1 vs SO	841 (-172) 0 vs QC	906 (-107) 2 vs AB	940 (-73) 1 vs BC	1062 (49) 5 vs NO	1006 (-7) 1 vs SO	991 (-22) 7 vs NL	957 (-56) 5 vs MB	962 (-51) 2 vs BC	965 (-48) 2 vs OC	954 (-59) 5.5 vs AB	62
AB #	943 (-196) 1 vs MB	1009 (-130) 3 vs NL	1197 (58) 2 vs QC	918 (-221) 1 vs BC	1247 (108) 6 vs SO	1008 (-131) 2 vs NO	1022 (-117) 3 vs SK	1033 (-106) 2 vs QC	1051 (-88) 2 vs BC	1161 (22) 3 vs SO	1045 (-94) 1 vs NO	1188 (49) 5.5 vs MB	1133 (-6) 6 vs SK	1095 (-44) 2 vs NL	1080 (-59) 2 vs SO	1044 (-95) 6 vs NO	1011 (-128) 1 vs QC	1073 (-66) 2 vs BC	1083 (-56) 3 vs NL	967 (-172) 0 vs MB	1046 (-93) 2.5 vs SK	56
NO	979 (-116) 1 vs NL	971 (-124) 1 vs MB	985 (-110) 1 vs BC	871 (-224) 1 vs OC	1050 (-45) 1 vs SK	992 (-103) 6 vs AB	1081 (-14) 1 vs SO	996 (-99) 1 vs BC	930 (-165) 1 vs OC	1009 (-86) 2 vs SK	1062 (-33) 7 vs AB	937 (-158) 1 vs NL	1027 (-68) 1 vs SO	935 (-160) 2 vs MB	1137 (42) 3 vs SK	909 (-186) 2 vs AB	1071 (-24) 0 vs BC	1002 (-93) 3 vs OC	1062 (-33) 6 vs MB	1000 (-95) 1 vs NL	942 (-153) 2 vs SO	44



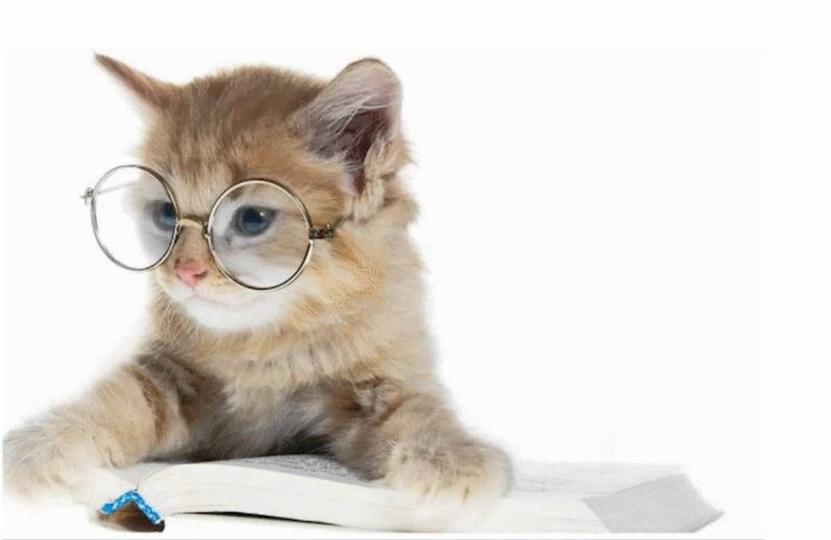






PART 2 A FAMILIAR STORY





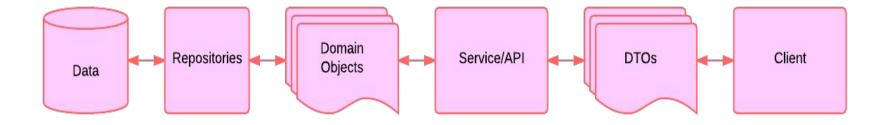




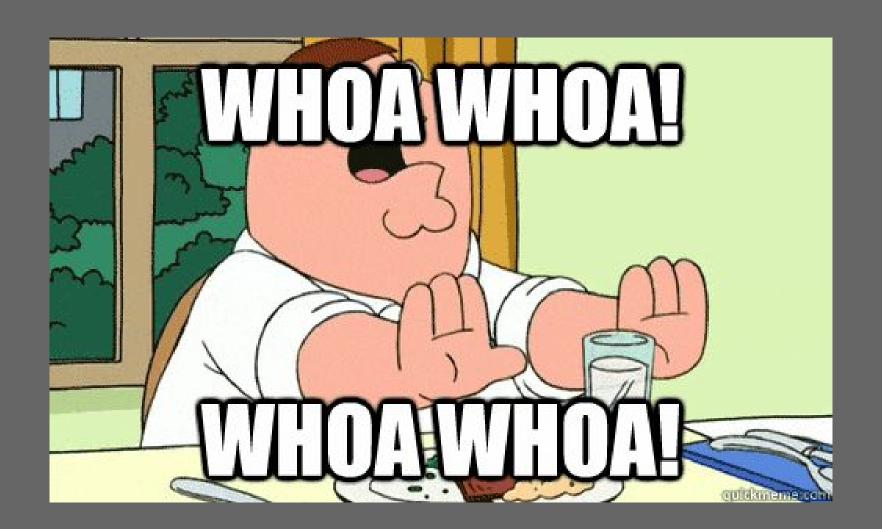




THE LAYERED APPROACH







TRADEOFFS

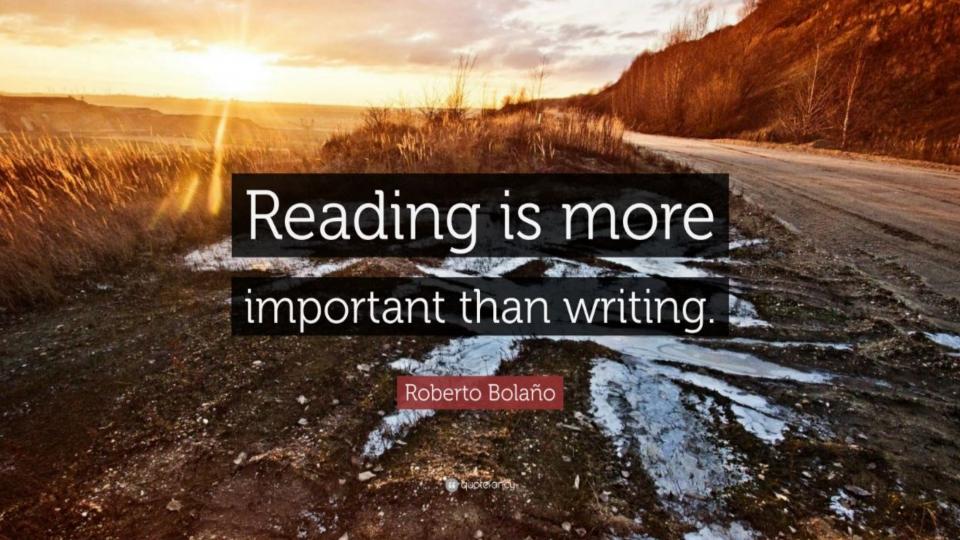
- 1. Models are often used for both reading & writing
- 2. We lost the context of why the change happened
- 3. We can't look into the past
- 4. Scaling our app











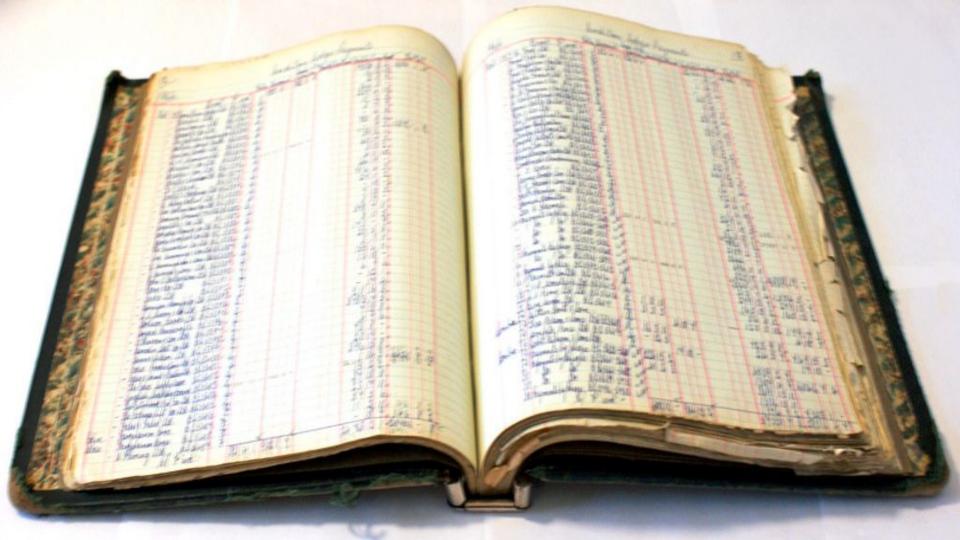


SUM UP

Tradeoffs

- Read vs Write
- Capturing Why
- The Past
- Scaling
- Read != Writing

PART 3 THE SOLUTION



KEY TERMS

Commands

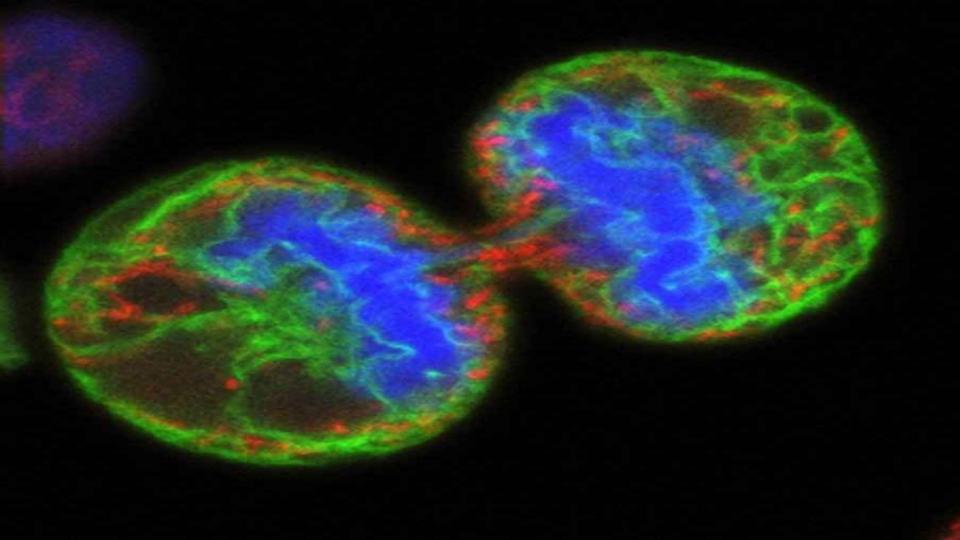
Events

Command Handlers

Aggregates

Read Models (Event Handlers)





WHAT DO WE NEED TO BUILD THIS

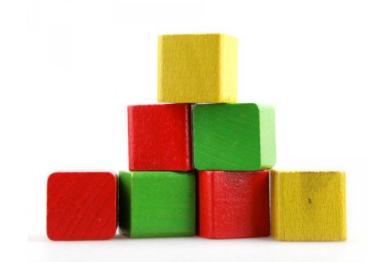
Command Handlers

Event Storage

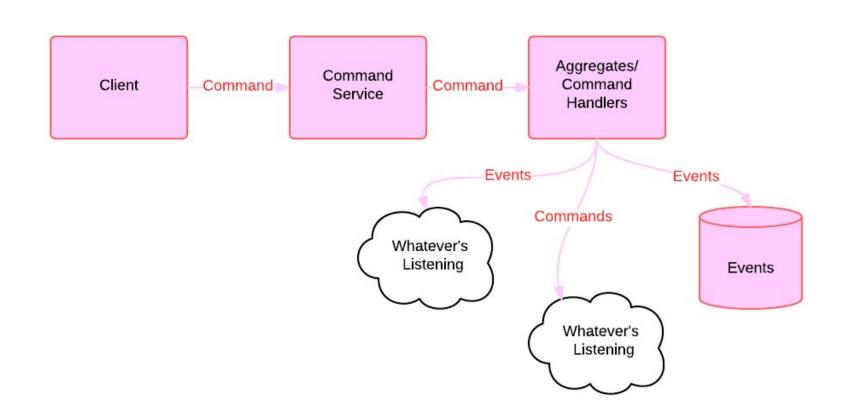
Event Handlers

Read Model Storage

Orchestration



THE WRITE SIDE



DATA COMING IN

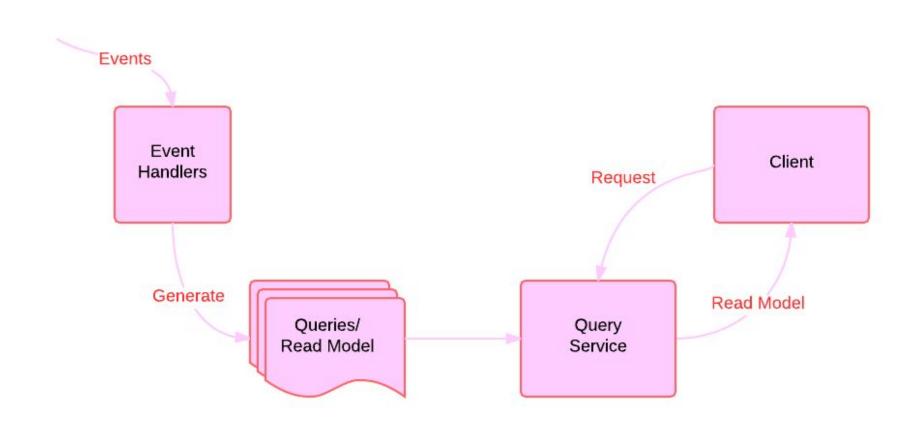


```
namespace MBACNationals.Scores.Commands
   public class SaveMatchResult
       public Guid Id { get; set; }
       public Team Home { get; set; }
       public Team Away { get; set; }
       public class Team
           public Guid Id { get; set; }
           public Bowler[] Bowlers { get; set; }
       public class Bowler
           public Guid Id { get; set; }
           public int Position { get; set; }
           public int Score { get; set; }
```

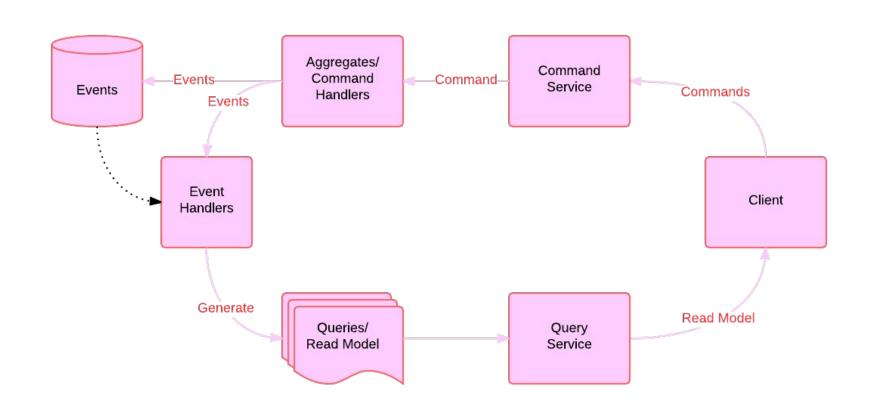
RESULTING EVENTS

```
<MatchCompleted>
   <Id>6A69EBA4-331C-1C42-953C-CCA7A8D2814C</Id>
   <Division>Seniors</Division>
   <Home>MB</Home>
   <Away>SK</Away>
</MatchCompleted>
<ParticipantGameCompleted>
   <Id>6A69EBA4-331C-1C42-953C-CCA7A8D2814C</Id>
   <Participant>Russell Knight
   <Score>243</Score>
</ParticipantGameCompleted>
```

THE READ SIDE

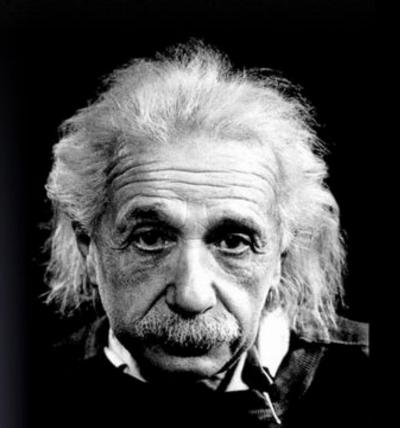


EVENT SOURCING



Everything should be made as simple as possible, but not simpler.

Albert Einstein

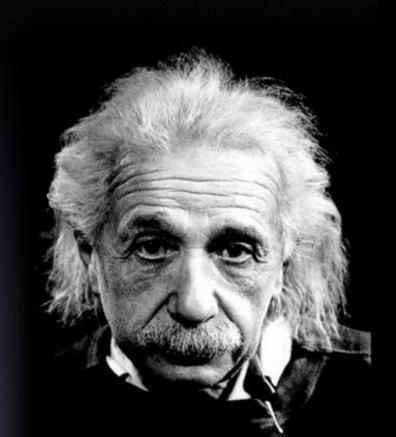


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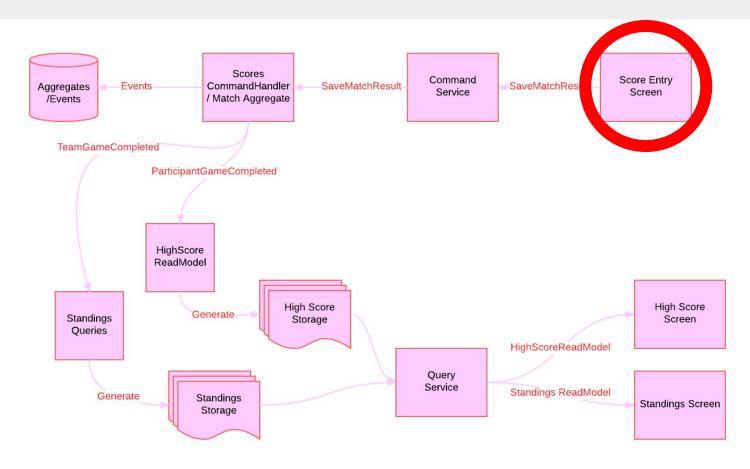
...what he actually said was

"It can scarcely be denied that the supreme goal of all theory is to make the irreducible basic elements as simple and as few as possible without having to surrender the adequate representation of a single datum of experience."



PART 4 SOME CODE

ENTERING A SCORE

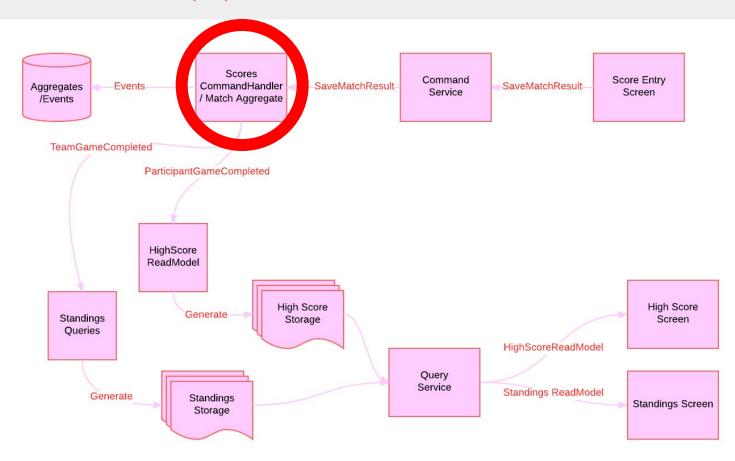


WE ENTER THE SCORES, ISSUING A COMMAND

Back			
Game 21		4	
MB Seniors		- 4	
Patrick Walker (215)	2	•	208
Russell Knight (234)	5	*	217
Jean Shady (188)	1	*	218
Jim Anderson (215)	4	*	210
Tom Hinds (160)	3	*	109
SK Seniors	A		377
Denise Piller (178)	2	¥	136
Les Wardrop (193)	1	•	231
Jo-Ann Paxman (200)	3	*	202
Sheldon Kraus (187)	5	•	229
Larry Boehr (188)	4	•	179
	Next		

```
mamespace MBACNationals.Scores.Commands
   public class SaveMatchResult
       public Guid Id { get; set; }
       public Team Home { get; set; }
       public Team Away { get; set; }
       public class Team
          public Guid Id { get; set; }
          public Bowler[] Bowlers { get; set; }
       public class Bowler
          public Guid Id { get; set; }
          public int Position { get; set; }
           public int Score { get; set; }
```

PROCESSING THE COMMAND

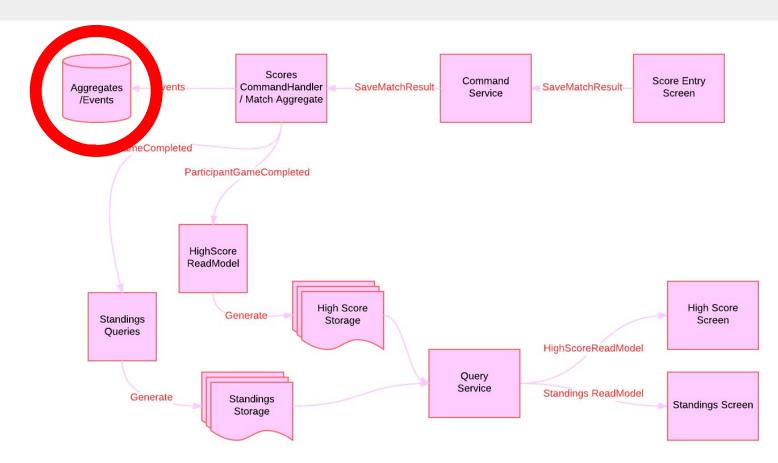


```
public class ScoresCommandHandlers :
   IHandleCommand<SaveMatchResult, MatchAggregate>,
   IHandleCommand<SaveMatch, MatchAggregate>,
   IHandleCommand<CreateStepladderMatch, StepladderMatchAggregate>,
   IHandleCommand<UpdateStepladderMatch, StepladderMatchAggregate>,
   IHandleCommand<DeleteStepladderMatch, StepladderMatchAggregate>
   private MessageDispatcher dispatcher;
   private ICommandQueries CommandQueries;
   public ScoresCommandHandlers(ICommandOueries commandOueries, MessageDispatcher dispatcher)
       CommandQueries = commandQueries;
        dispatcher = dispatcher;
   public IEnumerable Handle(Func<Guid, MatchAggregate> al, SaveMatchResult command)
       var agg = al(command.Id);
        if (agg.IsPOA)
           //Single might no longer be first bowler if they are replaced
           var awaySingleParticipant = CommandOueries.GetTeamParticipants(command.Away.Id)
                .Where(x => !x.IsReplaced)
                .OrderBy(x => x.QualifyingPosition)
                .FirstOrDefault() ?? new CommandQueries.Participant();
           var awayBowler = command.Away.Bowlers.FirstOrDefault(x => x.Id == awaySingleParticipant.Id)
                ?? command.Away.Bowlers.First(); // Never used to have QualifyingPosition
           var homeSingleParticipant = CommandQueries.GetTeamParticipants(command.Home.Id)
                .Where(x => !x.IsReplaced)
                .OrderBy(x => x.QualifyingPosition)
                .FirstOrDefault() ?? new CommandQueries.Participant();
```

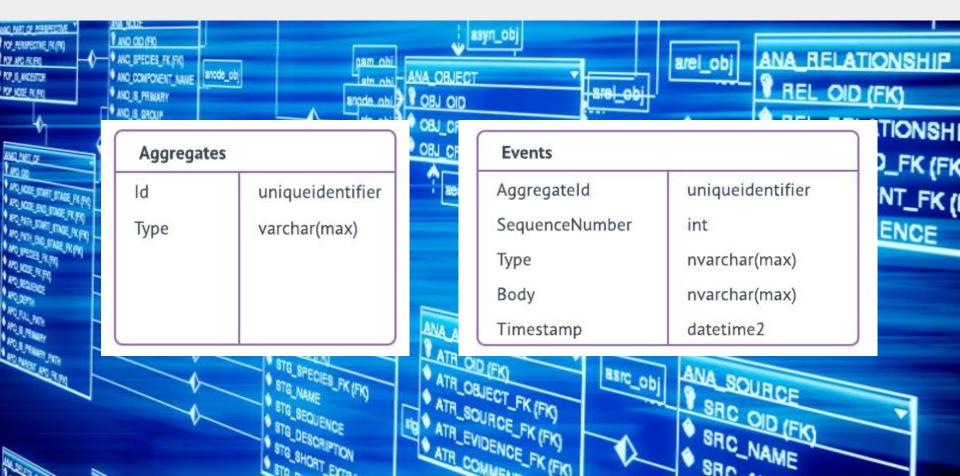
RESULTING EVENTS

```
<MatchCompleted>
   <Id>6A69EBA4-331C-1C42-953C-CCA7A8D2814C</Id>
   <Division>Seniors</Division>
   <Home>MB</Home>
   <Away>SK</Away>
</MatchCompleted>
<ParticipantGameCompleted>
   <Id>6A69EBA4-331C-1C42-953C-CCA7A8D2814C</Id>
   <Participant>Russell Knight
   <Score>243</Score>
</ParticipantGameCompleted>
```

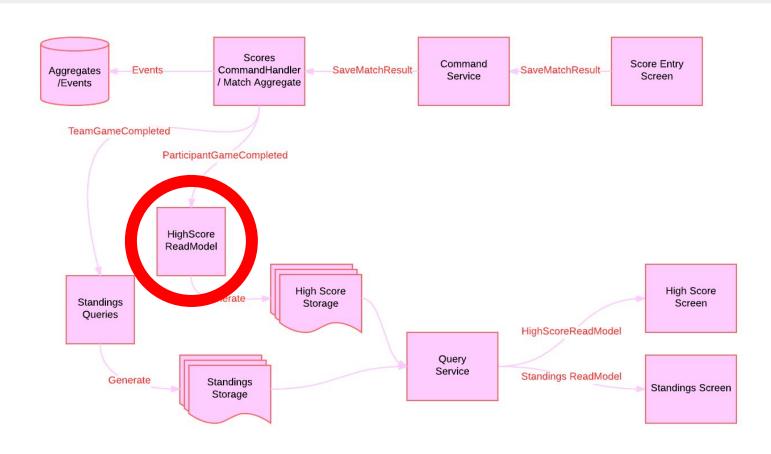
STORE THE EVENTS



THE EVENT STORE



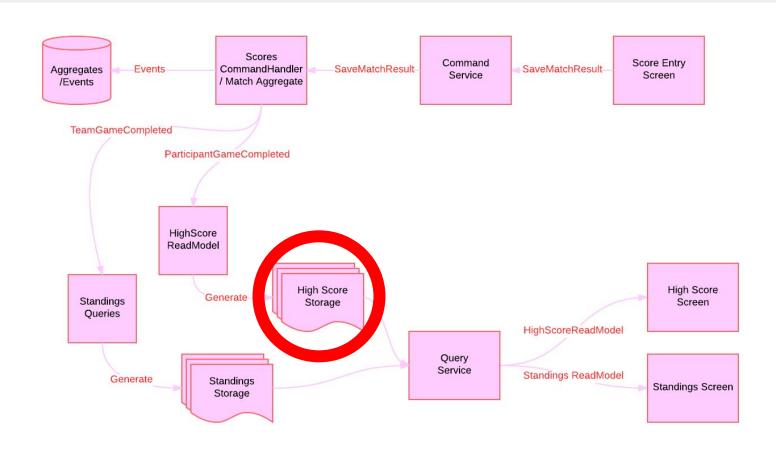
BUILDING OUR READ MODELS



```
var divisionName = SimplifyDivision(e.Division);
var year = "2014";
if (Matches.ContainsKey(e.Id))
   year = Matches[e.Id];
var division = Divisions.SingleOrDefault(x => x.Name == divisionName && x.Year == year);
if (division == null)
division.Scores.RemoveAll(x => x.MatchId == e.Id && x.ParticipantId == e.ParticipantId);
if (divisionName.Equals("Tournament", StringComparison.OrdinalIgnoreCase) && e.Score < 275) return;</pre>
if (!divisionName.Equals("Tournament", StringComparison.OrdinalIgnoreCase) && e.POA < 75) return;
division.Scores.Add(new Score
   Gender = e.Gender,
   MatchId = e.Id.
   Name = e.Name,
   ParticipantId = e.ParticipantId,
   POA = e.POA,
   Scratch = e.Score,
    Year = year
});
```

public void Handle(ParticipantGameCompleted e)

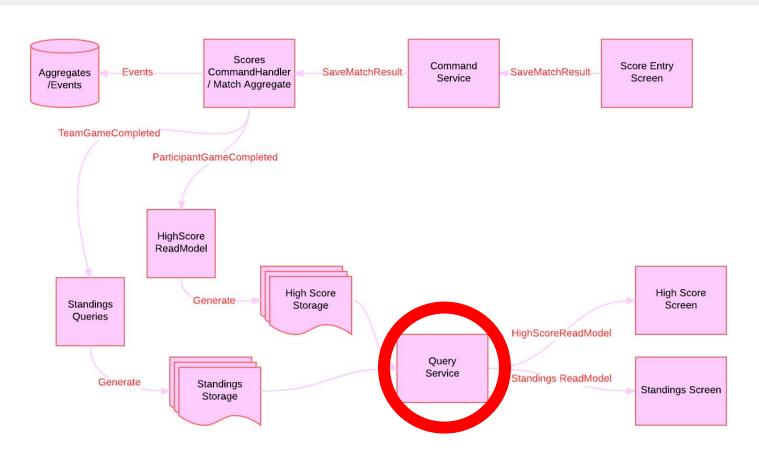
PERSISTING THE READ MODEL



```
private void PublishEvent(object e)
   var eventType = e.GetType();
   if (eventSubscribers.ContainsKey(eventType))
       lock (eventPubLock)
           foreach (var sub in eventSubscribers[eventType])
               sub(e);
               dynamic target = sub.Target;
               var y = target.subscriber as IReadModel;
               if (y != null) y.Save();
```

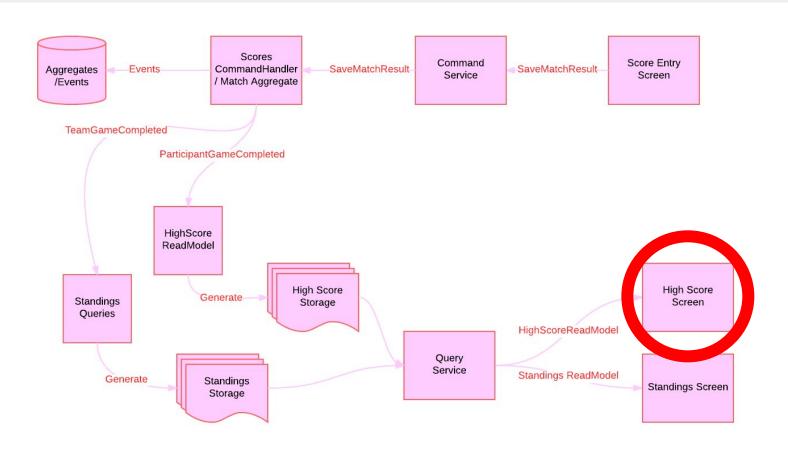
```
public static void Save(dynamic readModel)
   var jsonModel = JsonConvert.SerializeObject(readModel);
   var container = GetContainer();
   CloudBlockBlob modelBlob = container.GetBlockBlobReference(readModel.GetType().Name);
   modelBlob.UploadText(jsonModel);
public static T Load<T>()
   where T : new()
   var container = GetContainer();
   CloudBlockBlob modelBlob = container.GetBlockBlobReference(typeof(T).Name);
   if (modelBlob.Exists())
       var text = modelBlob.DownloadText();
       return JsonConvert.DeserializeObject<T>(text);
   else
       return new T();
```

QUERYING FOR DATA



```
[HttpGet]
[OutputCache(NoStore = true, Duration = 0, VaryByParam = "None")]
public JsonResult Participant(Guid participantId)
    var participant = Domain.ParticipantScoreQueries.GetParticipant(participantId);
    return Json(participant, JsonRequestBehavior.AllowGet);
[HttpGet]
[OutputCache(NoStore = true, Duration = 0, VaryByParam = "None")]
public JsonResult Team(Guid teamId)
    var team = Domain.TeamScoreQueries.GetTeam(teamId);
   return Json(team, JsonRequestBehavior.AllowGet);
[HttpGet]
[OutputCache(NoStore = true, Duration = 0, VaryByParam = "None")]
public JsonResult HighScores(string division, int year)
    var hightScores = Domain.HighScoreQueries.GetDivision(division, year);
    return Json(hightScores, JsonRequestBehavior.AllowGet);
```

THE READ MODEL IS RETURNED



HIGHSCORES

TOURNAMENT DIVISION

MEN

- 448 Kyle Young
- · 410 Gary Baird
- 398 Stu Ryan

WOMEN

- · 393 Shauna Pirie-Laisnez
- · 374 Jennifer Baker
- · 373 Karen Armstrong

TEACHINGDIVISION

MEN

- · 390 Brett Hendrickson
- · 385 Walter Fernets
- · 375 Rock durand
- +184 Walter Fernets
- +156 Rock durand
- +141 Dave Lamarsh

WOMEN

- 375 Jennifer Sauvé
- · 326 Marie-Pascale Croteau
- · 321 Jennifer Collier
- +183 Jennifer Sauvé
- · +133 Jennifer Collier
- +125 Sharon Farrell

SENIORS

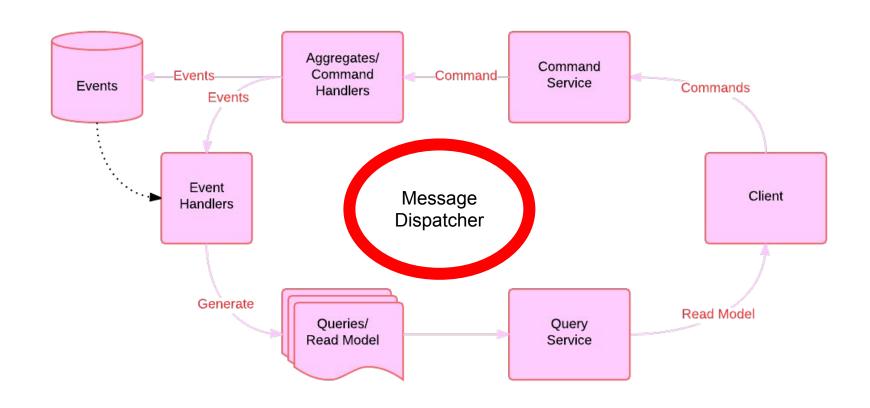
MEN

- · 358 Greg Gigliuk
- · 344 Jean-Pierre Saumure
- · 341 Jim Thorpe
- +127 Baxter Vincent
- +118 Jean-Pierre Saumure
- +109 Greg Gigliuk

WOMEN

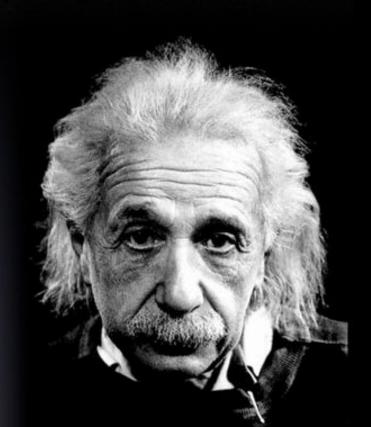
- 310 Linda Ryan
- · 288 Linda Ryan
- 284 Suzanne Layman
- +102 Linda Ryan
- · +91 Suzanne Layman
- +88 Louise Stevenson

FRAMEWORK



Everything should be made as simple as possible, but not simpler.

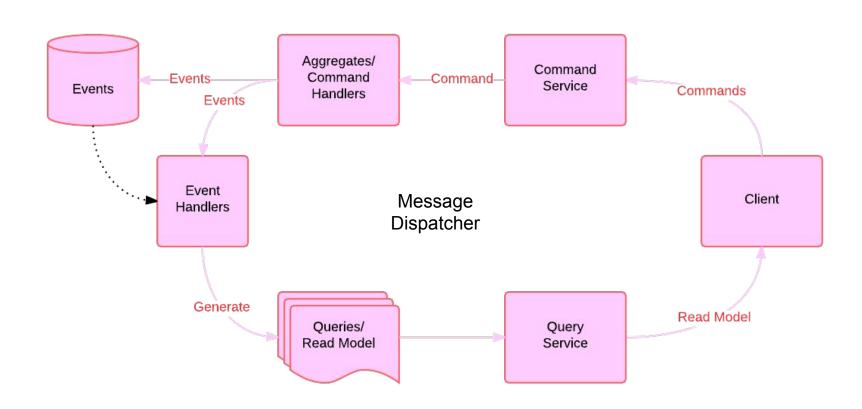
Albert Einstein



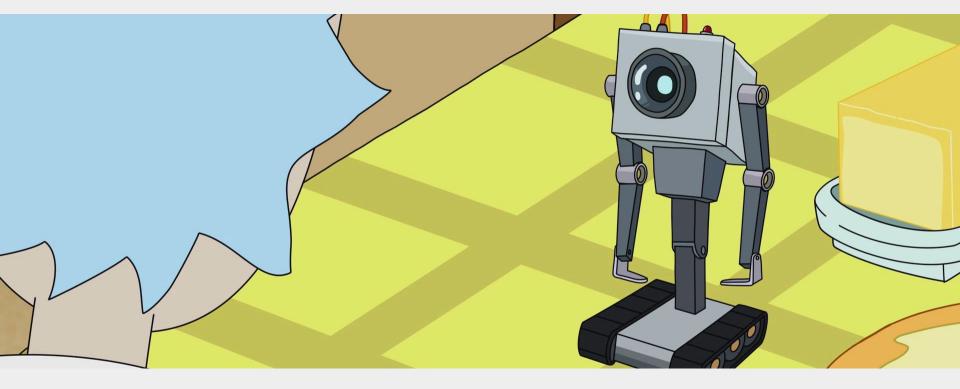
```
public void ScanInstance(object instance)
   // Scan for and register handlers.
   var handlers =
       from i in instance.GetType().GetInterfaces()
       where i.IsGenericType
       where i.GetGenericTypeDefinition() == typeof(IHandleCommand<,>)
       let args = i.GetGenericArguments()
       select new
           CommandType = args[0],
           AggregateType = args[1]
       };
   foreach (var h in handlers)
       this.GetType().GetMethod("AddHandlerFor")
            .MakeGenericMethod(h.CommandType, h.AggregateType)
            .Invoke(this, new object[] { instance });
   // Scan for and register subscribers.
   var subscriber =
       from i in instance.GetType().GetInterfaces()
       where i.IsGenericType
       where i.GetGenericTypeDefinition() == typeof(ISubscribeTo<>)
       select i.GetGenericArguments()[0];
   foreach (var s in subscriber)
        this.GetType().GetMethod("AddSubscriberFor") 
            .MakeGenericMethod(s)
            .Invoke(this, new object[] { instance });
```

```
public void AddHandlerFor<TCommand, TAggregate>(IHandleCommand<TCommand, TAggregate> handler) where TAggregate: Aggregate, new()
   if (commandHandlers.ContainsKey(typeof(TCommand)))
       throw new Exception("Command handler already registered for " + typeof(TCommand).Name);
   commandHandlers.Add(typeof(TCommand), c => 
           var agg = new TAggregate();
           Func<Guid, TAggregate> al = id =>
                   agg. Id = id;
                   agg.ApplyEvents(eventStore.LoadEventsFor<TAggregate>(id)); 
                   return agg;
               };
           // With everything set up, we invoke the command handler, collecting the events that it produces.
           var resultEvents = new ArrayList();
           foreach (var e in handler.Handle(al, (TCommand)c))
               resultEvents.Add(e);
           // Store the events in the event store.
           eventStore.SaveEventsFor<TAggregate>(
               agg.Id,
               agg. EventsLoaded,
               resultEvents);
           // Publish them to all subscribers.
           foreach (var e in resultEvents)
               PublishEvent(e);
       });
```

FRAMEWORK



WHAT IS MY PURPOSE?



YOU PASS THE BUTTER



PART 5 WRAPPING UP

DISADVANTAGES TO EVENT SOURCING

Event versioning

Large aggregates

Messaging can be complex once you scale

Eventual Consistency can become a problem

ADVANTAGES

Event Store is a historical account View state at any point in time Read is optimized to be fast Write is optimized to be correct Scaling is easier

WHAT I WOULD DO DIFFERENTLY



WHAT DID I GET RIGHT

No Eventual Consistency

No Message Bus

Rebuilding Read Models

Choosing Event Sourcing





WHAT'S NEXT





Source: https://github.com/CaffGeek/mbacnationals