

Chapter 10

Introduction to **Web Design**



JavaScript Asynchronous Programming

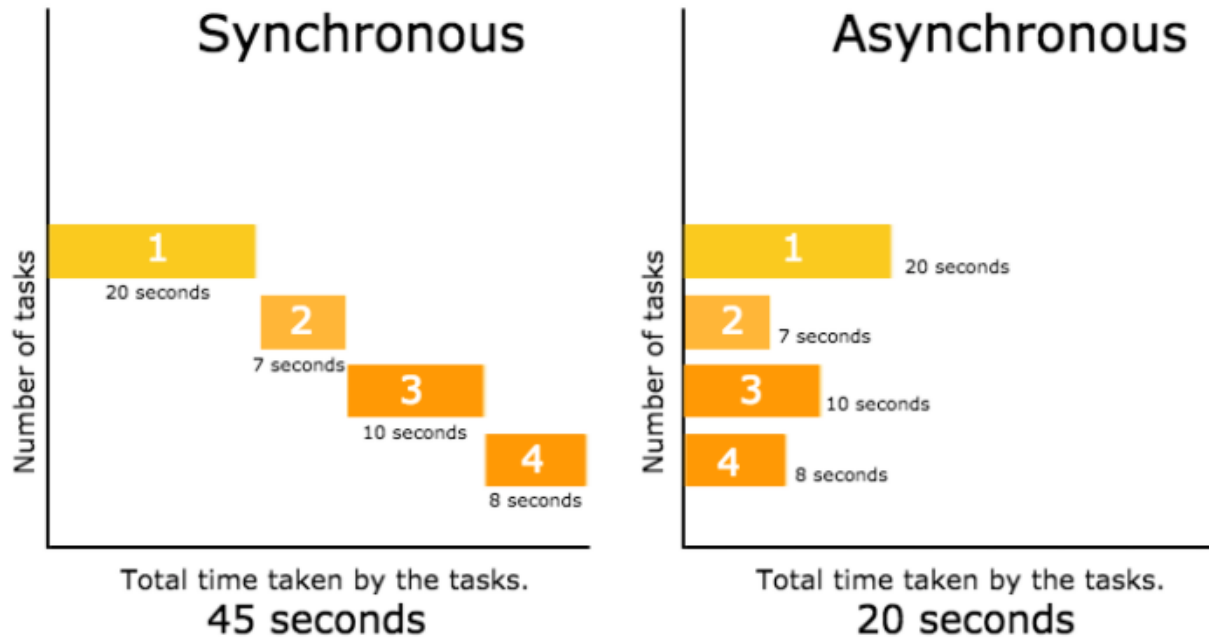
Content

- **What is Asynchronous?**
- **Callback**
- **Promises**
- **Async/Await**
- **Error Handling**

What is Asynchronous?

❑ Introduction to Asynchronicity

Understand the difference between **Synchronous** and **Asynchronous**




Callback

❑ Introduction to Asynchronicity

Callback functions are invoked as soon as the blocking function finishes

```
function complete(){  
  console.log("function completed!");  
  return;  
}  
setTimeout(complete, 2000.0); // 2000 = 2 seconds of idle time
```





Output

```
function completed!
```

Now, take the previous example but add slight alterations.

```
function complete(name){  
  return function () { console.log('function complete: ', name); }  
}  
  
setTimeout(complete('setTimeout 5000'), 5000.0);  
setTimeout(complete('setTimeout 2000'), 2000.0);  
console.log('End of program');
```



Output

```
End of program  
function complete:  setTimeout 2000  
function complete:  setTimeout 5000
```

Promises

❑ Introduction to Asynchronicity

- A promise is a class meant to neatly *execute asynchronous functions*.
- It acts as a wrapper to execute asynchronous functions with a callback by providing a nicer syntax

Syntax of promises

```
var promise = new Promise(func);
```

→ The function func passed as an argument takes two arguments

- **Resolve function** is invoked, if **it works as intended**. The argument of the resolve function is given the return value.
- **Reject function** is invoked if something **fails**. It is usually used for error handling. The argument of the reject function would be given the return value, which usually is an error object Error.

Promises

❑ Introduction to promises

A **promise** is a class meant to neatly execute asynchronous functions. It acts as a wrapper to execute asynchronous functions with a callback by providing a nicer syntax

```
var func = function(resolve, reject){
  setTimeout(function(){
    console.log('in setTimeout callback');
    resolve('Timed out for five seconds');
  }, 5000); // setTimeout for 5 seconds
}
var callbackfn = function(value){
  console.log('In callbackfn and printing value:');
  console.log(value); // print the value received
}
var promise = new Promise(func); // create Promise with func
promise.then(callbackfn); // run promise with callback in then method
```

Output

```
in setTimeout callback
In callbackfn and printing value:
Timed out for five seconds
```

Promises

❑ Chaining promises

The tasks are done in a sequential chain. The first func function is invoked and passes the value passed to resolve function to next callback function.

```
var func = function(resolve, reject){
  console.log('in func');
  resolve(10);
}
var syncTask1 = function(val){ // first then method task
  console.log('in task 1 with val:', val);
  return val + 1;
}
var syncTask2 = function(val){ // second then method task
  console.log('in task 2 with val:', val);
  return val + 1;
}

var promise = new Promise(func); // create promise with func function
promise // call promise by adding .then method to it
  .then(syncTask1) // invoke syncTask1 with value passed to resolve
  .then(syncTask2) // invoke syncTask2 with value returned by syncTask1
  .then(val => { // adding arrow function directly
    console.log('End of the chain with val:', val);
  })
})
```

Output

```
in func
in task 1 with val: 10
in task 2 with val: 11
End of the chain with val: 12
```

Await/Async

❑ Introduction to **async**

async token lets you declare a special type of function that always returns a promise.

Let's declare an async function

```
var func = async function(){  
    // Add tasks async or sync  
}
```

```
var func = async () => {  
    // Add tasks async or sync  
}
```

These functions always return a promise. See that in the code below.

```
var func1 = async function (){  
    return 1;  
}  
console.log(func1); // async function  
console.log(func1()); // promise  
func1().then(val => { // invoke promise  
    console.log(val); // get value  
})
```

Output

```
[AsyncFunction: func1]  
Promise { 1 }  
1
```


Await/Async

❏ Introduction to **await**

The **await** keyword is used only inside the async function

```
await somePromise;
```

- Getting value returned by the promise

```
var someVar = await somePromise;
```

Check out an example below

```
var func = async function (){  
  let promise1 = new Promise((resolve, reject)=>{  
    setTimeout(()=>{  
      console.log('timeout1 for 3 seconds');  
      resolve('done');  
    }, 3000);  
  })  
  
  await promise1;  
  console.log('promise complete');  
}  
  
func();
```

Output

```
timeout1 for 3 seconds  
promise complete
```

Error Handling

❑ Introduction to **try** and **catch** statements

JavaScript error handling with asynchronous and synchronous programming

Syntax

```
try {  
    // execute statements  
} catch (err){  
    // handle error err received from try block  
}
```

Learn from the example below:

```
try{  
    console.log('entered try block');  
    undefinedFunc(); // invoke undefined func  
    console.log('invoked func in try block'); // will not be executed  
} catch (err){  
    console.log("Err:", err);  
}
```

Output

```
entered try block  
Err: ReferenceError: undefinedFunc is not defined  
    at Object.<anonymous> (/usercode/index.js:3:3)  
    at Module._compile (internal/modules/cjs/loader.js:778:30)  
    at Object.Module._extensions..js (internal/modules/cjs/loader.js:789:10)  
    at Module.load (internal/modules/cjs/loader.js:653:32)  
    at tryModuleLoad (internal/modules/cjs/loader.js:593:12)  
    at Function.Module._load (internal/modules/cjs/loader.js:585:3)  
    at Function.Module.runMain (internal/modules/cjs/loader.js:831:12)
```

Error Handling

❑ Introduction to **try** and **catch** statements

JavaScript error handling with asynchronous and synchronous programming

```
try {  
  throw 'Will not execute anything';  
  console.log('entered try block');  
  undefinedFunc(); // invoke undefined func  
  console.log('invoked func in try block'); // will not be executed  
} catch (err) {  
  console.log('entered catch block');  
  console.log("Err:", err);  
  console.log('Printed error');  
}
```

Output

```
entered catch block  
Err: Will not execute anything  
Printed error
```

Good luck 🍀

References

1. <https://www.educative.io/> (JavaScript in Detail: From Beginner to Advanced)
2. https://www.w3schools.com/js/js_htmldom_document.asp