

# Network Performance Evaluation with EdgeCloudSim

18.05.2021

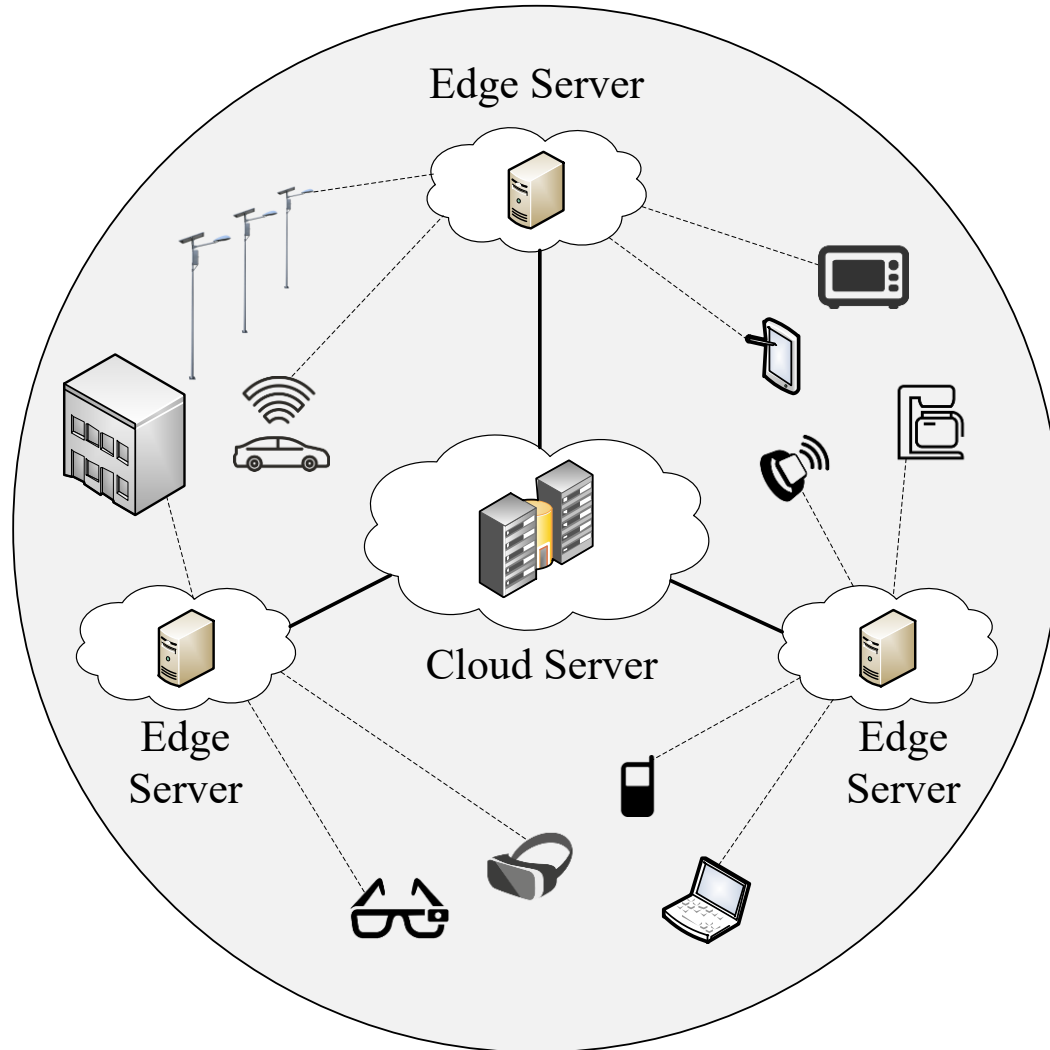
Çağatay Sönmez



# Agenda

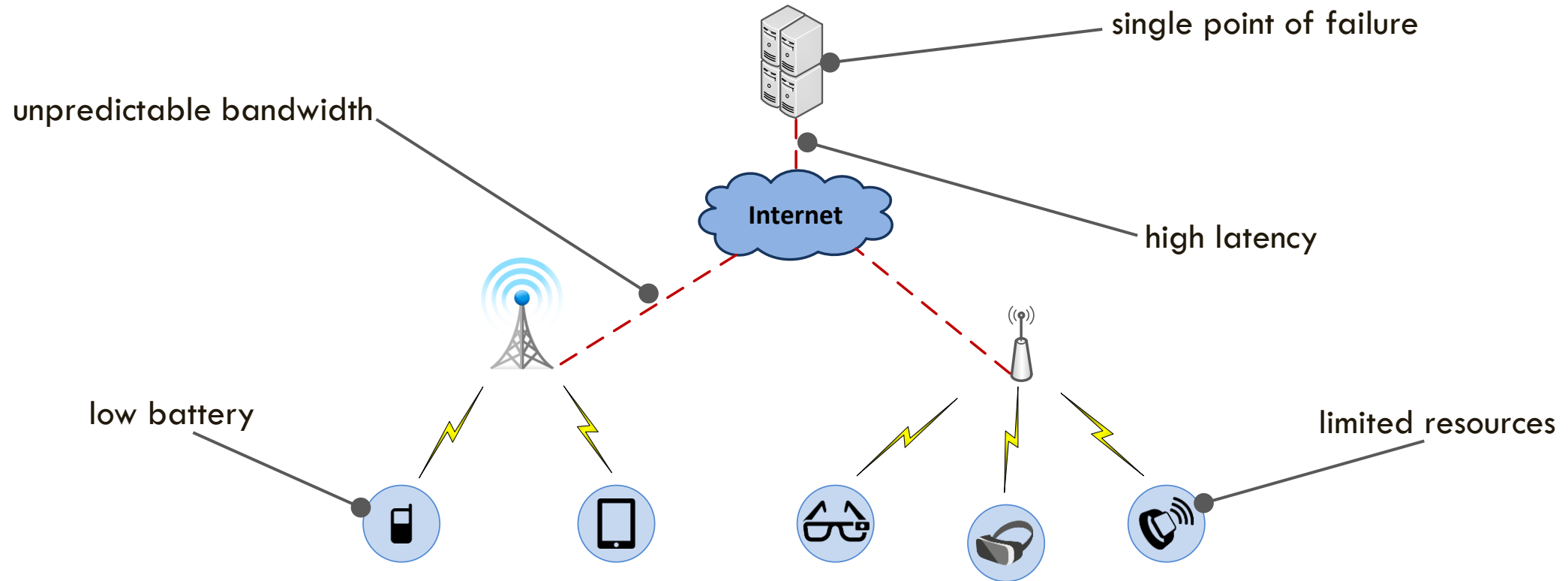
- Introduction to Edge Computing
- Challenges in Edge Computing Systems
- EdgeCloudSim
- Example Performance Evaluation Studies with EdgeCloudSim
  - Fuzzy Logic Based Workload Orchestrator
  - Machine Learning Based Workload Orchestrator
- A Network Performance Evaluation Case Study on EdgeCloudSim

# What is Edge Computing

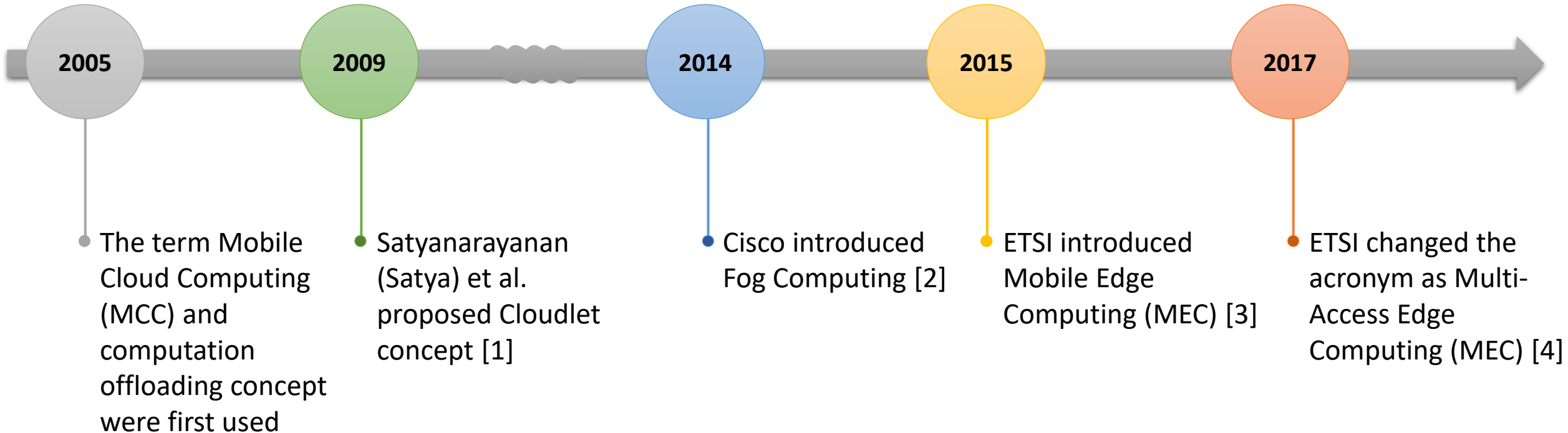


- Makes it possible to get services from nearby (edge) micro cloud server
- Data processing and storage are moved from the mobile device
- Complex operations can be executed on the edge server instead of local execution on the mobile devices

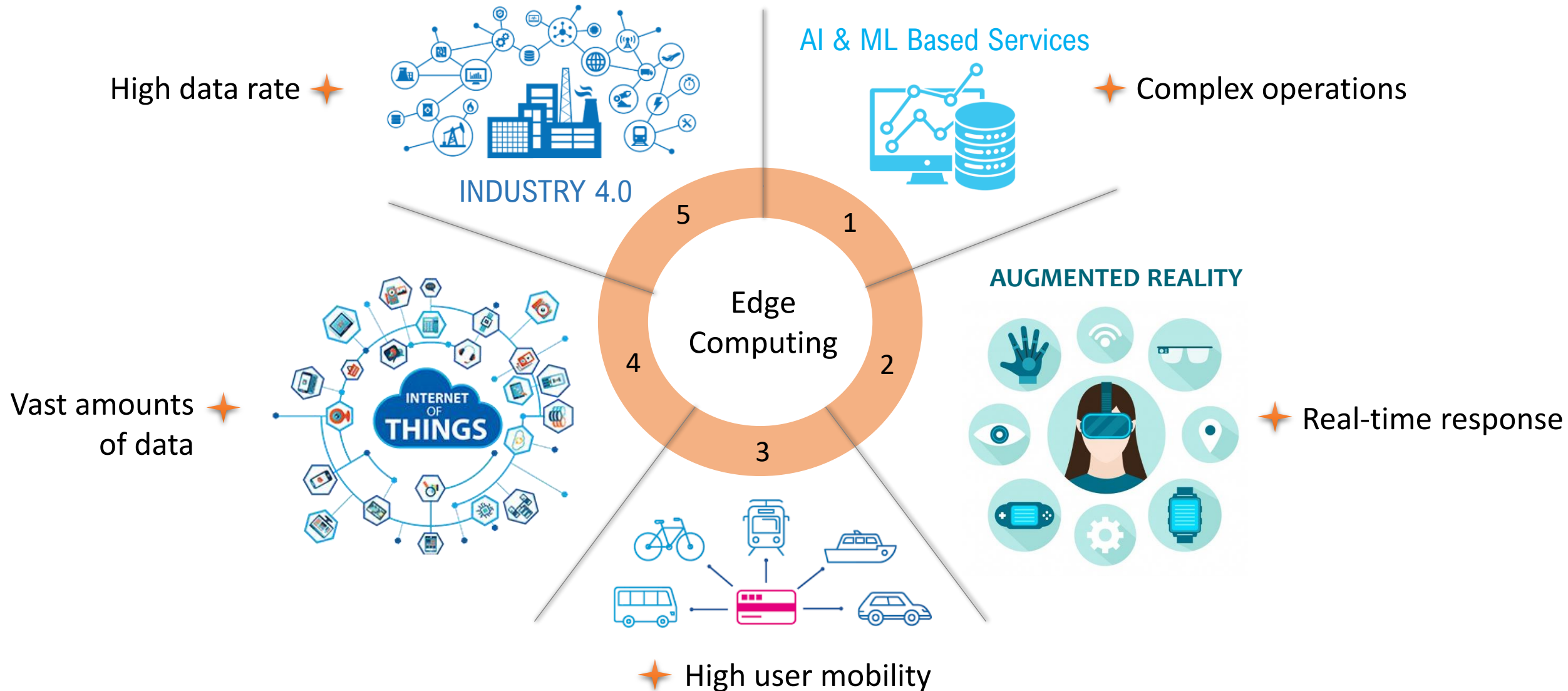
# Benefits of Edge Computing



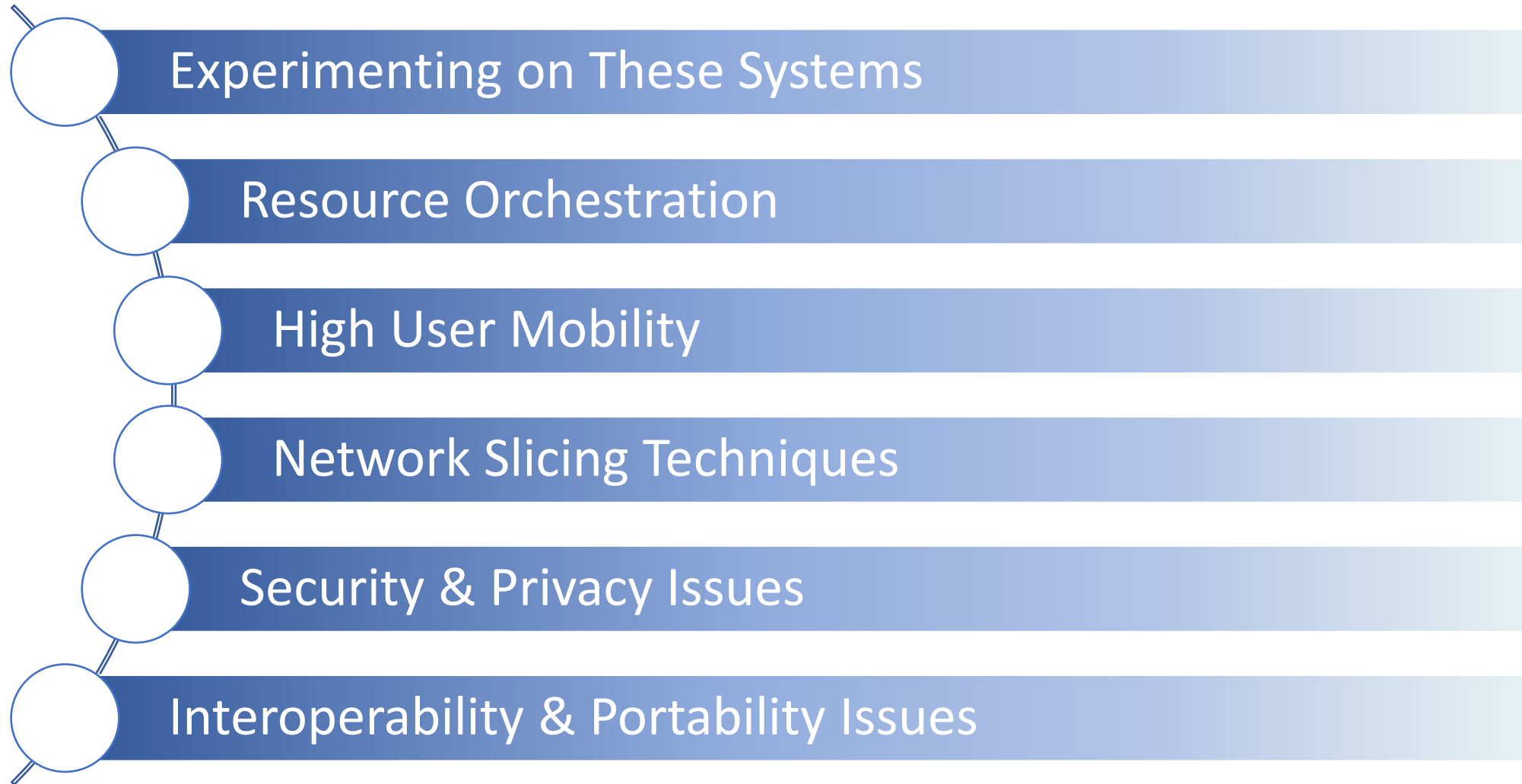
# The Evaluation of Edge Computing



# Emerging Technologies Driving Edge Computing



# Challenges of Edge Computing Systems



# Challenges of Edge Computing Systems cont.

## Experimenting on These Systems

- Development & deployment difficulty of a real solution
- Setting up & maintaining testbeds are expensive
- Having a small number of edge simulators
- The difficulty of developing an edge simulator



# Challenges of Edge Computing Systems cont.

## Resource Orchestration

- How to offload problem: a mechanism for task offloading
- When to offload problem: the granularity of task offloading
- Where to offload problem: workload orchestration
- The difficulty of scaling cloud resources horizontally or vertically



# EdgeCloudSim

C. Sonmez, A. Ozgovde and C. Ersoy, "EdgeCloudSim: An environment for performance evaluation of edge computing systems," *Transactions on Emerging Telecommunications Technologies*, Vol. 29, No. 11, p. e3493, 2018

# What is EdgeCloudSim

- EdgeCloudSim is a new simulator
- Provides a simulation environment specific to edge computing scenarios
- EdgeCloudSim is based on CloudSim but adds some additional functionalities
- Extensible and easy-to-use
- Publicly available on GitHub [5]
- Has high reputation
  - 221 citations based on Google Scholar [6] data as of May 2021
  - A discussion forum [7] with 120 active members as of May 2021
  - More than 6500 views on YouTube channel [8]

# What is EdgeCloudSim

- EdgeCloudSim
- Provides a simulation
- EdgeCloudSim
- Extensible and
- Publicly available
- Has high reputation
  - 221 citations
  - A discussion
  - More than 6



TOP DOWNLOADED PAPER 2018-2019

CONGRATULATIONS TO

**Cagatay Sonmez**

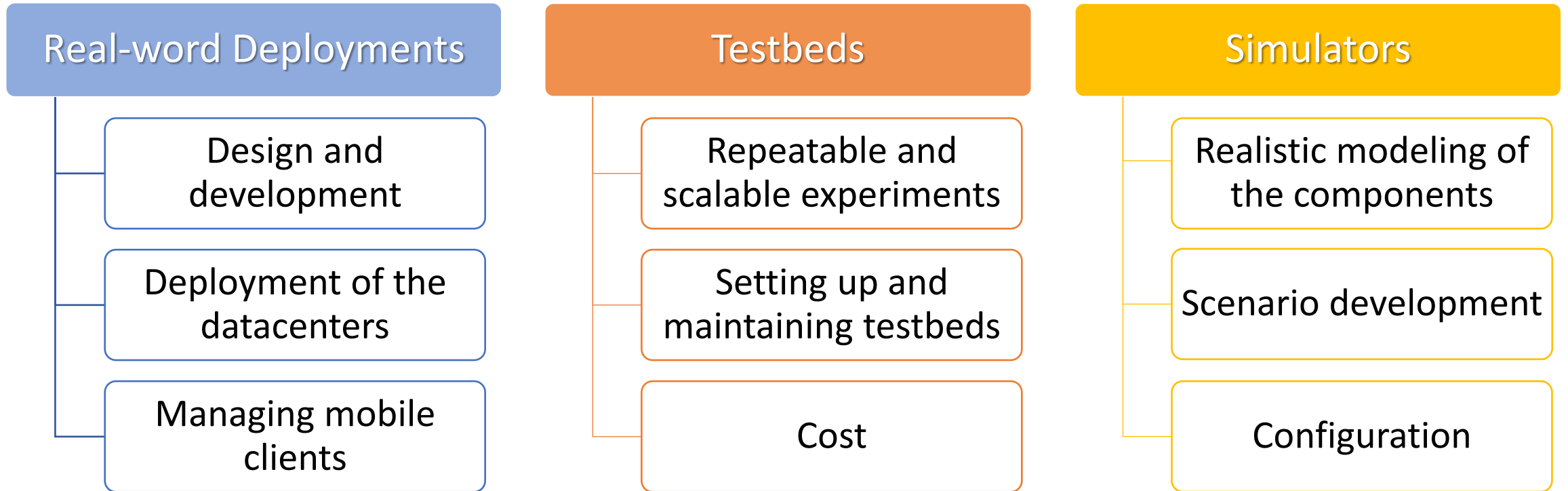
whose paper has been recognized as  
one of the most read in

**Transactions on Emerging Telecommunications Technologies**

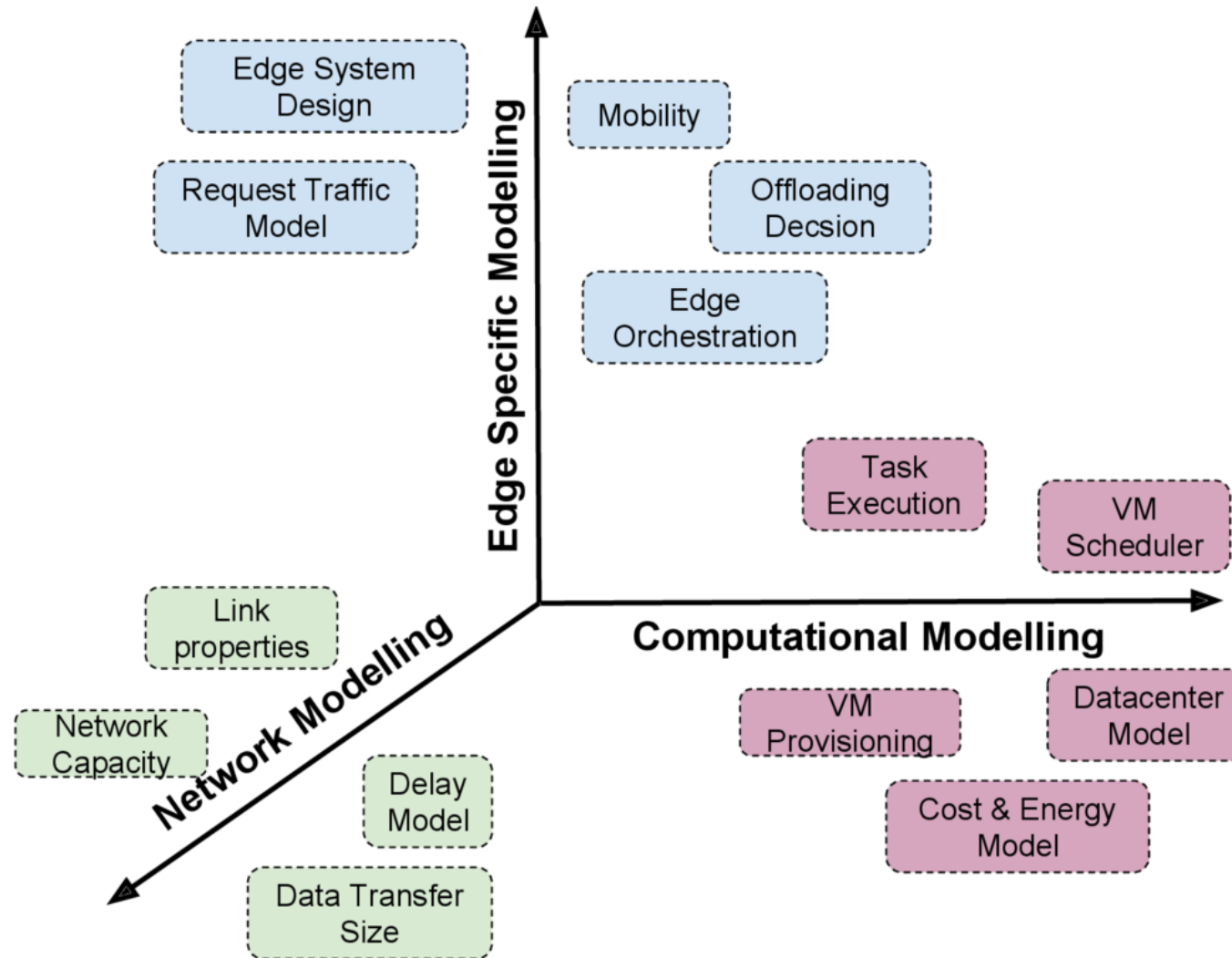
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# Motivation of Developing a Simulator



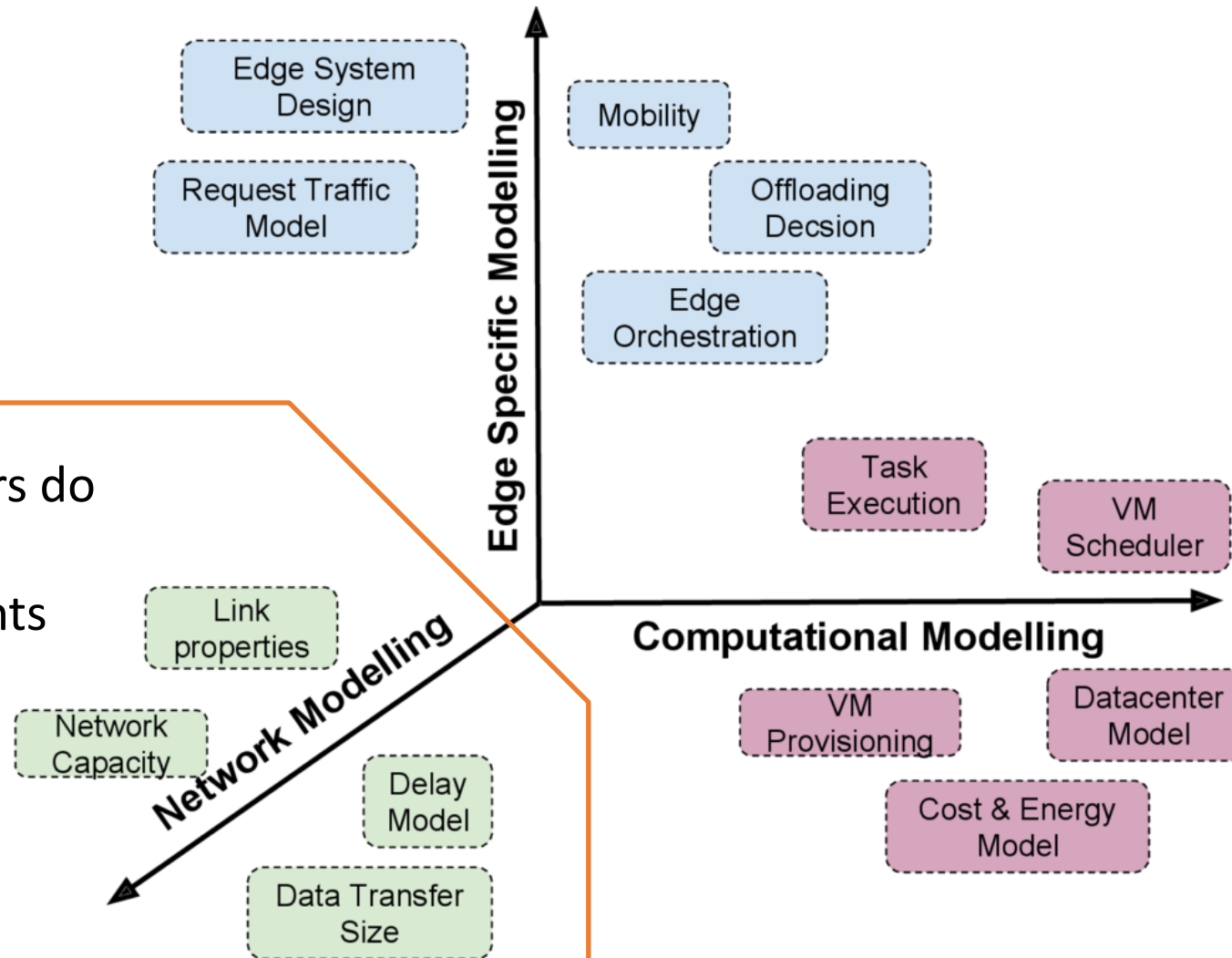
# Motivation of Developing an Edge Comp. Sim.



# Motivation of Developing an Edge Comp. Sim.

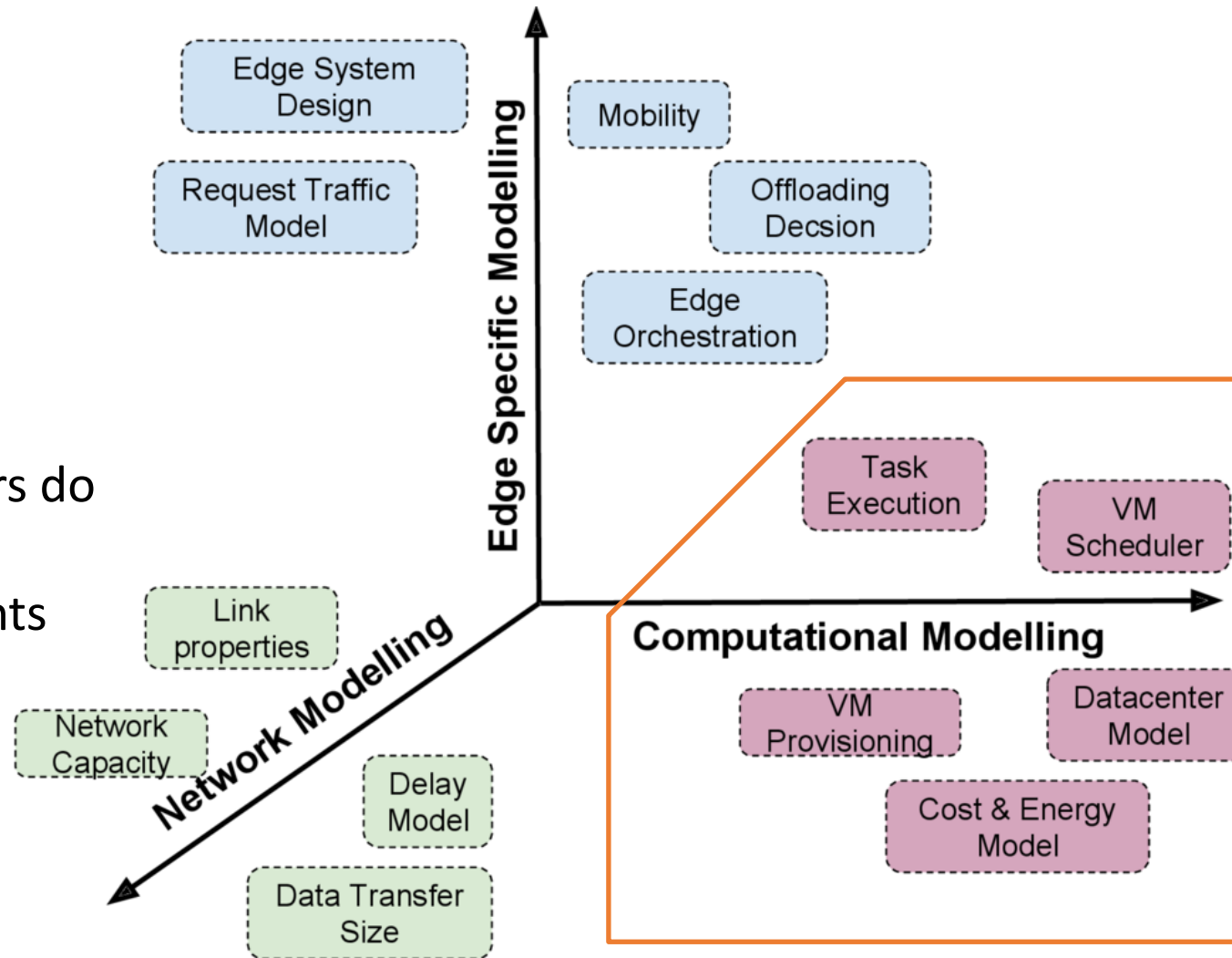
❖ Network simulators do not consider cloud computing elements

- Datacenters
- Hosts
- VMs
- Brokers



# Motivation of Developing an Edge Comp. Sim.

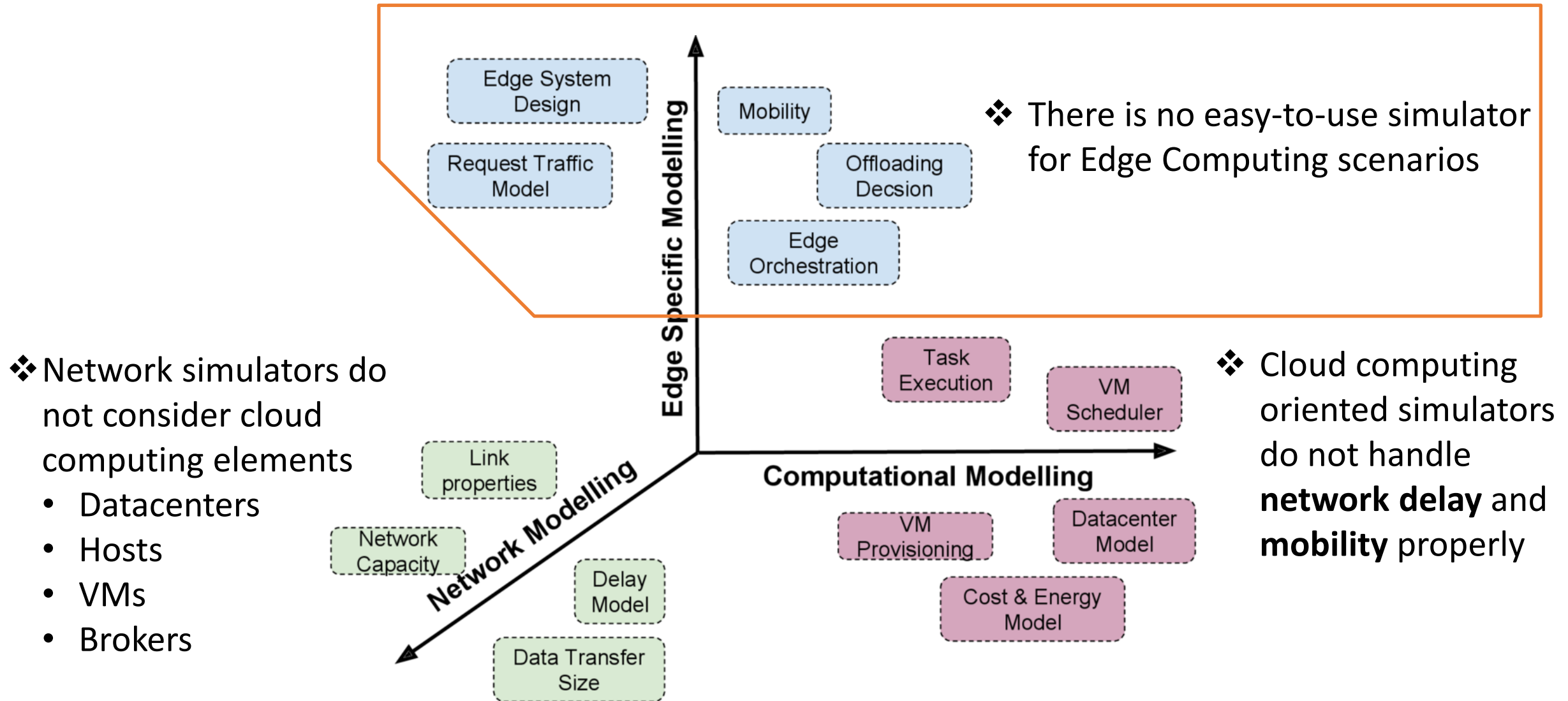
- ❖ Network simulators do not consider cloud computing elements
- Datacenters
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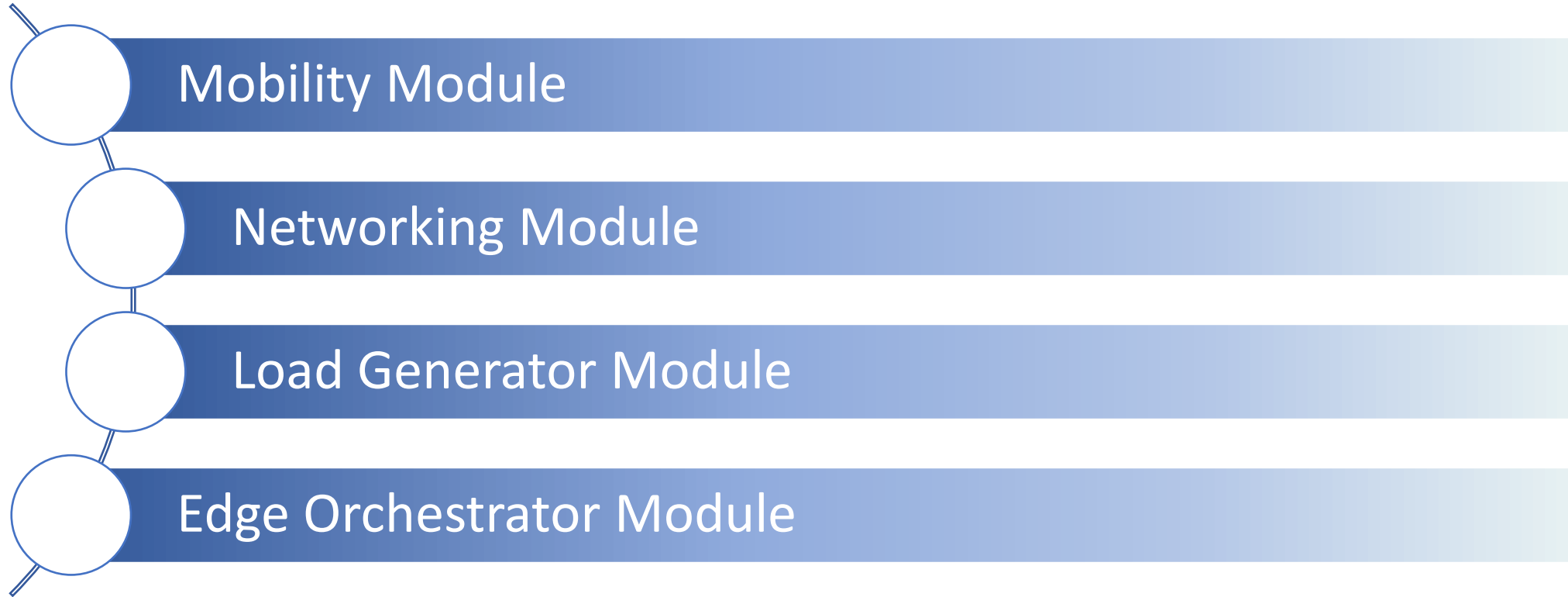
- ❖ Cloud computing oriented simulators do not handle **network delay** and **mobility** properly



# Motivation of Developing an Edge Comp. Sim.



# EdgeCloudSim Core Modules

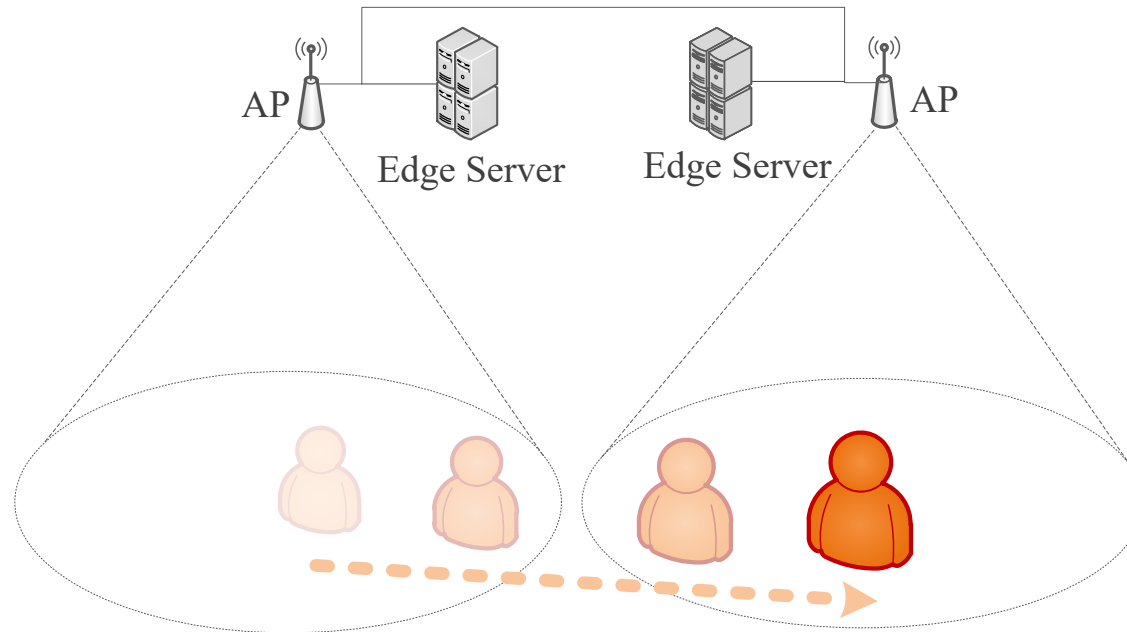


# EdgeCloudSim Core Modules

cont.

## Mobility Module

- Manages the location of edge devices and clients

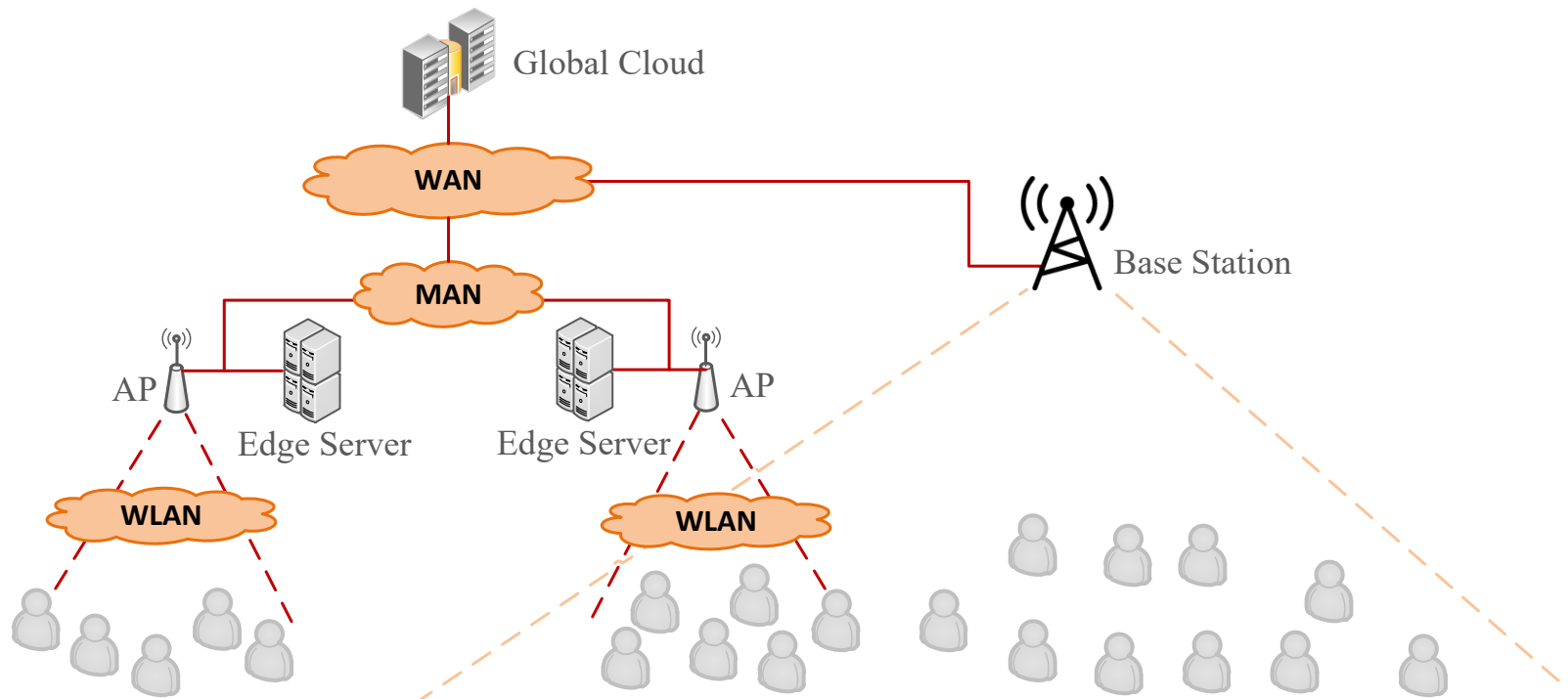


# EdgeCloudSim Core Modules

cont.

## Networking Module

- Adds link delays between the network components

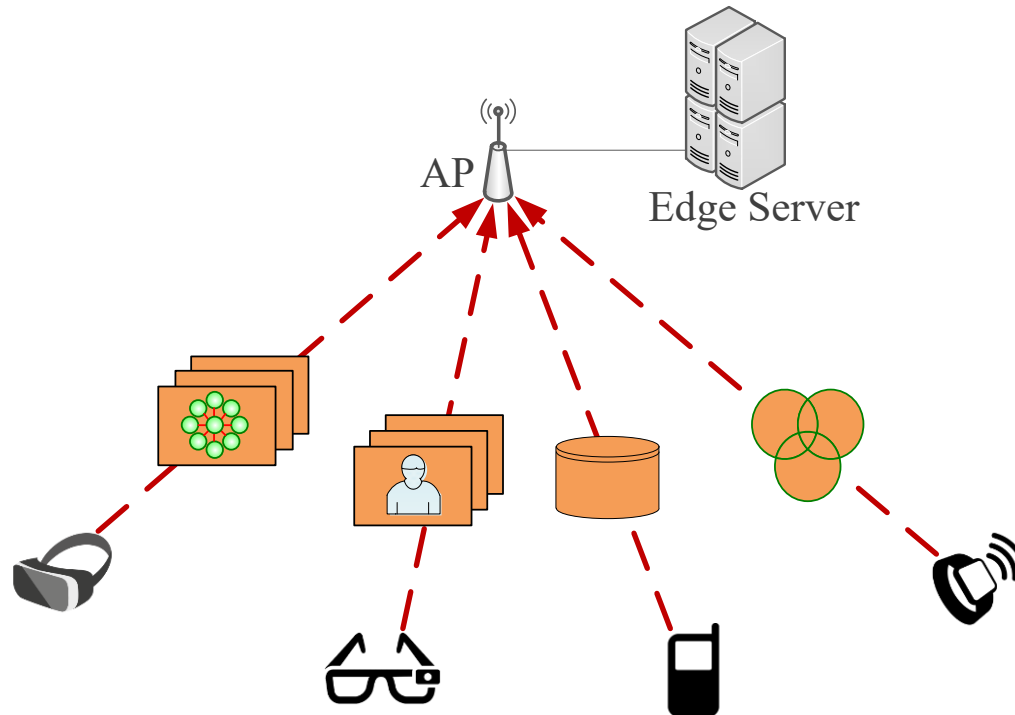


# EdgeCloudSim Core Modules

cont.

## Load Generator Module

- Generates tasks based on the simulated scenario

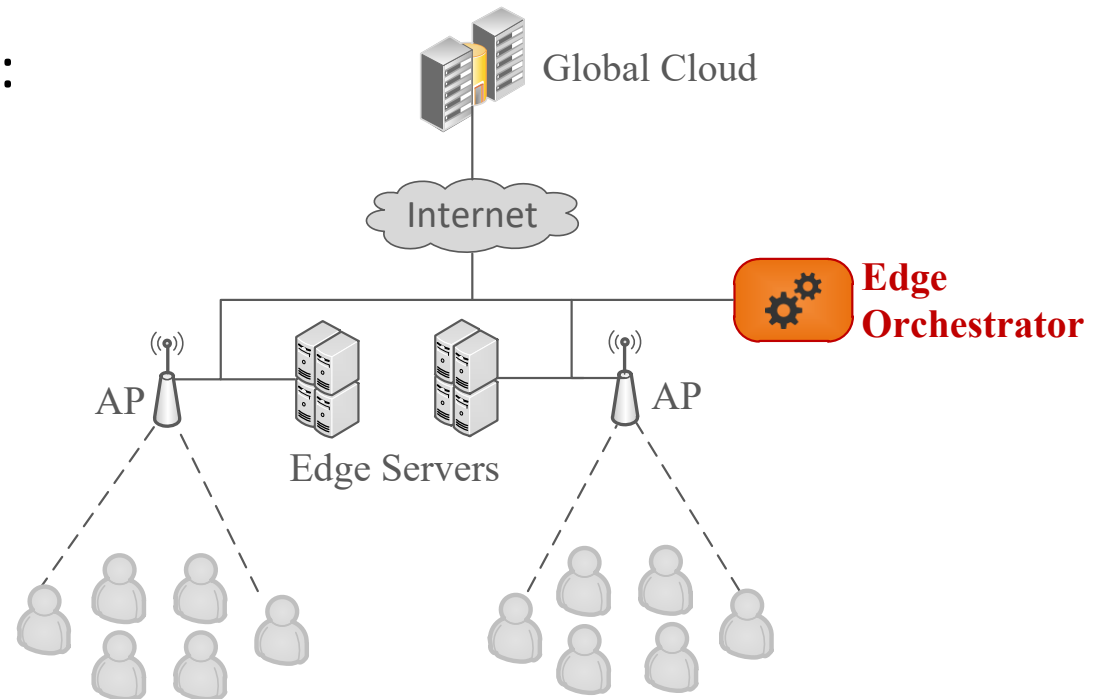


# EdgeCloudSim Core Modules

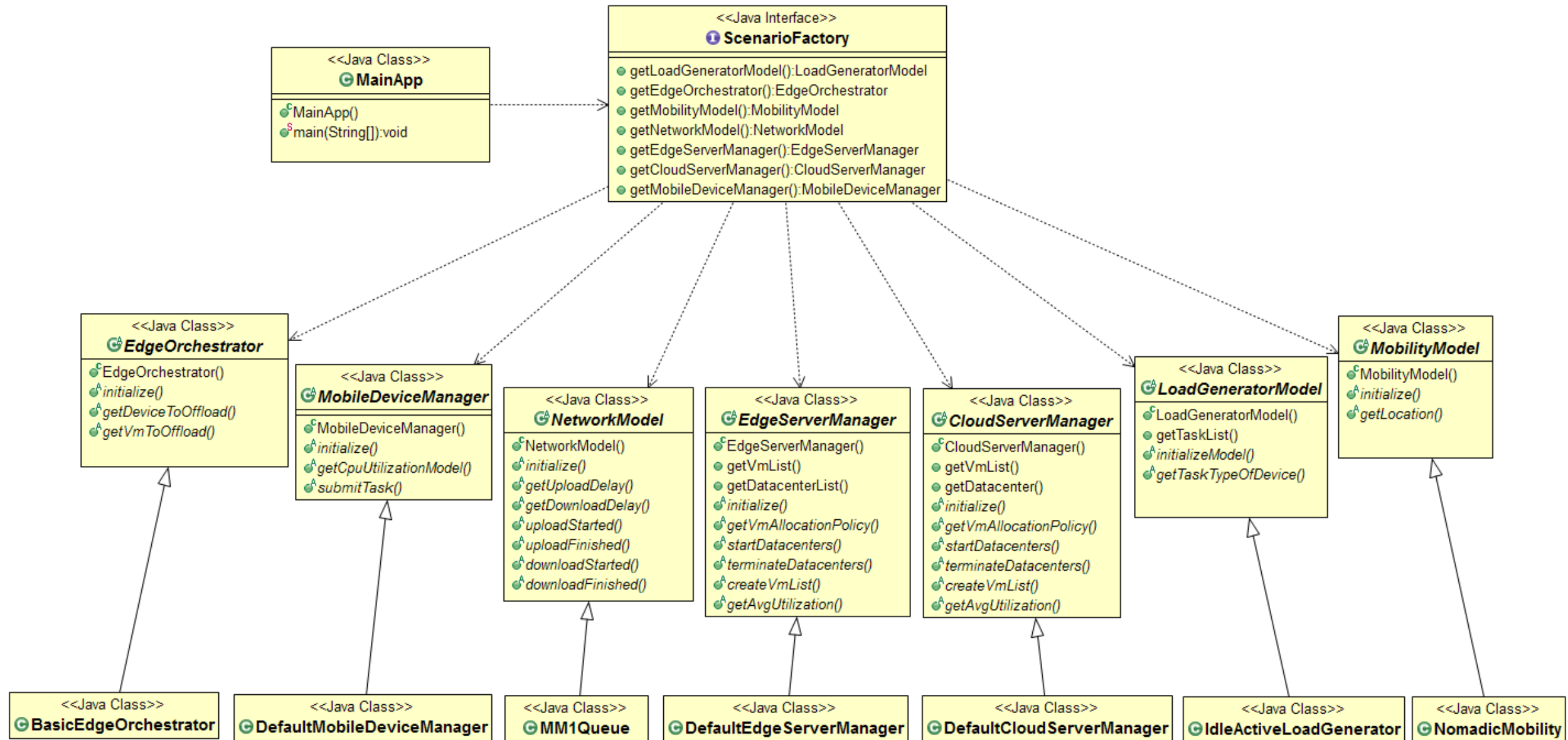
cont.

## Edge Orchestrator Module

- The edge orchestrator can be considered as the central nervous system
- It makes critical decisions, such as:
  - Resource provisioning
  - Scales up/down the servers
  - Generates/terminates VMs
  - Migrates tasks
  - Coordinates services



# Extensibility



# Ease of Use

## Problems

- Too many parameters are used in the simulations
- Managing parameters programmatically is difficult

## Solution

- EdgeCloudSim reads parameters dynamically
  - ✓ Simulation settings are managed in configuration file
  - ✓ Application properties are stored in xml file
  - ✓ Edge devices (datacenters, hosts, VMs etc.) are defined in xml file



# Publications using EdgeCloudSim

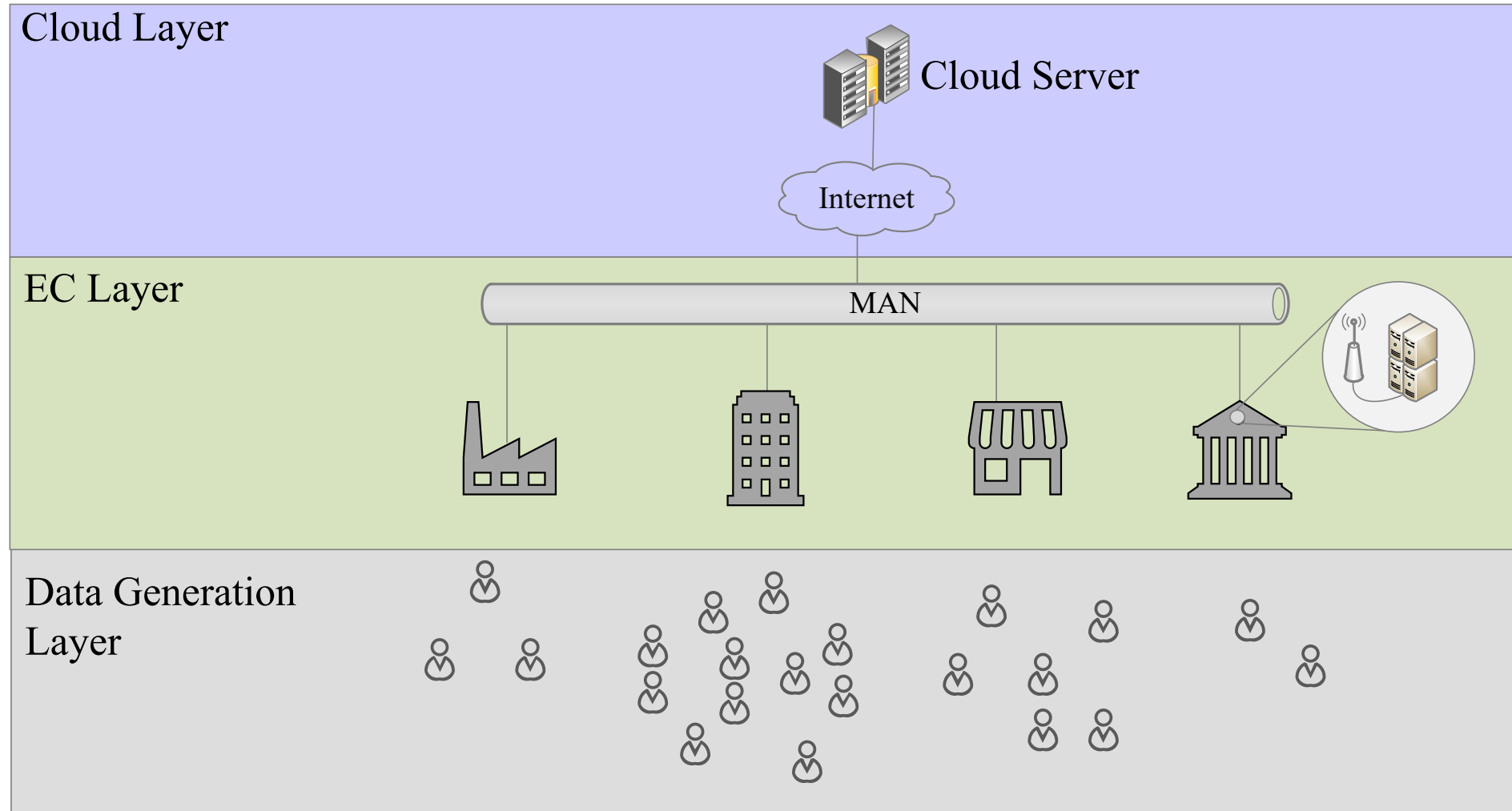
- ✓ C. Sonmez, A. Ozgovde and C. Ersoy, “EdgeCloudSim: An environment for performance evaluation of Edge Computing systems”, *Second International Conference on Fog and Mobile Edge Computing (FMEC)*, pp. 39-44, May 2017
- ✓ C. Sonmez., A. Ozgovde and C. Ersoy, “Performance evaluation of single-tier and two-tier cloudlet assisted applications”, *IEEE International Conference on Communications Workshops (ICC Workshops)*, pp. 302-307, May 2017.
- ✓ C. Sonmez, A. Ozgovde and C. Ersoy, “EdgeCloudSim: An environment for performance evaluation of edge computing systems”, *Transactions on Emerging Telecommunications Technologies*, Vol. 29, No. 11, p. e3493, 2018.
- ✓ C. Sonmez, A. Ozgovde and C. Ersoy, “Fuzzy Workload Orchestration for Edge Computing”, *IEEE Transactions on Network and Service Management*, Vol. 16, No. 2, pp. 769-782, 2019.
- ✓ C. Sonmez, C. Tunca, A. Ozgovde and C. Ersoy, “Machine Learning Based Workload Orchestrator for Vehicular Edge Computing”, *IEEE Transactions on Intelligent Transportation Systems*, vol. 22, no. 4, pp. 2239-2251, April 2021, doi: 10.1109/TITS.2020.3024233.



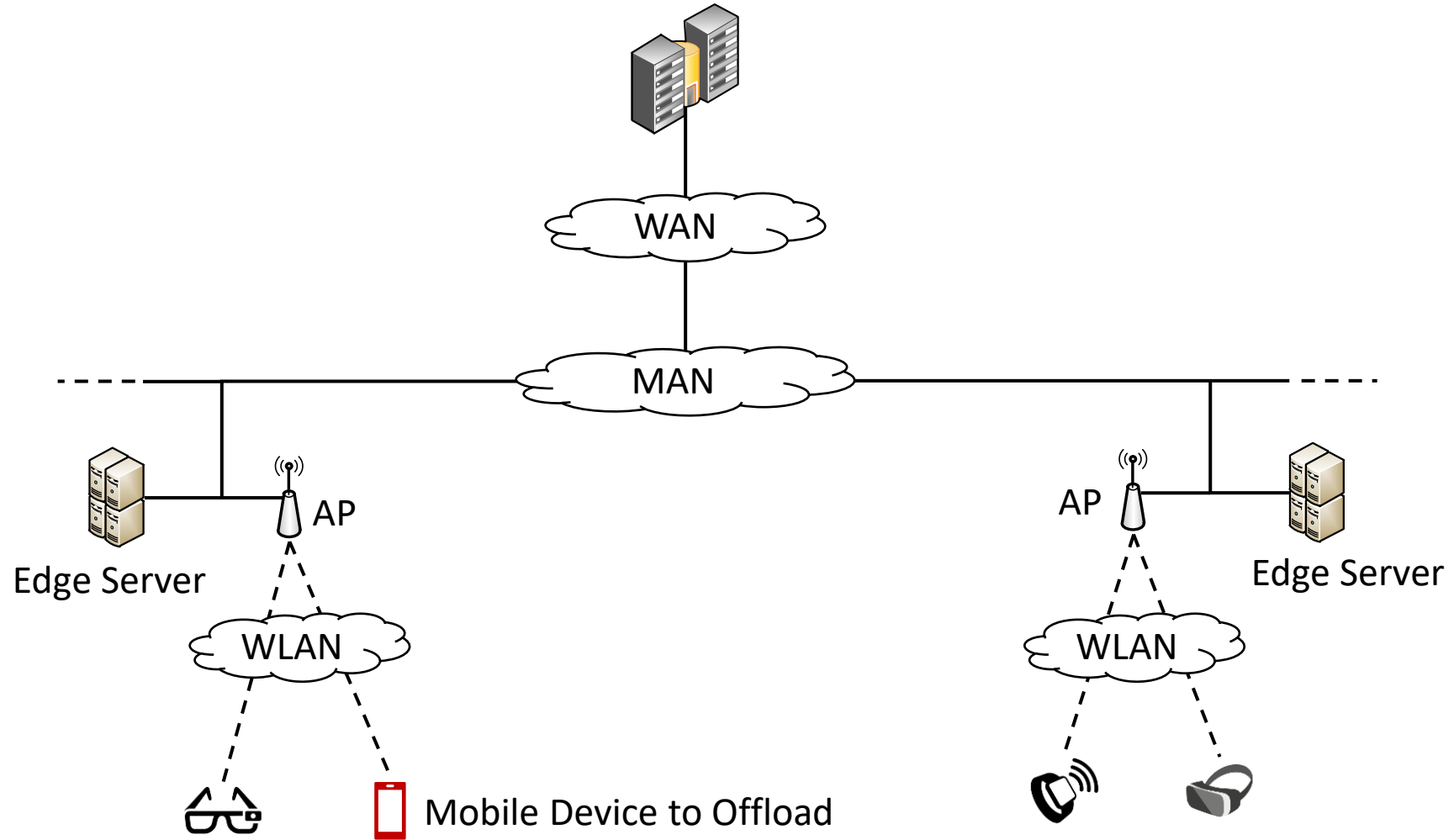
# Fuzzy Logic Based Workload Orchestrator

C. Sonmez, A. Ozgovde and C. Ersoy, "Fuzzy Workload Orchestration for Edge Computing," in *IEEE Transactions on Network and Service Management*, vol. 16, no. 2, pp. 769-782, June 2019.

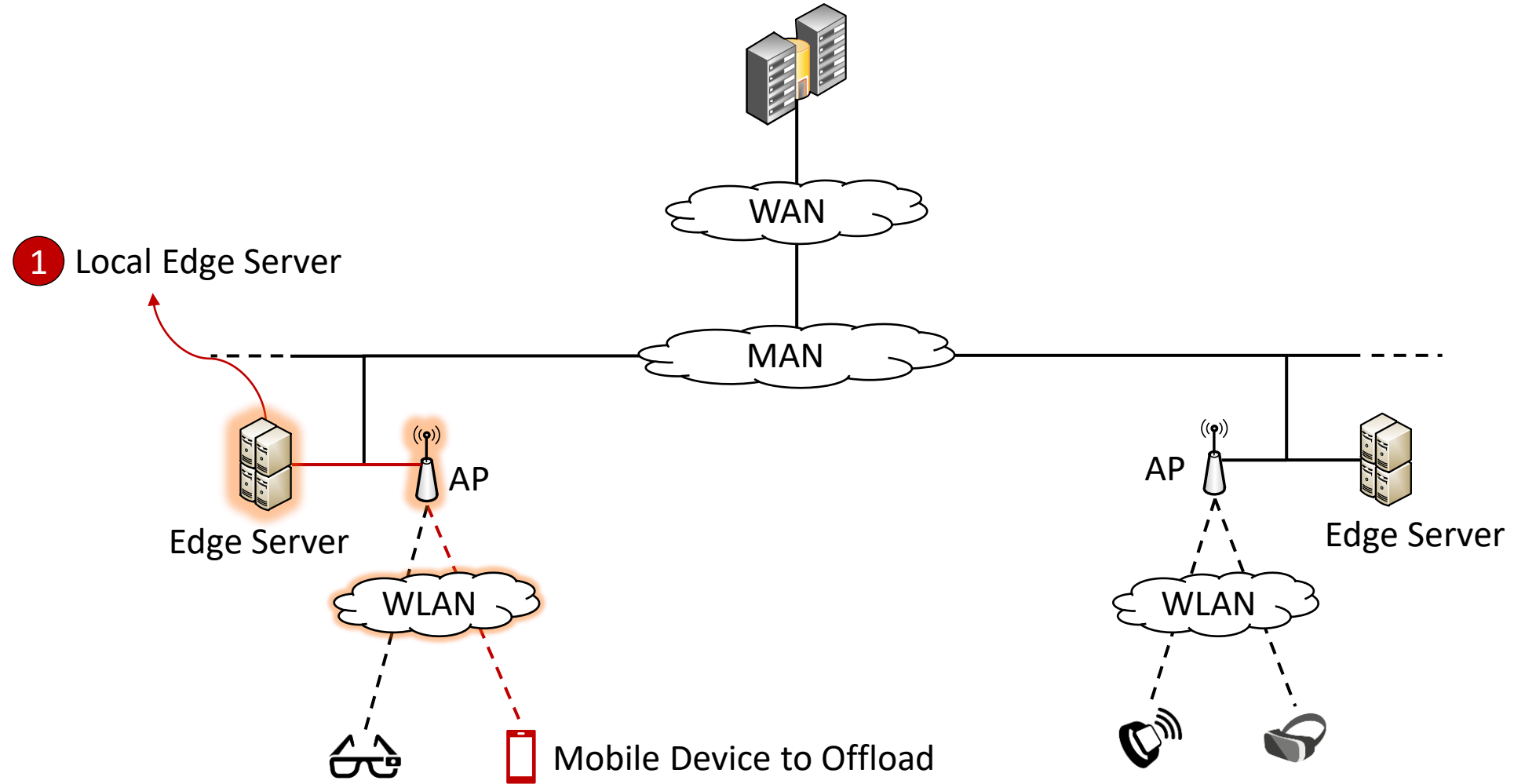
# Multi-tier Edge Computing Architecture



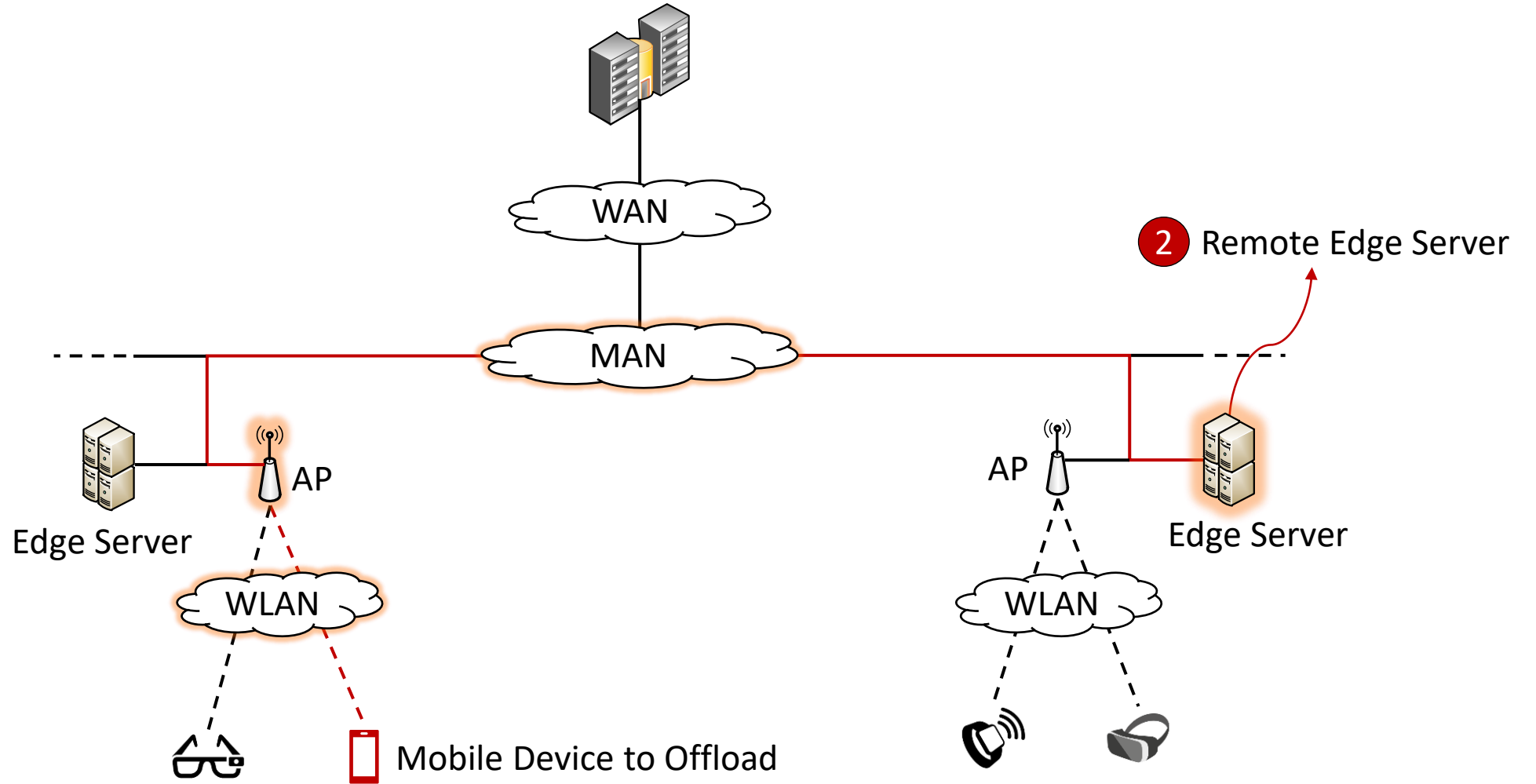
# Offloading Options



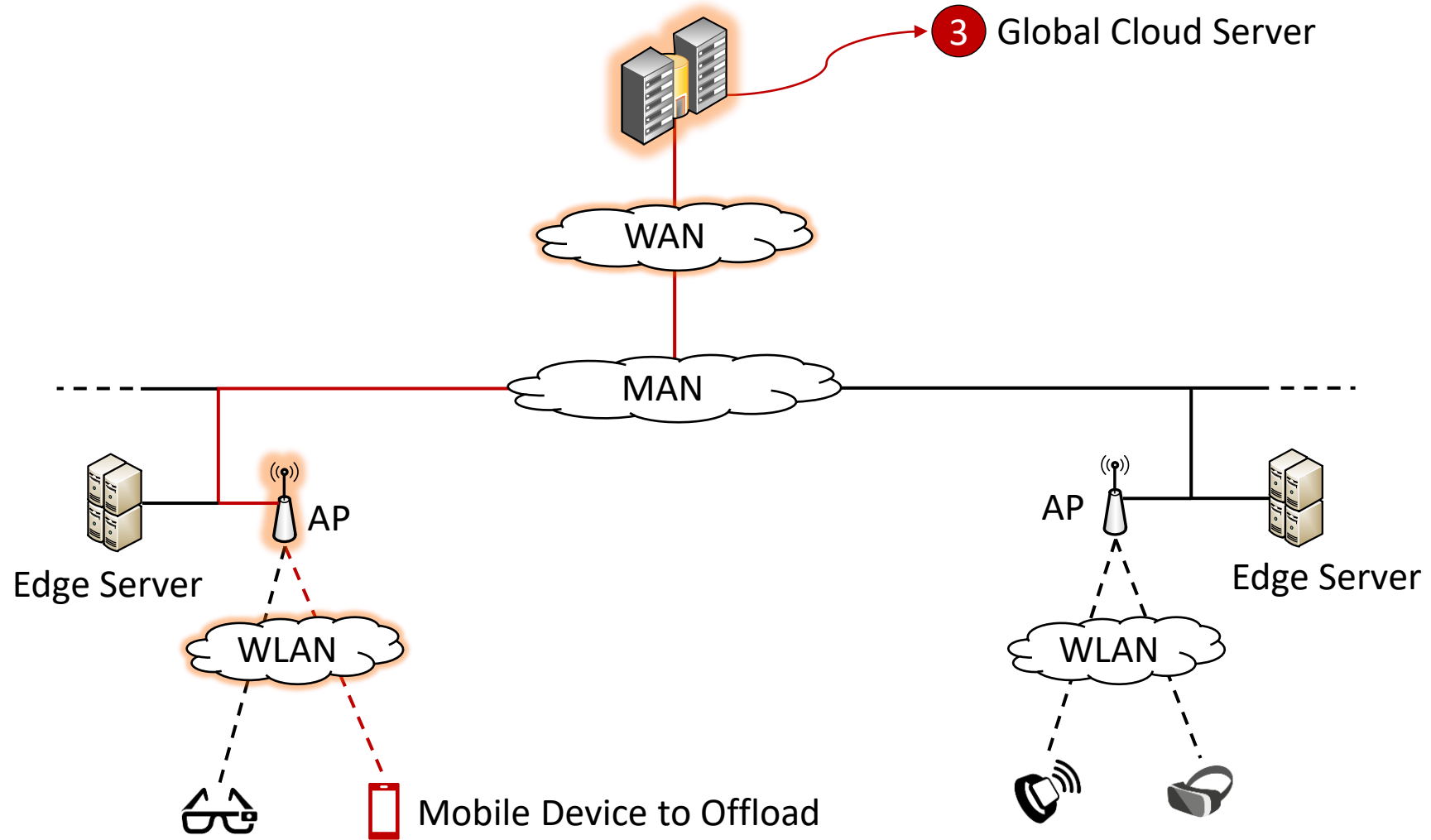
# Offloading Options



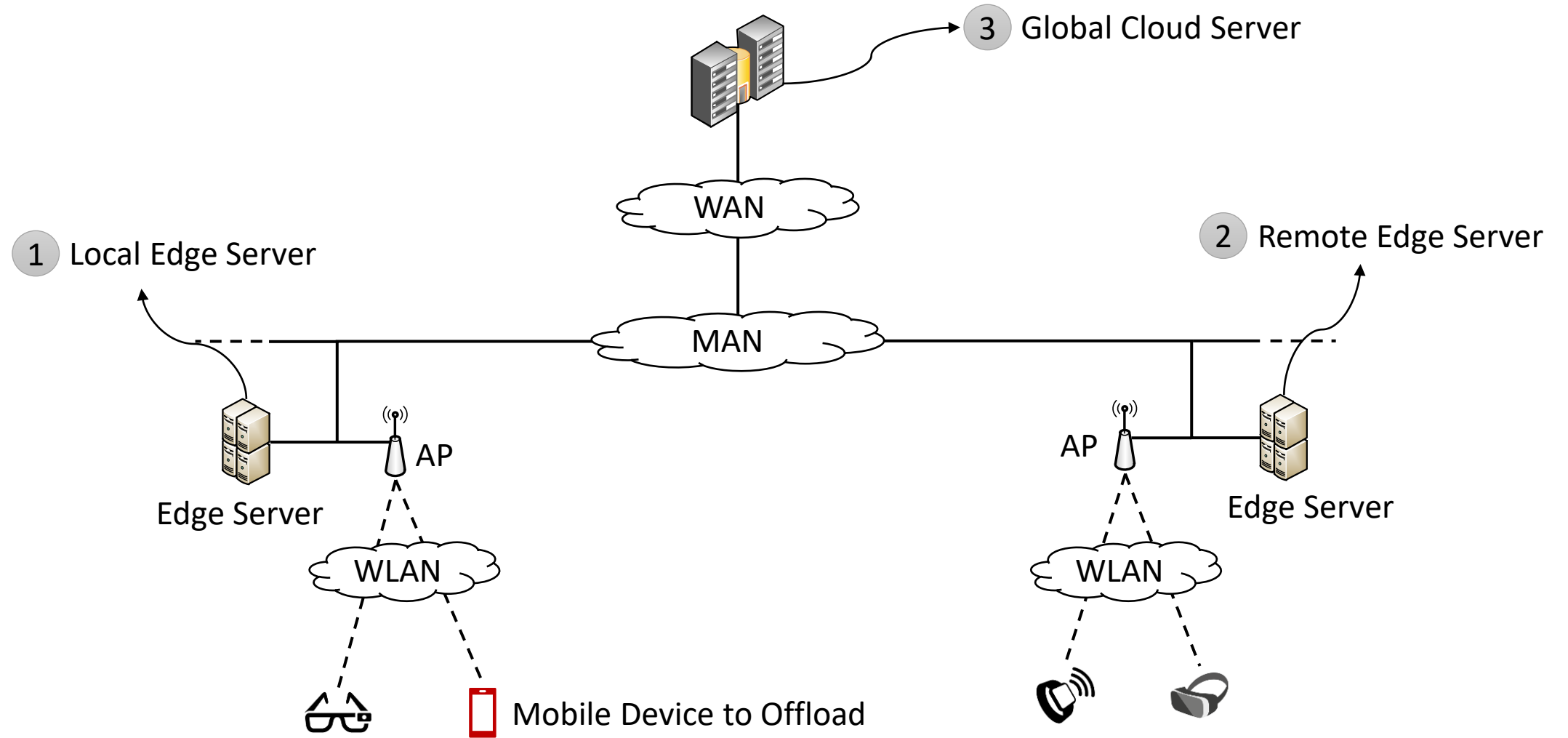
# Offloading Options



# Offloading Options



# Offloading Options



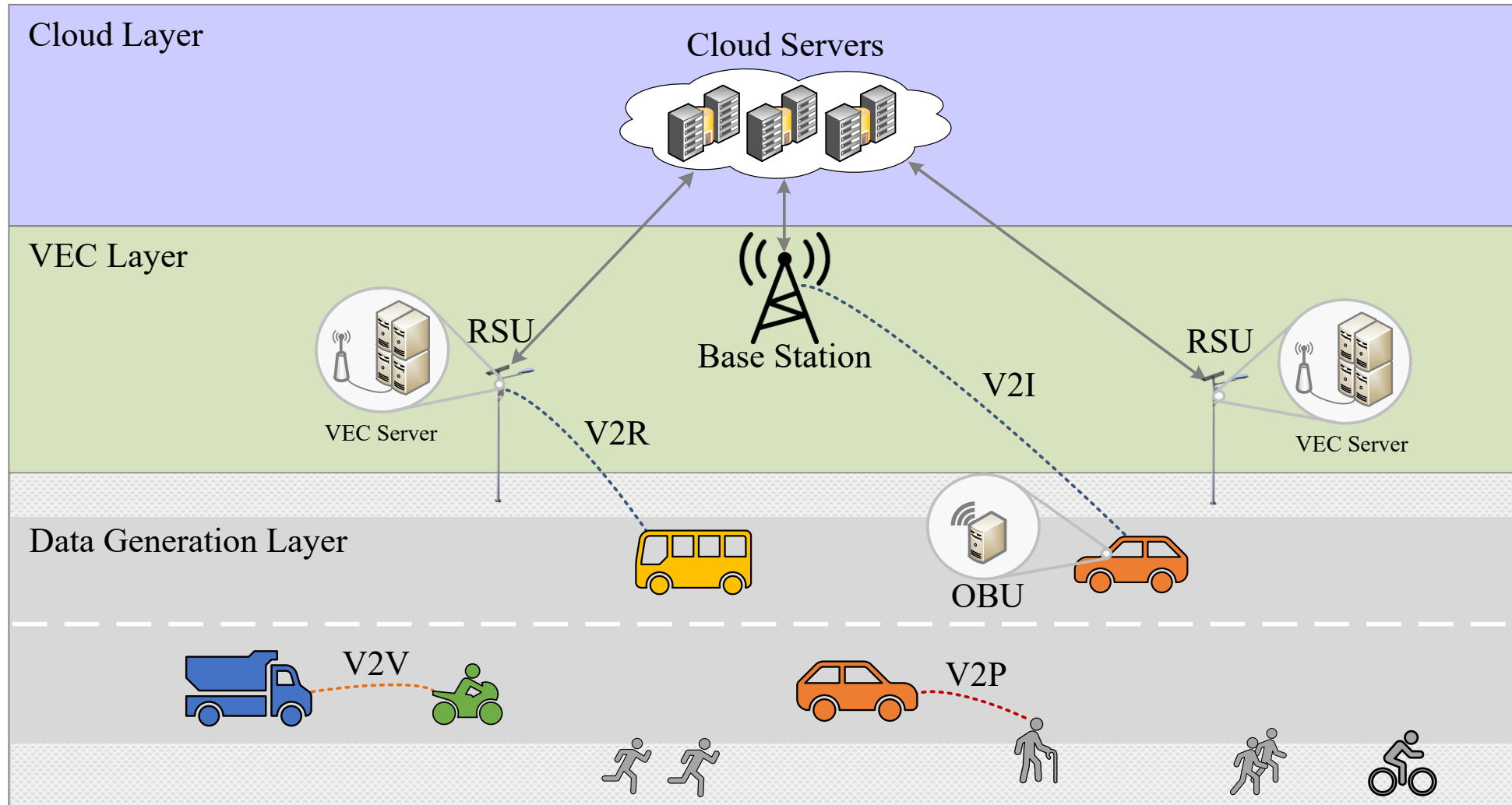




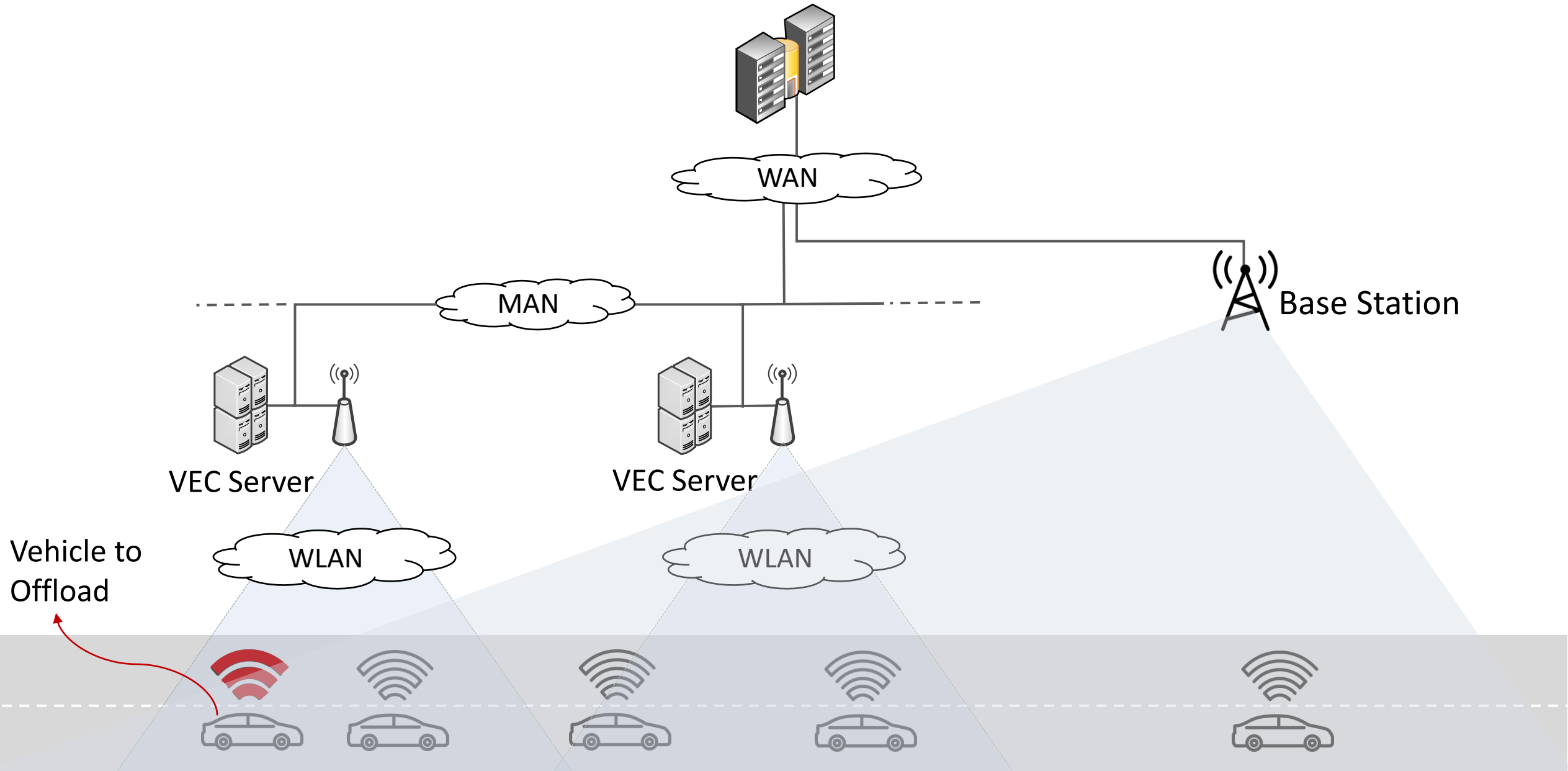
# Machine Learning Based Workload Orchestrator

C. Sonmez, A. Ozgovde and C. Ersoy, "Machine Learning Based Workload Orchestrator for Vehicular Edge Computing," *IEEE Transactions on Intelligent Transportation Systems*, 2020 (revised & resubmitted)

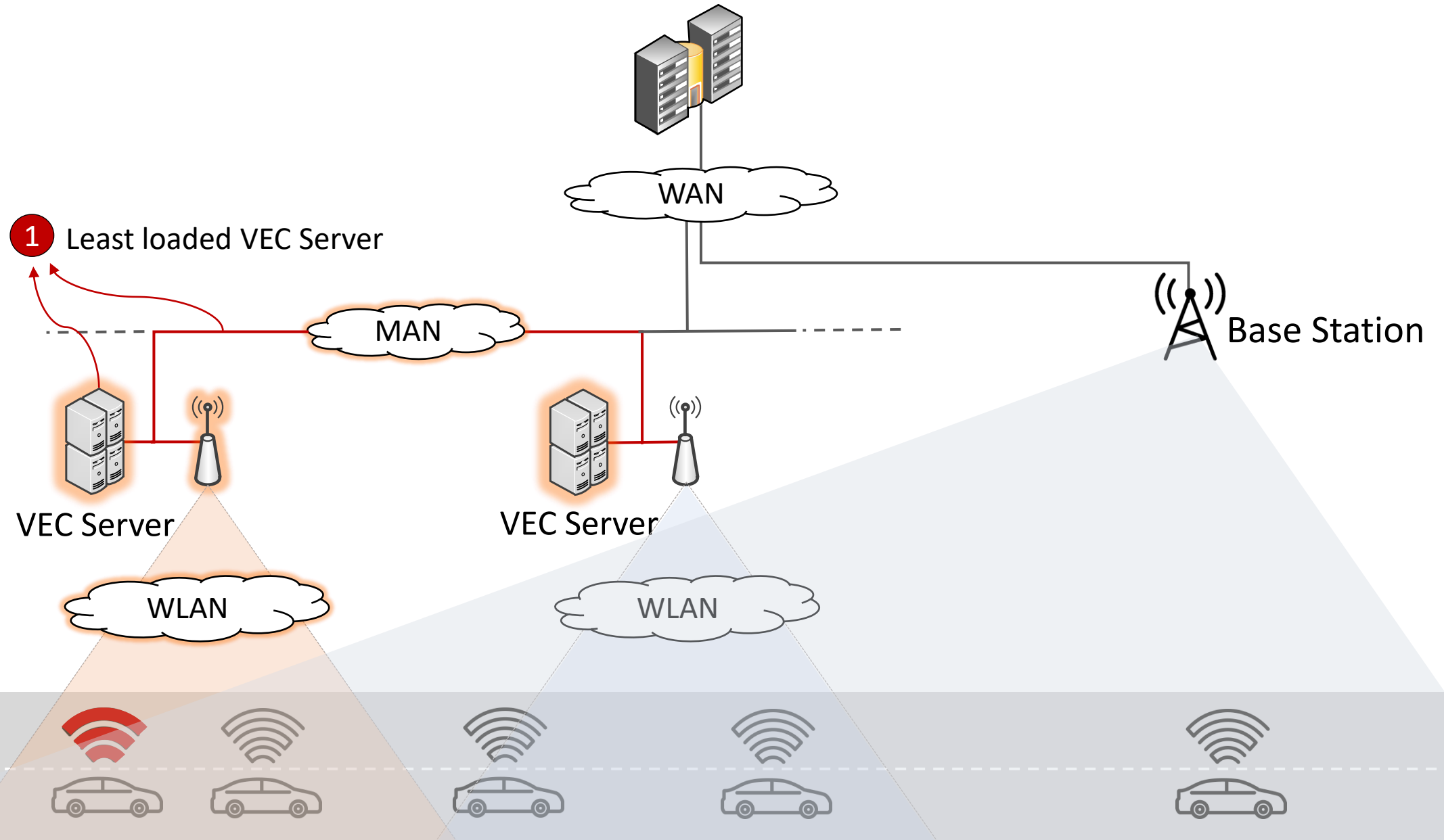
# Vehicular Edge Computing Architecture



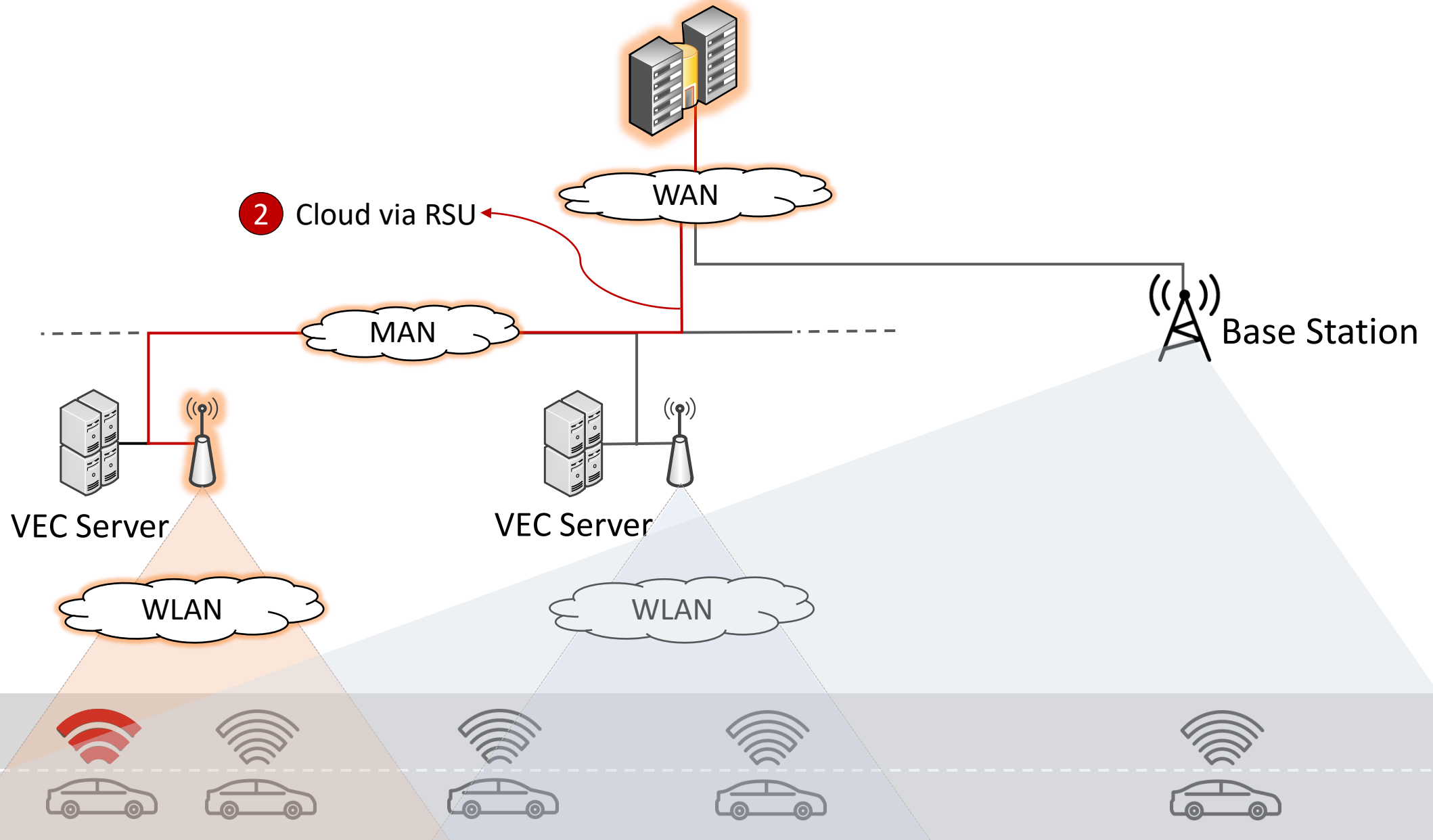
# Offloading Options



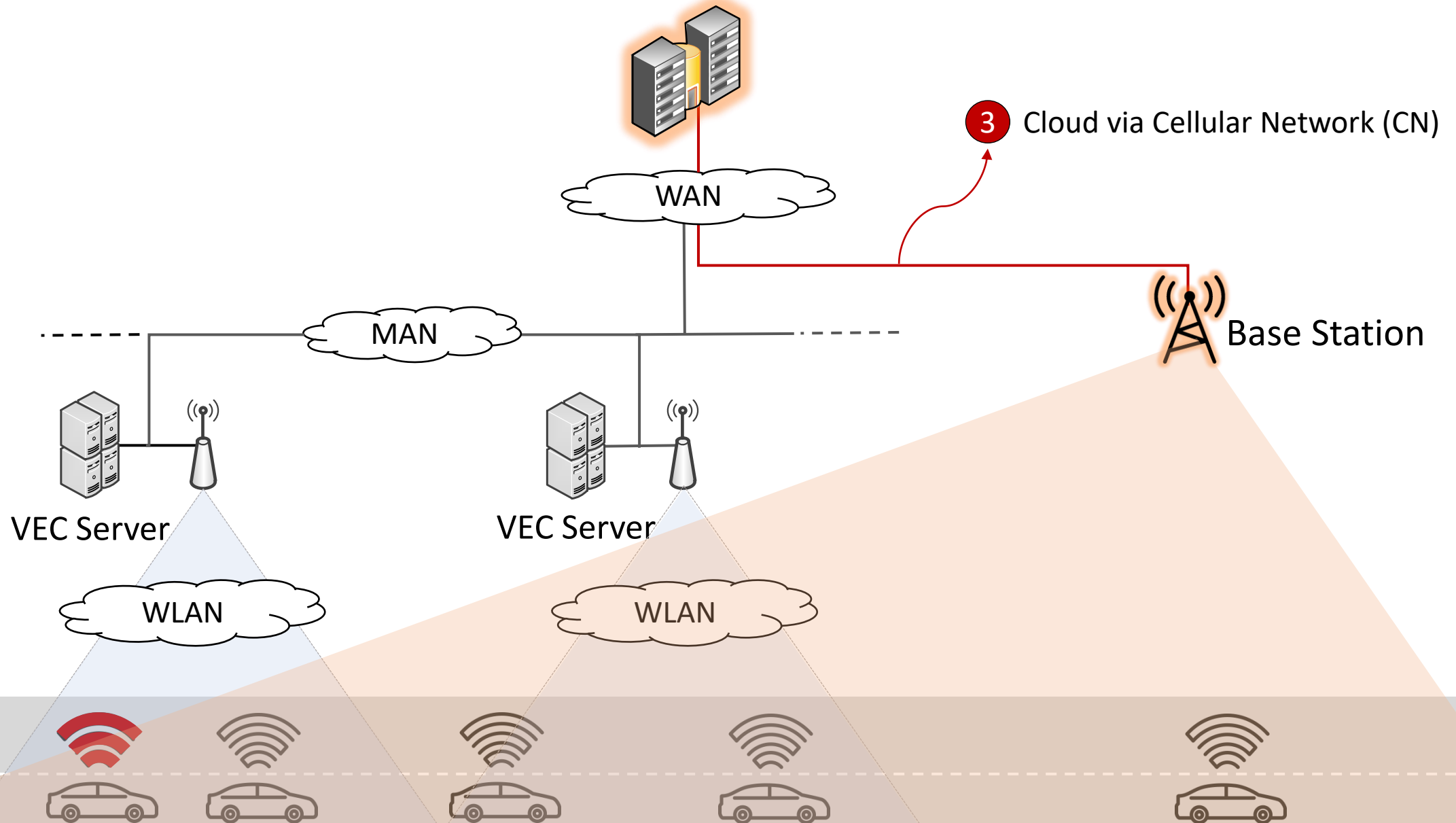
# Offloading Options



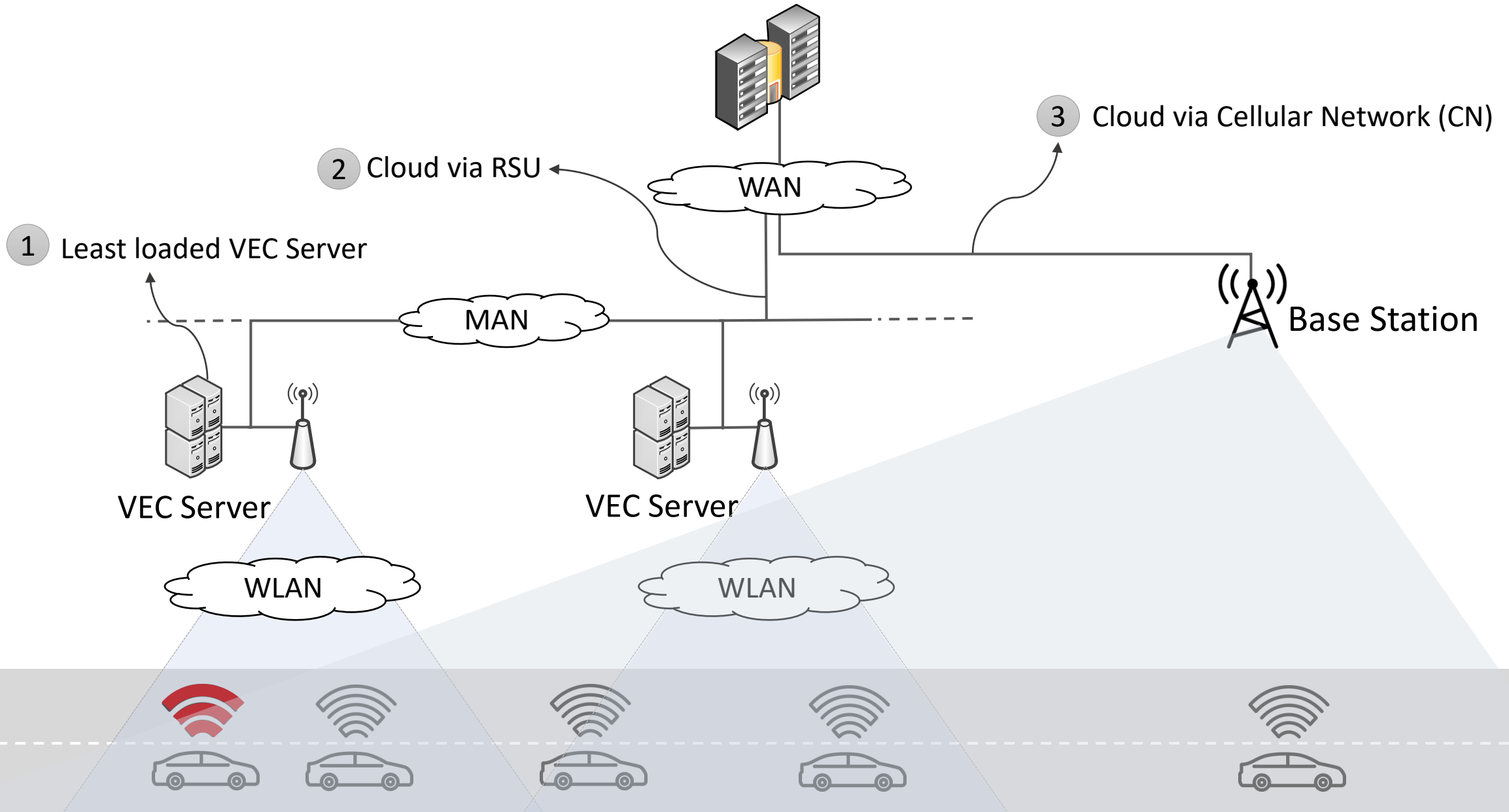
# Offloading Options



# Offloading Options



# Offloading Options





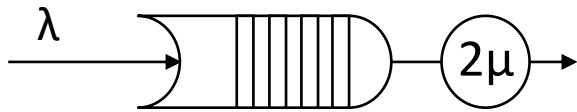
# Case Study with EdgeCloudSim

Network Performance Evaluation of Different Scenarios

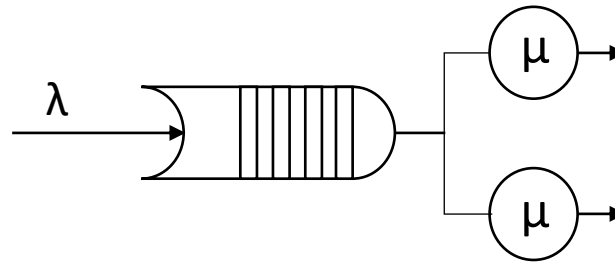


# Which One Provides the Best Network Delay?

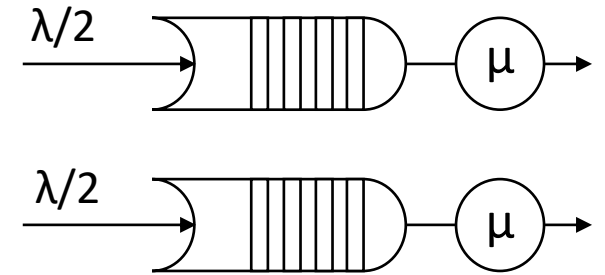
**Case 1**



**Case 2**

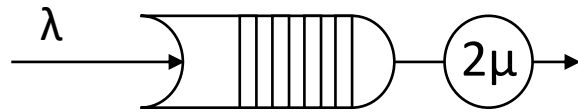


**Case 3**



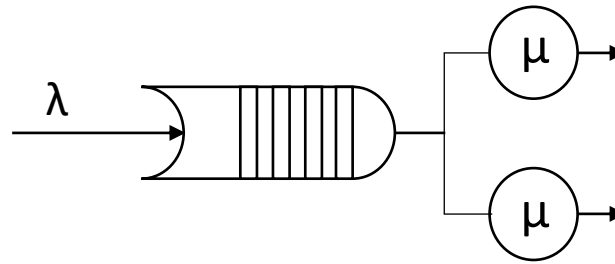
# Which One Provides the Best Network Delay?

**Case 1**



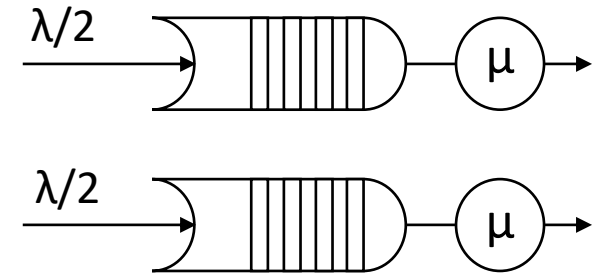
**M/M/1 Queue**

**Case 2**



**M/M/2 Queue**

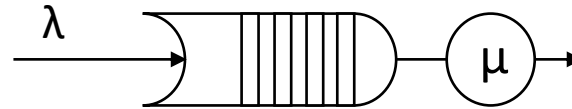
**Case 3**



**M/M/1 Queue**

# Case 1: M/M/1 Queue

- Arrivals occur at rate  $\lambda$  according to a Poisson process
- Service times have an exponential distribution with rate parameter  $\mu$
- A **single** server serving with first-come first-served discipline



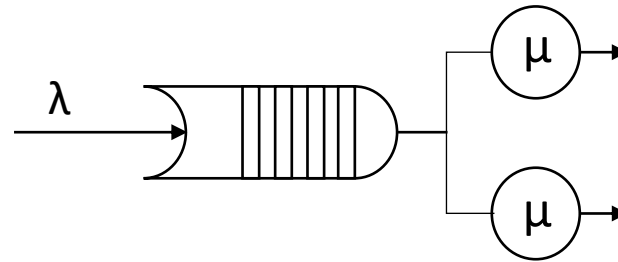
- Response time  $E(T) = \frac{1}{\mu - \lambda}, \mu > \lambda$

capacity/packet length (p/s)

rate of the traffic (p/s)

## Case 2: M/M/2 Queue

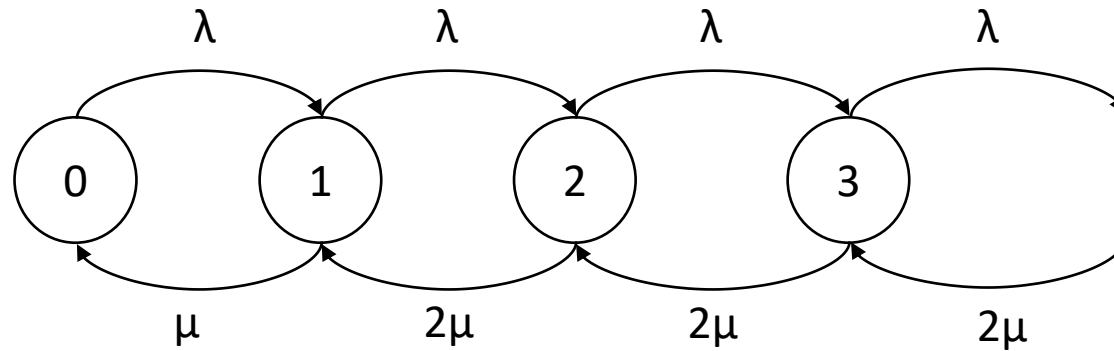
- Arrivals occur at rate  $\lambda$  according to a Poisson process
- Service times have an exponential distribution with rate parameter  $\mu$
- A single queue with **multiple** servers



- Response time can be calculated with birth-death process model

## Case 2: M/M/2 Queue

cont.



$$P_0 \lambda = P_1 \mu$$

$$P_1 (\lambda + \mu) = P_0 \lambda + P_2 2\mu$$

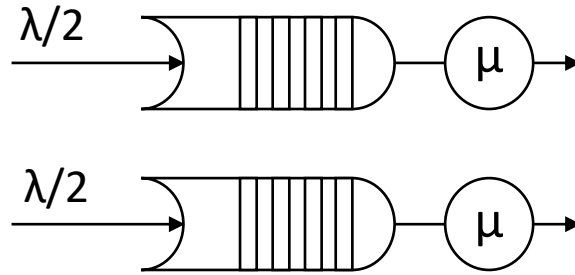
$$P_n (\lambda + 2\mu) = P_{n-1} \lambda + P_{n+1} 2\mu$$

$$\sum P_n = 1$$

After some math...

$$E(T) = \frac{4\mu}{(2\mu - \lambda)(2\mu + \lambda)}$$

# Case 3: Two Parallel M/M/1 Queue

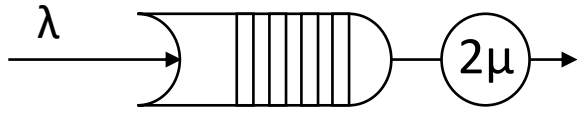


$$E(T) = \frac{1}{\mu - \lambda/2} \times 2$$

$$E(T) = \frac{4}{2\mu - \lambda}$$

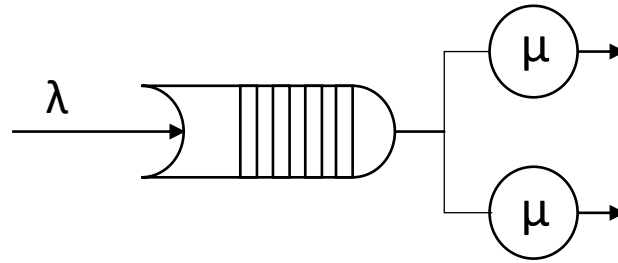
# Expected Network Delay for All Cases

**Case 1**



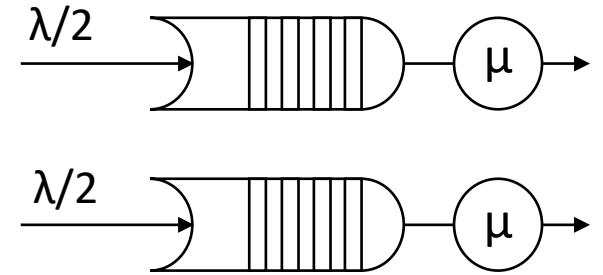
$$E(T) = \frac{1}{2\mu - \lambda}$$

**Case 2**



$$E(T) = \frac{4\mu}{(2\mu - \lambda)(2\mu + \lambda)}$$

**Case 3**



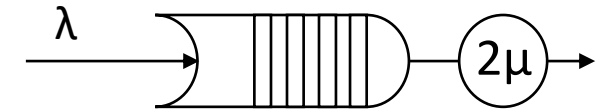
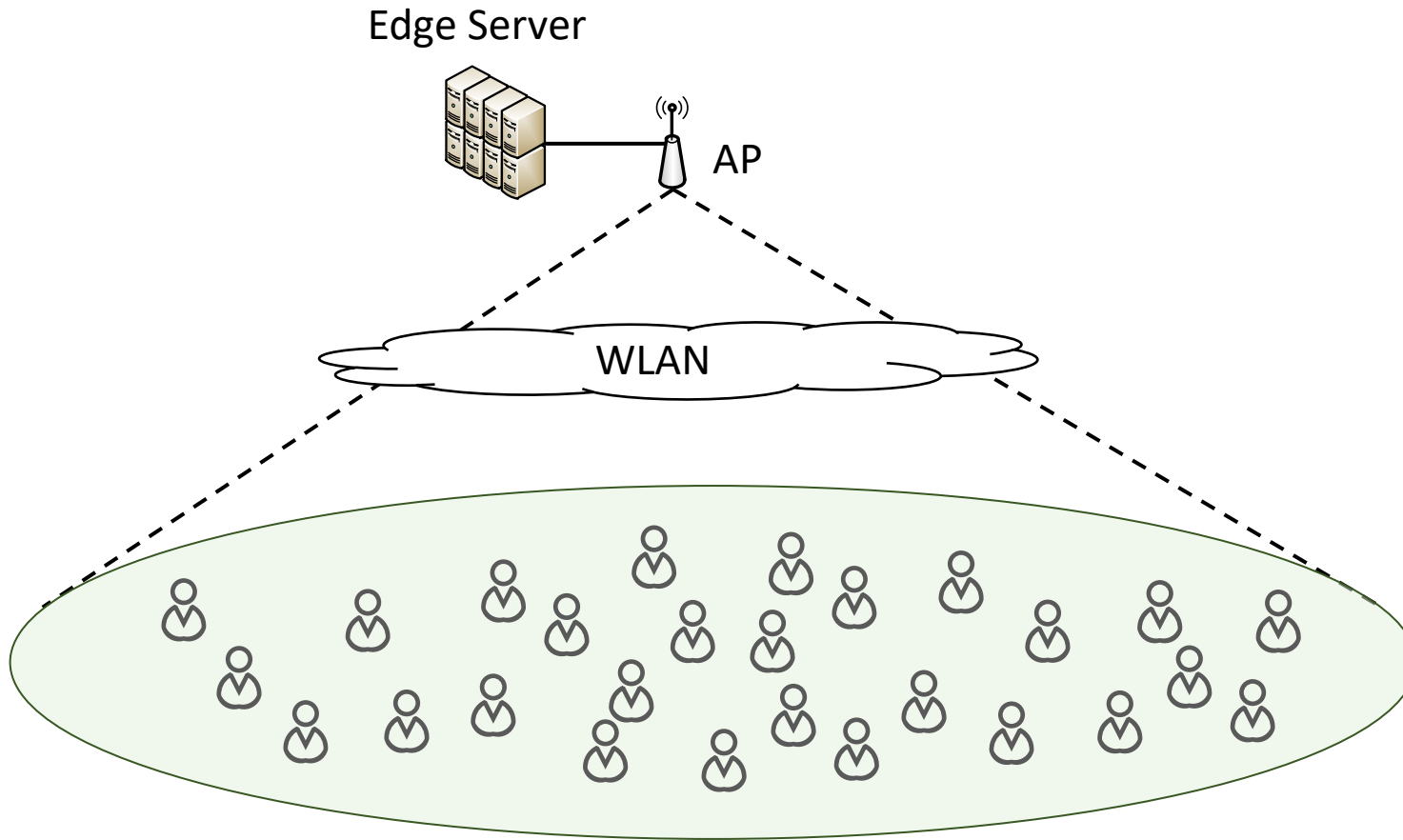
$$E(T) = \frac{4}{2\mu - \lambda}$$

# Simulation Study on EdgeCloudSim

- Three cases are implemented on EdgeCloduSim
- An environment with 1000 to 2000 mobile clients is simulated
- Clients are utilizing an application that generates task according to a Poisson process
- Important simulation parameters are provided in the following slides
- You can find the source code of this simulation on GitHub
  - <https://github.com/CagataySonmez/NetworkPerformanceEvaluation-EdgeCloudSim>

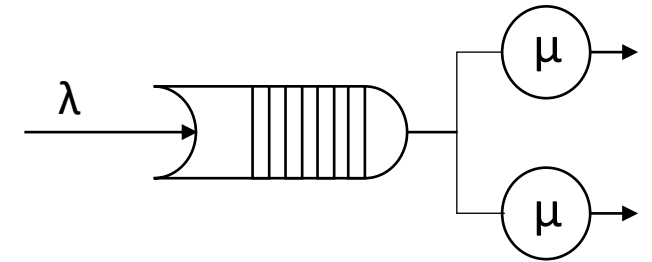
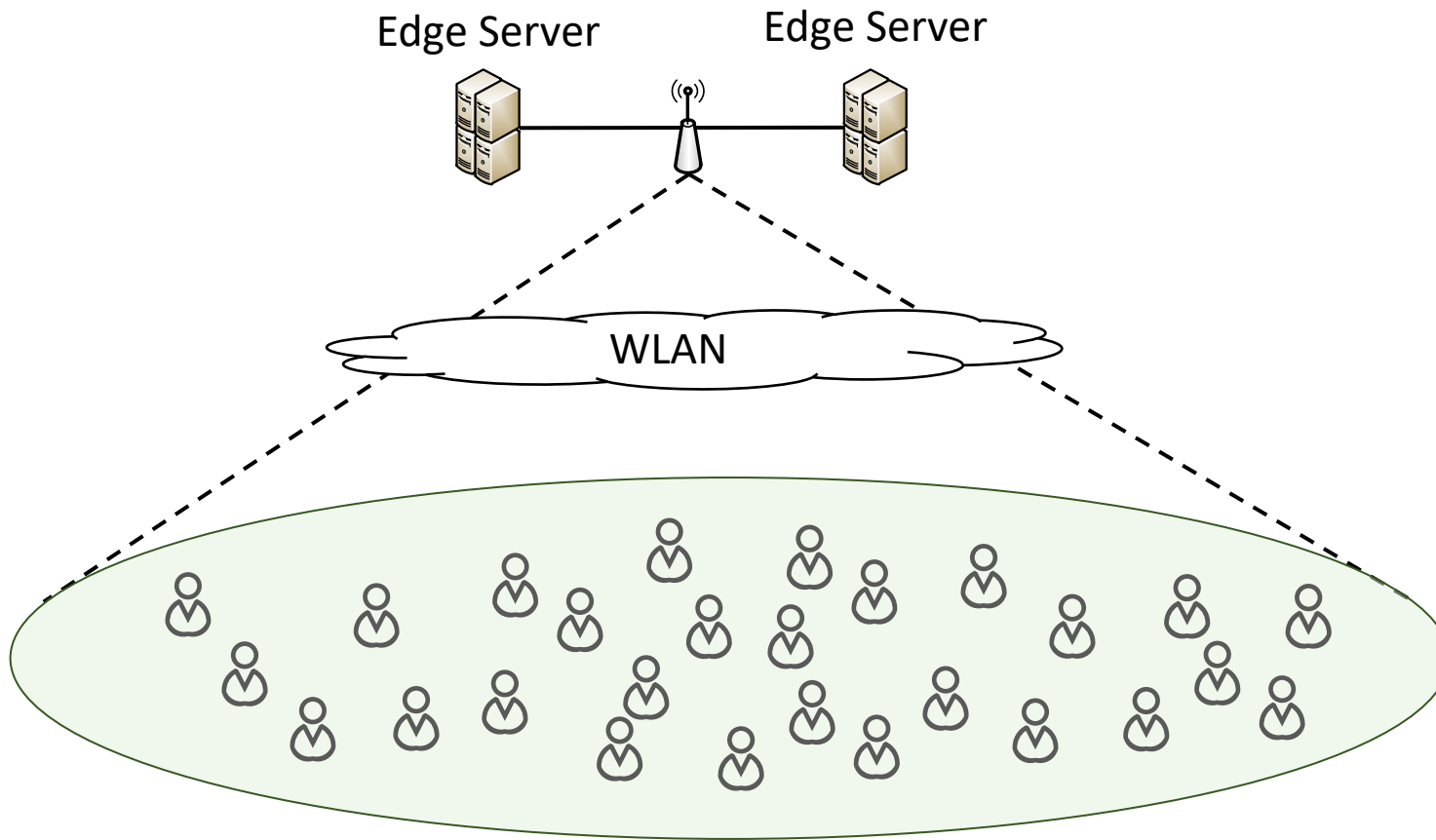


# Implementation of Case1



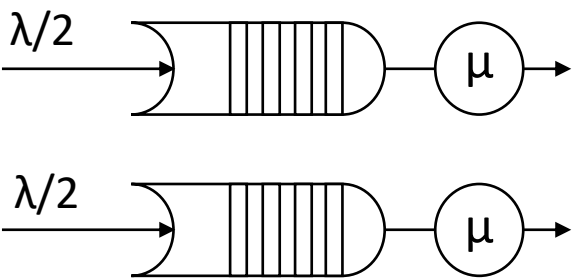
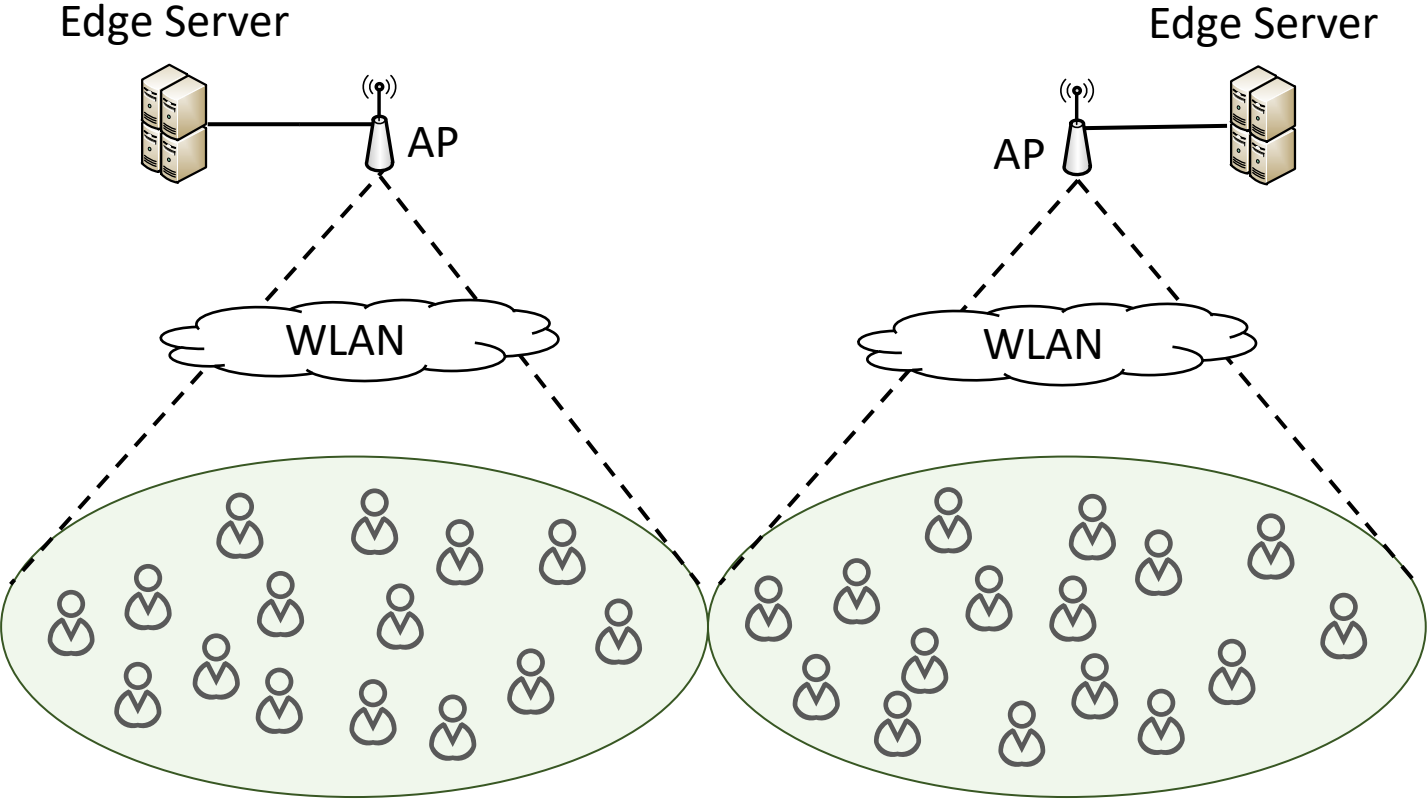
Parameter	Value
WLAN Bandwidth	100 Mbps
Number of Core Edge Server	4
Capacity of Edge Server	20 GIPS

# Implementation of Case2



Parameter	Value
WLAN Bandwidth	50 Mbps
Number of Core Edge Server	2
Capacity of Edge Server	10 GIPS

# Implementation of Case3



Parameter	Value
WLAN Bandwidth	50 Mbps
Number of Core Edge Server	2
Capacity of Edge Server	10 GIPS

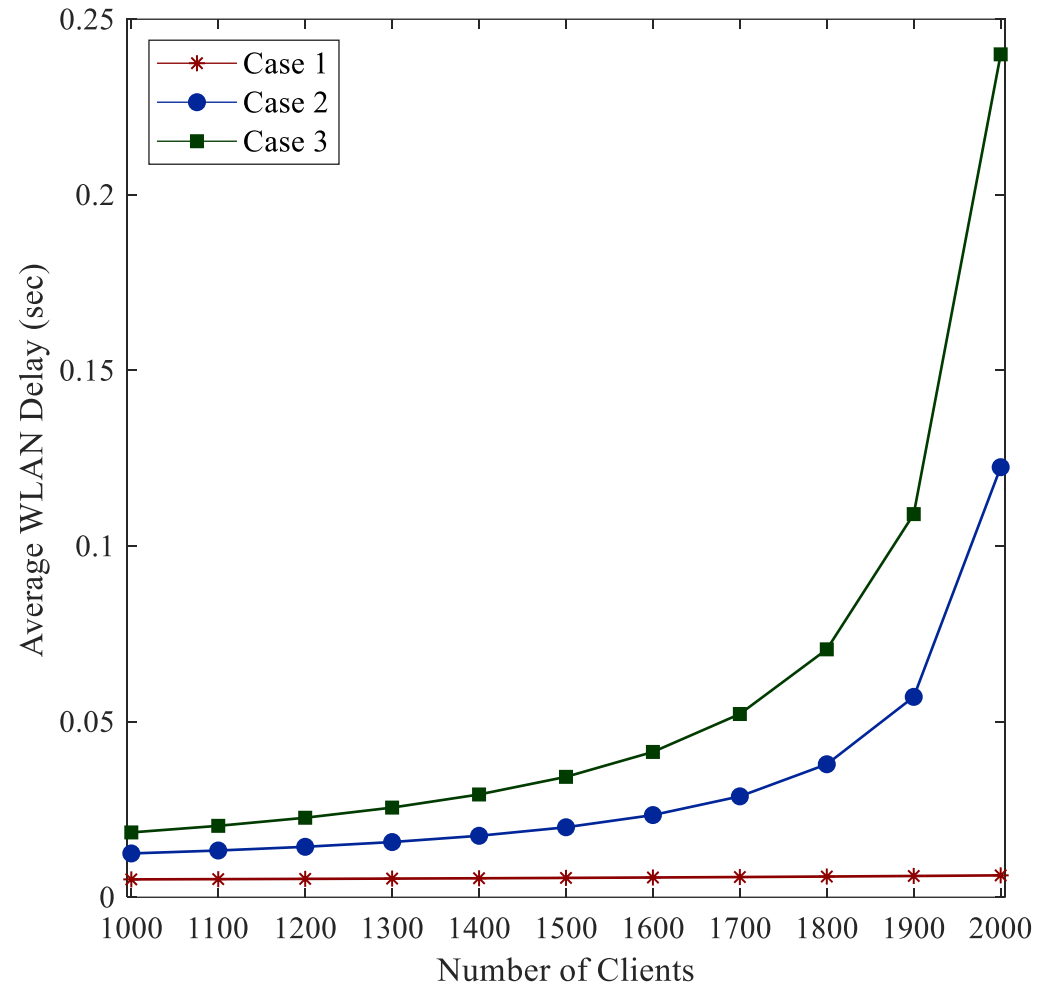
# Application Used in Simulations

Parameter	Sample App
Task Interarrival (sec)	5
Active/Idle Period (sec)	30/1
VM Utilization on Edge/Cloud (%)	3
Task Length (GI)	500
Upload Data Size (KB)	30
Download Data Size (KB)	30

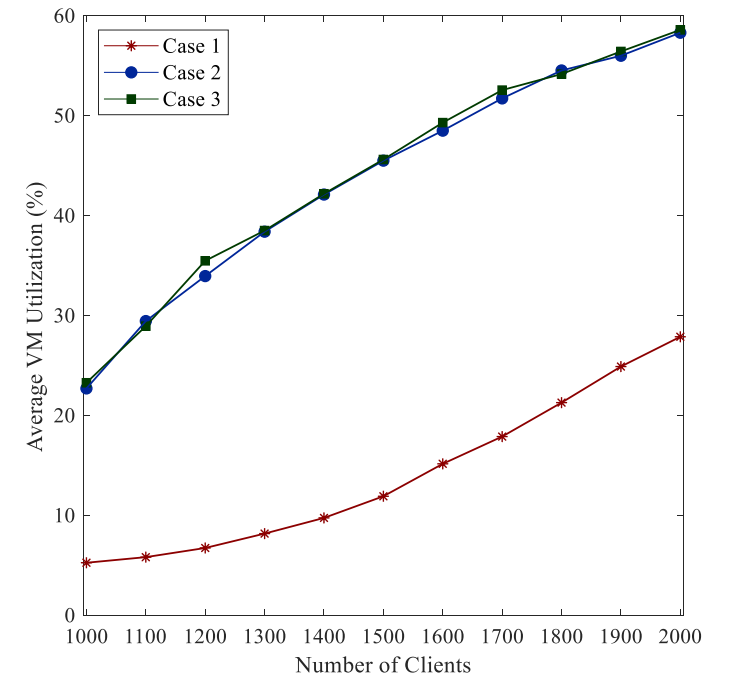
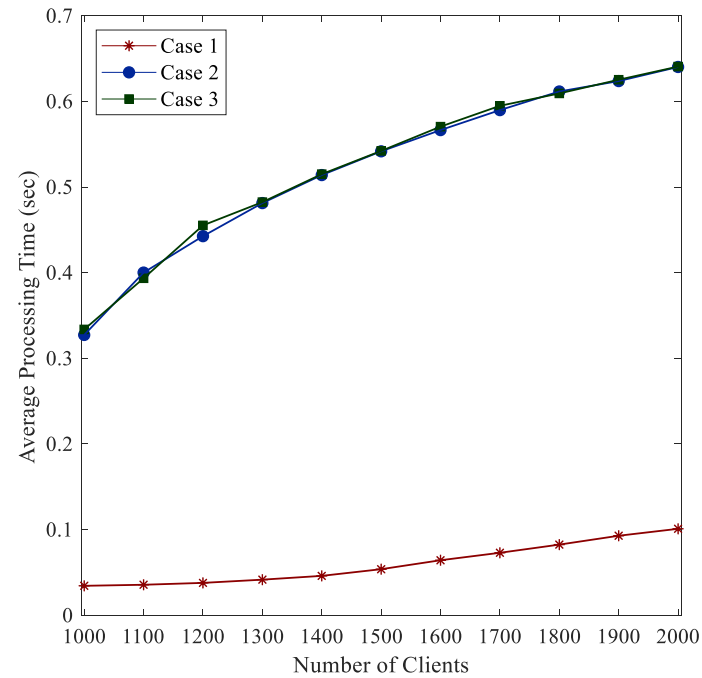
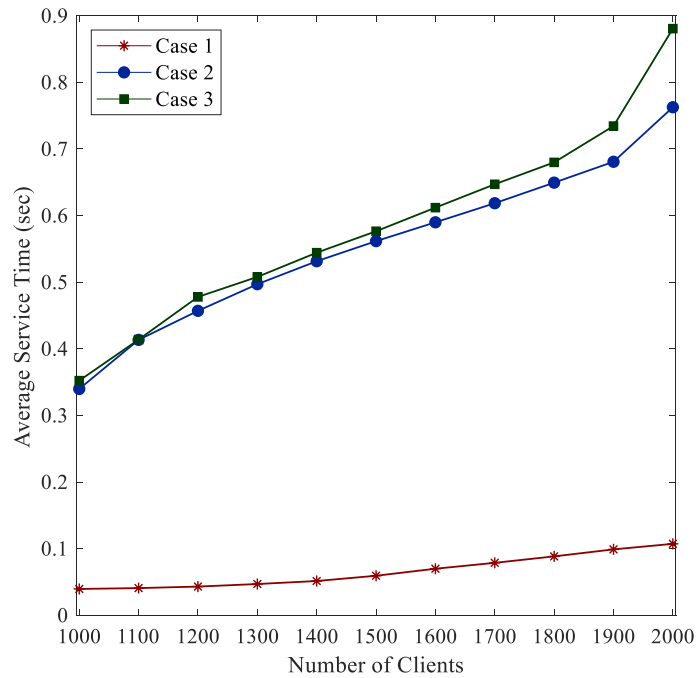
# Simulation Parameters

Parameter	Value
Simulation Time	30 minutes
Warm-up Period	5 minutes
Number of repetition	25
Mobility Model	Nomadic Mobility
Number of Mobile Clients	1000 to 2000
Length of the Simulated Area	6 KM

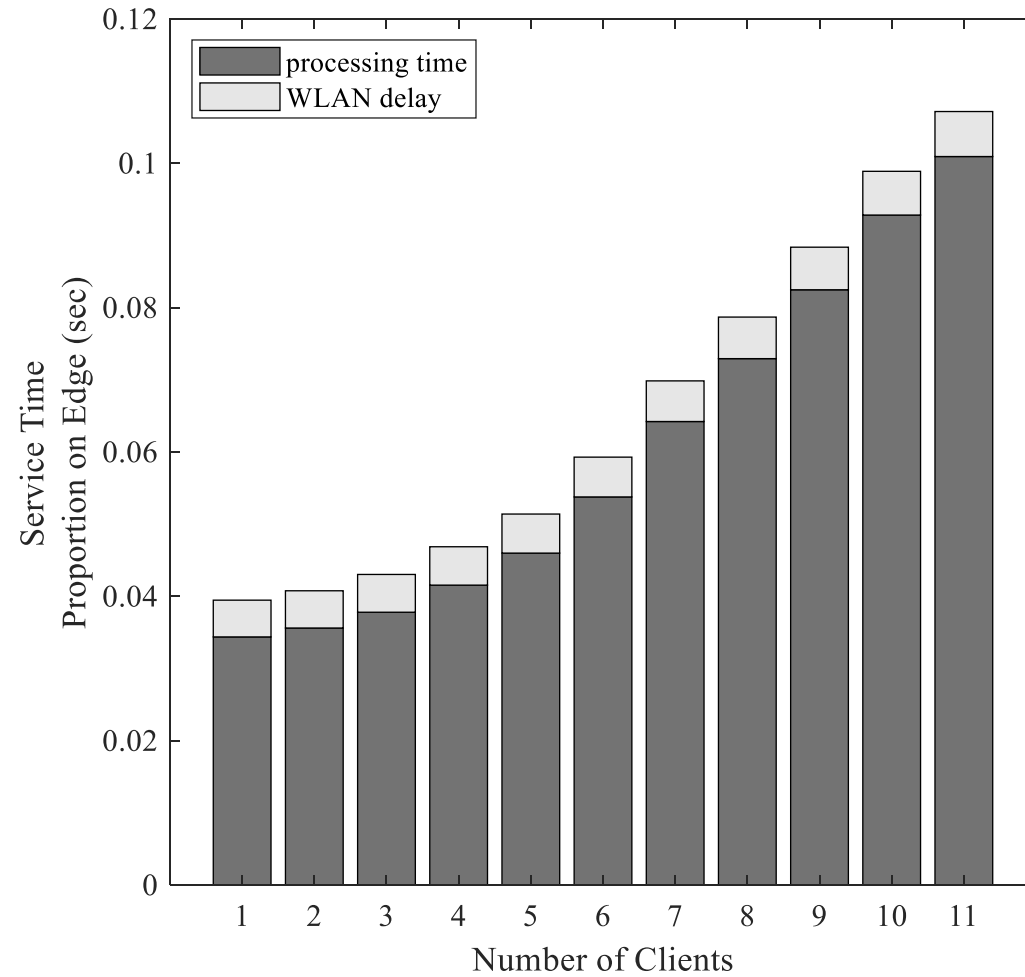
# Average WLAN Delay



# Server Side Statistics

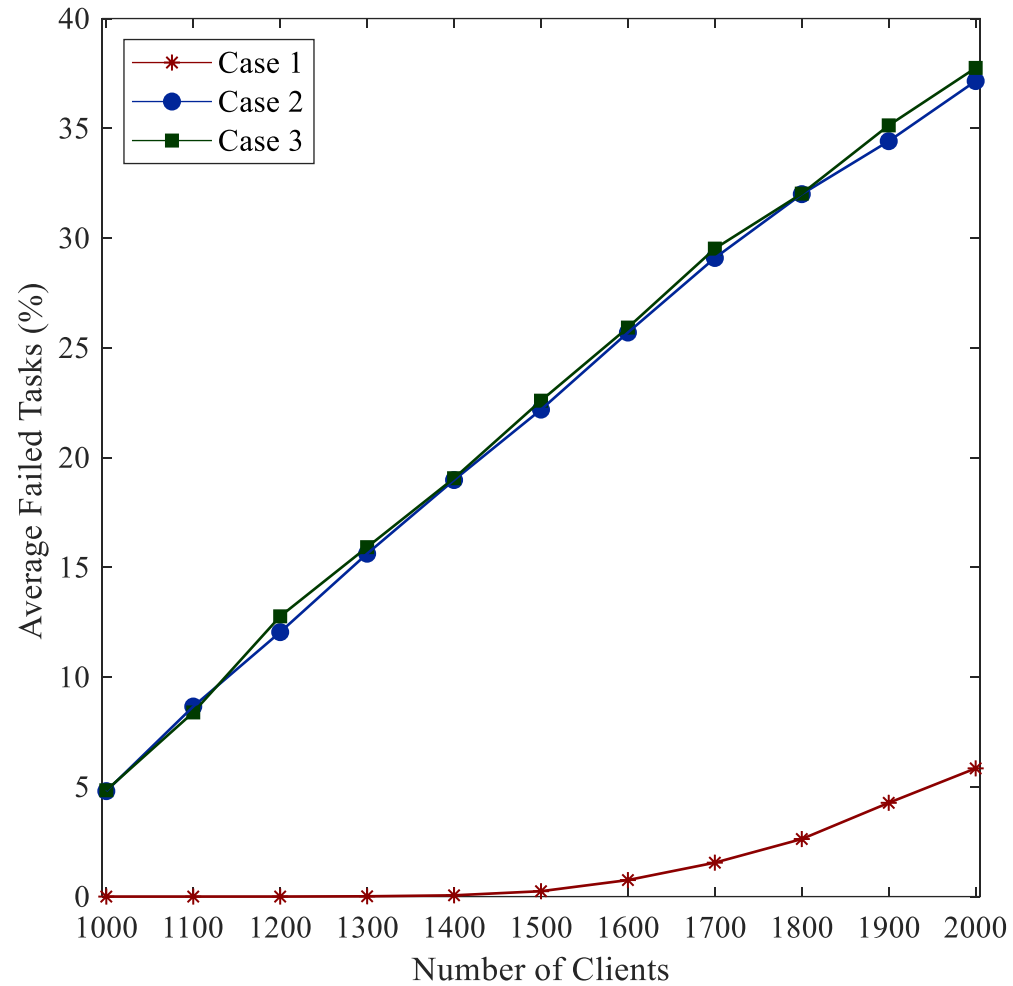


# Proportion of Service Time Values

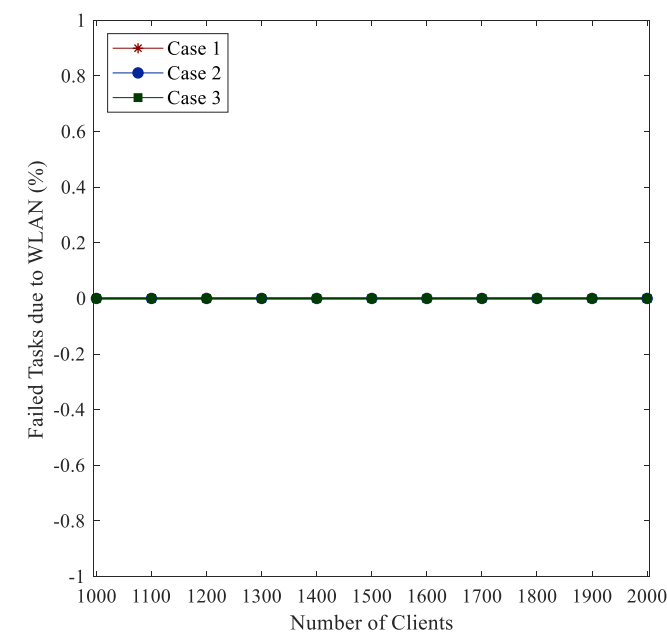
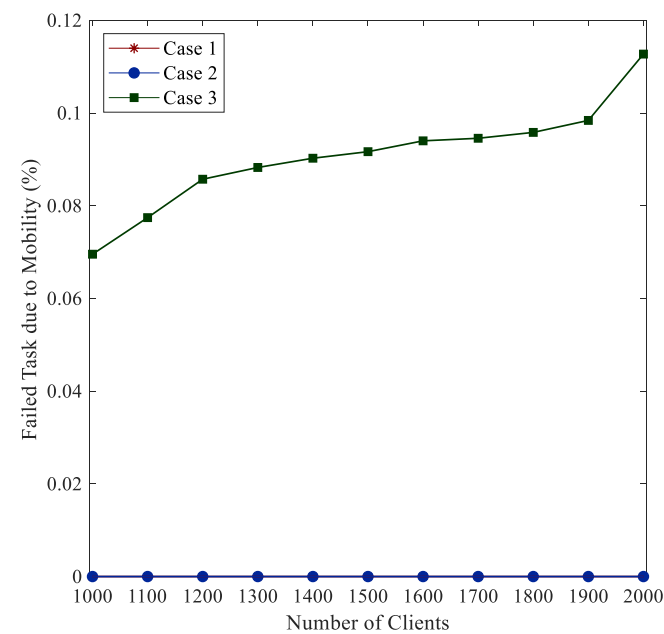
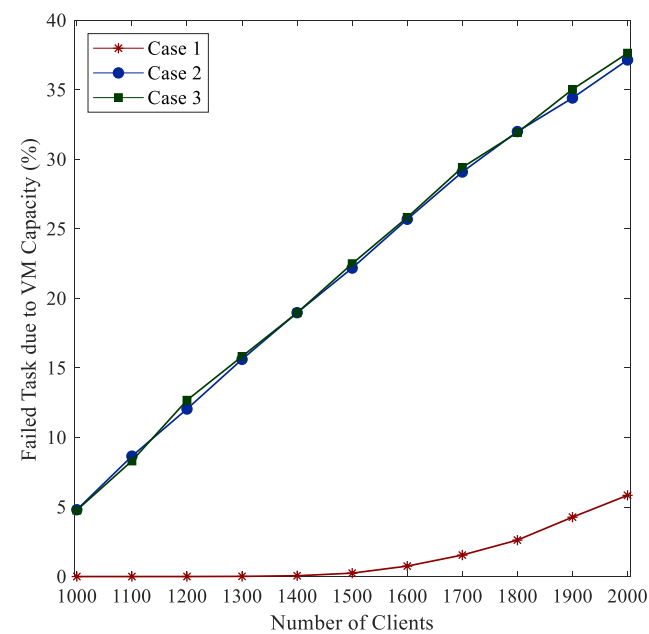




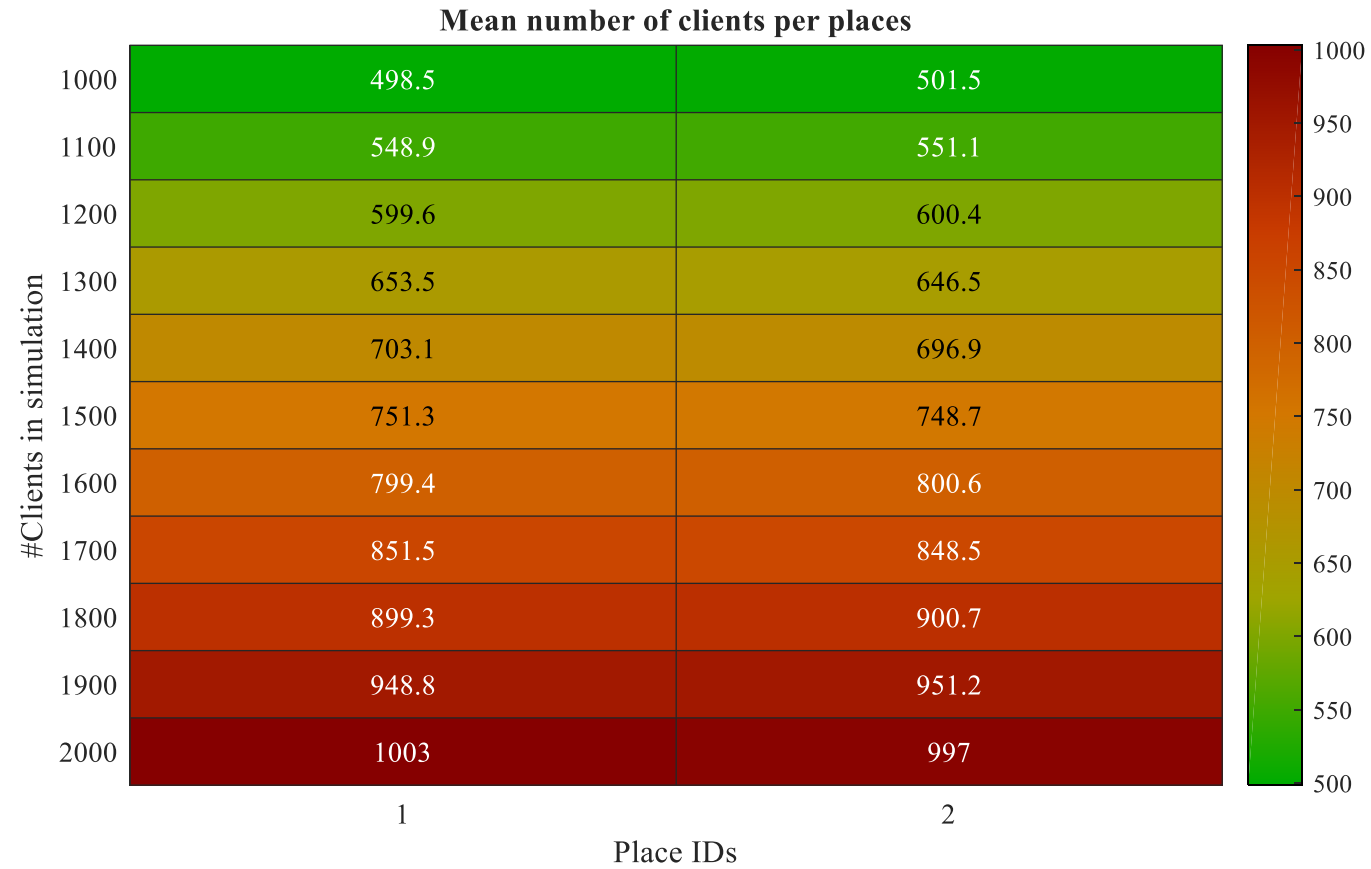
# Average Failed Tasks



# Task Failure Reasons



# Average Number of Clients on the Places



? Questions

# References

- [1] Satyanarayanan, M., P. Bahl, R. Caceres and N. Davies, "The Case for VM-Based Cloudlets in Mobile Computing", *Pervasive Computing*, IEEE, Vol. 8, No. 4, pp. 14-23, Oct 2009.
- [2] "Fog Computing and the Internet of Things: Extend the Cloud to Where the Things Are", Cisco White Paper, 2015.
- [3] "Mobile Edge Computing: A key technology towards 5G", ETSI White Paper, Sep. 2015.
- [4] "Multi-access Edge Computing", <http://www.etsi.org/technologies-clusters/technologies/multi-access-edge-computing>, accessed in June 2020.
- [5] "Citations of EdgeCloudSim", <https://scholar.google.com/citations?user=6kYqJslAAAAJ&hl=tr&authuser=1&oi=ao>, accessed in May 2021.
- [6] "EdgeCloudSim GitHub Page", <https://github.com/CagataySonmez/EdgeCloudSim>, accessed in May 2021.
- [7] "EdgeCloudSim Google Discussion Forum", <https://groups.google.com/forum/#!forum/edgecloudsim>, accessed in May 2021.
- [8] "EdgeCloudSim YouTube Channel", <https://www.youtube.com/channel/UC2gnXTWHHN6h4bk1D5gpclA>, accessed in May 2021.