

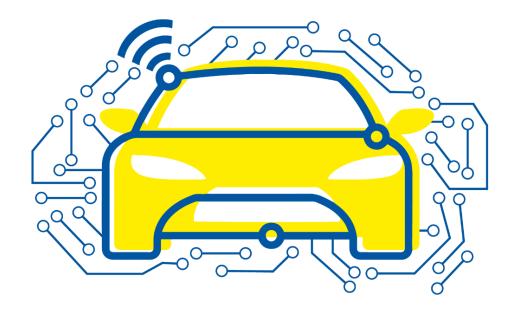
Automated and Connected Driving Challenges

Section 5 – Connected Driving

Collective Cloud Functions Introduction

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Definition Recap - Collective Cloud Functions

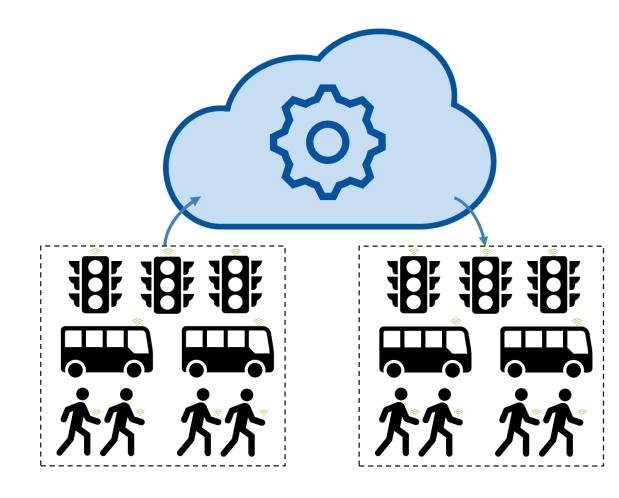
Collection of data

from individual connected entities

for **central** data processing

in (edge) clouds

to **distribute** processed **collective** data

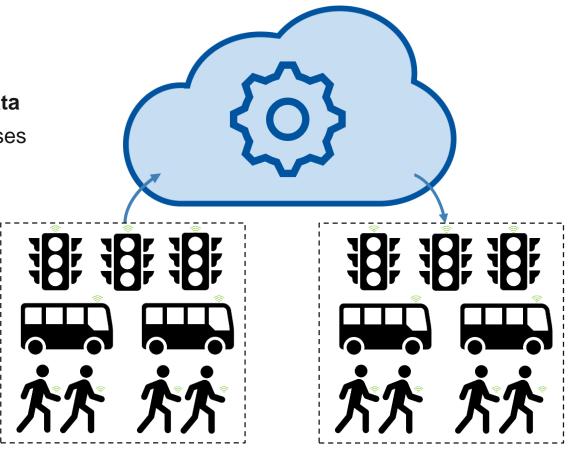






Advantages of (Collective) Cloud-based Data Processing

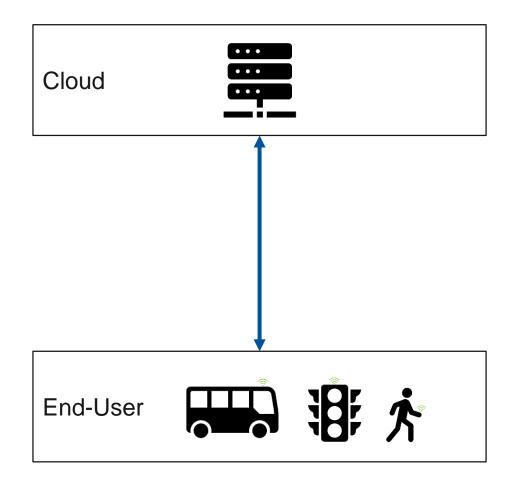
- Multiple connected entities may provide data
 - → Combination of data possible
- Multiple connected entities may receive the same data
 - → Agents base their actions on the same premises
- More powerful hardware possible in cloud servers
 - → Bigger and better models may be used
- Energy-intensive processing less problematic
 - → Energy saving in the vehicle possible
- Large storage capacity available
 - → Saving large amounts of data possible
- Hardware updates and upgrades easier
 - → More frequent hardware updates and upgrades possible



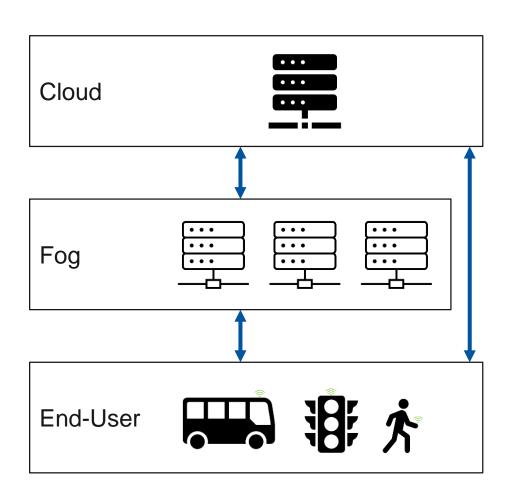




Architectures: Cloud Computing vs Fog Computing



Cloud Computing Architecture



Fog Computing Architecture







Online and Offline Data Processing

Online functions	Offline functions





Online and Offline Data Processing

Online functions

- Receive continuous data streams from connected entities
- Immediately process received data
- Provide processed data
- No inherent need to store data long-term
- Strict requirements regarding latency, throughput, connection reliability

Offline functions





Online and Offline Data Processing

Online functions

- Receive continuous data streams from connected entities
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- Provide processed data
- No inherent need to store data long-term
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Offline functions

- Receive continuous data streams or intermittent data packages from connected entities
- Filter and store received data
- Provide processed data or functions





Online and Offline Data Processing

Online functions

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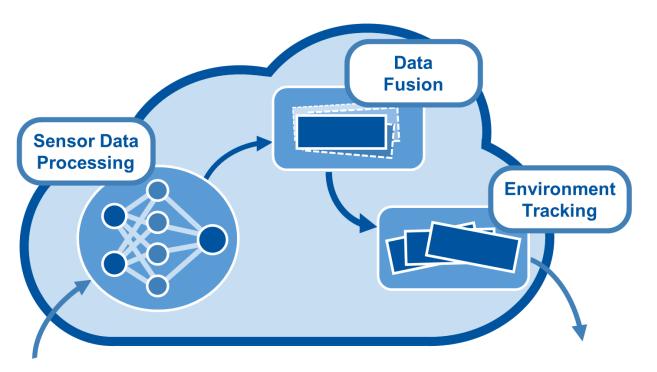
Offline functions

- Receive continuous data streams or intermittent data packages from connected entities
- Filter and store received data
- Provide processed data or functions
- Need to store data long-term
- Less strict requirements regarding latency, throughput, connection reliability





Online Use-Case: Collective Environment Model

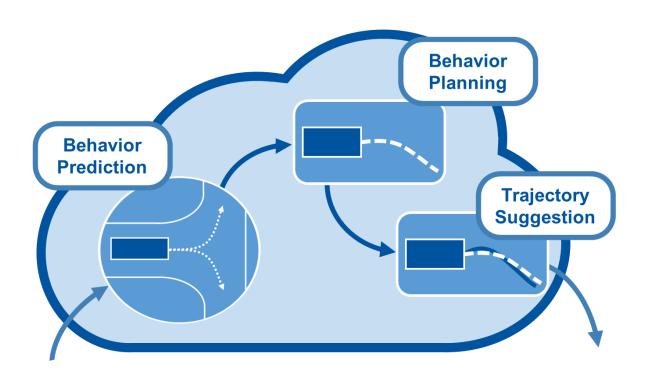


- Sensor data is processed in real time by artificial neural networks for the perception of connected vehicles and intelligent infrastructure
 - → Sensor Data Processing
- Data from multiple connected entities is fused to increase accuracy and range
 → Data Fusion
- Elements in the environment are associated and tracked to form the collective environment model
 - **→** Environment Tracking



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Online Use-Case: Collective Behavior

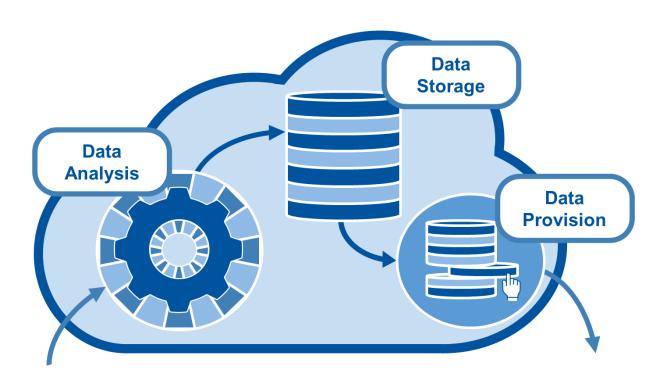


- The actions of other road users are continually predicted based on the collective environment model and shared plans by individual agents
 - → Behavior Prediction
- Based on the latest predictions, optimized trajectories are computed
 - → Behavior Planning
- Behavior recommendations are provided to connected agents, which may choose to incorporate them into their behavior
 - → Trajectory Suggestion





Offline Use-Case: Collective Memory

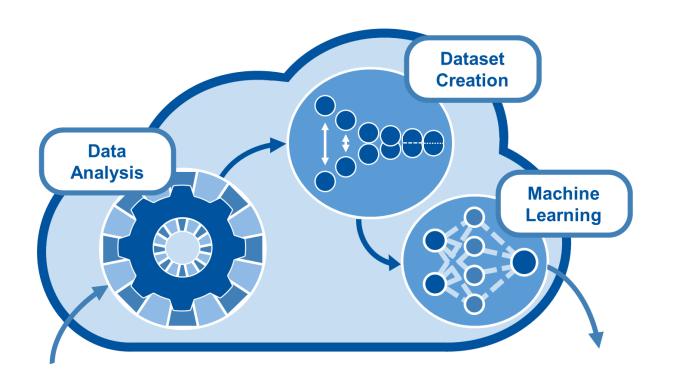


- Large amounts of heterogeneous data from connected entities are gathered in a short-term memory and analyzed for a preliminary identification of relevant data
 → Preliminary Data Analysis
- Selected data are efficiently stored in an accessible long-term memory
 → Data Storage
- Interfaces for manual data analysis and automatic retrieval of requested data for detailed analysis are made available
 - → Data Provision



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Offline Use-Case: Collective Learning



- An in-depth analysis can identify compositions of Collective Memory data suitable for automatic training data set creation and collective learning
 - → Detailed Data Analysis
- Data of multiple perspectives, time frames and connected entities is combined
 - → Dataset Creation
- Continually improved models for perception, prediction and planning are automatically learned and validated
 - → Machine Learning