

Automated and Connected Driving Challenges

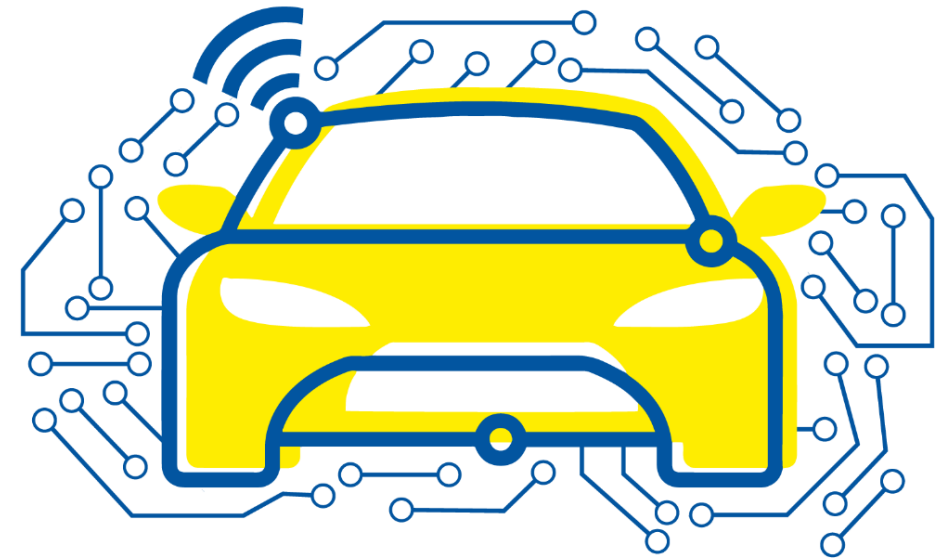
Section 2 – Sensor Data Processing

Localization

Global Localization

Bastian Lampe

Institute for Automotive Engineering





Localization – Global Localization

Overview

Global Localization aims to estimate the vehicle pose in a global reference frame

It is crucial for automated and connected vehicles to ...

- ... plan a route from the actual vehicle position to a desired target with respect to a given map.
- ... make use of additional information from digital maps for guidance and control.

Common Approaches:

- Global Navigation Satellite Systems (GNSS) (e.g. GPS, GLONASS, Galileo or BeiDou)
- Landmark Based Localization

Strengths and Weaknesses of Global Localization Approaches:

- | | |
|--------------------------------|-----------------------------------|
| + No accumulations of errors | - Inconsistent accuracy |
| + High accuracies are possible | - Dependence on external elements |



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Localization – Global Localization

Global Reference Systems

- Earth is *nearly* spherical
- Earth is even better resembled by a **spheroid model**
- Different spheroid models are characterized by their choice of a and b
- In both models, a point P can be defined by $P = (\varphi, \lambda, h)^T$
 - φ : latitude (e.g. 50.786742°)
 - λ : longitude (e.g. 6.046399°)

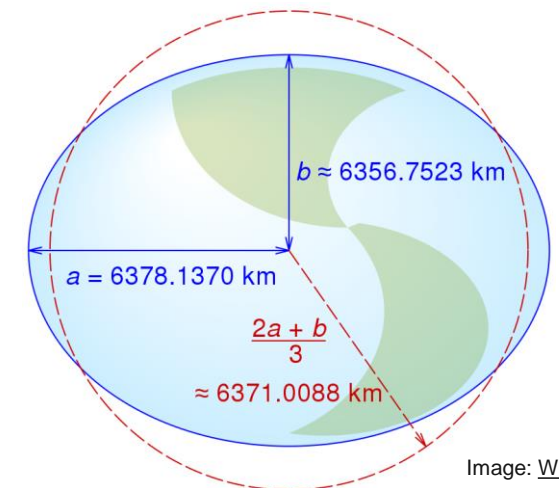
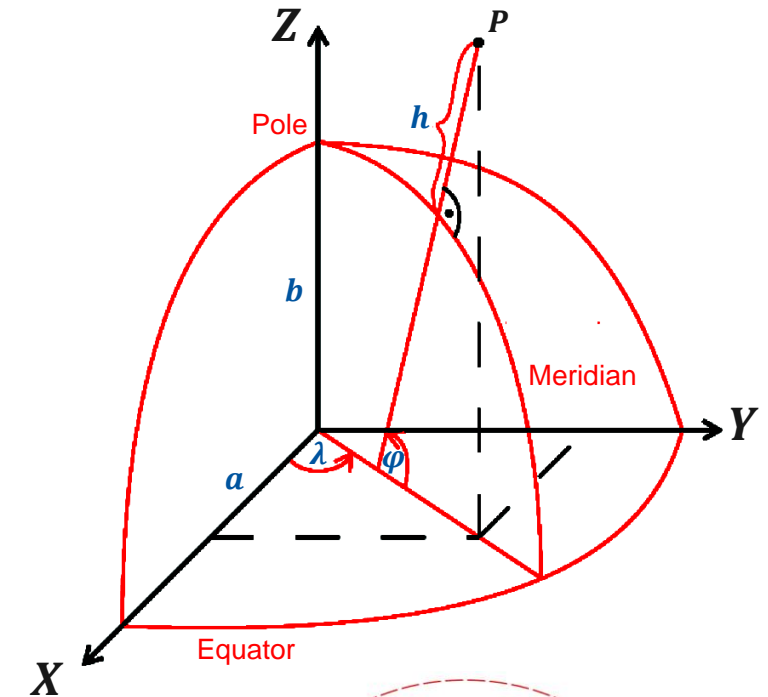


Image: Wikipedia



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 - φ : latitude (e.g. 50.786742°)
 - λ : longitude (e.g. 6.046399°)
 - h : vertical position
- The World Geodetic System 1984 (**WGS84**) is typically used as the basis for GNSS-Applications
 - Its origin is located within the earth's center of mass

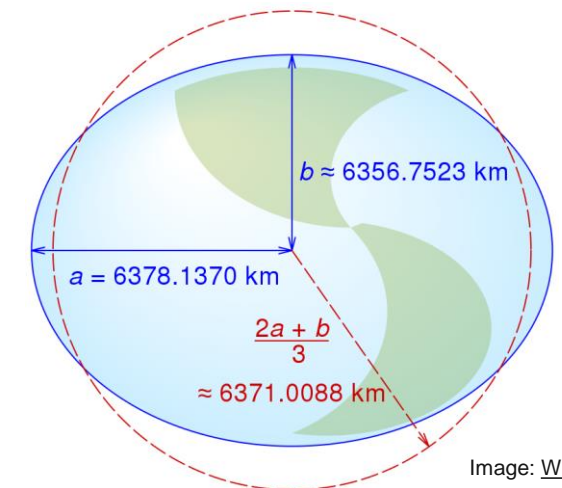
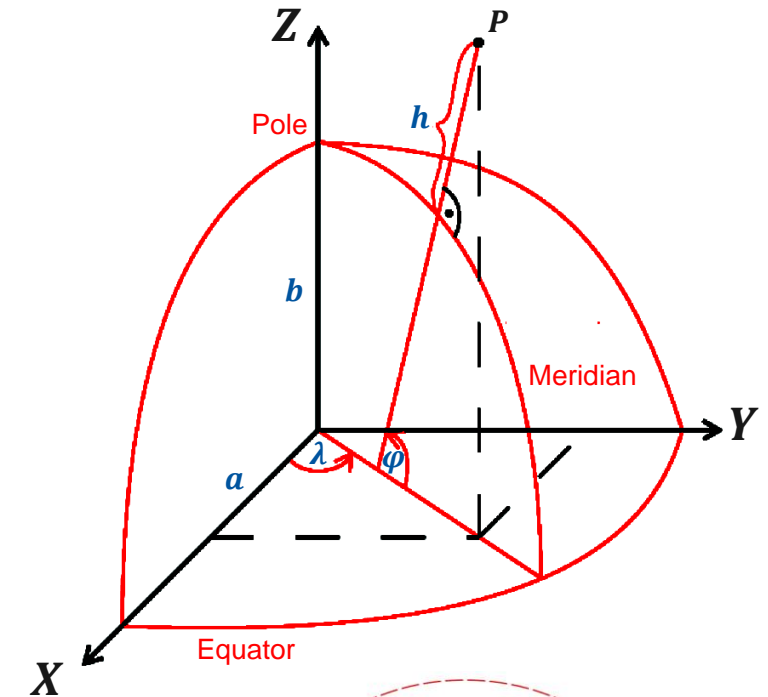


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Localization – Global Localization

The UTM Reference System

- Need for an additional reference system due to **inconvenience of WGS84 coordinates**
- The **Universal Transverse Mercator (UTM)** is a **Map Projection System** that can project spheroid coordinates onto a **2D plane**
- Divides earth's surface into **60 zones and 24 longitude bands**
 - Optimized projection for each zone of $\sim 6^\circ$ latitude

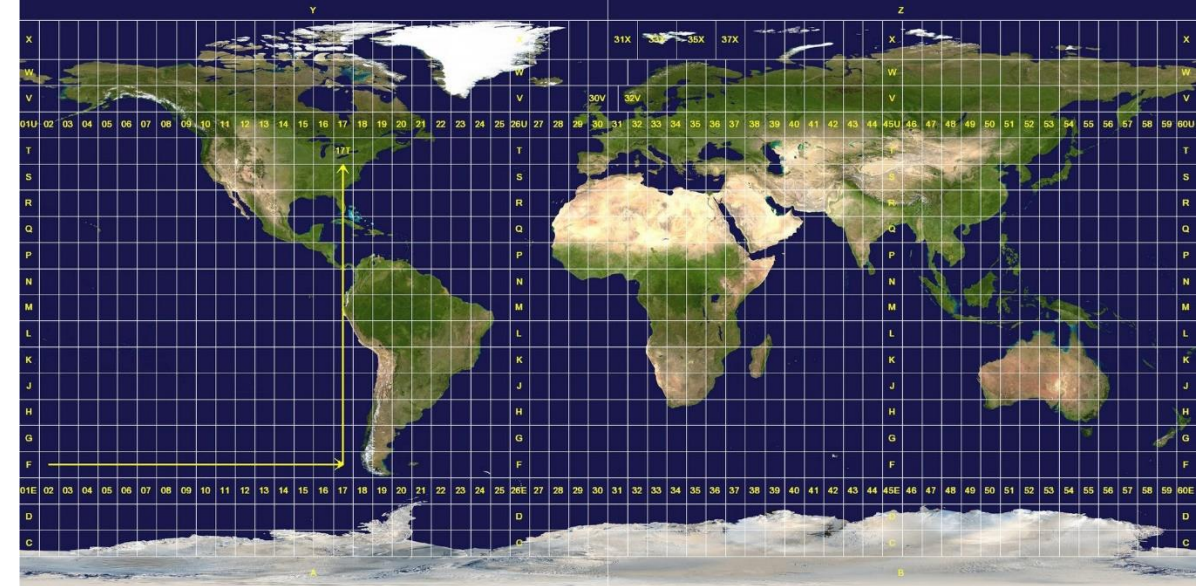


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- Divides earth's surface into **60 zones and 24 longitude bands**
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- **UTM Coordinates** are given in often more convenient format
 - UTM **Easting** (e.g. 291,816.82 m)
 - UTM **Northing** (e.g. 5,630,269.40 m)
 - UTM **Gridzone** (e.g. 32U)

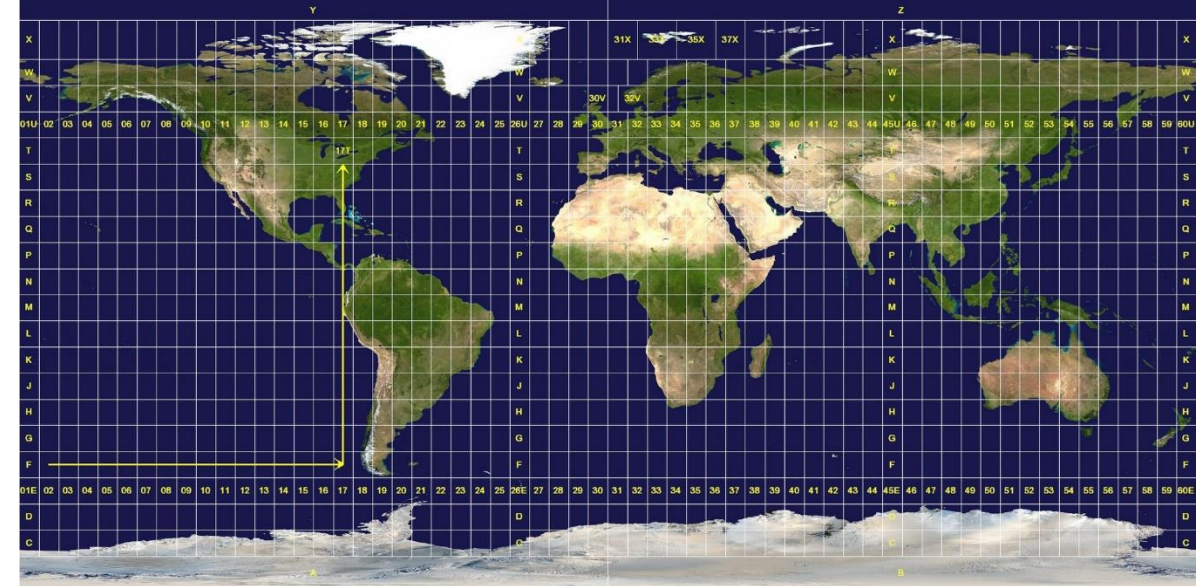


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Localization – Global Localization

Global Navigation Satellite Systems (GNSS)

Key Principles:

- **Distance estimate** to a satellite based on **time of flight** and **constant speed of light**.
- **GNSS Signals** are sent over frequency band L1 (1575,42 MHz) and/or L2 (1227,60 MHz)
- **Multilateration** can be used to compute the position.





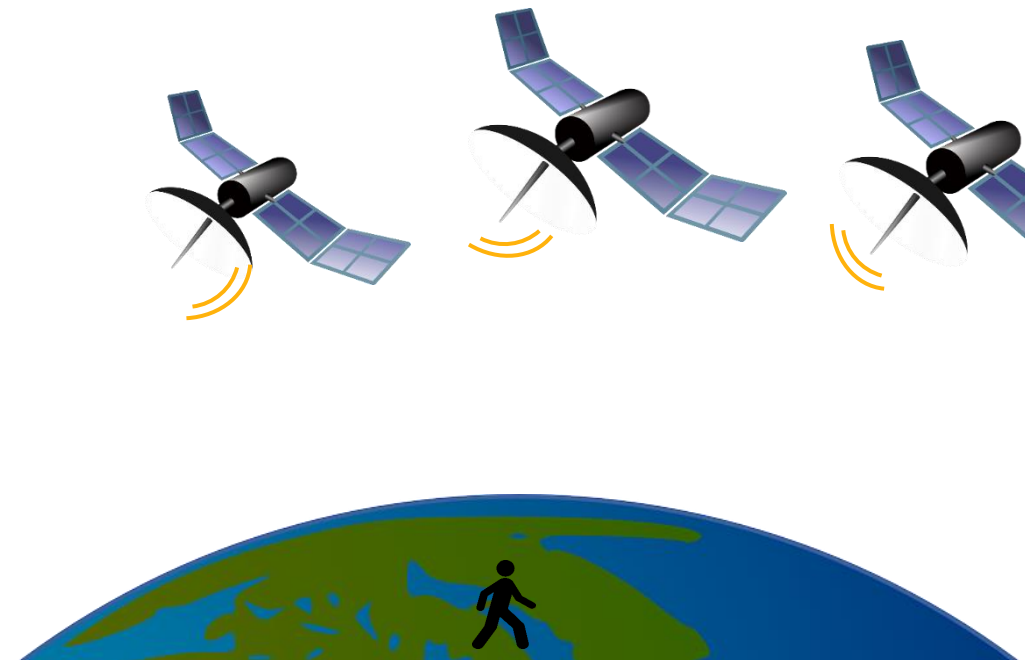
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GNSS System	Country	Precision (public)
Global Positioning System (GPS)	United States of America	5-10 m
GLONASS	Russia	4,5 – 7,4 m
Galileo	Europe	4 m
BeiDou	China	10 m





Localization – Global Localization

GNSS – Methods to Enhance Accuracy

Dual frequency receivers

- If both L1 and L2 are used, ionospheric delay errors can be computed
→ *Accuracy: ~5 m*

GNSS-Augmentation

- **Basic Idea**
 - Estimate error by comparing calculated position with known position of base stations
 - Transmit error estimate from base stations to receiver
 - Subtract error from calculated position



Localization – Global Localization

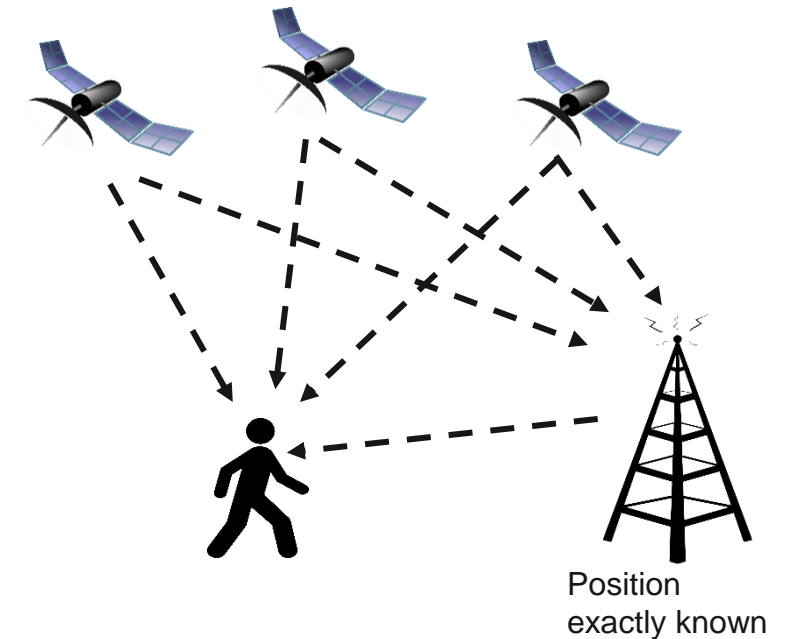
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- **Types**
 - **Ground-based:** Send signals via radio signals to receivers close to the base stations
 - Examples: GBAS, LAAS
 - **Satellite-based:** Send signals via satellite to receivers
 - Examples: EGNOS, WAAS
 - **Internet-based:** Send signals via Internet to receivers
 - Examples: NTRIP





Localization – Global Localization

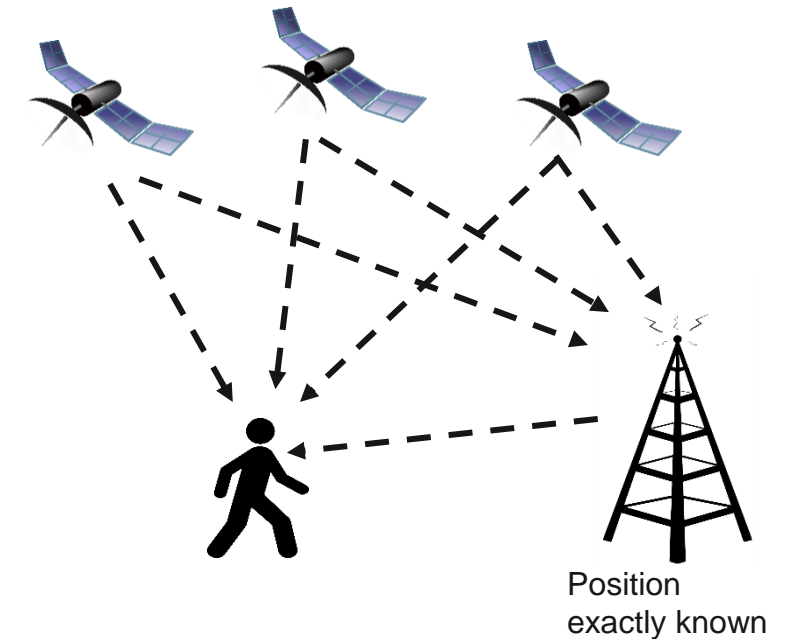
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Real Time Kinematics (RTK)

- Based on real time communication between base stations and receiver
- Takes into account the phase of received signal

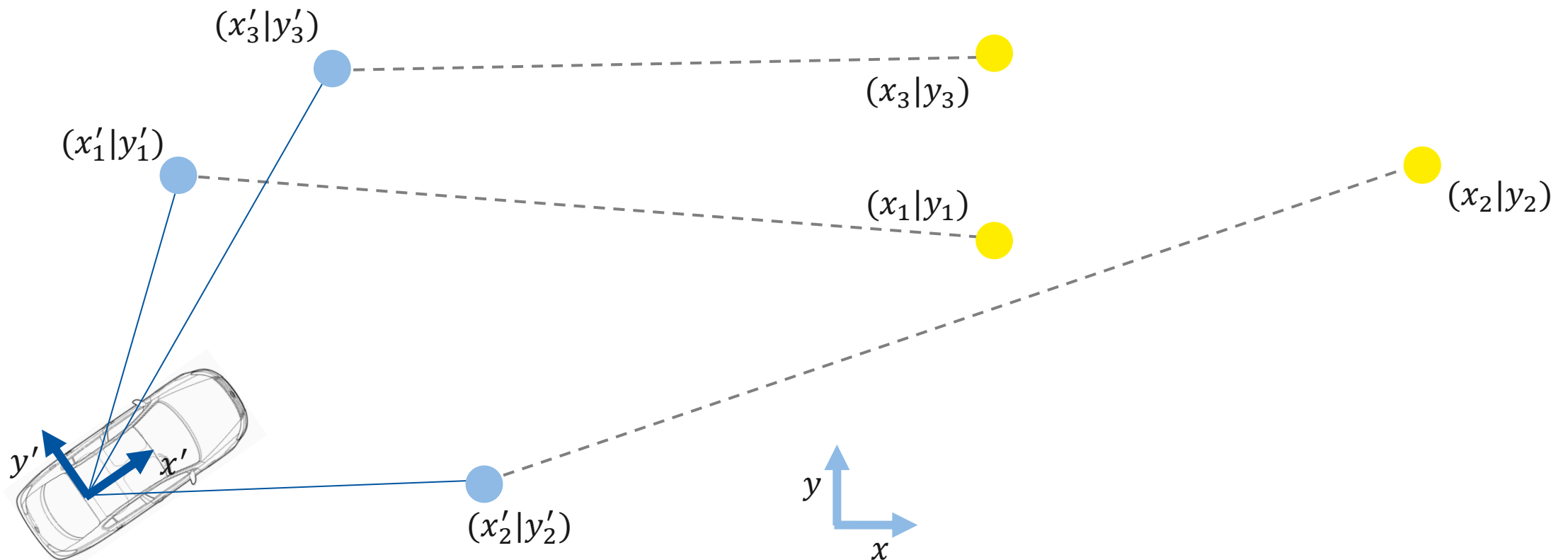
→ Allows centimeter precision



Localization – Global Localization

Landmark Based Localization

- Pose estimation based on a given map with various landmarks
 - Landmarks are fixed objects in the environment that can be detected by a vehicle's sensors
 - By matching detected landmarks with the same landmarks referenced in a map, a pose can be estimated

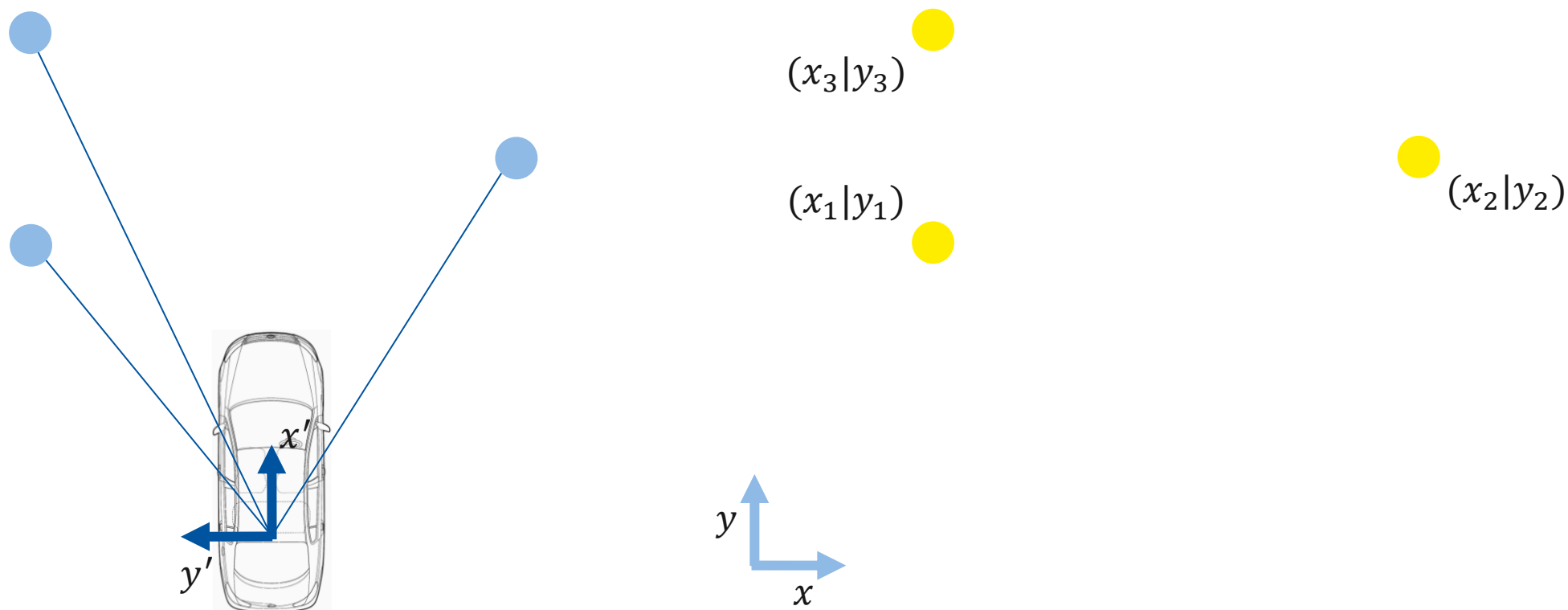




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Landmark Based Localization

- **Preexisting** vs. **localization-specific** landmarks:
 - *Preexisting landmarks*
 - Objects that don't primarily exist for the purpose of localization
 - Examples: road signs, traffic lights, lane markings, buildings, utility poles
 - *Localization-specific landmarks*
 - Objects that are placed in the environment for the purpose of localization → *Fiducial Marker*
 - Examples: RFID tags, QR codes, ArUco markers



Image: ika



Image: ika, [Raudszus2020](#)



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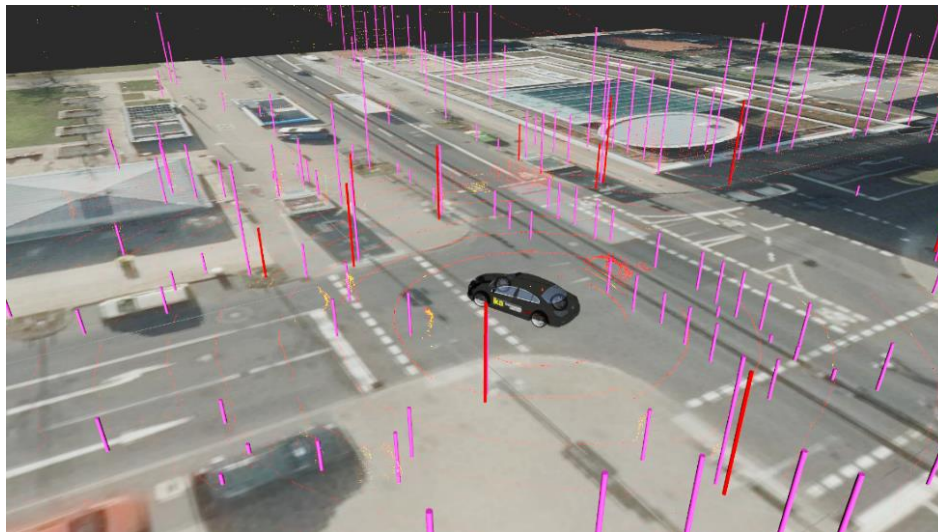


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