



Slack SVMs

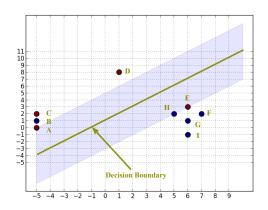
Jordan Boyd-Graber University of Colorado Boulder LECTURE 9

.

Administrivia Question

Decision function:

$$w = \begin{bmatrix} -\frac{1}{4} \\ \frac{1}{4} \end{bmatrix}; b = -\frac{1}{4}$$

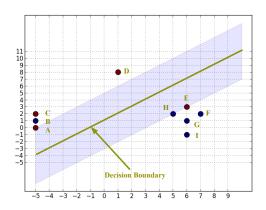


Jordan Boyd-Graber | Boulder

Decision function:

$$w = \begin{bmatrix} -\frac{1}{4} \\ \frac{1}{4} \end{bmatrix}; b = -\frac{1}{4}$$

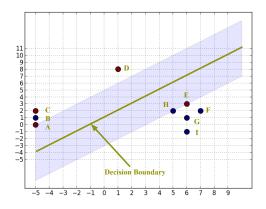
What are the support vectors?



Decision function:

$$w = \begin{bmatrix} -\frac{1}{4} \\ \frac{1}{4} \end{bmatrix}; b = -\frac{1}{4}$$

- What are the support vectors?
- Which have non-zero slack?

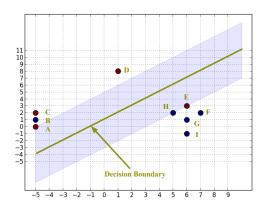


Jordan Boyd-Graber | Boulder

Decision function:

$$w = \begin{bmatrix} -\frac{1}{4} \\ \frac{1}{4} \end{bmatrix}; b = -\frac{1}{4}$$

- What are the support vectors?
- Which have non-zero slack?
- Compute ξ_B, ξ_E



Jordan Boyd-Graber | Boulder

$$y_i(\vec{w}_i \cdot x_i + b) \ge 1 - \xi_i \tag{1}$$

$$y_i(\vec{w}_i \cdot x_i + b) \ge 1 - \xi_i \tag{1}$$

Point B

$$y_B(\vec{w}_B \cdot x_B + b) = \tag{2}$$

$$-1(-0.25 \cdot -5 + 0.25 \cdot 1 - 0.25) = -1.25 \tag{3}$$

Thus, $\xi_B = 2.25$

$$y_i(\vec{w}_i \cdot x_i + b) \ge 1 - \xi_i \tag{1}$$

Point B

$$y_B(\vec{w}_B \cdot x_B + b) = \tag{2}$$

$$-1(-0.25 \cdot -5 + 0.25 \cdot 1 - 0.25) = -1.25 \tag{3}$$

Thus, $\xi_B = 2.25$

Point E

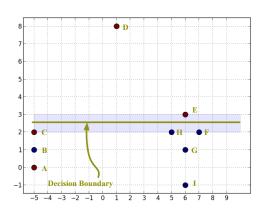
$$y_E(\vec{w}_E \cdot x_E + b) = \tag{4}$$

$$1(-0.25 \cdot 6 + 0.25 \cdot 3 + -0.25) = -1 \tag{5}$$

Thus, $\xi_E = 2$

Decision function:

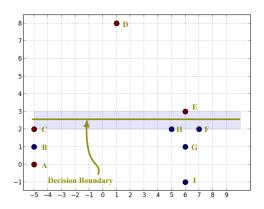
$$w = \begin{bmatrix} 0 \\ 2 \end{bmatrix}; b = -5$$



Decision function:

$$w = \begin{bmatrix} 0 \\ 2 \end{bmatrix}; b = -5$$

What are the support vectors?

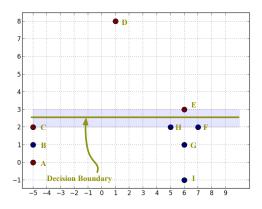


Jordan Boyd-Graber | Box

Decision function:

$$w = \begin{bmatrix} 0 \\ 2 \end{bmatrix}; b = -5$$

- What are the support vectors?
- Which have non-zero slack?

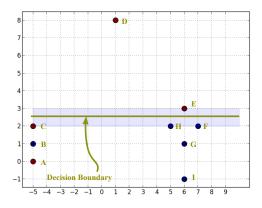


Jordan Boyd-Graber | Box

Decision function:

$$w = \begin{bmatrix} 0 \\ 2 \end{bmatrix}; b = -5$$

- What are the support vectors?
- Which have non-zero slack?
- Compute ξ_A, ξ_C



Jordan Boyd-Graber | Boulder

$$y_i(\vec{w}_i \cdot x_i + b) \ge 1 - \xi_i \tag{6}$$

$$y_i(\vec{w}_i \cdot x_i + b) \ge 1 - \xi_i \tag{6}$$

Point A

$$y_A(\vec{w}_A \cdot x_A + b) = \tag{7}$$

$$1(0 \cdot -5 + 2 \cdot 0 + -5) = -5 \tag{8}$$

Thus, $\xi_A = 6$

$$y_i(\vec{w}_i \cdot x_i + b) \ge 1 - \xi_i \tag{6}$$

Point A

$$y_A(\vec{w}_A \cdot x_A + b) = \tag{7}$$

$$1(0 \cdot -5 + 2 \cdot 0 + -5) = -5 \tag{8}$$

Thus, $\xi_A = 6$

Point C

$$y_C(\vec{w}_C \cdot x_C + b) = \tag{9}$$

$$1(0 \cdot -5 + 2 \cdot 2 + -5) = -1 \tag{10}$$

Thus, $\xi_C = 2$

Jordan Boyd-Graber | Boulder





• Which decision boundary (wide / narrow) has the better objective?





• Which decision boundary (wide / narrow) has the better objective?

$$\min_{w} \frac{1}{2} ||w||^2 + C \sum_{i} \xi_{i} \tag{11}$$



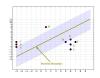
$$\frac{1}{2}||w||^2 = 0.0625 \qquad (11)$$
$$\sum_{i} \xi_i = 4.25 \qquad (12)$$

$$\sum_{i} \xi_i = 4.25 \tag{12}$$



Which decision boundary (wide / narrow) has the better objective?

$$\min_{w} \frac{1}{2} ||w||^2 + C \sum_{i} \xi_i \tag{13}$$



$$\frac{1}{2}||w||^2 = 0.0625 \qquad (11)$$

$$\frac{1}{2}||w||^2 = 2$$
 (13)

$$\sum_{i} \xi_i = 8$$
 (14)

$$\sum_{i} \xi_i = 4.25 \tag{12}$$

$$\sum_{i} \xi_{i} = 8 \tag{14}$$

Which decision boundary (wide / narrow) has the better objective?

$$\min_{w} \frac{1}{2} ||w||^2 + C \sum_{i} \xi_{i} \tag{15}$$



$$\frac{1}{2}||w||^2 = 0.0625 \qquad (11)$$

$$\frac{1}{2}||w||^2 = 2$$
 (13)

$$\sum_{i} \xi_i = 8$$
 (14)

$$\sum_{i} \xi_i = 4.25 \tag{12}$$

$$\sum_{i} \xi_{i} = 8 \tag{14}$$

Which decision boundary (wide / narrow) has the better objective?

$$\min_{w} \frac{1}{2} ||w||^2 + C \sum_{i} \xi_{i} \tag{15}$$

In this case it doesn't matter. Common C values: 1.0, $\frac{1}{m}$

Importance of C

- Need to do cross-validation to select C
- Don't trust default values
- Look at values with high ξ ; are they bad data?

Importance of *C*

- Need to do cross-validation to select C
- Don't trust default values
- Look at values with high ξ ; are they bad data?
- Next time: how to find w