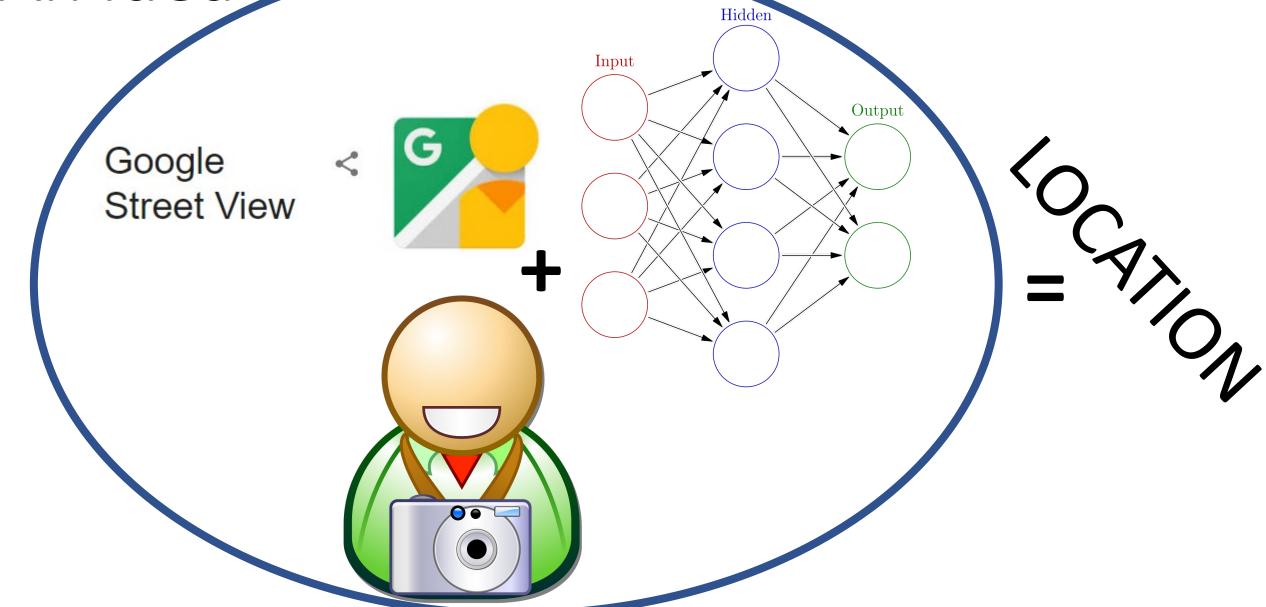


# An idea



# Possible ways of use

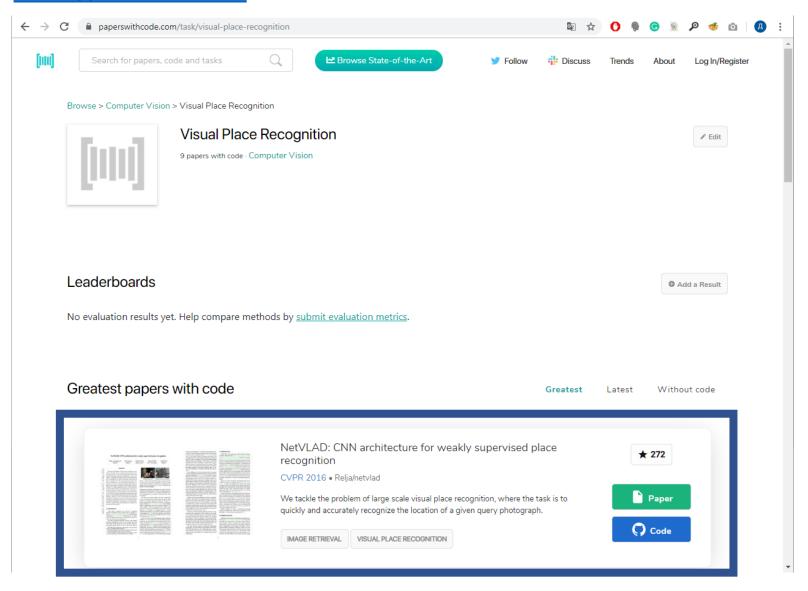
- Detecting interesting places for traveler, e. g. train passengers can use their phones to seek attractions while they are traveling
- Offline navigation
- Etc.



# Steps of solving



# <u>paperswithcode.com/task/visual-place-recognition</u> bit.ly/2YmNoXs



## Code

Relja/netvlad	<b>★</b> 273	
🕠 lyakaap/NetVLAD-pytorch	<b>★</b> 148	O PyTorch
Nanne/pytorch-NetVlad	<b>★</b> 49	O PyTorch
nkeetsky/Net_ghostVLAD-pytorch	<b>★</b> 4	O PyTorch
nchengricky/PanoramicScenePlaceRecognition	<b>★</b> 3	O PyTorch

lyakaap Update README.md		Latest commit 7c1f62f on 3 Nov 2018
LICENSE	Initial commit	2 years ago
README.md	Update README.md	last year
hard_triplet_loss.py	Rename hard_triplet_loss to hard_triplet_loss.py	2 years ago
netvlad.py	Add netvlad	2 years ago

#### **■ README.md**

## <sup>∞</sup> NetVLAD-pytorch

Pytorch implementation of NetVLAD & Online Hardest Triplet Loss. In NetVLAD, broadcasting is used to calculate residuals of clusters and it makes whole calculation time much faster.

NetVLAD: https://arxiv.org/abs/1511.07247

In Defense of the Triplet Loss for Person Re-Identification: https://arxiv.org/abs/1703.07737 https://omoindrot.github.io/triplet-loss

### Usage

import torch
import torch.nn as nn
from torch.autograd import Variable



### pytorch.org/get-started/locally/

### bit.ly/2Rup7gO





### developer.nvidia.com/cuda-downloads

### bit.ly/2Rup7gO

Download (19.7 MB) 🚣

Select Target Platform	
Click on the green buttons that des	cribe your target platform. Only supported platforms will be shown.
Operating System	Windows Linux Mac OSX
Architecture	x86_64
Version	10 8.1 7 Server 2019 Server 2016 Server 2012 R2
Installer Type	exe (network) exe (local)

#### Download Installer for Windows 10 x86\_64

The base installer is available for download below.

#### > Base Installer

Installation Instructions:

- 1. Double click cuda\_10.2.89\_win10\_network.exe
- 2. Follow on-screen prompts

## Fix pytorch bugs

```
D:\Programs\Python37\python.exe C:/Users/Dmitry/Desktop/NetVLAD-pytorch-master/main.py
Traceback (most recent call last):
 File "C:/Users/Dmitry/Desktop/NetVLAD-pytorch-master/main.py", line 37, in <module>
   triplet loss = criterion(output, labels)
  File "D:\Programs\Python37\lib\site-packages\torch\nn\modules\module.py", line 541, in call
   result = self.forward(*input, **kwargs)
  File "C:\Users\Dmitry\Desktop\NetVLAD-pytorch-master\hard triplet loss.py", line 62, in forward
   mask = get triplet mask(labels).float()
  File "C:\Users\Dmitry\Desktop\NetVLAD-pytorch-master\hard triplet loss.py", line 141, in get triplet mask
   mask = distinct indices * valid labels # Combine the two masks
RuntimeError: expected device cuda:0 but got device cpu
Process finished with exit code 1
```

## Fix pytorch bugs

```
main.py
           hard_triplet_loss.py
                              init_.py
       def get_anchor_negative_triplet_mask(labels):
          # Return a 2D mask where mask[a, n] is True iff a and n have distinct
                                                                        ch.eye(labels.shape[0]).to(device).byte() ^ 1
                                                                       unsqueeze(indices not same, 2)
          labels equal = torch.unsqueeze(labels, 0) == torch.unsqueeze(labels,
                                                                        unsqueeze(indices not same, 1)
          mask = labels_equal ^ 1
                                                                        unsqueeze(indices not same, 0)
          return mask
                                                                        ot equal j * i not equal k * j not equal k
      def get triplet mask(labels):
                                                                        (torch.unsqueeze(labels, 0), torch.unsqueeze(labels, 1)).to(device)
                                                                        Jeeze(label equal, 2)
                                                                        jeeze(label equal, 1)
          device = torch.device("cuda:0" if torch.cuda.is_available() else "cpu" | j * (i equal k ^ 1)
          indices_not_same = torch.eye(labels.shape[0]).to(device).byte() ^ 1 5 * valid labels # Combine the two masks
          i not equal j = torch.unsqueeze(indices not same, 2)
          i not equal k = torch.unsqueeze(indices not same, 1)
          j_not_equal_k = torch.unsqueeze(indices_not_same, 0)
          distinct_indices = i_not_equal_j * i_not_equal_k * j_not_equal_k
          label equal = torch.eq(torch.unsqueeze(labels, 0), torch.unsqueeze(labels, 1)).to(device)
          i equal j = torch.unsqueeze(label equal, 2)
          i_equal_k = torch.unsqueeze(label_equal, 1)
          valid_labels = i_equal_j * (i_equal_k ^ 1)
          mask = distinct indices * valid labels # Combine the two masks
          return mask
```

# NetVLAD (Vector of Locally Aggregated Descriptors)



(a) Mobile phone query



(b) Retrieved image of same place

## Embedding (Вкладення)

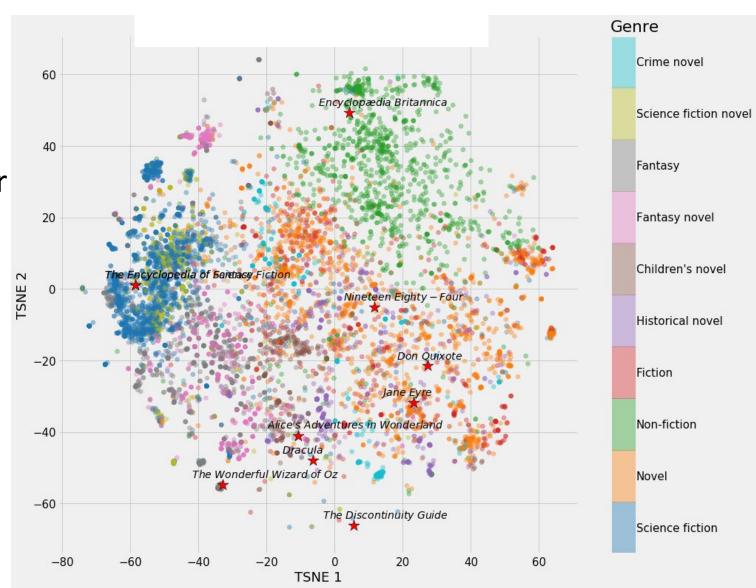
An embedding is a mapping of a discrete — categorical — variable to a vector of continuous numbers. In the context of neural networks, embeddings are low-dimensional, learned continuous vector representations of discrete variables. Neural network embeddings are useful because they can reduce the dimensionality of categorical variables and meaningfully represent categories in the transformed space.

Neural network embeddings have 3 primary

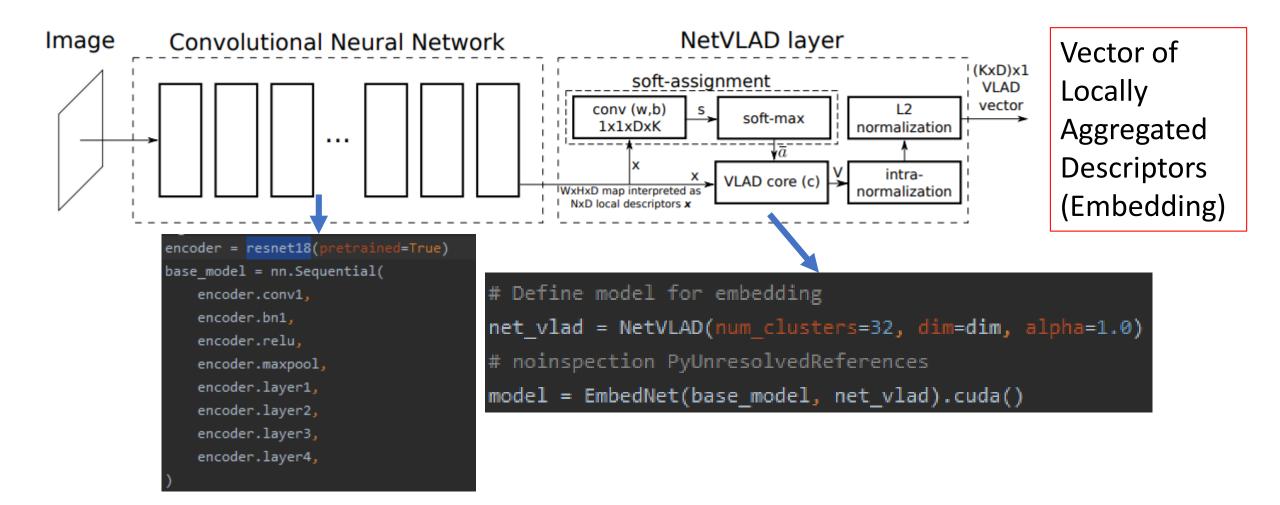
purposes:

 Finding nearest neighbors in the embedding space. These can be used to make recommendations based on user interests or cluster categories.

- As input to a machine learning model for a supervised task.
- For visualization of concepts and relations between categories.



# Convolutional Neural Network architecture with the NetVLAD layer



# Simple demo

Distinguish by a photo whether you at CSC faculty building or KPI first building



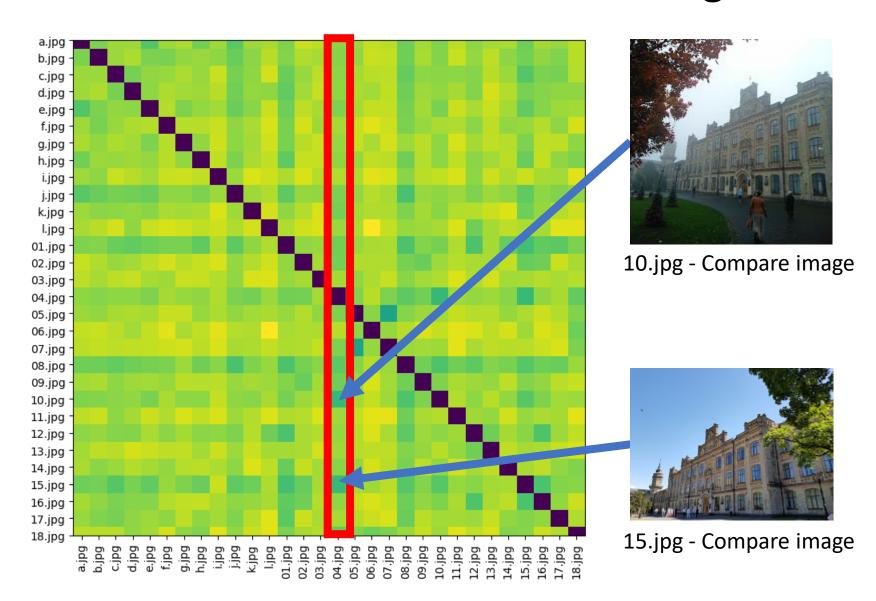




## Pair-wise "distance" between each two images



04.jpg - Original image



## What do we have by the end?

 We can check if some photo corresponds some place and restore position

## Why this approach is better then other

- 1. It is scalable
- 2. (very much scalable)