

The background of the slide is a dense, three-dimensional field of numbers. The numbers, including digits 0-9 and some symbols like the infinity symbol, are rendered in a light blue color with a soft gradient. They are arranged in a way that creates a sense of depth, with some numbers appearing to rise from the surface and others recede into the background. The lighting is soft, creating gentle shadows and highlights that emphasize the 3D effect.

## **Week 3 – Triggers and Routines**

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# Introduction to Triggers and Routines

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- ❑ **Triggers:** Special kind of stored procedure that automatically executes when certain events occur in the database, such as INSERT, UPDATE, or DELETE operations.
- ❑ **Routines:** Includes stored procedures and functions. These are sets of SQL statements that perform specific tasks and can be invoked by the database engine or applications.

# Triggers

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## □ Types of Triggers:

- **BEFORE Triggers:** Execute before the triggering event (e.g., before an INSERT).
- **AFTER Triggers:** Execute after the triggering event.

# Use Cases

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- ❑ Automatically update audit logs.
- ❑ Enforce complex integrity constraints that can't be handled by simple constraints.

# Example of a Trigger

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**Scenario:** Log employee salary changes in an audit table whenever an update occurs.

```
CREATE TRIGGER log_salary_changes
AFTER UPDATE ON employees
FOR EACH ROW
BEGIN
    INSERT INTO salary_audit (employee_id, old_salary, new_salary, change_date)
    VALUES (OLD.employee_id, OLD.salary, NEW.salary, NOW());
END;
```

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- ❑ OLD: Refers to the previous state of the row before the update.
  - ❑ NEW: Refers to the new state of the row after the update.
  - ❑ Impact: This trigger automatically logs every salary change in the salary\_audit table.

# Best Practices for Triggers

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- ❑ **Keep Triggers Simple:** Avoid complex logic that can make debugging difficult.
- ❑ **Avoid Overuse:** Triggers can impact performance, so use them only when necessary.
- ❑ **Ensure Idempotency:** Triggers should not cause infinite loops or multiple unintended executions.

# Routines

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## ❑ Stored Procedures:

- A block of code that performs a specific task and can be called with parameters.
- Use Cases: Automate recurring tasks, encapsulate business logic, improve performance by reducing the number of database calls.

## ❑ Functions:

- Similar to stored procedures but designed to return a value. Typically used in queries to encapsulate reusable logic.
- Use Cases: Return computed values, perform calculations, or encapsulate common expressions.



# Example of a Stored Procedure

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**Scenario:** Calculate and return the total salary for a given department.

```
CREATE PROCEDURE GetTotalSalary(IN dept_id INT, OUT total_salary DECIMAL(10,2))  
BEGIN  
    SELECT SUM(salary) INTO total_salary  
    FROM employees  
    WHERE department_id = dept_id;  
END;
```

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❑ **IN:** Input parameter.

❑ **OUT:** Output parameter.

❑ **Usage:** This procedure calculates the total salary for a department and returns the result via the total\_salary output parameter.

# Example of a Function

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**Scenario:** Create a function that returns the number of employees in a department.

```
CREATE FUNCTION GetEmployeeCount(dept_id INT)  
RETURNS INT  
BEGIN  
DECLARE emp_count INT;  
SELECT COUNT(*) INTO emp_count  
FROM employees  
WHERE department_id = dept_id;  
RETURN emp_count;  
END;
```

This function can be used directly in SQL queries to return the number of employees in a given department.

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