## **Team Meeting Minutes**

## 12.34pm

All team members present.

Minutes taken by Caine.

Spoke about what has been completed so far, and what planning is still needed

- Accounts (Git, Slack, Trello) have been completed
- Classes and methods for UML diagrams to be completed
- User stories are sufficient as they are for the purpose of moving forward with development

Discussed order of events within programme/related classes

- See whiteboard drawings (github documentation repo)

Discussed need to communicate with database (read, increment, update)

 discussed problem of two users updating at the same time, more info possibly needed

Discussed delegation of tasks for moving forward (These are dynamic. May be more or less complex than first thought and thus may need more than 1 worker. For definitions see whiteboard pics/rough outline)

- UML/CRC diagrams Stewart & ?
- Game class Caine
- Database communication Duncan
- Gameplay object Mark
- Acceptance Tests Graham

Next meeting/ progress review scheduled Monday 27th January