Problem A. Computer Game

Time limit 2000 ms **Mem limit** 262144 kB

Monocarp is playing a computer game. Now he wants to complete the first level of this game.

A level is a rectangular grid of 2 rows and n columns. Monocarp controls a character, which starts in cell (1,1) — at the intersection of the 1-st row and the 1-st column.

Monocarp's character can move from one cell to another in one step if the cells are adjacent by side and/or corner. Formally, it is possible to move from cell (x_1,y_1) to cell (x_2,y_2) in one step if $|x_1-x_2|\leq 1$ and $|y_1-y_2|\leq 1$. Obviously, it is prohibited to go outside the grid.

There are traps in some cells. If Monocarp's character finds himself in such a cell, he dies, and the game ends.

To complete a level, Monocarp's character should reach cell (2, n) — at the intersection of row 2 and column n.

Help Monocarp determine if it is possible to complete the level.

Input

The first line contains a single integer t ($1 \le t \le 100$) — the number of test cases. Then the test cases follow. Each test case consists of three lines.

The first line contains a single integer n ($3 \le n \le 100$) — the number of columns.

The next two lines describe the level. The i-th of these lines describes the i-th line of the level — the line consists of the characters '0' and '1'. The character '0' corresponds to a safe cell, the character '1' corresponds to a trap cell.

Additional constraint on the input: cells (1,1) and (2,n) are safe.

Output

For each test case, output YES if it is possible to complete the level, and NO otherwise.

Examples

Input	Output
4	YES
3	YES
000	NO
000	YES
4	
0011	
1100	
4	
0111	
1110	
6	
010101	
101010	

Note

Consider the example from the statement.

In the first test case, one of the possible paths is (1,1) o (2,2) o (2,3).

In the second test case, one of the possible paths is (1,1) o (1,2) o (2,3) o (2,4).

In the fourth test case, one of the possible paths is

$$(1,1)
ightarrow (2,2)
ightarrow (1,3)
ightarrow (2,4)
ightarrow (1,5)
ightarrow (2,6).$$