# Problem A. Even Array

**Time limit** 2000 ms **Mem limit** 262144 kB

You are given an array  $a[0\dots n-1]$  of length n which consists of non-negative integers. Note that array indices start from zero.

An array is called *good* if the parity of each index matches the parity of the element at that index. More formally, an array is good if for all i ( $0 \le i \le n-1$ ) the equality  $i \mod 2 = a[i] \mod 2$  holds, where  $x \mod 2$  is the remainder of dividing x by 2.

For example, the arrays [0,5,2,1] and [0,17,0,3] are good, and the array [2,4,6,7] is bad, because for i=1, the parities of i and a[i] are different:  $i \mod 2 = 1 \mod 2 = 1$ , but  $a[i] \mod 2 = 4 \mod 2 = 0$ .

In one move, you can take **any** two elements of the array and swap them (these elements are not necessarily adjacent).

Find the minimum number of moves in which you can make the array a good, or say that this is not possible.

### Input

The first line contains a single integer t ( $1 \le t \le 1000$ ) — the number of test cases in the test. Then t test cases follow.

Each test case starts with a line containing an integer n ( $1 \le n \le 40$ ) — the length of the array a.

The next line contains n integers  $a_0, a_1, \ldots, a_{n-1}$  ( $0 \le a_i \le 1000$ ) — the initial array.

### Output

For each test case, output a single integer — the minimum number of moves to make the given array a good, or -1 if this is not possible.

## **Examples**

Input	Output
4 4 3 2 7 6 3 3 2 6 1 7 7 7 4 9 2 1 18 3 0	2 1 -1 0

#### Note

In the first test case, in the first move, you can swap the elements with indices 0 and 1, and in the second move, you can swap the elements with indices 2 and 3.

In the second test case, in the first move, you need to swap the elements with indices  $\boldsymbol{0}$  and  $\boldsymbol{1}$ .

In the third test case, you cannot make the array good.