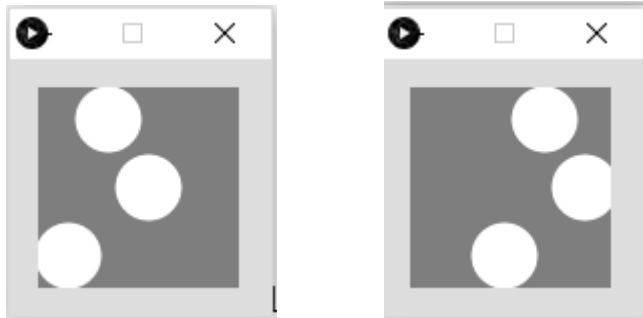


Additional Practical 06b

Question 1

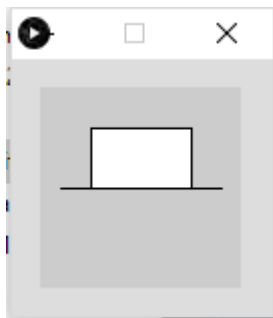
Draw three circles that move left and right when the mouse moves left and right.



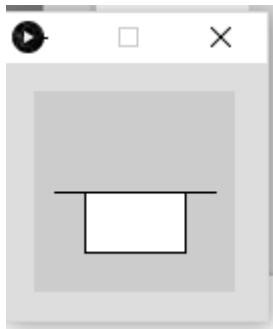
Question 2

Research key and key coded.

If the user presses the up arrow this happens.

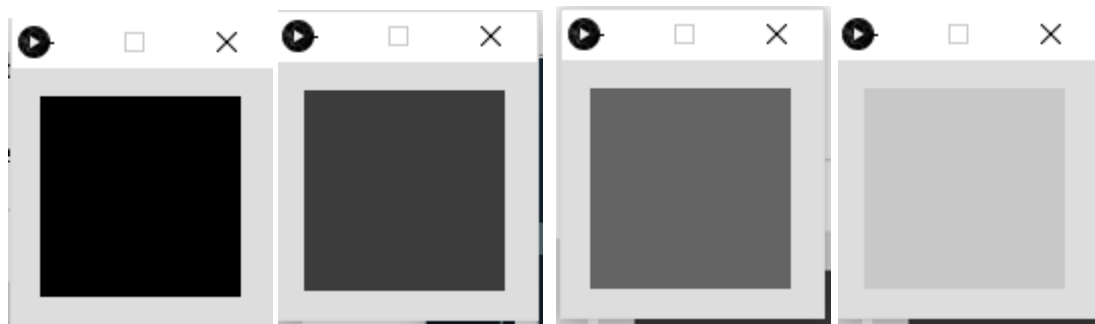


And if the user presses the down arrow this happens.



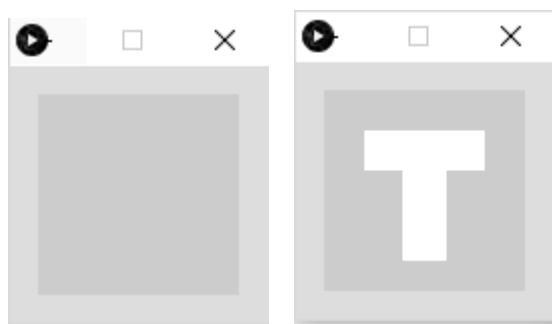
Question 3

Your program starts with a black background. As the user presses the mouse the background colour starts to change along the grey scale. What happens after it changes to white? Ensure it stays on the grayscale only.



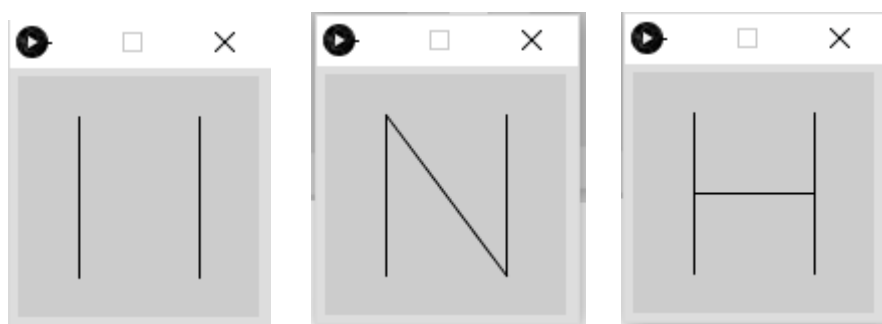
Question 4

Only if the user presses T or t draw a T on the screen.



Question 5

Draw two vertical lines. Only if the user presses N or n draw an N. Only if the user presses H or h draw an H.



Question 6

Draw a line, if the user presses X or x draw and X.

