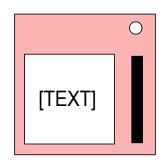
## On the Subject of The Square Button

This may look like the button you know and love, but don't be fooled! It's a brilliantly disguised imposter foiled only by a single mistake: It's the wrong shape.

Follow these rules in the order they are listed. Perform the first action that applies:



- 1. If the button is blue and the number of AA batteries is larger than the number of D batteries, hold the button and refer to "Releasing a Held Button".
- 2. If the button is yellow or blue and has as at least as many letters on the label as the highest number in the serial, press and immediately release.
- 3. If the button is yellow or blue and the label states a colour, hold the button and refer to "Releasing a Held Button".
- 4. If the button has no label, press and immediately release when the two seconds digits on the timer match.
- 5. If the button is not dark grey and the number of letters on the label is larger than the number of lit indicators, press and immediately release.
- 6. If there are at least 2 unlit indicators and the serial contains a vowel, press and immediately release.
- 7. If no other rule applies, hold the button and refer to "Releasing a Held Button".

## Releasing a Held Button

If you start holding the button down, a coloured strip will light up on the right side of the module. Based on its colour, follow the rules below:

- Cyan: Release when the two seconds digits add up to 7.
- Orange: Release when the two seconds digits add up to 3 or 13.
- Other: Release when the two seconds digits add up to 5.

If the strip is flashing, follow these rules instead:

- Cyan: Release when the number of seconds remaining is a multiple of 7.
- Orange: Release when the number of seconds displayed is either prime or 0.
- Other: Release one second after the two seconds digits add up to a multiple of 4.