

Silly Slots

with bug fixes

1. 1x **2C**
2. 1x **1A** unless SLOT IN SAME POSITION 2 STAGES AGO was **3**
3. 2x or 3x **3D**
4. 3x **B** unless ANY are **1B**
5. **C** next to **1A** or **2A**
6. 2x **2** unless BOTH are **2D**
7. 1x **3** unless PREVIOUS STAGE had ANY NUMBER of **C**
8. 3x **SAME NUMBER AND LETTER** unless ANY PREVIOUS STAGE had **3C**
9. 3x **SAME NUMBER** unless ANY are **A** or there was a **2D** in the PREVIOUS STAGE
10. ANY NUMBER of **2B** unless there has been a **1C** in ANY PREVIOUS STAGE

	Sassy 1	Silly 2	Soggy 3	Sally A	Simon B	Sausage C	Steven D
Sassy	Blue	Red	Green	Cherry	Grape	Bomb	Coin
Silly	Blue	Green	Red	Coin	Bomb	Grape	Cherry
Soggy	Green	Blue	Red	Coin	Cherry	Bomb	Grape
Sally	Red	Blue	Green	Grape	Cherry	Bomb	Coin
Simon	Red	Green	Blue	Bomb	Grape	Cherry	Coin
Sausage	Red	Blue	Green	Grape	Bomb	Coin	Cherry
Steven	Green	Red	Blue	Cherry	Bomb	Coin	Grape